

exported.pdf Overview of the implementation.

MainController

sep-

a-

rate

stage

stage

MainController

notification

model

UnitMovedNotification

??
xstream
1
2
EAST;if(startingHeight ==
0)height!=
0)startingHeight =
height;returnthis;
Identifiable
??
subim-
age
3
subimage
?
x
4

Map
??
FileMapping
how
conditions
turnComparator
events
unit
MapUnit
??
at-
tack
range
??
mul-
ti-
ple
attack
area
at-
tack
area
both
??
at-
tack
range
at-
tack
area
??
i-
lo-
cally
n
n
n
lo-
cally
tile
n
un-
i-
mated
di-
rec-
tion
*
*
ev-
Be-
haviour
speed
wait
wait
??
i-
be-
gin-
ning

5
??