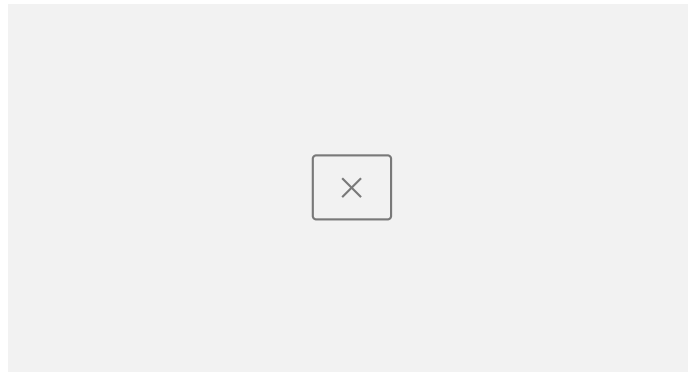# Week 1 - Topic 1: Introduction to the unit and Ruby
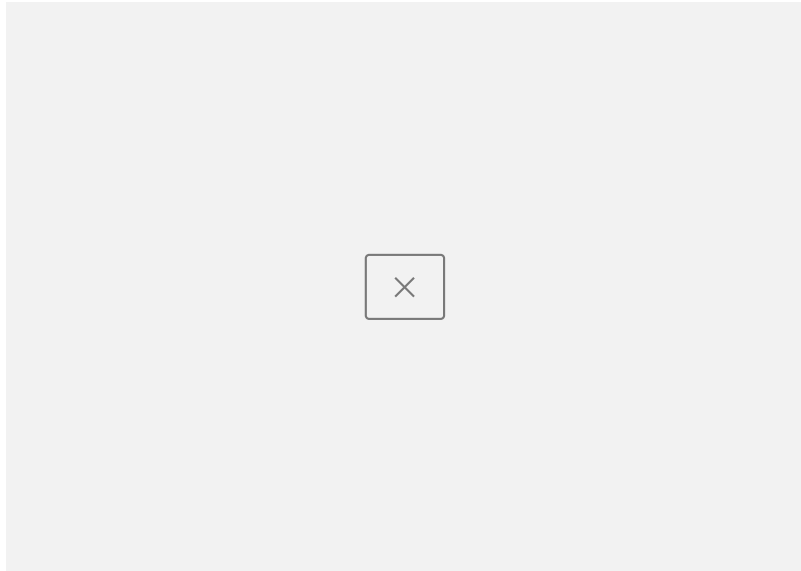
What is in this lesson?

- Unit Overview
- Assessment and Submission
- Getting Started
- Tasks for Week 1
- What to do in the first week?
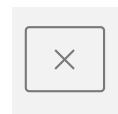
Aims of the unit

This unit of study aims to introduce students to structured programming and design.

Source: wikipedia

That means to teach you how to design and write code professionally in a structured/functional framework.
Directly Relevant languages (eg: C, Go, Lisp etc):

But indirectly also all Object Oriented languages, as the design principles largely carry across from Structured programming to Object Oriented programming (OO).

More on these two approaches later.

Unit Assessment

Each week there are tasks you do both in tutorials and outside tutorials.

These tasks often build up your skills so you can put together more complex code with good design and coding practices.

Assessment overviews are on Canvas:

📄 COS00002-COS10009-COS60006 Portfolio Process and Assessment Criteria.pdf

📄 MarkingRubricSummary(4)-1.pdf

Task specifications are obtained and submitted through Doubtfire

Lets have a quick look at these ….
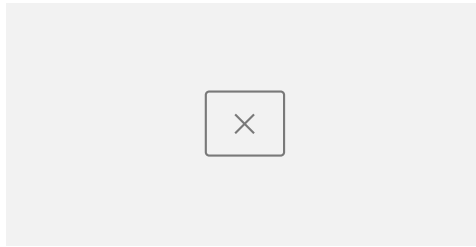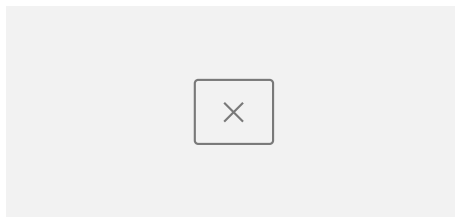
Peer mentoring program

Ruby - the main Programming Language used for the unit

Ruby is an interpreted, object oriented language which we will be using in a mostly structured way.

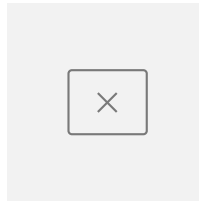A fairly popular language due to Ruby On Rails (which both Doubtfire and Canvas are written in).

It is a dynamically typed language (as opposed to statically typed) – we learn more about what that means later.
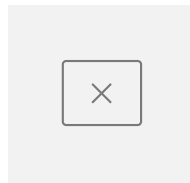
Popular Sites that use Ruby

- Kickstarter

- AirBnB

- GitHub

- Shopify

- Hulu

- Canvas

Where does Ruby fit?

Source:

Which Programming Language to Learn
Based on Your Career Goals

Front-end web development
- JS JavaScript
- Elm
- TS TypeScript

Back-end web development
- JS JavaScript
- Scala
- Python
- GO Go
- Ruby

Mobile development
- Swift
- Java
- C Objective C
- JS JavaScript

Game development
- Unity
- TS TypeScript

Desktop applications
- Scala
- GO Go
- Python

Systems programming
- GO Go
- Rust

Popularity of Ruby

https://thecodest.co/blog/what-is-the-popularity-of-the-ruby-programming-language/

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Ruby in 2021

"In 2021, the Ruby language is enjoying a bit of resurgence (Ruby 3.0 is now out). It's been popular for fifteen years but for the last few years, many beginners started learning JavaScript so they could build web applications with frameworks like React. Use of Ruby on Rails remained steady but it didn't get as much attention. But it's still common to get hired for jobs where Rails provides the API or backend application.

There's a reason many companies stick with Rails: Ruby is a language developers love (in contrast to JavaScript, which some developers use only because they must). The conventions and best practices of Rails lead to well-engineered applications that are easier to maintain (in contrast to JavaScript, which can become wild and wooly unless expert developers introduce discipline). You must learn JavaScript for web development but there's a good chance you'll end up working with Ruby on Rails, out of personal choice or because it's in use on your job."

About Ruby (and Rails - which is built on Ruby)
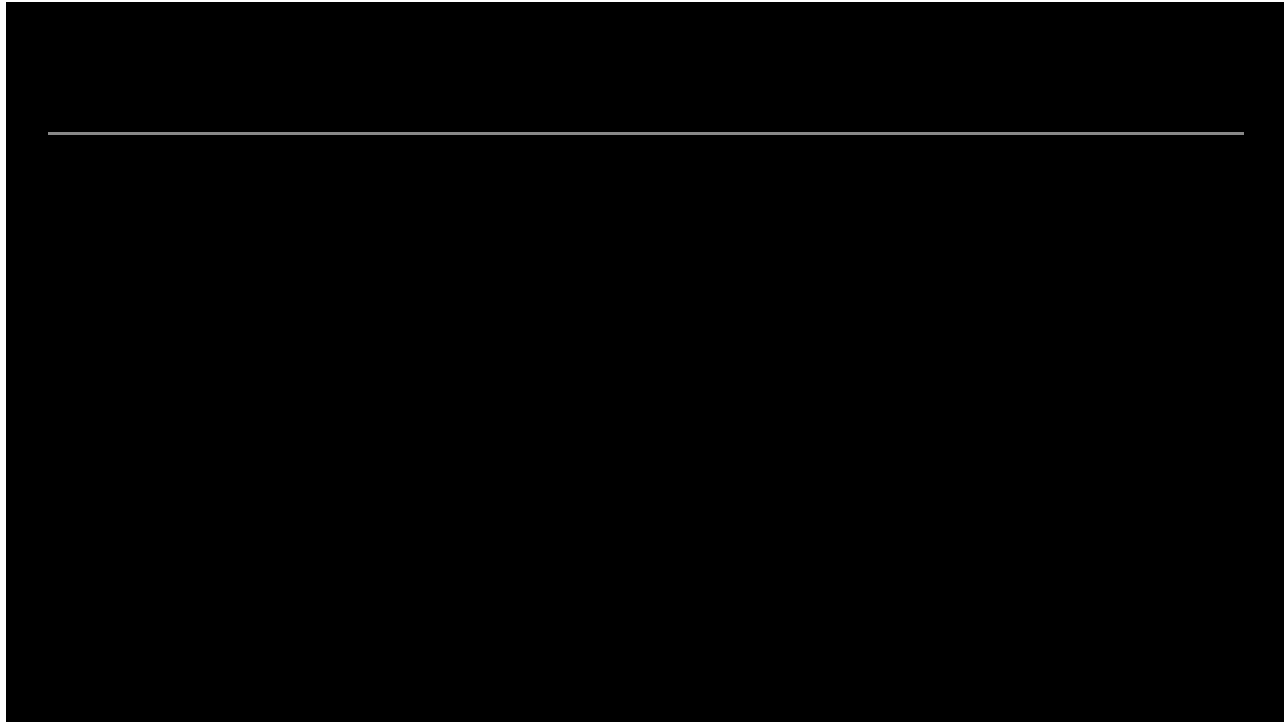
This talks through motivations for writing Rails and using Ruby.

Watch this for about 5 to 10 minutes if you have time. One slide is below:

"The goal of Ruby is to make programmers happy. I started out to make a programming language that would make me happy, and as a side effect it's made many, many programmers happy.

I hope to see Ruby help every programmer in the world to be productive, and to enjoy programming, and to be happy. That is the primary purpose of the Ruby language."

– Yukihiro Matsumoto

Ruby behind the Scenes

According to Cascade Business News (Nov, 18, 2019):

'The healthcare industry is using Ruby to build advanced electronic health records (EHRs). This type of software is the backbone of the modern healthcare industry. Every single patient's appointment, diagnosis, prescription, and test is recorded in this system. This information is stored on outside servers and can be shared with other healthcare providers at the patient's discretion.

This type of electronic system removed a huge burden from patients, who previously had to carry around a single copy of their medical records to every new doctor.'

also:

'Medical technology companies and Ruby development services are using the language to build cutting-edge software as a medical device (SaMD).

SaMDs are any type of software that is used for medical reasons but is not part of a medical device itself. This includes mobile applications, image processing software, and tools that download diagnostic information onto computers'.

Why Ruby?

Leaving aside the popularity of Ruby, we are primarily concerned with using a language that is going to help you learn, keep you motivated and get you productive quickly whilst allowing for a wide range of different projects.

We are not specifically learning Object Oriented programming at this stage, so a language that supports structured programming is desirable.

Ruby is Object Oriented but we will be using it in a mostly structured/procedural way.

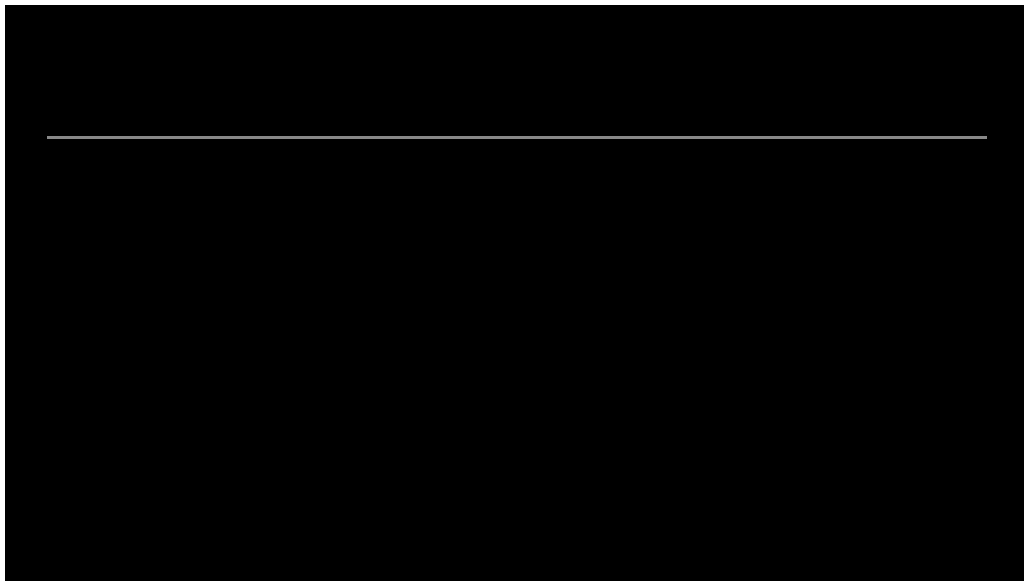Ruby runs from the DOS window or the Terminal (Mac, OSX, Linux).

Using the DOS and Terminal Windows

Windows: Go to Start->run type 'cmd', this will open the DOS window.
Basic DOS commands are:

- cd: change directory
- pwd: path to current directory
- dir: list files in directory

See the following youtube (also on Canvas):

If you are using Mac OS or Linux, see the following video:
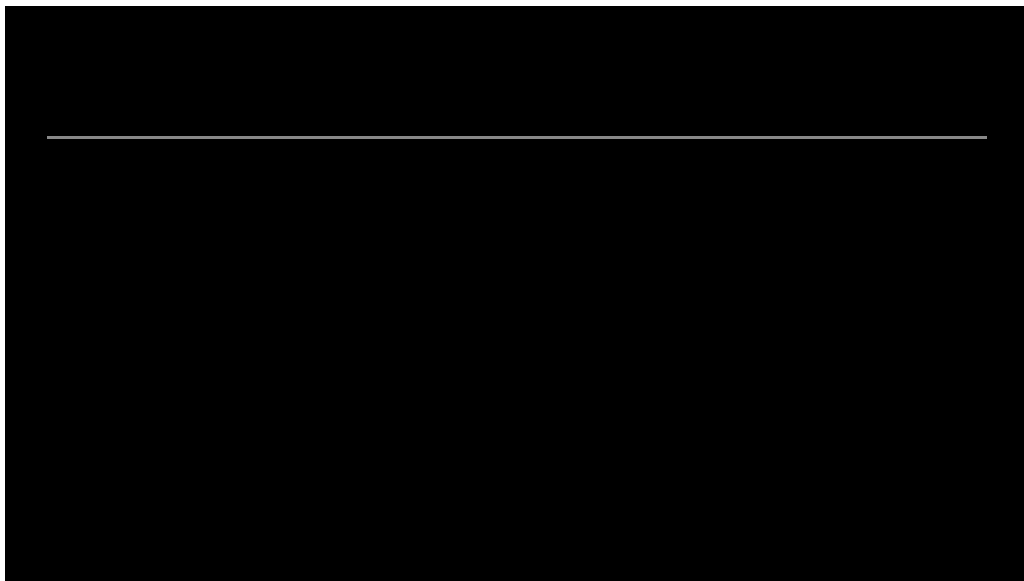
Also see: Basic Unix Commands

Using the terminal

Try out the terminal commands below in the terminal window on the bottom right:

type 'pwd' and press enter

type 'ls - l' and press enter

type 'touch myfile' and press enter

type 'ls - l' and press enter again

What do you see?

Getting Started - installing Ruby

Windows

For Windows use the Ruby-installer here.

Select all the options in the installer when it runs.

Mac-OS

For Mac-OS build the code from source:

- Install x-code (developer tools) - this is free from the Apple App Store -
- Run the following command from the terminal window: 'xcode-select --install' (if you get an xcrun error - use the following command: 'sudo xcode-select -switch /')
- Install homebrew (if you do not have it already)
- Run homebrew install for ruby in the Terminal: *brew install ruby*

Install Homebrew as suggested at the top of the guide, then after installing rvm (follow the rvm install instructions) type the following:

brew install sdl2

Test Ruby

These instructions and links are also on Canvas – see the Software section.

Test your install: In Windows open a DOS prompt (windows->run "cmd") in Mac-OS run a terminal window.
  type: *ruby -v*
  This should tell you what version of Ruby you are running.

Install GOSU

In the Terminal (or DOS command window) type:

gem install gosu

Find the Ruby folder and then the sub-folder with the examples in it, run some of the examples from the terminal or prompt. You may want to create a folder in your documents called Ruby-code and put

it in there.

A Gosu tutorial is available here: https://onecore.net/gosu-ruby-2d-game-development.htm.

The API is here: http://www.rubydoc.info/github/gosu/gosu/

Getting Started: Trying Ruby online

https://www.tutorialspoint.com/execute_ruby_online.php

Use the API (Application Programmer Interface) documentation:
   https://ruby-doc.org/

Or try Ruby below:

type `puts("Hello Everyone!")` then click Run.

▶ Run	RUBY ⤢
1 puts("Hello everyone!")	

Unit Assessment

This unit uses a Portfolio assessment strategy. This means:
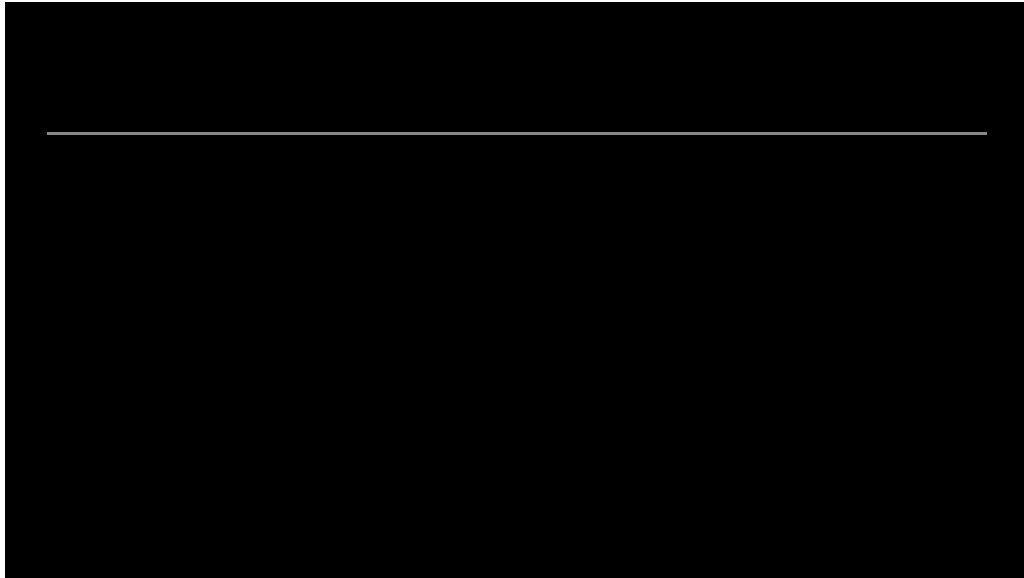
- [ ] You can attempt a task and get feedback before submitting again

- [ ] There are no tests

- [ ] All the tasks can be submitted in the last two weeks

- [ ] You need to complete all the tasks up to, and including, the grade level you are aiming for.

Custom Program Examples

You have the option to do a custom program. Below is one from a previous semester.

Some others are available here.

```
https://commons.swinburne.edu.au/items/0baddc62-87fe-434b-abcc-ceba6cbd84ec/1/
```

Custom Program Examples