

CIRCUITOS DIGITAIS

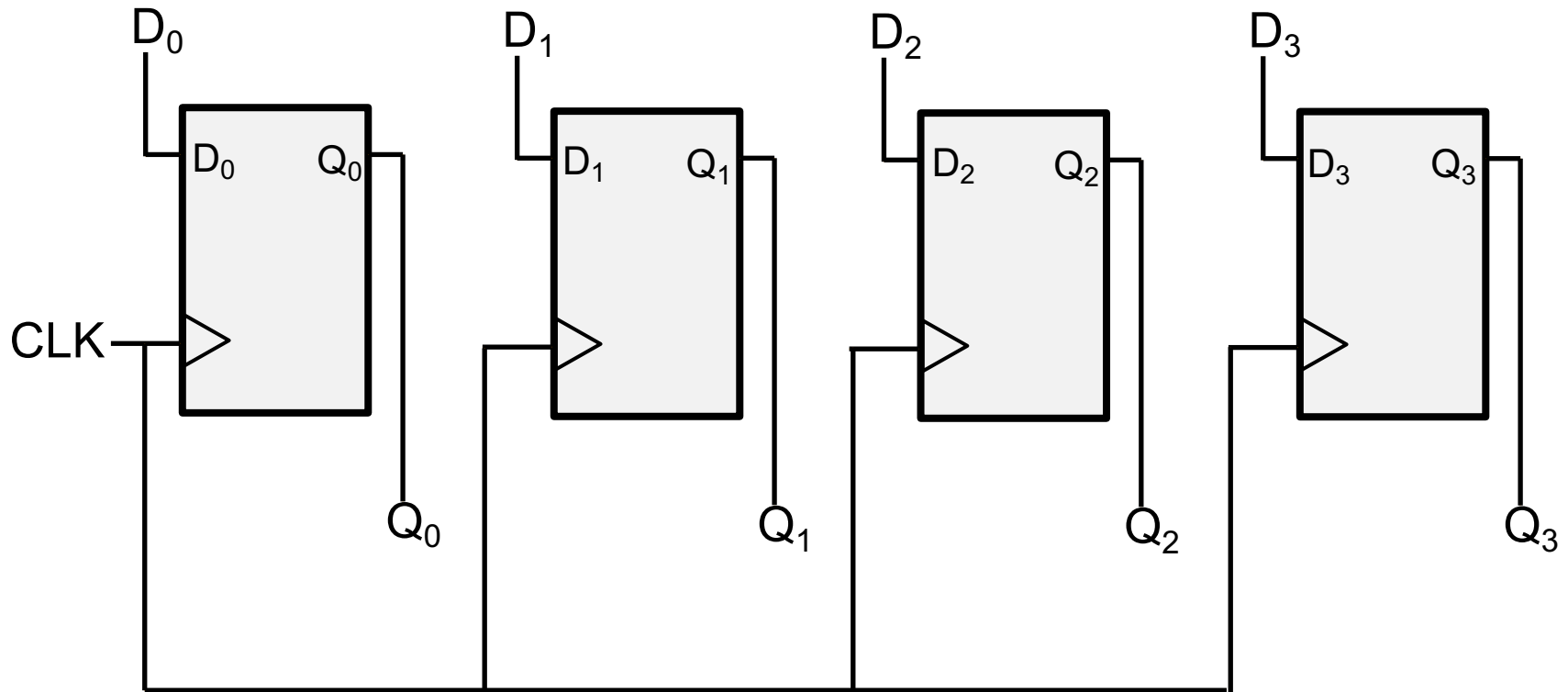
CIRCUITOS SEQUENCIAIS

Prof. Marcelo Grandi Mandelli

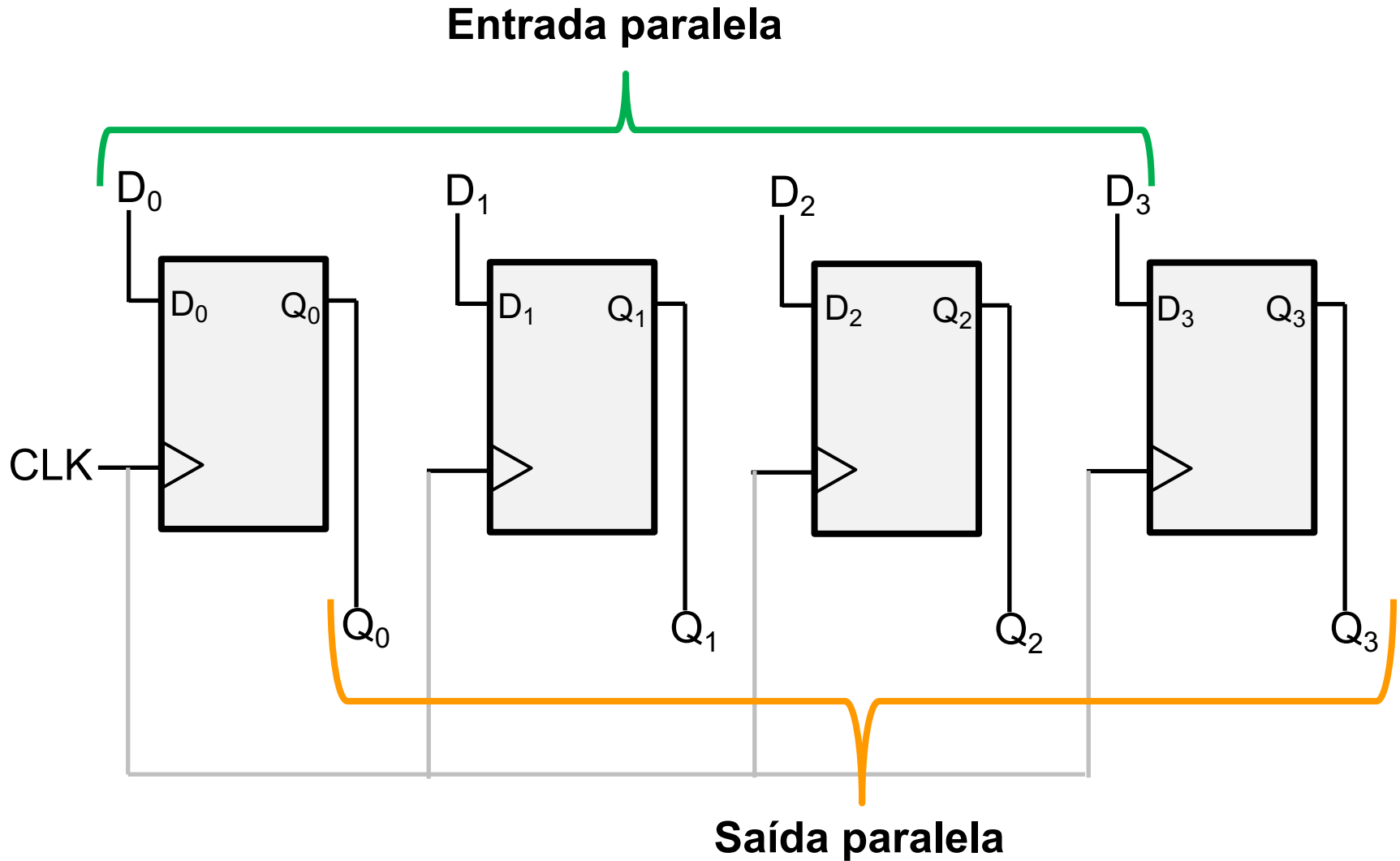
`mgmandelli@unb.br`

Registrador de Armazenamento

Registrador de 4 bits

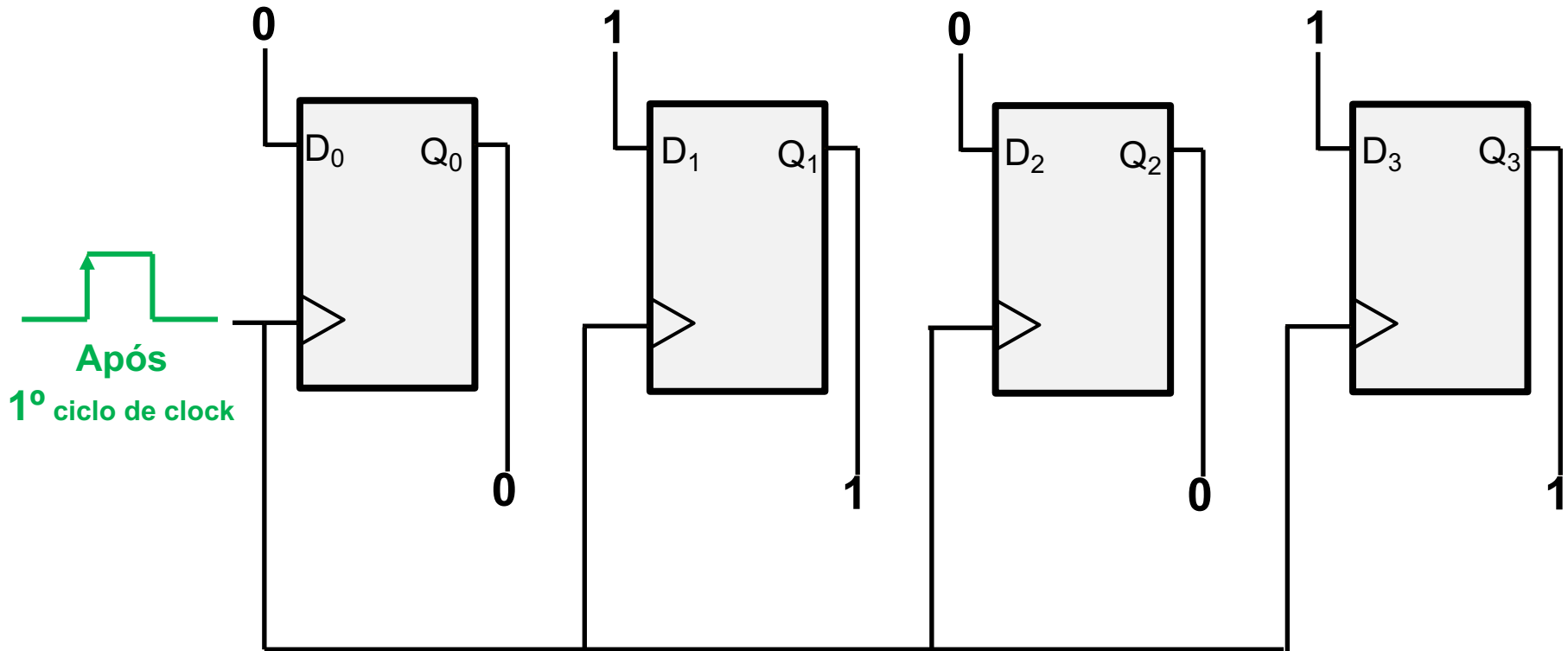


Registrador de Armazenamento



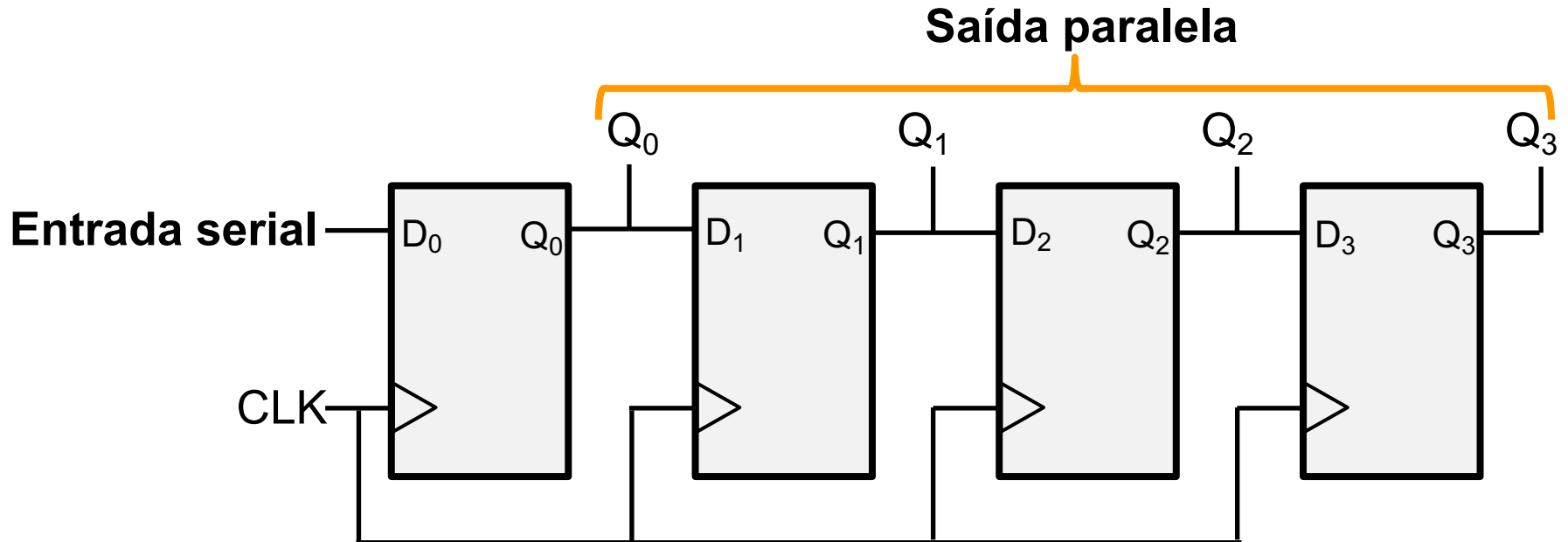
Registrador de Armazenamento

Registrador de 4 bits



Registrador de Deslocamento

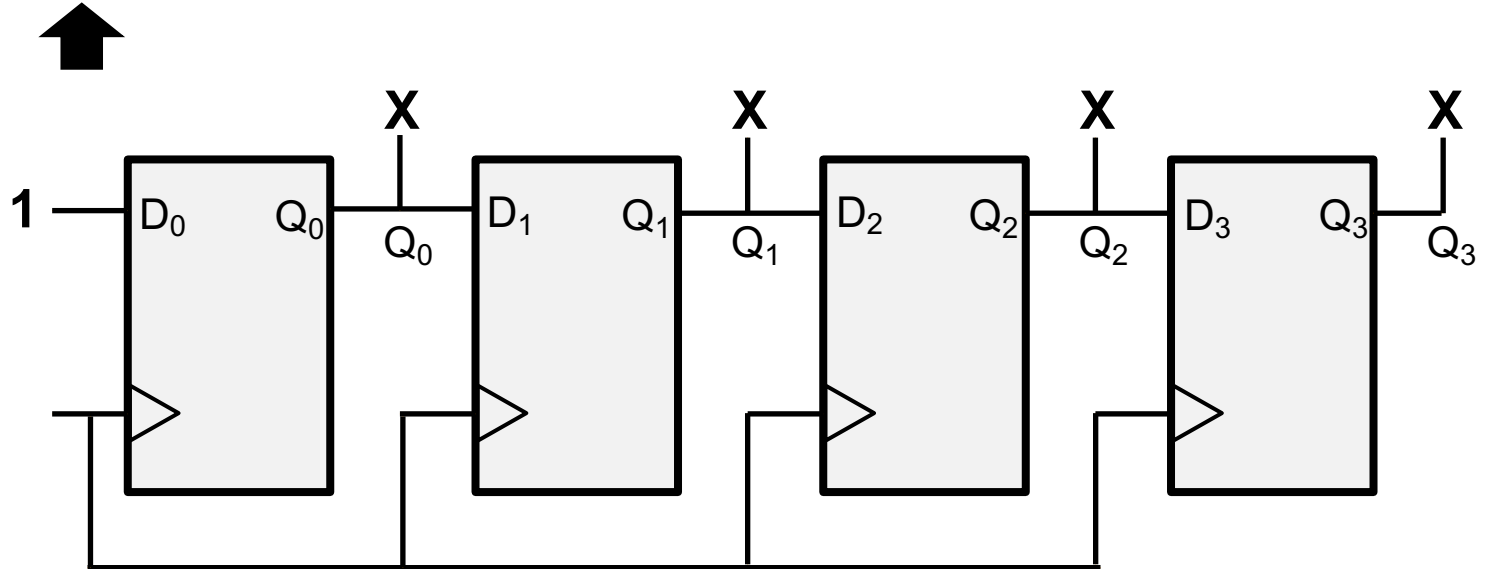
Entrada Serial / Saída Paralela



Registrador de Deslocamento

Entrada Serial / Saída Paralela

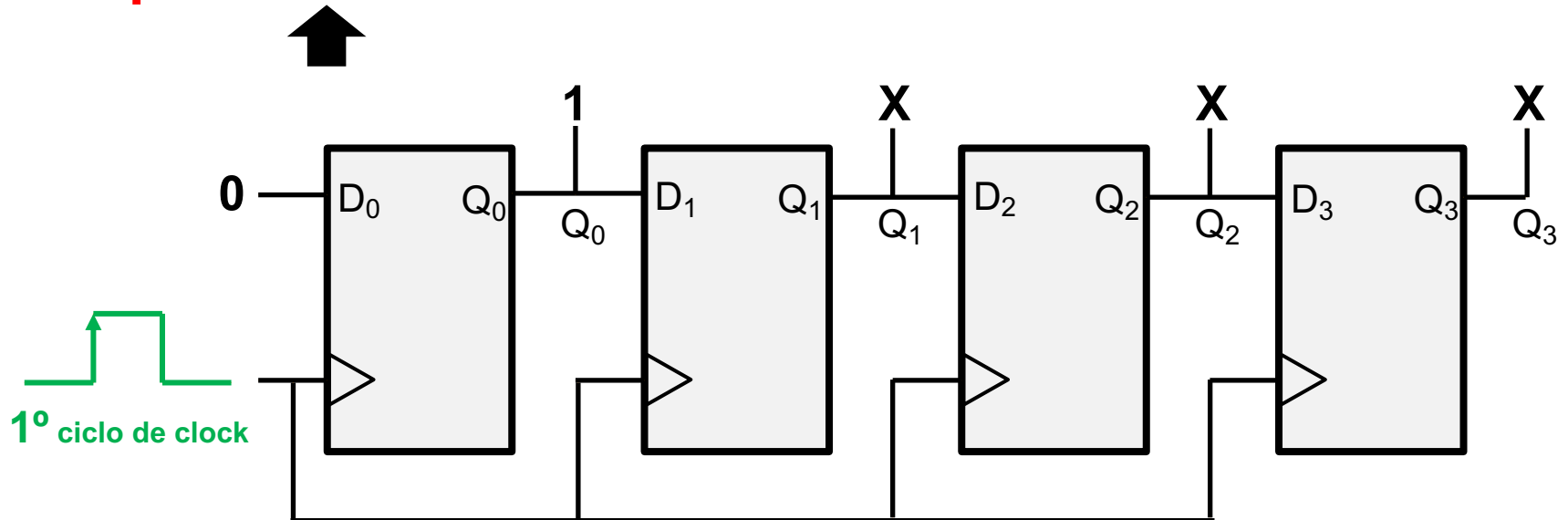
Exemplo : 1 0 1 0



Registrador de Deslocamento

Entrada Serial / Saída Paralela

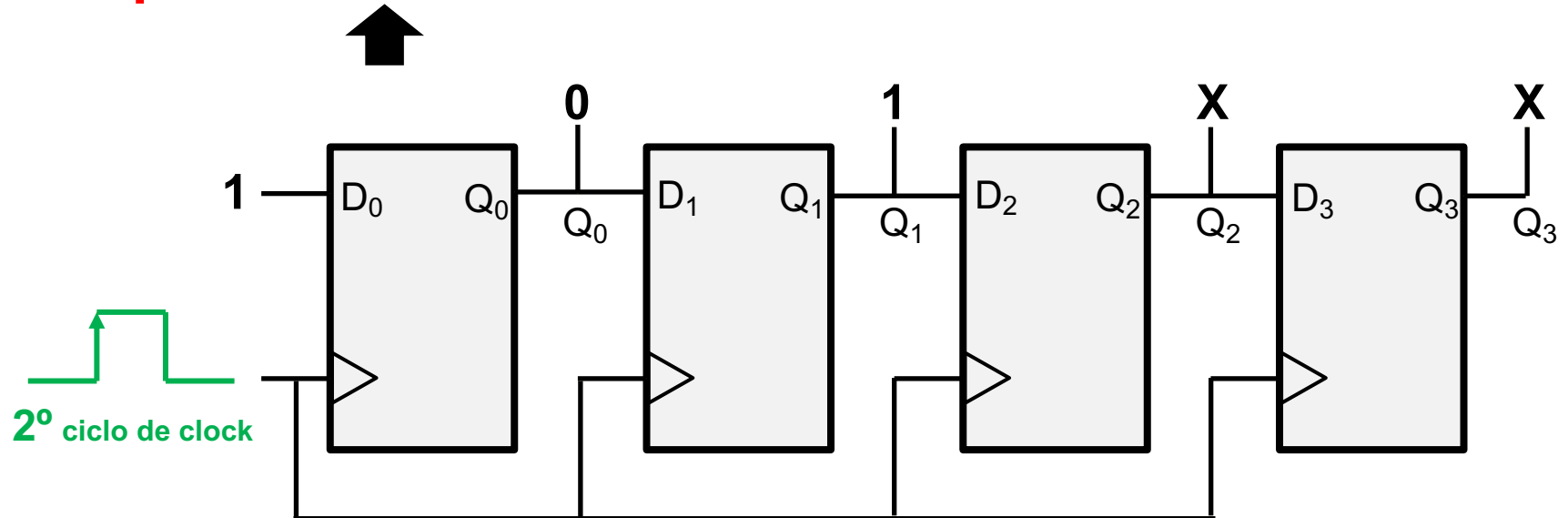
Exemplo : 1 0 1 0



Registrador de Deslocamento

Entrada Serial / Saída Paralela

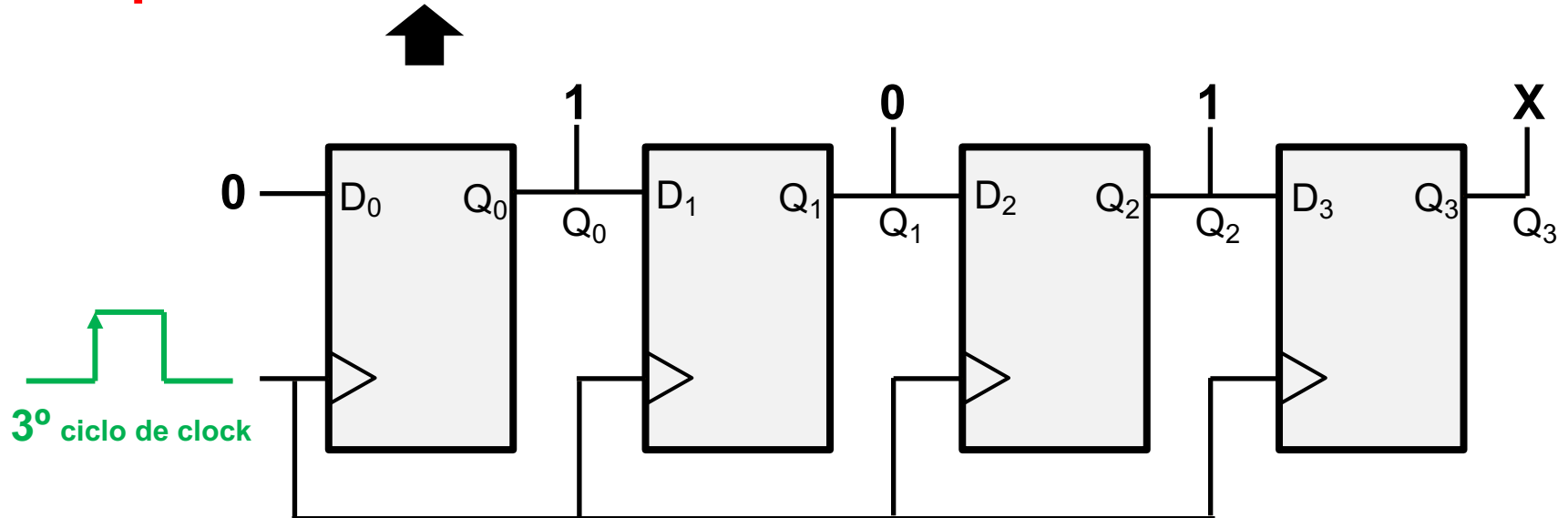
Exemplo : 1 0 1 0



Registrador de Deslocamento

Entrada Serial / Saída Paralela

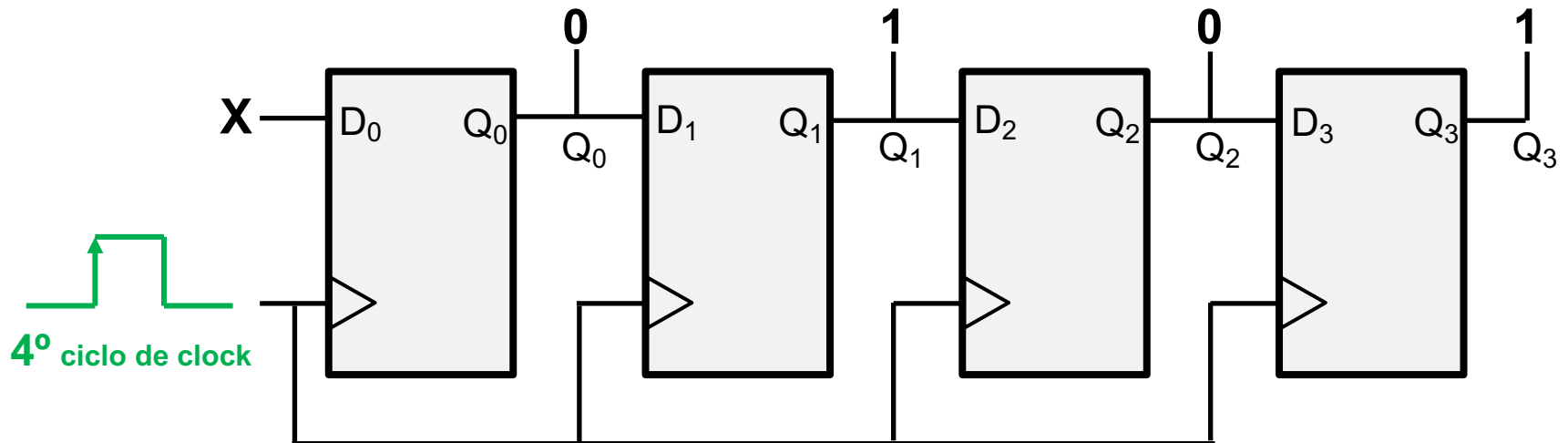
Exemplo : 1 0 1 0



Registrador de Deslocamento

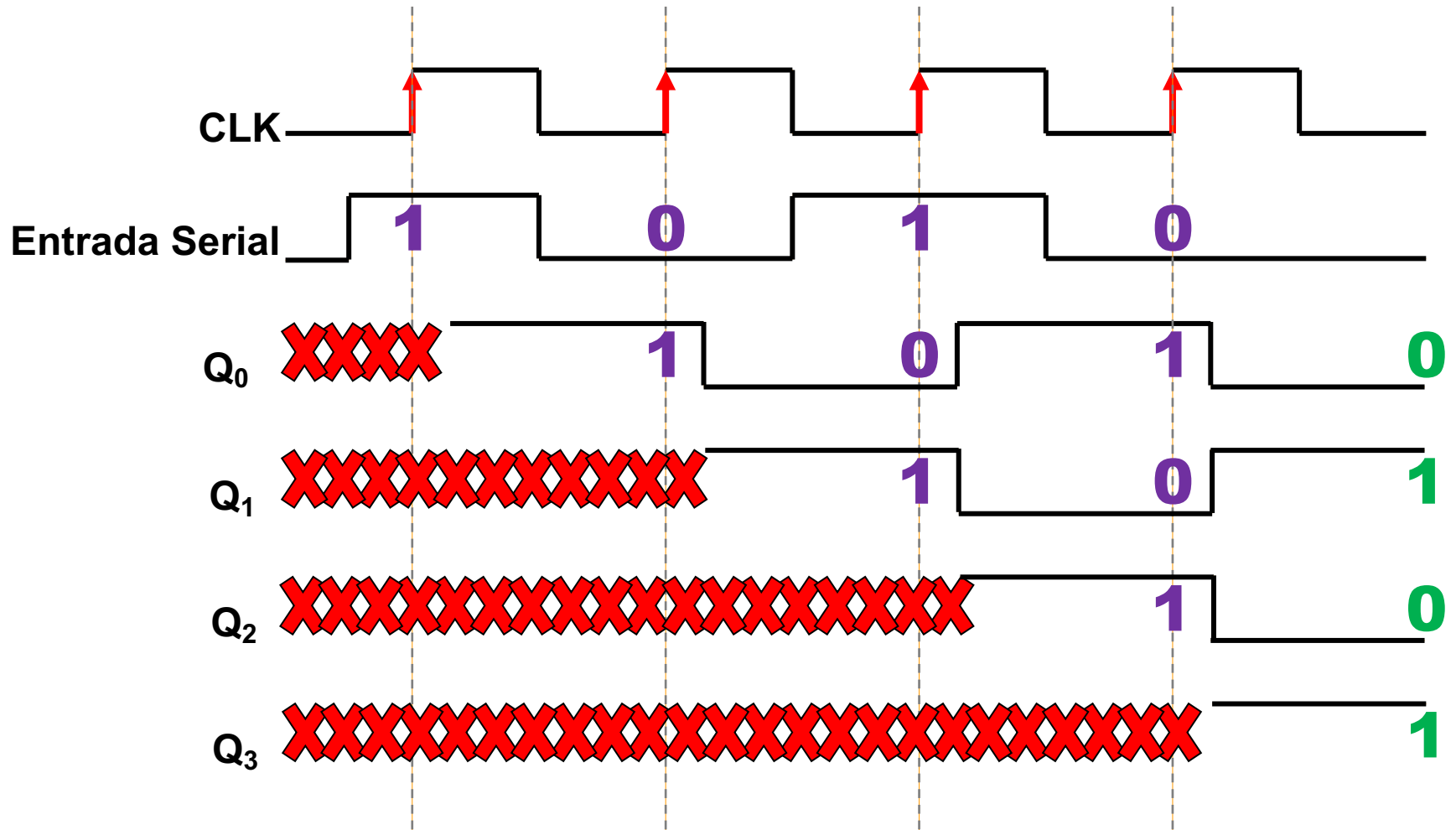
Entrada Serial / Saída Paralela

Exemplo : 1 0 1 0



O valor é armazenado no registrador após 4 ciclos de clock

Registrador de Deslocamento

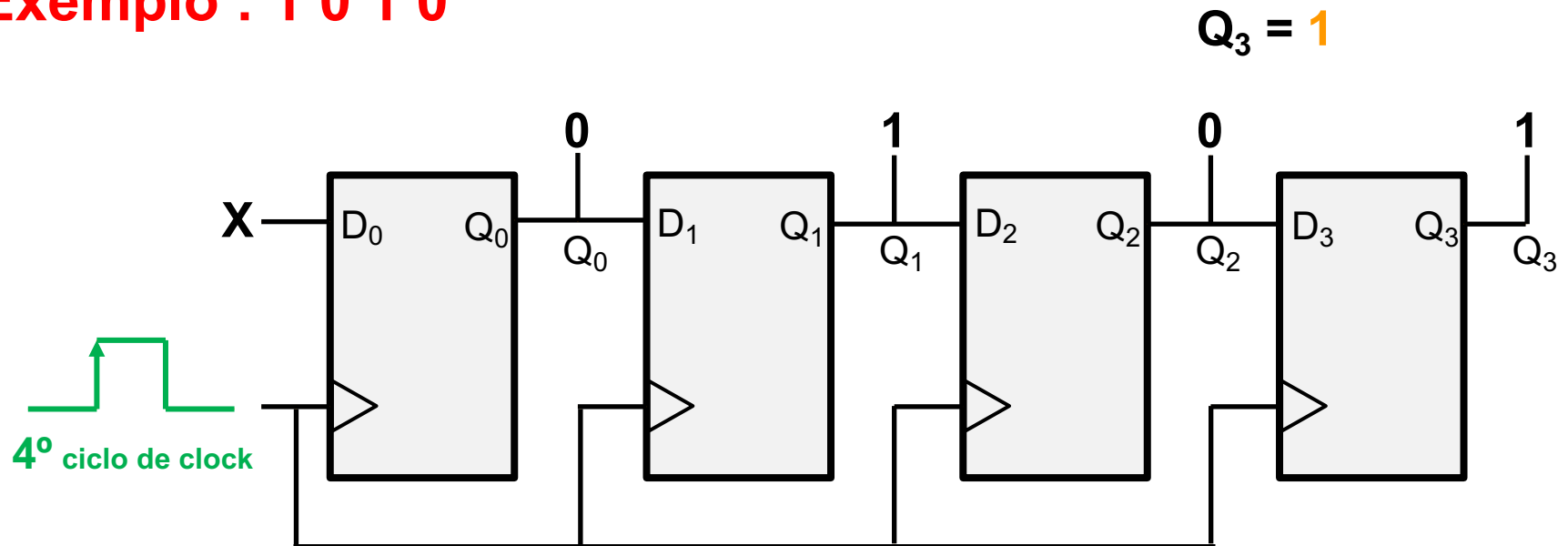


FORMA DE ONDA COM ATRASO

Registrador de Deslocamento

Entrada Serial / Saída Serial

Exemplo : 1 0 1 0

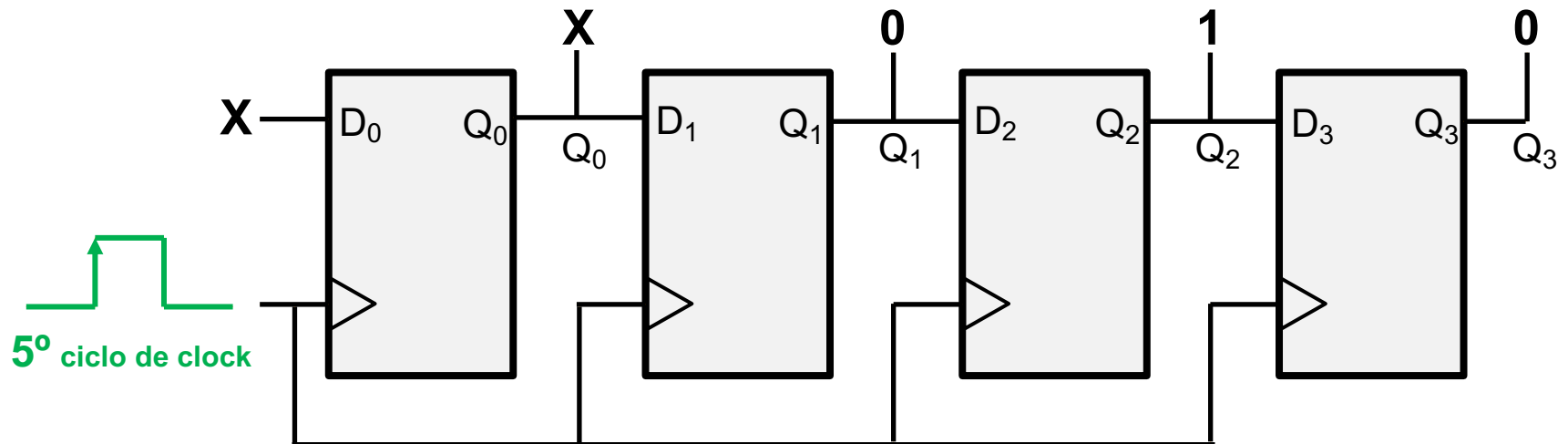


A partir do 4º ciclo de clock o valor começa a sair de forma serial em Q_3

Registrador de Deslocamento

Entrada Serial / Saída Serial

Exemplo : 1 0 1 0



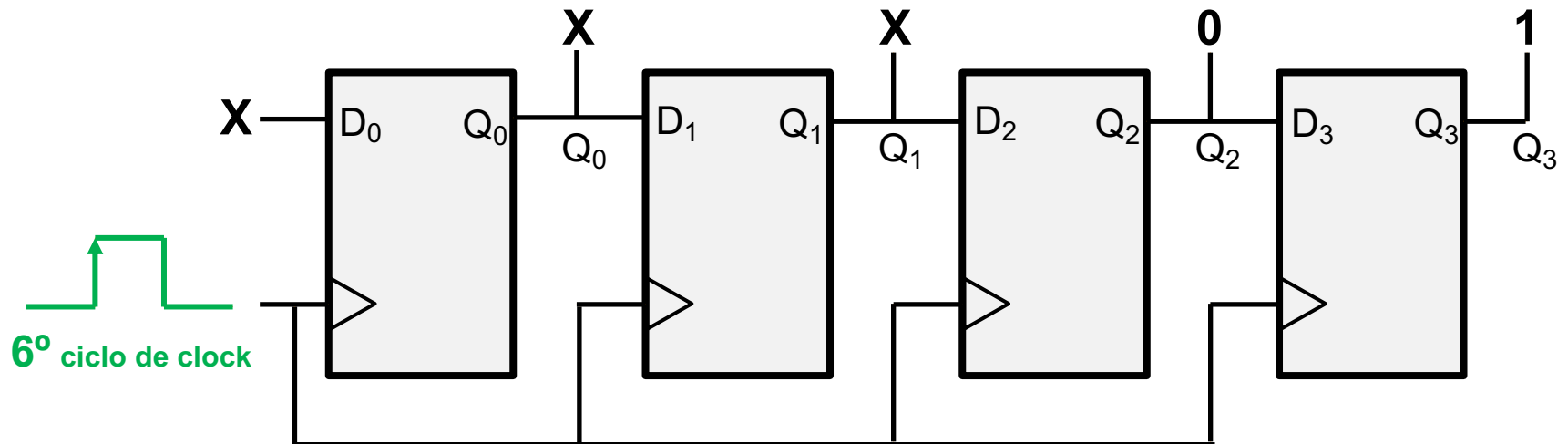
A partir do 4º ciclo de clock o valor começa a sair de forma serial em Q_3

Registrador de Deslocamento

Entrada Serial / Saída Serial

Exemplo : 1 0 1 0

$Q_3 = 1\ 0\ 1$

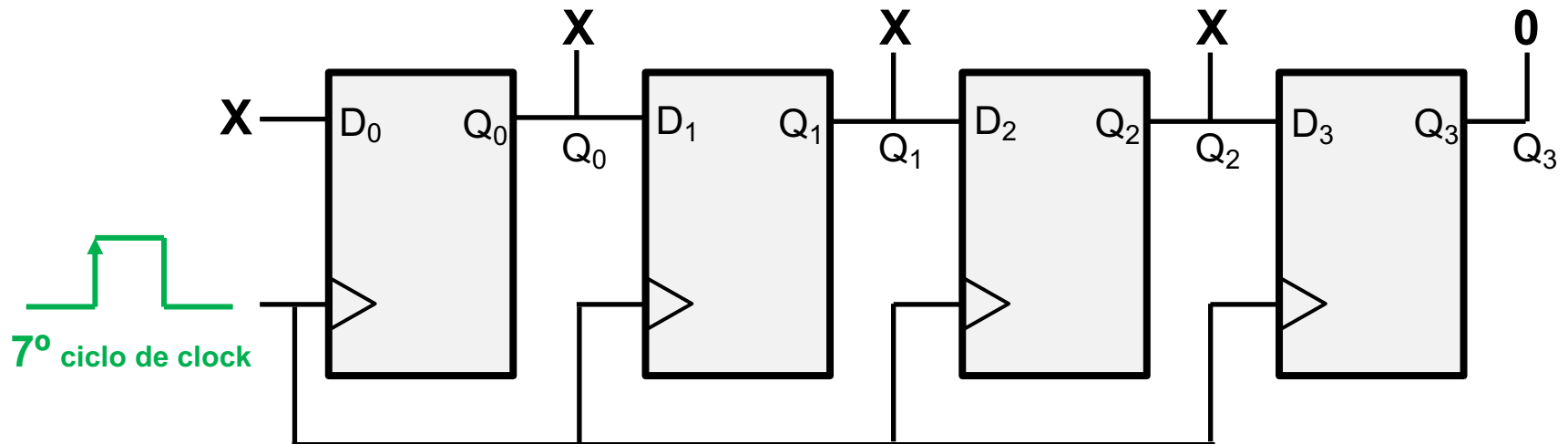


A partir do 4º ciclo de clock o valor começa a sair de forma serial em Q_3

Registrador de Deslocamento

Entrada Serial / Saída Serial

Exemplo : 1 0 1 0

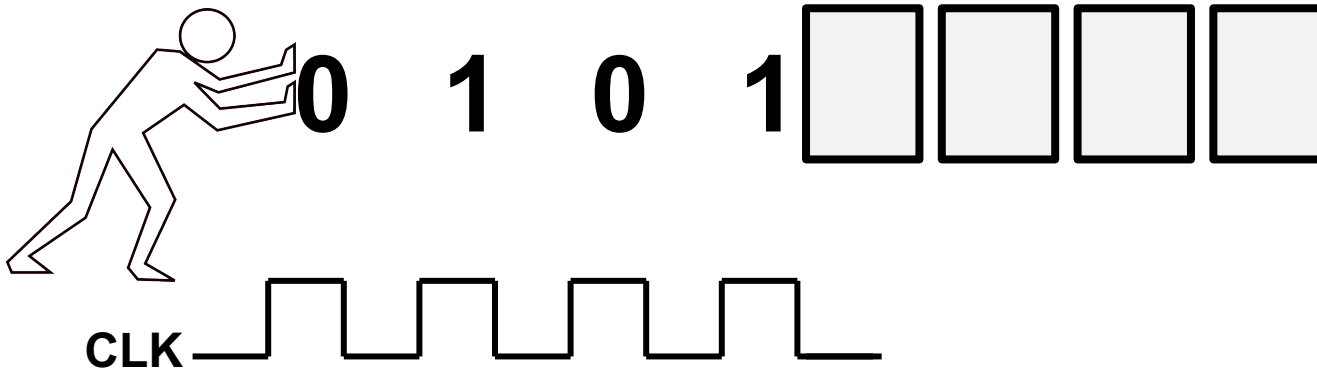


A partir do 4º ciclo de clock o valor começa a sair de forma serial em Q_3

Registrador de Deslocamento

Entrada Serial / Saída Paralela

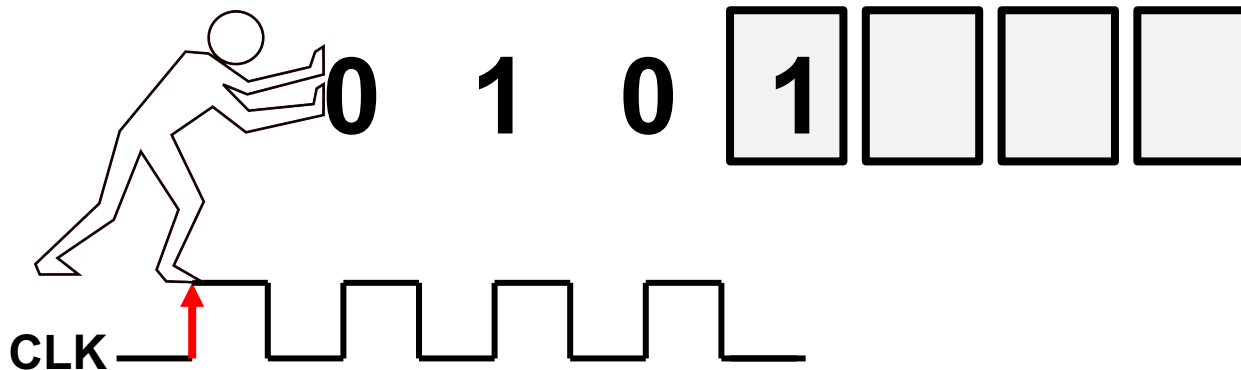
Exemplo : 1 0 1 0



Registrador de Deslocamento

Entrada Serial / Saída Paralela

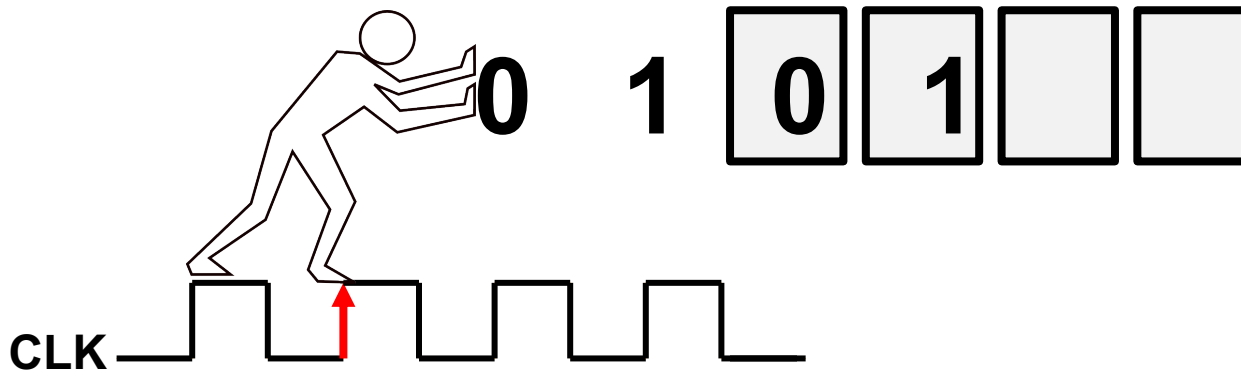
Exemplo : 1 0 1 0



Registrador de Deslocamento

Entrada Serial / Saída Paralela

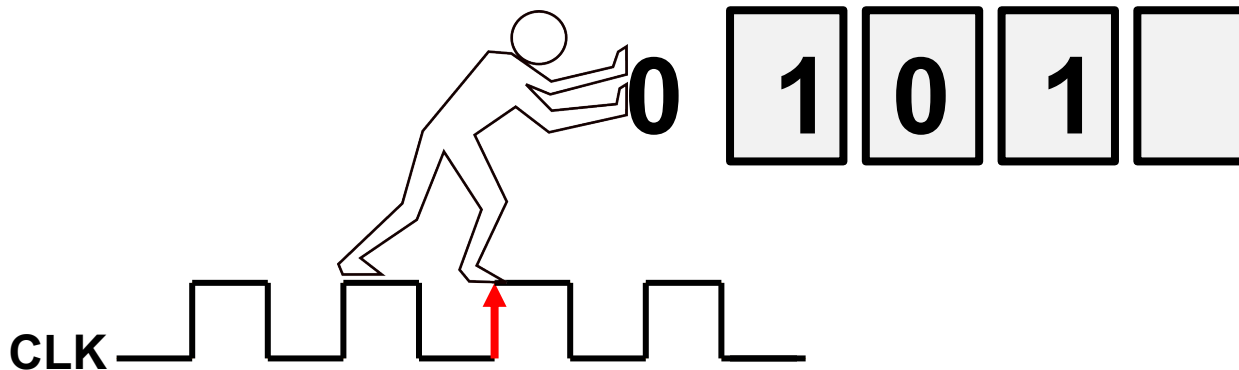
Exemplo : 1 0 1 0



Registrador de Deslocamento

Entrada Serial / Saída Paralela

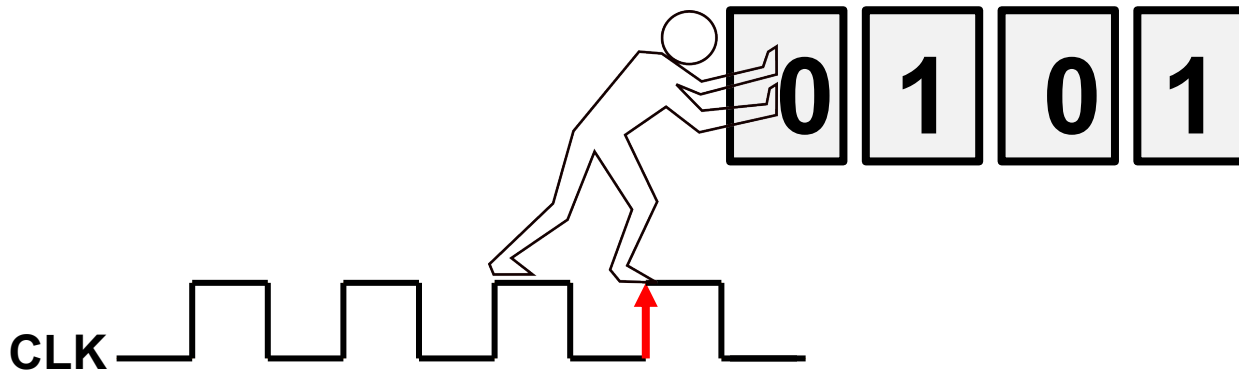
Exemplo : 1 0 1 0



Registrador de Deslocamento

Entrada Serial / Saída Paralela

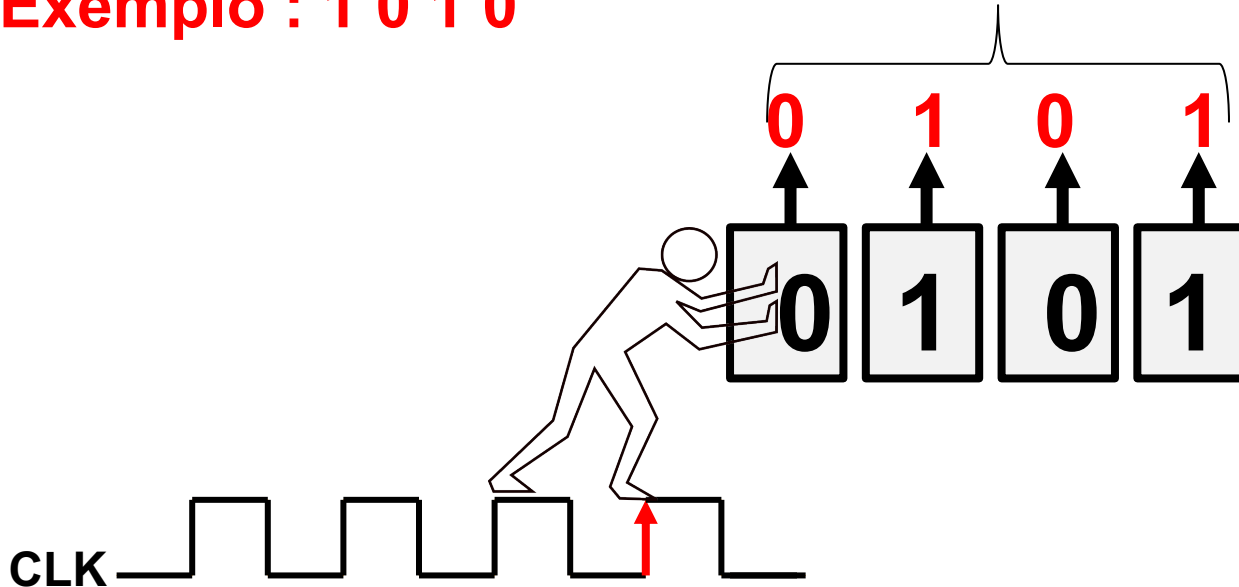
Exemplo : 1 0 1 0



Registrador de Deslocamento

Exemplo : 1 0 1 0

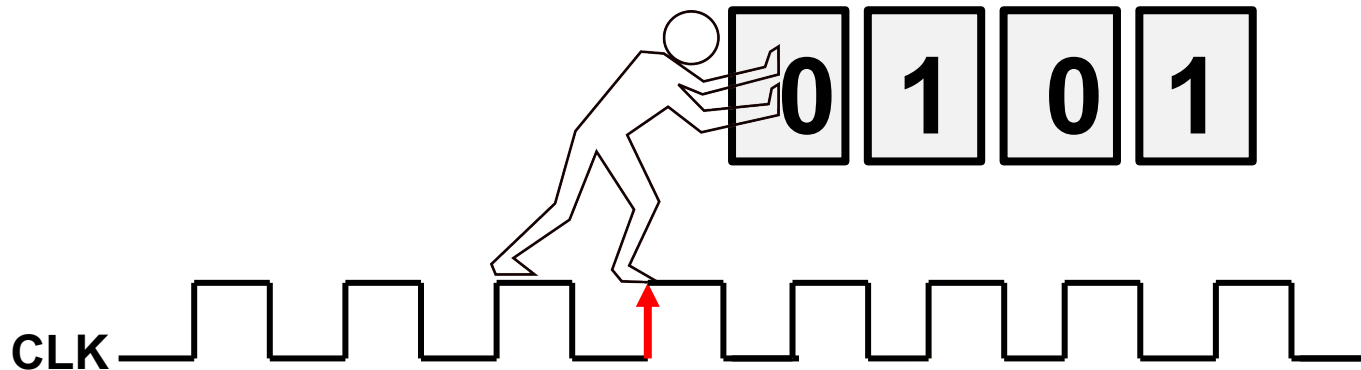
Saída Paralela



Registrador de Deslocamento

Saída Serial

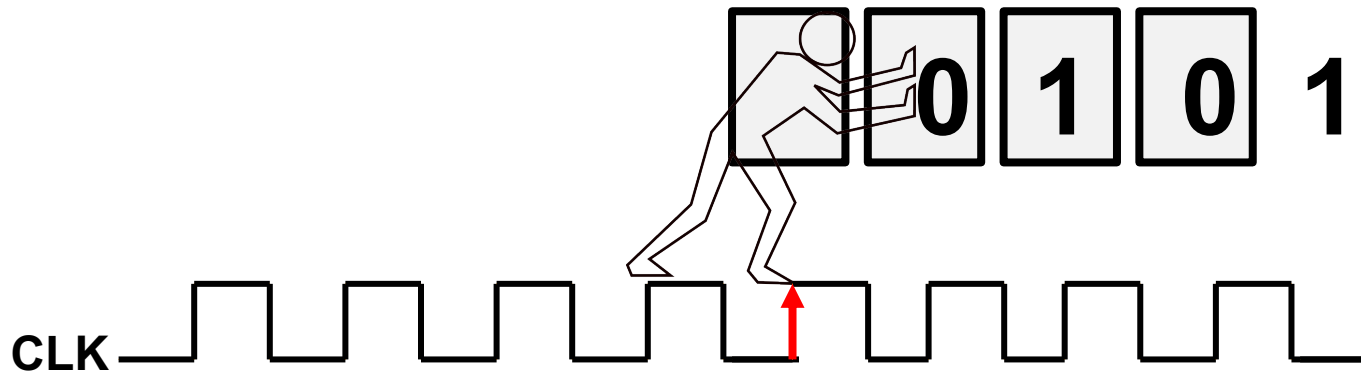
Exemplo : 1 0 1 0



Registrador de Deslocamento

Saída Serial

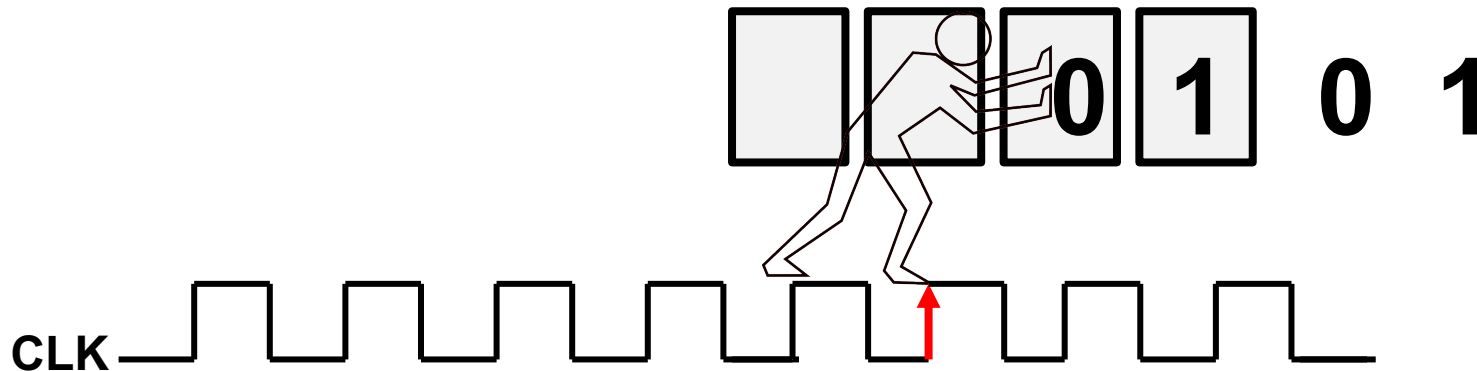
Exemplo : 1 0 1 0



Registrador de Deslocamento

Saída Serial

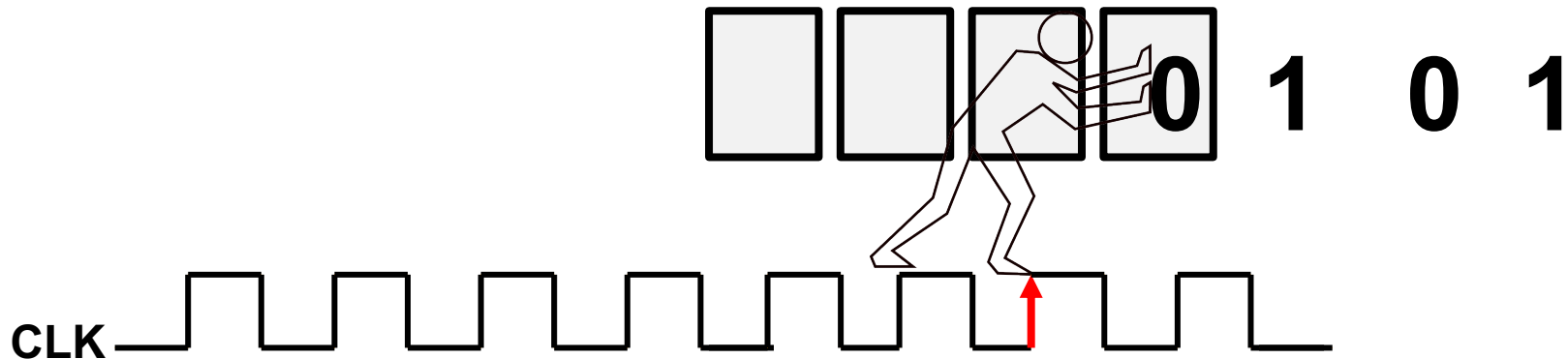
Exemplo : 1 0 1 0



Registrador de Deslocamento

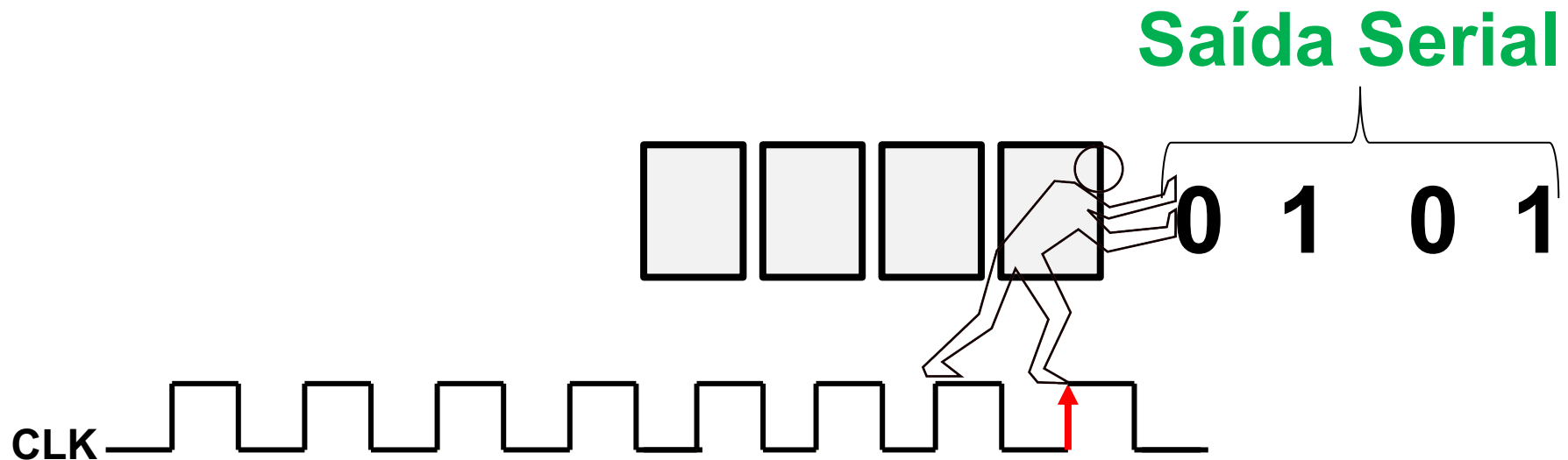
Saída Serial

Exemplo : 1 0 1 0



Registrador de Deslocamento

Exemplo : 1 0 1 0

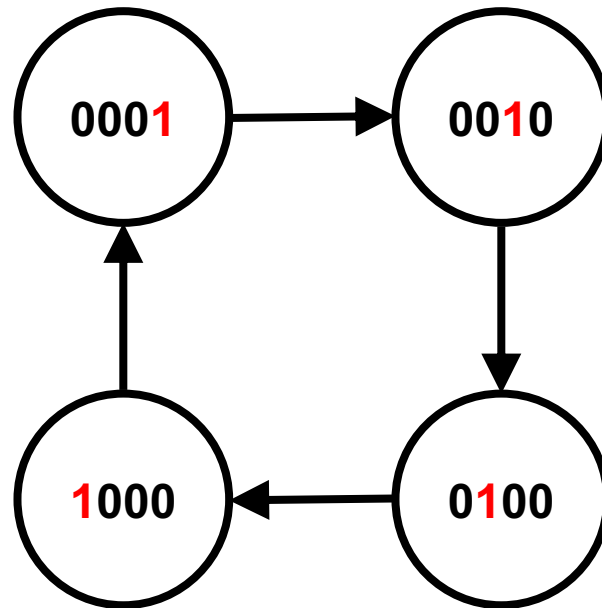


Registrador de Deslocamento

- **Dado armazenado é deslocado para esquerda ou para a direita (shift de bits)**
 - Multiplicação ou divisão por 2 :
 - $1010 \rightarrow 1 \text{ bit deslocado para esquerda} \rightarrow 10100 \rightarrow \text{multiplicação}$
 - $1010 \rightarrow 1 \text{ bit deslocado para direita} \rightarrow 0101 \rightarrow \text{divisão}$
- Executar operações um bit por vez
 - Adição, Complemento 2, paridade,...
- Atraso de tempo do clock
- Conversor Serial \rightarrow Paralelo e Paralelo \rightarrow Serial
- Contadores – Anel e Johnson

Contador em Anel

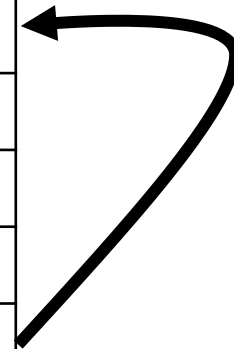
□ Exemplo – Contador em Anel de 4 bits



Contador em Anel

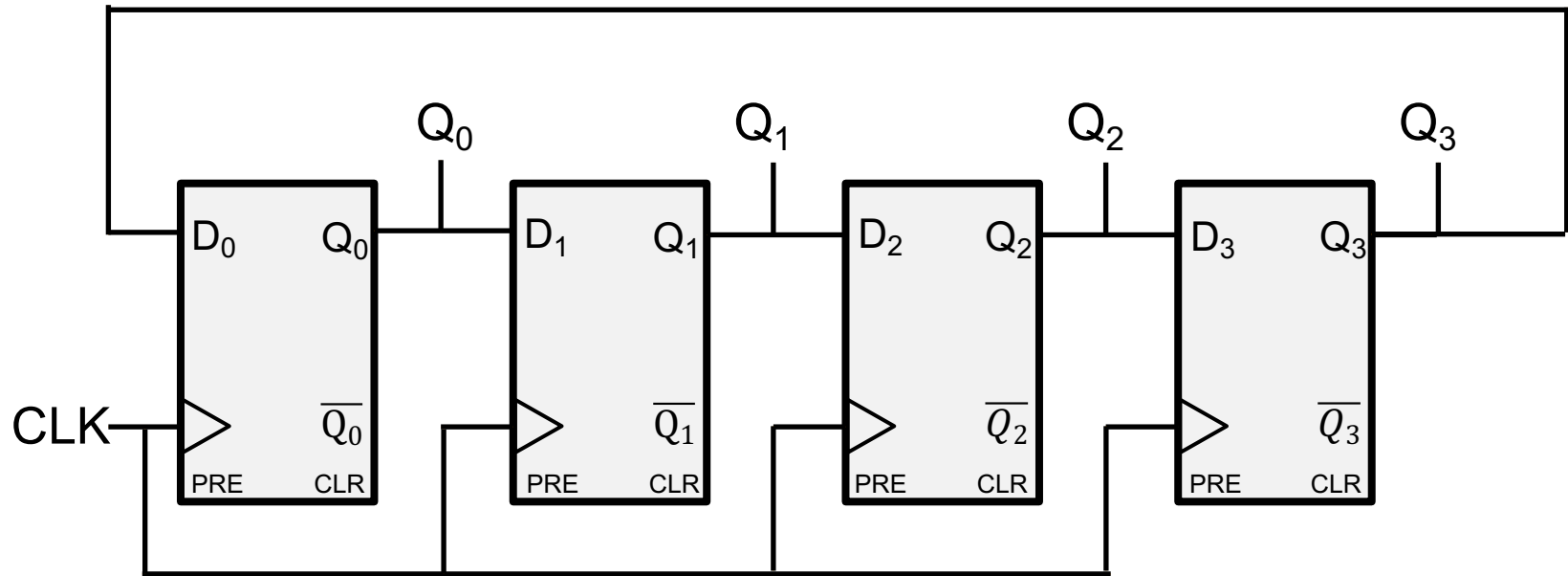
□ Exemplo – Contador em Anel de 4 bits

Pulso de Clock	Q ₃	Q ₂	Q ₁	Q ₀
Valor inicial	0	0	0	1
1º	0	0	1	0
2º	0	1	0	0
3º	1	0	0	0
4º (reciclagem)	0	0	0	1



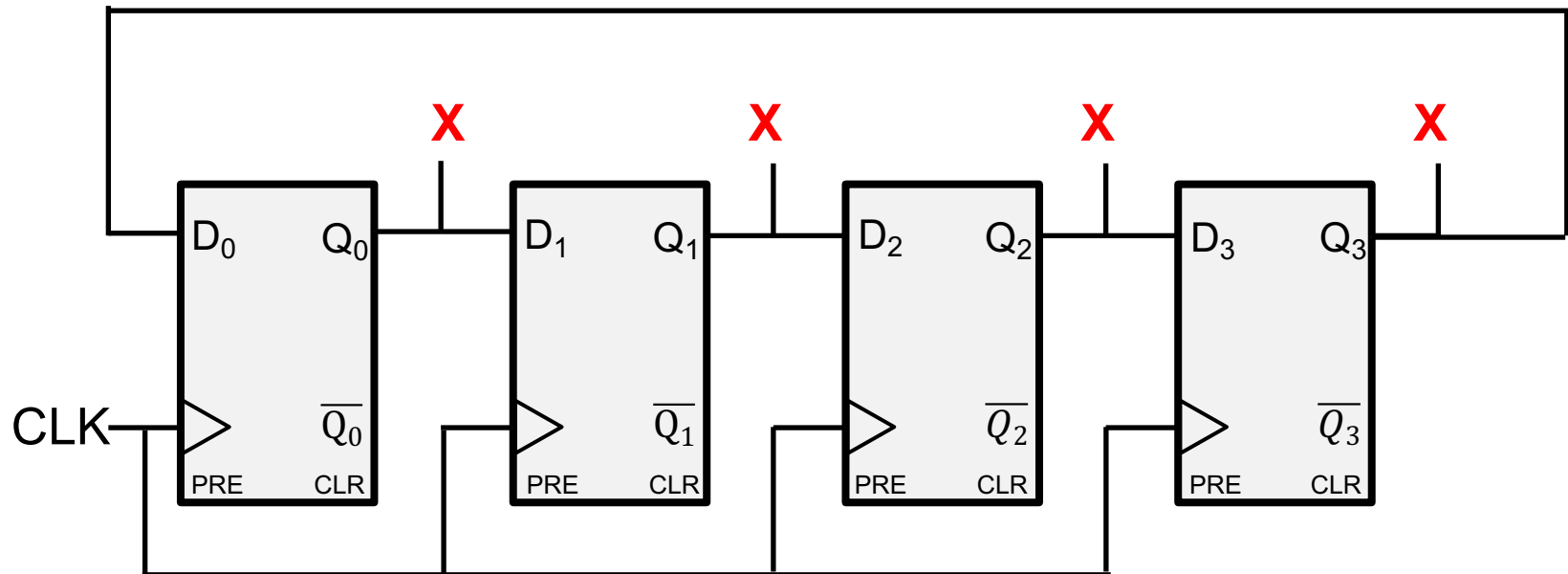
Contador em Anel

□ Exemplo – Contador em Anel de 4 bits



Contador em Anel

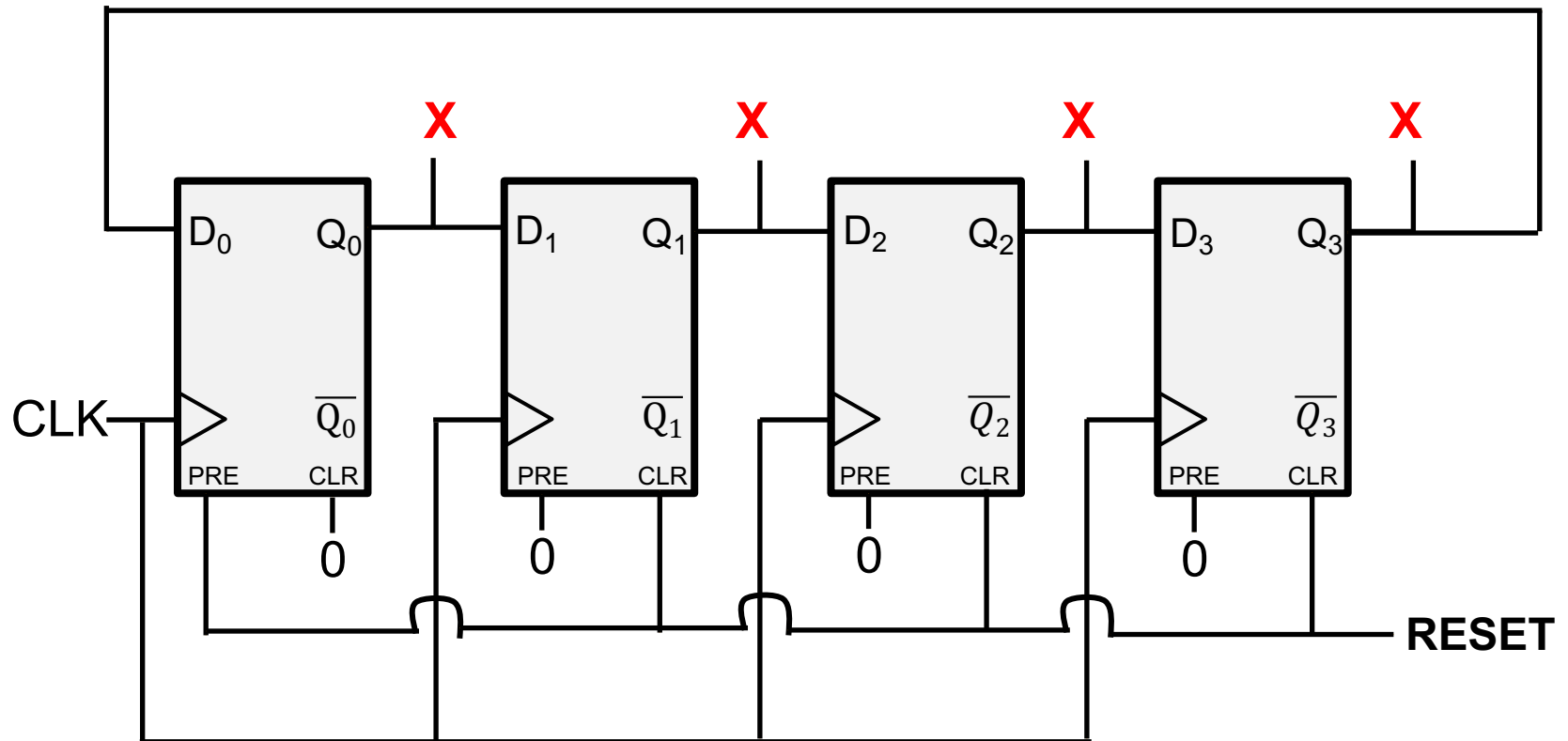
□ Exemplo – Contador em Anel de 4 bits



COMO INICIALIZAR O CONTADOR?

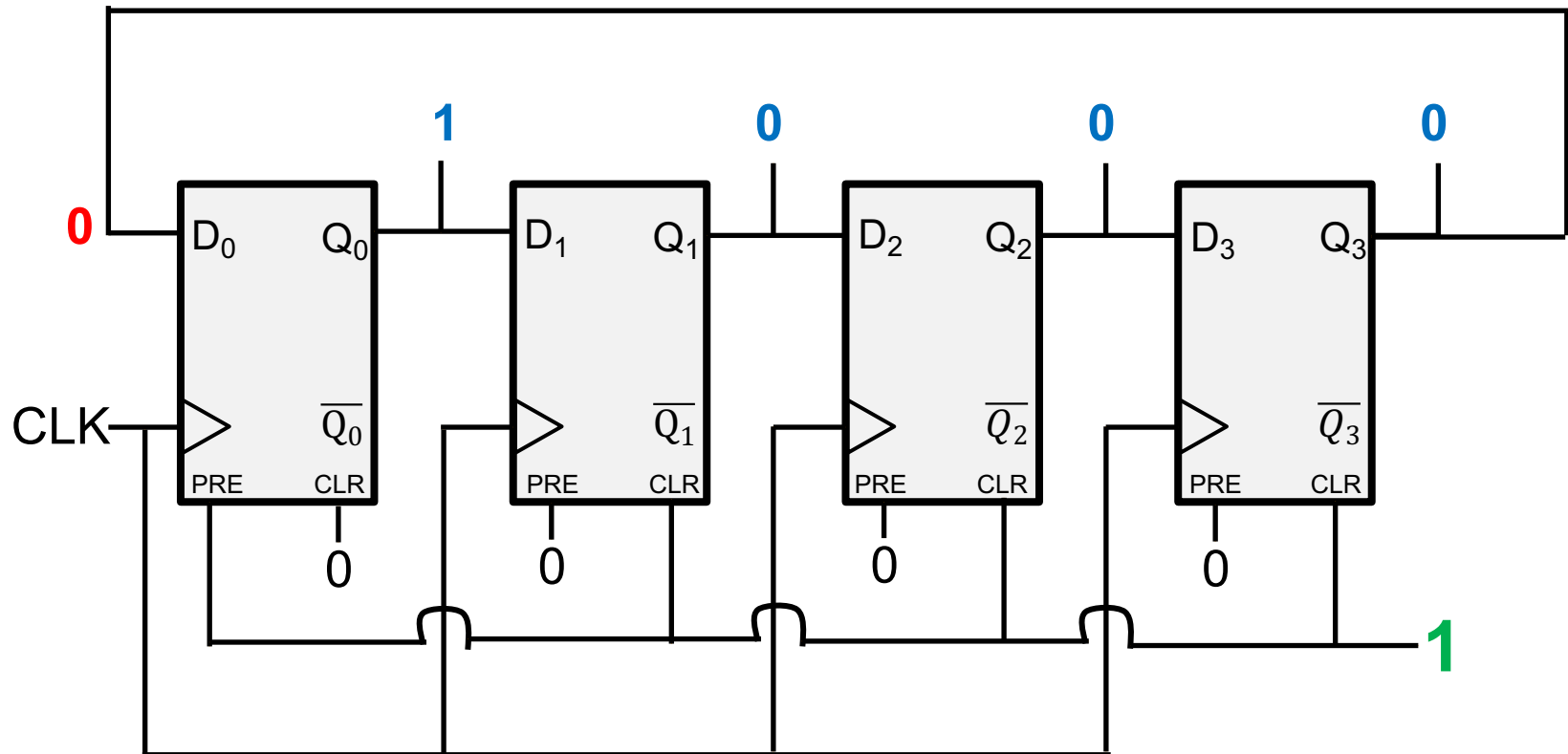
Contador em Anel

□ Exemplo – Contador em Anel de 4 bits



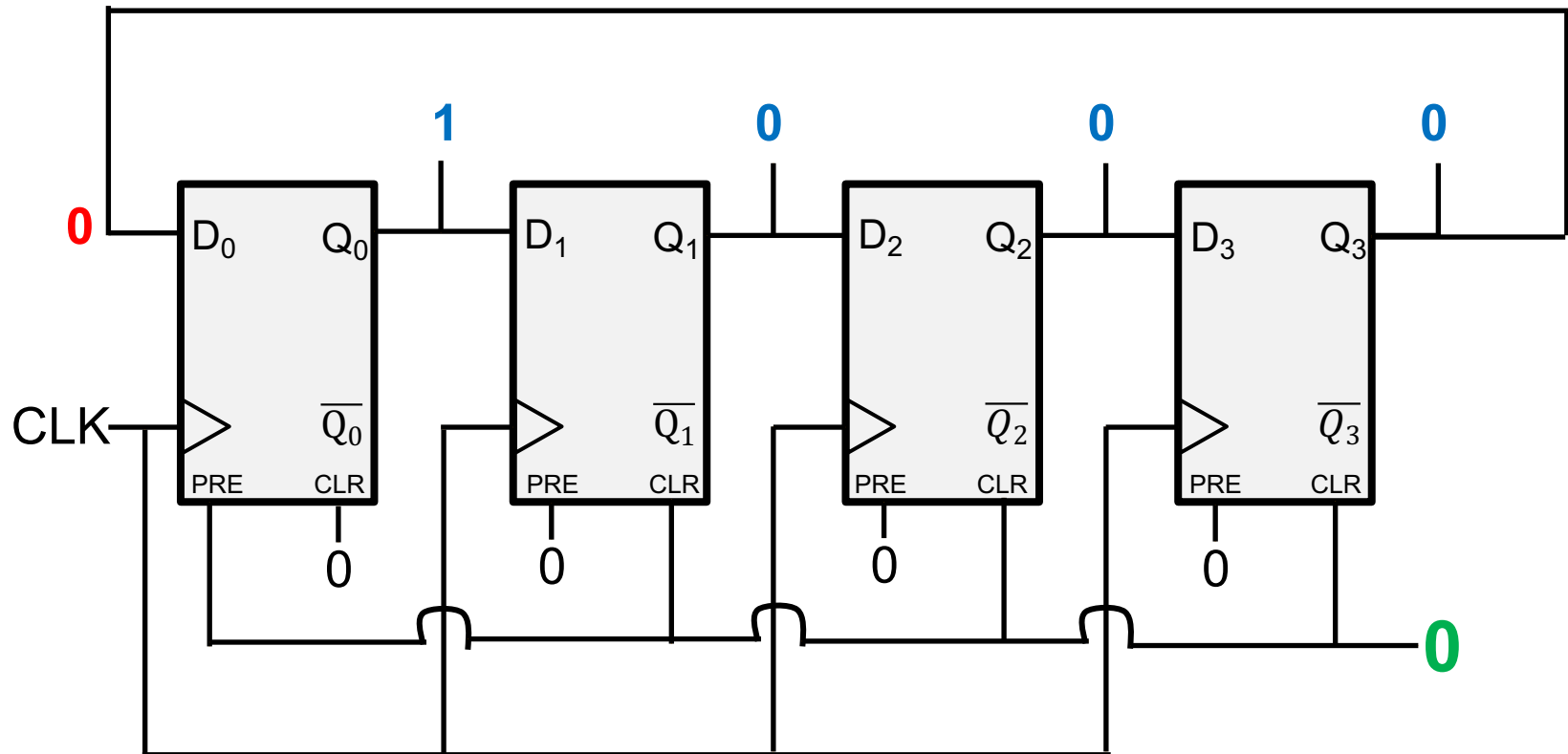
Contador em Anel

Exemplo – Contador em Anel de 4 bits



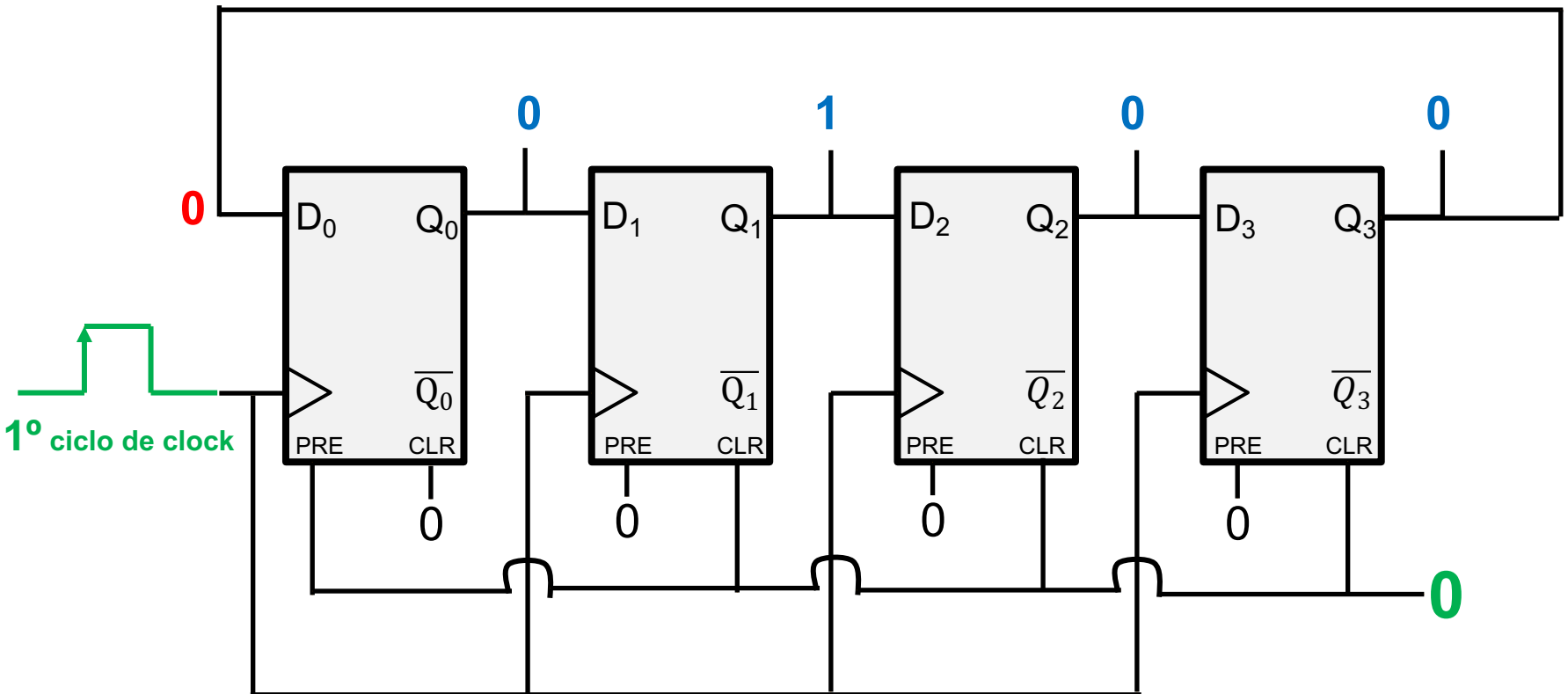
Contador em Anel

Exemplo – Contador em Anel de 4 bits



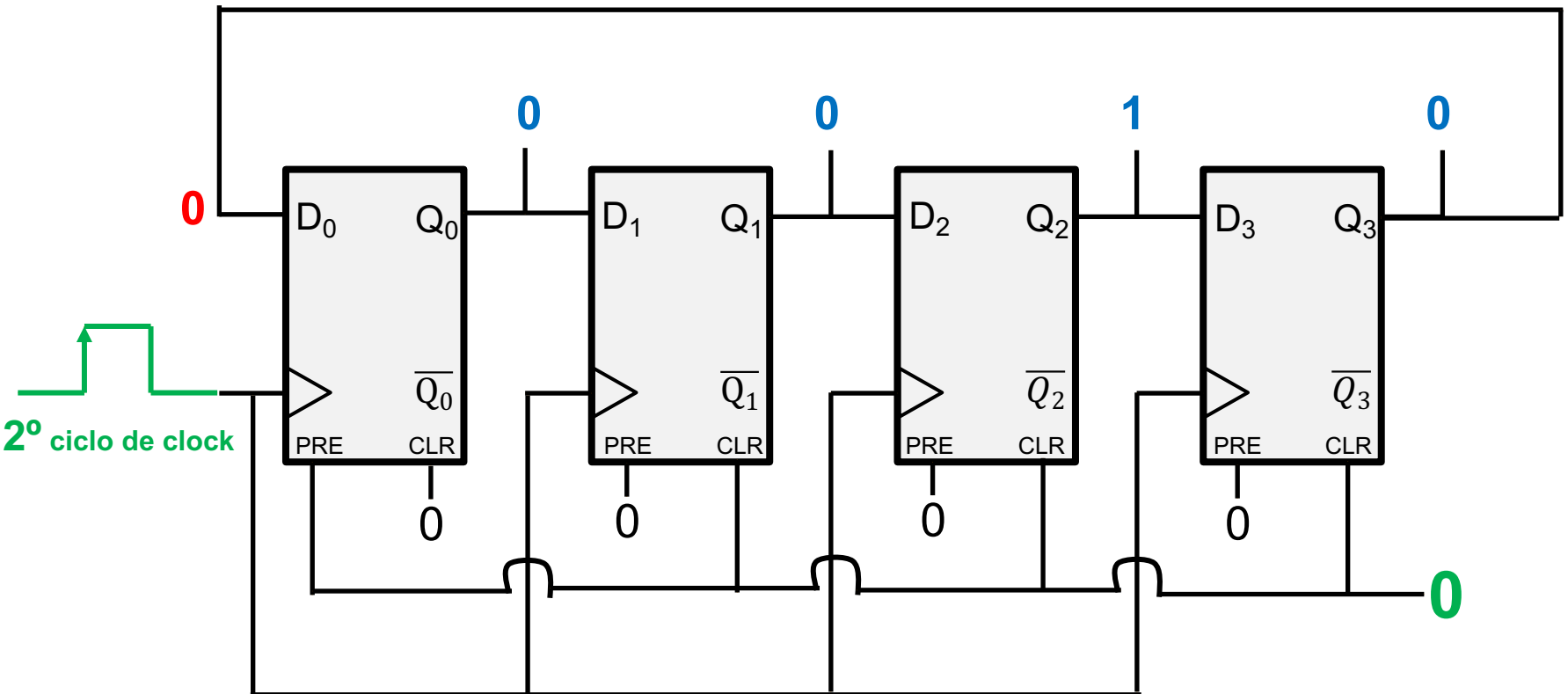
Contador em Anel

□ Exemplo – Contador em Anel de 4 bits



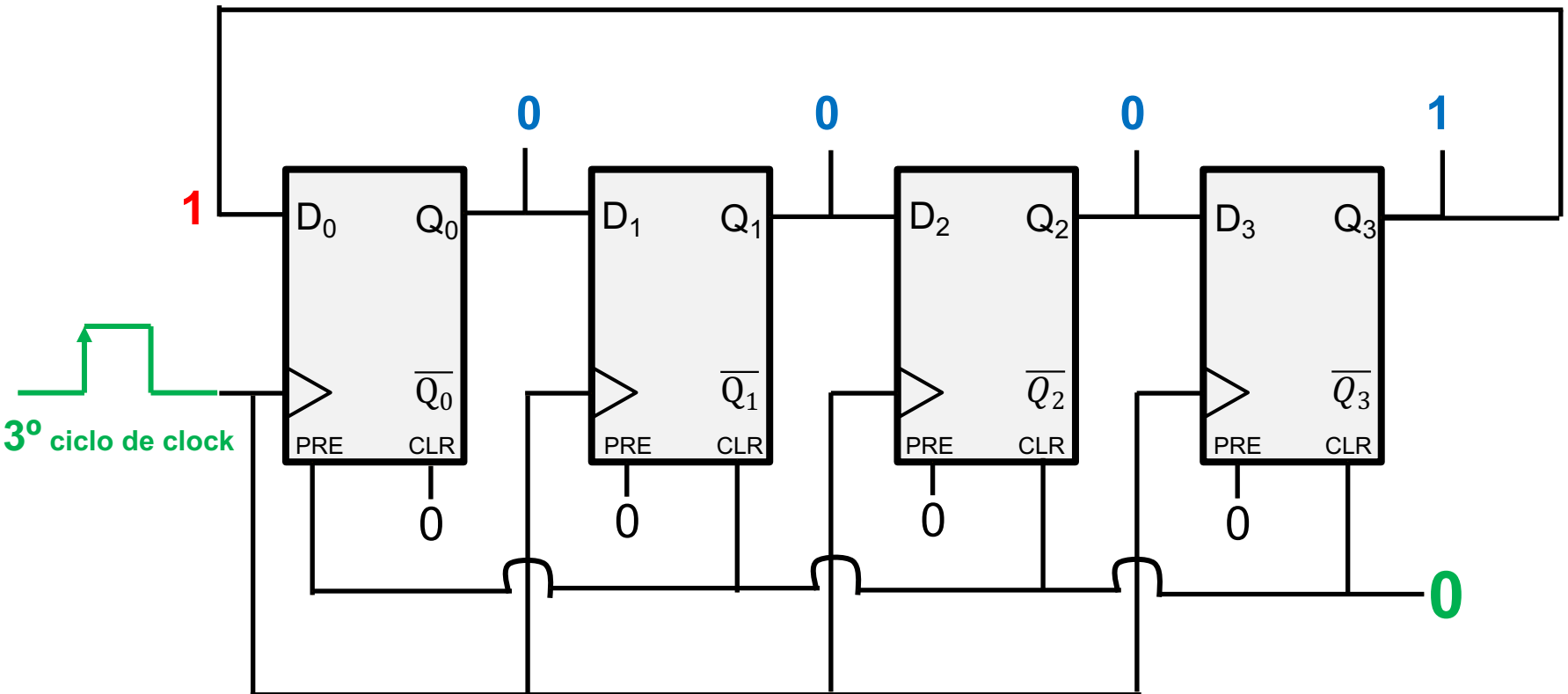
Contador em Anel

□ Exemplo – Contador em Anel de 4 bits



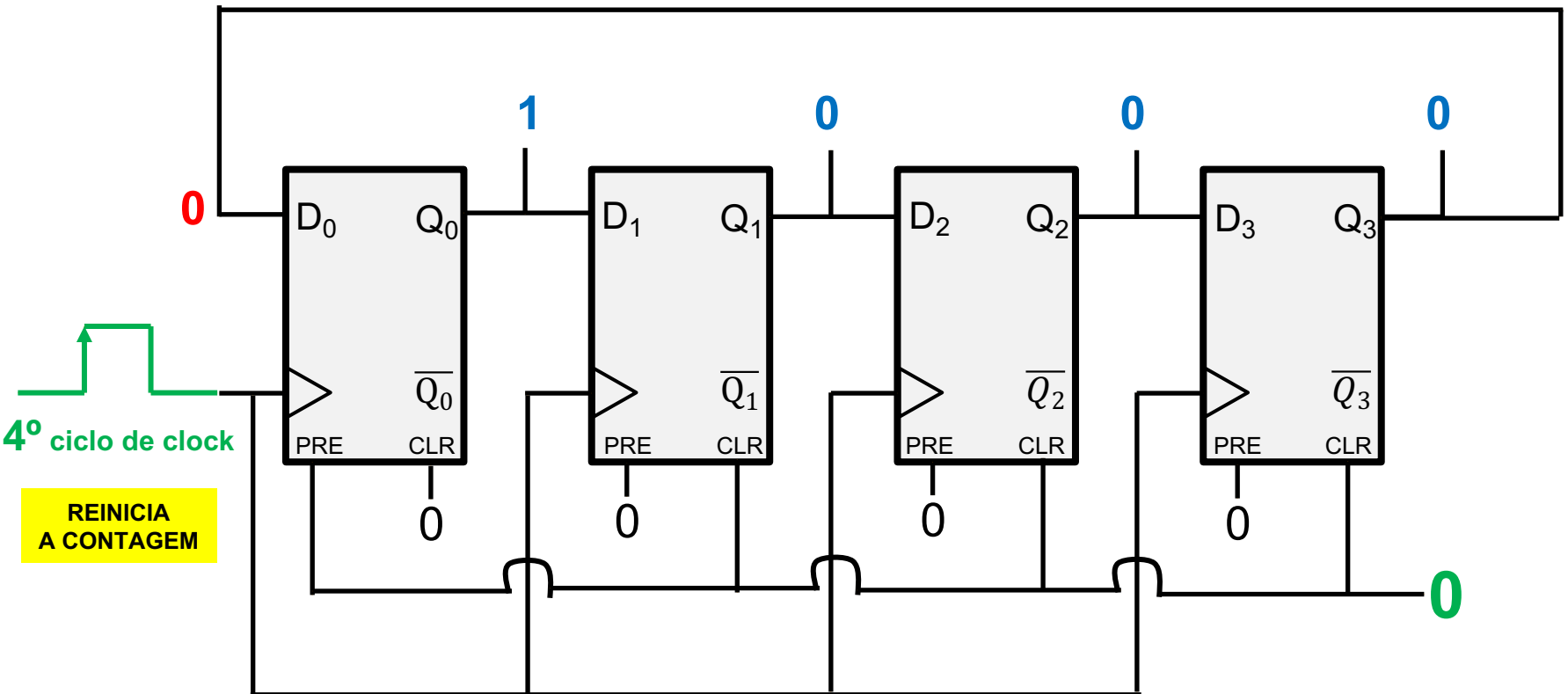
Contador em Anel

□ Exemplo – Contador em Anel de 4 bits



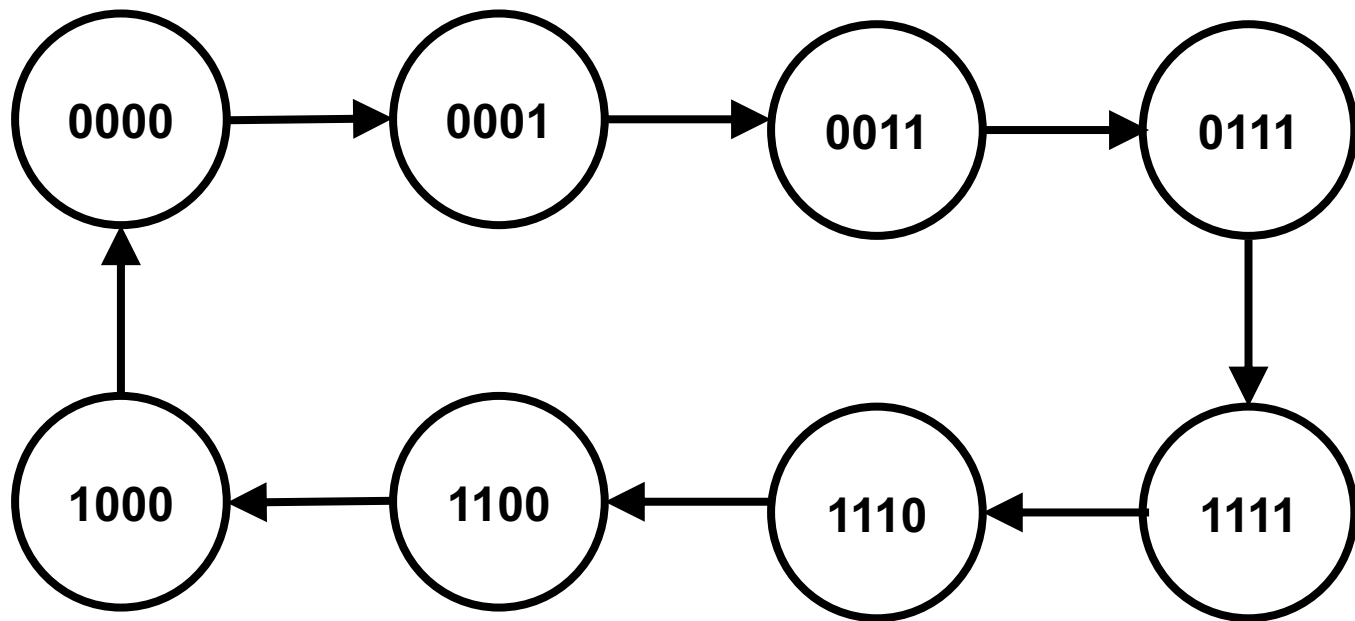
Contador em Anel

Exemplo – Contador em Anel de 4 bits



Contador de Johnson

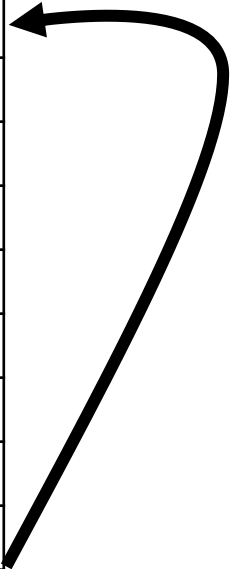
▣ Exemplo – Contador de Johnson de 4 bits



Contador de Johnson

□ Exemplo – Contador de Johnson de 4 bits

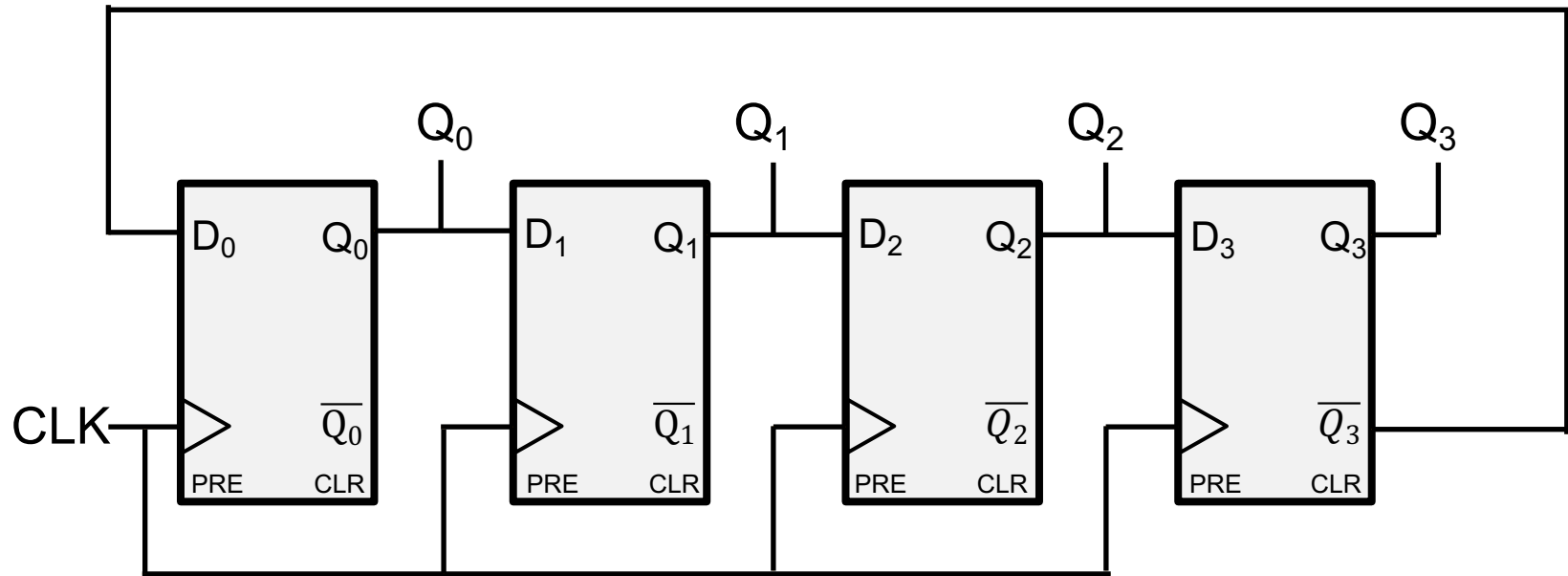
Pulso de Clock	Q ₃	Q ₂	Q ₁	Q ₀
Valor inicial	0	0	0	0
1º	0	0	0	1
2º	0	0	1	1
3º	0	1	1	1
4º	1	1	1	1
5º	1	1	1	0
6º	1	1	0	0
7º	1	0	0	0
8º (reciclagem)	0	0	0	0



Só muda um bit entre um estado e outro

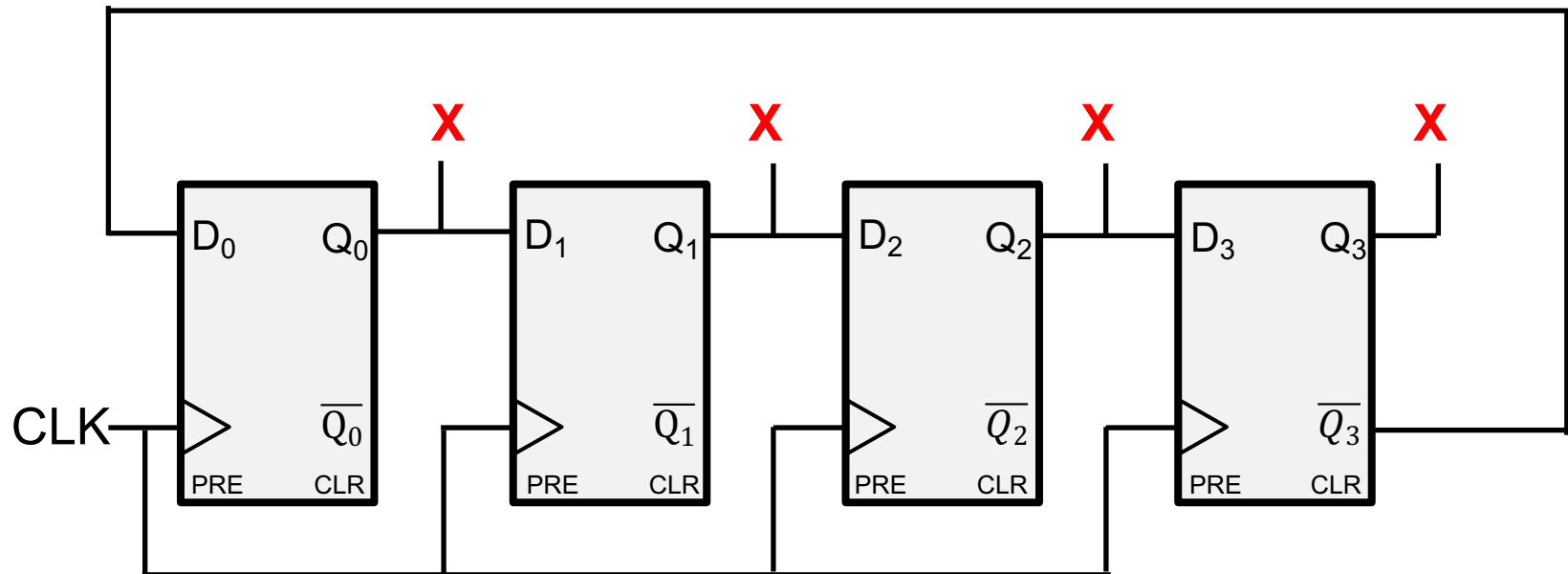
Contador de Johnson

□ Exemplo – Contador de Johnson de 4 bits



Contador de Johnson

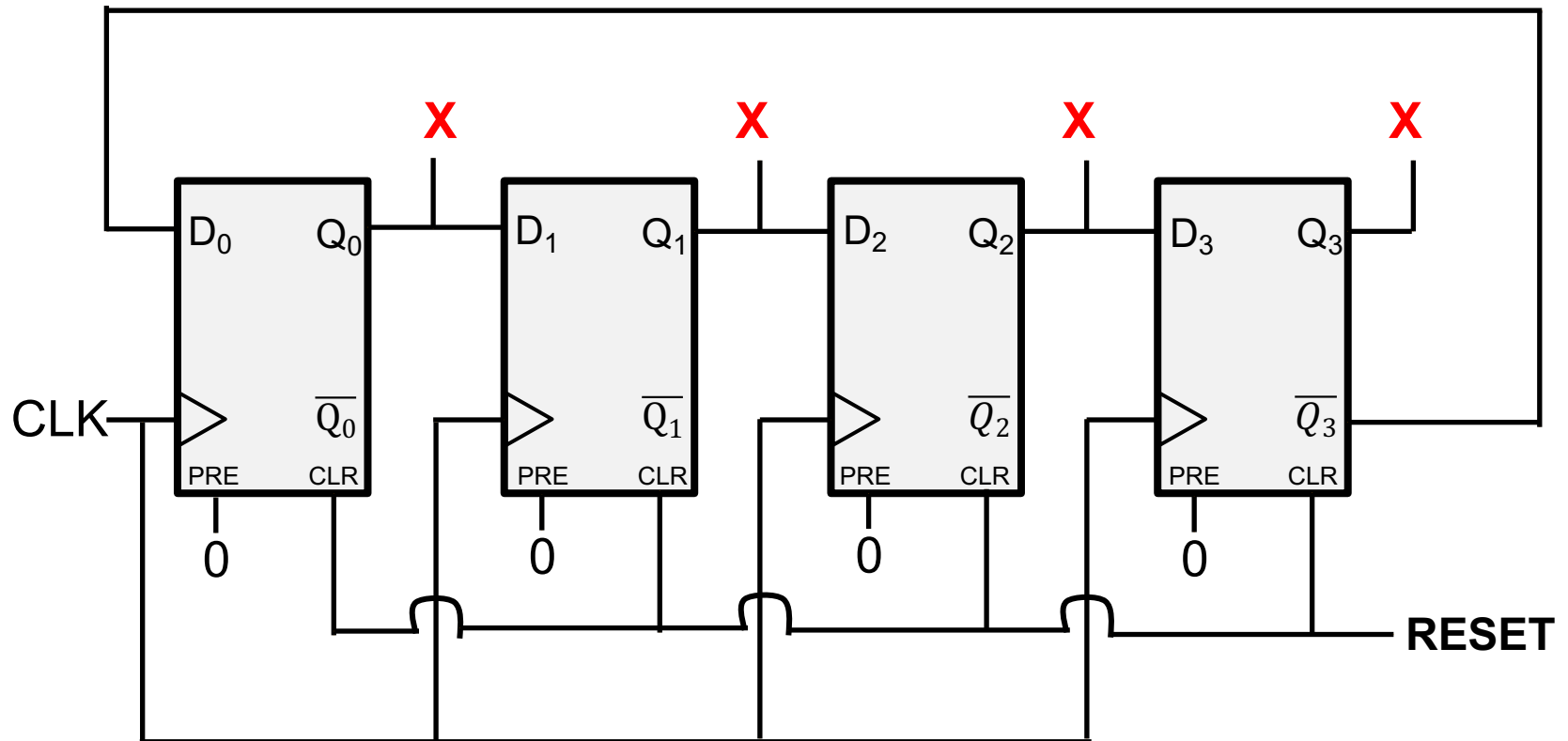
□ Exemplo – Contador de Johnson de 4 bits



COMO INICIALIZAR O CONTADOR?

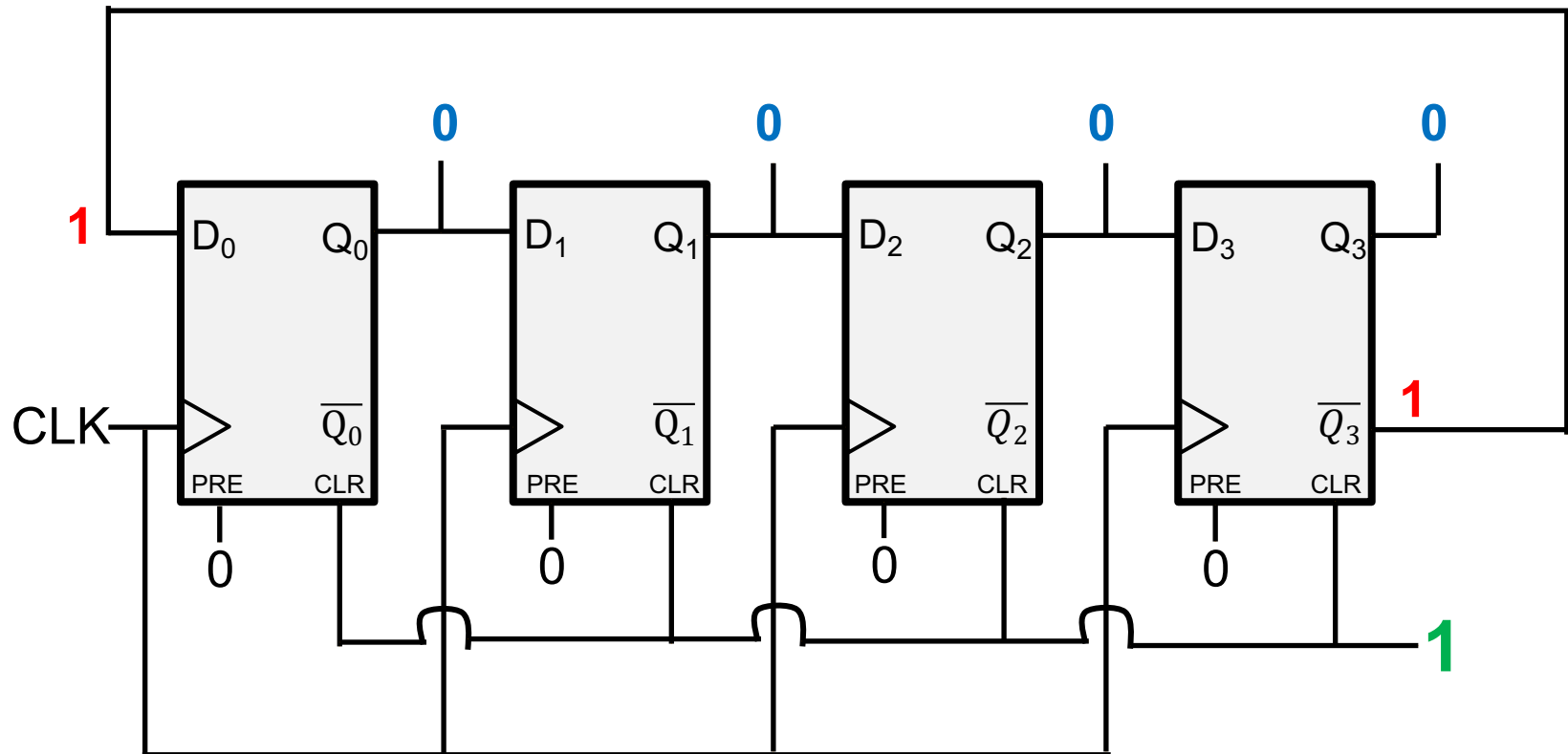
Contador de Johnson

□ Exemplo – Contador de Johnson de 4 bits



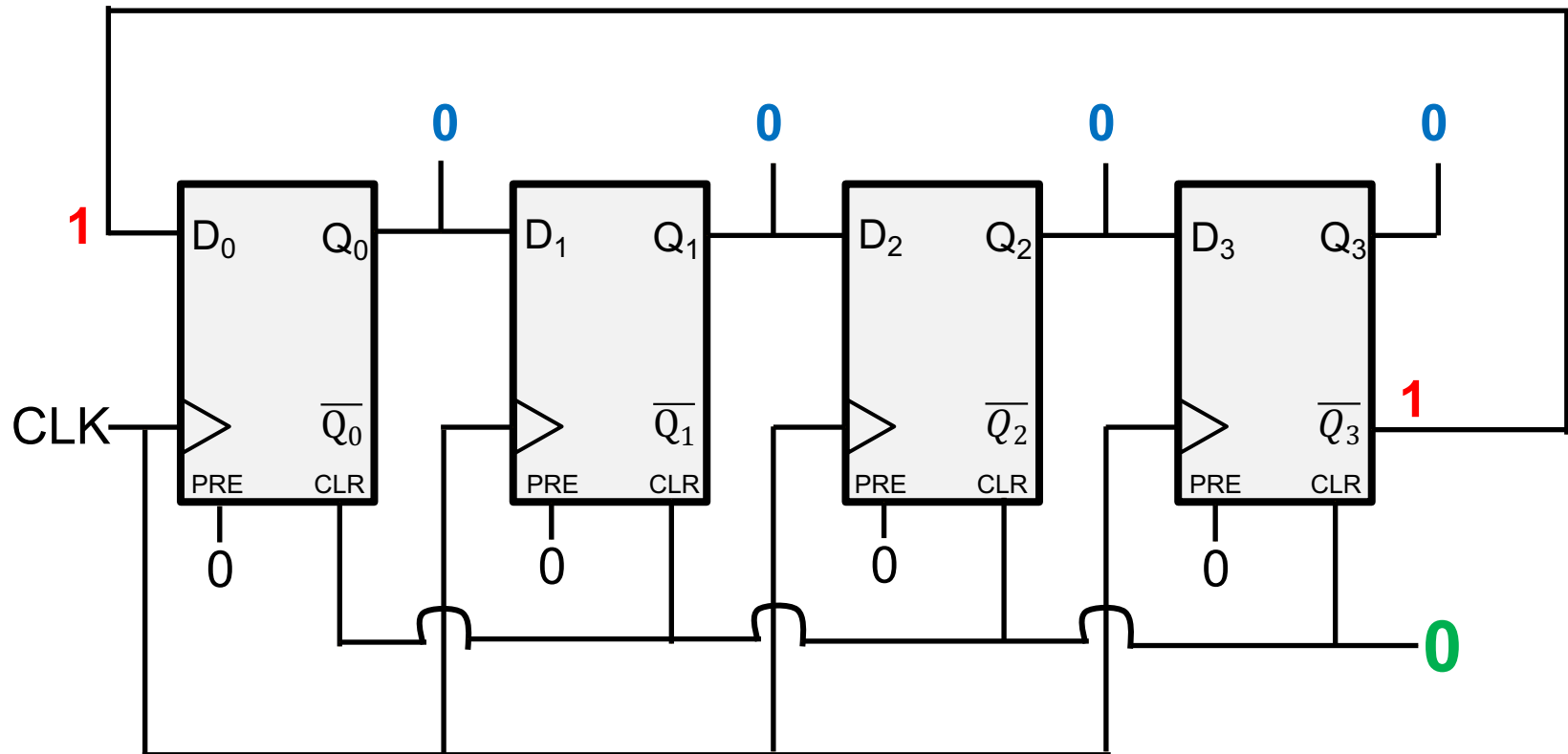
Contador de Johnson

□ Exemplo – Contador de Johnson de 4 bits



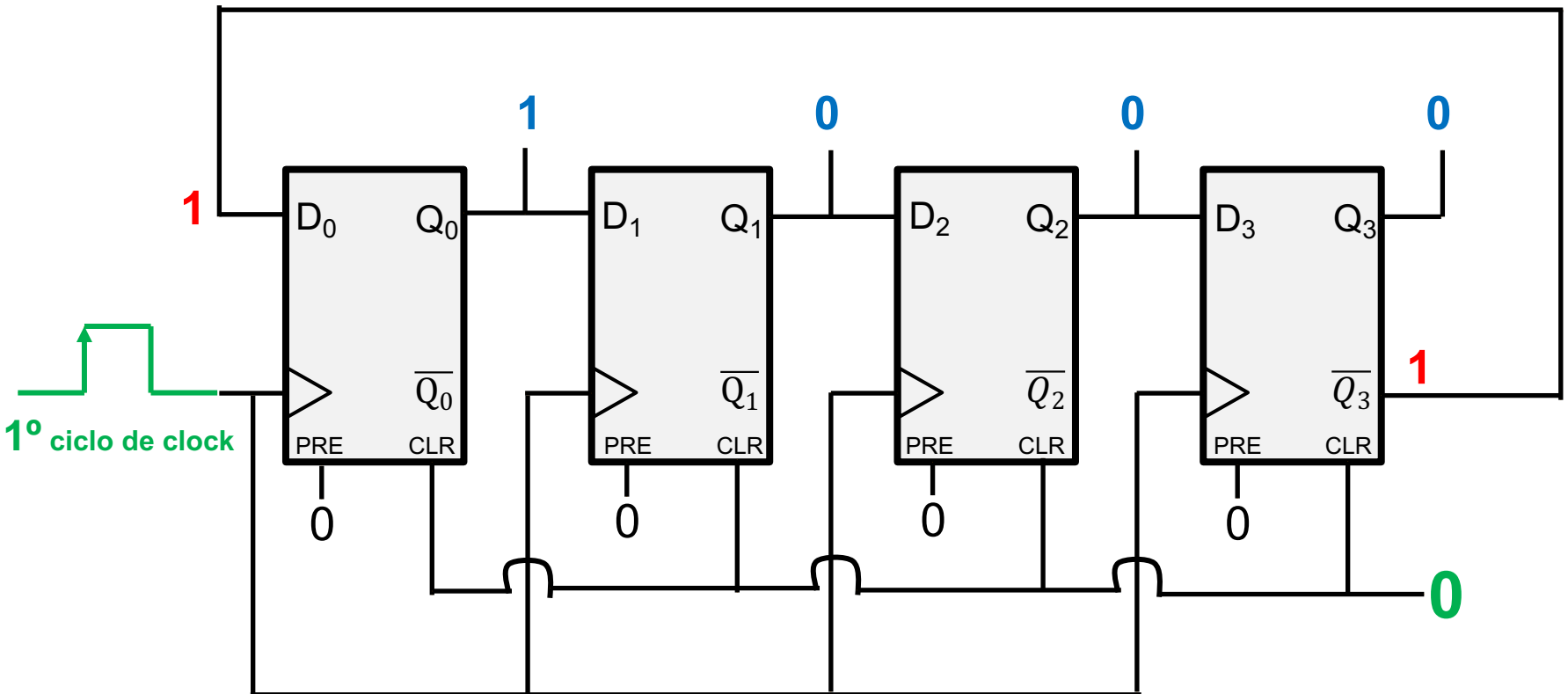
Contador de Johnson

Exemplo – Contador de Johnson de 4 bits



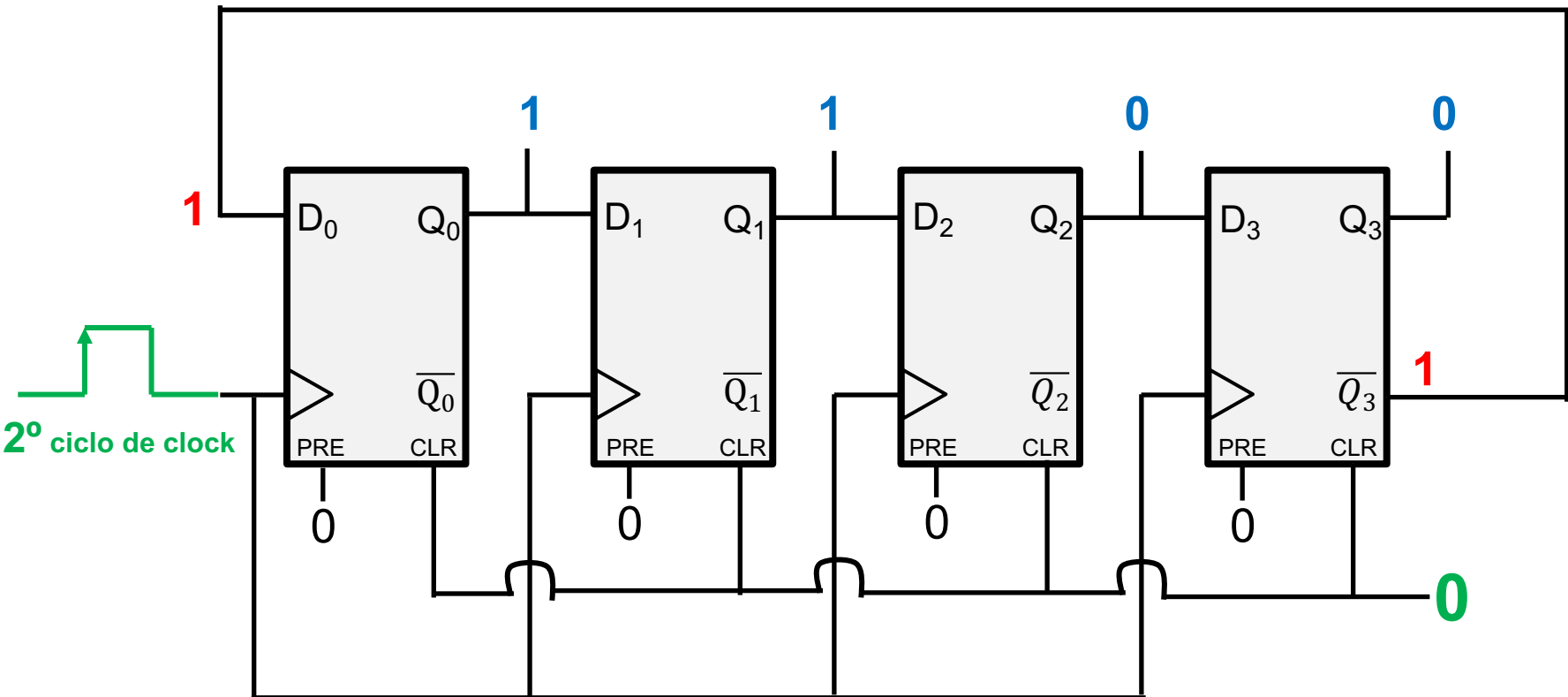
Contador de Johnson

Exemplo – Contador de Johnson de 4 bits



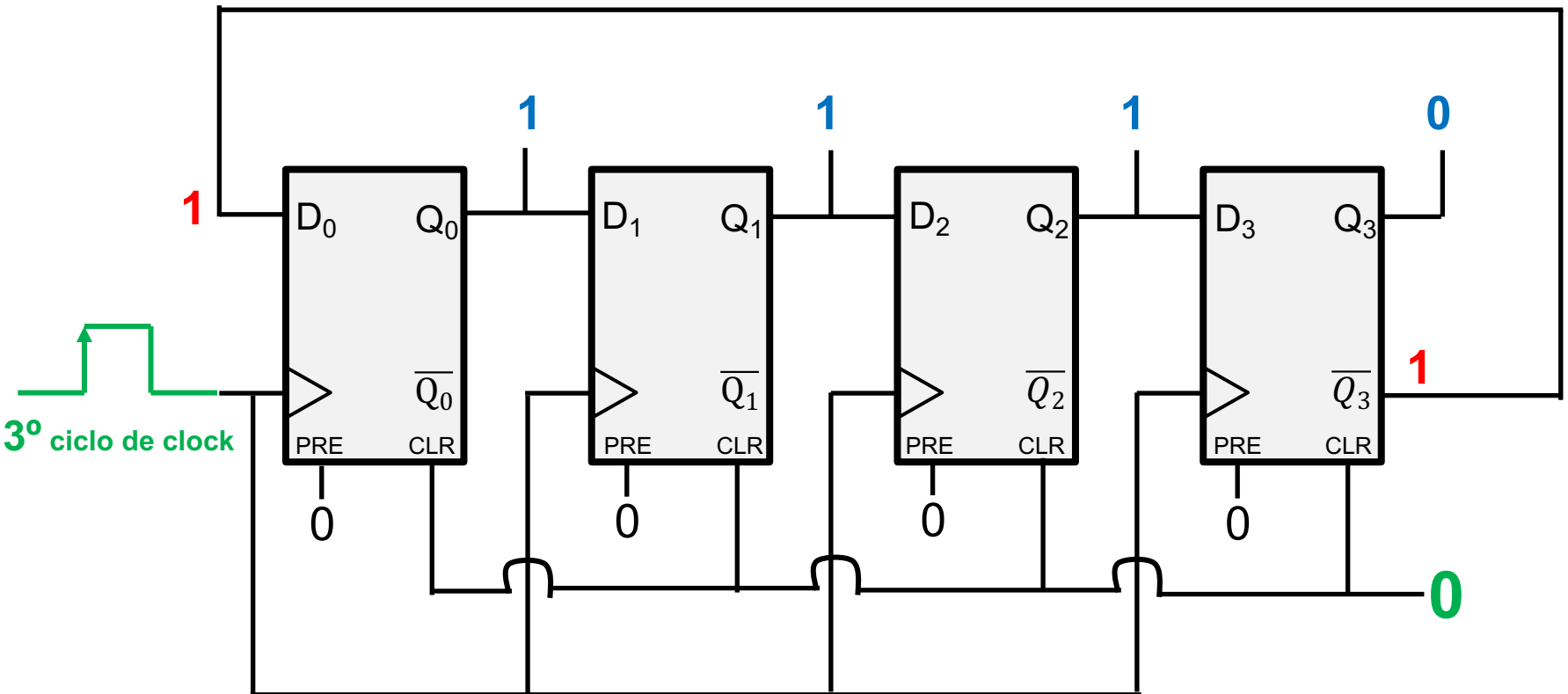
Contador de Johnson

Exemplo – Contador de Johnson de 4 bits



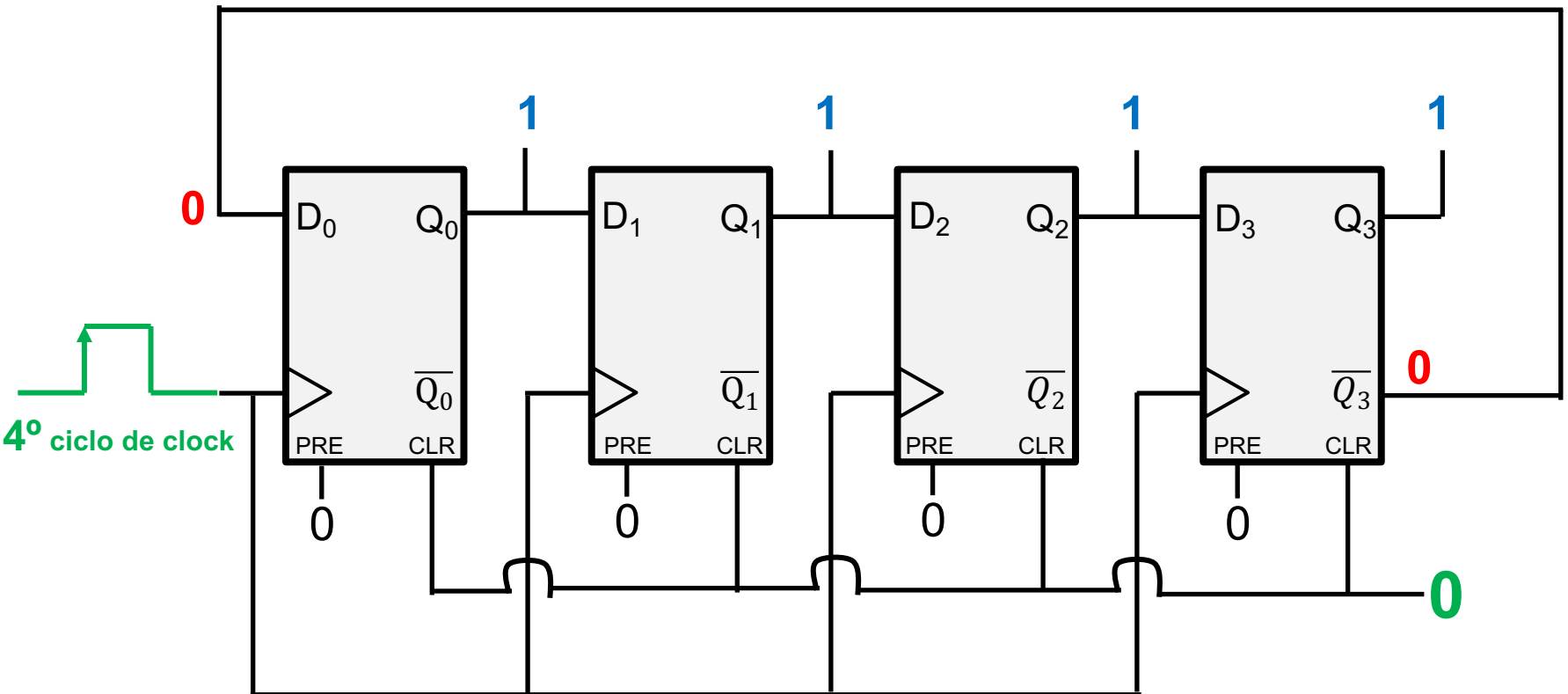
Contador de Johnson

Exemplo – Contador de Johnson de 4 bits



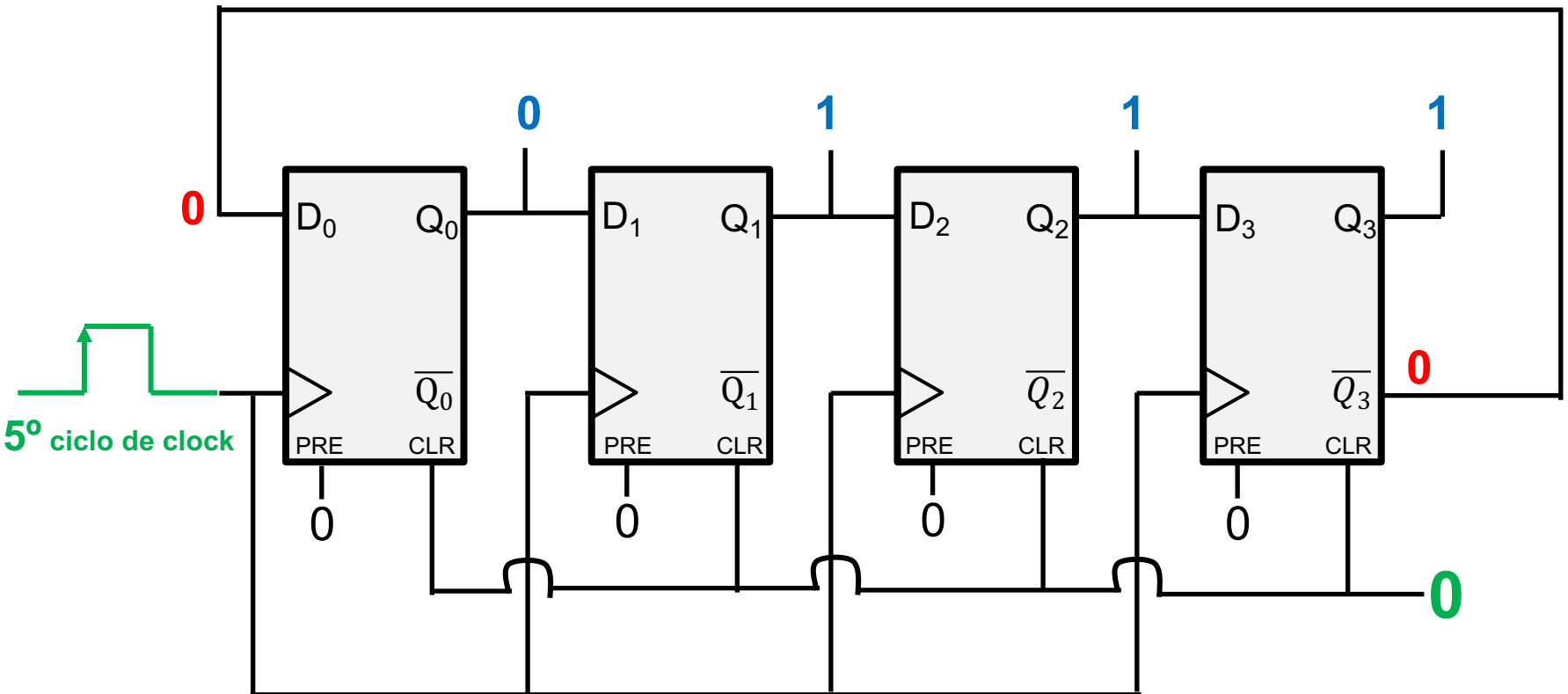
Contador de Johnson

Exemplo – Contador de Johnson de 4 bits



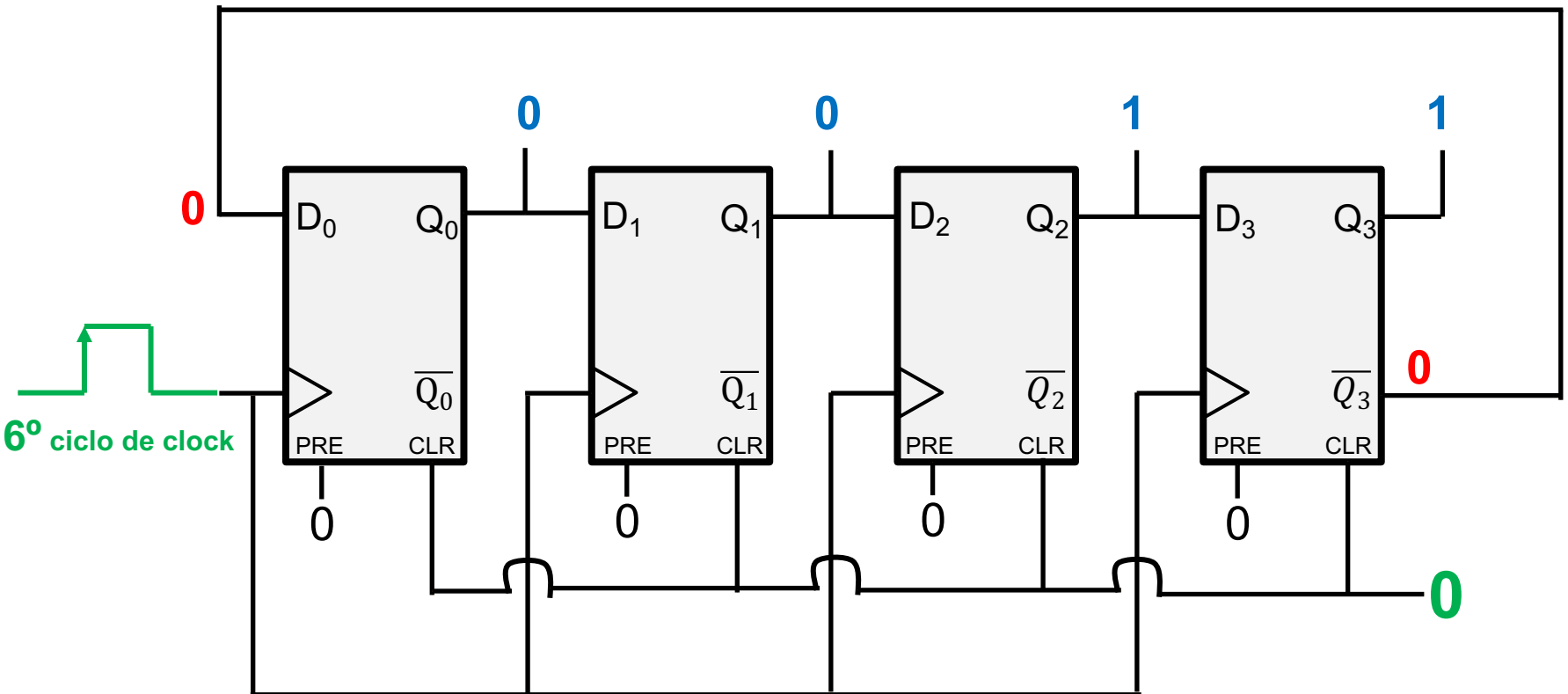
Contador de Johnson

Exemplo – Contador de Johnson de 4 bits



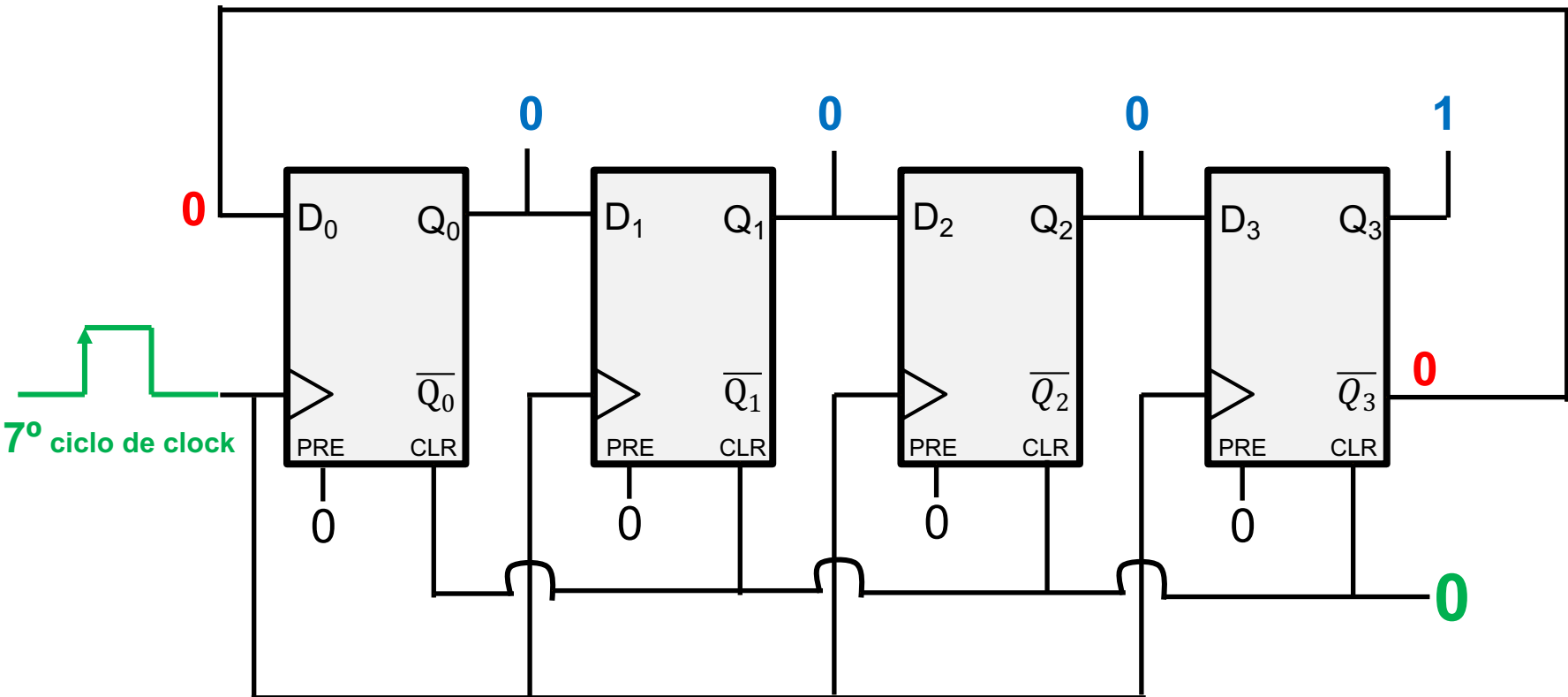
Contador de Johnson

Exemplo – Contador de Johnson de 4 bits



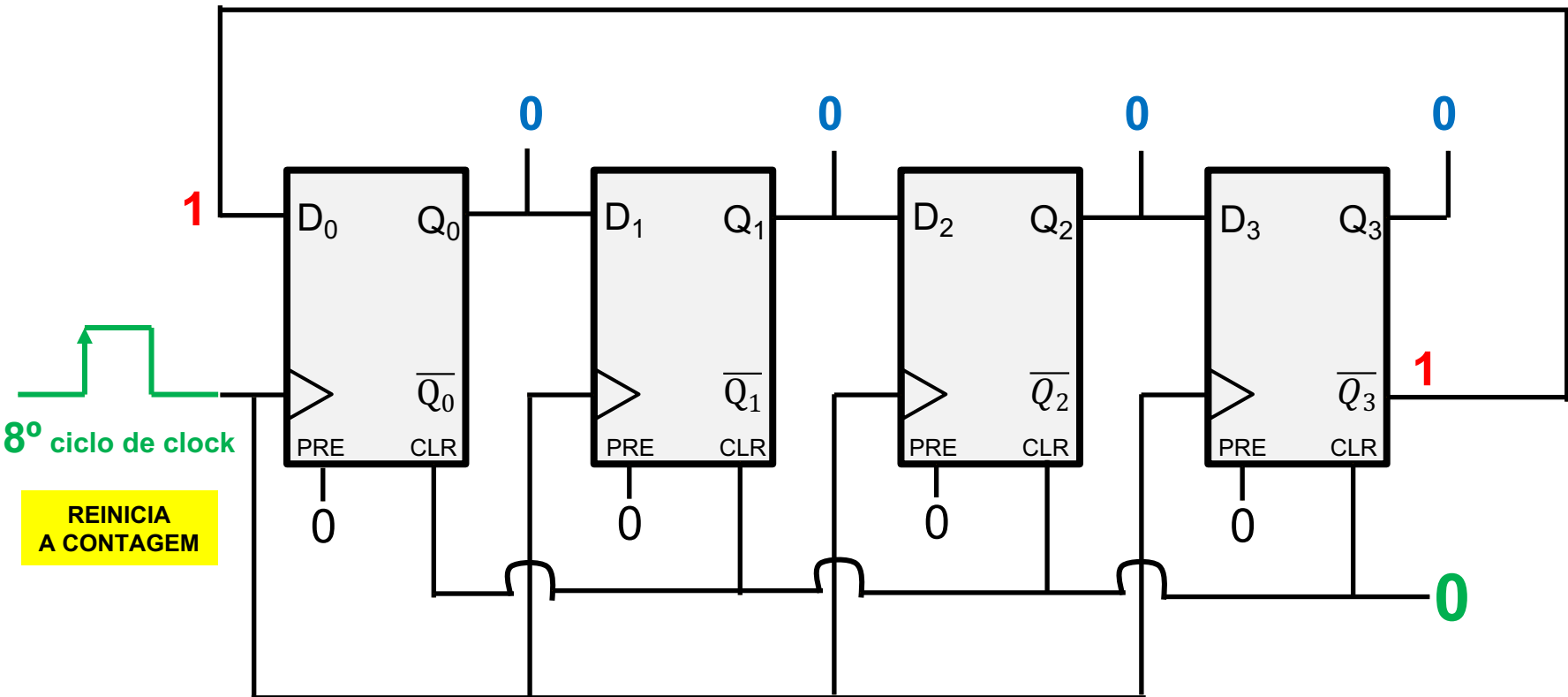
Contador de Johnson

Exemplo – Contador de Johnson de 4 bits



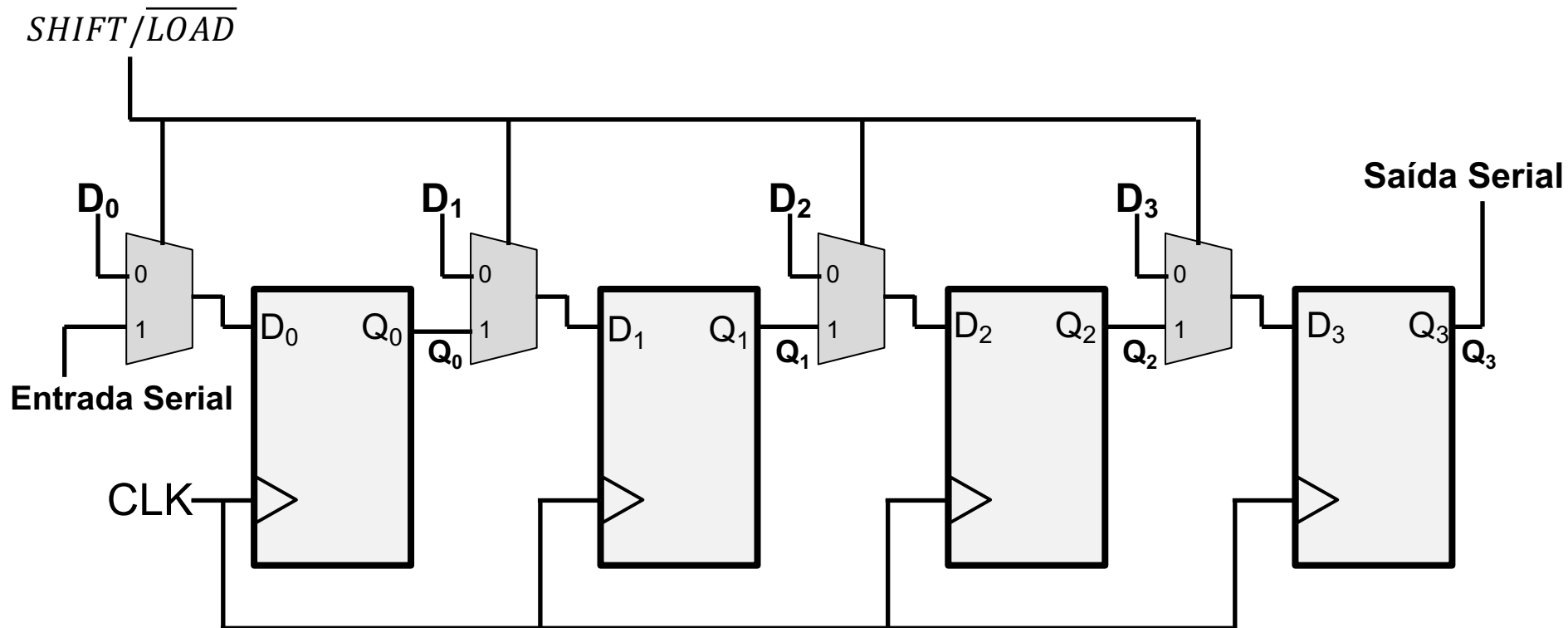
Contador de Johnson

Exemplo – Contador de Johnson de 4 bits



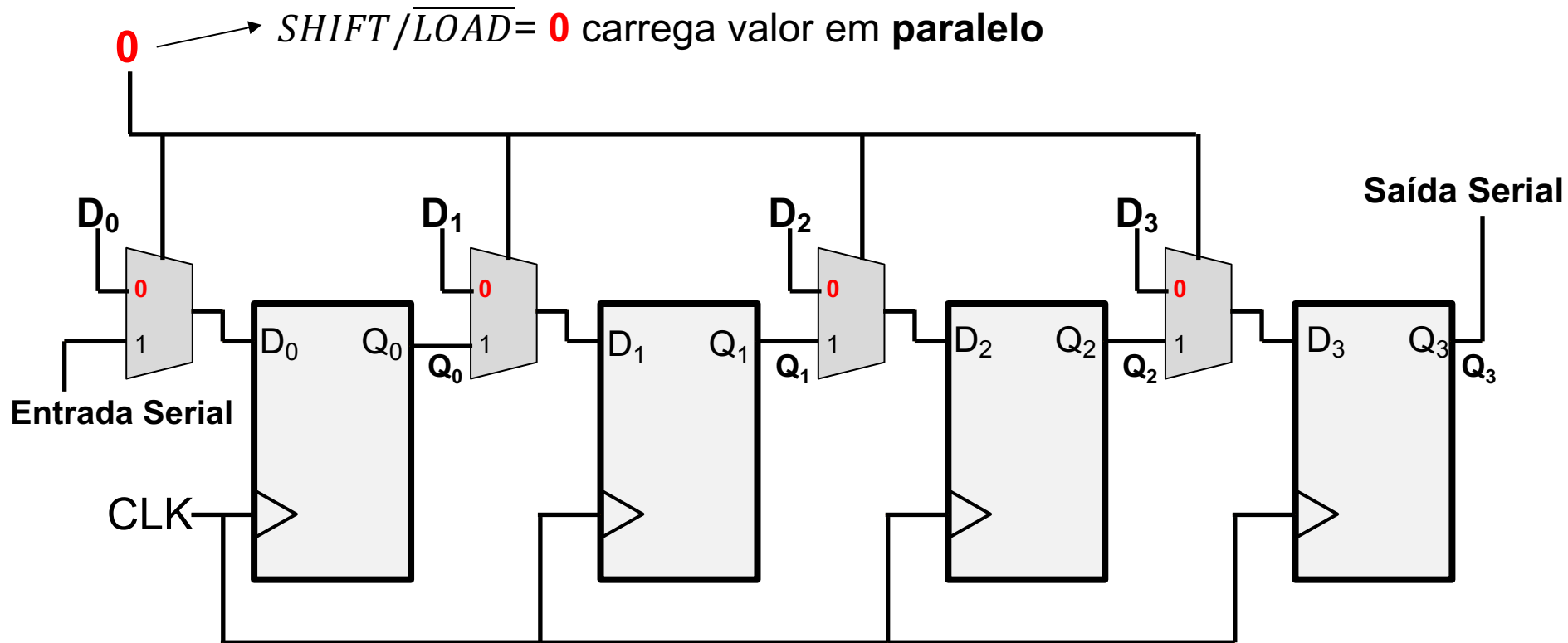
Registrador de Armazenamento/Deslocamento

Entrada Paralela / Saída Serial



Registrador de Armazenamento/Deslocamento

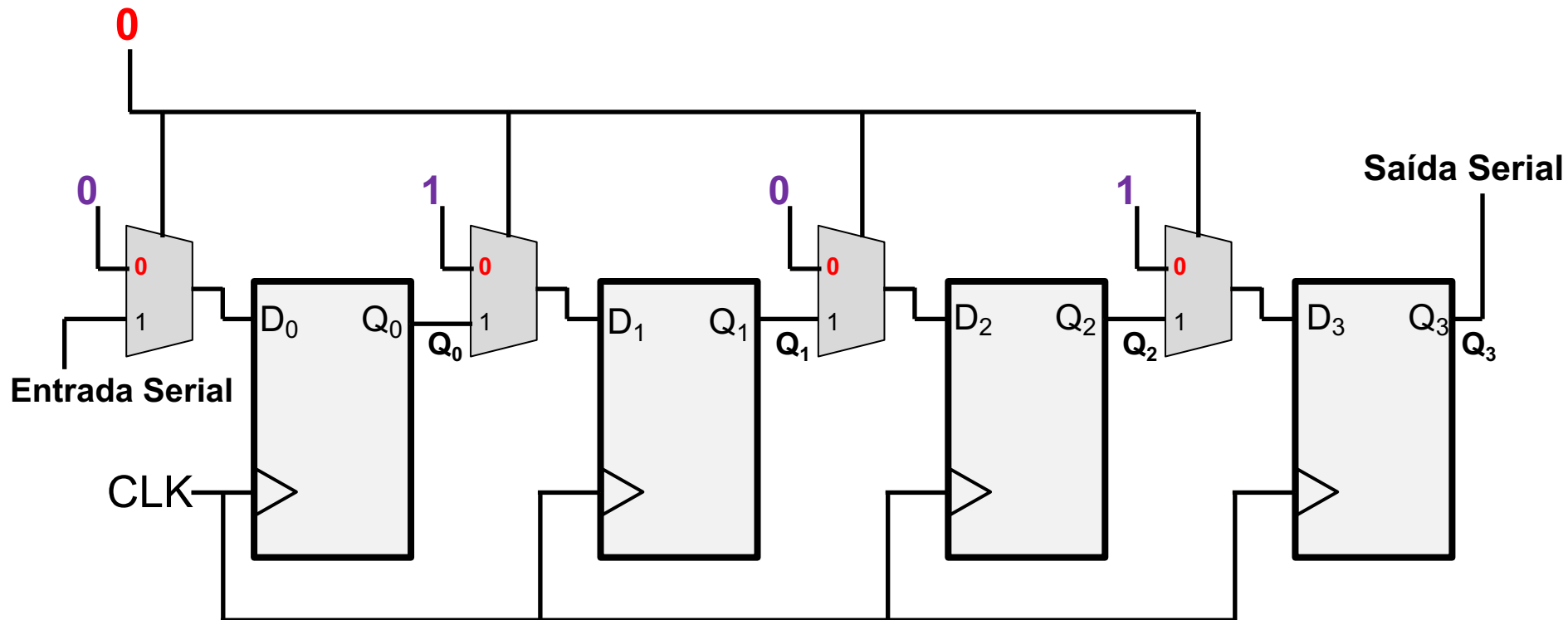
Entrada Paralela / Saída Serial



Registrador de Armazenamento/Deslocamento

Entrada Paralela / Saída Serial

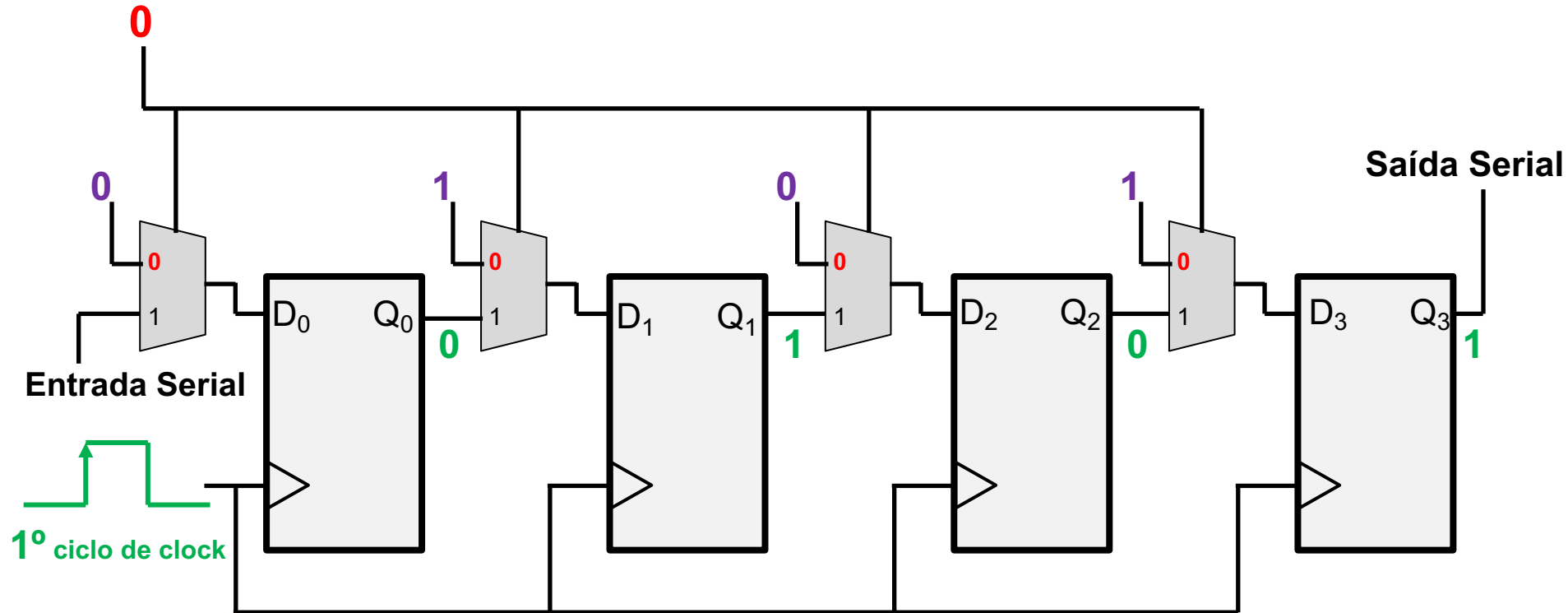
Exemplo : 1 0 1 0



Registrador de Armazenamento/Deslocamento

Entrada Paralela / Saída Serial

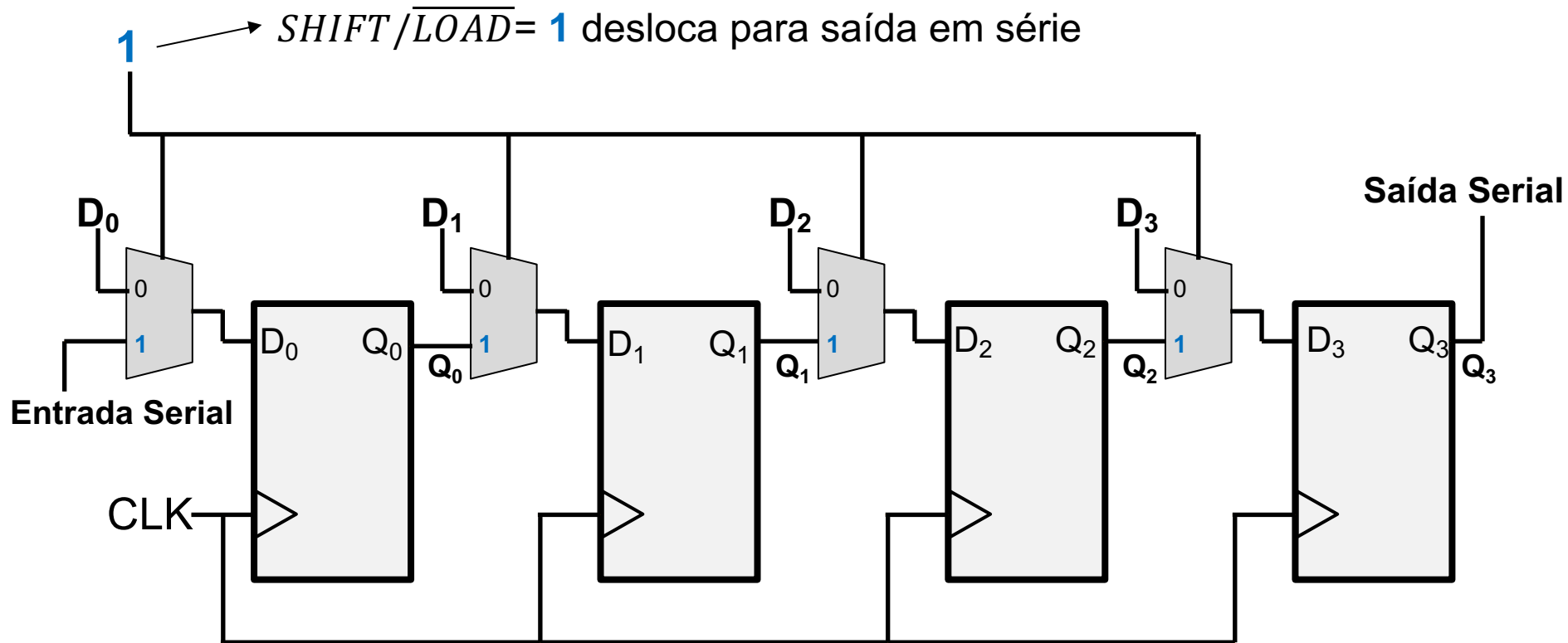
Exemplo : 1 0 1 0



Registrador de Armazenamento/Deslocamento

Entrada Paralela / Saída Serial

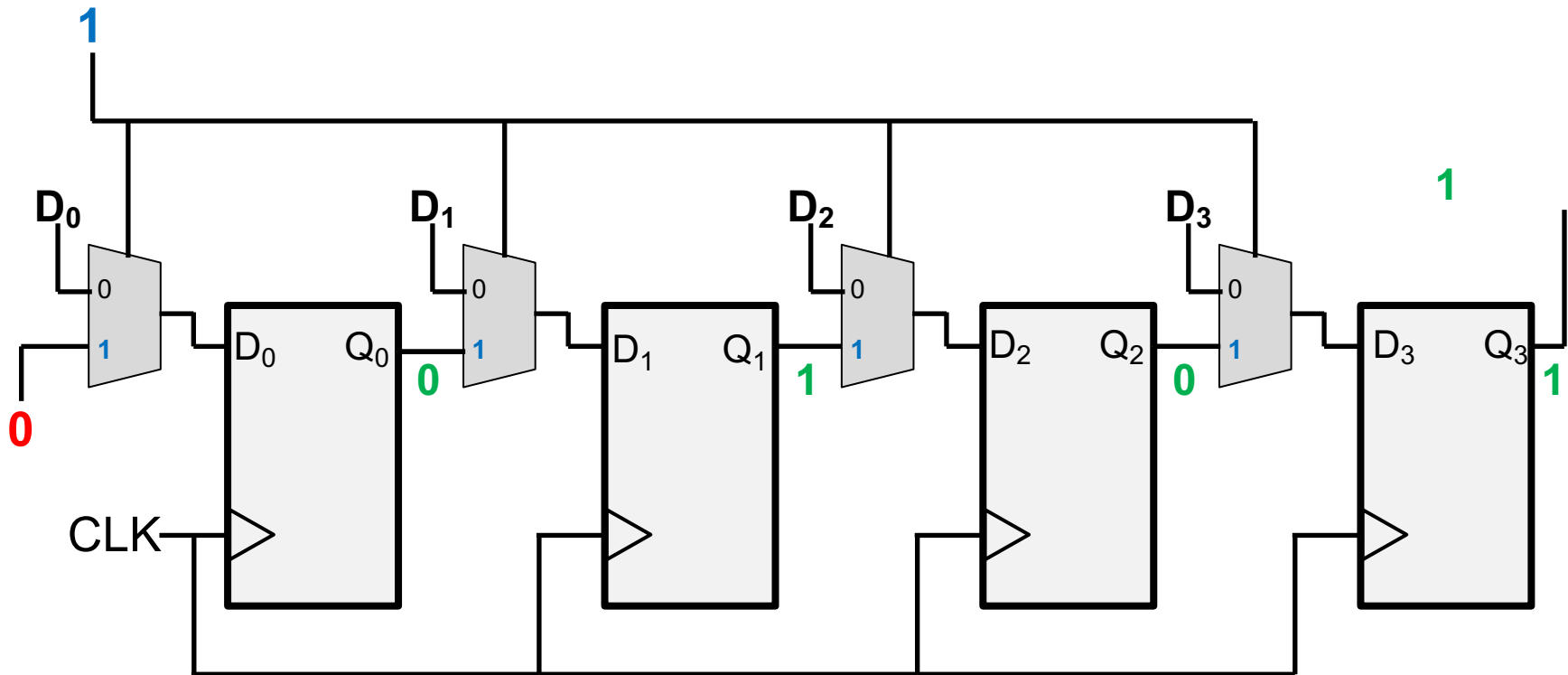
No modo SHIFT
 $D_0 = \text{Entrada Serial}$



Registrador de Armazenamento/Deslocamento

Entrada Paralela / Saída Serial

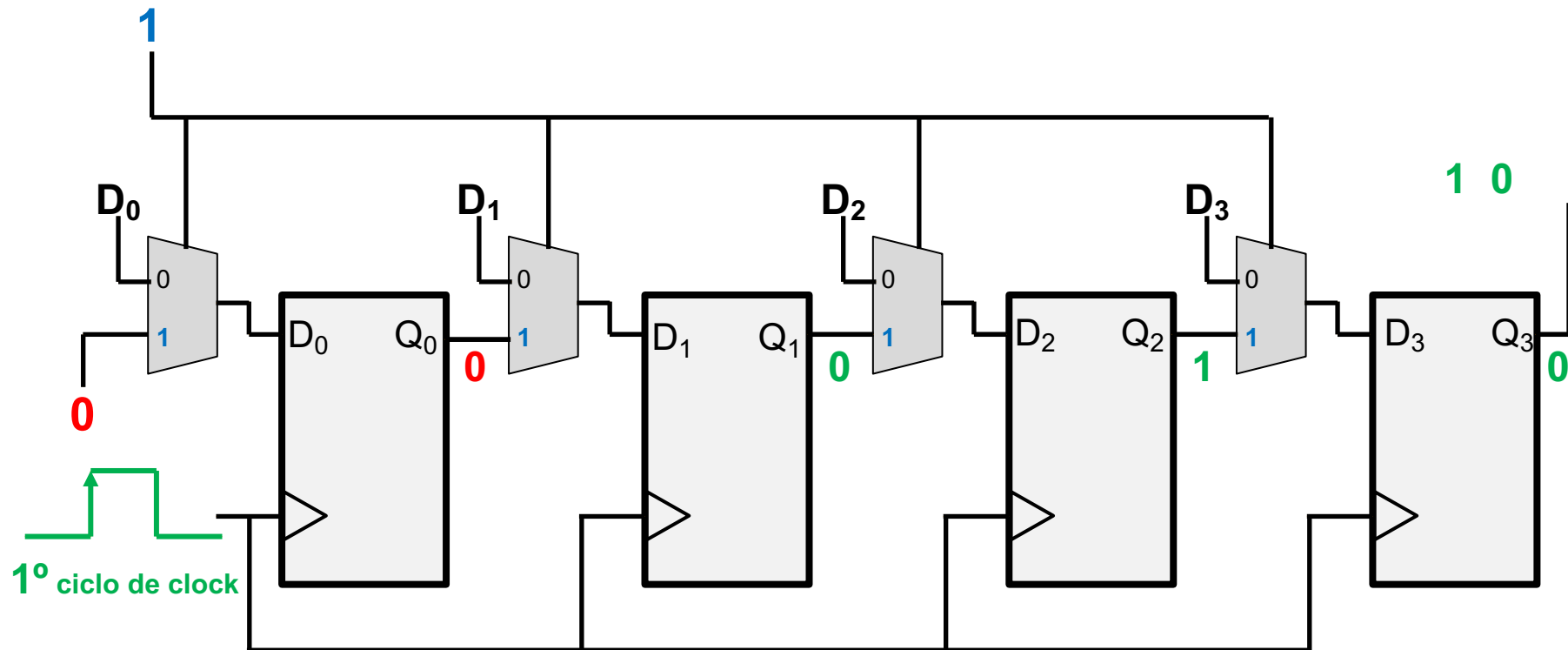
Exemplo : 1 0 1 0 → após carregar em paralelo



Registrador de Armazenamento/Deslocamento

Entrada Paralela / Saída Serial

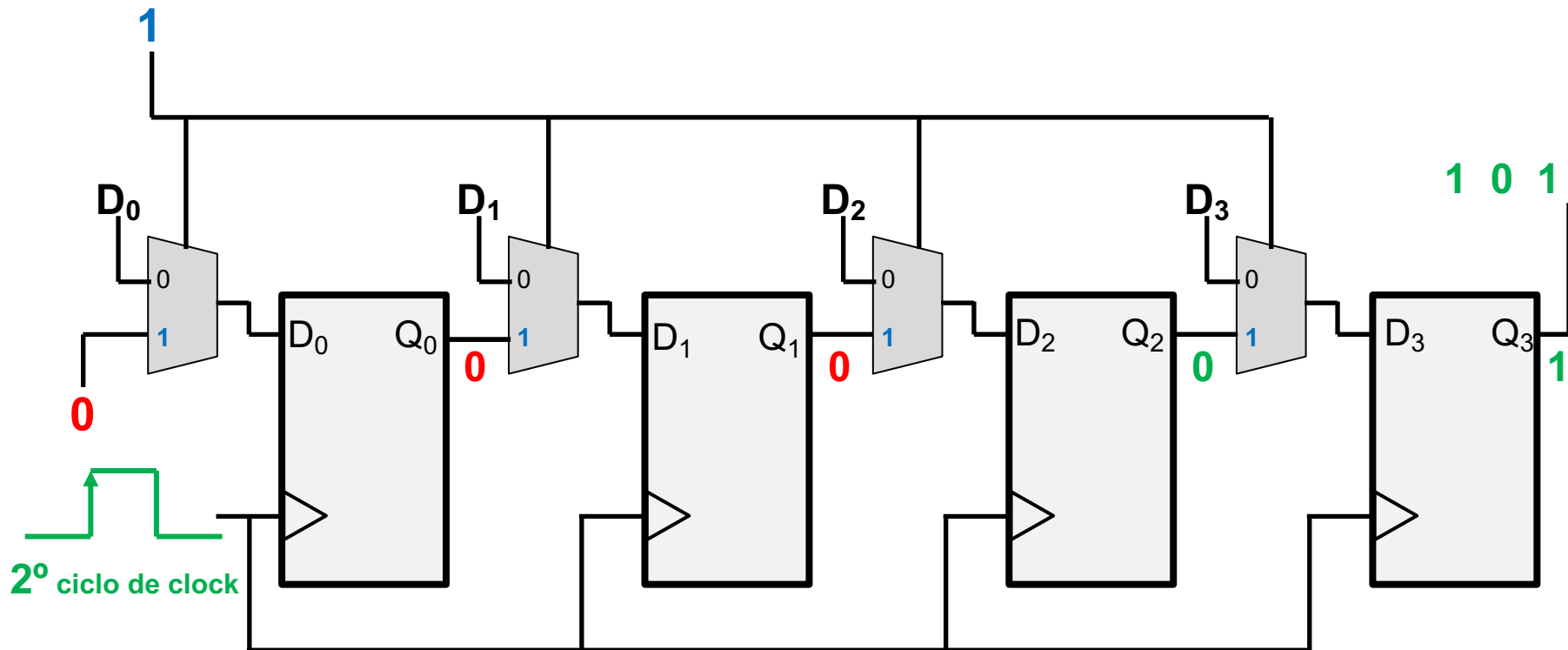
Exemplo : 1 0 1 0 → após carregar em paralelo



Registrador de Armazenamento/Deslocamento

Entrada Paralela / Saída Serial

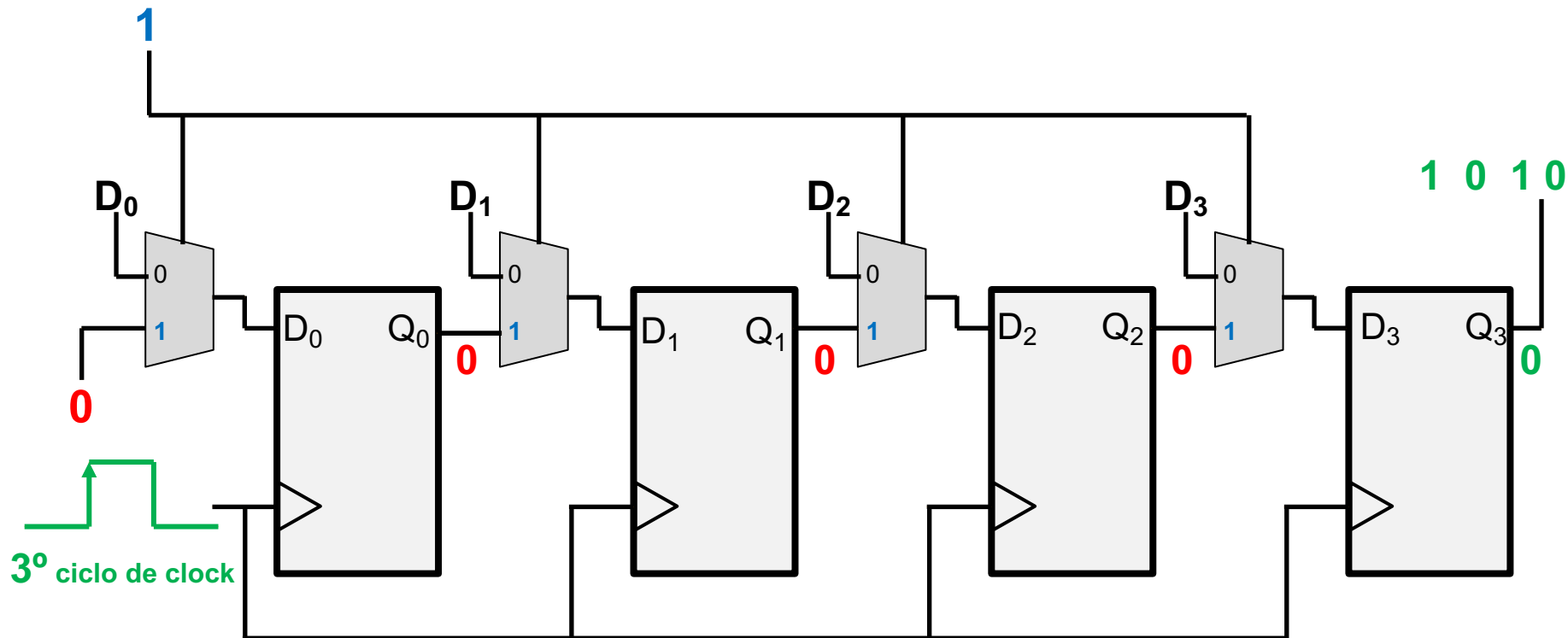
Exemplo : 1 0 1 0 → após carregar em paralelo



Registrador de Armazenamento/Deslocamento

Entrada Paralela / Saída Serial

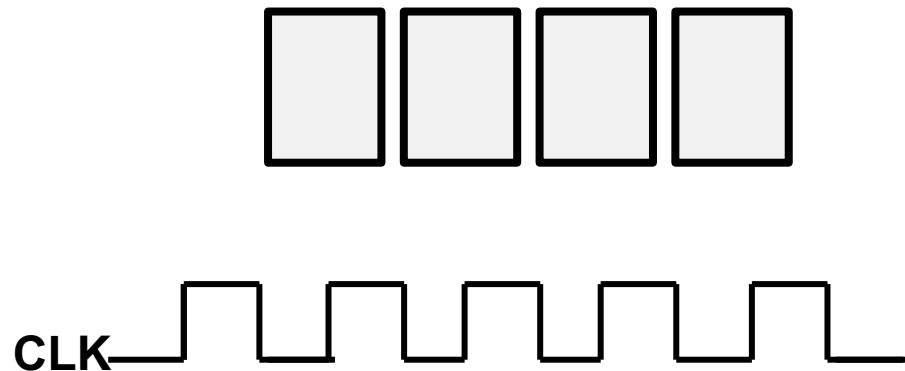
Exemplo : 1 0 1 0 → após carregar em paralelo



Registrador de Armazenamento/Deslocamento

Load → carrega valor em paralelo

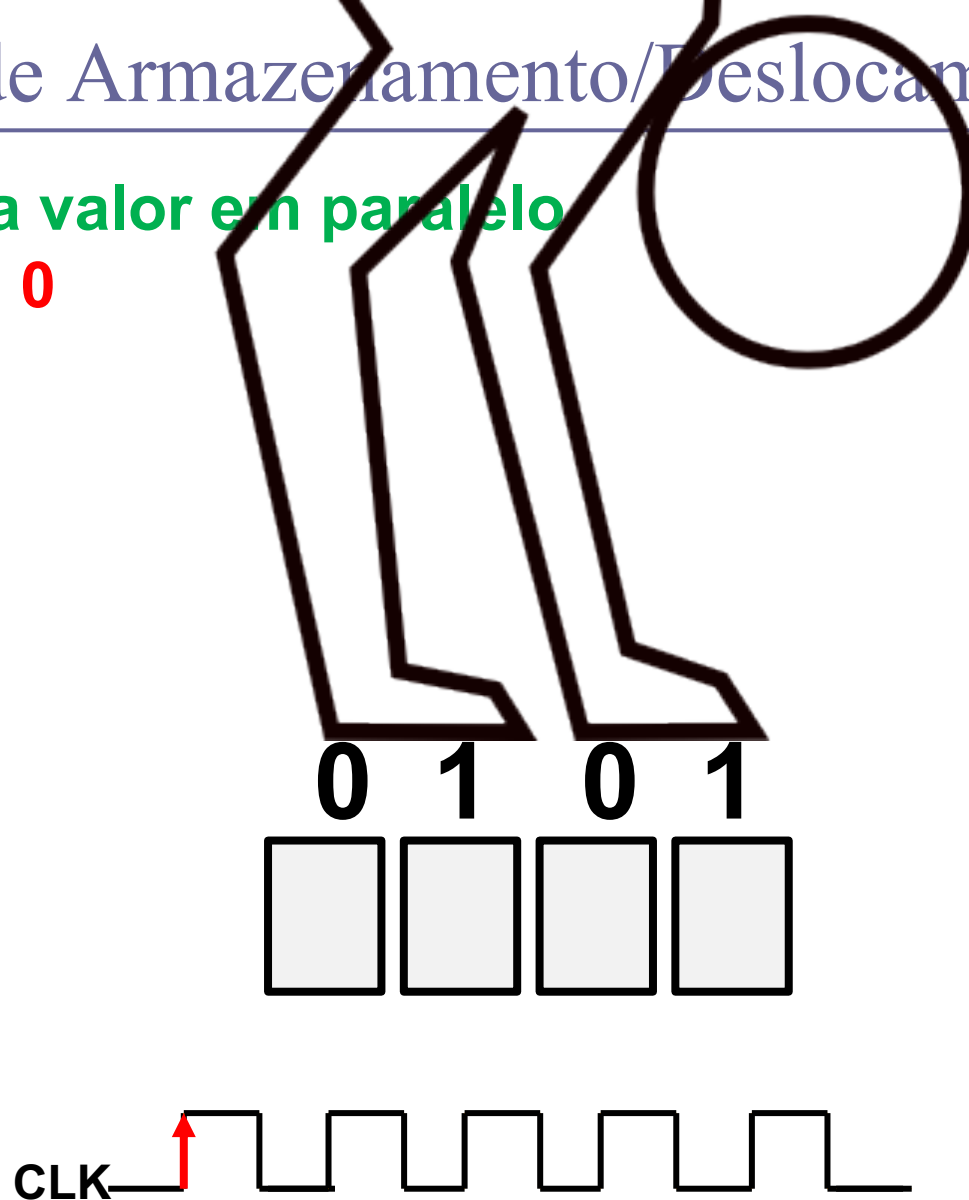
Exemplo : 1 0 1 0



Registrador de Armazenamento/Deslocamento

Load → carrega valor em paralelo

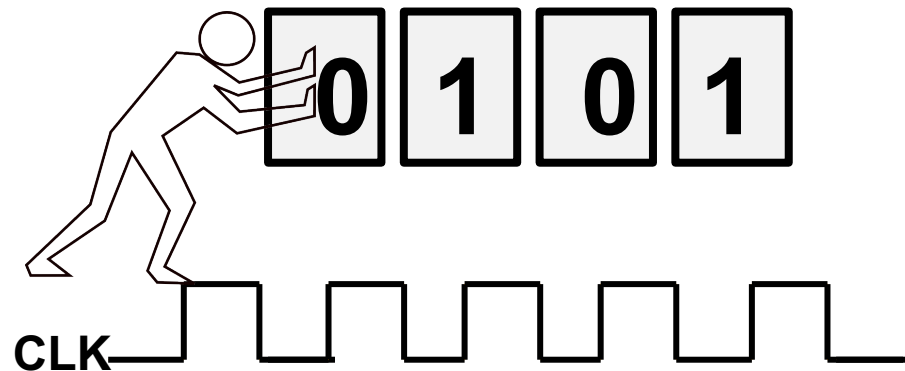
Exemplo : 1 0 1 0



Registrador de Armazenamento/Deslocamento

Shift → desloca para saída serial

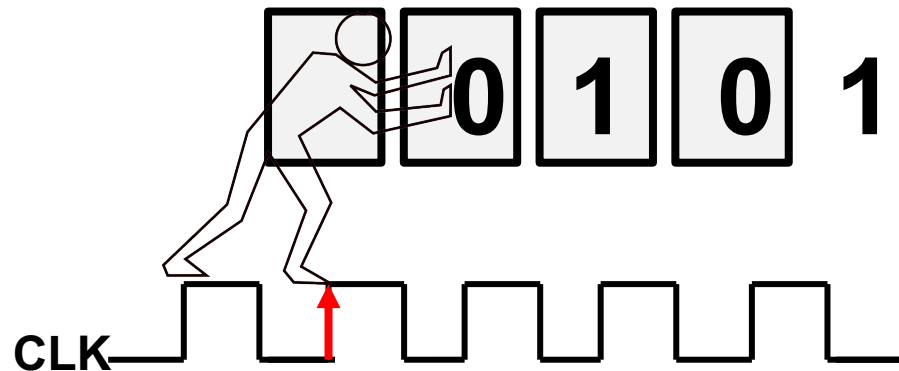
Exemplo : 1 0 1 0



Registrador de Armazenamento/Deslocamento

Shift → desloca para saída serial

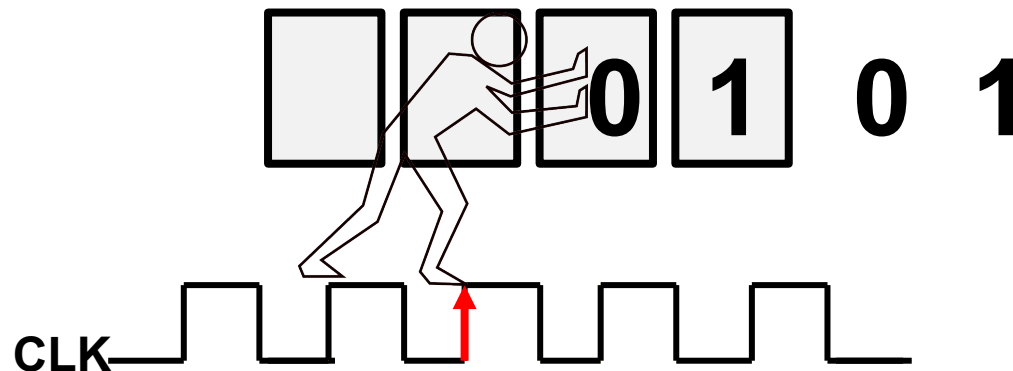
Exemplo : 1 0 1 0



Registrador de Armazenamento/Deslocamento

Shift → desloca para saída serial

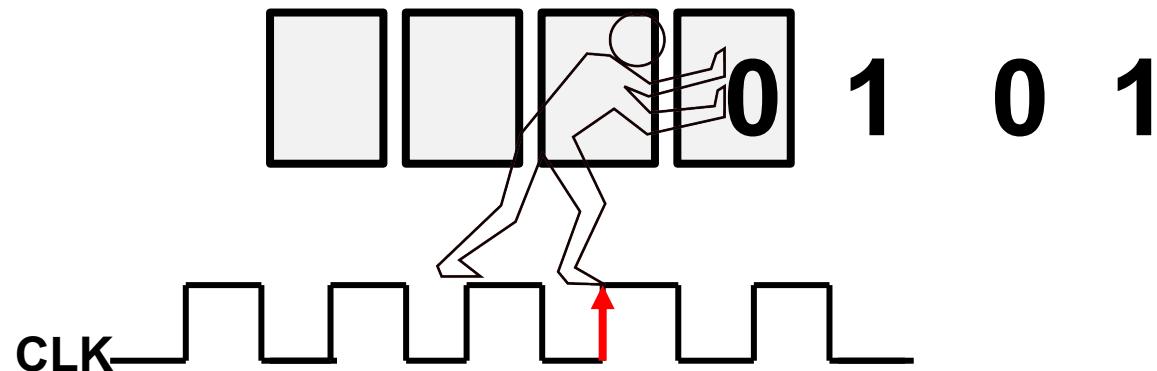
Exemplo : 1 0 1 0



Registrador de Armazenamento/Deslocamento

Shift → desloca para saída serial

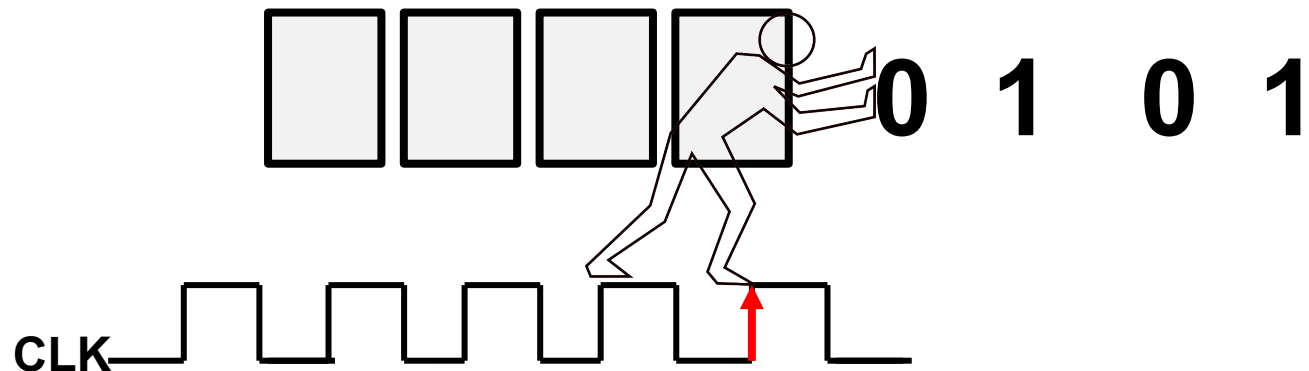
Exemplo : 1 0 1 0



Registrador de Armazenamento/Deslocamento

Shift → desloca para saída serial

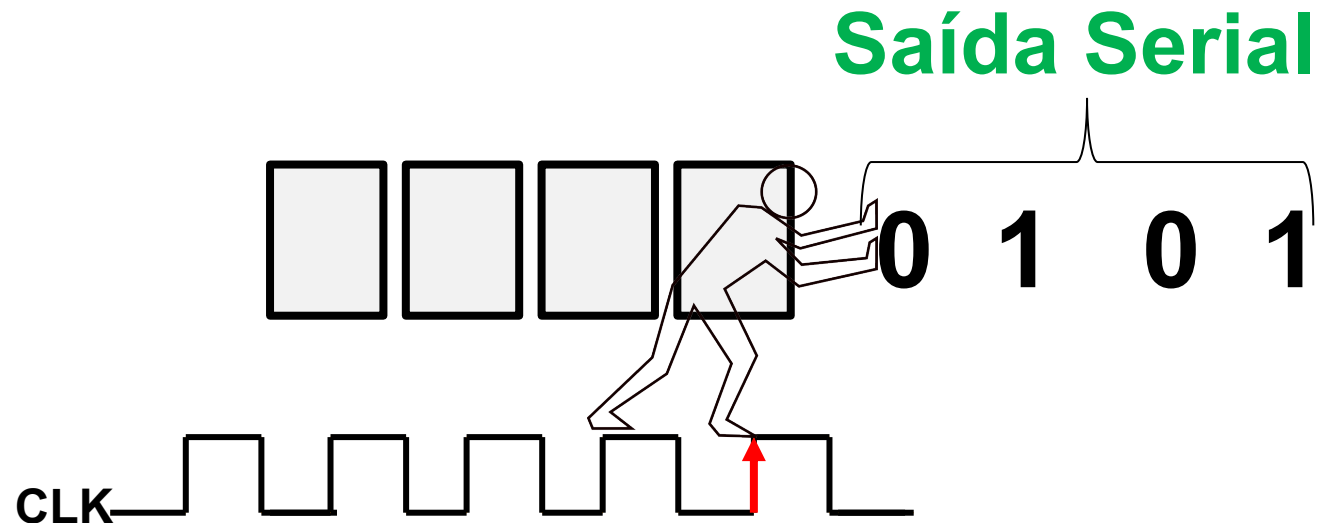
Exemplo : 1 0 1 0



Registrador de Armazenamento/Deslocamento

Shift → desloca para saída serial

Exemplo : 1 0 1 0

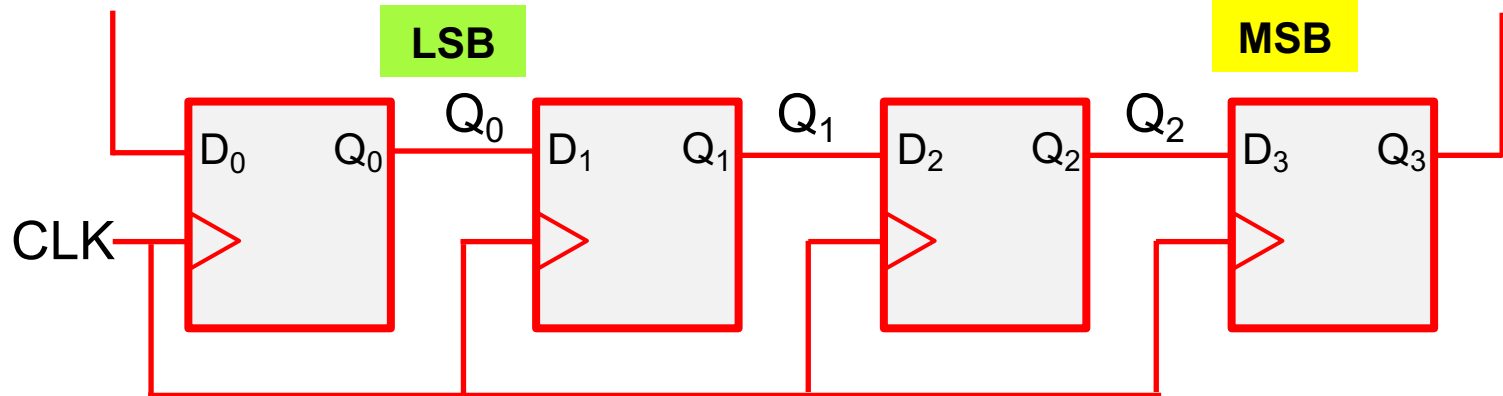


Registrador Bidirecional

Entrada serial

ESQUERDA

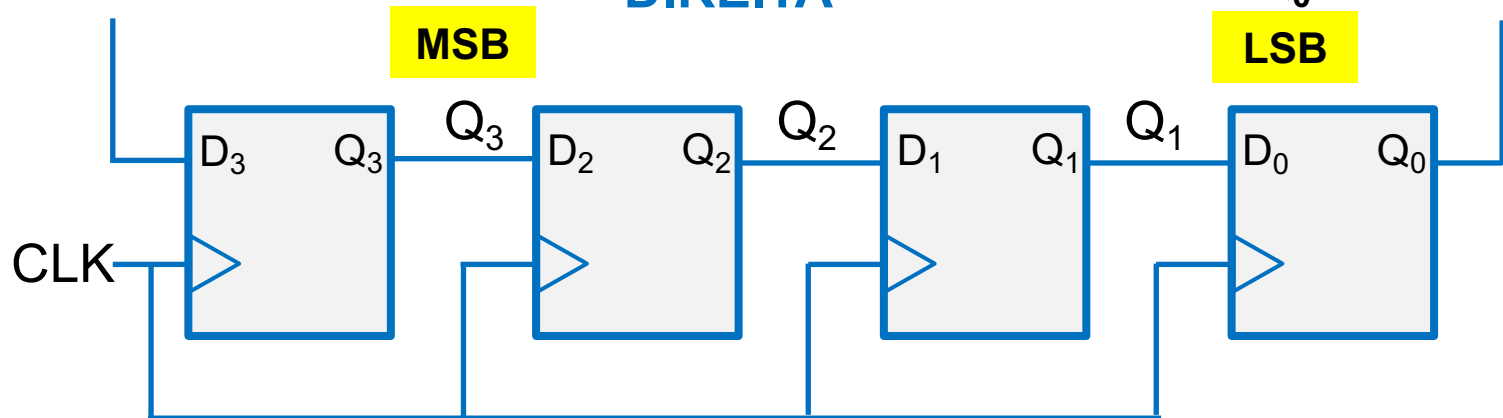
Q_3 = Saída serial



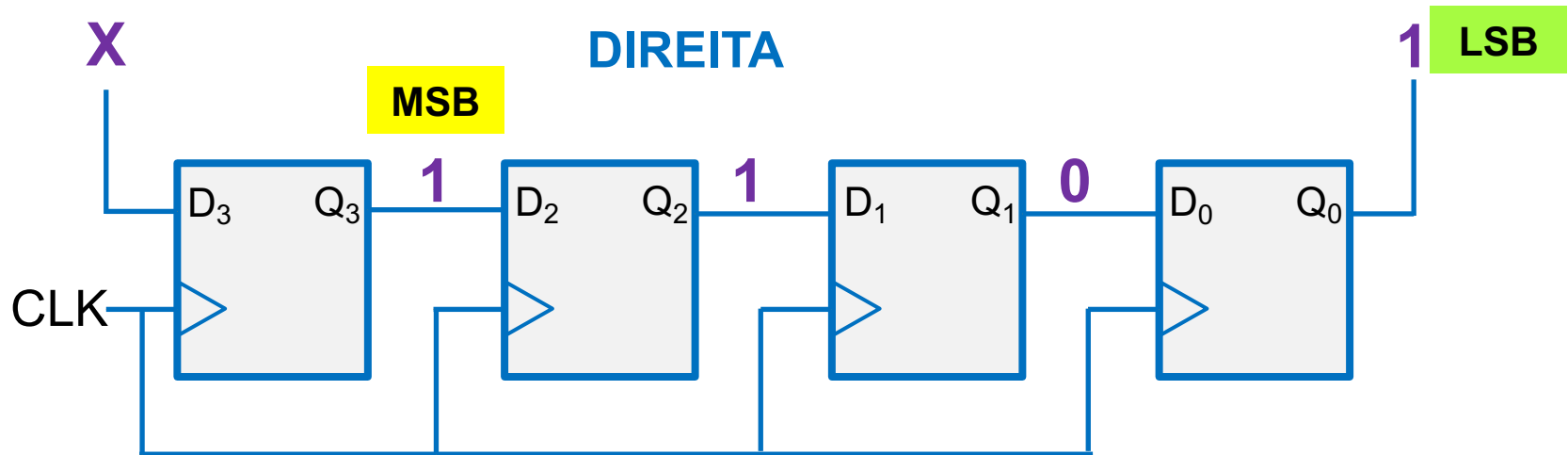
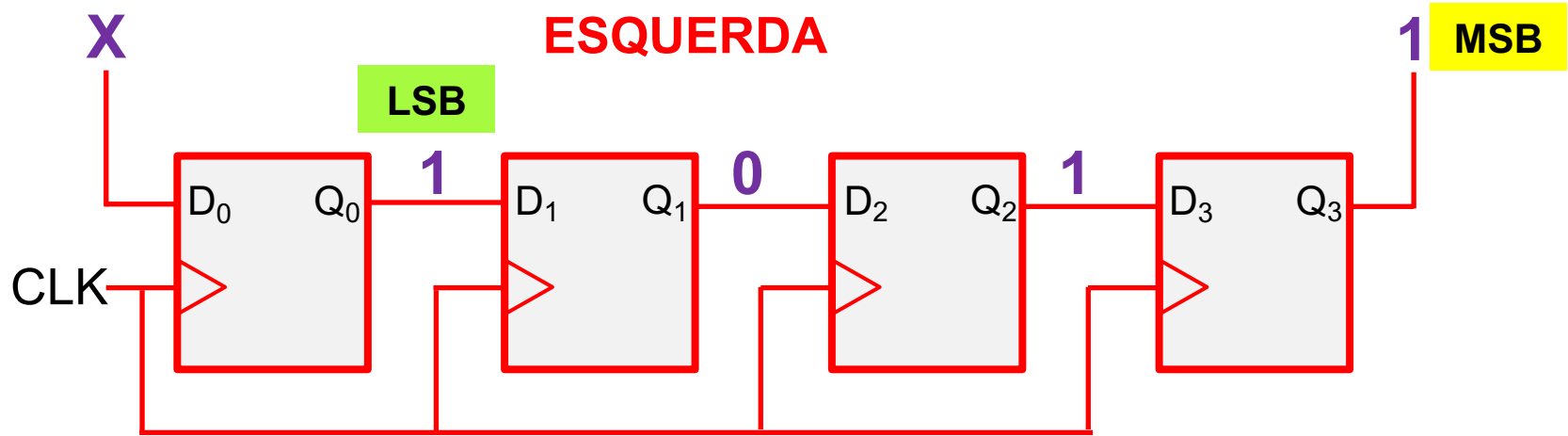
Entrada serial

DIREITA

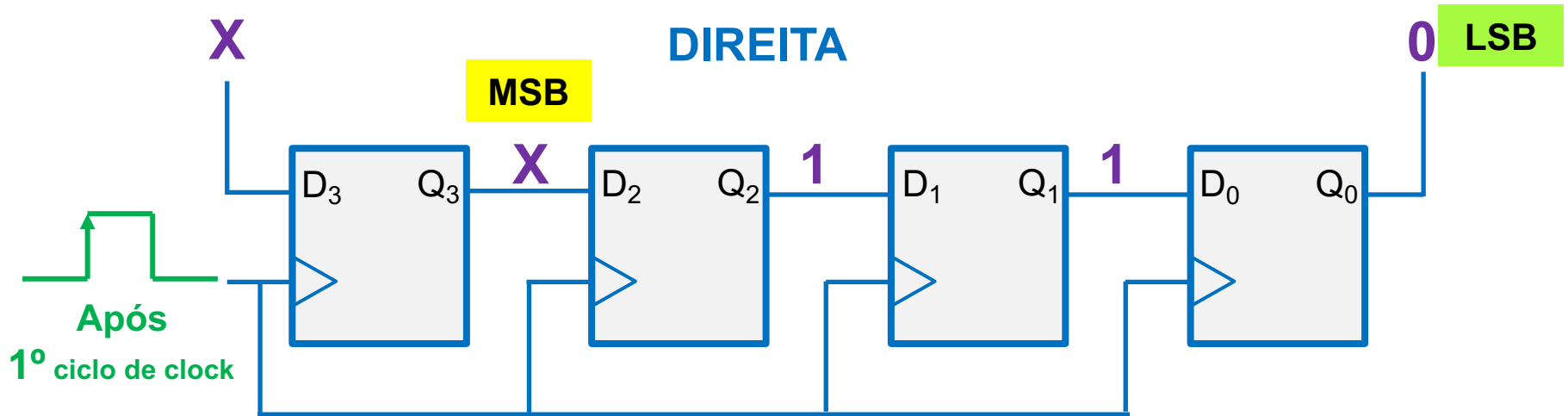
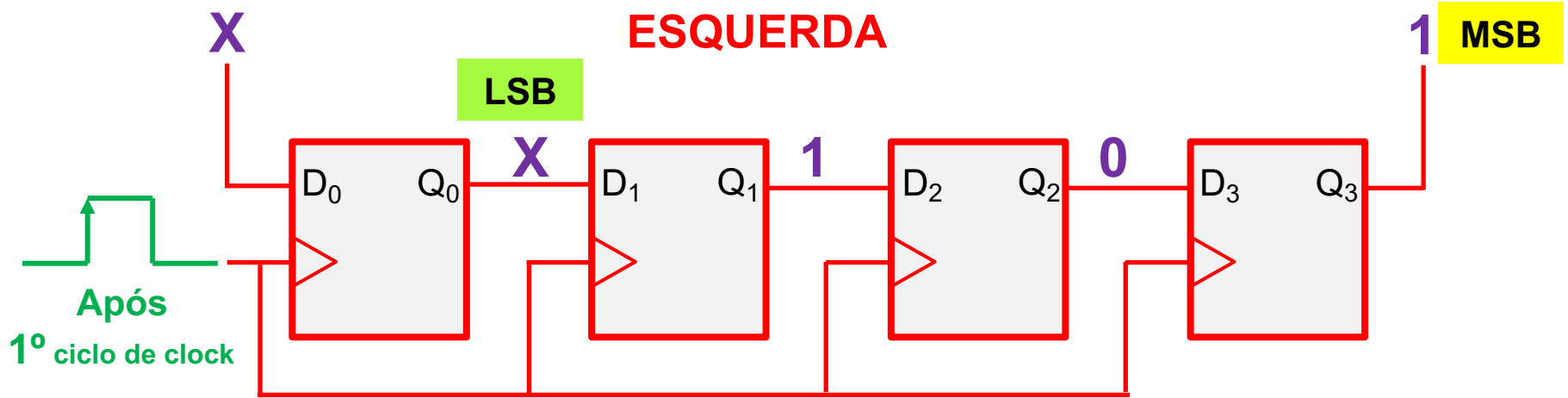
Q_0 = Saída serial



Reg. Bidirecional – Exemplo 1101

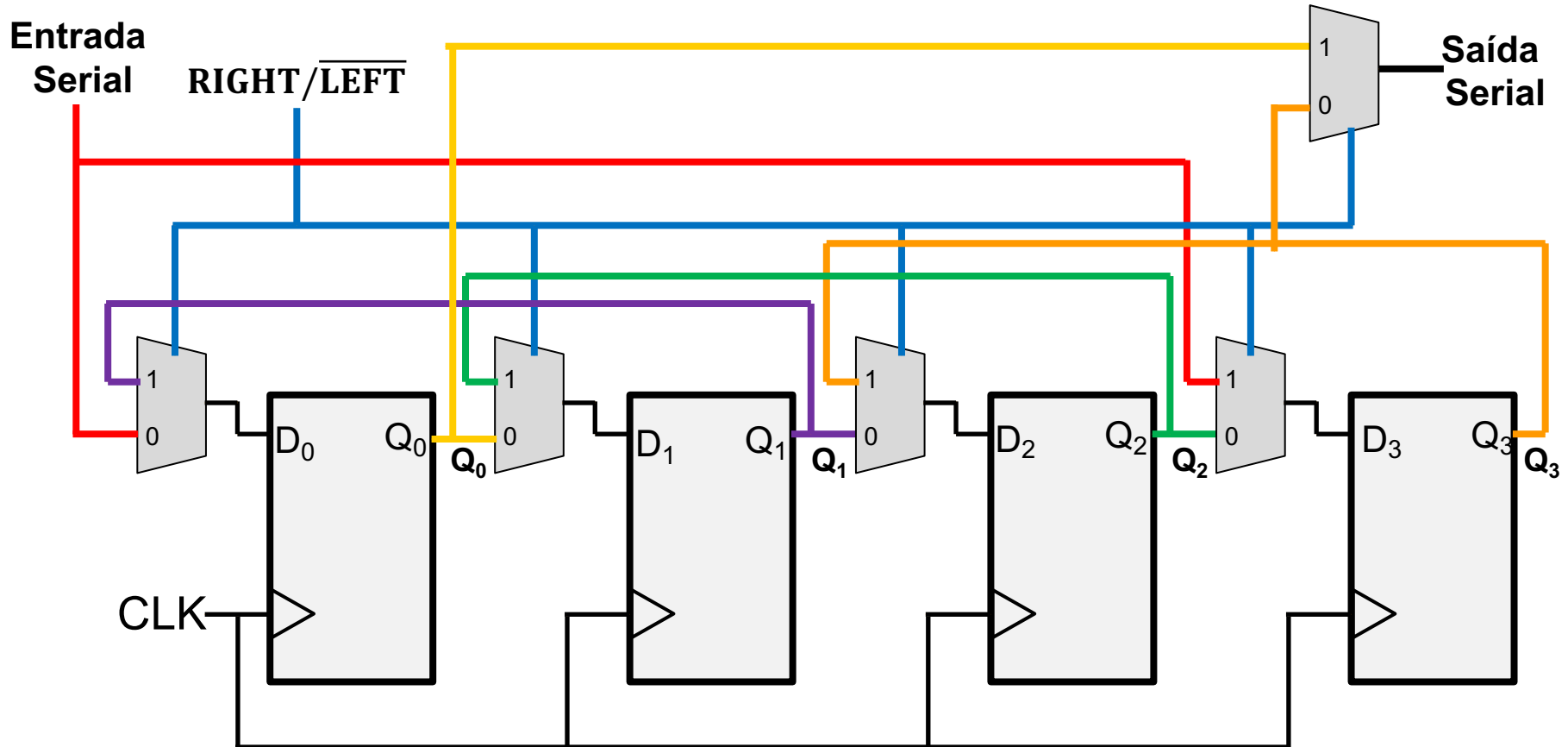


Reg. Bidirecional – Exemplo 1101



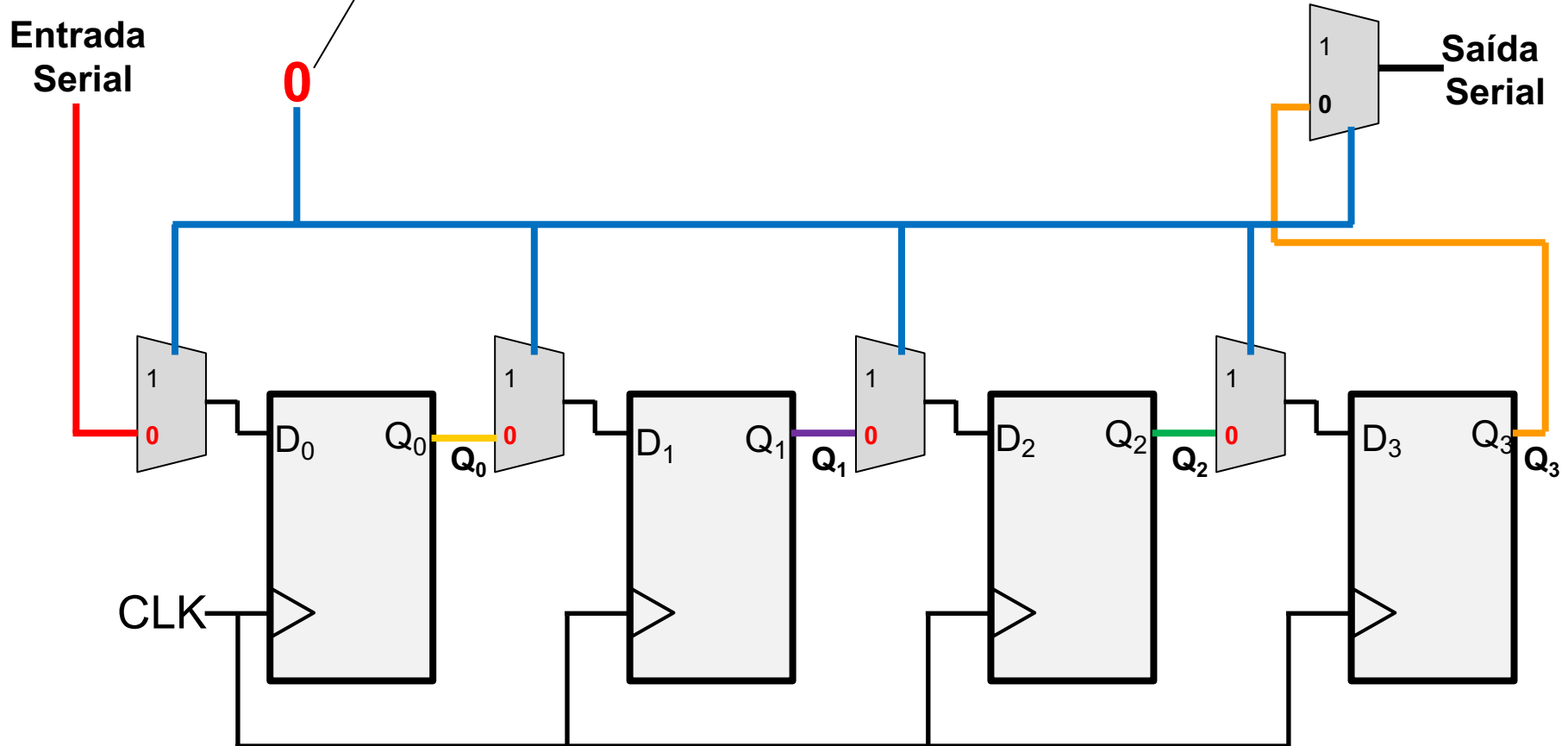
Registrador Bidirecional

Entrada Serial / Saída Serial



Registrador Bidirecional

$RIGHT/\overline{LEFT} = 0$ desloca para **esquerda**

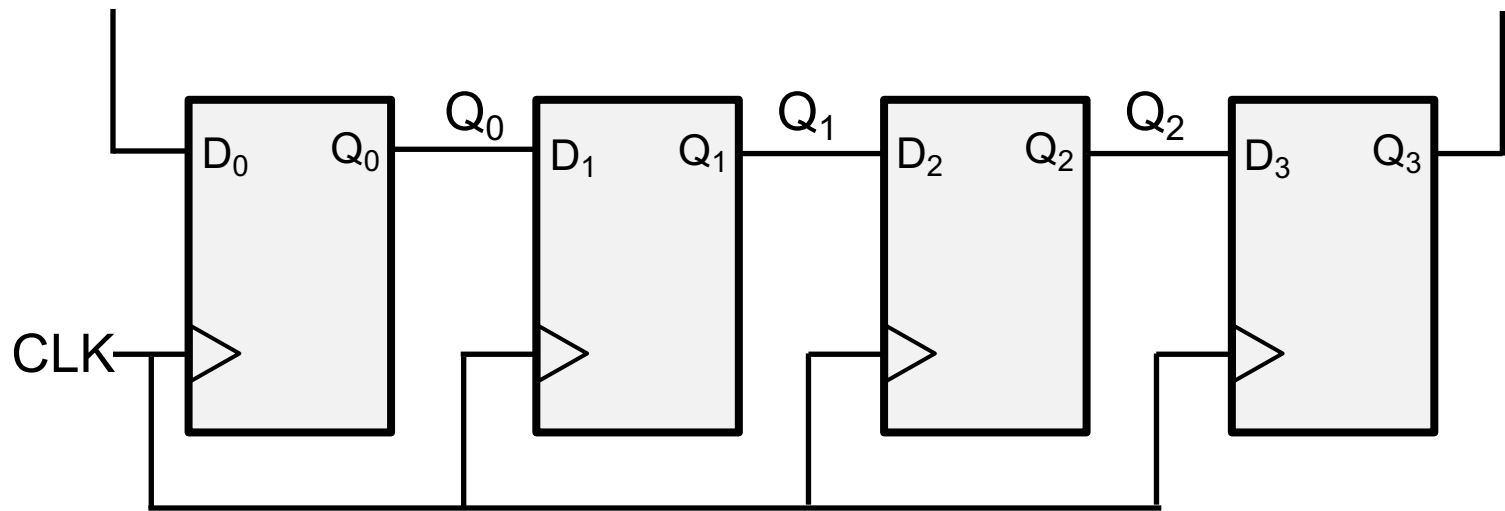


Registrador Bidirecional

Entrada Serial / Saída Serial

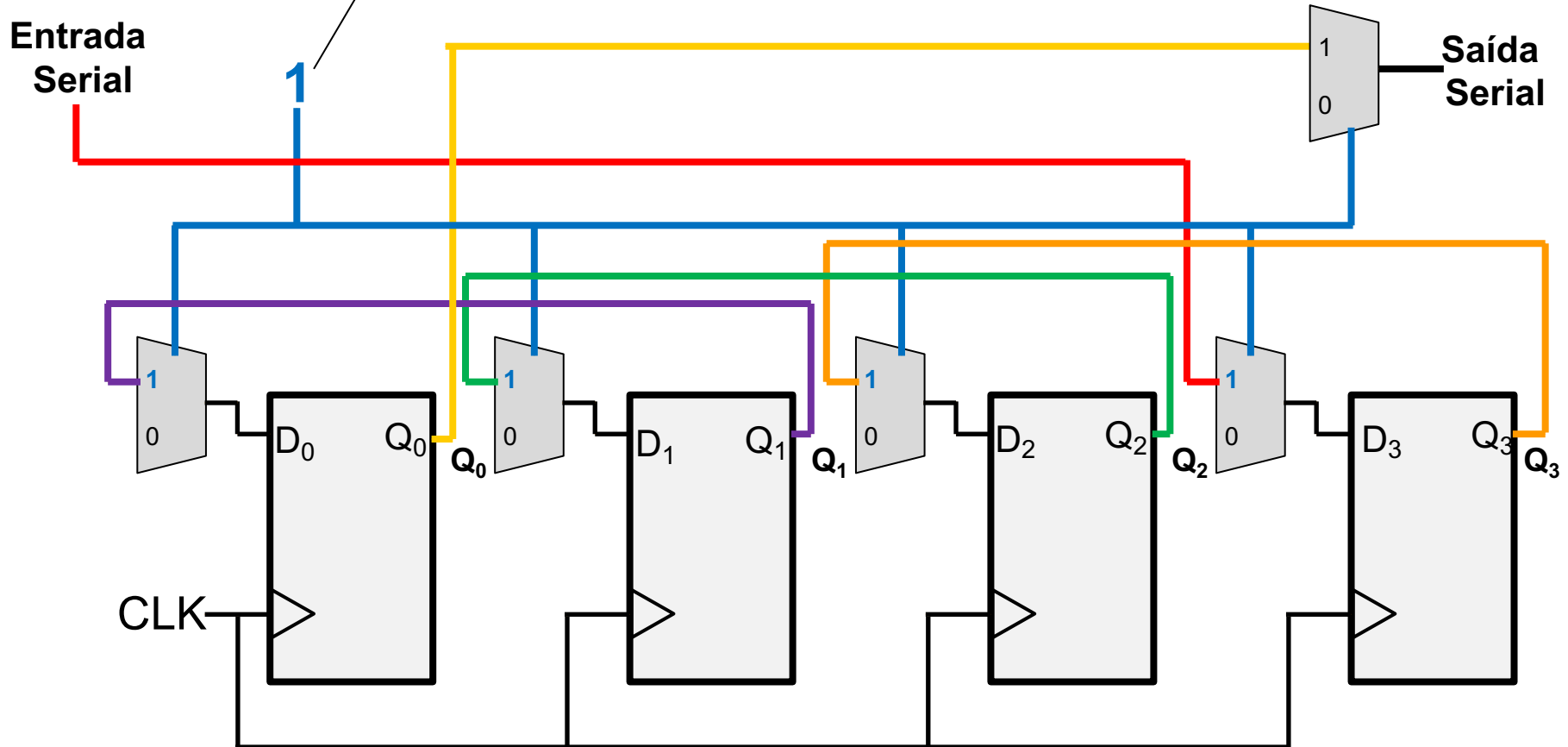
Entrada serial

Q_3 = Saída serial



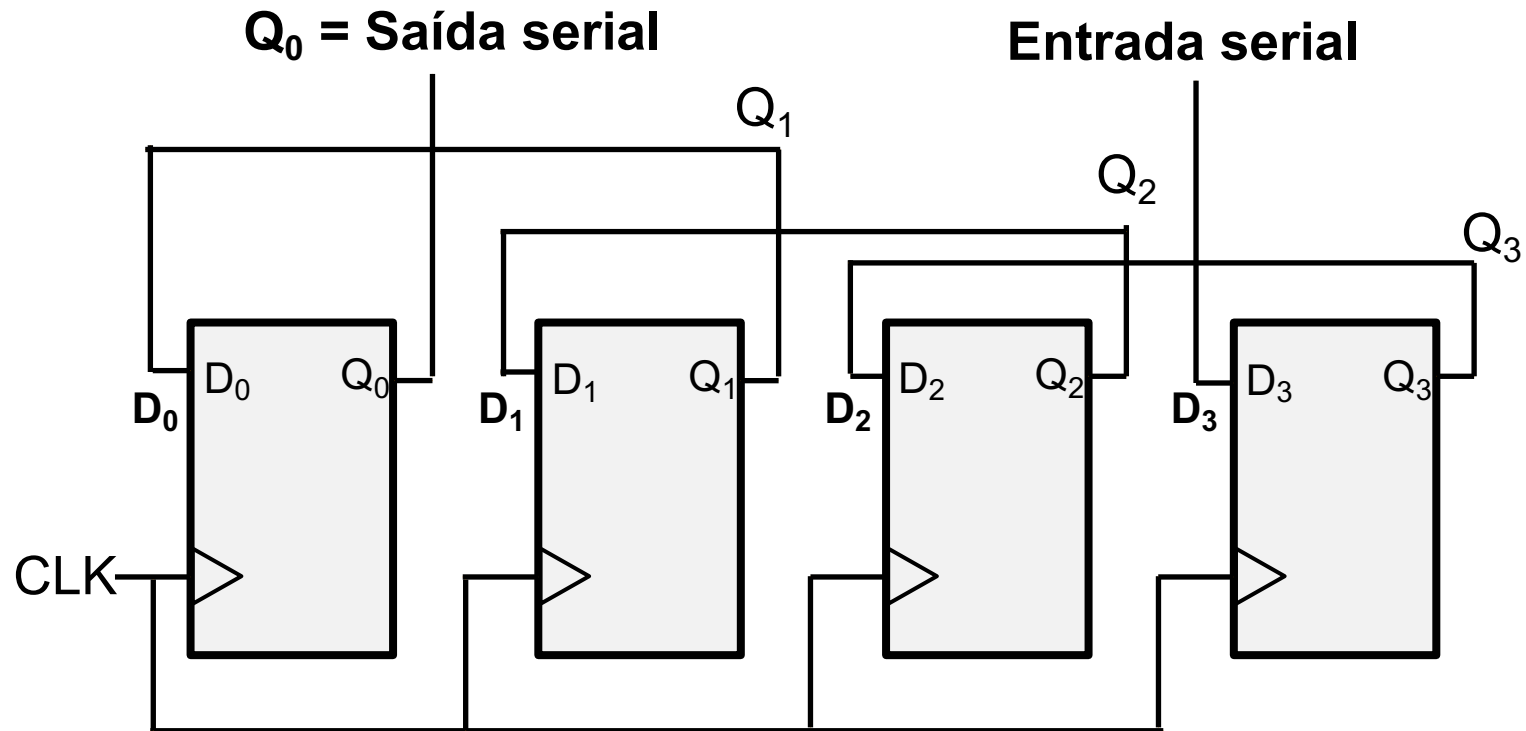
Registrador Bidirecional

$RIGHT/\overline{LEFT} = 1$ desloca para **direita**



Registrador Bidirecional

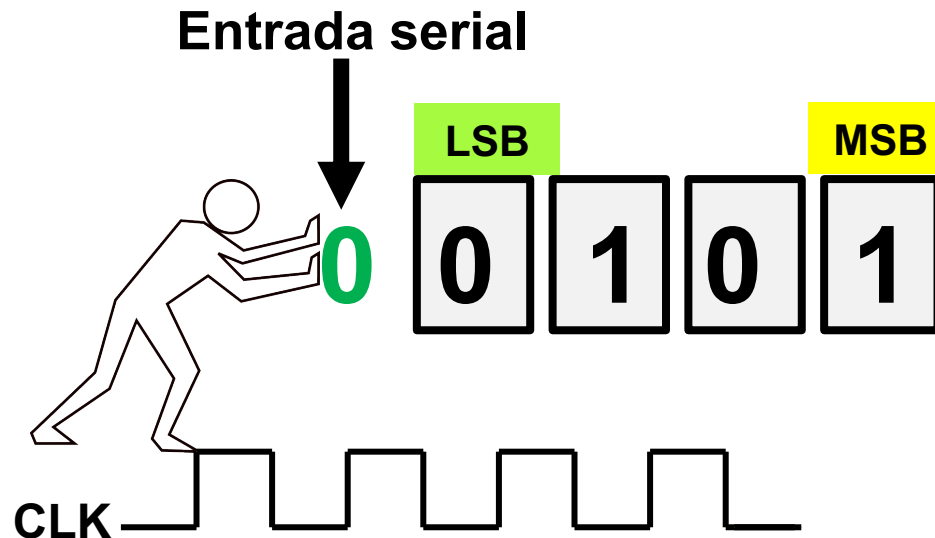
Entrada Serial / Saída Serial



Registrador Bidirecional

Esquerda

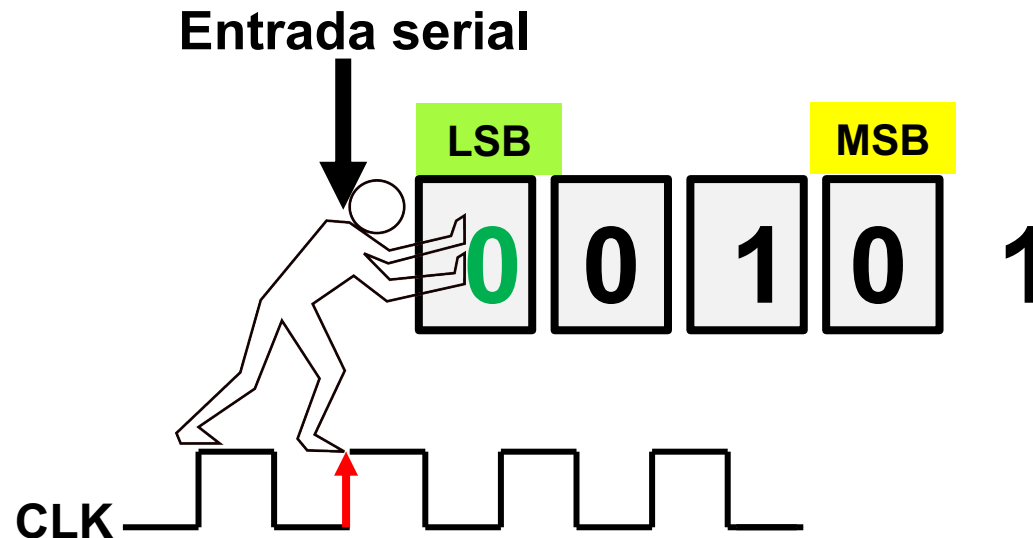
Exemplo : 1 0 1 0



Registrador Bidirecional

Esquerda

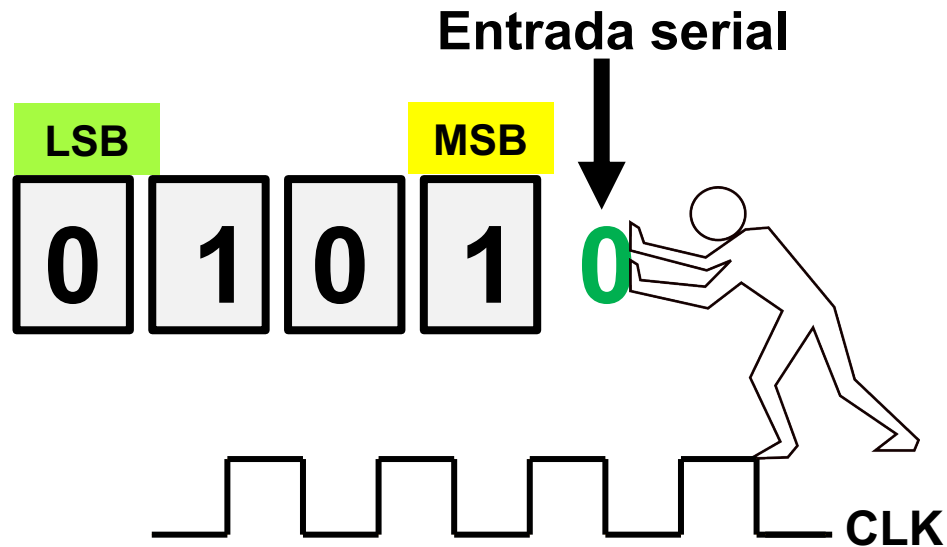
Exemplo : 1 0 1 0



Registrador Bidirecional

Direita

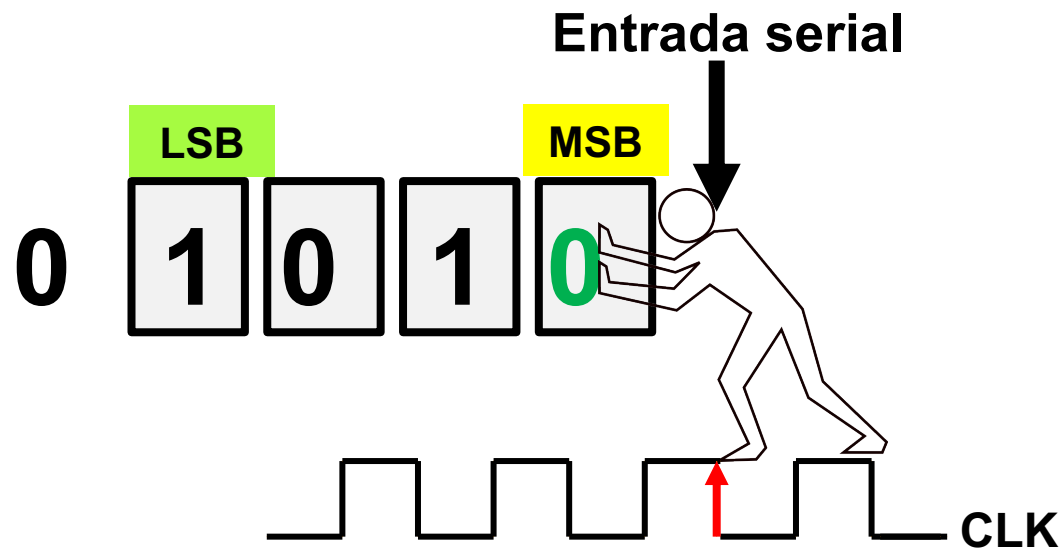
Exemplo : 1 0 1 0



Registrador Bidirecional

Direita

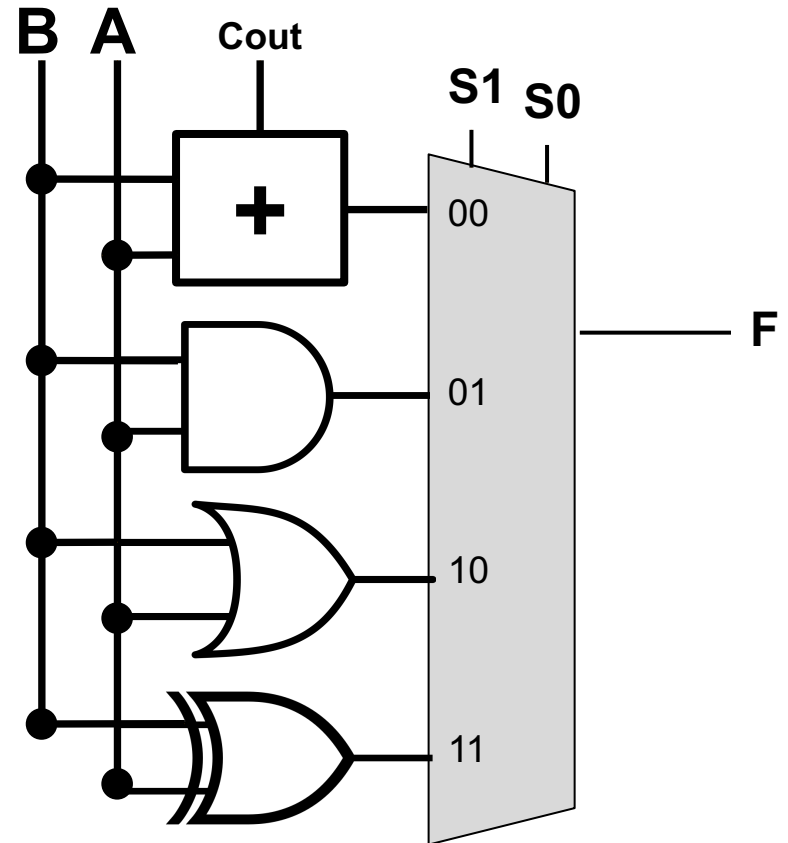
Exemplo : 1 0 1 0



Exemplo

UNIDADE LÓGICA E ARITMÉTICA

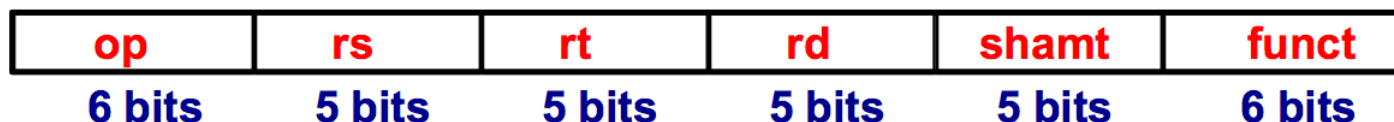
S1	S0	F
0	0	$A + B$
0	1	$A \text{ AND } B$
1	0	$A \text{ OR } B$
1	1	$A \text{ XOR } B$



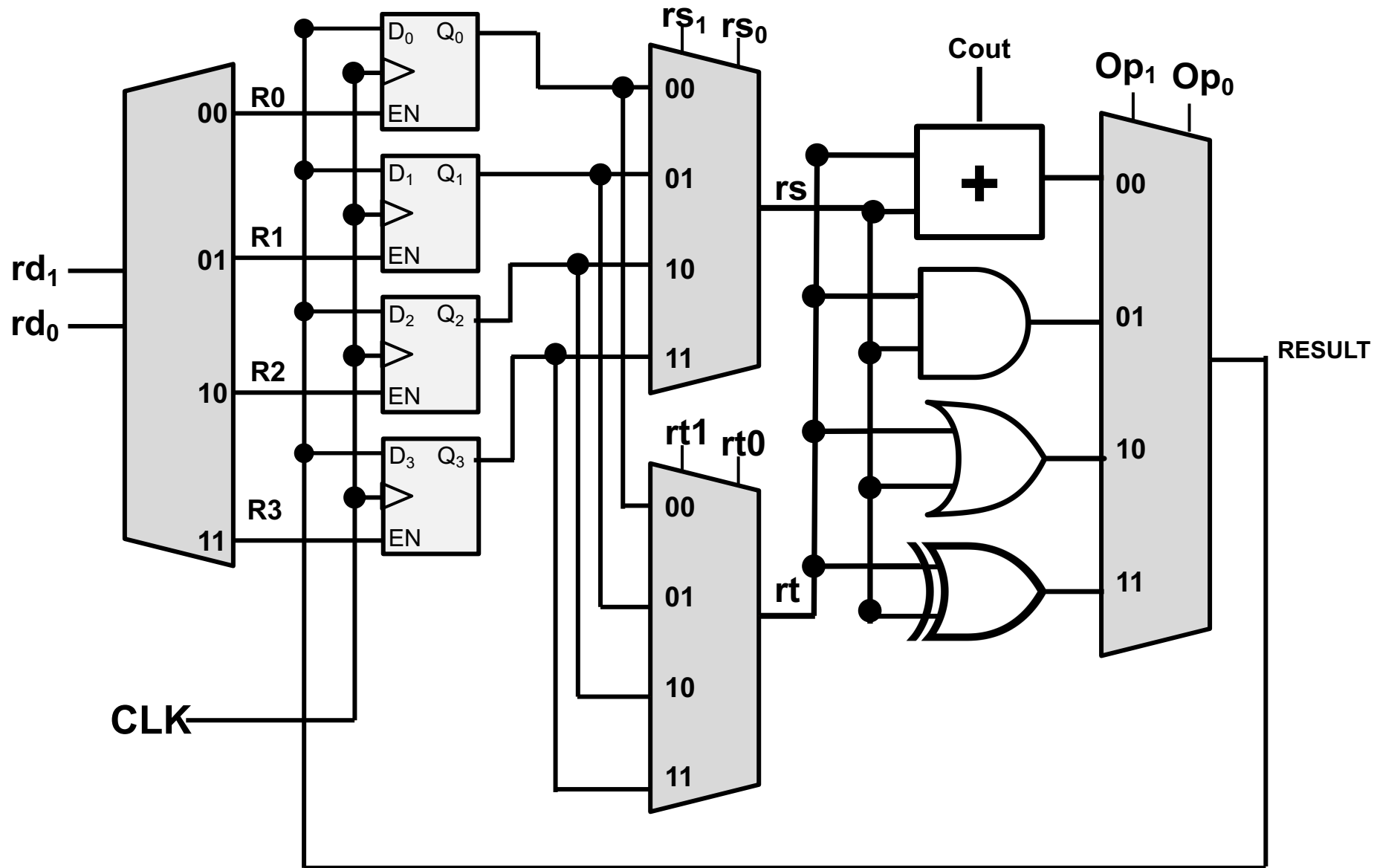
Exemplo - MIPS

Instruções Lógico-Aritméticas

- Formato de uma instrução tipo R no MIPS:



- Semântica:
 - $\$rd \leftarrow \text{op}(\$rs, \$rt)$
- Estrutura de suporte: **banco de registradores**



Exemplo - **$R2 = R1 \text{ AND } R0$**

