

## NOTE: Students must submit handwritten solution for this activity.

- 1. Discuss state of practices of CISC and RISC architectures, your discussion must include assembly language support, registers, architecture styles, practical examples, and applications.
- 2. Discuss RISC-V architecture in detail.
- 3. What are different addressing modes in MIPS Assembly? Elaborate with example.
- 4. What FLAGS are available in MIPS, what are their roles?
- 5. Draw out data segment, code segment, and stack segment after converting the following program into X86 Assembly Language. Before Drawing code segment, first encode x86 instructions of your program.

```
int number;
int main() {
    int n1=0,n2=1,n3;
    cout<<"Enter the number of elements: ";
    cin>>number;
    cout<<n1<<" "<<n2<<" ";
    for(i=2;i<number;++i)
    {
        n3=n1+n2;
        cout<<n3<<" ";
        n1=n2;
        n2=n3;
    }
    return 0;
}</pre>
```

- **6.** What is the role of INSTRUCTION PREFIX BYTE and SCALE INDEX BYTE when encoding X86 instructions? Elaborate with examples.
- 7. Encode the given X86 Instructions, your solution must include all possible bytes.

```
a. INC DWORD PTR [VAR1+1000h]
b. IMUL BX
c. CMP CX, 100h
d. SUB WORD PTR [ESI+EDI+1000h]
e. XCHG ESI, EDI
f. MOV [EBX+ESI*4], EDX
```

**8.** Identify the hazards (both structural and data hazards) in the following MIPS code, resolve the problems, and finally draw out the escheduled instructions in their encoded formats:

```
lw $10, ($1)
lw $11, ($2)
add $12, $10, $11
```

```
$12, ($3)
SW
         $13, ($4)
lw
         $14, ($5)
lw
         $15, $13, $14
sub
         $15, ($6)
SW
         $10, 0($1)
lw
         $11, 0($2)
lw
         $13, 0($4)
lw
lw
         $14, 0($5)
         $12, $10, $11
add
         $12, 0($3)
SW
         $15, $13, $1
sub
```

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