RL-Squared Final Report

Your Name

Winter 2025

Abstract

1 Introduction

2 Related Work

Reinforcement Learning has plenty of results in game playing settings [?]
[1]

3 Results

References

[1] Zhijian Zhang, Haozheng Li, Luo Zhang, Tianyin Zheng, Ting Zhang, Xiong Hao, Xiaoxin Chen, Min Chen, Fangxu Xiao, and Wei Zhou. Hierarchical reinforcement learning for multi-agent moba game. *arXiv preprint arXiv:1901.08004*, 2019.