

Bug Report
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Bug 1: Game doesn't seem to pay the player with the correct amount after win. The balance doesn't seem to increase when the user wins but only decreases when the user loses.

Bug 2: Game doesn't let the user reach betting limit which is 0. The game ends abruptly even when the user has the balance 5.

Bug 3: Odds in the game do not appear to be correct. The game should be 8% bias to the house which means $\text{win} / (\text{win} + \text{lose})$ ratio should be approx. 0.42 which isn't the case in this scenario.

Bug 4: Dice seem to always roll the same after first roll. The bug looks to be related to bug 4.

Bug 5: Dice roll seems not to show SPADE. It means that symbol doesn't appear on the dice roll. This bug could possibly be related to bug 3 and 4.