



ADVANCED MAC OS X

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FAQS

Advanced Mac OS X Programming: The Big Nerd Ranch Guide 3rd Edition

MARK DALRYMPLE

There have been enough books written on programming for Mac OS X to fill a library. But none of them are written by Mark Dalrymple, one of the industry's leading lights, nor built upon our [Advanced Mac OS X bootcamp](#). (If you'd like a sample of Mark's brilliance, check out [his contributions](#) to our blog.)

About the Book

Find out how to leverage the powerful underlying technologies of Mac OS X by getting into the real nitty-gritty of multi-threading, interprocess communication, networking, performance tuning, distributed objects, kqueues, Bonjour, authentication, the keychain, and directory services. The tools are also

covered: gcc, gdb, subversion, Shark, and Saturn.

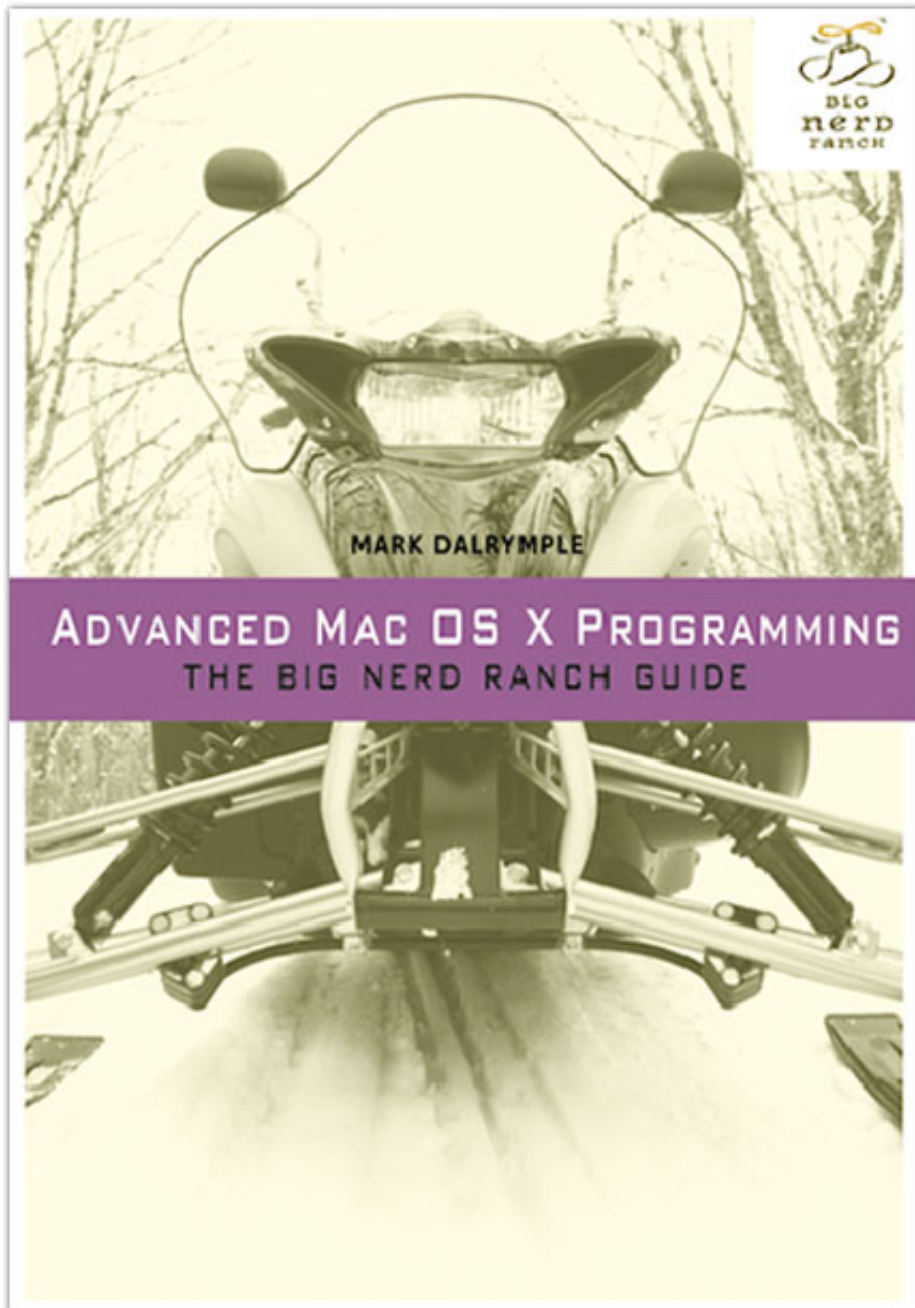
Programmers who are new to the platform will appreciate the guide's learn-while-doing approach. Each chapter introduces or further develops an application that's been carefully designed and tested to teach concepts and provide real experience. Some apps are small stubs completed in a chapter. Others span chapters and offer practice working with complex apps and advanced tools like Xcode, Interface Builder, and Instruments.

About the Author



Mark Dalrymple instructs our **Advanced Mac OS X bootcamp** and is the principal author of *Learn Objective-C on the Mac*. He is also co-founder of CocoaHeads, the international Mac programmers' group with chapters in more than 30 countries.

Mark has been a Macintosh programmer since 1985 and a professional Unix programmer since 1990. As a veteran of both startups and companies like AOL and Google, he has written server software handling tens of thousands of requests per second, as well as desktop software running on millions of Macintoshes worldwide.



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