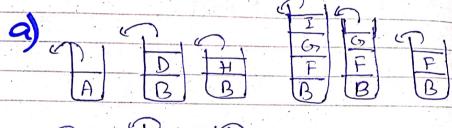
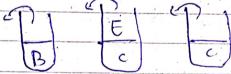
ALGO ASSIGNMENT DY

Bilal Ahmed Khan

20K0183 ; Sec: B

QUESTION OI





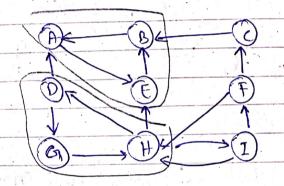
Visited: ADHILKNIF18 EC

B) No set given

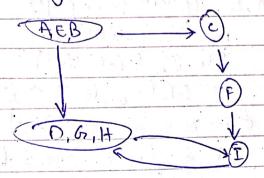
e) Strongly Connected comporents

4 A-E-B 4 D-G-17 47

L3 € F



Component graph



QUESTION 02

9)

we can use two different marks (X and Y) while traversing the graph vin BFS.

If we are able to mark the whole graph such that all adjacent nodes have different marks then its bipartite, otherwise not.

Algorithm:

i) Select - random node (mark it x)

s push node in quere uhile (queve!= empty!)

if (n is not labelled)

(label node Y & continue)

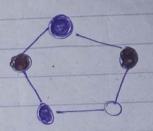
Dif(n is some labelled)

return false i.e. not sipartite

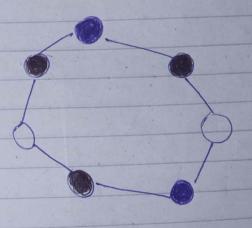
return true i.e. biparlite

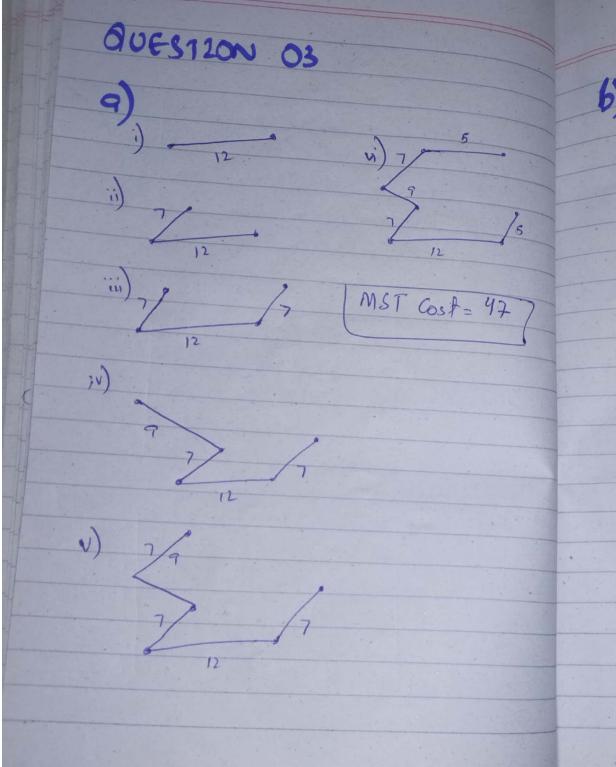
The running fine complexity of this algorithm will be linear

b) We will reved a minimum of 3 colors, we can show this by drawing a cycle of 5 or cycle of 7 20 rodes.



Black
Blue
Enhite
Color used





It will depend on the graph
for eg + If each edge of a graph
has different weights then both
Prims and krusked of will give

same MST.

But if two or more edges have
the same weights in graph then
their MST will be different

QUESTZON 04

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3	8	10 00 0 1)
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	2	00		00		0	5	1	
	3	8		0		13	0	/2	-
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						The state of the s	
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	. 1	00	0	3	8	4	
	2	00	∞ .	0	5	D	
1, 50	3	8	10	13	0	12	
	4	0	∞	00	7	. 0	
The second secon							

1)4	0 1 2	3 4
0	0 2 5	10 4
	16 0 3	8 4
. 2	13 15 0	5 1
3	8 10 13	0/12
4	L 15 17 20	7/00

Du	0 1 2 3 4	
0	0 2 5 10 4	
1	16 0 3 8 4	
2	13 15 0 5 1	
3	8 10 13 0 12	
4	(15 17 20 7 0)	

Flyod Warshall has $O(|V|)^3$ fine complexity

QUESTION NO. 05

Path Algorithm which can be applied on clirected prophs with the weights

existing graph with a weight zero that is corrected to all vertices of the graph.

incoming edges and is used as the source vertex:

3 In this way we con use Bellman Ports Algo to complet the shortest path. vertex neight

Poz length of shortest so path.

s For each edge e. (U,V),

C'e · Ce+Pu-Pu

-s Once the now new weights are
determined, all the weights
become non-regulare
-s It preserves all shortest paths

-> If there is a -ve cost cycle, the yele has to be in the original graph.

- Fun Dijiketsa algorithmaller reveighting

> we get shortest path wit now weight but subtract (Ports) to get shortest path w.r.t. original Ographus

d(U,V) = d'(U,V) - (PJ+PV) -> running line = 0 (m log (n))

QUESTION 06

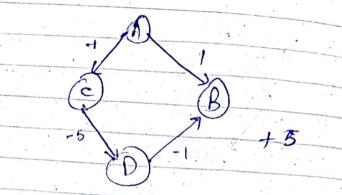
06:9) B B C C

If we apply Dijikston also to
this graph wrong cost for
A to D path (2+2=4) insteal
it could be -1 (4-5)

b) Its not a valid method and it will not work

Because it will offset the Cristing shortest paths and.

return the wrong answer.



24 (A) (B) (B) (4)

The shortest path should be A-C-DDB but the algorish veturn ADB if we warrago from A to B. This is therefore QUESTION OT

1) BFS

a) Adjacency Matrix

Time complexity O(1VI')

Space complexity: entire array of logth IVI

b) Adjacency list:

Time complexity: O(1V1+1E1)
Space complexity: IE1+1V1

2) DFS

a) Adja cony Matrix Same as BFS

b) Adjancy List Same as BFS

KRUSKAL ALGORITHM: a) Adjacency Matrix Time complexity: O(1V12+ Elog1E1) Space complexity: Takes O(1V1) to Fine all edges and O(ElegE) to find smallest weights b) Adjacency list Time complexity: O(Elog (VI) is we have to soot the edges into non decreasing order to by weight 'w' for each edge