



# Conditionals

---

FUNDAMENTALS OF SCRIPTING

# Decisions

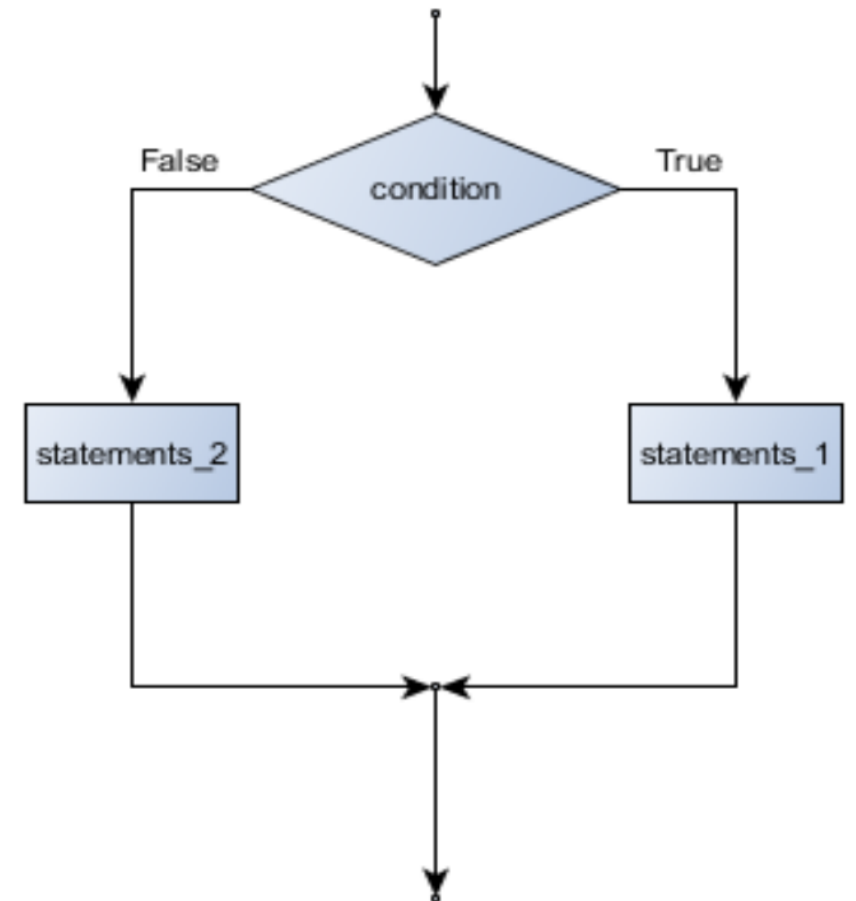
---

- In real life a decision occurs when there is more than one possible choice of actions depending on a variable's value
- E.g. If we're driving and we have two roads to choose from we must logically choose the road that will take us to our destination

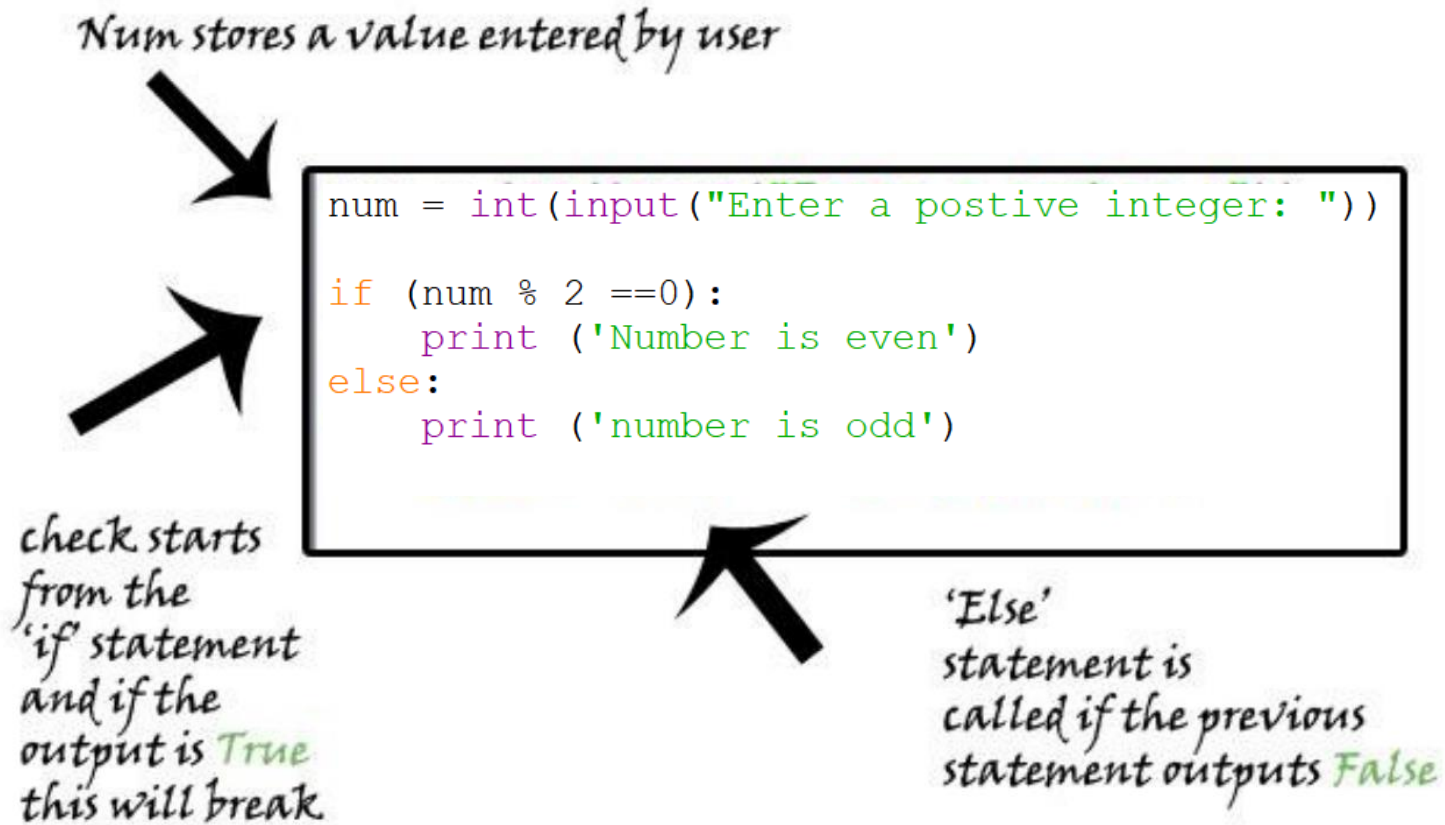


# Conditions

- A condition usually compares arithmetic expressions with variables
- These conditions result in a **Boolean** expressions whose value can be either *True* or *False*
- *if....else* statement is used for decision taking



# Example



# Comparison Operators

---

- There are only two boolean values : *True* or *False*
- Important comparison operators:

Symbol	Example	Description
==	$x == y$	x is equal to y
!=	$x != y$	x is not equal to y
<	$x < y$	x is smaller than y
>	$x > y$	x is greater than y
<=	$x <= y$	x is smaller or equal to y
>=	$x >= y$	x is greater or equal to y

# Example

---

- What is the value of the variable condition?

```
>>> num1 = 9
>>> num2 = 11
>>> condition = num1 > num2
```

- Since num1 is 9 and num2 is 11, we know that 9 is not greater than 11, therefore condition is false

```
>>> print(condition)
False
```

- What is the value of the condition variables now?
  - condition = num1 < num2
  - condition = num1 == num2
  - condition = num1 >= num2
  - condition = num1 <= num2
  - condition = num1 != num2

# Logical Operators

---

- Logical operators combine two or more relational expression into a single expression. There are three logical operators:

Operator	Expression	Description
and	a and b	If both a and b are True, then a and b return True, otherwise return False.
or	a or b	If both a and b are False, then a or b returns False, otherwise it returns True.
not	not a	If a is True, return False. If a is False, it returns True.

- Expressions that use logical operators return a Boolean value – *True* or *False*

# *not* Operator

- The *not* operator is a unary operator, i.e. it requires one input
- The input should be a **boolean** type
- The *not* operator inverts the input

```
>>> not (True)  
False
```

```
num = 5  
n = input("Enter the magic number :")  
if (n != num):  
    print ("You have not guessed the magic number!")  
else:  
    print ("Well Done")
```

Examples using  
integers and strings

```
password = 'secret'  
pwd = input("What is the password? ")  
  
if (pwd != password):  
    print("Password is incorrect ")  
else:  
    print("Well Done")
```



# *and* Operator

- The *and* operator is binary, i.e. it requires two inputs
- The inputs should be boolean types
- If both inputs are set to true then the *and* operator returns *True*, otherwise, the result is *False*

```
youngest = 18
oldest = 70
age = int(input("Enter your age: "))
if (age >= youngest) and (age <= oldest):
    print("You are eligible to drive")
else:
    print("You are not eligible to drive")
```

Input1	Input2	Result
False	False	False
False	True	False
True	False	False
True	True	True

# or Operator

- The *or* operator is binary, i.e. it requires two inputs
- The inputs should be boolean types
- If, at least, one of the inputs is set to *True* then the *or* operator returns *True*, otherwise, the result is *False*

```
if today=='Sunday' or today=='Saturday':  
    print('Today is off. Rest at home.')
```

else:

```
    print('Sorry, but you need to go to school!')
```

Input1	Input2	Result
False	False	False
False	True	True
True	False	True
True	True	True

# Chained Conditionals: *if-elif-else*

---

- Sometimes there are more than two possibilities and we need more than two branches
- Example code using a chained conditional:

```
x = 2
y = 3
if (x == y):
    print('x and y are equal')
elif (x > y):
    print('x is greater than y')
else:
    print('x is smaller than y')
```

- Result:

```
x is smaller than y
```

# Chained Conditionals

---

- *elif* is an abbreviation of “else if.” In the previous example, exactly one branch will be executed
- Each condition is checked in order
- If the first is *False*, the next is checked, and so on
- If one of them is *True*, the corresponding branch executes, and the statement ends
- Even if more than one condition is *True*, only the first *True* branch executes

# *if* Nested Statement


- In a nested *if* statement an *if-elif-else* structure can be placed within another *if-elif-else* structure
- Grammatical format:

```
if expression1:
    statement(s)
    if expression2:
        statement(s)
    elif expression3:
        statement(s)
    else:
        statement(s)
elif expression4:
    statement(s)
else:
    statement(s)
```

→ if nested statement

# Priority

- All operators have an order of precedence as shown below:

Operator	Description	Priority
**	Exponential operation (highest priority)	 <div>high</div> <div>low</div>
~ + -	Bitwise flip, unary plus and minus signs.	
* / % //	Multiply, divide, modulo and divide.	
+ -	Addition and subtraction.	
>> <<	Left shift, right shift operator.	
&	Bit 'AND'	
^	Bit operator.	
<= < > >=	Comparison operator.	
== !=	Equal operator.	
= %= /= //= -= += *= **=	Assignment operator.	
is is not	Identity operator.	
in not in	Member operator.	
not and or	Logical operator.	

# Try out worksheet 4

---

