







Data Link Layer

Cisco Networking Academy® Mind Wide Open®

Outline

- The Purpose of the Data Link Layer
- Data Link Layer Formatting
- MAC Media Access Control
- Network Topologies Logical and Physical
- Link Layer Frame and Addressing

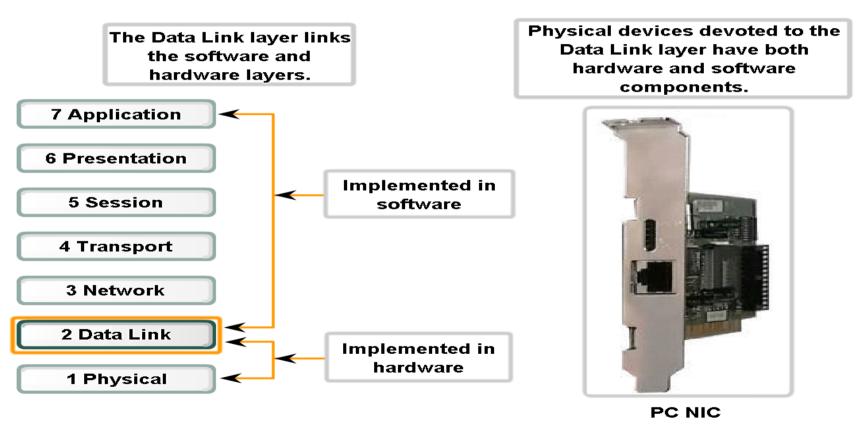




The Data Link Layer

The Data Link layer links the software and hardware layers

Connecting Upper Layer Services to the Media

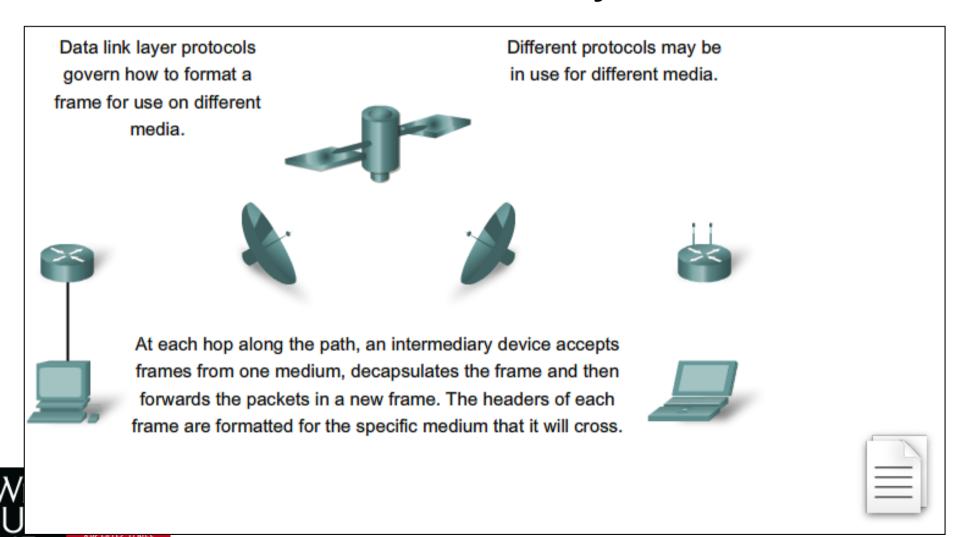






Media Access Control

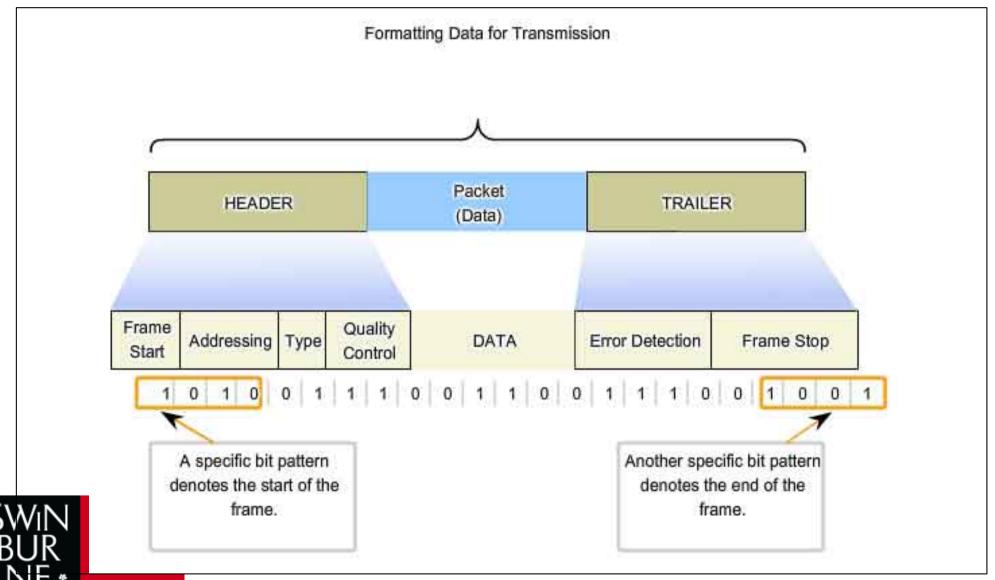
The Data Link Layer





Data Link Layer

Formatting Data for Transmission

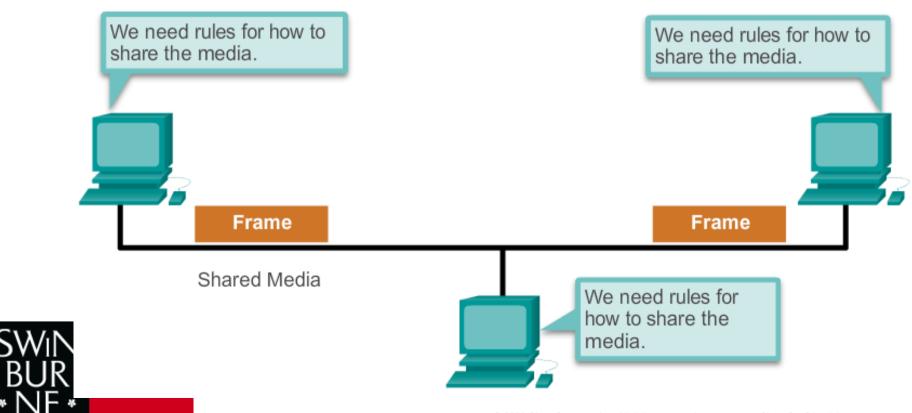




Topologies

Controlling Access to the Media

Sharing the Media





Topologies Physical vs Logical

Physical

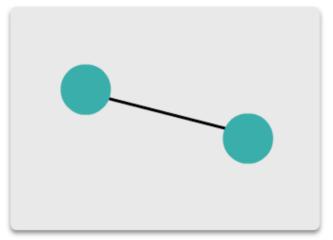
- Arrangement of nodes and the physical connections between them
- What the network looks like

Logical

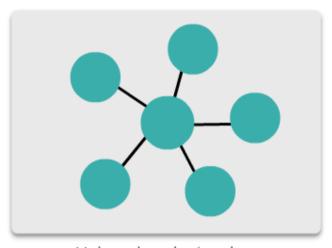
- Virtual arrangement of nodes independent of their physical connectivity
- The Data Link Layer sees the Logical Topology
- Influences network framing and MAC



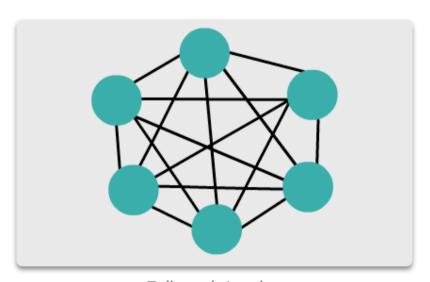
Common Physical WAN Topologies



Point-to-point topology



Hub and spoke topology

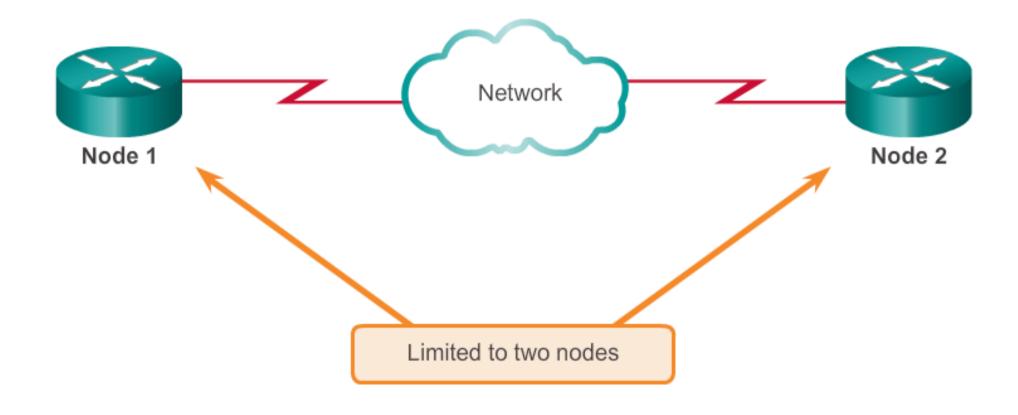


Full mesh topology





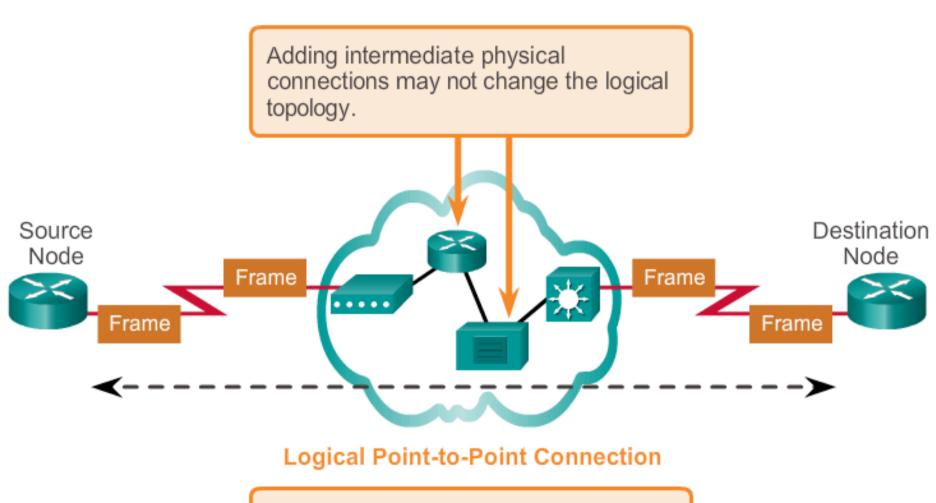
Physical Point-to-Point Topology







Logical Point-to-Point Topology



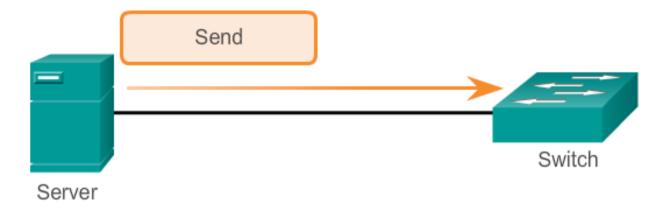
The logical point-to-point connection is the same.



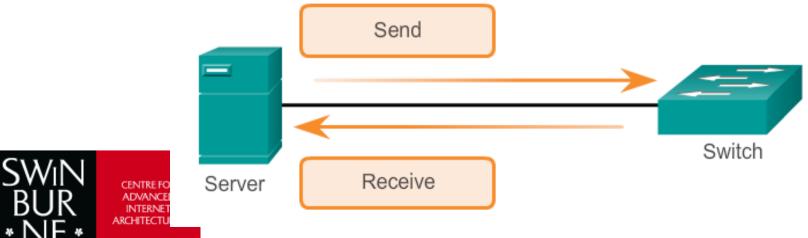


Half- and Full-Duplex

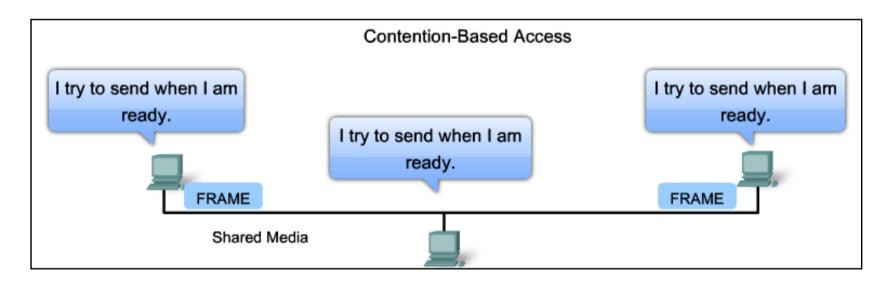
Half-Duplex



Full-Duplex



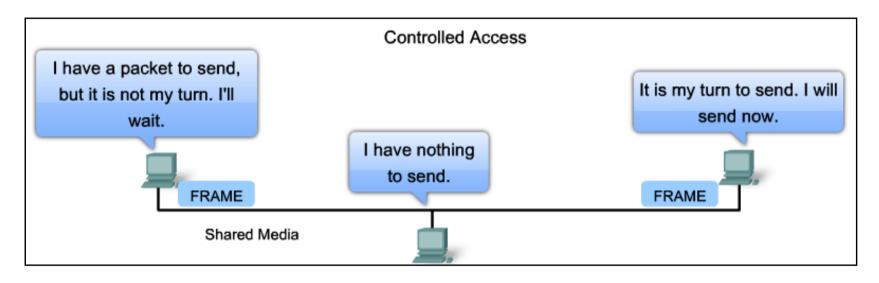
Contention-Based Access



Characteristics	Contention-Based Technologies
 Stations can transmit at any time Collision exist There are mechanisms to resolve contention for the media 	 CSMA/CD for 802.3 Ethernet networks CSMA/CA for 802.11 wireless networks



Controlled Access

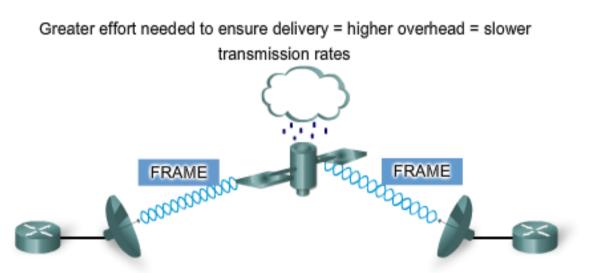


C	haracteristics	Controlled Access Technologies
•	Only one station can transmit at a time Devices wanting to transmit must wait their turn No collisions May use a token passing method	Token Ring (IEEE 802.5)FDDI



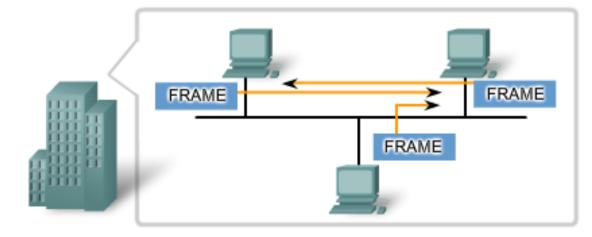
The Frame

In a fragile environment, more controls are needed to ensure delivery. The header and trailer fields are larger as more control information is needed.



In a protected environment, we can count on the frame arriving at its destination. Fewer controls are needed, resulting in smaller fields and smaller frames.

Less effort needed to ensure delivery = lower overhead = faster transmission rates

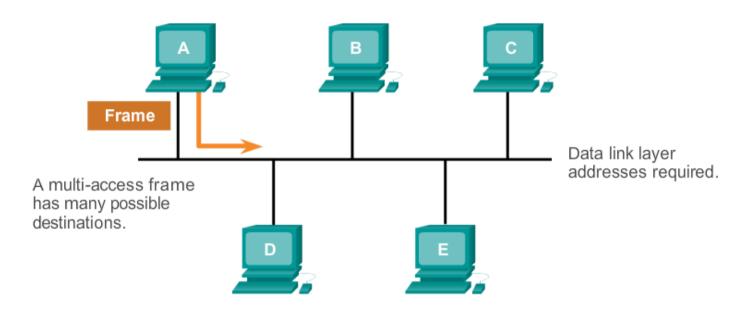


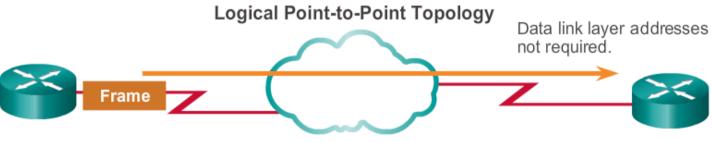


Data Link Frame

Layer 2 Address

Logical Multi-Access Topology







A point-to-point frame has only 1 possible destination.





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