# New York University Computer Science Department Courant Institute of Mathematical Sciences

Course Title: Database Systems Course Number: CSCI-GA.2433-001

**Instructor:** Jean-Claude Franchitti Session: 3

# Assignment #3 – Problems Solutions

**3.19** - Consider the ER diagram of Figure 7.20, which shows a simplified schema for an airline reservations system. Extract from the ER diagram the requirements and constraints that resulted in this schema. Try to be as precise as possible in your requirements and constraints specification.

- (1) The database represents each AIRPORT, keeping its unique AirportCode, the AIRPORT Name, and the City and State in which the AIRPORT is located.
- (2) Each airline FLIGHT has a unique number, the Airline for the FLIGHT, and the Weekdays on which the FLIGHT is scheduled (for example, every day of the week except Sunday can be coded as X7).
- (3) A FLIGHT is composed of one or more FLIGHT LEGs (for example, flight number CO1223 from New York to Los Angeles may have two FLIGHT LEGs: leg 1 from New York to Houston and leg 2 from Houston to Los Angeles). Each FLIGHT LEG has a DEPARTURE AIRPORT and Scheduled Departure Time, and an ARRIVAL AIRPORT and Scheduled Arrival Time.
- (4) A LEG INSTANCE is an instance of a FLIGHT LEG on a specific Date (for example, CO1223 leg 1 on July 30, 1989). The actual Departure and Arrival AIRPORTs and Times are recorded for each flight leg after the flight leg has been concluded. The Number of available seats and the AIRPLANE used in the LEG INSTANCE are also kept.
- (5) The customer RESERVATIONs on each LEG INSTANCE include the Customer Name, Phone, and Seat Number(s) for each reservation.
- (6) Information on AIRPLANEs and AIRPLANE TYPEs are also kept. For each AIRPLANE TYPE (for example, DC-10), the TypeName, manufacturing Company, and Maximum Number of Seats are kept. The AIRPORTs in which planes of this type CAN LAND are kept in the database. For each AIRPLANE, the AirplaneId, Total number of seats, and TYPE are kept.
- **3.22** A database is being constructed to keep track of the teams and games of a sports league. A team has a number of players, not all of whom participate in each game. It is desired to keep track of the players participating in each game for each team, the positions they played in that game, and the result of the game. Try to design an ER schema diagram for this

application, stating any assumptions you make. Choose your favorite sport (soccer, football, baseball ...).

#### Answer:

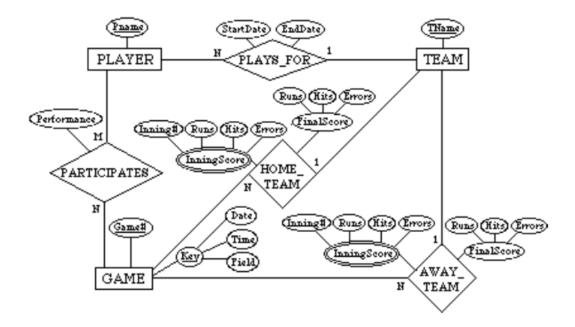
The following design may be used for a baseball league. Here, we assumed that each game in the schedule is identified by a unique Game#, and a game is also identified uniquely by the combination of Date, starting Time, and Field where it is played. The Performance attribute of PARTICIPATE is used to store information on the individual performance of each player in a game. This attribute can be designed to keep the information needed for statistics, and may be quite complex. One possible design for the Performance attribute may be the following (using the notation of Figure 7.8):

Performance( {Hitting(AtBat#, Inning#, HitType, Runs, RunsBattedIn, StolenBases)}, {Pitching(Inning#, Hits, Runs, EarnedRuns, StrikeOuts, Walks, Outs, Balks, WildPitches)},

{Defense(Inning#, {FieldingRecord(Position, PutOuts, Assists, Errors)})})

Here, performance is a composite attribute made up of three multivalued components:

Hitting, Pitching, and Defense. Hitting has a value for each AtBat of a player, and records the HitType (suitable coded; for example, 1 for single, 2 for double, 3 for triple, 4 for home run, 0 for walk, -1 for strikeout, -2 for fly out, ...) and other information concerning the AtBat. Pitching has a value for each inning during which the player pitched. Defense has a value for each inning a player played a fielding position. We can have a less detailed or a more detailed design for the performance of a player in each game, depending on how much information we need to keep in the database. Suitable variations of the ER diagram shown below can be used for other sports.



**3.25** - Consider the ER diagram in Figure 7.23. Assume that a course may or may not use a textbook, but that a text by definition is a book that is used in some course. A course may not use more than five books. Instructors teach from two to four courses. Supply (min, max) constraints on this diagram. State clearly any additional assumptions you make. If we add the relationship

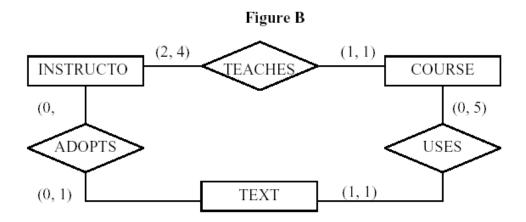
ADOPTS between INSTRUCTOR and TEXT, what (min, max) constraints would you put on it? Why?

#### **Answer:**

Assuming the following additional assumptions:

- Each course is taught by exactly one instructor.
- Each textbook is used by one and only one course.
- An instructor does not have to adopt a textbook for all courses.
- If a text exists:
- it is used in some course,
- \_\_\_hence it is adopted by some instructor who teaches that course.
- An instructor is considered to adopt a text if it is used in some course taught
- by that instructor.

The resulting ER Diagram will have the (min, max) constraints shown in Figure B.



- **3.30** Illustrate the UML Diagram for exercise 7.16. Your UML design should observe the following requirements:
- a. The student should have the ability to compute his/her GPA and add or drop majors and minors.
  - b. Each department should be to able add or delete courses and hire or terminate faculty.
  - c. Each instructor should be able to assign or change a grade to a student for a course.

Note: Some of these functions may be spread over multiple classes.

#### **STUDENT**

Name:

<Name>

StudentNumber SocialSecNumber

CurrentAddress:

<Address>

CurrentPhone:

<Phone>

PermanentAddress:

 $<\!\!$ Address>

PermanentPhone:

<Phone>

Birthdate: Date

Sex: {M,F}

Class: {F,So,J,Se,G} MajorDepartment

MinorDepartment Degree: {BA,BS,...}

compute\_gpa add\_major drop\_major add\_minor drop\_minor

#### DEPARTMENT

Name: {CS,...}

DepartmentCode: {Codes}

OfficeNumber OfficePhone:

<Phone>

College: {Colleges}

add\_course delete\_course hire\_faculty fire\_faculty

#### **SECTION**

Instructor Semester Year

CourseNumber

SectionNumber: {1,2,...}

## **GRADE REPORT**

StudentNumber SectionNumber

LetterGrade: {A,B,C,D,F} NumberGrade: {0,1,2,3,4}

## **PREREOUISITE**

CourseNumber PrerequisiteNumber

## **COURSE**

CourseName Description

CourseNumber: {Course}

SemesterHours

Level

Department

# INSTRUCTOR

Name:

<Name>

Phone:

<Phone>

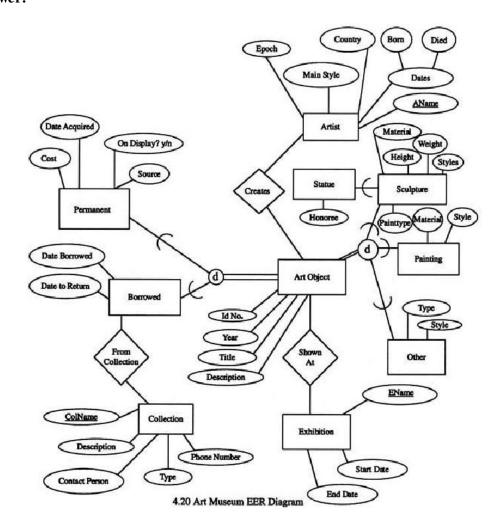
DepartmentCode

assign\_grade change\_grade

This one isn't finished yet. The relationships need to be added and some of the functions should be moved to span classes.

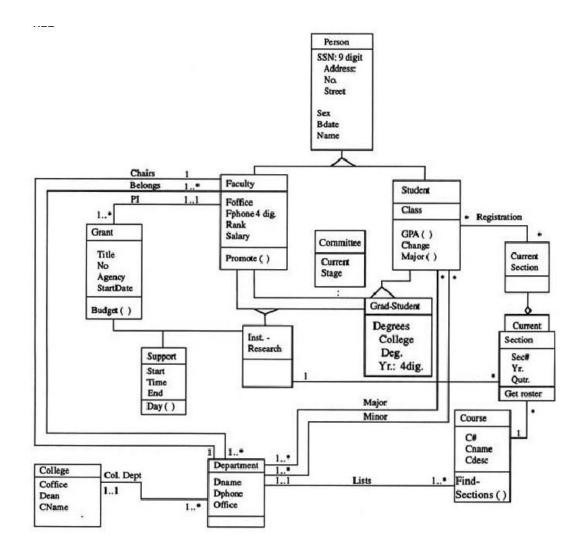
**4.19** - Identify all the important concepts represented in the library database case study described here. In particular, identify the abstraction of classification (entity types and relationship types),

aggregation, identification, and specialization/generalization. Specify (min, max) cardinality constraints whenever possible. List details that will affect the eventual design but which have no bearing on the conceptual design. List the semantic separately. Draw an EER diagram of the library database.

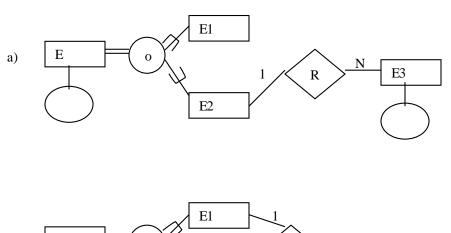


**4.21** - Figure 8.12 shows an example of an EER diagram for a small private airport database that is used to keep track of airplanes, their owners, airport employees, and pilots. From the requirements for this database, the following information was collected: Each airplane has a registration number [Reg#], is of a particular plane type [of\_type], and is stored in a particular hangar [stored\_in]. Each plane\_type has a model number [Model], a capacity [Capacity], and a weight [Weight]. Each hangar has a number [Number], a capacity [Capacity], and a location [Location]. The database also keeps track of the owners of each plane [owns] and the employees who have maintained the plane [maintain]. Each relationship instance in owns relates an airplane to an owner and includes the purchase date [Pdate]. Each relationship instance in maintain relates to an employee to a service record [service]. Each plane undergoes service many times; hence, it is related by [plane\_service] o a number of service records. A service record includes as attributes the date of maintenance [Date], the number of hours spent on the work [Hours], and the type of

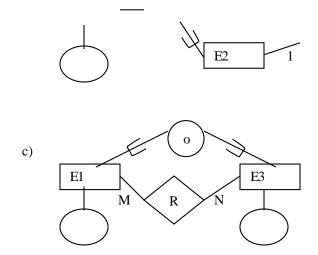
work done [Workcode]. We use a weak entity type [service] to represent airplane service, because the airplane registration number is used to identify a service record. An owner is either a person or a corporation. Hence, we use a union type (category) [owner] that is a subset of the union of corporation [Corporation] and person [Person] entity types. Both pilots {Pilot] and employees [Employee] are subclasses of person. Each pilot has specific attributes license number [Lic\_Num] and restrictions [Restr]; each employee has specific attributes salary [Salary] and shift {Shift]. All person entities in the database have data kept on their social security number [Ssn], name [Name], address [Address], and telephone number [Phone]. For corporation entities, the data kept includes name [Name], address [Address], and telephone number [Phone]. The database also keeps track of the types of planes each pilot is authorized to fly [Flies] and the types of planes each employee can do maintenance work on [Works\_on]. Show how the small airport EER schema of Figure 8.12 may be represented in UML notation. (Note: We have not discussed how to represent categories (union types) in UML, so you do not have to map the categories in this and the following question.)



4.26 - Which of the following EER diagram(s) is/are incorrect and why? State clearly any assumptions you make.



b)



# **Answer:**

Only (c) is incorrect.