COMPUTER NETWORKS
ASSIGNMENT 01

Group Members:

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Task:

 Develop a simple "Chat Messenger" that is connection oriented (i.e. it uses TCP) and that consists of a Client and a Server Program.
1) The Server runs first and waits for some client to contact it.
2) Client Program starts and connects to the server.
3) Client-Server sends and receives messages.

Libraries Used:

i)   Tkinter:

Python library for creating Graphical User interface.

ii)   Threading:

Used to created threads for sending and receiving messages.

iii)   Socket:

For creating sockets for communication between server and clients.

Working of Program:

i)   Server Side:

```
PS C:\Users\Bilal\Desktop\CN Assignment 01> python -u "c:\Users\Bilal\Desktop\CN Assignment 01\server.py"
Enter port number: 3000
Server Up and Running
Enter 'Quit' to terminate the Server :
('127.0.0.1', 64259) :

delivering message : ('127.0.0.1', 64259) :

('127.0.0.1', 64260) :

delivering message : ('127.0.0.1', 64260) :

Just delivered Message
('127.0.0.1', 64259) : Hi I am bilal, how are you?

delivering message : ('127.0.0.1', 64259) : Hi I am bilal, how are you?
```

ii)   Client Side

Client 01:

Client 02)

Instant LAN Messenger Client (by Bilal and Muaaz)

Enter Port number

65535

Start Listening to port   Disconnect from port

Send Message

You:
('127.0.0.1', 50347) : Hi I am bilal what is your name?
You: Hi there
You: I am Muaaz
('127.0.0.1', 50347) : Glad to meet you Muaaz
You: Likewise Bilal
('127.0.0.1', 50347) : So what do you study, Muaaz?
You: I am a computer science student at Fast, NUCES Karachi
('127.0.0.1', 50347) : What a coincidence! I also study there.