

Where did you get the data, and were you able to confirm its validity?

- I got the data from the official website of the PUBG game, so I think the validity is very high. I used Gemini to help me transfer this data into the CSV files.

Why did you choose this particular form of visualization? What benefit does it give to the statement of data?

- I chose this format because it clearly displays the data for different teams and players. For example, “Kills are concentrated, but damage is more evenly distributed.” This format avoids the ranking bias of a bar chart and shifts the question from “Who is first?” to “How is power distributed?”, which directly supports my statement about the data.

Describe your artistic intent for this project. What were you hoping to achieve? Are you happy with the results it creates? Were the results as you expected or did they come out different?

- My goal with this project is to give people a concise way to express PUBG statistics and to give them a clearer picture of how different players perform relative to each other. However, due to time constraints, I didn't add images of the player and team logos, so my project might look quite boring.