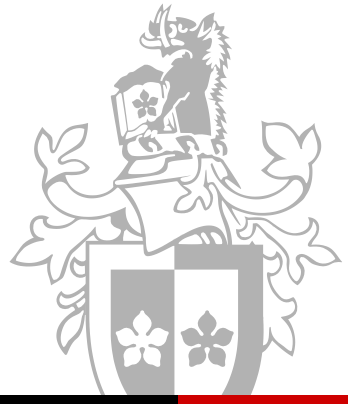
# COS30041 Creating Secure and Scalable Software

Lecture 06 – Stateful Session Bean (Business Object)



SWINBURNE UNIVERSITY OF TECHNOLOGY

# Learning Objectives

- After studying the lecture material, you will be able to
  - Understand and describe what a stateful session bean is
  - Understand and explain the issues involved in programming stateful session bean
  - Distinguish the differences between stateless and stateful session beans
  - Program stateful session bean
  - Program client application that calls the services provided by stateful session beans

# Pre-requisites

- Stateless Session Bean

# Outline

- Stateful Session Bean
- Retaining Conversational State for Client
- Life Cycle of Stateful Session Bean
- Programming Stateful Session Bean

# Session Bean (Recap)

- A bean that models the business processes
  - Business logic
  - Business rules
  - Algorithms
  - Workflow
- Example
  - accessing bank account
  - verifying credit card details
  - preparing an invoice

# Lifetime of a Session Bean (Recap)

- The lifetime of a session or the lifetime of the client code that is calling the session bean
  - The time of a browser window is open
  - The time of your Java applet is running
  - A standalone client application is open
  - Another enterprise bean is using your session bean
- The EJB container will destroy session beans if clients time out

# General Issues (Recap)

- A Session Bean cannot be shared between clients
- Session beans do not represent data in a database
- Session beans are transaction aware

# Different types of Session Beans (Recap)

- Stateless session bean
- Stateful session bean

# Roadmap

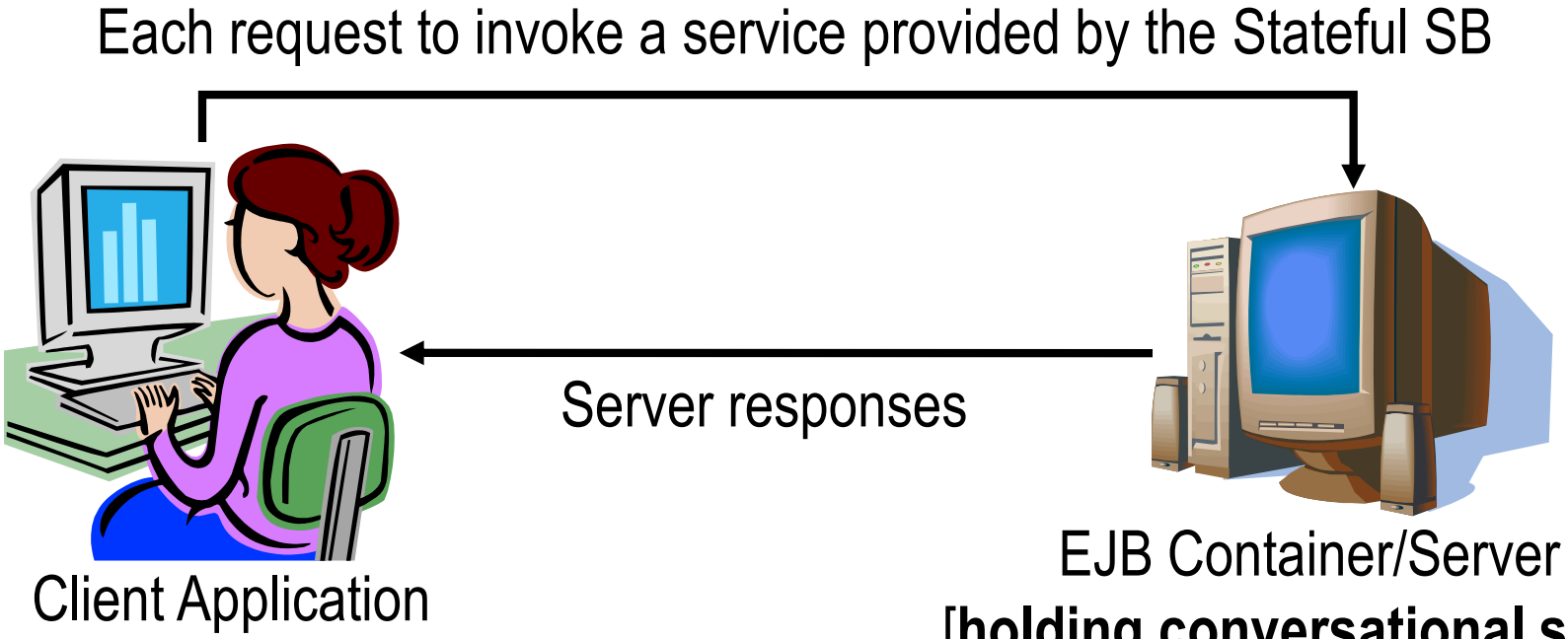
- **Stateful Session Bean**
- Retaining Conversational State for Client
- Life Cycle of Stateful Session Bean
- Programming Stateful Session Bean

# Stateful Session Bean

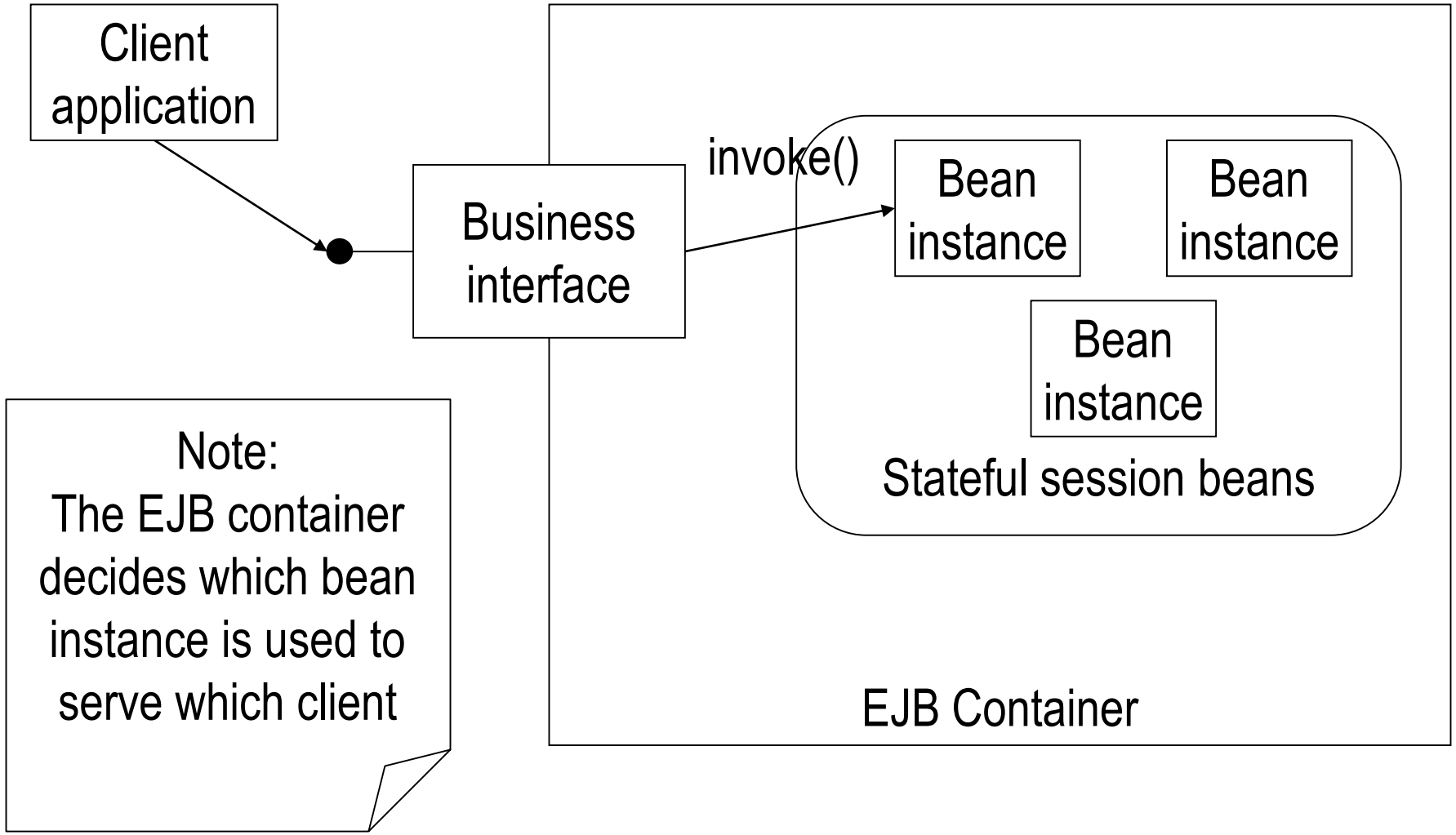
- A bean that is designed to service business processes that span ***multiple*** method requests (from client) or transactions
  - Each method request is considered as a conversation between the client and the bean
- Example: E-commerce Web store
  - Each time when user adds a product to the online shopping cart, it is a method request
  - The shopping cart is best modelled by a stateful session bean

# Stateful Session Bean – Typical Invocation

- The client application makes several requests (of a business process) to the EJB container/server
- The EJB container processes the requests and sends the results back to the client



# Stateful SB – Typical Invocation (cont'd)




Adapted from Fig. 4.1 of [MEJB,p.94]

# Why Stateful Session Bean?

- Need to model business processes where multiple requests are needed
- Multiple client interactions are needed
- General Recommendation: Avoid this if possible

# Stateful Session Bean – Avoiding it?

- Example: In real life banking, the teller may serve a client for a long time doing several transactions at a time
  - Check the balance
  - Deposit money to the account if balance is not enough
  - Transfer the money to another account
- We may then have a stateful session bean that hold the conversations with the client application (in the internet banking application)
- Problem: Too complicated. Avoid it. But how?

# Roadmap

- Stateful Session Bean
- **Retaining Conversational State for Client**
- Life Cycle of Stateful Session Bean
- Programming Stateful Session Bean

# Retaining Conversational State for Client

- Passivation
- Activation
- Through Passivation and Activation, the effect of “Bean Instance Pooling” with Stateful Session Beans can be achieved

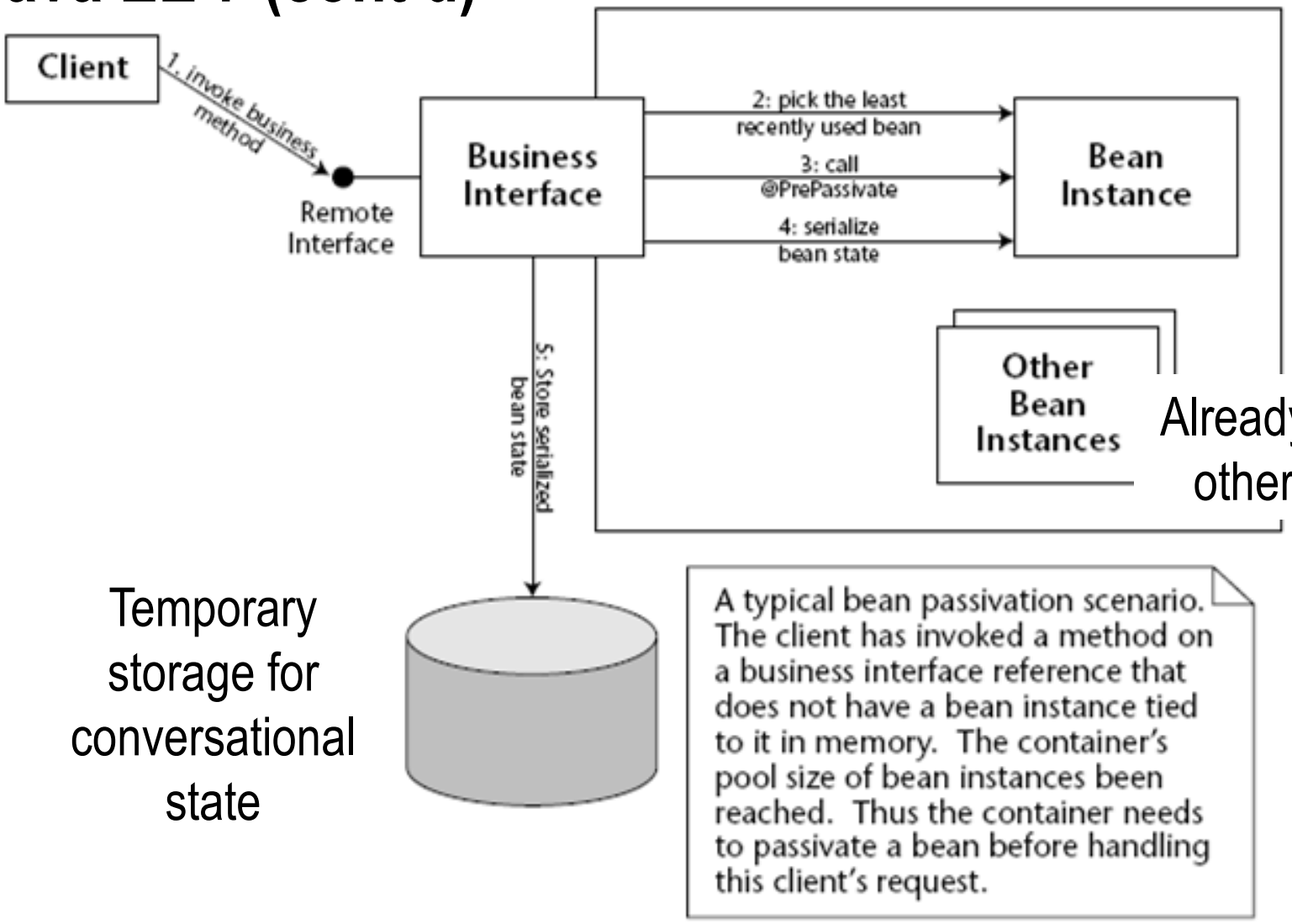
# Retaining Conversational State – Passivation

- Passivation
  - The process of the container swapping out a stateful session bean, saving its conversational state to a hard disk or other storage (temporarily)
- Decision to Passivate – Container specific
  - Mostly used is “The *Least Recently Used* (LRU)”
- It can occur at any time as long as the bean is not involved in a method call

# Retaining Conversational State – Passivation – Java EE 7

- The container will call the bean's optional PrePassivate callback method
  - defined using the `@PrePassivate` annotation
  - can only have one such method
- Purpose of running PrePassivate callback method
  - Release held resources (e.g. database connections and open sockets) that cannot be handled by the container
- The PrePassivate callback method is not needed if the bean does not hold any such resources

# Retaining Conversational State – Passivation – Java EE 7 (cont'd)




Note: Adapted from Fig. 4.2 of [MEJB3,p.99]

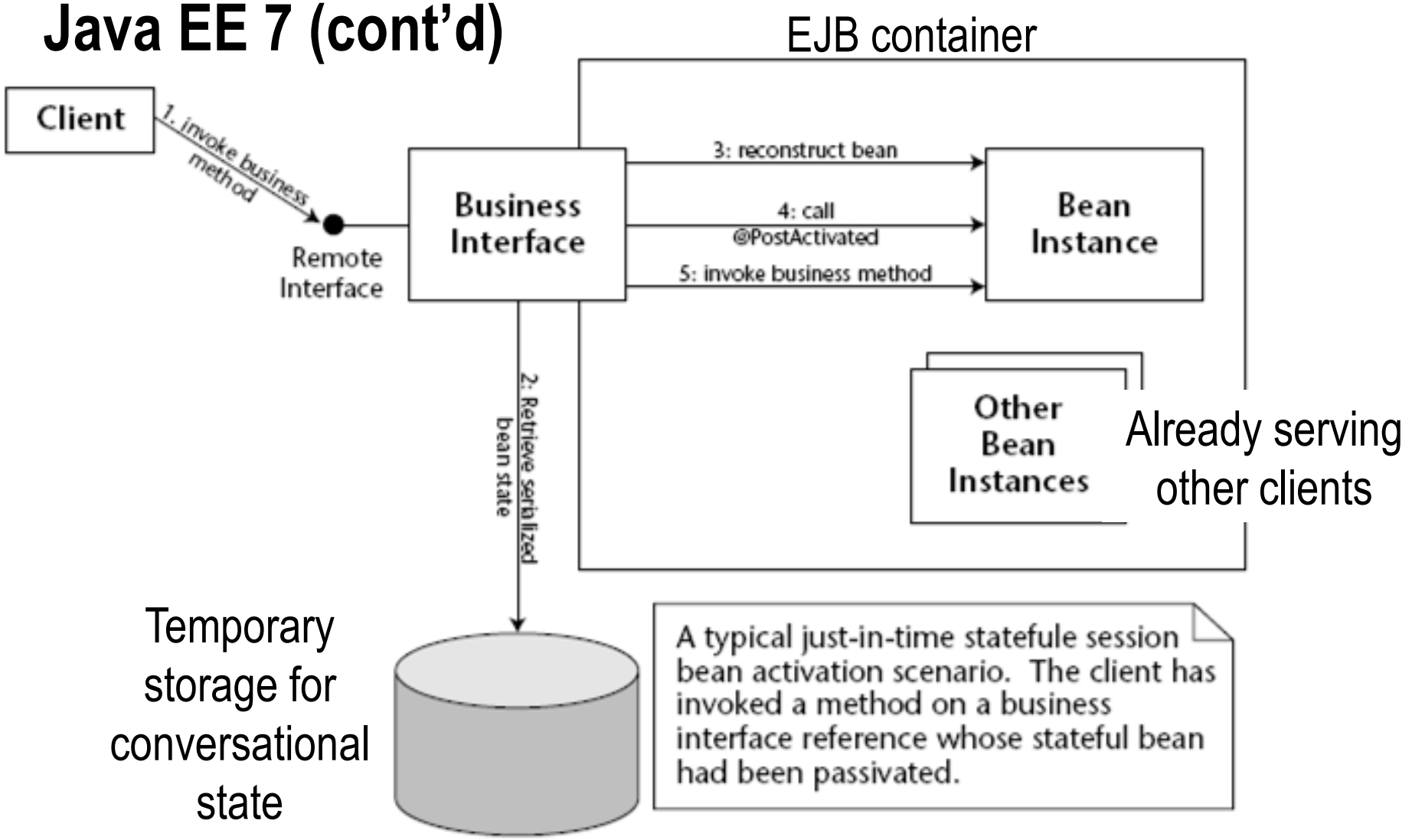
# Retaining Conversational State – Activation

- Activation
  - The process of the container swapping in a stateful session bean, reading its conversational state from the hard disk or other storage
- Decision to Activate – Container-specific
  - Mostly used is "*Just-in-time*" strategy

# Retaining Conversational State – Activation – Java EE 7

- The container will call the bean's optional PostActivate callback method
  - defined using the `@PostActivate` annotation
  - can only have one such method
- Purpose of running the PostActivate callback method
  - Restore any resources previously released during Passivation (e.g. database connections and open sockets)
- The PostActivate callback method is not needed if the bean does not hold any such resources

# Retaining Conversational State – Activation – Java EE 7 (cont'd)




Note: Adapted from Fig. 4.3 of [MEJB3,p.99]

# Roadmap

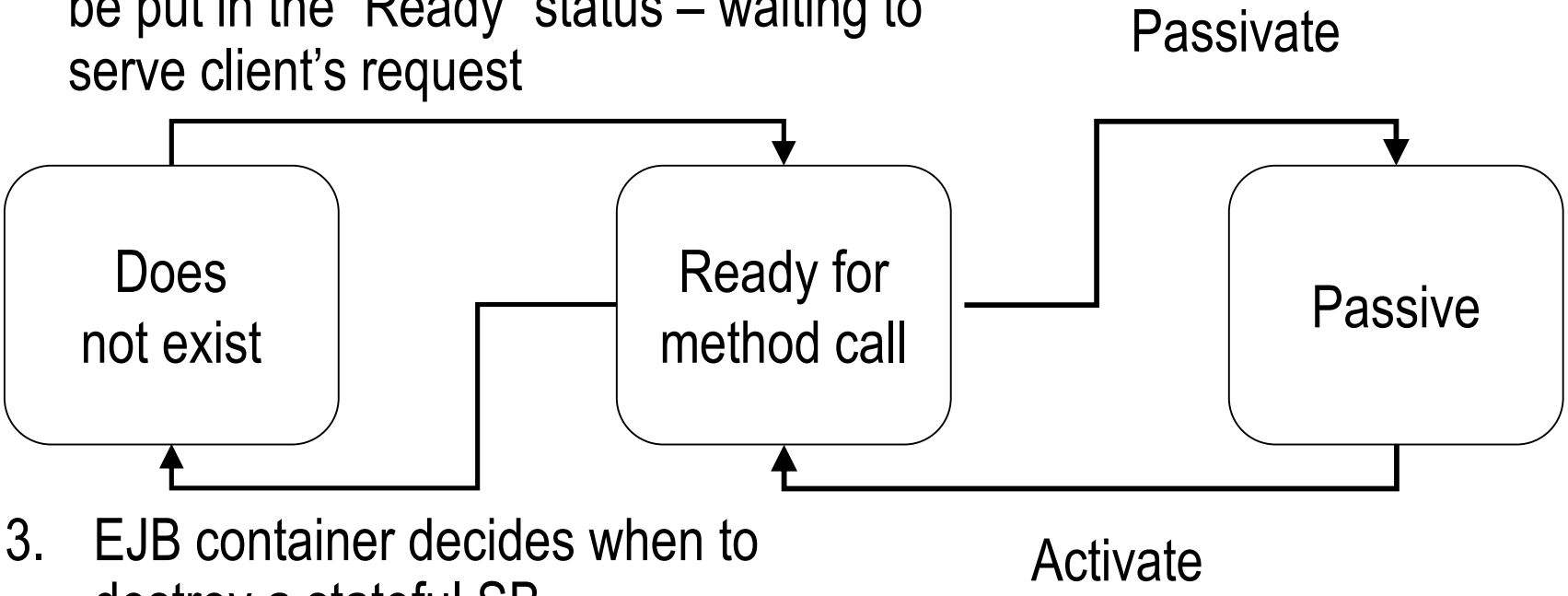
- Stateful Session Bean
- Retaining Conversational State for Client
- **Life Cycle of Stateful Session Bean**
- Programming Stateful Session Bean

# Life Cycle of Stateful Session Bean

- Similar to the life cycle of a stateless session bean except that there is a *passive* state
- Possible states
  - "Does not exist"
  - "Ready for method call"
  - "Passive"

# Life Cycle of Stateful Session Bean (cont'd)

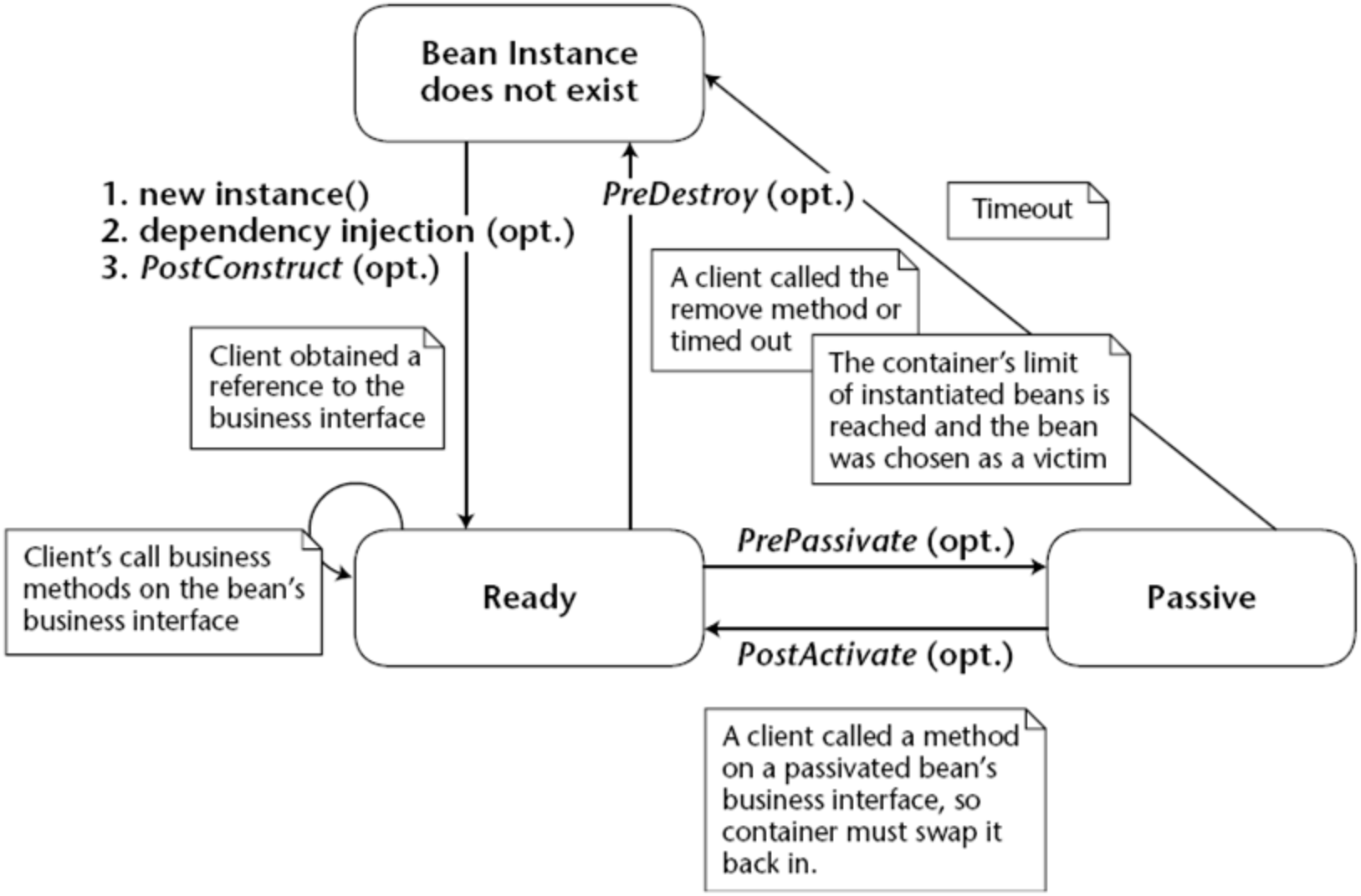
1. EJB container decides when to create a stateful SB
2. Once created, the stateful SB instance will be put in the "Ready" status – waiting to serve client's request




3. EJB container decides when to destroy a stateful SB
4. Once destroyed, the stateful SB instance does not exist

Note: Adapted from Fig. 20.3 of [JEE5T,p.644]

# Life Cycle of Stateful Session Bean (cont'd)




Note: From Fig. 4.5 of [MEJB3,p.113]

# Roadmap

- Stateful Session Bean
- Retaining Conversational State for Client
- Life Cycle of Stateful Session Bean
- **Programming Stateful Session Bean**

# Programming Stateful Session Bean

**The Client Side**

Some programs that request the services of a stateful session bean

- A client application
- A web page (e.g. JSFs)

**The Server Side**

- Stateful session bean (EJB)

# Prog. Stateful SB – Server – Java EE 7 specific

- The Remote Interface
- The Local Interface
- The Bean Class
- The Deployment Descriptor
- The Vendor-Specific Files
- The EJB-JAR File

[From NB7.1] need to put this in a separate package outside the EAR / EJB-JAR

Done by Sun's Application Server or some IDE

# Prog. Stateful SB – Server – Java EE 5/6/7 (cont'd)

| Naming Convention – Stateful Session Bean | | | |
|---|---|---|---|
| | JEExT / MEJB | NB6.9.1 or later (key in) | NB6.7.1 (key in) |
| Name of EJB | SBean<br>(CountBean) | SBean<br>(CountBean) | S<br>(Count) |
| The Bean class<br>(omitting ".java" ext) | SBean.java<br>(CountBean) | SBean.java<br>(CountBean) | SBean.java<br>(CountBean) |
| The Remote Interface class<br>(omitting ".java" ext) | S.java<br>(Count) | SBeanRemote.java<br>(CountBeanRemote) | SRemote.java<br>(CountRemote) |
| The Local Interface class<br>(omitting ".java" ext) | SLocal.java<br>(CountLocal) | SBeanLocal.java<br>(CountBeanLocal) | SLocal.java<br>(CountLocal) |

# Programming the Remote Interface – Java EE 5/6

- A simple Plain Old Java Interface (POJI)
- Use the annotation "`@Remote`" to indicate the interface class is a remote interface for the EJB
  - Example: ([NB691 or later])

```
@Remote
public interface CountBeanRemote { … }
```

- Expose every business method about the stateful session bean for remote client applications
  - Name the methods and their corresponding parameters
  - Example

```
public int count();
```

# Programming the Local Interface – Java EE 5/6

- A simple POJI
- Use the annotation "`@Local`" to indicate the interface class is a remote interface for the EJB
  - Example: ([NB691 or later])

```
@Local
public interface CountBeanLocal { … }
```

- Expose every business method about the stateful session bean for local client applications
  - Name the methods and their corresponding parameters
  - Example

```
public int count();
```

# Programming the Bean class – Java EE 5/6/7

- A simple Plain Old Java Object (POJO) implementing the business methods
- Use "`@Stateful`" to indicate that it is a Stateful SB
- [Optional in NB7.1] Use "`@Remote(...)` / `@Local(...)`" to indicate the corresponding remote / local interface class
- Example: ([JEExT])

```
@Stateful
@Remote(Count.class)
@Local(CountLocal.class)
public class CountBean { … }
```

Optional in NB7.1

# Prog. the Bean class – Java EE 5/6/7 (cont'd)

- Program the business methods as defined in Remote and Local Interfaces
  - Example

```
public int count() {
 counter++;
 …
}
```

# Prog. the Bean class – Java EE 5/6/7 (cont'd)

- [Stateful] Program the **optional** life cycle callback methods
  - `@PostConstruct`
  - `@PreDestroy`
  - `@PostActivate`
  - `@PrePassivate`
- [Stateful] Program the **optional** business method annotated `@Remove` – for removing bean instances

# Prog. the Bean class – Java EE 5/6/7 (cont'd)

The Life Cycle Callback methods

- Methods called by EJB container to maintain the life cycle (status) of the Stateful SB
- The `@PostConstruct` method
  - called after a new bean instance is created and before any business methods are called
  - Example

```
@PostConstruct
public void construct(InvocationContext ctx) {
 …
}
```

# Prog. the Bean class – Java EE 5/6/7 (cont'd)

## The Life Cycle Callback methods (cont'd)

- The `@PreDestroy` method
  - called after the `@Remove` method has completed and before the container removes a bean instance
  - Example

```
@PreDestroy
public void destroy(InvocationContext ctx) {
  …
}
```

# Prog. the Bean class – Java EE 5/6/7 (cont'd)

## The Life Cycle Callback methods (cont'd)

- The `@PostActivate` method
  - called after the bean instance is activated from its "passive" state
  - Example

```
@PostActivate
public void activate(InvocationContext ctx) {
 …
}
```

# Prog. the Bean class – Java EE 5/6/7 (cont'd)

## The Life Cycle Callback methods (cont'd)

- The `@PrePassivate` method
  - called before the bean instance enters the "passive" state
  - Example

```
@PrePassivate
public void passviate(InvocationContext ctx) {
 …
}
```

# Prog. the Bean class – Java EE 5/6/7 (cont'd)

The Life Cycle Callback methods (cont'd)

- The `@Remove` method
  - called by EJB container before removing the stateful session bean instance

# Programming the Stateful SB – Example

- WANT: a Stateful Session Bean "`CountBean`" to
  - greet user with `userName` (default is "`World`") and
  - count how many times the user requested a particular method in the bean
- NEED two methods:
  - getGreetings(String userName) – returns the greetings
  - count() – updates the number of times the user makes a request
- ISSUE:
  Where to call "count()"? In CountBean? In CountClient?

# Prog. SFSB – Example (Java EE 5/6)

Example: ([NB691 or later])

- The Remote Interface
  - See EJ-Session-Stateful demo – `CountBeanRemote.java`
- The Local Interface
  - See EJ-Session-Stateful demo – `CountBeanLocal.java`
- The Stateful Session Bean Class
  - See EJ-Session-Stateful demo – `CountBean.java`

# Programming Stateful SB – Client

- The application client
  - An application that
    calls the business methods of an EJB object remotely and then
    displays the returned results locally
  - When compiling client application in a different machine,
    you need the EJB-JAR file from the EJB developed on the server

# Programming Stateful SB – Client

- Naming Convention: Stateful Session EJB - SBean
  - The Client Application – SClient ([JEExT])
  - NetBeans uses “Main.java” but I renamed it to “SClient.java” for consistency purposes (?) in the demo code
- Example: Stateful Session EJB – CountBean
  - The Client Application - CountClient

# Prog. the Client for SFSB – Java EE 5/6

- Use "`@EJB private S s;`" ([JEExT])
  to declare the required stateful session EJB – "`SBean`" –
  as a variable whose name is "`s`" in the client application
- Example: ([JEExT])

```
@EJB
private static Count count;
```

- Call the business methods of the EJB as usual
- Example:

```
Count.count();
```

- Remove the bean, if needed

# Prog. the Client for Stateful SB – Example

Example: ([NB691 or later])

- WANT: a client to call the business methods provided by the "`CountBean`" stateful session EJB
- Client Application
  - See EJ-Session-Stateful demo – `CountClient.java`

# Deploying the EJB

- This involves
  - Preparing the deployment descriptor,
  - Preparing any vendor-specific files, and
  - Packaging the EJB-JAR file
- NetBeans IDE handles these steps automatically
  - Sun's Application Server can only prepare Sun-Specific files
  - Need to consult the corresponding vendors for their specific files

# Running the Client Application

- This involves
  - deploying the EJB services on an EJB container/server, and
  - executing the Client Application
- See Lab Sheet for detail

# Bean Instance Pooling – Stateful SB?

- Using Activation and Passivation

# References


- [MEJB3] R.P. Sriganesh, G. Brose, M. Silverman (2008) *Mastering Enterprise JavaBeans 3.0*, 4th ed., John Wiley & Sons
  - Chapter 4
- [JEE7T] E. Jendrock et al. (2014) *The Java EE 7 Tutorial*, Oracle, August 2014
  - Chapters 32 – 34