

*exported.pdf Overview of the implementation.*

MainController

sep-

a-

rate

stage

MainController

notification

model

UnitMovedNotification

??  
xstream  
1  
2  
EAST;if(startingHeight ==  
0)height!=  
0)startingHeight =  
height;returnthis;  
Identifiable  
??  
subim-  
age  
3  
subimage  
?  
x  
4



Map  
 ??  
 FileMapping  
 how  
 conditions  
 turnComparator  
 events  
 Unit  
 MapUnit  
 ??  
 at-  
 tack  
 range  
 ??  
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 ple  
 attack  
 area  
 at-  
 tack  
 area  
 both  
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 ??  
 6

$$[y] = \left\{ \left[ ty - h2, \left[ tx + \frac{hoz}{2}, \frac{vet}{2} \right], \left[ ty - h1 + vet, \left[ tx - \frac{hoz}{2}, \frac{vet}{2} \right] \right] \right\}$$

(1)

$$[y] = \left\{ \left[ ty - h2, \left[ tx + \frac{hoz}{2}, \frac{vet}{2} \right], \left[ ty - h1 + vet, \left[ tx - \frac{hoz}{2}, \frac{vet}{2} \right] \right] \right\}$$

(2)

$$[y] = \left\{ \left[ ty - h1 + vet, \left[ tx - \frac{hoz}{2}, \frac{vet}{2} \right], \left[ tx - \frac{hoz}{2}, \frac{vet}{2} \right], \left[ ty + vet, \frac{vet}{2} \right] \right\}$$

(3)

*ty* are the start point (shows an red X in the above figure)  
*vet*, *hoz* is the height and width of the tile adjusted for the zoom and pitch  
*h1*, *h2* are difference in the start height and end height and via verse  
 Graphic  
 drawPolygon  
 7  
 four  
 not

pitch  
log  
*no*  
8  
??  
JSpinner  
JSpinner  
*read*

??  
*edit.png Aspritesheeteditor forthetiles*

?? *Lazy*  
*Load-*  
*ing*  
*edit*

??  
??  
??  
files  
*all*  
files  
??

??  
*selection.png* The Project Selection Window which is shown at startup