

W4 JOURNAL

Thursday, September 26, 2024

- Today was our presentation day
- We did good but our professor asked us about a bug that we included in the code.
- I knew the answer to it I was moving my cursor on the answer but I did not have the confidence to answer.
- Thankfully the presentation was good and we got graded 100%
- In the evening we called and discussed that we don't have to do the presentation on the W4 deliverable,
- I had classes until 5 so I was tired and we decided to start working from Friday.

Friday, September 27, 2024

- Today we did a lot of research on the snake game code.
- I saw some YouTube videos and clips and took notes.
- We looked at the function templates that our professor gave us.
- We decided to use four of the function templates from them.
- I asked Iddi to read some articles and take notes on them.
- As we had online classes we decided to end here.

Monday, September 30, 2024

- Today we were able to build the board for the snake game and we researched the game elements.
- We were on a long call and we started writing the code
- We made a big mistake by not saving our work and we got a bug which was causing a lot of problems.

Tuesday, October 1, 2024

- Today we were able to write the code for the controls of the snake-like directions and assign keys for controlling.
- Today as we had other assignments and classes we did not work a lot but we were able to work for 2 hours.
- Iddi taught me about the readme file today.

Wednesday, October 2, 2024

- Today we finished writing the code and I tested it many times
- We decided the sleep time and different things over the call
- I submitted my W3 GitHub today
- We made a manual thing on how to run the game and mentioned the keys and their functions.
- We hope our presentation goes well.