Register:
Users can use our web to create an account, the server will utilise SQL database to store user's account and password.
For storage part, the server will:

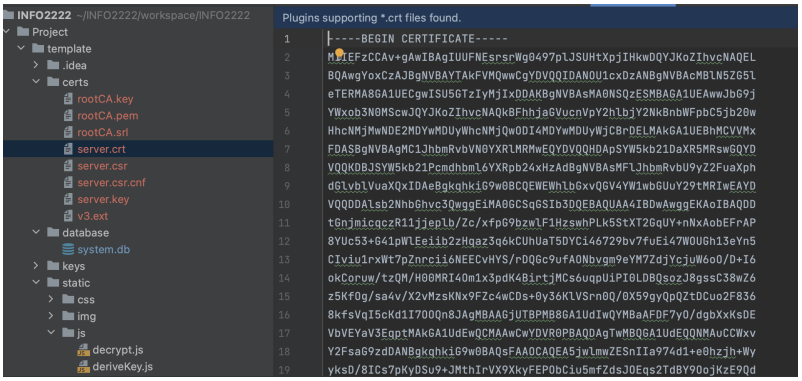
1. Generate a salt value
2. Combine the salt value with encoded password and hash it
3. Store username,hashed password,salt value and the public key(for the purpose of end-to-end encryption when sending message) generated in front end in table `Users`

Here is the Table screenshot:

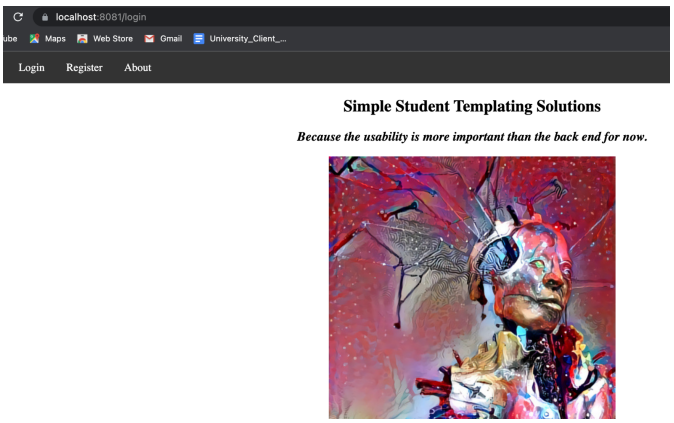
WHERE ORDER BY

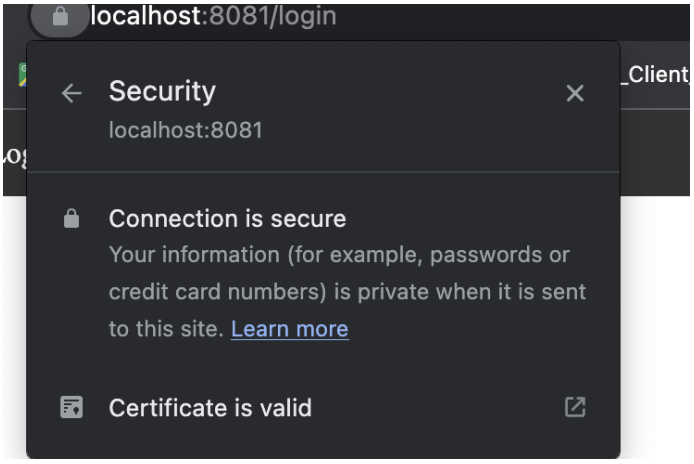
	Id	username	password	salt
1	1	test1	8e4317572ebaf581e28e67…	K2zuHYEco2RDGG6Cdc669G…
2	2	test2	eea56846af0ae9923d0ccd…	BQpNcpETcVkaLaVoRn5X2R…
3	3	test3	2794a8170ec9c5829f7432…	dO+QWlPcJ+FvH2t69/kwXf…

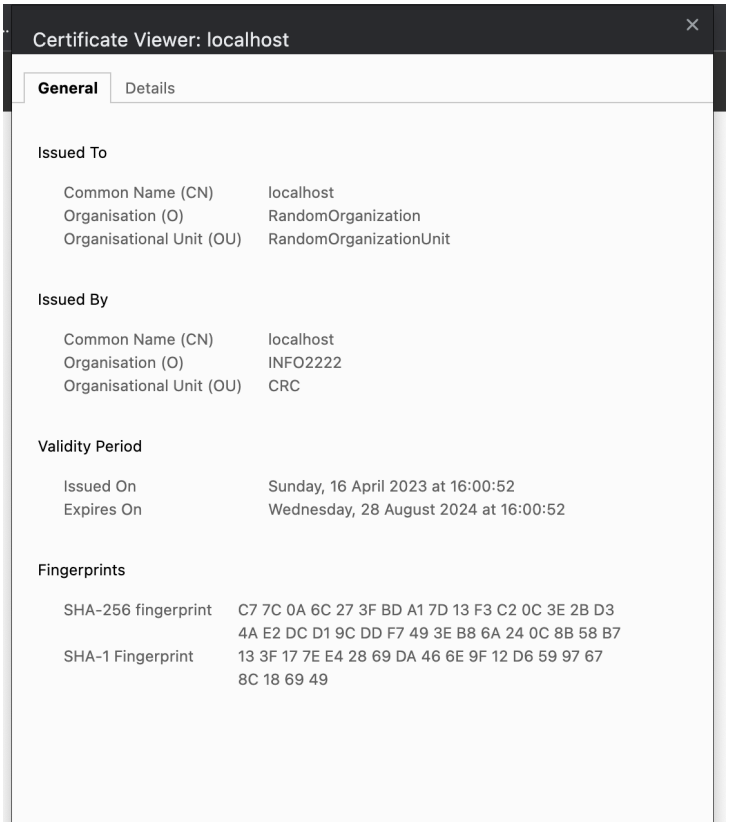
Server's Certificate:
We reference the method provided by this link:https://www.freecodecamp.org/news/how-to-get-https-working-on-your-local-development-environment-in-5-minutes-7af615770eec/ to set up our local certificate and store them in our server.
Here are the cert files:



Based on the cert files we created, we utilise `gunicorn` server and apply HTTPS protocol to secure communication between user's web browser and our server.
Here are the screenshots of HTTPS and certificate:







For password transmission part:

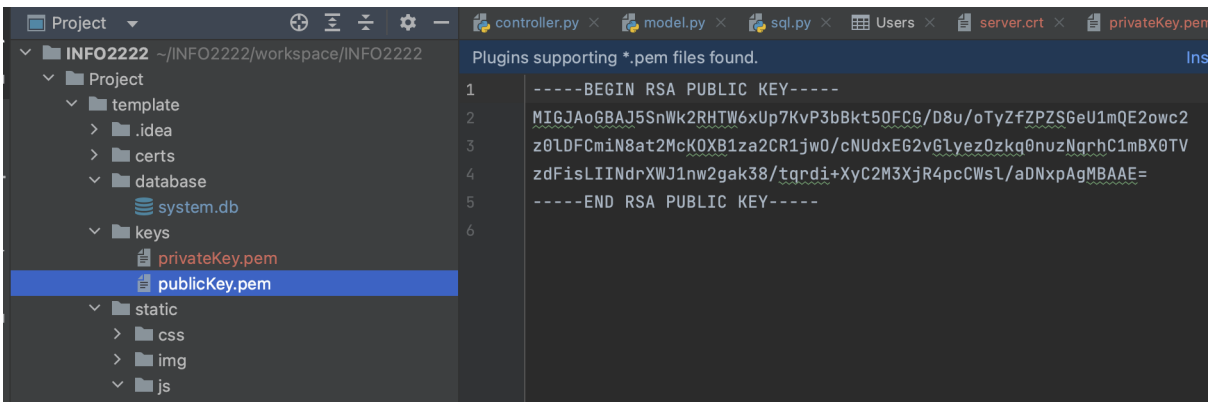
We utilise Public Key Encryption(RSA). The server will generate a public-private key pair and store them. When a user register or login by typing the password, the front end will get the public key and encrypted with the password and sent the data back to the server. The server will utilise its private key to decrypt the data and retrieve the password and store or check it by invoking methods in sql file.
Here are the screenshots of Public Key Encryption:

```python
def generateKeys():
    (publicKey, privateKey) = rsa.newkeys(1024)
    with open(publicKeyPath, 'wb') as p:
        p.write(publicKey.save_pkcs1('PEM'))
    with open(privateKeyPath, 'wb') as p:
        p.write(privateKey.save_pkcs1('PEM'))


new *
def loadKeys():
    with open(publicKeyPath, 'rb') as p:
        publicKey = rsa.PublicKey.load_pkcs1(p.read())
    with open(privateKeyPath, 'rb') as p:
        privateKey = rsa.PrivateKey.load_pkcs1(p.read())
    return privateKey, publicKey


new *
def encrypt(message, key):
    return rsa.encrypt(message.encode('ascii'), key)


new *
def decrypt(ciphertext, key):
    try:
        return rsa.decrypt(ciphertext, key).decode('ascii')
    except:
        return False
```



Check password:
After receive the password sent by the user, our server will get the salt value stored in our db and use the same method to get the hashed password and compare it with the hashed password stored in db. If everything is correct, the users will successfully log in and see their friends list.
Here are the screenshots of checking password:

```
def check_credentials(self, username, password):                    ⚠ 15
    sql_query = """
                SELECT salt
                FROM Users
                WHERE username = '{username}'
            """

    sql_query = sql_query.format(username=username)

    self.execute(sql_query)

    # If our query returns
    salt = self.cur.fetchone()
    if salt is None:
        return False
    b_salt = b64decode(salt[0].encode('utf-8'))
    h_256 = hashlib.new('sha256')
    password = password.encode() + b_salt
    h_256.update(password)
    password_hashed = h_256.hexdigest()
    print("salt: ", b_salt)
    print("pass hashed", password_hashed)

    sql_query = """
            SELECT *
            FROM Users
            WHERE username = '{username}' AND password = '{password}'
        """

    sql_query = sql_query.format(username=username, password=password_hashed)
```

```
[2023-04-16 20:10:38 +1000] [16025] [INFO] Booting worker with pid: 16025
salt:  b'+l\xee\x1d\x81\x1c\xa3dC\x18n\x82u\xce\xba\xf4hB\x0f\x1e\x81\xa7\xd7\xa3\x15\xa4\xb2#k\xc8\xf8\xec'
pass hashed 8e4317572ebaf581e28e6721a98af51ee199f37da3b0c836f7f6caf3bdc5697e
[2023-04-16 20:38:48 +1000] [16023] [CRITICAL] WORKER TIMEOUT (pid:16025)
```

Message Sending:
For the message sending part, we utilise end-to-end encryption to ensure that only the two messaging users can know the text. When messaging, the front end will retrieve the public key of the receiver and encrypt it with the sender's private key. The derived key will be used to encrypt the message and data will be stored in the database. When the receiver want to receive message from the sender, the receiver click on the receive button and get the encrypted message and the public key of the sender and decrypt the message with the receiver's private key.
The javascript files of this part is reference from this site:
https://getstream.io/blog/web-crypto-api-chat/

Limitations:
Our group is not familiar with HTML and Java Script, for the message sending part, we could not fix some bugs in time so we disabled the encryption part to make the basic exemplary flow to work properly.

Contributions:

Front end pages: Emily
Backend database: Derrick