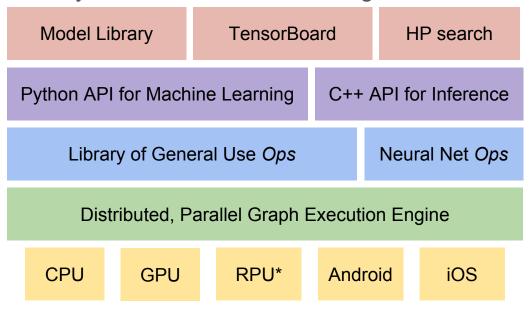
## TensorFlow Queues

And Input Pipelines

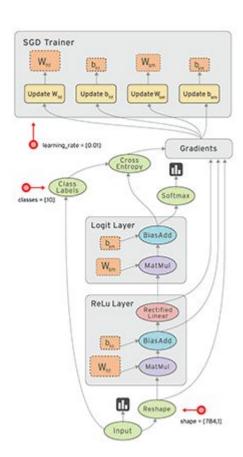
### **TensorFlow**

- System for computation across heterogeneous devices
- Arbitrary operations, arbitrary devices, connected through C interface



### Parallel Execution

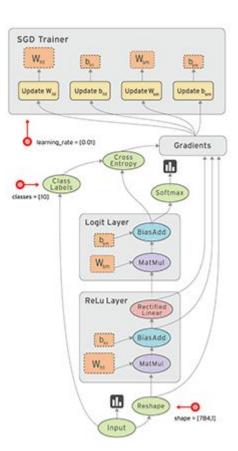
- Launch graph in a Session
- Request output of some Ops with Run API
- TensorFlow computes set of Ops that must run to compute the requested outputs
- Ops execute, in parallel, as soon as their inputs are available



## Parallel Execution with Python

1 core

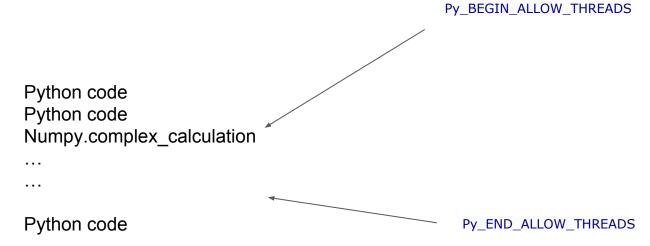
for d in data: preprocess(d) Python\_code Python\_code Python\_code 48 cores (2x Intel Xeon) 16 GPUs (8 x K80)





### Hacks around GIL

Python-code



### Getting your data into TensorFlow

- tf.constant(mydata) BAD
- 2. session.run(node, feed\_dict={in:data}) BETTER
- 3. Queues and Input Pipelines BEST!

### tf.constant(data)

- Used in tensorflow/examples/how\_tos/reading\_data/fully\_connected\_preloaded.py

```
with tf.device('/cpu:0'):
   input_images = tf.constant(data_sets.train.images)
   input_labels = tf.constant(data_sets.train.labels)
```

- Inlines data in the Graph definition
- hard 2GB limit for size of Graph
- Single-threaded (Graph not thread-safe)
- Running remotely adds additional protobuf encoding/decoding step

### sess.run(..., feed\_dict=...)

- Gets pointer to underlying numpy memory buffer
- Single-threaded memcpy (<2GB/s max)</li>

#### **BUT**:

- Could be replaced with multi-threaded memcpy in future
- Can do sess.run calls in parallel, sess.run releases GIL

### sess.run(..., feed\_dict=...)

What if you need to preprocess the data?

```
im = random_crop(im)
im = random_flip_left_right(im)
im = random_brightness(im)
im = random_contrast(im)
im = per_image_whitening(im)
```

- What if you need to implement pre-fetching/buffering?

- ...

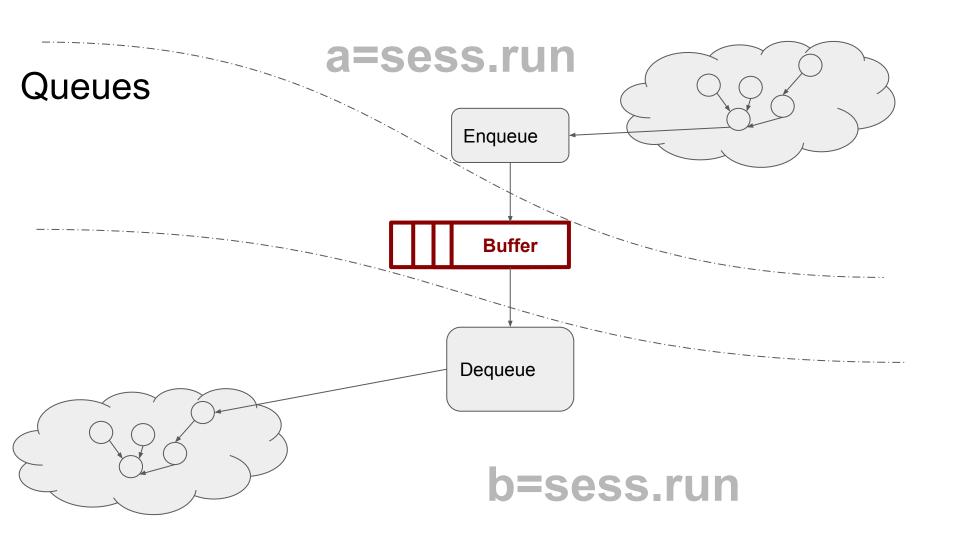
### sess.run(..., feed\_dict=...)

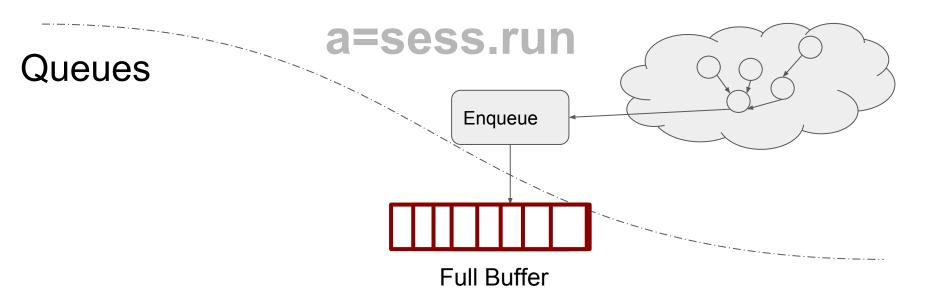
What if you need to preprocess the data?

```
im = random_crop(im)
im = random_flip_left_right(im)
im = random_brightness(im)
im = random_contrast(im)
im = per_image_whitening(im)
TensorFlow native
implementations
```

What if you need to implement pre-fetching/buffering?

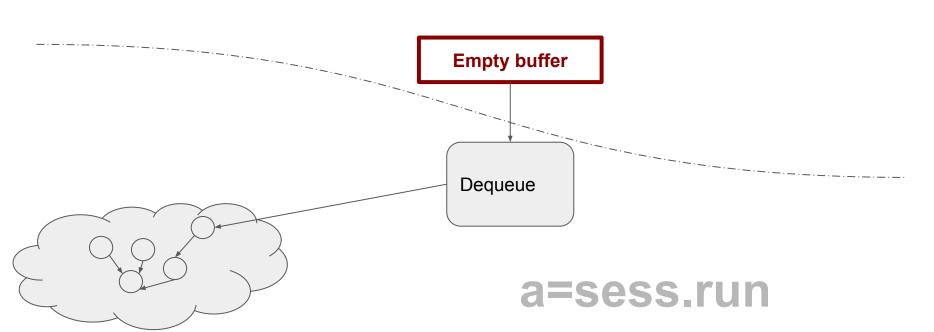
- .... Queues





# Hang forever

## **Hang forever**



### Hang forever unless

Session was configered with timeouts

session = tf.Session(tf.Config(operation\_timeout\_in\_ms=2000))

#### DeadlineExceededError

OR

Queue was closed by pushing a special "Close" token on it.

sess.run(queue.close())

OutOfRangeError/AbortedError

### Queue Example

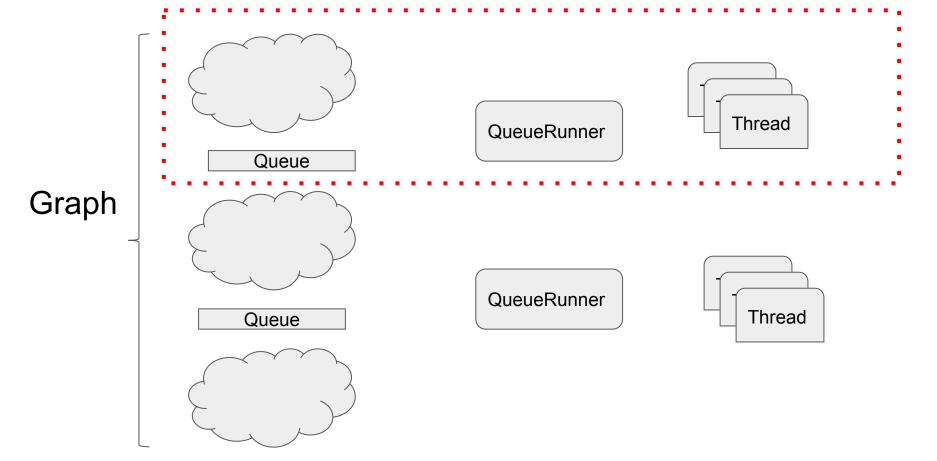
```
q = tf.FIFOQueue(capacity=20, dtypes=[tf.int32])
enqueue_placeholder = tf.placeholder(tf.int32)
enqueue_op = q.enqueue(enqueue_placeholder)
sess = create_session()
for i in range(10):
    sess.run(enqueue_op, feed_dict={enqueue_placeholder:i})
    print "Queue size is now: "+str(sess.run(q.size()))
sess.run(q.close())
```

### Queue Example

```
random number = tf.random uniform(shape=())
q = tf.FIFOQueue(capacity=20, dtypes=[tf.float32])
enqueue op = q.enqueue(random number)
sess = create_session()
print sess.run(q.size()) # prints 0
def run():
 for i in range(5):
  sess.run(enqueue op)
threads = [threading.Thread(target=run, args=()) for i in range(2)]
[t.start() for t in threads]
print sess.run(q.size()) # prints 4
time.sleep(0.5)
print sess.run(q.size()) # prints 10
```

### QueueRunners

### InputProducer



### Gotchas

Queues are stateful

```
merged = make_image_input()
train_step = make_train_step(merged)
for step in range(5):
    loss_value = sess.run(train_step,feed_dict={y_label:y_1})
    summary_str = sess.run(merged,feed_dict={y_label:y_1})
    writer.add_summary(summary_str,step)

# where did extra images go?
```

### Gotchas

```
ranges = tf.train.range input producer()
number = ranges.dequeue()
sess = create session
tf.train.start queue runners()
if version==1:
 print sess.run([number]*3)
elif version ==2:
 print sess.run([ranges.dequeue()]*3)
elif version == 3:
 print sess.run([ranges.dequeue(), ranges.dequeue(), ranges.dequeue()])
```