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## Task 2.1: Creating a Counter Using Closures Create...

1 message

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JavaScript

### Task 1: Creating a Counter Using Closures

Create a function `createCounter()` that returns a function which increments and returns a counter value each time it is called.

```
function createCounter() {  
  let count = 0;  
  
  return function() {  
    count++;  
    return count;  
  };  
}  
  
// Example usage:  
const counter1 = createCounter();  
console.log(counter1()); // Output: 1  
console.log(counter1()); // Output: 2  
console.log(counter1()); // Output: 3  
  
const counter2 = createCounter(); //another counter  
console.log(counter2()); //output: 1  
console.log(counter1()); //output: 4, counter1 is not impacted by counter2
```

### Explanation:

1. `createCounter()` **function:**

- This function defines a local variable `count` and initializes it to 0.
- It then returns an inner function. This inner function is the actual counter.

2. **Inner function (the counter):**

- This function has access to the `count` variable from its outer scope (the `createCounter()` function) due to closure.
- Each time it's called, it increments `count` and returns the updated value.

3. **Closure:**

- The key concept here is closure. The inner function "closes over" the `count` variable, meaning it retains access to it even after the `createCounter()` function has finished executing.
- Therefore, each time the inner function is called, it remembers the previous value of `count`.

- When you create a new counter by calling `createCounter()` again, a new count variable is created, and a new closure is created, so the counters don't interfere with each other.