

PYTHON CLASSES BY
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TURTLE TIC TAC TOE

DEVELOPING A PROJECT

DECIDE WHAT ALL WE WANT TO DO

- ▶ Decide the dimensions
- ▶ Make the grid
- ▶ Make Xs on any grid position
- ▶ Make Os on any position
- ▶ Handle click and get the grid cell
- ▶ Add Tic Tac Toe logic - multiple Xs and Os on a cell, game ending

**DECIDE THE
DIMENSIONS**

MAKE THE GRID

**MAKE AN X ON
ANY GRID CELL**

**MAKE AN O ON
ANY GRID CELL**

**HANDLE CLICK
AND GRID CELL**

**ADD TIC TAC TOE
LOGIC**