ISO-IEC-IEEE-42010 System Architecture Design

1. Executive Summary

Project Name - Planning and Logistics for Unified Project Management (PLUMP)

Objective - To design and implement a web based issue tracking and project management tool allowing employees to streamline and manage their goals.

Stakeholders - Project Managers, Team Members, Clients, Professor Aguado, Joaquin Core Features -

- Project, Task, Sprint Management
- User roles and Permissions
- Kanban Boards
- Notifications
- Activity Logs

2. System Architecture Description

2.1 Stakeholders and Respective Concerns

| Stakeholders | Concerns | |
|---------------|---------------------------|--|
| Product Owner | Scalability | |
| Team Members | Performance + Usability | |
| Security Team | Security + Authentication | |

2.2 Viewpoints

Functional View: Task lifecycle, user flows

Deployment View: Microservices + frontend hosted via Docker containers on cloud (e.g.,

AWS/GCP)

Development View: Modular monorepo with Git branching

Data View: PostgreSQL schema, object storage for attachments

Security View:

- Authentication
- HTTPS everywhere
- Role-Based Access Control
- Input validation and sanitation

2.3 Architecture Views

Context Diagram

User -->|Uses| Frontend
Frontend -->|API Calls| Backend
Backend -->|Reads/Writes| Database
Backend -->|Stores| ObjectStorage
Backend -->|Sends| NotificationService

Component Diagram

Frontend -->|REST API| Backend

Backend --> AuthService

Backend --> ProjectService

Backend --> TaskService

Backend --> NotificationService

Backend --> FileStorageService

AuthService --> Database

ProjectService --> Database

TaskService --> Database

NotificationService --> MessageQueue

FileStorageService --> ObjectStorage

Creating a Task: Sequence Diagram

participant U as User participant FE as Frontend participant BE as Backend participant DB as Database

U->>FE: Fill task form FE->>BE: POST /tasks

BE->>DB: INSERT INTO tasks

DB-->>BE: Success
BE-->>FE: 201 Created

FE-->>U: Show success message

2.4 Architectural Decisions and Reasoning

Frontend: React + TailwindCSS + Vite

Why choose React?

- Industry standard for modern frontend development.
- Huge ecosystem and community support.
- Excellent support for component-based architecture, reusable UI.
- Works well with libraries like Redux, React Router, etc.

Compared to alternatives:

- vs. Angular: React has a lighter learning curve and better flexibility.
- vs. Vue: React has broader job market and library ecosystem.

Why choose Tailwind CSS?

- Utility-first: No need to write custom CSS classes unless needed.
- Enforces design consistency across your UI.
- Extremely customizable and works great with dark/light mode, responsiveness, and themes.

Compared to alternatives:

- vs. Bootstrap: Tailwind gives more **design flexibility**, not locked into prebuilt styles.
- vs. plain CSS/SCSS: Much faster styling and better scalability.

Why choose Vite?

- Fast dev server and builds (thanks to native ES modules).
- Out-of-the-box support for hot module replacement and optimized React support.
- Modern tooling that's simpler and faster than Webpack.

Compared to alternatives:

• vs. CRA (Create React App): Vite is faster, lighter, and more customizable.

Backend: Node.js (NestJS) + NEXT.js + REST API

Why choose Node.js?

- Built on JavaScript → shared language between frontend and backend.
- Fast I/O and event-driven → great for handling many API requests efficiently.

Why choose NestJS?

- Scalable and structured framework built on top of Express.
- Inspired by Angular → strong typing with TypeScript, dependency injection, and modular architecture.
- Ideal for building enterprise-grade backends with clean code and maintainability.

Compared to alternatives:

- vs. Express.js alone: NestJS is opinionated and easier to scale.
- vs. Django/Rails: NestJS is better for JS/TS stacks, more flexible API design.

Why include Next.js?

• Can be used for **server-side rendering (SSR)** or API routes.

• You might use it alongside or ahead of NestJS if you want SEO-ready pages or

server-rendered components.

Helpful for hybrid rendering, dynamic content, and performance optimization.

Why choose REST API?

• Universally understood, easy to debug, and well-supported across platforms.

• Simple for CRUD operations and great if you're not doing real-time updates or complex

graph traversals.

Compared to alternatives:

vs. GraphQL: REST is easier to implement and test; less overhead for simple APIs.

vs. gRPC: REST is more web-friendly and doesn't require extra tooling for most frontend

use.

Database: Prisma

Why choose Prisma?

• Type-safe ORM with autocompletion and database schema syncing.

Modern syntax and seamless integration with PostgreSQL, MySQL, SQLite, etc.

• Easy database migrations and clear data modeling with schema.prisma.

Compared to alternatives:

• vs. Sequelize: Prisma is more modern, less verbose, and fully TypeScript-native.

vs. TypeORM: Prisma is faster, has more active development, and better DX (developer

experience).

Authentication: JWT with Refresh Tokens

Why choose JWT + Refresh Tokens?

- Stateless authentication, great for REST APIs.
- Tokens can be stored client-side (e.g., in httpOnly cookies or localStorage).
- Refresh tokens improve **security and user experience** by allowing silent re-authentication.

Compared to alternatives:

- vs. Session-based auth: JWT is scalable, especially for APIs and microservices.
- vs. OAuth2 alone: JWT is simpler for internal apps or systems not relying on third-party login providers

Summary Table

| Layer | Choice | Why it's better |
|----------|--|--|
| Frontend | React + Tailwind + Vite | Fast dev, modern design, reusable components |
| Backend | Node.js + NestJS + (Optional Next.js SSR) | Type-safe, scalable, and well-structured |
| API | REST | Simpler and cleaner for CRUD apps |
| Database | Prisma | Type-safe ORM with fast migrations and better DX |
| Auth | JWT + Refresh Tokens | Secure, scalable, and stateless login management |

3. Modules and Features

3.1. Authentication and Authorization

- JWT login/register/reset
- Role-based access control (Admin, Manager, Developer)

3.2. User and Team Management

- User profiles
- Team creation/invite
- Permissions management

3.3 Project Management

- Create/edit/delete projects
- Assign team members
- View team dashboards

3.4 Issue and Task Tracking

- Set priority, status, labels
- Drag-and-drop Kanban board
- Sprint assignment

3.5 Admin Panel

- User roles
- Data insights
- System logs

4. Database Schema (Prisma)

```
generator client {
  provider = "prisma-client-js"
}

datasource db {
  provider = "sqlite"
  url = "file:./dev.db"
}

enum Role {
  USER
  ADMIN
  MANAGER
}

enum Type {
```

```
INTERNAL
 EXTERNAL
}
enum Phase {
 INITIATING
 PLANNING
 EXECUTING
 MONITORING_CONTROLLING
}
enum Status {
 PROPOSED
 IN PROGRESS
 COMPLETED
 APPROVED
 CANCELED
}
enum HealthColours {
 GREEN
 YELLOW
 RED
}
model User {
                 @id @default(autoincrement())
 userID
            Int
 firstName
             String
 lastName
             String
           String @unique
 email
 phone
            String
            String
 address
 unit
          String
 unitManager
              String
activationDate DateTime @default(now())
           Boolean @default(false)
 active
```

```
primaryRole
                Role
                        @default(USER)
                     @default(INTERNAL)
 type
            Type
 // Relationships
 teams
             Team[]
                      // Many to Many: one user can be in many teams
 tasks
             Task[]
}
model Team {
 teamID
          Int
                     @id @default(autoincrement())
 name
          String
 createdOn DateTime
                          @default(now())
 //Relationships
         User[]
 users
                     // Many-to-Many: one team can have many users
 // Team—Project remains as one-to-one.
 project Project?
                      @relation("TeamProject")
model Project {
 projectID Int
                     @id @default(autoincrement())
 title
         String
 status
          Status
 phase
           Phase
 //projectLead User?
 // // Foreign Keys
 teamID
           Int
                     @unique // Enforces one to one
 // healthID
             Int
                       @unique
 // budgetID
             Int
                       @unique
 // dateID
             Int
                      @unique
 // Relationships
 team
           Team?
                       @relation("TeamProject", fields: [teamID], references: [teamID])
 health
          HealthStatus? //@relation(fields: [healthID], references: [healthID])
 budget
           Budget?
                        //@relation(fields: [budgetID], references: [budgetID])
          ProjectDates? //@relation(fields: [dateID], references: [dateID])
 dates
 tasks
          Task[]
```

```
}
model Budget {
 budgetID
                  @id @default(autoincrement())
 projectID
             Int @unique
 totalBudget Float
 actualCost Float
 forecastCost Float
 // Relationships
 project
          Project @relation(fields: [projectID], references: [projectID])
}
model HealthStatus {
 healthID Int
               @id @default(autoincrement())
 projectID Int
               @unique
          HealthColours @default(GREEN)
 scope
 schedule HealthColours @default(GREEN)
        HealthColours @default(GREEN)
 cost
 resource HealthColours @default(GREEN)
 overall HealthColours @default(GREEN)
 // Relationships
 project Project @relation(fields: [projectID], references: [projectID])
model ProjectDates {
 dateID
              Int
                    @id @default(autoincrement())
 targetDate
               DateTime
              DateTime
 startDate
 actualCompletion DateTime?
// Relationships
 project
             Project @relation(fields: [projectID], references: [projectID])
 projectID
              Int
                    @unique
model Task {
 taskID
               Int
                    @id @default(autoincrement())
               Int
 projectID
 dateID
               Int
                    @unique
```

```
title
             String
 percentageComplete Float
 priority
              String
 userID
                Int
 details
               String
 status
               String
 // Relationships
 project
            Project @relation(fields: [projectID], references: [projectID])
 dates
            TaskDates? @relation(fields: [dateID], references: [dateID])
            User? @relation(fields: [userID], references: [userID])
 user
}
model TaskDates {
 dateID
                     @id @default(autoincrement())
              Int
                DateTime
 targetDate
               DateTime
 startDate
 actualCompletion DateTime?
// Relationships
 task
             Task?
 taskID
              Int
                    @unique }
   5. Sample User Stories
```

- As a user, I want to create a new task so that I can track my work.
- As a project manager, I want to assign team members to projects.
- As a developer, I want to comment on tasks so I can communicate blockers.

Specific Information on the Related Components and and the Views Affected with each user story is given in the IEEE-1016 document under 10. Mapping of Sample User Stories to exact System Components and Flows

6. Documentation

README, API_DOCS, Contribution, Schema can all be found on the team github.

7. Future Enhancements

- Al assistant for auto-tagging and sprint planning
- Mobile app (React Native)
- GitHub/Slack integrations
- Public/Private project visibility
- Plugin system for custom extensions