



Student Name: _____ Roll# _____

MOD=11			Effective Address Calculation			
R/M	W = 0	W = 1	R/M	MOD = 00	MOD = 01	MOD = 10
000	AL	AX	000	(BX) + (SI)	(BX) + (SI) + D8	(BX) + (SI) + D16
001	CL	CX	001	(BX) + (DI)	(BX) + (DI) + D8	(BX) + (DI) + D16
010	DL	DX	010	(BP) + (SI)	(BP) + (SI) + D8	(BP) + (SI) + D16
011	BL	BX	011	(BP) + (DI)	(BP) + (DI) + D8	(BP) + (DI) + D16
100	AH	SP	100	(SI)	(SI) + D8	(SI) + D16
101	CH	BP	101	(DI)	(DI) + D8	(DI) + D16
110	DH	SI	110	DIRECT ADDRESS	(BP) + D8	(BP) + D16
111	BH	DI	111	(BX)	(BX) + D8	(BX) + D16

ADD	0000 00DW
ADD reg/mem, imm	1000 000W (Ext 000)
MOV	1000 100DW
MOV reg/mem, imm	1100 011W (Ext 000)
MUL	1111 011W (Ext 100)
SUB	0010 10DW
SUB reg/mem, imm	1000 100W (Ext 101)
POP reg16	0101 1000
POP mem16	1000 1111 (Ext 000)
PUSH reg16	0101 0000
PUSH imm	0110 1000
PUSH mem16	1111 1111 (Ext 110)

1. Provide machine language (in hex-decimal) for the following x86 instructions**[14 Points]**

- a. ADD CH, CL
0000 0000 11 001 101
00 CDh
- b. MOV [BX+DI+1709h], 0F0E1h
1100 0111 10 000 001 ← 09 17 ← E1 F0
C7 81 09 17 E1 F0h
- c. MUL SI
1111 0111 + 110
F7 + 6
0FDh
- d. SUB [BP+108h], CL
0010 1000 10 001 110 ← 08 01
28 8E 08 01h
- e. POP BYTE PTR [BX+DI+1CEh]
1000 1111 10 000 001 ← CE 01
8F 81 CE 01h
- f. SUB BX, 127h
1000 1001 + 011 ← 27 01
89 + 3 ← 27 01
8C 27 01h
- g. PUSH 170Dh
0110 1000 ← 0D 17
68 0D 17h

2. Calculate the average of third row of following 2D array in EDX**[4 Points]**

45	32	33	3	19	12	45
01	12	76	12	23	14	43
20	100	18	81	98	16	33

Rowlength = 7

row_index = 2

.CODE

```
MOV     ebx, OFFSET array
ADD     ebx, (Rowlength*TYPE array*row_index)
MOV     ecx, 6
MOV     eax, [ebx]
L1:
ADD     eax, [ebx+TYPE array]
ADD     ebx, TYPE array
LOOP    L1
MOV     dx, 0
MOV     cx, Rowlength
DIV     cx
MOVZX   edx, ax
```

Wtg: 02%

Write a procedure that should calculate and replace each of the following **NEGATIVE** elements with their mathematical positive values without using LOOP, make use of **string primitive instructions**:

SQUARES SWORD 4,9,-16,25,36,-49,64,81,-100,121

Solution:

```
P1 PROC
MOV     EDI, OFFSET squares
MOV     CX, LENGTHOF squares
L1:     CMP CX, 0
JE      EX
MOV     AX, [EDI]
CMP     AX, 0
JGE     continue
NEG     AX
continue: STOSW
DEC     CX
JMP     L1
EX:     ret
P1 ENDP
```