

# Bilal Haider

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[LinkedIn](#) || [GitHub](#) || [Portfolio Website](#)

## Career Objective

Seeking a challenging role as a Software Engineer to apply strong technical skills and passion for development. Eager to contribute to innovative projects, collaborate with cross-functional teams, and enhance expertise in programming languages and emerging technologies. Committed to delivering high-quality solutions for business growth and excellence.

## EDUCATION

**Government College, University**      Lahore, Pakistan  
Bachelor of Computer Science      Expected May 2026  
Cumulative GPA: 3.23/4.0  
Relevant Coursework: Programming Fundamentals, OOP, DSA, Databases

## WORK EXPERIENCE

**Gablr**      Lahore, PK  
React JS Intern      Feb 2024 – Present

- Developed and implemented responsive web solutions using HTML, CSS, JS and React ensuring optimal user experience across multiple devices.
- Collaborated with cross-functional teams to design and develop interactive web applications, incorporating user feedback and industry best practices.
- Conducted thorough testing and debugging to identify and resolve issues, ensuring the functionality and performance.

## PROJECTS

**Portfolio Website**      [Live at](#)

- Design and developed a sleek modern portfolio website using React.js showcasing my skills, projects and achievements in an intuitive and visually appealing manner.
- Utilized Tailwind CSS to streamline the styling process, to efficiently manage CSS classes and achieve responsive design.

**Password Generator App**      [Live At](#)

- Developed user-friendly Password Generator app using React, JavaScript, and HTML/CSS.
- Implemented customizable options for password length, character types, and Number inclusion.
- Implemented error handling and validation checks for preventing invalid inputs and ensuring password strength.

**Snake and Ladder Game**      [Live At](#)

- Developed a fully functional Snake and Ladder game using HTML, CSS, and JavaScript. Leverage advanced JavaScript concepts including DOM manipulation and event handling to create interactive gameplay feature such as dice rolling and player movement.
- Ensured optimal user experience across various devices by implementing responsive design techniques using CSS media queries. Designed the game interface to dynamically adjust layout based on screen size, providing seamless gameplay on desktop, tablets and mobile devices.

## ACTIVITIES

**Google Developer Student Club**      GCU, LHR  
*Event Manager Core Team*      DEC 2022 – Present

- Actively contribute to the GDSC, collaborating with peers to organize and execute a diverse range of tech-focused workshops and seminars.
- Engaged with local student and developer community through innovative outreach initiatives and partnership, promoting tech education.
- Organized and advertised 10+ quarterly events with 100+ participants.

## ADDITIONAL

**Technical Skills:** JavaScript, HTML/CSS, React JS, SQL Server, C++, Problem Solving, Git, GitHub

**Languages:** Working Proficiency in English; Conversational Proficiency in Urdu.

**Certifications & Training:** Introduction to Frontend Development By Meta (Oct-2023), JavaScript Essential Training By LinkedIn (Nov-2022).