Mobile Testing

Prerequisite

- Download and install JDK
- Download and Install Android Studio
- Download SDK in Android Studio
- Enable Hyper V in program feature
- Set Environmental Variable
- Create a new device in Android Studio
- Launch Emulator from Android Studio
- Download and install Appium
- Download and launch Eclipse

Prerequisite

- Download TestNg plugin
- Create Maven Project
- Add dependency in POM
- Set DesireCapability and URL
- Write app code
- Start Appium Server
- Run the code
- App to be launch in Emulator

Download Java Jdk

- Download Java Jdk from the website https://www.oracle.com/in/java/technologies/downloads/#jdk20-windows
- Open the downloaded file and complete the setup process

Java downloads Tools and resources Java archive

Windows

Linux

macOS

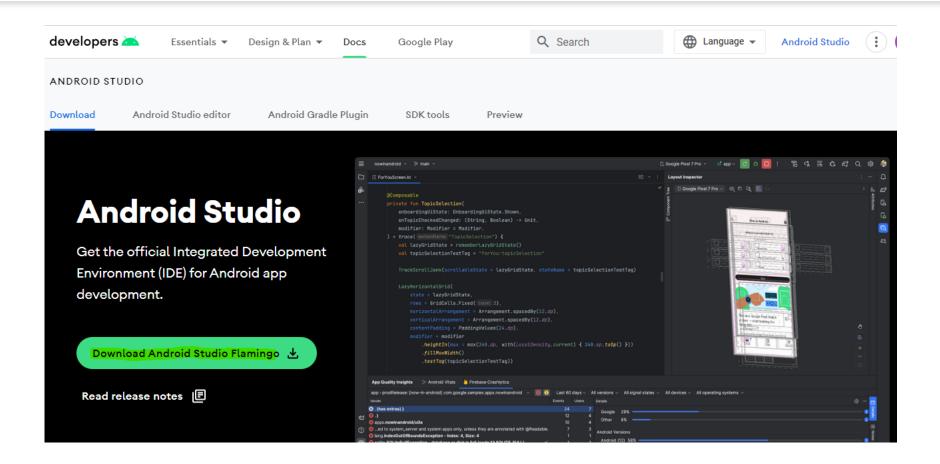
JDK 20 binaries are free to use in production and free to redistribute, at no cost, under the Oracle No-Fee Terms and Conditions.

JDK 20 will receive updates under these terms, until September 2023 when it will be superseded by JDK 21.

Product/file description	File size	Download
x64 Compressed Archive	180.81 MB	https://download.oracle.com/java/20/latest/jdk-20_windows-x64_bin.zip (sha256)
x64 Installer	159.95 MB	https://download.oracle.com/java/20/latest/jdk-20_windows-x64_bin.exe (sha256)
x64 MSI Installer	158.74 MB	https://download.oracle.com/java/20/latest/jdk-20_windows-x64_bin.msi (sha256)

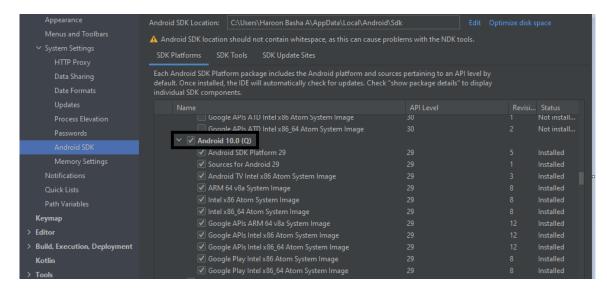
Download Android Studio

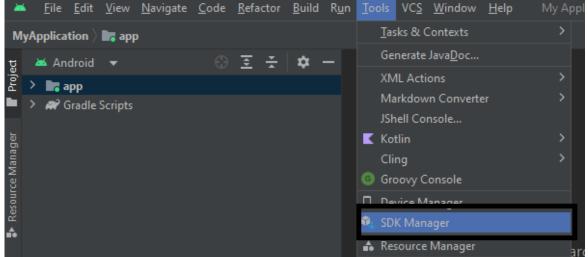
- Download Android Studio from the website
 https://developer.android.com/studio?gclid=CjwKCAjwzJml
 BhBBEiwAEJyLuyeQXc5cVy1NQnBUv726aF8rFWyJ13p4D90
 kn-Tu8mykjEpHFhWXcBoCP50QAvD
 BwE&gclsrc=aw.ds
- Open the download file and complete the setup process



Download Android SDK

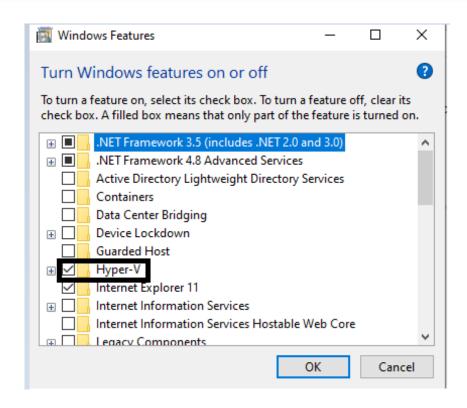
- Open Android Studio, Select SDK Manager from Tools option
- Select "Android Version" and click "Ok" button

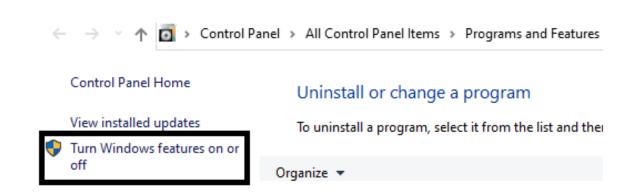




Enable Hyper V

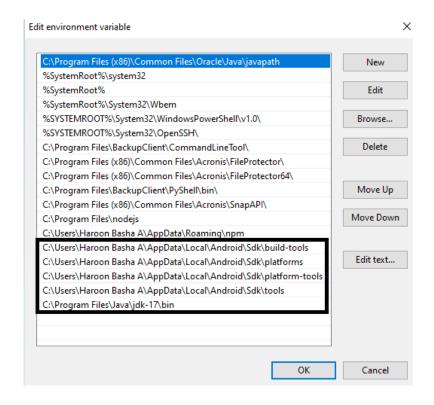
- Open Programs and feature, Click "Turn Windows feature on or off
- Click checkbox for Hyper V folder

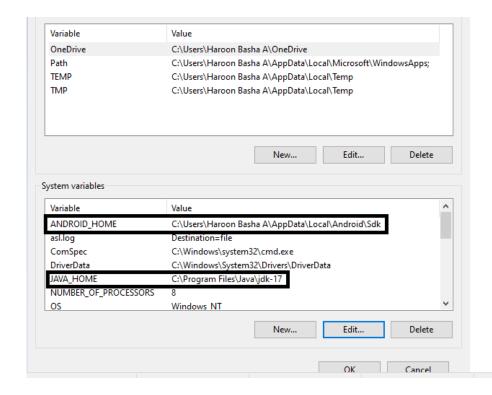




Set Environment Variable

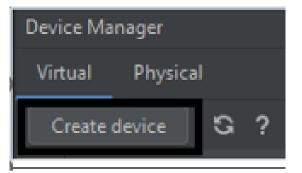
- Open Environmental Variable, Click New and give Java_Home and Android_Home path as per below image.
- Click "Path" in System variable, Click "Edit" button. Click "New" button and assign path for build-tools, platforms, platform-tools, tools and java bin as per below image

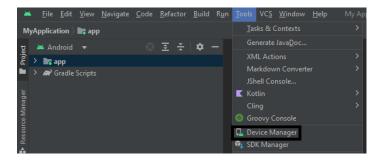


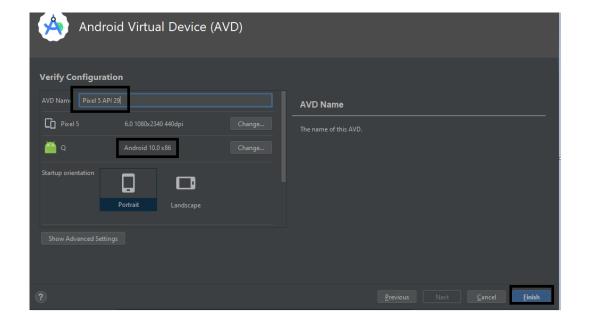


Create a new device in Android Studio

- Click "Device Manager" from Tools option, Click "Create device".
- Select any device, Click any platform version and click "Finish" button

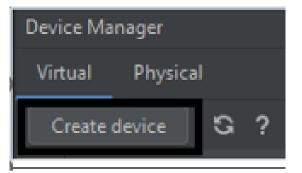


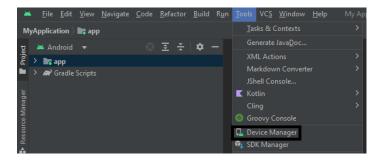


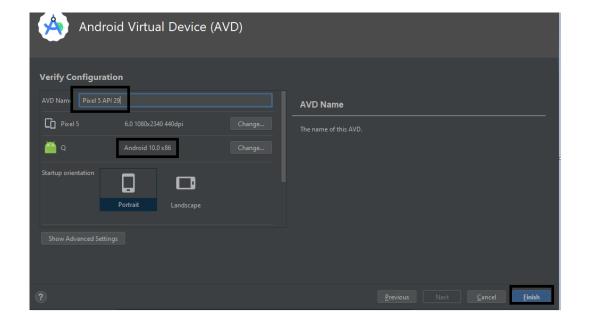


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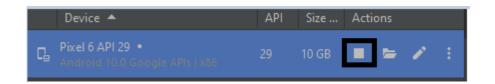






Download Android SDK

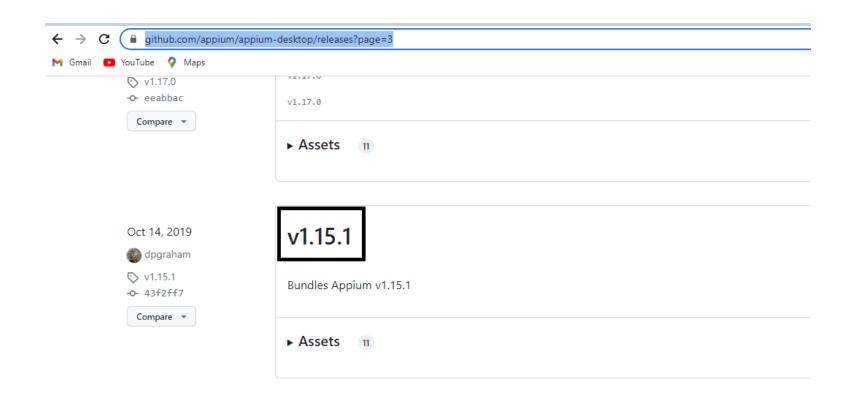
Click "Start" button and emulator will launch





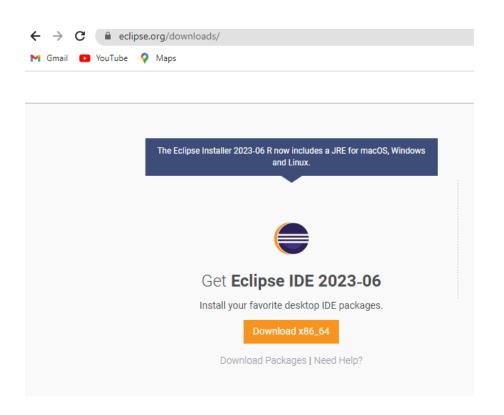
Download and install Appium

- Open the link https://github.com/appium/appium-desktop/releases?page=3
- Select "Appium 15.1" and download
- Open the downloaded file and finish the setup



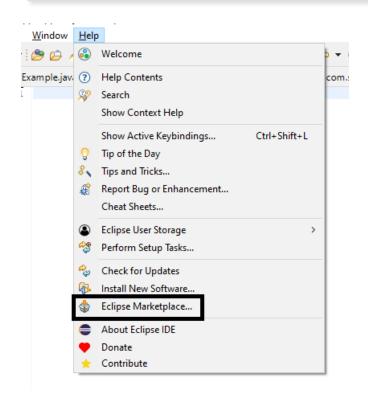
Download and launch Eclipse

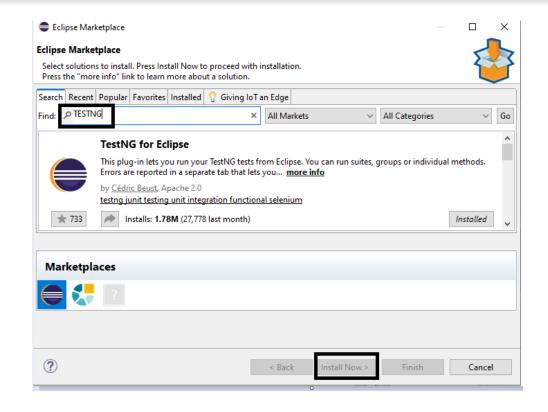
- Open the link and download eclipse
- Finish the installation setup



Download TestNg plugin

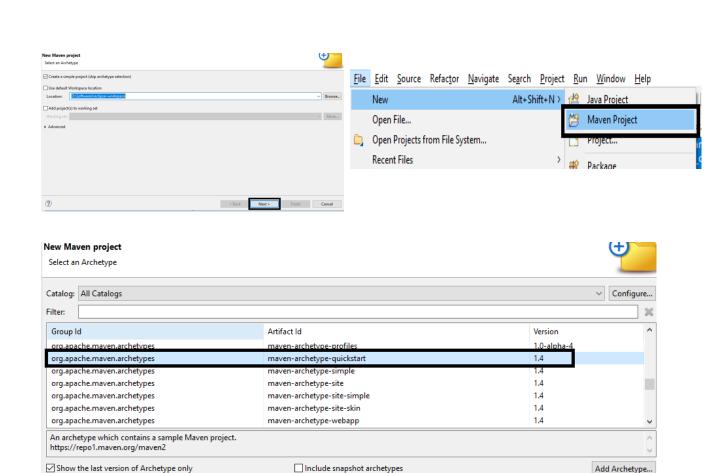
- Click "Eclipse Marketplace" from Help menu.
- Type "TestNg" in find field and click "Enter" button.
- Click "Install Now" and finish the setup.





Create Maven Project

- Click "Maven Project" from New, Click "Next" button
- Select Maven-archetype-quickstart-1.4 and click "Next" button.
- Enter "app" in group and artifact id, Click "Finish" button



< Back

Cancel

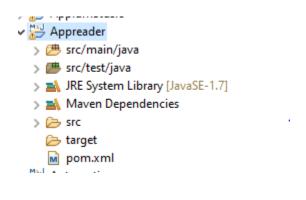
Advanced

?

Create Maven Project

- It will stuck at 33%, Click Y and enter to finish the setup.
- New Maven project will be created.

```
C:\Users\Haroon Basha A\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.7.v2023(
[INFO]
[INFO] >>> archetype:3.2.1:generate (default-cli) > generate-sources @ standalone-
[INFO] <<< archetype:3.2.1:generate (default-cli) < generate-sources @ standalone-
[INFO]
[INFO]
[INFO] --- archetype:3.2.1:generate (default-cli) @ standalone-pom ---
[WARNING] Parameter 'localRepository' is deprecated core expression; Avoid use of
[INFO] Generating project in Interactive mode
[INFO] Archetype repository not defined. Using the one from [org.apache.maven.arch
[INFO] Using property: groupId = appreader
[INFO] Using property: artifactId = appreader
[INFO] Using property: version = 0.0.1-SNAPSHOT
[INFO] Using property: package = appreader.appreader
Confirm properties configuration:
groupId: appreader
artifactId: appreader
version: 0.0.1-SNAPSHOT
package: appreader.appreader
 Y: : Y
```



Add dependency in POM

 Add Junit, Appium, Selenium, TestNg dependencies in POM.xml file

```
<dependencies>
  <groupId>org.seleniumhq.selenium
  <artifactId>selenium-java</artifactId>
  <version>3.141.59
  <scope>compile</scope>
 <dependency>
  <groupId>io.github.bonigarcia
  <artifactId>webdrivermanager</artifactId>
  <version>5.2.3
  <scope>compile</scope>
 </dependency>
 <dependency>
  <groupId>junit</groupId>
  <artifactId>junit</artifactId>
  <version>4.11
  <scope>test</scope>
 </dependency>
 <dependency>
  <groupId>io.appium
  <artifactId>java-client</artifactId>
  <version>7.6.0
  <scope>compile</scope>
 <dependency>
  <groupId>org.apache.poi
  <artifactId>poi-ooxml</artifactId>
  <version>5.2.3
  <scope>compile</scope>
 </dependency>
```

```
<dependency>
  <groupId>org.testng</groupId>
  <artifactId>testng</artifactId>
  <version>7.7.1</version>
  <scope>test</scope>
</dependency>
```

DesireCapability and URL

Set DesireCapability and URL

```
AppiumDriver<MobileElement> driver;

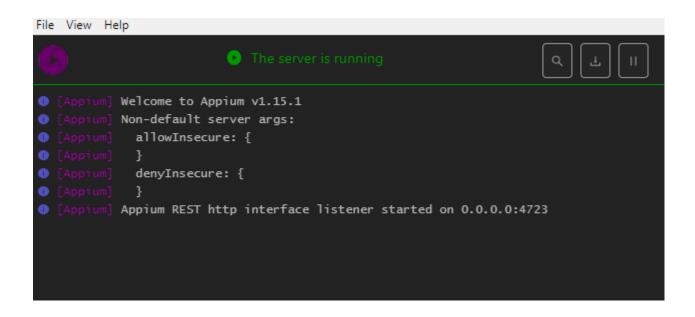
DesiredCapabilities caps = new DesiredCapabilities();
caps.setCapability(MobileCapabilityType.PLATFORM_NAME, "Android");
caps.setCapability(MobileCapabilityType.DEVICE_NAME, "Pixel6");
caps.setCapability(MobileCapabilityType.APP, "D:\\ContactManager.apk"); // Replac

try {
    // Create Appium driver with the desired capabilities
    driver = new AndroidDriver<>(new URL("http://localhost:4723/wd/hub"), caps);

// Add your test steps here
```

Appium Server

• Start Appium Server



Run the code

• Run the code

Run the code

• Run the code

App to launch in Emulator

App to be launch in Emulator.

