

Micro Controllers Summary

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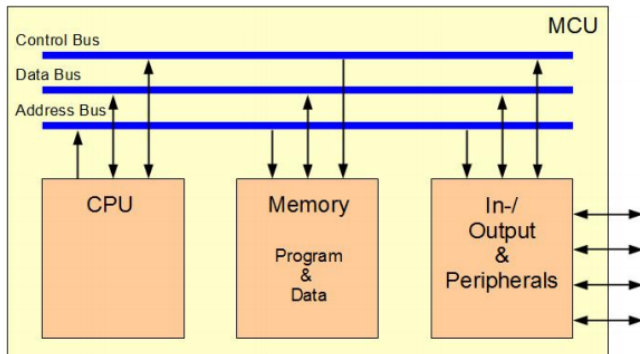
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1 Basic MC

1.1 Von Neumann Architecture



Components:

- **CPU**, Central Processing Unit
- **Memory**, Program and Data
- **In-/Output-Unit**, Peripherals
- **Bus-System**: Communication

One shared bus and memory for program and data.

1.2 Harvard-Architecture

basically same as Von Neumann, with the difference, that there are **two separate bus systems** for program and data

1.3 Numerical Systems

Numerical value Z_B of a n -digit, integer number with base B ($B \geq 2$):

$$Z_B = \sum_{i=0}^{n-1} x_i \cdot B^i$$

Decimal	Dual / Binary	Hexadecimal
197	0b1100'0101	0xC5
$B = 10$	$B = 2$	$B = 16$
$= 1 \cdot 10^2 +$ $9 \cdot 10^1 +$ $7 \cdot 10^0$	$= 1 \cdot 2^7 + 1 \cdot 2^6 +$ $0 \cdot 2^5 + 0 \cdot 2^4 +$ $0 \cdot 2^3 + 1 \cdot 2^2 +$ $0 \cdot 2^1 + 1 \cdot 2^0$	$= C \cdot 16^1 + 5 \cdot 16^0$ $= 12 \cdot 16^1 + 5 \cdot 16^0$

The amount of presentable numbers is B^n . The highest presentable number is $B^n - 1$. Calculated from $x_i = B - 1$ for $n - 1 \geq i \geq 0$

1.4 Hexadecimal

0 – 9	A	B	C	D	E	F
0 – 9	10	11	12	13	14	15
xxxx	1010	1011	1100	1101	1111	

1.5 hex / binary

H	D	B	Dec	Bin
0	0	0000	16	2^5 (max 31)
1	1	0001	32	2^6 (max 63)
2	2	0010	64	2^7 (max 127)
3	3	0100	128	2^8 (max 255)
4	4	0101	256	2^9 (max 511)
5	5	0110	512	2^{10} (max 1'023)
6	6	0111	1'024	2^{11} (max 2'047)
7	7	1000	2'048	2^{12} (max 4'095)
9	9	1001	4'096	2^{13} (max 8'191)
A	10	1010	8'192	2^{14} (max 16'383)
B	11	1011	16'384	2^{15} (max 31'767)
C	12	1110	32'768	2^{16} (max 65'535)
D	13	1011		
E	14	1011		
F	15	1011		

1.6 Signed numbers

two's compliment is beeing used

$$Z_{signed} = -x_{n-1} \cdot 2^{n-1} + \sum_{i=0}^{n-2} x_i \cdot 2^i$$

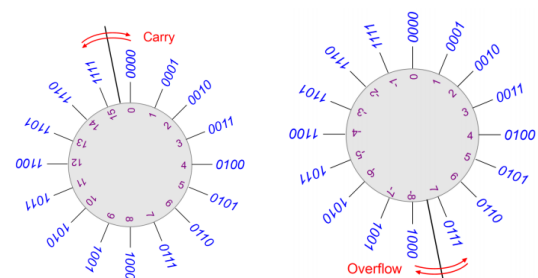
most significant bit is negative

Example: -1 as 16-bit Hex = 0xFFFF

Conversion:

1. Invert binary : $-6 \rightarrow 0110 \rightarrow 1001$
2. increment by 1 : $1001 + 0001 \rightarrow 1010$

1.7 carry / overflow



Carry is set on crossover between lowest and highest number

Overflow happens on crossover between highest absolut values

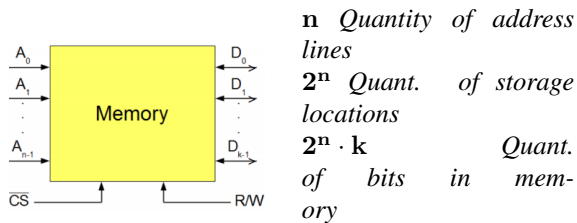
1.8 Bit groups

Nibble/Tetrad has the size of 4 bits

Byte has the size of 8 bits

Word is MC9S08JM60 specific, it has 16 bits

1.9 Quantity of address lines



$$1 \text{ K} = 2^{10} = 1024 \text{ Bit} \hat{=} 10 \text{ Adresslines}$$

$$64 \text{ K} = 2^{16} = 65536 \text{ Bit} \hat{=} 16 \text{ Adresslines}$$

example, $32\text{K} \times 8$ memory storage space:

bits storage: $32 \cdot 2^{10} \cdot 8 = 2^5 \cdot 2^{10} \cdot 2^3 = 2^{18} \rightarrow 18 \text{ Bits}$

number address lines: $32 \cdot 2^{10} = 2^{15} = 32\,768$

highest address: $2^{18} - 1 = 0x7FFFF = 262\,143$

1.10 Microprocessor vs Microcontroller

Microcontroller contains CPU (Processor), Peripherals (I/O) and Memory (RAM / ROM). Basically a small computer.

Microprocessor has only CPU and some integrated Circuits.

1.13 Types of MCU Registers

AKKU, PC, Instruction-Register (decoder), Operand-Register

```
#include <stdio.h>
#define N 10
/* Block
 * comment */

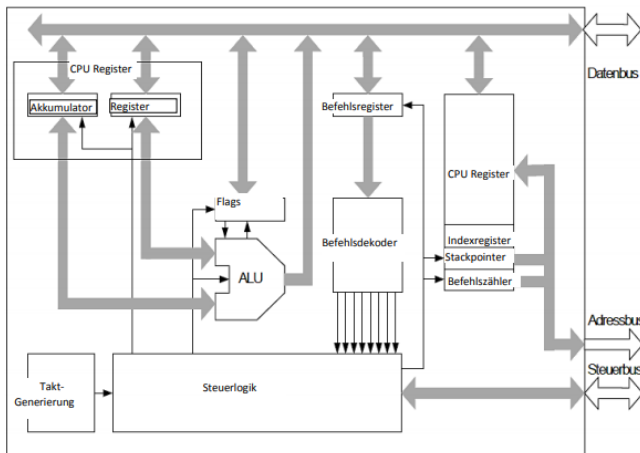
int main()
{
    int i;

    // Line comment.
    puts("Hello world!");

    for (i = 0; i < N; i++)
    {
        puts("LaTeX is also great for
            programmers!");
    }

    return 0;
}
```

1.11 CPU components



ALU (Arithmetic Unit), AKKU (Accumulator), PC (Programming Counter), Busses, Instruction-Register, Address-Register, Operand-Register, Control Unit, ..

1.12 Instruction Cycle Steps

1. instruction fetch
2. instruction decode
3. (operand fetch)
4. instruction execute
5. next address and inc PC