

# ScriptEd >\_ Foundations Syllabus 2016-2017

## Instructors

ScriptEd instructors are professionals from the tech industry that have been trained on effective teaching practices. Instructors teach for ScriptEd on a volunteer basis.

## What is ScriptEd?

This course is a yearlong introduction to applications of computing and computer science. In this course, you will learn the fundamentals of HTML, CSS, and JavaScript. You will gain the skills you need to build your own interactive website and even create your own games!

## Expectations

- ✓ All students are expected to be respectful, curious, and hard working. Ask questions when you need help!
- ✓ Your attendance, participation, projects and homework all affect your grade. It is important to stay on track.

## Professional Opportunities

As a ScriptEd student you are eligible to attend and/or apply for opportunities such as summer camp, paid summer opportunities, internships & advanced ScriptEd courses

## Hackathons

Throughout the year, there will be several ScriptEd Hackathons. During the Hackathon, you will compete in teams against other schools for fabulous prizes. Some would consider Hackathons to be the most exciting part of ScriptEd!

## OVERVIEW

Unit	Topics covered
<b>Unit One: HTML Content</b>	Computational thinking, HTML page structure
<b>Unit Two: CSS Tag Selectors</b>	Page styling
<b>Unit Three: HTML IDs &amp; Classes</b>	Identifying webpage elements
<b>Unit Four: Layout and Wireframing</b>	Designing a webpage
<b>Unit Five: jQuery</b>	Creating interactive websites
<b>Unit Six: IDE Setup</b>	Working in professional coding environments
<b>Unit Seven: GitHub Collaboration</b>	Collaborating with others
<b>Unit Eight: JavaScript Intro</b>	Programming in JavaScript
<b>Unit Nine: JavaScript var, if &amp; strings</b>	Conditionals, variables & strings
<b>Unit Ten: JavaScript functions</b>	Using functions in your JavaScript
<b>Unit Eleven: JavaScript Math &amp; Arrays</b>	JS Math Library and creating arrays
<b>Unit Twelve: JavaScript Animations</b>	Motion and collision
<b>Unit Thirteen: JavaScript Loops</b>	Repeating code created
<b>Unit Fourteen: Capstone project</b>	Create your own JavaScript Video Game