

南京大学 ACM-ICPC 集训队
calabash_boy
代码模版库



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1 String

1.1 Hash-1D

```

427e // Created by calabash_boy on 18-6-1.
427e // CF 1003F
302f #include<bits/stdc++.h>
421c using namespace std;
b773 typedef unsigned long long ULL;
93c3 const int maxn = 305*305;
75c0 /* 字符集大小 */
0852 const int sigma = maxn;
0338 /* hash次数 */
cab3 const int HASH_CNT = 2;
5c83 int n;
4c95 int s[maxn];
bef3 /* char* l-bas
5cb4 * sum[i] = s[i]+s[i-1]*Seed+s[i-2]*Seed^2+...+s[1]*Seed^(i-1)*/
cf6f ULL Prime_Pool[] = {1998585857ul,2333333333ul};
d095 ULL Seed_Pool[]={911,146527,19260817,91815541};
c437 ULL Mod_Pool[]={29123,998244353,1000000009,4294967291ul};
b060 struct Hash_1D{
3e0c     ULL Seed,Mod;
3bc4     ULL bas[maxn];ULL sum[maxn];
ad94     int perm[sigma];
be03     void init(int seedIndex,int modIndex){
e7a7         Seed = Seed_Pool[seedIndex];
53c7         Mod = Mod_Pool[modIndex];
bf6d         bas[0]=1;
6dbf         for (int i=1;i<=n;i++){
d57c             bas[i] = bas[i-1]*Seed%Mod;
95cf         }
6dbf         for (int i=1;i<=n;i++){
1e15             sum[i] = (sum[i-1]*Seed%Mod+s[i])%Mod;
95cf         }
95cf     }
c2c1     /*random_shuffle 离散化id, 防止kill_hash*/
b864     void indexInit(int seedIndex,int modIndex){
7b7b         for (int i=1;i<sigma;i++){
871a             perm[i]=i;
95cf         }
cee0         random_shuffle(perm+1,perm+1+sigma);
e7a7         Seed = Seed_Pool[seedIndex];

```

```

Mod = Mod_Pool[modIndex];
bas[0]=1;
for (int i=1;i<=n;i++){
    bas[i] = bas[i-1]*Seed%Mod;
}
for (int i=1;i<=n;i++){
    sum[i] = (sum[i-1]*Seed%Mod+perm[s[i]])%Mod;
}
}
ULL getHash(int l,int r){
    return (sum[r]-sum[l-1]*bas[r-l+1]%Mod+Mod)%Mod;
}
}hasher[HASH_CNT];
map<pair<pair<ULL,ULL>,int>,int>veid;int vecnt;
map<string,int>id;int idcnt;
vector<int> pos[maxn];
string a[maxn];
int sumL[maxn];
int main(){
    cin>>n;
    for (int i=1;i<=n;i++){
        cin>>a[i];
        if (!id[a[i]])id[a[i]] = ++idcnt;
        s[i] = id[a[i]];
        sumL[i] = sumL[i-1]+a[i].size();
    }
    for (int i=0;i<HASH_CNT;i++){
        hasher[i].indexInit(i,i);
    }
    int ans = sumL[n]+n-1;
    for (int i=1;i<=n;i++){
        for (int j=1;j<=n;j++){
            ULL hash1 = hasher[0].getHash(i,j);
            ULL hash2 = hasher[1].getHash(i,j);
            int len = j-i+1;
            pair<pair<ULL,ULL>,int> x = {{hash1,hash2},len};
            if (veid[x]==0)veid[x] = ++vecnt;
            pos[veid[x]].push_back(i);
        }
    }
    int maxDelta=0;
    for (auto x:veid){
        int len = x.first.second;
        int i = x.second;

```

```

53c7
bf6d
6dbf
d57c
95cf
6dbf
cd52
95cf
95cf
b2c3
46bc
95cf
bb59
f09b
5d53
7fbd
fae2
f06b
3117
e1b6
6dbf
879c
d0a8
7798
9892
95cf
da02
42fc
95cf
b20c
6dbf
ede7
e9bb
2a70
de4a
46fa
67ca
2251
95cf
95cf
04c1
0086
5c1e
76c1

```

```

3492     sort(pos[i].begin(),pos[i].end());
978f     int num=0;
6866     for (int j=0,last=-maxn;j<pos[i].size();j++){
683e         if (pos[i][j]>=last+len){
56e2             last = pos[i][j];
ac46             num++;
95cf         }
95cf     }
162f     if (num==1)continue;
e8b3     int cost1 = sumL[pos[i][0]+len-1]-sumL[pos[i][0]-1]+len-1;
939d     int cost2 = len;
5770     int tempDelta = (cost1-cost2)*num;
7f18     maxDelta = max(maxDelta,tempDelta);
95cf }
cce6 cout<<ans-maxDelta<<endl;
7021 return 0;
95cf }

```

1.2 KMP

```

427e // Created by calabash boy on 18-7-23.
427e //最小权值和 二维循环节
427e //找到最小 每行公共循环节+每列公共循环节。
427e //单调队列找固定大小矩形最小权值和。
302f #include<bits/stdc++.h>
421c using namespace std;
94a1 const int maxn = 1e6+100;
a239 struct KMP{
8323     int nxt[maxn];int len;
0409     char t[maxn];
1126     void clear(){
3c88         len=nxt[0] = nxt[1] =0;
95cf     }
c0bf     /* l-bas */
b115     /* 注意在ss结尾添加 '\0' */
2e3f     void init(char* ss){
64a4         len = strlen(ss+1);
b596         memcpy(t,ss,(len+2)*sizeof(char));
ca76         for (int i=2;i<=len;i++){
362a             nxt[i] = nxt[i-1];
bbb0             while (nxt[i]&&ss[i]!=ss[nxt[i]+1]) nxt[i] = nxt[nxt[i]];
da9f             nxt[i]+= (ss[i]==ss[nxt[i]+1]);

```

```

    }
}
/* 求所有在ss串中的start_pos. 如果first_only设置为true, 则只返回第一个位置 */
vector<int> match(char *ss,bool first_only = false){
    int len_s = strlen(ss+1);
    vector<int> start_pos(0);
    for (int i=1,j=1;i<=len_s;){
        while (j!=1 && ss[i] != t[j])j = nxt[j-1]+1;
        if (ss[i] == t[j]) j++,i++;
        else i++;
        if (j == len+1){
            start_pos.push_back(i-j+1);
            if (first_only)return start_pos;
            j = nxt[len]+1;
        }
    }
    return start_pos;
}

void debug(){
    for (int i=0;i<=len;i++){
        printf("[debug]_nxt[%d]=%d\n",i,nxt[i]);
    }
}

/* 循环周期 形如 acaca 中 ac 是一个合法周期 */
vector<int> periodic(){
    vector<int> ret;
    int now = len;
    while (now){
        now = nxt[now];
        ret.push_back(len-now);
    }
    return ret;
}

/* 循环节 形如 acac 中ac、acac是循环节, aca不是 */
vector<int> periodic_loop(){
    vector<int>ret ;
    for (int x :periodic()){
        if (len%x==0)ret.push_back(x);
    }
    return ret;
}

int min_periodic_loop(){
    return periodic_loop()[0];
}

```

```

997f }kmp;
0324 vector<string> s;
04c5 vector<vector<int> > a,maxVal;
0fcd int cnt1[maxn],cnt2[maxn],n,m;
5f67 char S[maxn];
e6f2 pair<int,int> pq[maxn];int l,r;
3117 int main(){
9af0     cin>>n>>m;
9d25     s.resize(n+1);
035f     maxVal.resize(n+1);
6dbf     for (int i=1; i<=n;i++){
f9af         cin>>s[i];
95cf     }
246a     a.resize(n+1);
6dbf     for (int i=1;i<=n;i++){
4356         a[i].resize(m+1);
0901         maxVal[i].resize(m+1);
8e5f         for (int j=1;j<=m;j++){
0fb4             cin>>a[i][j];
95cf         }
95cf     }
d580     int p,q;kmp.clear();
6dbf     for (int i=1;i<=n;i++){
8e5f         for (int j=1;j<=m;j++){
69f1             S[j] = s[i][j-1];
95cf         }
5239         S[m+1]='\0';
8dce         kmp.init(S);
1d4f         for (int x:kmp.periodic()){
3b83             cnt1[x]++;
95cf         }
95cf     }
8e5f     for (int j=1;j<=m;j++){
6dbf         for (int i=1;i<=n;i++){
3e08             S[i] = s[i][j-1];
95cf         }
80ba         S[n+1]='\0';
8dce         kmp.init(S);
1d4f         for (int x:kmp.periodic()){
e14e             cnt2[x]++;
95cf         }
95cf     }
b042     for (int i=maxn;i>=1;i--){
415e         if (cnt1[i]==n){ q = i; }

```

```

        if (cnt2[i]==m){ p=i; }
    }
    for (int i=1;i<=n;i++){
        l = 0,r=0;
        for (int j=1;j<=m;j++){
            while (r>l&&pq[l].second<=j-q) l++;
            while (r>l&&pq[r-1].first<=a[i][j]) r--;
            pq[r++] = {a[i][j],j};
            if (j>=q){
                maxVal[i][j-q+1] = pq[l].first;
            }
        }
    }
    int ans = 0x3f3f3f3f;
    for (int j=1;j<=m-q+1;j++){
        l=r=0;
        for (int i=1;i<=n;i++){
            while (r>l&&pq[l].second<=i-p) l++;
            while (r>l&&pq[r-1].first<=maxVal[i][j]) r--;
            pq[r++] = {maxVal[i][j],i};
            if (i>=p){
                ans = min(ans,pq[l].first);
            }
        }
    }
    cout<<1LL*(p+1)*(q+1)*ans<<endl;
    return 0;
}

```

```

a87c
95cf
6dbf
25ea
8e5f
872e
26e9
3497
862b
1dcc
95cf
95cf
95cf
54ad
2f5d
edd7
6dbf
be46
bb56
c5e8
b6cf
3003
95cf
427e
95cf
95cf
fc9a
7021
95cf

```

1.3 Manacher

```

// Created by calabash_boy on 18-9-14.
#include<bits/stdc++.h>
using namespace std;
const int MAX = 2e5+10000;
char ch[MAX];
int lc[MAX],n;
void Manacher(){
    lc[1]=1; int k=1;
    for (int i=2;i<=n;i++){
        int p = k+lc[k]-1;

```

```

427e
302f
421c
571f
04f3
a916
df8b
a461
a5c5
7957

```

```

5e04     if (i<=p){
24a1         lc[i]=min(lc[2*k-i],p-i+1);
87d6     }else{ lc[i]=1; }
aa80     while (ch[i+lc[i]]==ch[i-lc[i]])lc[i]++;
2b9a     if (i+lc[i]>k+lc[k])k=i;
95cf     }
95cf     }
56dd void debug(){
6dbf     for (int i=1;i<=n;i++){
0d62         printf("lc[%d]=%d\n",i,lc[i]);
95cf     }
95cf     }
3117 int main(){
80aa     scanf("%s",ch+1);
427e     //calc n must before call Manacher
4907     n = strlen(ch+1);
ad19     ch[n*2+1] = '#';
0c3f     for (int i=n;i>=1;i--){
0827         ch[i*2] = ch[i];ch[i*2-1] = '#';
95cf     }
fad8     n = n*2 +1;
5d71     ch[0] = 'z'+1;ch[n+1] = '\0';
4f78     Manacher();
9946     debug();
7021     return 0;
95cf     }

```

1.4 Suffix_Array

```

427e // Created by calabash_boy on 18-7-3.
302f #include<bits/stdc++.h>
1abc #define rank rkrk
421c using namespace std;
4085 typedef long long ll;
52c1 const int maxn=1e5+100;
6182 char ch[maxn];
80b8 struct Node{
314f     int val,index;
e831     Node(int val_,int index_):val(val_),index(index_){}
d2bb     bool operator < (const Node b)const{
1ec4         if (val==b.val)return b.index<index;
1e11         return b.val<val;

```

```

    }
};
priority_queue<Node>pq;
namespace Suffix_Array{
    int cntA[maxn],cntB[maxn],tsa[maxn],A[maxn],B[maxn];
    int sa[maxn],rank[maxn],height[maxn];
    void GetSa(char *ch,int n){
        for(int i=0;i<maxn;i++) cntA[i]=0;
        for(int i=1;i<=n;i++) cntA[ch[i]]++;
        for(int i=1;i<=maxn;i++) cntA[i]+=cntA[i-1];
        for(int i=n;i;i--) sa[cntA[ch[i]]-]=i;
        rank[sa[1]]=1;
        for(int i=2;i<=n;i++){
            rank[sa[i]]=rank[sa[i-1]];
            if(ch[sa[i]]!=ch[sa[i-1]]) rank[sa[i]]++;
        }
        for(int l=1;rank[sa[n]]<n;l<=1){
            for(int i=0;i<maxn;i++) cntA[i]=0;
            for(int i=0;i<maxn;i++) cntB[i]=0;
            for(int i=1;i<=n;i++){
                cntA[A[i]=rank[i]]++;
                cntB[B[i]=(i+1<=n)?rank[i+1]:0]]++;
            }
            for(int i=1;i<maxn;i++) cntB[i]+=cntB[i-1];
            for(int i=n;i;i--) tsa[cntB[B[i]]-]=i;
            for(int i=1;i<maxn;i++) cntA[i]+=cntA[i-1];
            for(int i=n;i;i--) sa[cntA[A[tsa[i]]]-]=tsa[i];
            rank[sa[1]]=1;
            for(int i=2;i<=n;i++){
                rank[sa[i]]=rank[sa[i-1]];
                if(A[sa[i]]!=A[sa[i-1]] || B[sa[i]]!=B[sa[i-1]]) rank[sa[i]]++;
            }
        }
    }
    void GetHeight(char *ch,int n){
        GetSa(ch,n);
        for(int i=1,j=0;i<=n;i++){
            if(j) j--;
            while(ch[i+j]==ch[sa[rank[i]-1]+j]) j++;
            height[rank[i]]=j;
        }
    }
}
//special

```

95cf
329b
c124
5bf1
6e4f
f3d8
7e17
2ddf
e86b
edcc
94bb
c9f2
a5c5
dc5c
459c
95cf
f62b
2ddf
db87
6dbf
d9ab
c846
95cf
e54e
1d70
a49f
b1ed
c9f2
a5c5
dc5c
021c

95cf
95cf
95cf
05e8
0b4d
0956
1a82
757e
24a7
95cf
95cf
427e

```

9d8d     int GetK(int k,int n){
202e         int ans=0;k--;
5399         if(k==0){
e8e9             for(int i=1;i<=n;++i)    ans=ans+(n-sa[i]+1-height[i]);
4206             return ans;
95cf         }
d805         while (!pq.empty())pq.pop();
a5c5         for (int i=2;i<=n;i++){
6821             while (!pq.empty() && pq.top().index<i-k+1)pq.pop();
798c             pq.push(Node(height[i],i));
d772             if (i>k){
fddd                 int top = pq.top().val;
4fae                 int last = height[i-k];
5d00                 ans +=max(0,top-last);
95cf             }
95cf         }
4206     return ans;
95cf }
329b };
3117 int main(){
9523     int T;
1fd9     scanf("%d",&T);
60ca     while(T--){
232a         int n,k;
c93a         scanf("%d",&k);
80aa         scanf("%s",ch+1);
4907         n=strlen(ch+1);
9af4         Suffix_Array::GetHeight(ch,n);
47ec         printf("%d\n",Suffix_Array::GetK(k,n)-Suffix_Array::GetK(k+1,n));
95cf     }
7021     return 0;
95cf }

```

2 String_Automaton

2.1 ACAM

```

427e // Created by calabash_boy on 18-6-5.
427e // HDU 6138
427e //给定若干字典串。
427e // query:strx stry 求最长的p,p为strx、stry子串，且p为某字典串的前缀
302f #include<bits/stdc++.h>

```

```

using namespace std;
const int maxn = 1e5+100;
struct Aho_Corasick_Automaton{
    //basic
    int nxt[maxn*10][26],fail[maxn*10];
    int root,tot;
    //special
    int flag[maxn*10];
    int len[maxn*10];
    void clear(){
        memset(nxt[0],0,sizeof nxt[0]);
        root = tot=0;
    }
    int newnode(){
        tot++;
        memset(nxt[tot],0,sizeof nxt[tot]);
        flag[tot] = len[tot]=0;
        return tot;
    }
    void insert(char *s ){
        int now = root;
        while (*s){
            int id = *s-'a';
            if(!nxt[now][id])nxt[now][id] = newnode();
            len[nxt[now][id]] = len[now]+1;
            now = nxt[now][id];
        }
    }
    void insert(string str){
        int now = root;
        for (int i=0;i<str.size();i++){
            int id = str[i]-'a';
            if(!nxt[now][id])nxt[now][id] = newnode();
            len[nxt[now][id]] = len[now]+1;
            now = nxt[now][id];
        }
    }
    void build(){
        fail[root] = root;
        queue<int>Q;Q.push(root);
        while (!Q.empty()){
            int head = Q.front();Q.pop();
            for (int i=0;i<26;i++){
                if(!nxt[head][i])continue;

```

```

421c
52c1
6b3e
427e
141b
7a04
427e
8f42
d3a5
1126
21a1
0ae1
95cf
ee91
71cf
87f4
a231
91fb
95cf
9bb4
8f56
f205
e37a
ce8f
7134
6f00
95cf
95cf
bcf9
8f56
10ad
25da
ce8f
7134
6f00
95cf
95cf
2114
30ee
c19d
11e5
ff8a
414f
c591

```

```

762f         int temp = nxt[head][i];
c509         fail[temp] = fail[head];
a7fb         while (fail[temp] && !nxt[fail[temp]][i]){
5e80             fail[temp] = fail[fail[temp]];
95cf         }
3198         if(head && nxt[fail[temp]][i]) fail[temp] = nxt[fail[temp]][i];
6b09         Q.push(temp);
95cf     }
95cf }
95cf }
fddd void search(string str,int QID);
cf07 int query(string str,int QID);
5ede }acam;
1874 void Aho_Corasick_Automaton::search(string str,int QID) {
8f56     int now = root;
10ad     for (int i=0;i<str.size();i++){
25da         int id = str[i]-'a';
b2b6         now = nxt[now][id];int temp = now;
694e         while (temp!=root&&flag[temp]!=QID){
22a4             flag[temp] = QID;
f597             temp = fail[temp];
95cf         }
95cf     }
95cf }
126b int Aho_Corasick_Automaton::query(string str, int QID) {
81f4     int ans = 0;int now = root;
10ad     for (int i=0;i<str.size();i++){
25da         int id = str[i]-'a';
6f00         now = nxt[now][id];
c20a         int temp = now;
dead         while (temp!=root){
497d             if(flag[temp]==QID){
79cd                 ans = max(ans,len[temp]);
6173                 break;
95cf             }
f597             temp = fail[temp];
95cf         }
95cf     }
4206     return ans;
95cf }
fae2 string a[maxn];
24df int m,n,qid;
3117 int main(){
9523     int T;

```

```

cin>>T;
while (T--){
    acam.clear();
    cin>>n;
    for (int i=1;i<=n;i++){
        cin>>a[i];
        acam.insert(a[i]);
    }
    acam.build();
    cin>>m;
    for (int i=1;i<=m;i++){
        int x,y;cin>>x>>y;
        qid++;
        acam.search(a[x],qid);
        int ans = acam.query(a[y],qid);
        cout<<ans<<endl;
    }
}
return 0;
}

```

```

3f76
60ca
7e53
e1b6
6dbf
879c
e321
95cf
17ab
2eb3
e052
74ca
6a4f
071c
c2f3
d592
95cf
95cf
7021
95cf

```

2.2 SAM

```

// Created by calabash_boy on 18-6-4.
//SPOJ substring
// calc ans_i=长度=i的所有子串，出现次数最多的一种出现了多少次。
#include<bits/stdc++.h>
using namespace std;
const int maxn = 25e4+100;
char s[maxn];
int n,ans[maxn];
/*注意需要按1将节点基数排序来拓扑更新parent树*/
struct Suffix_Automaton{
    //basic
    int nxt[maxn*2][26],fa[maxn*2],l[maxn*2];
    int last,cnt;
    //extension
    int cntA[maxn*2],A[maxn*2];/*辅助拓扑更新*/
    int num[maxn*2];/*每个节点代表的所有串的出现次数*/
    Suffix_Automaton(){ clear(); }
    void clear(){
        last =cnt=1;

```

```

427e
427e
427e
302f
421c
40fb
15df
50af
8a63
3e3e
427e
0037
0db0
427e
f6ac
b0fc
c75a
1126
651a

```



```

63e2     fa[l]=l[l]=0;
9b85     memset(nxt[l],0,sizeof nxt[l]);
95cf     }
e798     void init(char *s){
f205         while (*s){
499b             add(*s-'a');
85be             s++;
95cf         }
95cf     }
681b     void add(int c){
a4cf         int p = last;
4428         int np = ++cnt;
8b9f         memset(nxt[cnt],0,sizeof nxt[cnt]);
97c0         l[np] = l[p]+1;last = np;
b7f5         while (p&&!nxt[p][c])nxt[p][c] = np,p = fa[p];
fdc4         if (!p) fa[np]=1;
037f         else{
5740             int q = nxt[p][c];
d84d             if (l[q]==l[p]+1)fa[np] =q;
037f             else{
2401                 int nq = ++ cnt;
bc67                 l[nq] = l[p]+1;
da26                 memcpy(nxt[nq],nxt[q],sizeof (nxt[q]));
1033                 fa[nq] =fa[q];
ac00                 fa[np] = fa[q] =nq;
5dc1                 while (nxt[p][c]==q)nxt[p][c] =nq,p = fa[p];
95cf             }
95cf         }
95cf     }
2114     void build(){
4006         memset(cntA,0,sizeof cntA);
7b40         memset(num,0,sizeof num);
1a84         for (int i=1;i<=cnt;i++)cntA[l[i]]++;
856c         for (int i=1;i<=cnt;i++)cntA[i]+=cntA[i-1];
ebb3         for (int i=cnt;i>=1;i--)A[cntA[l[i]]--] =i;
f42d         /*更行主串节点*/
3c9b         int temp=1;
1294         for (int i=0;i<n;i++){
3bd2             num[temp = nxt[temp][s[i]-'a']] =1;
95cf         }
e1a0         /*拓扑更新*/
5258         for (int i=cnt;i>=1;i--){
427e             //basic
b7fa             int x = A[i];

```

```

num[fa[x]]+=num[x];
//special
ans[l[x]] = max(ans[l[x]],num[x]);
}
//special
for (int i=l[last];i>1;i--){
ans[i-1] = max(ans[i-1],ans[i]);
}
}
void debug(){
for (int i=cnt;i>=1;i--){
printf("num[%d]=%d_l[%d]=%d_fa[%d]=%d\n",i,num[i],i,l[i],i,fa[i]);
}
}
}sam;
int main(){
scanf("%s",s);
/* calc n must before sam.init()*/
n = strlen(s);
sam.init(s);
sam.build();
for (int i=1;i<=n;i++){
printf("%d\n",ans[i]);
}
return 0;
}

```

2.3 PAM

```

// Created by calabash_boy on 18-6-4.
// BZOJ 3676
// calc max(len(t)*cnt(t)) t为s回文子串，cnt(t)=t出现次数
#include<bits/stdc++.h>
using namespace std;
const int maxn = 3e5+100;
struct Palindromic_AutoMaton{
//basic
int s[maxn],now;
int nxt[maxn][26],fail[maxn],l[maxn],last,tot;
// extension
int num[maxn];/*节点代表的所有回文串出现次数*/
void clear(){

```

32d6
427e
f982
95cf
427e
66f2
88a3
95cf
95cf
56dd
5258
01ab
95cf
95cf
5eed
3117
587c
aaa0
5264
84b5
bb59
6dbf
6240
95cf
7021
95cf

427e
427e
427e
302f
421c
6428
466b
427e
9f36
f801
427e
e216
1126

```

427e //1节点: 奇数长度root 0节点: 偶数长度root
78a6 s[0]=l[1]=-1;
b6d0 fail[0] = tot = now =1;
f40b last = l[0]=0;
21a1 memset(nxt[0],0,sizeof nxt[0]);
9b85 memset(nxt[1],0,sizeof nxt[1]);
95cf }
61ff Palindromic_AutoMaton(){clear();}
ca1c int newnode(int ll){
71cf     tot++;
87f4     memset(nxt[tot],0,sizeof nxt[tot]);
dd2b     fail[tot]=num[tot]=0;
1621     l[tot]=ll;
91fb     return tot;
95cf }
4284 int get_fail(int x){
8ef1     while (s[now-l[x]-2]!=s[now-1])x = fail[x];
d074     return x;
95cf }
a791 void add(int ch){
3622     s[now++] = ch;
051b     int cur = get_fail(last);
a980     if(!nxt[cur][ch]){
80d2         int tt = newnode(l[cur]+2);
2f33         fail[tt] = nxt[get_fail(fail[cur])][ch];
01cb         nxt[cur][ch] = tt;
95cf     }
c2d8     last = nxt[cur][ch];num[last]++;
95cf }
2114 void build(){
427e     //fail[i]<i, 拓扑更新可以单调扫描。
0f06     for (int i=tot;i>=2;i--){
925b         num[fail[i]]+=num[i];
95cf     }
6b35     num[0]=num[1]=0;
95cf }
2e3f void init(char* ss){
36c9     while (*ss){
5ae2         add(*ss-'a');
41eb         ss++;
95cf     }
95cf }
d155 void init(string str){
10ad     for (int i=0;i<str.size();i++){

```

```

        add(str[i]-'a');
    }
}
long long query();
}pam;
long long Palindromic_AutoMaton::query(){
    long long ret =1;
    for (int i=2;i<=tot;i++){
        ret = max(ret,1LL*l[i]*num[i]);
    }
    return ret;
}
char s[maxn];
int main(){
    scanf("%s",s);
    pam.init(s);
    pam.build();
    printf("%lld\n",pam.query());
    return 0;
}

```

```

e6ef
95cf
95cf
7b0e
de71
26a1
8955
84e9
e902
95cf
ee0f
95cf
15df
3117
587c
6780
bcac
baad
7021
95cf

```

3 Algorithm

3.1 Convex_Hull

```

// Created by calabash_boy on 18-9-14.
#include<bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 1005;
#define M_PI 3.1415926535
struct Node{int x,y};
int st[maxn],top; Node a[maxn];
int rk[maxn];int n,T,l;
LL cross(const Node &a,const Node &b,const Node &c){
    return 1LL*(b.x-a.x)*(c.y-a.y)-1LL*(c.x-a.x)*(b.y-a.y);
}
LL cross(int x,int y,int z){return cross(a[x],a[y],a[z]);}
double dis(const Node &a,const Node &b){
    return sqrt(1.0*(a.x-b.x)*(a.x-b.x)+1.0*(a.y-b.y)*(a.y-b.y));
}
bool cmp(int x,int y){

```

```

427e
302f
421c
5cad
7144
95b2
b400
f306
6e48
4b6d
9970
95cf
2d56
f7d7
a055
95cf
f88e

```

```

9692     LL m = cross(a[rk[0]],a[x],a[y]);
3f57     if (m>0) return 1;
ed4d     else if (m==0&&dis(a[rk[0]],a[x])<=dis(a[rk[0]],a[y])) return 1;
426e     else return 0;
95cf }
9627 void solve(){
5256     scanf("%d%d",&n,&l);
1294     for (int i=0;i<n;i++){
1387         scanf("%d%d",&a[i].x,&a[i].y);
f9d0         rk[i]=i;
95cf     }
324a     for (int i=1;i<n;i++){
7d84         if (a[rk[i]].y<a[rk[0]].y||a[rk[i]].y==a[rk[0]].y&&a[rk[i]].x<a[rk[0]].x)
            swap(rk[i],rk[0]);
95cf     }
fd2f     sort(rk+1,rk+n,cmp);top=2;
828b     st[0]=rk[0];st[1]=rk[1];
4585     for (int i=2;i<n;i++){
2401         while (cross(st[top-2],st[top-1],rk[i])<0)top--;
3986         st[top++] =rk[i];
95cf     }
753f     double ans =0;
e1f3     for (int i=1;i<top;i++){ans+=dis(a[st[i]],a[st[i-1]]);}
fe12     ans+=dis(a[st[0]],a[st[top-1]]);
e10a     ans+=2*M_PI*l;
adb0     printf("%.01f\n",ans);
95cf }
3117 int main(){
1fd9     scanf("%d",&T);
60ca     while (T--){
ccd1         solve();
408c         if (T!=0)printf("\n");
95cf     }
7021     return 0;
95cf }

```

3.2 Max_Flow

```

427e // Created by calabash_boy on 18-9-14.
302f #include<bits/stdc++.h>
421c using namespace std;
4085 typedef long long ll;

```

```

const int maxn = 11000;
const int maxm = 110000;
const int INF = 0x3f3f3f3f;
struct Max_Flow{
    int first[maxn],nxt[maxm*2],des[maxm*2],c[maxm*2],tot;
    int dep[maxn];int ss,tt;
    Max_Flow(){ clear(); }
    void clear(){
        memset(first,-1,sizeof first);tot =-1;
    }
    inline void addEdge(int u,int v,int w){
        tot++;
        des[tot] = v;c[tot] =w;
        nxt[tot] = first[u];first[u] = tot;
    }
    bool bfs(){
        memset(dep,-1,sizeof dep);
        dep[ss] =0;
        queue<int> Q;Q.push(ss);
        while (!Q.empty()){
            int q = Q.front();Q.pop();
            for (int t = first[q];t!=-1;t= nxt[t]){
                int v = des[t],cx = c[t];
                if (dep[v]==-1&&cx){
                    dep[v] = dep[q]+1;
                    Q.push(v);
                }
            }
        }
        return dep[tt] !=-1;
    }
    int dfs(int node,int now){
        if (node==tt) return now;
        int res =0;
        for (int t = first[node];t!=-1&&res<now;t=nxt[t]){
            int v = des[t],cx = c[t];
            if (dep[v]==dep[node]+1&&cx){
                int x = min(cx,now-res);
                x = dfs(v,x);
                res+=x;c[t]-=x;c[t^1]+=x;
            }
        }
        if (!res) dep[node] = -2;
        return res;
    }
}

```

```

32d7
3378
08a4
5650
f1b1
4e95
b376
1126
4e61
95cf
4a69
71cf
73e4
6570
95cf
1836
d568
0881
fc6b
11e5
d7b1
9c72
b7bb
c804
31e8
78e5
95cf
95cf
45fe
95cf
c29e
0031
5839
1e7e
b7bb
da1a
223c
6c2e
29d4
95cf
95cf
7399
244d

```

```

95cf    }
427e    // tuple<from,to,flow>
4649    void init(vector<tuple<int,int,int> > Edge) {
1cbd        for (auto tp : Edge) {
1de2            int u,v,w; tie(u,v,w) = tp;
16fe            addEdge(u,v,w); addEdge(v,u,0);
95cf        }
95cf    }
427e    // s->t max_flow
9783    ll max_flow(int s,int t) {
8786        ss = s; tt = t;
692e        ll res = 0, del = 0;
75d3        while (bfs()) { while (del = dfs(ss, INF)) { res += del; } }
244d        return res;
95cf    }
8596    } net;
4dbf    int n,m,s,t;
8f52    vector<tuple<int,int,int> > E;
3117    int main() {
5dae        scanf("%d%d%d", &n, &m, &s, &t);
356f        for (int i=0; i<m; i++) {
3676            int u,v,w;
95a1            scanf("%d%d", &u, &v, &w);
be22            E.push_back(make_tuple(u,v,w));
95cf        }
08d9        net.init(E);
9560        printf("%lld\n", net.max_flow(s,t));
7021        return 0;
95cf    }

```

3.3 Min_Cost_Max_Flow

```

427e    // Created by calabash boy on 18-9-14.
427e    #include <bits/stdc++.h>
302f    using namespace std;
90ff    const int maxn = 2000+50;
4ba7    const int maxm = 20000+50;
08a4    const int INF = 0x3f3f3f3f;
37ef    int m,n,ss,tt,dis[maxn],pre[maxn];
4b98    int first[maxn],from[maxm*2],des[maxm*2],nxt[maxm*2],cost[maxm*2],flow[maxm*2],
    tot;

```

```

bool in[maxn];
inline void addE(int x,int y,int f,int c) {
    tot++;
    from[tot] = x; des[tot] = y;
    flow[tot] = f; cost[tot] = c;
    nxt[tot] = first[x]; first[x] = tot;
}
inline void addEdge(int x,int y,int f,int c) {
    addE(x,y,f,c); addE(y,x,0,-c);
}
void input() {
    scanf("%d%d", &n, &m);
    tot = -1;
    memset(first, -1, sizeof first);
    for (int i=0; i<m; i++) {
        int u,v,c;
        scanf("%d%d", &u, &v, &c);
        addEdge(u,v,1,c); addEdge(v,u,1,c);
    }
    addEdge(0,1,2,0);
}
bool spfa() {
    memset(in, 0, sizeof in);
    memset(dis, INF, sizeof dis);
    memset(pre, -1, sizeof pre);
    dis[ss] = 0; in[ss] = 1;
    queue<int> Q; Q.push(ss);
    while (!Q.empty()) {
        int q = Q.front();
        Q.pop(); in[q] = 0;
        for (int t = first[q]; t != -1; t = nxt[t]) {
            int v = des[t], len = cost[t], cx = flow[t];
            if (cx && dis[v] > dis[q] + len) {
                dis[v] = dis[q] + len;
                pre[v] = t;
                if (!in[v]) {
                    Q.push(v); in[v] = 1;
                }
            }
        }
    }
    return pre[tt] != -1;
}
void solve() {

```

```

e50d
abb
71cf
575f
4b45
6d84
95cf
f1f8
8dad
95cf
0e91
ac98
ee65
8eac
356f
a083
1493
252c
95cf
0fbc
95cf
3c52
f25d
9ca1
56b2
9669
fc6b
11e5
3b29
f56a
9c72
4993
50ae
e29b
0986
7476
d143
95cf
95cf
95cf
16b4
95cf
9627

```

```

ba51     ss =0;tt=n;
eb96     int totflow =0,totcost =0,nowflow =0,nowcost =0;
22dc     while (spfa()){
2c90         nowcost =0;nowflow = INF;
d3ff         int now =pre[tt];
21b8         while (now!=-1){
f5f6             nowflow = min(nowflow,flow[now]);
61af             now = pre[from[now]];
95cf         }
83dd         now = pre[tt];
21b8         while (now!=-1){
1839             flow[now] -= nowflow;
fee0             flow[now^1] += nowflow;
96be             nowcost +=cost[now];
61af             now = pre[from[now]];
95cf         }
db07         nowcost*=nowflow;
9bc4         totflow +=nowflow;
0178         totcost +=nowcost;
95cf     }
ef8d     cout<<totcost<<endl;
95cf }
3117 int main(){
2a5c     input();
ccd1     solve();
7021     return 0;
95cf }

```

3.4 LCA

```

427e // Created by calabash_boy on 18-7-7.
302f #include<bits/stdc++.h>
421c using namespace std;
6f64 const int maxn = 5e5+100;
58a9 int first[maxn],des[maxn*2],nxt[maxn*2],tot;
53ee int n,m,s;
911d inline int addEdge(int x,int y){
4704     tot++;des[tot] = y;
465b     nxt[tot] = first[x];
86fa     first[x] = tot;
95cf }
22cd namespace Multiply_LCA{

```

```

int fa[maxn][20],dep[maxn];
void dfs(int u,int father){
    fa[u][0] = father;
    dep[u] = dep[father]+1;
    for (int i=1;i<20&&fa[u][i-1];i++){
        fa[u][i] = fa[fa[u][i-1]][i-1];
    }
    for (int t=first[u];t;t=nxt[t]){
        int v = des[t];
        if (v==father)continue;
        dfs(v,u);
    }
}
int lca(int x,int y){
    if (dep[x]<dep[y])swap(x,y);
    for (int i=19;i>=0;i--){
        if (dep[fa[x][i]]>=dep[y]){
            x = fa[x][i];
        }
    }
    if (x==y)return x;
    for (int i=19;i>=0;i--){
        if (fa[x][i]!=fa[y][i]){
            x = fa[x][i];
            y = fa[y][i];
        }
    }
    return fa[x][0];
}
};
int main(){
    scanf("%d%d%d",&n,&m,&s);
    for (int i=1;i<n;i++){
        int x,y;
        scanf("%d%d",&x,&y);
        addEdge(x,y);addEdge(y,x);
    }
    Multiply_LCA::dfs(s,0);
    while (m--){
        int x,y;scanf("%d%d",&x,&y);
        printf("%d\n",Multiply_LCA::lca(x,y));
    }
    return 0;
}

```

```

ae22
2b4e
5620
0b67
1677
9f44
95cf
3ddf
e8e0
ca31
e2f7
95cf
95cf
620b
d22b
1534
8ab5
ec54
95cf
95cf
bb52
1534
c55c
ec54
c413
95cf
95cf
8fb3
95cf
329b
3117
080c
324a
0f8b
a9b3
7487
95cf
73b1
3f3a
bf62
d93e
95cf
7021
95cf

```

3.5 DSU_On_Tree(General)

```

427e // Created by calabash_boy on 18-10-8.
427e // 1-rooted tree
427e // query vertex with height H in subtree of V
427e // whether the letter can form a palindrome
302f #include <bits/stdc++.h>
421c using namespace std;
4085 typedef long long ll;
3688 typedef pair<int,int> pii;
31ec #define rep(i,l,r) for (ll i = l, _ = r; i < _; i++)
5879 #define REP(i,l,r) for (ll i=l, _=r; i <= _; i++)
6f64 const int maxn = 5e5+100;
2ff9 int n,tot,first[maxn],des[maxn],nxt[maxn],m;
28d5 vector<pii> Q[maxn];
f96d int cnt[maxn][26],Cnt[maxn];
bbe3 int sz[maxn],dep[maxn],wson[maxn];
f0f2 bool ans[maxn],big[maxn];
15df char s[maxn];
453e inline void addEdge(int x,int y){
4704     tot++;des[tot] = y;
465b     nxt[tot] = first[x];
86fa     first[x] = tot;
95cf }
0d39 void get_sz(int node,int depth){
2b42     dep[node] = depth;sz[node] = 1;
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
a0d5         get_sz(v,depth+1);
47d5         sz[node] += sz[v];
03ee         if (sz[v] > sz[wson[node]])wson[node] = v;
95cf     }
95cf }
5efd void add(int node,int sign){
b01b     Cnt[dep[node]] -= cnt[dep[node]][s[node]-'a'];
d2e8     cnt[dep[node]][s[node]-'a'] ^=1;
937f     Cnt[dep[node]] += cnt[dep[node]][s[node]-'a'];
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
dcb7         if (big[v])continue;
ec6e         add(v,sign);

```

```

    }
}
void dfs(int node,bool keep){
    for (int t = first[node];t;t=nxt[t]){
        int v = des[t];
        if (v == wson[node])continue;
        dfs(v,0);
    }
    if (wson[node]){
        big[wson[node]] = 1;
        dfs(wson[node],1);
    }
    add(node,1);
    for (auto q:Q[node]){
        ans[q.second] = Cnt[q.first] <= 1;
    }
    if (wson[node])big[wson[node]] = 0;
    if (!keep)add(node,-1);
}
int main(){
    scanf("%d%d",&n,&m);
    REP(i,2,n){
        int p;
        scanf("%d",&p);
        addEdge(p,i);
    }
    scanf("%s",s+1);
    rep(i,0,m){
        int v,h;
        scanf("%d%d",&v,&h);
        Q[v].push_back({h,i});
    }
    get_sz(1,1);dfs(1,0);
    rep(i,0,m)printf("%s\n",ans[i]?"Yes":"No");
    return 0;
}

```

95cf
95cf
5cc1
e83e
e8e0
5279
4bc1
95cf
d010
6048
11b7
95cf
7111
3a0c
1c95
95cf
918e
dc2a
95cf
3117
ac98
eeaf
4ec4
e75e
be80
95cf
a275
a826
8213
fdd4
3e7f
95cf
ff05
8823
7021
95cf

3.6 DSU_On_Tree(Rough)

```

// Created by calabash_boy on 18-10-7.
/* CF 600E
* dsu on tree

```

427e
523c
7a5e

```

eb58  * calc the sum of color_id whose occurencing time is biggest in every subtree
d851  * dsu: nlogn map:logn total: nlog^2n */
302f  #include <bits/stdc++.h>
421c  using namespace std;
4085  typedef long long ll;
31ec  #define rep(i,l,r) for (ll i = l, _ = r; i < _; i++)
5879  #define REP(i,l,r) for (ll i=l, _=r; i <= _; i++)
c33e  #define untie do{ios::sync_with_stdio(false);cin.tie(nullptr);cout.tie(nullptr)
      ;}while (0)
52c1  const int maxn = 1e5+100;
0764  int a[maxn],first[maxn],des[maxn*2],nxt[maxn*2],tot,n;
301f  map<int,int> *cnt[maxn];
e652  ll ans[maxn];
13c2  int mx[maxn],sz[maxn],wson[maxn];
453e  inline void addEdge(int x,int y){
4704      tot++;des[tot] = y;
465b      nxt[tot] = first[x];
86fa      first[x] = tot;
95cf  }
da08  inline void relax(int v,int t,int cnt){
a29f      if (cnt>mx[v]){
eef8          mx[v] = cnt;
db44          ans[v] = t;
22ce      }else if (cnt == mx[v]){
a8e8          ans[v] +=t;
95cf  }
dd7c  void dfs(int node,int father){
889d      sz[node] = 1;
e83e      for (int t = first[node];t;t=nxt[t]){
e8e0          int v = des[t];
ca31          if (v == father)continue;
7d53          dfs(v,node);sz[node] += sz[v];
03ee          if (sz[v] > sz[wson[node]])wson[node] = v;
95cf      }
d010      if (wson[node]){
9088          cnt[node] = cnt[wson[node]];
4ea1          ans[node] = ans[wson[node]];
c897          mx[node] = mx[wson[node]];
8e2e      }else{
bbdb          cnt[node] = new map<int,int>();
95cf      }
2bc7      (*cnt[node])[a[node]]++;
b69a      relax(node,a[node],(*cnt[node])[a[node]]);
e83e      for (int t = first[node];t;t=nxt[t]){

```

```

      int v = des[t];
      if (v == father || v == wson[node])continue;
      for (auto pair : *cnt[v]){
          (*cnt[node])[pair.first] += pair.second;
          relax(node,pair.first,(*cnt[node])[pair.first]);
      }
  }
}
int main(){
    untie;
    cin>>n;
    REP(i,1,n)cin>>a[i];
    rep(i,1,n){
        int x,y;
        cin>>x>>y;
        addEdge(x,y);addEdge(y,x);
    }
    dfs(1,0);
    REP(i,1,n)cout<<ans[i]<<"\n";cout<<endl;
    return 0;
}

```

```

e8e0
423c
7ce9
2e74
ce15
95cf
95cf
95cf
3117
79d8
e1b6
8117
656a
0f8b
d480
7487
95cf
99d6
1d27
7021
95cf

```

4 Data_Structure

4.1 01_Trie

```

// Created by calabash_boy on 18-7-7.
// max(XorSum(a_1^r))
#include<bits/stdc++.h>
using namespace std;
const int MAX = 1e6+100;
int bas[35],n,Cas;
const int INF = 2147483645;
struct Trie{
    int nxt[MAX<<2][2],l[MAX<<2];
    int cnt,ansl,ansr,ansv;
    void init(){
        cnt =ansv = 0;
        memset(nxt[0],0,sizeof (nxt[0]));
        memset(l,0x3f3f3f3f,sizeof(l));
    }
    int create(){

```

```

427e
427e
302f
421c
ed66
80de
92ad
a281
abd0
a945
5d53
68de
16d8
aa76
95cf
b87c

```

```

6fb3     cnt++;
3b79     memset(nxt[cnt],0,sizeof (nxt[cnt]));
6808     return cnt;
95cf     }
d5dd     void insert(int id,int x){
875c         int y = 0;
7ecf         for (int i=30;i>=0;i--){
0c9f             int t = x&bas[i];
2e46             t>>=i;
713f             if (!nxt[y][t])nxt[y][t] = create();
f056             y = nxt[y][t];
95cf         }
a4a7         l[y] = min(l[y],id);
95cf     }
1a97     void query(int id,int x){
537e         int y=0; int res =0;
7ecf         for (int i=30;i>=0;i--){
0c9f             int t = x&bas[i];
2e46             t>>=i;
32ad             if (nxt[y][!t]){
63b9                 y =nxt[y][!t];
1f38                 res+=bas[i];
8e2e             }else{
f056                 y = nxt[y][t];
95cf             }
95cf         }
181d         if (res==ansv){
a404             if (l[y]<ansl){
50d3                 ansl = l[y];  ansr = id;
95cf             }
8135         }else if (res>ansv){
9429             ansv = res;
12f4             ansl = l[y];
37e9             ansr = id;
95cf         }
95cf     }
1cc7 }trie;
3117 int main(){
bf6d     bas[0] = 1;
1b53     for (int i1=1;i1<=30;i1++)bas[i1] = bas[i1-1]<<1;
3cb5     scanf("%d",&Cas);
3e2f     for (int i=1;i<=Cas;i++){
56d3         trie.init();  trie.insert(0,0);
cd91         scanf("%d",&n);

```

```

int sum=0;
for (int j=1;j<=n;j++){
    int ai;
    scanf("%d",&ai);  sum^=ai;
    trie.query(j,sum);  trie.insert(j,sum);
}
printf("Case_#%d:\n%d_%.d\n", i, trie.ansl + 1, trie.ansr);
}
return 0;
}

```

```

4d6a
ede7
69e6
3e9d
17a6
95cf
7351
95cf
7021
95cf

```

4.2 Cartesian_Tree

```

// Created by calabash_boy on 18-7-24.
//他的名字是笛卡尔树。
#include<bits/stdc++.h>
using namespace std;
#define OPENSTACK
const int maxn = 1e6+100;
const int mod = 1e9+7;
typedef long long LL;
int stk[maxn],top,sz[maxn];
int l[maxn],r[maxn],rt,n;
pair<int,int> a[maxn];
LL inv[maxn],fac[maxn],inv_fac[maxn];
bool vis[maxn];
/* l 左儿子 r 右儿子 rt根*/
void build(){
    top=0;
    for (int i=1;i<=n;i++) l[i]=r[i]=vis[i] =0;
    for (int i=1;i<=n;i++){
        int k = top;
        while (k&&a[i]<a[stk[k-1]])k--;
        if (k) r[stk[k-1]] = i;
        if (k<top) l[i] = stk[k];
        stk[k++] =i;top = k;
    }
    for (int i=1;i<=n;i++) vis[l[i]] = vis[r[i]] =1;
    for (int i=1;i<=n;i++){
        if (!vis[i]){
            rt = i;
            break;
        }
    }
}

```

```

427e
427e
302f
421c
1585
94a1
5d33
5cad
a8dc
8f18
62bd
2b49
dbd8
ea2f
2114
3e5f
4c1f
6dbf
8077
14fa
004e
90d1
c046
95cf
791b
6dbf
794b
cf39
6173

```



```

95cf     }
95cf     }
95cf }
a89a LL power(LL x,LL y){
0aee     LL res =1;
db1a     while (y){
349b         if (y&1)res = res*x%mod;
af39         y>>=1;
df96         x = x*x%mod;
95cf     }
244d     return res;
95cf }
0f81 inline LL C(int n,int m){
54dd     return fac[n]*inv_fac[m]%mod*inv_fac[n-m]%mod;
95cf }
f33f int dfs(int u){
fdf8     sz[u]=1;int ans =1;
fe92     if (l[u])ans=1LL*ans*dfs(l[u])%mod;
429f     if (r[u])ans = 1LL*ans*dfs(r[u])%mod;
2c7a     sz[u]+=sz[l[u]]+sz[r[u]];
b778     return 1LL*ans*C(sz[u]-1,sz[l[u]])%mod;
95cf }
6e6d void Main(){
acce     inv[1]=fac[1]=fac[0]=1;
3295     for (int i=2;i<maxn;i++)fac[i] = fac[i-1]*i%mod,inv[i] = inv[mod%i]*(mod-mod
/i)%mod;
5f9e     inv_fac[maxn-1] = power(fac[maxn-1],mod-2);
c2aa     for (int i=maxn-2;i>=0;i--){
4cf8         inv_fac[i] = inv_fac[i+1]*(i+1)%mod;
95cf     }
d6b7     int T;scanf("%d",&T);
60ca     while (T--){
cd91         scanf("%d",&n);
6dbf         for (int i = 1; i <= n; i++) {
7681             int x;scanf("%d",&x);
d6d4             a[i] = {-x, i};
95cf         }
7068         build();
b475         printf("%d\n", inv[2] * n % mod * power(fac[n], mod - 2) % mod * dfs(rt)
% mod);
95cf     }
95cf }
3117 int main(){
4b95 #ifdef OPENSTACK

```

```

int size = 70 << 20; // 256MB
char *p = (char*)malloc(size) + size;
#if (defined _WIN64) or (defined __unix)
__asm__ ("movq %0, %%rsp\n" :: "r"(p));
#else
__asm__ ("movl %0, %%esp\n" :: "r"(p));
#endif
#endif
Main();
#ifdef OPENSTACK
exit(0);
#else
return 0;
#endif
}

```

```

90c5
9efa
8c82
665b
a8cb
355e
1937
1937
362c
4b95
a398
a8cb
7021
1937
95cf

```

4.3 Chairman_Tree

```

// Created by calabash_boy on 18-7-7.
// query_kth_element
#include<bits/stdc++.h>
using namespace std;
const int maxn=1e5+100;
int a[maxn];int rk[maxn];int pos[maxn];
int root[maxn];int cnt,m,n,T;
struct Chairman_Tree{
    struct Node{int L,R,val;}tree[maxn*500];
    void init(){
        memset(root,0,sizeof root);
        cnt =0;
    }
    /* 建T0空树 */
    int buildT0(int l, int r){
        int k = cnt++;
        tree[k].val =0;
        if (l==r) return k;
        int mid = l+r >>1;
        tree[k].L = buildT0(l, mid);tree[k].R = buildT0(mid + 1, r);
        return k;
    }
    /* 上一个版本节点P, 【ppos】 +=del 返回新版本节点*/
    int update (int P,int l,int r,int ppos,int del){

```

```

427e
427e
302f
421c
52c1
b425
15ac
6207
108d
5d53
a4f5
8766
95cf
94cf
cf84
64f2
e9d1
eb40
b8b7
1e97
e27b
95cf
e965
3a6b

```

```

64f2     int k = cnt++;
1e22     tree[k].val = tree[P].val + del;
eb40     if (l==r) return k;
b8b7     int mid = l+r >>1;
4af7     if (ppos<=mid) {
59bb         tree[k].L = update(tree[P].L,l,mid,ppos,del);
1cb7         tree[k].R = tree[P].R;
8e2e     }else{
a8f5         tree[k].L = tree[P].L;
d096         tree[k].R = update(tree[P].R,mid+1,r,ppos,del);
95cf     }
e27b     return k;
95cf     }
4798     int query_kth(int lt,int rt,int l,int r,int k){
9e61         if (l==r) return a[rk[l]];
b8b7         int mid = l+r >>1;
9988         if (tree[tree[rt].L].val-tree[tree[lt].L].val>=k) return query_kth(tree[
lt].L,tree[rt].L,l,mid,k);
38e4         else return query_kth(tree[lt].R,tree[rt].R,mid+1,r,k+tree[tree[lt].L].
val-tree[tree[rt].L].val);
95cf     }
b0c1 }tree;
56b1 bool cmp(int x,int y){return a[x]<a[y];}
3117 int main() {
1fd9     scanf("%d", &T);
60ca     while (T--) {
ac98         scanf("%d%d",&n,&m);
6dbf         for (int i=1;i<=n;i++){
9a1c             scanf("%d",&a[i]);
f9d0             rk[i]=i;
95cf         }
a475         tree.init();
f0ca         sort(rk+1,rk+1+n,cmp);
8b31         for (int il=1;il<=n;il++){
9b5e             pos[rk[il]] =il;
95cf         }
b6a2         root[0] = tree.buildT0(1, n);
8b31         for (int il=1;il<=n;il++){
8294             root[il] = tree.update(root[il-1],1,n,pos[il],1);
95cf         }
3f3a         while (m--){
d32c             int l,r,k;scanf("%d%d%d",&l,&r,&k);
26ab             printf("%d\n",tree.query_kth(root[l-1],root[r],1,n,k));
95cf         }

```

```

    }
    return 0;
}
95cf
7021
95cf

```

4.4 KD_Tree

```

// Created by calabash_boy on 18-10-6.
#include<bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 2e5+100;
const LL INF = 0x3f3f3f3f3f3f3fLL;
int m,n;
const int demension = 2;
struct Hotel{
    int pos[dimension],id,c;
}hotel[maxn],kdtree[maxn];
double var[dimension];
int split [maxn];int cmpDem;
bool cmp(const Hotel &a,const Hotel &b){
    return a.pos[cmpDem]<b.pos[cmpDem];
}
void build (int l,int r){
    if (l>=r)return;
    int mid = l+r >>1;
    for (int i=0;i<demension;i++){
        double ave =0;
        for (int j=l;j<=r;j++){
            ave+=hotel[j].pos[i];
        }
        ave/=(r-l+1);var[i] =0;
        for (int j=l;j<=r;j++){
            var[i]+=pow(hotel[j].pos[i]-ave,2);
        }
        var[i]/=(r-l+1);
    }
    split[mid] =-1;double maxVar=-1;
    for (int i=0;i<demension;i++){
        if (var[i]>maxVar){
            maxVar = var[i];
            split[mid] =i;
        }
    }
}
427e
302f
421c
5cad
eb45
b1ec
4d9b
fc74
4825
b199
4922
2ece
8003
5cdc
b5cd
95cf
d5af
2625
b8b7
8037
4655
a0d3
70b6
95cf
b1eb
a0d3
27fe
95cf
6e08
95cf
3909
8037
d704
3bdc
9c04
95cf

```

```

95cf    }
82fa    cmpDem = split[mid];
d815    nth_element(hotel+l,hotel+mid,hotel+r+1,cmp);
7bac    build (l,mid-1);build (mid+1,r);
95cf    }
b10a    int ansIndex;
5721    LL ansDis;
c274    void query(int l,int r,const Hotel& x){
8b8a        if (l>r)return ;
c410        int mid = l+r >>1;LL dis =0;
8037        for (int i=0;i<demension;i++){
3cc8            dis +=1LL*(x.pos[i]-hotel[mid].pos[i])*(x.pos[i]-hotel[mid].pos[i]);
95cf        }
9fff        if (hotel[mid].c<=x.c){
6bed            if (ansDis == dis && hotel[mid].id<hotel[ansIndex].id){
f191                ansIndex = mid;
f598            }else if (dis<ansDis){
de61                ansDis = dis;
f191                ansIndex = mid;
95cf            }
95cf        }
fcd6        int d = split[mid];
78bf        LL radius = 1LL*(x.pos[d]-hotel[mid].pos[d])*(x.pos[d]-hotel[mid].pos[d]);
7ce7        if (x.pos[d]<hotel[mid].pos[d]){
8301            query(l,mid-1,x);
f036            if (ansDis>radius){query(mid+1,r,x);}
8e2e        }else{
32f9            query(mid+1,r,x);
6b1f            if (ansDis>radius){query(l,mid-1,x);}
95cf        }
95cf    }
9523    int T;
0e91    void input(){
ac98        scanf("%d%d",&n,&m);
1294        for (int i=0;i<n;i++){
35bd            scanf("%d%d%d",&hotel[i].pos[0],&hotel[i].pos[1],&hotel[i].c);
cafc            hotel[i].id=i;
95cf        }
d489        build (0,n-1);
95cf    }
9627    void solve(){
1a18        Hotel x;
e052        for (int i=1;i<=m;i++){
7fc9            scanf("%d%d%d",&x.pos[0],&x.pos[1],&x.c);

```

```

        ansDis = INF;ansIndex =n+1;
        query(0,n-1,x);
        printf("%d_%d_%d\n",hotel[ansIndex].pos[0],hotel[ansIndex].pos[1],hotel[
            ansIndex].c);
    }
}
95cf
95cf
3117
1fd9
60ca
2a5c
ccd1
95cf
7021
95cf
int main(){
    scanf("%d",&T);
    while (T--){
        input();
        solve();
    }
    return 0;
}

```

4.5 Segment_Tree

```

// Created by calabash_boy on 18-9-14.
// interval modify & interval query
427e
427e
#include<stdio.h>
1915
using namespace std;
421c
const int maxn = 1e5+100;
52c1
typedef long long LL;
5cad
int a[maxn];
8960
struct Seg_Tree{
b92c
    LL val[maxn*4];LL lazy[maxn*4];
b3d3
    inline void Up(int x){val[x] = val[x<<1]+val[x<<1|1];}
77a4
    inline void Down(int x,int l,int mid,int r){
f043
        if (lazy[x]){
7b86
            val[x<<1] += 1LL*lazy[x]*(mid-l+1);
777c
            val[x<<1|1] += 1LL*lazy[x]*(r-mid);
664d
            lazy[x<<1] += lazy[x];
5c48
            lazy[x<<1|1] += lazy[x];
dd43
            lazy[x] =0;
6cac
        }
95cf
    }
95cf
    void build (int x,int l,int r){
b1fe
        lazy[x] =0;
6cac
        if (l==r){val[x] = a[l];return ;}
bcdcf
        int mid = l+r >>1;
b8b7
        build (x<<1,l,mid);build (x<<1|1,mid+1,r);
b3e3
        Up(x);
8eb6
    }
}

```

```

95cf    }
f3fe    void add(int x,int l,int r,int L,int R,int del){
2fdcf    if (l>R||r<L) return;
4d29    if (L<=l&&r<=R){
6171        val[x]+=1LL*del*(r-l+1);
1eeb        lazy[x]+=del;
4f2d        return;
95cf    }
b8b7    int mid = l+r >>1;
4dc2    Down(x,l,mid,r);
5468    add(x<<1,l,mid,L,R,del);add(x<<1|1,mid+1,r,L,R,del);
8eb6    Up(x);
95cf    }
073d    LL query_Sum(int x,int l,int r,int L,int R){
0872    if (l>R||r<L) return 0;
26cd    if (L<=l&&r<=R) return val[x];
b8b7    int mid = l+r >>1;
4dc2    Down(x,l,mid,r);
1fb2    return query_Sum(x<<1,l,mid,L,R)+query_Sum(x<<1|1,mid+1,r,L,R);
95cf    }
b0c1    }tree;
3d22    char opt[5];int m,n;
3117    int main(){
ac98        scanf("%d%d",&n,&m);
6dbf        for (int i=1;i<=n;i++){
60cb            scanf("%d",&a[i]);
95cf        }
e703        tree.build(1,1,n);
3f3a        while (m--){
42ba            int l,r,v;
e158            scanf("%s%d",&opt,&l,&r);
0d1b            if (opt[0]=='Q'){
b8ef                printf("I64d\n",tree.query_Sum(1,1,n,l,r));
ff96            }else if (opt[0]=='C'){
a9ba                scanf("%d",&v);
b937                tree.add(1,1,n,l,r,v);
95cf            }
95cf        }
7021    return 0;
95cf    }

```

4.6 AFL(Cactus)

```

// Created by calabash_boy on 18-9-14.
// circle-square-tree Maximum independent set
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
vector<int> E1[maxn],ET[maxn];
int m,n,N,fa[maxn],dp[maxn][2];
int len[maxn],dfn[maxn],dfs_clock;
bool inCircle[maxn];
int dp2[maxn][2];
inline void addEdge1(int x,int y){
    E1[x].push_back(y);
}
inline void addEdgeT(int x,int y){
    ET[x].push_back(y);
}
void input(){
    cin>>n>>m;N=n;
    for (int i=0;i<m;i++){
        int u,v;cin>>u>>v;
        addEdge1(u,v);addEdge1(v,u);
    }
}
void tarjan(int u){
    dfn[u] = ++dfs_clock;
    for (int i=0;i<E1[u].size();i++){
        int v = E1[u][i];
        if (v==fa[u])continue;
        if (!dfn[v]){
            fa[v] = u;tarjan(v);
        }else if (dfn[v]<dfn[u]){
            n++;
            len[n] = dfn[u]-dfn[v]+1;
            fa[n] = v;
            addEdgeT(v,n);
            int temp = u;
            while (temp!=v){
                inCircle[temp] = true;
                addEdgeT(n,temp);
                temp = fa[temp];
            }
        }
    }
}

```

```

aeb9     if (!inCircle[u]){
6225         addEdgeT(fa[u],u);
95cf     }
e88e     dfs_clock--;
95cf }
662c void work(int x){
7330     int sz = ET[x].size();
03f3     if (sz==2){
bc63         int son1 = ET[x][0];
e1e3         int son2 = ET[x][1];
ff53         dp[x][0] = dp[son1][0]+dp[son2][0];
95d6         dp[x][1] = max(dp[son1][0]+dp[son2][0],max(dp[son1][0]+dp[son2][1],dp[
            son1][1]+dp[son2][0]));
4f2d         return;
95cf     }
3bde     dp2[0][0] =dp[ET[x][0]][0];dp2[0][1]=0;
e123     for (int i=1;i<sz;i++){
1022         dp2[i][0] = max(dp2[i-1][0],dp2[i-1][1])+dp[ET[x][i]][0];
6ecd         dp2[i][1] = dp2[i-1][0]+dp[ET[x][i]][1];
95cf     }
b6ba     dp[x][0] = dp2[sz-1][0];
cfc2     dp[x][1] = dp2[sz-1][0];
3347     dp2[sz][0]=dp2[sz][1]=0;
ca21     for (int i=sz-1;i>=0;i--){
858a         dp2[i][0] = max(dp2[i+1][0],dp2[i+1][1])+dp[ET[x][i]][0];
6f8c         dp2[i][1] = dp2[i+1][0]+dp[ET[x][i]][1];
95cf     }
5e56     dp[x][1] = max(dp[x][1],max(dp2[0][0],dp2[0][1]));
95cf }
d714 void dfs(int u){
0799     dp[u][0]=0;dp[u][1]=1;
16e7     if (u>N)dp[u][0]=0;
5ee5     for (int i=0;i<ET[u].size();i++){
f37f         int v = ET[u][i];
5f3c         dfs(v);
2900         if (u<=N){
edd9             dp[u][0]+=max(dp[v][1],dp[v][0]);
2a1b             dp[u][1]+=dp[v][0];
95cf         }
95cf     }
3200     if (u>N)work(u);
95cf }
3117 int main(){
2a5c     input();

```

```

tarjan(1);
dfs(1);
cout<<max(dp[1][0],dp[1][1])<<endl;
return 0;
}

```

```

951d
dcdd
09a1
7021
95cf

```

4.7 Segment_Tree(Dynamic_Memory).cpp

```

// Created by calabash_boy on 18-10-1.
// CF 1046A
// give n tuple(x,r,p) and k<=20 , calc unordered pair(i,j)
// xi - ri <= xj <= xi + ri
// xj - rj <= xi <= xj + rj
// |pi - pj| <=k
#include <bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
typedef long long ll;
struct Node{ int L,R,val; }tree[maxn*200];
int cnt;
struct Segment_Tree{
    int root = 0;
    int newnode(){
        ++cnt;
        tree[cnt].val = tree[cnt].L = tree[cnt].R = 0;
        return cnt;
    }
    Segment_Tree(){ root = newnode(); }
    void add(int x,int l,int r,int Pos,int delta){
        tree[x].val += delta;
        if (l == r)return;
        int mid = l+r >>1;
        if (Pos <= mid){
            if (tree[x].L == 0){
                tree[x].L = newnode();
            }
            add(tree[x].L,l,mid,Pos,delta);
        }else{
            if (tree[x].R == 0){
                tree[x].R = newnode();
            }
            add(tree[x].R,mid+1,r,Pos,delta);
        }
    }
}

```

```

427e
427e
427e
427e
427e
427e
302f
421c
52c1
4085
1c06
9f58
9c29
e7b0
ee91
06cb
6598
6808
95cf
1483
74ce
df5d
0eec
b8b7
5411
88c7
9efd
95cf
55fc
8e2e
e74e
ffbb
95cf
492e

```

```

95cf    }
95cf    }
30b1    int query(int x,int l,int r,int L,int R){
52df        if (!x)return 0;
b8e7        if (l>R || L>r)return 0;
c450        if (L <= l && r <= R)return tree[x].val;
b8b7        int mid = l+r >>1;
b018        return query(tree[x].L,l,mid,L,R) + query(tree[x].R,mid+1,r,L,R);
95cf    }
329b    };
9c0b    map<int,Segment_Tree> mp;
9a6f    map<int,int> id;
d7af    int N;
3117    int main(){
232a        int n,k;
9927        scanf("%d%d",&n,&k);
ad91        vector<tuple<int,int,int> > a(n);
7739        vector<int> nums;
1294        for (int i=0;i<n;i++){
6a6b            int x,r,q;scanf("%d%d%d",&x,&r,&q);
82fb            a[i] = make_tuple(x,r,q);
3bee            nums.push_back(x);
ca6f            nums.push_back(x+r);
4730            nums.push_back(x-r);
95cf        }
19cd        sort(nums.begin(),nums.end());
e5bf        nums.erase(unique(nums.begin(),nums.end()),nums.end());
9e70        for (int i=0;i<nums.size();i++){
9b07            id[nums[i]] = i+1;
95cf        }
34ee        N = nums.size();
4c8a        sort(a.begin(),a.end(),[] (const tuple<int,int,int> &a,const tuple<int,int,
int>&b){
ddfb            return get<1>(a) > get<1>(b);
b251        });
19f3        ll ans =0;
1294        for (int i=0;i<n;i++){
2f4e            int x,r,q;tie(x,r,q) = a[i];
a8aa            int L = id[x-r],R = id[x+r];
af5f            for (int j=q-k;j<=q+k;j++){
7cd6                if (mp.find(j) == mp.end())continue;
8341                Segment_Tree & tree = mp[j];
e7d3                int root = tree.root;
768d                ans += tree.query(root,1,N,L,R);

```

```

    }
    Segment_Tree & tree = mp[q];
    int root = tree.root;
    tree.add(root,1,N,id[x],1);
}
cout<<ans<<endl;
return 0;
}

```

5 Graph

5.1 Tarjan(BCC_Edge)

```

// Created by calabash_boy on 18-10-10.
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
int first[maxn],nxt[maxn*2],from[maxn*2],des[maxn*2],isBrige[maxn*2],tot;
int dfn[maxn],low[maxn],dfs_clock;
int cnt_e[maxn],cnt_n[maxn];int bcc_cnt;
bool ok[maxn];vector<int> ans;int m,n;
inline void addEdge(int x,int y){
    tot++;
    des[tot] =y;from[tot] =x;
    nxt[tot] = first[x];first[x] = tot;
}
void input(){
    cin>>n>>m;
    for (int i=0;i<m;i++){
        int u,v;scanf("%d%d",&u,&v);
        addEdge(u,v);addEdge(v,u);
    }
}
void dfs(int u,int fa){
    dfn[u] = low[u] = ++dfs_clock;
    for (int t = first[u];t=nxt[t];){
        int v = des[t];if (v==fa)continue;
        if (!dfn[v]){
            dfs(v,u);
            low[u] = min(low[v],low[u]);
            if (dfn[u]<low[v]){
                isBrige[t] = true;

```

```

b158         if (t&1){isBrige[t+1] = true;}
6c47         else{isBrige[t-1] = true;}
95cf     }
e138     }else if (dfn[v]<dfn[u]){low[u] = min(low[u],dfn[v]);}
95cf     }
95cf }
e992 void blood_fill(int x){
ec01     dfn[x] = bcc_cnt;
4bb0     for (int t = first[x];t;t=nxt[t]){
9516         if (isBrige[t])continue;
e8e0         int v = des[t];
7127         if (!dfn[v]){blood_fill(v);}
95cf     }
95cf }
fd4b void check(){
a599     for (int i=1;i<=n;i++){cnt_n[dfn[i]]++;}
a7c6     for (int i=1;i<=tot;i++){
7701         if (isBrige[i]) continue;
5746         cnt_e[dfn[des[i]]]++;
95cf     }
41ce     for (int i=1;i<=bcc_cnt;i++){
e64d         if (cnt_n[i]*2==cnt_e[i]){ok[i]=1;}
95cf     }
95cf }
d880 void output(){
8d09     for (int i=1;i<=tot;i+=2){
7701         if (isBrige[i])continue;
c2ef         if (ok[dfn[des[i]]])ans.push_back((i+1)/2);
95cf     }
e139     sort(ans.begin(),ans.end());
c4d5     cout<<ans.size()<<endl;
263e     for (int i=0;i<ans.size();i++){printf("%d\\n",ans[i]);}
95cf }
9627 void solve(){
c2a0     for (int i=1;i<=n;i++){if (!dfn[i])dfs(i,-1);}
cbec     memset(dfn,0,sizeof dfn);
6dbf     for (int i=1;i<=n;i++){
aa35         if (!dfn[i]){
03f5             bcc_cnt++;
3b53             blood_fill(i);
95cf         }
95cf     }
92ea     check();output();
95cf }

```

```

int main(){
    input();
    solve();
    return 0;
}

```

```

3117
2a5c
ccd1
7021
95cf

```

5.2 Tarjan(BCC_Point)

```

// Created by calabash_boy on 18-10-10.
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
int first[maxn],des[maxn*2],nxt[maxn*2],tot;
int bcc_cnt,cnt_n[maxn],cnt_e[maxn],bcc_no[maxn];
int dfn[maxn],low[maxn],dfs_clock;
int st[maxn*2],top;bool ok[maxn];
vector<int> ans;vector<int> temp;
int m,n;
inline void addEdge(int x,int y){
    tot++;des[tot] = y;
    nxt[tot] = first[x];first[x] = tot;
}
void input(){
    cin>>n>>m;
    for (int i=0;i<m;i++){
        int u,v;scanf("%d%d",&u,&v);
        addEdge(u,v);addEdge(v,u);
    }
}
void dfs(int u,int fa){
    dfn[u] = low[u] = ++dfs_clock;
    for (int t = first[u];t;t=nxt[t]){
        int v = des[t];
        if (v==fa)continue;
        if (!dfn[v]){
            st[top++] = t;dfs(v,u);
            low[u] = min(low[u],low[v]);
            if (low[v]>=dfn[u]){
                bcc_cnt++;ok[bcc_cnt] = true;
                temp.clear();
                while (true){
                    int tt = st[--top];

```

```

427e
302f
421c
52c1
58a9
09ab
ff12
8882
5013
4d9b
453e
4704
6d84
95cf
0e91
9af0
356f
17be
ad4e
95cf
95cf
312b
d413
3ddf
e8e0
b6ee
3c64
5248
a19f
9cb7
9d83
1a7e
1026
87f2

```

```

0648         temp.push_back((tt+1)/2);
cf0f         if (bcc_no[des[tt]]!=bcc_cnt){
aff7             bcc_no[des[tt]] = bcc_cnt;
3e93             cnt_n[bcc_cnt]++;
8e2e         }else{
e551             ok[bcc_cnt] = false;
95cf         }
83bb         cnt_e[bcc_cnt]++;
5047         if (tt==t)break;
95cf     }
b114     if (ok[bcc_cnt]&&temp.size()>1){
af9b         for (int i=0;i<temp.size();i++){
90d3             ans.push_back(temp[i]);
95cf         }
95cf     }
95cf }
e245 }else if (dfn[v]<dfn[u]){
be8d     st[top++] = t;
769a     low[u] = min(low[u],dfn[v]);
95cf }
95cf }
95cf }
9627 void solve(){
c2a0     for (int i=1;i<=n;i++){if (!dfn[i])dfs(i,-1);}
e139     sort(ans.begin(),ans.end());
c4d5     cout<<ans.size()<<endl;
263e     for (int i=0;i<ans.size();i++){printf("%d_",ans[i]);}
95cf }
3117 int main(){
2a5c     input();
cd1     solve();
7021     return 0;
95cf }

```

5.3 Tarjan(SCC)

```

302f #include<bits/stdc++.h>
421c using namespace std;
52c1 const int maxn = 1e5+100;
04f1 int m,n,h;int t[maxn];
7560 int first[maxn*2],nxt[maxn*2],des[maxn*2],tot;
eaf3 int dfn[maxn],low[maxn],dft;bool d[maxn];

```

```

int flag[maxn],cnt[maxn],scc;stack<int> stk;
bool in[maxn];
inline void add(int x,int y){
    tot++;des[tot] =y;
    nxt[tot] = first[x];first[x] =tot;
}
void tar(int node){
    dfn[node] = low[node] = ++dft;
    in[node] = 1;stk.push(node);
    for (int t = first[node];t;t=nxt[t]){
        int v = des[t];
        if (!dfn[v]){
            tar(v);
            low[node] = min(low[node],low[v]);
        }else if (in[v]){
            low[node] = min(low[node],dfn[v]);
        }
    }
    if (dfn[node]==low[node]){
        scc++;
        while (true){
            int temp = stk.top();
            flag[temp]=scc;
            in[temp] = 0;
            cnt[scc]++;stk.pop();
            if (temp==node)break;
        }
    }
}
int main(){
    scanf("%d%d%d",&n,&m,&h);
    for (int i=1;i<=n;i++){scanf("%d",t+i);}
    for (int i=0;i<m;i++){
        int u1,u2;scanf("%d%d",&u1,&u2);
        if (t[u1]==(t[u2]+1)%h)add(u2,u1);
        if (t[u2]==(t[u1]+1)%h)add(u1,u2);
    }
    for (int i=1;i<=n;i++){if (!dfn[i])tar(i);}
    for (int i=1;i<=n;i++){
        for (int t = first[i];t;t=nxt[t]){
            if (flag[i]==flag[des[t]])continue;
            else{d[flag[i]]++;}
        }
    }
}

```



```

61a1     cnt[0] =n+1;int ans = 0;
5176     for (int i=1;i<=scc;i++){
83aa         if (d[i]==0&&cnt[i]<cnt[ans]){ans = i;}
95cf     }
31ae     cout<<cnt[ans]<<endl;
6dbf     for (int i=1;i<=n;i++){
e341         if (flag[i]==ans){cout<<i<<"\n";}
95cf     }
3251     cout<<endl;
7021     return 0;
95cf }

```

5.4 Dijkstra

```

427e // Created by calabash_boy on 18-11-13.
302f #include <bits/stdc++.h>
421c using namespace std;
4085 typedef long long ll;
2f45 const ll inf = 0x3f3f3f3f3f3f3f11;
a017 const int maxn = 100005;
37e9 vector<pair<int,int> > E[maxn];
47a0 int n,m,k;
b049 namespace Dijkstra{
ab0d     ll dis[maxn];
727f     bool used[maxn];
b67d     vector<pair<int,int> > *Edge;
6bba     int S;
d7af     int N;
80b8     struct Node{
386c         int x;ll dis;
647a         bool operator < (const Node &other)const{
717e             return other.dis < dis;
95cf         }
329b     };
9fd1     void init(vector<pair<int,int> >*Edgee,int n,int st){
96ad         Edge = Edgee;S =st;N = n;
95cf     }
ec07     void work(){
2560         memset(dis,inf,sizeof dis);
ee13         memset(used,0,sizeof used);
c124         priority_queue<Node> pq;
b911         dis[S] = 0;pq.push({S,0});

```

```

while (!pq.empty()){
    Node head = pq.top();pq.pop();
    if (used[head.x])continue;
    used[head.x] = 1;
    for (auto pr : Edge[head.x]){
        if (dis[pr.first] > dis[head.x] + pr.second){
            dis[pr.first] = dis[head.x] + pr.second;
            pq.push({pr.first,dis[pr.first]});
        }
    }
}
};
int main(){
    scanf("%d%d%d",&n,&m,&k);
    for (int i=0;i<m;i++){
        int x,y,w;scanf("%d%d%d",&x,&y,&w);
        E[x].push_back({y,w});
    }
    Dijkstra::init(E,n,k);Dijkstra::work();
    for (int i=1;i<=n;i++){
        printf("%lld\n",Dijkstra::dis[i]);
    }
    puts("");
    return 0;
}

```

6 Graph/Tree

6.1 Point-Divide&Conquer

```

//
// Created by calabash_boy on 18-10-6.
//
//求树上长度小于等于k的有向路径数
#include<stdio.h>
#include<algorithm>
#include<cstring>
using namespace std;
const int MAX = 1e4+100;
const int INF = 0x3f3f3f3f;
int first [MAX*2]; int des[MAX*2];

```

57d6
d5d6
7583
e4b5
1a52
2fbb
d59f
d53e
95cf
95cf
95cf
95cf
329b
3117
7ffc
356f
58ac
044e
95cf
b798
6dbf
d1bf
95cf
885d
7021
95cf

427e
427e
427e
427e
1915
54ff
ef2f
421c
bbaa
08a4
0b89

```

3efe int len[MAX*2]; int nxt[MAX*2];
956f int n,k,tot; int a[MAX]; int sum[MAX];
ecb3 int dp[MAX]; int dis[MAX]; int num,ans;
aa8d bool vis[MAX]; int Sum,Min,Minid;
5d53 void init(){
57d5     memset(first,0,sizeof first);
7ae1     tot =0; ans =0;
87fb     memset(vis,0,sizeof vis);
95cf }
ce82 inline void add(int x,int y,int z){
71cf     tot++;
3615     des[tot]= y; len[tot] =z;
6d84     nxt[tot] = first[x]; first[x] = tot;
95cf }
0e91 void input(){
324a     for (int i=1;i<n;i++){
3676         int u,v,w;
95a1         scanf("%d%d%d",&u,&v,&w);
43a8         add(u,v,w); add(v,u,w);
95cf     }
da46 void dfs1(int node,int father){
90d3     sum[node] = 1; dp[node] = 0;
e83e     for (int t = first[node];t;t = nxt[t]){
e8e0         int v = des[t];
c80a         if (v == father||vis[v]){
b333             continue;
95cf         }
d58d         dfs1(v,node);
cb59         sum[node] += sum[v];
2cf9         dp[node] = max(dp[node],sum[v]);
95cf     }
2d8d void dfs2(int node,int father){
4ab1     int temp = max(dp[node],Sum-sum[node]);
d6e3     if (temp<Min){
76f6         Min = temp; Minid = node;
95cf     }
e83e     for (int t = first[node];t;t = nxt[t]){
e8e0         int v = des[t];
a37f         if (v==father||vis[v]){ continue; }
253c         dfs2(v,node);
95cf     }
95cf }

```

```

int getRoot(int u){
    dfs1(u,0); Sum = sum[u];
    Min = INF; Minid = -1;
    dfs2(u,0);
    return Minid;
}
void getDist(int node,int father,int dist){
    dis[num++] = dist;
    for (int t = first[node];t;t = nxt[t]){
        int v =des[t];
        if (v == father||vis[v]){ continue; }
        getDist(v,node,dist+len[t]);
    }
}
int calc (int u,int val){
    num=0; int res =0;
    getDist(u,0,0);
    sort(dis,dis+num);
    int i=0;int j=num-1;
    while (i<j){
        if (dis[i]+dis[j]+2*val<=k){
            res+=j-i;
            i++;
        }else{ j--; }
    }
    return res;
}
void solve(int u){
    int root = getRoot(u);
    ans +=calc(root,0); vis[root] = true;
    for (int t = first[root];t;t = nxt[t]){
        int v = des[t];
        if (vis[v]){
            continue;
        }
        ans+=calc(v,len[t]);
        solve(v);
    }
}
int main(){
    while (scanf("%d%d",&n,&k)!=EOF&&n&&k){
        init();
        input();
        solve(1);
    }
}

```

```

6fae
8e67
3069
005f
1090
95cf
4ac1
e097
e83e
e8e0
a37f
6cae
95cf
95cf
97e3
9daa
d05a
4b02
e78d
6f80
e6c0
efef
a42b
5cd2
95cf
244d
95cf
ee28
b583
b2e3
235c
e8e0
332f
b333
95cf
91fa
a707
95cf
95cf
3117
7666
07e2
2a5c
1d60

```

```

53b1     printf("%d\n",ans);
95cf     }
7021     return 0;
95cf }

```

6.2 Tree_Chain_Division

```

427e //
427e // Created by calabash boy on 18-7-3.
427e //统计路径上标记边的个数
302f #include <bits/stdc++.h>
421c using namespace std;
8e62 const int maxn = 500000+100;
7b14 int first[maxn*2];int nxt[maxn*2];int des[maxn*2];
0d93 int tpos[maxn];int dep[maxn];int top[maxn];
d6bf int fa[maxn]; int wson[maxn]; int sz[maxn];
4ea4 int n,q,m,Root,tot=0,cnt=0; char s[10];
5f7d struct BIT{
3bf5     int sm[maxn];
cf5a     int lowbit(int _x){return _x&(-_x);}
d5af     void build (int l,int r){
3dd2         for (int i=l;i<=r;i++){
325f             add(i,1);
95cf         }
95cf     }
6142     void add(int x,int val){
dc9a         while (x<=maxn){
865e             sm[x]+=val;
e6d9             x+=lowbit(x);
95cf         }
95cf     }
eb61     int sum(int x){
5839         int res =0;
6f1c         while (x){
e64f             res+=sm[x];
e6b6             x-=lowbit(x);
95cf         }
244d         return res;
95cf     }
9fc7     int query_sum(int l,int r){
7789         return sum(r)-sum(l-1);
95cf     }

```

```

}tree;

inline void addEdge(int _u, int _v){
    des[++tot] = _v;
    nxt[tot] = first[_u];
    first[_u] = tot;
}

namespace Tree_Chain_Division{
    //统计dep, 子树sz, 重儿子wson
    void dfs(int node,int father){
        dep[node] = dep[father]+1;
        fa[node] = father; sz[node] =1;
        for (int t = first[node];t;t = nxt[t]){
            int v = des[t];
            if (v==father){ continue; }
            dfs(v,node);
            if (sz[v]>sz[wson[node]]){
                wson[node] = v;
            }
            sz[node]+=sz[v];
        }
    }
    //node所在链的头是chain
    void dfs2(int node,int father,int chain){
        top[node] = chain; tpos[node] = ++cnt;
        if (wson[node]){
            dfs2(wson[node],node,chain);
        }
        for (int t = first[node];t;t = nxt[t]){
            int v = des[t];
            if (v==father||v ==wson[node]){ continue; }
            dfs2(v,node,v);
        }
    }
    /* s 树根 */
    void init(int root){
        dfs(root,0);
        dfs2(root, 0, root);
    }
    int lca(int x,int y){
        while (top[x]!=top[y]){
            if (dep[top[x]]<dep[top[y]]){swap(x,y);}
            x = fa[top[x]];
        }
    }
}

```

```

b0c1
427e
f9d3
26b9
a66a
593b
95cf
11f1
427e
dd7c
c5b1
afa3
e83e
e8e0
e092
1f8e
acb3
44c0
95cf
47d5
95cf
95cf
427e
ae5e
950f
d010
0f73
95cf
e83e
e8e0
b928
e6aa
95cf
95cf
c352
1a86
5136
7cdf
95cf
620b
d2f8
0cc5
7456
95cf

```

```

d22b         if (dep[x]<dep[y])swap(x,y);
c218         return y;
95cf     }
29cf     void modify(int u,int v){
733e         if (fa[u]!=v){ swap(u,v); }
1e27         tree.add(tpos[u],-1);
95cf     }
1dc2     int get_sum(int u,int v){
5839         int res =0;
03a1         while (top[u]!=top[v]){
a716             if (dep[top[u]]<dep[top[v]]){ swap(u,v); }
f1e8             res+= tree.query_sum(tpos[top[u]],tpos[u]);
005b             u = fa[top[u]];
95cf         }
4b1a         if (dep[u]<dep[v]){ swap(u,v); }
cbff         res += tree.query_sum(tpos[v],tpos[u]);
244d         return res;
95cf     }
95cf }
427e
427e
3117 int main(){
cd91     scanf("%d",&n);
324a     for (int i=1;i<n;i++){
17be         int u,v; scanf("%d%d",&u,&v);
ad4e         addEdge(u, v);addEdge(v, u);
95cf     }
b6b8     Tree_Chain_Division::init(1);
427e     //维护
1ca5     tree.build(2,n);
ea85     scanf("%d",&q);
3605     q+=n-1;
2cc8     while (q--){
587c         scanf("%s",s);
5d10         if (s[0]=='W'){
3c9e             int x;
ea4e             scanf("%d",&x);
5d03             printf("%d\n",Tree_Chain_Division::get_sum(1,x));
8e2e         }else{
0f8b             int x,y;
a9b3             scanf("%d%d",&x,&y);
5431             Tree_Chain_Division::modify(x,y);
95cf         }
95cf     }

```

```

return 0;
}

```

```

7021
95cf

```

6.3 Virtual_Tree

```

//
// Created by calabash_boy on 18-10-6.
//

#include <bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 25e4+100;
const LL INF = 0x3f3f3f3f3f3f3fLL;
int first[maxn],des[maxn*2],nxt[maxn*2],tot;
int n,m;
LL dp[maxn],leng[maxn*2], len[maxn];
int vis[maxn],dep[maxn],fa[maxn];
int sz[maxn],wson[maxn],ttop[maxn],tfa[maxn];int k,h[maxn];
int stk[maxn],top;int l[maxn],r[maxn],dfs_clock;
inline void addEdge(int x,int y,int w){
    tot++;
    des[tot] = y;leng[tot] = w;
    nxt[tot] = first[x];first[x] = tot;
}
void dfs(int u,int fath){
    l[u] = ++dfs_clock;sz[u]=1;
    for (int t = first[u];t;nxt[t]){
        int v = des[t];
        if (v==fath)continue;
        LL w = leng[t];
        dep[v] = dep[u] + 1;tfa[v]=u;
        len[v] = min(len[u],w);
        dfs(v,u);sz[u]+=sz[v];
        if (sz[v]>sz[wson[u]]){wson[u] = v;}
    }
    r[u]=dfs_clock ;
}
void dfs2(int u,int chain){
    ttop[u]=chain;
    if (wson[u])dfs2(wson[u],chain);
    for (int t = first[u];t;nxt[t]){

```

```

427e
427e
427e
427e
302f
421c
5cad
40fb
b1ec
58a9
35b8
667a
e55b
21fe
0a19
a50a
71cf
a752
6d84
95cf
827d
84cf
3ddf
e8e0
9d74
62a8
e4a6
818a
7457
c7eb
95cf
f142
95cf
4707
0865
d6b4
3ddf

```

```

e8e0     int v = des[t];
0c51     if (v==tfa[u] || v==wson[u])continue;
8064     dfs2(v,v);
95cf     }
95cf     }
620b     int lca(int x,int y){
00da         while (ttop[x]!=ttop[y]){
6d86             if (dep[ttop[x]]<dep[ttop[y]])swap(x,y);
2df6             x = tfa[ttop[x]];
95cf         }
d22b         if (dep[x]<dep[y])swap(x,y);
c218         return y;
95cf     }
4ac9     bool cmp(int x,int y){return l[x]<l[y];}
9627     void solve(){
c93a         scanf("%d",&k);
f3ea         for (int i=0;i<k;i++){
3596             scanf("%d",h+i);
a234             vis[h[i]]=1;dp[h[i]]=0;
95cf         }
f5bb         sort(h,h+k,cmp);
a555         int kk =k;
c701         for (int i=1;i<kk;i++){
4680             int temp = lca(h[i-1],h[i]);
b925             if (!vis[temp])vis[temp]=2,h[k++] =temp,dp[temp]=0;
95cf         }
22a9         if (!vis[1])vis[1]=2,h[k++]=1,dp[1]=0;
f5bb         sort(h,h+k,cmp);
25a6         top=1;stk[0]=h[0];
3ef4         for (int i=1;i<k;i++){
b35a             while (l[h[i]]>r[stk[top-1]])top--;
f930             fa[h[i]] = stk[top-1];
274e             stk[top++] =h[i];
95cf         }
5c52         for (int i=k-1;i>=0;i--){
dca2             if (vis[h[i]]==2)dp[h[i]] = min(dp[h[i]],len[h[i]]);
6a6b             else dp[h[i]] = len[h[i]];
d6ae             dp[fa[h[i]]]+=dp[h[i]];
95cf         }
c682         printf("%lld\n",dp[1]);
f3ea         for (int i=0;i<k;i++){
e3ec             vis[h[i]]=0;
95cf         }
95cf     }

```

```

int main(){
    scanf("%d",&n);
    for (int i=1;i<n;i++){
        int u,v,w;
        scanf("%d%d%d",&u,&v,&w);
        addEdge(u,v,w);addEdge(v,u,w);
    }
    len[0] = len[1] = INF;
    dfs(1,-1);dfs2(1,1);
    scanf("%d",&m);
    while (m--){solve();}
    return 0;
}

```

```

3117
cd91
324a
3676
95a1
8796
95cf
8694
0e9e
aa8d
74ed
7021
95cf

```

7 Math

7.1 FFT

```

// Created by calabash_boy on 18-6-18.
#include <bits/stdc++.h>
using namespace std;
namespace fft {
    //attention data type
    typedef long long type;
    typedef double db;
    struct cp {
        db x, y;
        cp() { x = y = 0; }
        cp(db x, db y) : x(x), y(y) {}
    };
    cp operator+(cp a, cp b) { return cp(a.x + b.x, a.y + b.y); }
    cp operator-(cp a, cp b) { return cp(a.x - b.x, a.y - b.y); }
    cp operator*(cp a, cp b) { return cp(a.x * b.x - a.y * b.y, a.x * b.y + a.y
        * b.x); }
    cp conj(cp a) { return cp(a.x, -a.y); }
    type base = 1;
    vector<cp> roots = {{0, 0}, {1, 0}};
    vector<type> rev = {0, 1};
    const db PI = acos(-1.0);
    void ensure_base(type nbase) {
        if (nbase <= base) return;
        rev.resize(static_cast<unsigned long>(1 << nbase));
    }
}

```

```

427e
302f
421c
e48c
427e
53f7
f7dc
e718
ba04
cfb3
f329
329b
9f2f
624b
36fe
a0e1
6ecb
44b9
3a50
3f9e
2b5b
7037
bbb1

```

```

89c3     for (type i = 0; i < (1 << nbase); i++) {
33a9         rev[i] = (rev[i >> 1] >> 1) + ((i & 1) << (nbase - 1));
95cf     }
a0ef     roots.resize(static_cast<unsigned long>(1 << nbase));
7acf     while (base < nbase) {
cd10         db angle = 2 * PI / (1 << (base + 1));
f864         for (type i = 1 << (base - 1); i < (1 << base); i++) {
b824             roots[i << 1] = roots[i];
90ee             db angle_i = angle * (2 * i + 1 - (1 << base));
a5d7             roots[(i << 1) + 1] = cp(cos(angle_i), sin(angle_i));
95cf         }
d27a         base++;
95cf     }
95cf }
3548 void fft(vector<cp> &a, type n = -1) {
805a     if (n == -1) n = a.size();
2fa3     assert((n & (n - 1)) == 0);
dca5     type zeros = __builtin_ctz(n);
c44f     ensure_base(zeros);
a1b9     type shift = base - zeros;
800c     for (type i = 0; i < n; i++) {
aa3c         if (i < (rev[i] >> shift)) {
669c             swap(a[i], a[rev[i] >> shift]);
95cf         }
95cf     }
5911     for (type k = 1; k < n; k <= 1) {
b660         for (type i = 0; i < n; i += 2 * k) {
b247             for (type j = 0; j < k; j++) {
7dca                 cp z = a[i + j + k] * roots[j + k];
ee2d                 a[i + j + k] = a[i + j] - z;
4da7                 a[i + j] = a[i + j] + z;
95cf             }
95cf         }
95cf     }
95cf }
fbc2 vector<cp> fa, fb;
6833 vector<type> multiply(vector<type> &a, vector<type> &b) {
02f0     type need = a.size() + b.size() - 1;
cf09     type nbase = 0;
0c88     while ((1 << nbase) < need) nbase++;
6f7d     ensure_base(nbase);
cb07     type sz = 1 << nbase;
b44d     if (sz > (type) fa.size())
74d8         fa.resize(static_cast<unsigned long>(sz));

```

```

for (type i = 0; i < sz; i++) {
    type x = (i < (type) a.size() ? a[i] : 0);
    type y = (i < (type) b.size() ? b[i] : 0);
    fa[i] = cp(x, y);
}
fft(fa, sz);
cp r(0, -0.25 / sz);
for (type i = 0; i <= (sz >> 1); i++) {
    type j = (sz - i) & (sz - 1);
    cp z = (fa[j] * fa[j] - conj(fa[i] * fa[i])) * r;
    if (i != j) {
        fa[j] = (fa[i] * fa[i] - conj(fa[j] * fa[j])) * r;
    }
    fa[i] = z;
}
fft(fa, sz);
vector<type> res(static_cast<unsigned long>(need));
for (type i = 0; i < need; i++) {
    res[i] = fa[i].x + 0.5;
}
return res;
}
vector<type> multiply_mod(vector<type> &a, vector<type> &b, type m, type eq
= 0) {
    type need = a.size() + b.size() - 1;
    type nbase = 0;
    while ((1 << nbase) < need) nbase++;
    ensure_base(nbase);
    type sz = 1 << nbase;
    if (sz > (type) fa.size()) {
        fa.resize(static_cast<unsigned long>(sz));
    }
    for (type i = 0; i < (type) a.size(); i++) {
        type x = (a[i] % m + m) % m;
        fa[i] = cp(x & ((1 << 15) - 1), x >> 15);
    }
    fill(fa.begin() + a.size(), fa.begin() + sz, cp {0, 0});
    fft(fa, sz);
    if (sz > (type) fb.size()) {
        fb.resize(static_cast<unsigned long>(sz));
    }
    if (eq) {
        copy(fa.begin(), fa.begin() + sz, fb.begin());
    } else {

```

```

46e8
2155
f2d7
140d
95cf
eb13
53b1
6611
3695
f17e
4a23
0628
95cf
8cd4
95cf
eb13
a834
4516
1653
95cf
244d
95cf
3ca7
02f0
cf09
0c88
6f7d
cb07
3292
74d8
95cf
2f67
cfe6
7cb0
95cf
b1cb
eb13
8c71
14b9
95cf
2cba
88c2
8e2e

```

```

0ac2         for (type i = 0; i < (type) b.size(); i++) {
ad83             type x = (b[i] % m + m) % m;
97f9             fb[i] = cp(x & ((1 << 15) - 1), x >> 15);
95cf         }
5f8e         fill(fb.begin() + b.size(), fb.begin() + sz, cp {0, 0});
e06b         fft(fb, sz);
95cf     }
d8f2     db ratio = 0.25 / sz;
9cc7     cp r2(0, -1); cp r3(ratio, 0);
0367     cp r4(0, -ratio); cp r5(0, 1);
6611     for (type i = 0; i <= (sz >> 1); i++) {
3695         type j = (sz - i) & (sz - 1);
996e         cp a1 = (fa[i] + conj(fa[j]));
a37e         cp a2 = (fa[i] - conj(fa[j])) * r2;
51fd         cp b1 = (fb[i] + conj(fb[j])) * r3;
ad90         cp b2 = (fb[i] - conj(fb[j])) * r4;
4a23         if (i != j) {
792b             cp c1 = (fa[j] + conj(fa[i]));
ecde             cp c2 = (fa[j] - conj(fa[i])) * r2;
18a0             cp d1 = (fb[j] + conj(fb[i])) * r3;
6ced             cp d2 = (fb[j] - conj(fb[i])) * r4;
28c4             fa[i] = c1 * d1 + c2 * d2 * r5;
178d             fb[i] = c1 * d2 + c2 * d1;
95cf         }
1184         fa[j] = a1 * b1 + a2 * b2 * r5;
87e9         fb[j] = a1 * b2 + a2 * b1;
95cf     }
922b     fft(fa, sz); fft(fb, sz);
a834     vector<type> res(static_cast<unsigned long>(need));
4516     for (type i = 0; i < need; i++) {
9dbc         long long aa = fa[i].x + 0.5;
d335         long long bb = fb[i].x + 0.5;
de5d         long long cc = fa[i].y + 0.5;
67e4         res[i] = (aa + ((bb % m) << 15) + ((cc % m) << 30)) % m;
95cf     }
244d     return res;
95cf }
2307 vector<type> square_mod(vector<type> &a, type m) {
b845     return multiply_mod(a, a, m, 1);
95cf }
329b };
eb45 const int maxn = 2e5+100;
86d1 int n,x;
7608 int a[maxn],sum[maxn],cnt[maxn];

```

```

vector<long long> A,B,C;
//example:
//f[i] = number of subsequences whose occurrence of 1 is i.
//f[i] = \sum_{cnt[j]*cnt[j-i]}
int main(){
    scanf("%d%d", &n, &x); cnt[0]=1;
    for (int i=1;i<=n;i++){
        scanf("%d", &i);
        sum[i] = sum[i-1];
        if(a[i]<x) sum[i]++;
        cnt[sum[i]]++;
    }
    A.resize(n*2+2); B.resize(n*2+2);
    for (int i=0;i<=n;i++){
        A[n+i] = cnt[i]; B[n-i] = cnt[i];
    }
    C = fft::multiply(A,B);
    C[n*2]-=n+1; C[n*2]>=1;
    for (int i=n*2;i<=n*3;i++){ cout<<C[i]<<"\n"; }
    return 0;
}

```

7.2 FWT

```

// Created by calabash_boy on 18-8-17.
//UOJ 310
#include<bits/stdc++.h>
using namespace std;
typedef long long LL;
const int N = 1048576;
const int MOD = 998244353;
const int INV2 = (MOD+1)>>1;
const int INV4 = 1LL*INV2*INV2%MOD;
int a[N];
int n;
//xor fwt : A[i] = \sigma_{-1^{([i&j])}} a[j] [x]:count of 1-bit
void FWT(int *a,int n,int r){
    for (int i=1;i<n;i<=1){
        for (int j=0;j<n;j+=(i<<1)){
            for (int k=0;k<i;k++){
                int x = a[j+k]; int y = a[j+k+i];
                if (r){

```

```

a62b         a[j+k] = (x+y)%MOD;
df0f         a[j+k+i] = (x-y+MOD)%MOD;
8e2e     }else{
a36d         a[j+k] = 1LL*(x+y)*INV2%MOD;
5b23         a[j+k+i] = 1LL*(x-y+MOD)*INV2%MOD;
95cf     }
95cf     }
95cf     }
95cf }
e854 LL pow_mod(LL x,LL y){
1938     LL ret = 1;
4fc6     for (;y>=1){if (y&1) ret = ret*x%MOD;x = x*x%MOD;}
ee0f     return ret;
95cf }
3117 int main(){
cd91     scanf("%d",&n);
6dbf     for (int i=1;i<=n;i++){
7681         int x;scanf("%d",&x);
52fe         a[x]++;
95cf     }
564e     FWT(a,N,1);
8cc2     for(int i=0;i<N;i++){
788a         a[i] = (n+2*a[i])%MOD;
2be0         int cnt3 = 1LL*(a[i]+n)%MOD*INV4%MOD;
c3f6         int cnt1 = n-cnt3;
557b         a[i] = pow_mod(3,cnt3);
9f4a         if (cnt1&1)a[i] = MOD-a[i];
95cf     }
e16f     FWT(a,N,0);
369d     printf("%d\n", (a[0]+MOD-1)%MOD);
7021     return 0;
95cf }

```

7.3 BerlekampMassey

```

427e // Created by calabash_boy on 18-8-16.
302f #include <bits/stdc++.h>
d196 #define FOR(i,l,r) for (int i = (l);i<(r);i++)
ba3e #define FORD(i,r,l) for (int i= (r);i>(l);i--)
421c using namespace std;
5cad typedef long long LL;

```

```

typedef vector<LL> V;
const int MOD = 1e9+7;
// k 为 m 最高次数 且 a[m] == 1
namespace BerlekampMassey {
    inline void up(LL& a, LL b) { (a += b) %= MOD; }

    V mul(const V& a, const V& b, const V& m, int k) {
        V r; r.resize(2 * k - 1);
        FOR (i, 0, k)
            FOR (j, 0, k)
                up(r[i + j], a[i] * b[j]);
        FORD (i, k - 2, -1) {
            FOR (j, 0, k)
                up(r[i + j], r[i + k] * m[j]);
            r.pop_back();
        }
        return r;
    }

    LL pow_mod (LL x,LL y){
        LL ret = 1;
        for (;y>=1){if (y&1) ret = ret*x%MOD;x = x * x %MOD;}
        return ret;
    }

    LL get_inv(LL x,LL MOD){
        return pow_mod(x,MOD-2);
    }

    V pow(LL n, const V& m) {
        int k = (int)m.size() - 1; assert(m[k] == -1 || m[k] == MOD - 1);
        V r(k), x(k); r[0] = x[1] = 1;
        for (; n >= 1, x = mul(x, x, m, k))
            if (n & 1) r = mul(x, r, m, k);
        return r;
    }

    LL go(const V& a, const V& x, LL n) {
        // a: (-1, a1, a2, ..., ak).reverse
        // x: x1, x2, ..., xk
        // x[n] = sum[a[i]*x[n-i],{i,1,k}]
        int k = (int)a.size() - 1;
        if (n <= k) return x[n - 1];
        V r = pow(n - 1, a);
        LL ans = 0;
        FOR (i, 0, k)
            up(ans, r[i] * x[i]);
        return ans;
    }
}

```

```

7c77
b575
427e
70d2
a44f
427e
68c4
138d
4c60
d87c
01e3
43e8
d87c
bbda
57fc
95cf
547e
95cf
e854
1938
4fc6
ee0f
95cf
025b
a4c6
95cf
b35e
737d
bd5c
ddfe
77c0
547e
95cf
0d21
427e
427e
427e
84ec
f0f5
4690
f7ff
4c60
d862
4206

```



```

95cf    }
427e
ad3d    V BM(const V& x) {
89e6        V a = {-1}, b = {233};
c493        FOR (i, 1, x.size()) {
73f7            b.push_back(0);
6453            LL d = 0, la = a.size(), lb = b.size();
d228            FOR (j, 0, la) up(d, a[j] * x[i - la + 1 + j]);
85ae            if (d == 0) continue;
292f            V t; for (auto& v: b) t.push_back(d * v % MOD);
296a            FOR (j, 0, a.size()) up(t[lb - 1 - j], a[la - 1 - j]);
3ead            if (lb > la) {
46e5                b = a;
f0ce                LL inv = -get_inv(d, MOD);
b92f                for (auto& v: b) v = v * inv % MOD;
95cf            }
64bf            a.swap(t);
95cf        }
b24a        for (auto& v: a) up(v, MOD);
5ffd        return a;
95cf    }
bb1a    void sample();
95cf }
f425 void BerlekampMassey::sample() {
3ddb    V x(6);
26b0    x[0] = 1; x[1] = 2;
dc7c    x[2] = 21; x[3] = 212;
408c    x[4] = 2141; x[5] = 21622;
6243    V a = BerlekampMassey::BM(x);
a849    cout<<"a[n]=";
0126    for (int i = 0; i < a.size() - 2; i++) {
844c        cout<<a[i]<<"*a[n-1]<<a.size()-1-i<<" ]+";
95cf    }
e0ba    cout<<a[a.size()-2]<<"*a[n-1]"<<endl;
95cf }
3117 int main() {
47ff    BerlekampMassey::sample();
7021    return 0;
95cf }

```

8 Others

8.1 Header

```

// Created by calabash_boy on 18-10-18.
#pragma GCC optimize(3)
#include <bits/stdc++.h>
using namespace std;
#ifdef LOCAL_DEBUG
# define _debug(fmt, ...) fprintf(stderr, "\033[91m[%s%3d]:\n" fmt "\n\033[0m",
    \
    __func__, __LINE__, __VA_ARGS__)
#else
# define _debug(...) (void(0))
#endif
#define PB(x) push_back(x)
#define rep(i, l, r) for (int i = l, _ = r; i < _; i++)
#define REP(i, l, r) for (int i = l, _ = r; i <= _; i++)
#define leave(x) do {cout<<#x<<endl; fflush(stdout); return 0;} while (0);
#define untie do {ios::sync_with_stdio(false); cin.tie(nullptr); cout.tie(nullptr);} while (0)
#define range(x) x.begin(), x.end()
typedef long long LL;
typedef long long ll;
typedef vector<int> vi;
typedef vector<ll> vl;
typedef long double db;
typedef pair<int, int> pii;
typedef pair<ll, ll> pll;
const int inf = 0x3f3f3f3f;
const ll inf_ll = 0x3f3f3f3f3f3f3f3fLL;
/***** header *****/
int main() {
    return 0;
}

```

427e
b54d
302f
421c
426f
59a8

1a94
a8cb
0c29
1937
d54b
8f39
aa2e
7e99
c33e

aaca
5cad
4085
76b3
3a45
2bc8
3688
0d99
a7c7
a744
5862
3117
7021
95cf