

**02244 Logic for Security
Information Flow
Week 10: Volpano's Approach**

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Challenges for Denning's

We add arrays and procedures to our language

- $D ::= \dots \mid \text{integer array } C \ A[n] \mid \dots$
 $\dots \mid \text{proc } p(\text{in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$
- $E ::= \dots \mid A[E_1]$
- $S ::= \dots \mid A[E_1] := E_2 \mid \text{call } p(E, \text{var})$

Define the new constraints that we need to impose.

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- $E ::= \dots \mid A[E_1]$
- $S ::= \dots \mid A[E_1] := E_2 \mid \text{call } p(E, \text{var})$

Rules

D	Security Class
integer $C \ A[n]$	<u>A</u> =
proc $p(\text{ in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{ out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$	<u>p</u> = <u>var_{in}</u> = <u>var_{out}</u> =
E	Security Class
$A[E_1]$	<u>E</u> =

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- $E ::= \dots \mid A[E_1]$
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Rules

D	Security Class
integer $C \ A[n]$	$\underline{A} = C$
proc $p(\text{ in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{ out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$	$\underline{p} =$ $\underline{\text{var}_{\text{in}}} =$ $\underline{\text{var}_{\text{out}}} =$
E	Security Class
$A[E_1]$	$\underline{E} =$

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Rules

D	Security Class
integer $C \ A[n]$	$\underline{A} = C$
proc $p(\text{ in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{ out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$	$\underline{p} = \underline{S_{\text{body}}}$ $\underline{\text{var}_{\text{in}}} =$ $\underline{\text{var}_{\text{out}}} =$
E	Security Class
$A[E_1]$	$\underline{E} =$

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Rules

D	Security Class
integer $C \ A[n]$	$\underline{A} = C$
proc $p(\text{ in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{ out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$	$\underline{p} = \underline{S_{\text{body}}}$ $\underline{\text{var}_{\text{in}}} = C_1$ $\underline{\text{var}_{\text{out}}} = C_2$
E	Security Class
$A[E_1]$	$\underline{E} =$

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- $D ::= \dots \mid \text{integer array } C \ A[n] \mid \dots$
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Rules

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integer $C \ A[n]$	$\underline{A} = C$
proc $p(\text{ in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{ out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$	$\underline{p} = \underline{S_{\text{body}}}$ $\underline{\text{var}_{\text{in}}} = C_1$ $\underline{\text{var}_{\text{out}}} = C_2$
E	Security Class
$A[E_1]$	$\underline{E} = \underline{A} \sqcup \underline{E_1}$

Challenges for Denning's

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- $D ::= \dots \mid \text{integer array } C \ A[n] \mid \dots$
 $\dots \mid \text{proc } p(\text{in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$
- $E ::= \dots \mid A[E_1]$
- $S ::= \dots \mid A[E_1] := E_2 \mid \text{call } p(E, \text{var})$

Rules

S	security class of S	constraint
$A[E_1] := E_2$	$\underline{S} =$	
$\text{call } p(E, \text{var})$	$\underline{S} =$	

Challenges for Denning's

We add arrays and procedures to our language

- $D ::= \dots \mid \text{integer array } C \ A[n] \mid \dots$
 $\dots \mid \text{proc } p(\text{in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$
- $E ::= \dots \mid A[E_1]$
- $S ::= \dots \mid A[E_1] := E_2 \mid \text{call } p(E, \text{var})$

Rules

S	security class of S	constraint
$A[E_1] := E_2$	$\underline{S} =$	$\underline{E_1} \sqcup \underline{E_2} \sqsubseteq \underline{A}$
$\text{call } p(E, \text{var})$	$\underline{S} =$	

Challenges for Denning's

We add arrays and procedures to our language

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 $\dots \mid \text{proc } p(\text{in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$
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Challenges for Denning's

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Rules

S	security class of S	constraint
$A[E_1] := E_2$	$\underline{S} = \underline{A}$	$\underline{E_1} \sqcup \underline{E_2} \sqsubseteq \underline{A}$
$\text{call } p(E, \text{var})$	$\underline{S} = \underline{p}$	

Challenges for Denning's

We add arrays and procedures to our language

- $D ::= \dots \mid \text{integer array } C \ A[n] \mid \dots$
 $\dots \mid \text{proc } p(\text{in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$
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Rules

S	security class of S	constraint
$A[E_1] := E_2$	$\underline{S} = \underline{A}$	$\underline{E_1} \sqcup \underline{E_2} \sqsubseteq \underline{A}$
$\text{call } p(E, \text{var})$	$\underline{S} = \underline{p}$	$\underline{E} \sqsubseteq \underline{\text{var}_{\text{in}}}$

Challenges for Denning's

We add arrays and procedures to our language

- $D ::= \dots \mid \text{integer array } C \ A[n] \mid \dots$
 $\dots \mid \text{proc } p(\text{in } T_1 \ C_1 \ \text{var}_{\text{in}}, \text{out } T_2 \ C_2 \ \text{var}_{\text{out}}) \text{ is } S_{\text{body}}$
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Rules

S	security class of S	constraint
$A[E_1] := E_2$	$\underline{S} = \underline{A}$	$\underline{E_1} \sqcup \underline{E_2} \sqsubseteq \underline{A}$
$\text{call } p(E, \text{var})$	$\underline{S} = \underline{p}$	$\underline{E} \sqsubseteq \underline{\text{var}_{\text{in}}}$ $\underline{\text{var}_{\text{out}}} \sqsubseteq \underline{\text{var}}$

Challenge for Myers'

```
coronatest = record [ subject : cpr {shs:shs},  
                      testdate: date {shs:shs},  
                      positive: bool {shs:shs} ]  
publish_stat(db:array[coronatest:{⊥}]{⊥},  
            day:date{shs:shs})  
returns infections:int{⊥}  
  
lookup_result(db:array[coronatest:{⊥}]{⊥},  
             today:date{⊥},  
             client:cpr{⊥})  
returns result:bool{client:client}
```

shs is for sundhedsstyrelsen

Implement the functions `publish_stat` and `lookup_result`

- What authority/declassifications do the functions need?
- Prove that this is indeed safe.

So What?

Up to this point, we (and Denning and Denning) have only...

- defined a set of security classes
- decorated variables with these security classes
- decorated programs with constraints on security classes

So?

- If a program satisfies the constraints, then what **guarantees** do we really obtain from that?
- Given a set of rules for information flow (like the ones we just gave for arrays and procedures):
how can one **judge** if they are “correct” or “wrong”?

Volpano's Approach to IFC

Dennis M. Volpano and Geoffrey Smith and Cynthia E. Irvine: *A Sound Type System for Secure Flow Analysis*, Journal of Computer Security, 4(2/3), pp. 167–188, 1996. [2]

- Essentially the same approach as Denning and Denning [1]
- ... but represented as a **type system**
 - ★ Security classes like Low and High are considered as **types**
 - ★ The ordering of security classes \sqsubseteq is considered as a **subtype** relation
 - ★ Information Flow Analysis is described as a set of **type-inference rules**
- They give a natural **semantics** for the programming language.
- Type system and semantics allows for proving a precise statement about the security of programs that fulfill the information flow policy: a **Non-Interference Result**.

Volpano's Approach to IFC

Dennis M. Volpano and Geoffrey Smith and Cynthia E. Irvine: *A Sound Type System for Secure Flow Analysis*, Journal of Computer Security, 4(2/3), pp. 167–188, 1996. [2]

We simplify the paper a bit:

- Volpano et al. distinguish *variables* and *memory locations*, we treat them here all as variables (dropping the concept of introducing local variables).
- The corresponding symbol tables γ and λ are merged to just γ .
- We directly work with the syntax-directed form and do not need to distinguish the syntactic roles of variables, expressions and commands in the type system (i.e., we do not have *var* τ etc.)

Syntax

Syntax

Expressions $e ::= x \mid n \mid e + e' \mid \dots \mid e = e' \mid \dots$

Commands $c ::= x := e \mid c; c' \mid \text{if } e \text{ then } c \text{ else } c' \mid \text{while } e \text{ do } c$

where x is for identifiers (for variables) and n is for constants.

Typing Rules

We define **type inference rules** where:

- γ is a **type environment**: it gives for every variable its type.
- The **types** are the security classes SC (e.g. High and Low) and \sqsubseteq is the comparison relation on the security classes.
- **Type judgements** for expressions are of the form

$$\gamma \vdash e : \tau$$

Read: under γ , the expression e **can** be typed as τ .

Typing Rules (Expressions)

$$(\text{CONST}) \quad \overline{\gamma \vdash n : \tau}$$

$$(\text{VAR}) \quad \overline{\gamma \vdash x : \tau} \quad \gamma(x) \sqsubseteq \tau$$

$$(\text{ARITH}) \quad \frac{\gamma \vdash e : \tau \quad \gamma \vdash e' : \tau}{\gamma \vdash e \text{ op } e' : \tau}$$

Typing Rules

- **Type judgements** for commands are of the form

$$\gamma \vdash c : \tau$$

Read: under γ , the command c **can** be typed as τ .

Typing Rules (Commands)

$$\text{(ASSIGN)} \quad \frac{\gamma \vdash e : \tau}{\gamma \vdash x := e : \tau'} \quad \gamma(x) = \tau, \tau' \sqsubseteq \tau$$

$$\text{(COMPOSE)} \quad \frac{\gamma \vdash c : \tau \quad \gamma \vdash c' : \tau}{\gamma \vdash c; c' : \tau}$$

$$\text{(IF)} \quad \frac{\gamma \vdash e : \tau \quad \gamma \vdash c : \tau \quad \gamma \vdash c' : \tau}{\gamma \vdash \text{if } e \text{ then } c \text{ else } c' : \tau'} \quad \tau' \sqsubseteq \tau$$

$$\text{(WHILE)} \quad \frac{\gamma \vdash e : \tau \quad \gamma \vdash c : \tau}{\gamma \vdash \text{while } e \text{ do } c : \tau'} \quad \tau' \sqsubseteq \tau$$

Example

- Let $\gamma(x) = H$ and $\gamma(y) = L$

$$\frac{\text{TODO}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1}$$

Constraints:

Fitting rule

$$(IF) \quad \frac{\gamma \vdash e : \tau \quad \gamma \vdash c : \tau \quad \gamma \vdash c' : \tau}{\gamma \vdash \text{if } e \text{ then } c \text{ else } c' : \tau'} \tau' \sqsubseteq \tau$$

Example

- Let $\gamma(x) = H$ and $\gamma(y) = L$

$$\frac{\frac{TODO}{\gamma \vdash x > 1000 : \tau_2} \quad \frac{TODO}{\gamma \vdash x := 5 : \tau_2} \quad \frac{TODO}{\gamma \vdash y := y + x * 3 : \tau_2}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1}$$

Constraints: $\tau_1 \sqsubseteq \tau_2$

Fitting rule

$$\text{(ARITH)} \quad \frac{\gamma \vdash e : \tau \quad \gamma \vdash e' : \tau}{\gamma \vdash e \text{ op } e' : \tau}$$

Example

- Let $\gamma(x) = H$ and $\gamma(y) = L$

$$\frac{\frac{TODO}{\gamma \vdash x : \tau_2} \quad \frac{TODO}{\gamma \vdash 1000 : \tau_2}}{\gamma \vdash x > 1000 : \tau_2} \quad \frac{TODO}{\gamma \vdash x := 5 : \tau_2} \quad \frac{TODO}{\gamma \vdash y := y + x * 3 : \tau_2}$$
$$\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1$$

Constraints: $\tau_1 \sqsubseteq \tau_2$

Fitting rule

$$(VAR) \quad \frac{}{\gamma \vdash x : \tau} \quad \gamma(x) \sqsubseteq \tau$$

Example

- Let $\gamma(x) = H$ and $\gamma(y) = L$

$$\frac{\frac{\gamma \vdash x : H}{\gamma \vdash x > 1000 : H} \quad \frac{TODO}{\gamma \vdash 1000 : H}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1} \quad \frac{TODO}{\gamma \vdash x := 5 : H} \quad \frac{TODO}{\gamma \vdash y := y + x * 3 : H}$$

Constraints: $\tau_1 \sqsubseteq \tau_2 \wedge \gamma(x) = H \sqsubseteq \tau_2$ Thus: $\tau_2 = H$.

Fitting rule

(CONST) $\overline{\gamma \vdash n : \tau}$

Example

- Let $\gamma(x) = H$ and $\gamma(y) = L$

$$\frac{\overline{\gamma \vdash x : H} \quad \overline{\gamma \vdash 1000 : H}}{\gamma \vdash x > 1000 : H} \quad \frac{TODO}{\gamma \vdash x := 5 : H} \quad \frac{TODO}{\gamma \vdash y := y + x * 3 : H}$$

$$\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1$$

Constraints:

Fitting rule

$$\text{(ASSIGN)} \quad \frac{\gamma \vdash e : \tau}{\gamma \vdash x := e : \tau'} \quad \gamma(x) = \tau, \tau' \sqsubseteq \tau$$

Example

- Let $\gamma(x) = H$ and $\gamma(y) = L$

$$\frac{\overline{\gamma \vdash x : H} \quad \overline{\gamma \vdash 1000 : H}}{\gamma \vdash x > 1000 : H} \quad \frac{\overline{\gamma \vdash 5 : H}}{\gamma \vdash x := 5 : H} \quad \frac{TODO}{\gamma \vdash y := y + x * 3 : H}$$
$$\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1$$

Constraints:

Fitting rule

$$\text{(ASSIGN)} \quad \frac{\gamma \vdash e : \tau}{\gamma \vdash x := e : \tau'} \quad \gamma(x) = \tau, \tau' \sqsubseteq \tau$$

Example

- Let $\gamma(x) = H$ and $\gamma(y) = L$

$$\frac{\overline{\gamma \vdash x : H} \quad \overline{\gamma \vdash 1000 : H}}{\gamma \vdash x > 1000 : H} \quad \frac{\overline{\gamma \vdash 5 : H}}{\gamma \vdash x := 5 : H} \quad \frac{\text{requires } \gamma(y) \sqsupseteq H!}{\gamma \vdash y := y + x * 3 : H}$$
$$\frac{}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1}$$

Constraints:

Fitting rule

$$\text{(ASSIGN)} \quad \frac{\gamma \vdash e : \tau}{\gamma \vdash x := e : \tau'} \quad \gamma(x) = \tau, \tau' \sqsubseteq \tau$$

There is no way to finish the red part of the proof. It does not type!

Example

- Let $\gamma(x) = L$ and $\gamma(y) = H$

$$\frac{\text{TODO}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1}$$

Constraints:

Fitting Rule

$$\text{(IF)} \quad \frac{\gamma \vdash e : \tau \quad \gamma \vdash c : \tau \quad \gamma \vdash c' : \tau}{\gamma \vdash \text{if } e \text{ then } c \text{ else } c' : \tau'} \quad \tau' \sqsubseteq \tau$$

Example

- Let $\gamma(x) = L$ and $\gamma(y) = H$

$$\frac{\frac{TODO}{\gamma \vdash x > 1000 : \tau_2} \quad \frac{TODO}{\gamma \vdash x := 5 : \tau_2} \quad \frac{TODO}{\gamma \vdash y := y + x * 3 : \tau_2}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1}$$

Constraints: $\tau_1 \sqsubseteq \tau_2$

Fitting Rule

$$\text{(ARITH)} \quad \frac{\gamma \vdash e : \tau \quad \gamma \vdash e' : \tau}{\gamma \vdash e \text{ op } e' : \tau}$$

Example

- Let $\gamma(x) = L$ and $\gamma(y) = H$

$$\frac{\frac{\text{TODO}}{\gamma \vdash x : \tau_2} \quad \frac{}{\gamma \vdash 1000 : \tau_2}}{\gamma \vdash x > 1000 : \tau_2} \quad \frac{\text{TODO}}{\gamma \vdash x := 5 : \tau_2} \quad \frac{\text{TODO}}{\gamma \vdash y := y + x * 3 : \tau_2}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1}$$

Constraints: $\tau_1 \sqsubseteq \tau_2$

Fitting Rule

$$(\text{VAR}) \quad \frac{}{\gamma \vdash x : \tau} \quad \gamma(x) \sqsubseteq \tau$$

Example

- Let $\gamma(x) = L$ and $\gamma(y) = H$

$$\frac{\frac{\overline{\gamma \vdash x : \tau_2} \quad \overline{\gamma \vdash 1000 : \tau_2}}{\gamma \vdash x > 1000 : \tau_2} \quad \frac{TODO}{\gamma \vdash x := 5 : \tau_2} \quad \frac{TODO}{\gamma \vdash y := y + x * 3 : \tau_2}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : \tau_1}$$

Constraints: $\tau_1 \sqsubseteq \tau_2$ $L \sqsubseteq \tau_2$ (trivially true)

Fitting Rule

$$\text{(ASSIGN)} \quad \frac{\gamma \vdash e : \tau}{\gamma \vdash x := e : \tau'} \quad \gamma(x) = \tau, \tau' \sqsubseteq \tau$$

Example

- Let $\gamma(x) = L$ and $\gamma(y) = H$

$$\frac{\frac{\overline{\gamma \vdash x : L} \quad \overline{\gamma \vdash 1000 : L}}{\gamma \vdash x > 1000 : L} \quad \frac{\overline{\gamma \vdash 5 : L}}{\gamma \vdash x := 5 : L} \quad \frac{\text{TODO}}{\gamma \vdash y := y + x * 3 : L}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : L}$$

Constraints: $\tau_1 \sqsubseteq \tau_2 \wedge \tau_2 \sqsubseteq L = \gamma(x)$. Thus $\tau_1 = \tau_2 = L$.

Fitting Rule

$$\text{(ASSIGN)} \quad \frac{\gamma \vdash e : \tau}{\gamma \vdash x := e : \tau'} \quad \gamma(x) = \tau, \tau' \sqsubseteq \tau$$

Example

- Let $\gamma(x) = L$ and $\gamma(y) = H$

$$\frac{\frac{\dots}{\gamma \vdash x > 1000 : L} \quad \frac{\dots}{\gamma \vdash x := 5 : L} \quad \frac{TODO}{\gamma \vdash y := y + x * 3 : L}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : L}$$

Constraints:

Fitting Rule

$$\text{(ASSIGN)} \quad \frac{\gamma \vdash e : \tau}{\gamma \vdash x := e : \tau'} \quad \gamma(x) = \tau, \tau' \sqsubseteq \tau$$

Example

- Let $\gamma(x) = L$ and $\gamma(y) = H$

$$\frac{\frac{\dots}{\gamma \vdash x > 1000 : L} \quad \frac{\dots}{\gamma \vdash x := 5 : L} \quad \frac{\frac{\frac{\gamma \vdash y : H}{\gamma \vdash x * 3 : H} \quad \frac{\gamma \vdash x : H \quad \gamma \vdash 3 : H}{\gamma \vdash x * 3 : H}}{\gamma \vdash y + x * 3 : H}}{\gamma \vdash y := y + x * 3 : L}}{\gamma \vdash \text{if } x > 1000 \text{ then } x := 5 \text{ else } y := y + x * 3 : L}$$

Constraints: $\gamma(y) \sqsupseteq L$

Fitting Rule

(VAR) $\frac{}{\gamma \vdash x : \tau} \gamma(x) \sqsubseteq \tau$

It types!

Semantics

- To make a **meaningful** statement about the language, we must define what programs **mean**.
- Since we are reading and writing variables in our program, we need a concept of memory μ :
 - ★ $\mu(x)$ means reading the memory location for variable x (yields an integer if x is defined)
 - ★ $\mu[x := n]$ means writing the integer n into the memory location of variable x
- We define the semantics as two relations:
 - ★ For expressions e we define

$$\mu \vdash e \Rightarrow n$$

to mean: at memory state μ , the expression e gets evaluated to value n .

- ★ For commands c we define

$$\mu \vdash c \Rightarrow \mu'$$

to mean: starting at memory state μ , the execution of command c changes the memory state to μ' .

Semantics

Definition (Semantics of Expressions)

$$\text{(BASE)} \quad \overline{\mu \vdash n \Rightarrow n}$$

$$\text{(CONTENT)} \quad \overline{\mu \vdash x \Rightarrow \mu(x)}$$

$$\text{(ADD)} \quad \frac{\mu \vdash e \Rightarrow n \quad \mu \vdash e' \Rightarrow n'}{\mu \vdash e + e' \Rightarrow n + n'}$$

Similar for other operators

Example

$$\underbrace{\begin{array}{|l} x := 3 \\ y := -1 \end{array}}_{\mu} \vdash \underbrace{3 * x + y}_e \Rightarrow 8$$

Semantics

Definition (Semantics of Commands)

$$\text{(UPDATE)} \quad \frac{\mu \vdash e \Rightarrow n}{\mu \vdash x := e \Rightarrow \mu[x := n]}$$

$$\text{(SEQUENCE)} \quad \frac{\mu \vdash c_1 \Rightarrow \mu' \quad \mu' \vdash c_2 \Rightarrow \mu''}{\mu \vdash c_1; c_2 \Rightarrow \mu''}$$

$$\text{(IFTRUE)} \quad \frac{\mu \vdash e \Rightarrow 1 \quad \mu \vdash c_1 \Rightarrow \mu'}{\mu \vdash \text{if } e \text{ then } c_1 \text{ else } c_2 \Rightarrow \mu'}$$

$$\text{(IFFALSE)} \quad \frac{\mu \vdash e \Rightarrow 0 \quad \mu \vdash c_2 \Rightarrow \mu'}{\mu \vdash \text{if } e \text{ then } c_1 \text{ else } c_2 \Rightarrow \mu'}$$

Semantics

Definition (Semantics of Commands)

$$\text{(WHILETRUE)} \quad \frac{\mu \vdash e \Rightarrow 1 \quad \mu \vdash c; \text{while } e \text{ do } c \Rightarrow \mu'}{\mu \vdash \text{while } e \text{ do } c \Rightarrow \mu'}$$

$$\text{(WHILEFALSE)} \quad \frac{\mu \vdash e \Rightarrow 0}{\mu \vdash \text{while } e \text{ do } c \Rightarrow \mu}$$

Example

$$\underbrace{\begin{array}{|l} x := 2 \\ y := 3 \end{array}}_{\mu} \vdash \underbrace{\begin{array}{l} z := 1; \\ \text{while } y > 0 \text{ do} \\ \quad z := z * x; \quad y := y - 1 \end{array}}_c \Rightarrow \underbrace{\begin{array}{|l} x := 2 \\ y := 0 \\ z := 8 \end{array}}_{\mu'}$$

Result

Theorem (Non-Interference instantiated for $L \sqsubseteq H$ -security)

- Suppose a program c satisfies information flow policy γ :
$$\gamma \vdash c : \tau \quad (\text{for any type } \tau, \text{ does not matter})$$
- Suppose μ_1 and μ_2 are memories that are equal on all *low* variables:

$$\mu_1(x) = \mu_2(x) \text{ for every } x \text{ with } \gamma(x) = L$$

- If we run the program on these memories:

$$\star \mu_1 \vdash c \Rightarrow \mu'_1$$

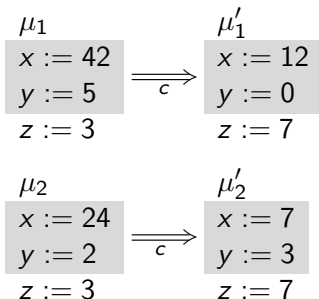
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(and they both terminate)

- ... then the result will be the same on all *low* variables:

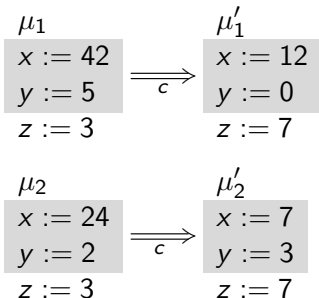
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Illustration



- If the low-variables (in the example: z) of μ_1 and μ_2 agree,
- then they still agree after running any command c that satisfies information flow.

Illustration



- If the low-variables (in the example: z) of μ_1 and μ_2 agree,
- then they still agree after running any command c that satisfies information flow.
- Thus, from observing the low variables we get no information about the high variables.

Relation to Secrecy and Privacy

- Note that we do **not assume** that the values in the high variables are **strong secrets**. They may contain...
 - ★ personal information like name, age, CPR, medical data...
 - ★ a guessable password
 - ★ a credit card number and expiration information
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- Information Flow/Noninterference guarantees that the intruder does not learn anything about it as long as he can only read low variables.
- It is thus...
 - ★ ... not like secrecy in OFMC
 - ★ ... a bit like guessable secrecy in OFMC
 - ★ ... close to α - β -privacy!

Noninterference vs. α - β -privacy

$$\begin{array}{c} \mu_1 \\ x := 42 \\ y := 5 \\ z := 3 \end{array} \Longrightarrow_c \begin{array}{c} \mu'_1 \\ x := 12 \\ y := 0 \\ z := 7 \end{array}$$

- Idea for encoding:
 - ★ α says that initially x and y are *some* integer values
 - ★ β contains the values of z and how the algorithm manipulates x , y , and z .¹

¹This does not directly work on while-loops with conditions of type High.

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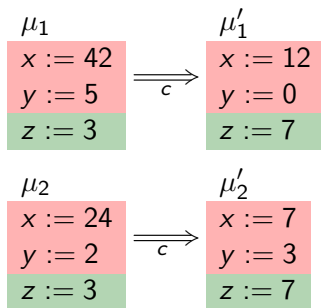
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- It is a violation of privacy if the intruder can tell anything about the variables x and y .
- α - β privacy allows to release some information:
 - ★ E.g. the intruder may learn an encrypted message containing a High value (as long as he cannot decrypt)
 - ★ E.g. we may release the total result of an election

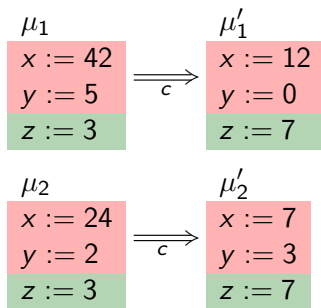
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Noninterference for Authentication / Integrity



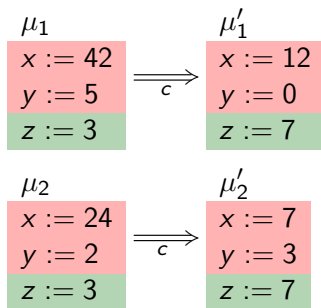
- Suppose we define the variables x and y as type **Untrusted** and z as type **Trusted**.
- Suppose **Trusted** \sqsubseteq **Untrusted**.

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- Suppose **Trusted** \sqsubseteq **Untrusted**.
- Suppose further the intruder can manipulate the untrusted variables, but not the trusted ones.
- Then $\gamma \vdash c : \tau$ guarantees us that the intruder cannot do anything that has any influence on the trusted variables.

Result

Theorem (Non-Interference instantiated for $T \subseteq U$)

- Suppose a program c satisfies information flow policy γ :
$$\gamma \vdash c : \tau \quad (\text{for any type } \tau, \text{ does not matter})$$
- Suppose μ_1 and μ_2 are memories that are equal on all *trusted* variables:

$$\mu_1(x) = \mu_2(x) \text{ for every } x \text{ with } \gamma(x) = T$$

- If we run the program on these memories:

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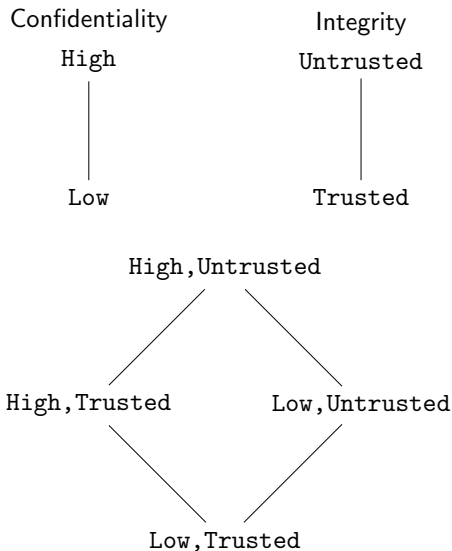
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Confidentiality and Integrity in One Go?



Question

How can we become more general?

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Answer

Security Policy Frameworks
for Mandatory Access Control.

Security Policy Framework

A **security policy framework** is a 4-tuple $(S, \sqsubseteq, \sqcup, \sqcap)$ where

- S is a **finite** and **non-empty** set of **security labels**.

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- \sqsubseteq : $S \times S$ is a **binary relation**
 - ★ (a) \sqsubseteq is **reflexive** : for all $s \in S$: $s \sqsubseteq s$
 - ★ (b) \sqsubseteq is **transitive**: for all $s_1, s_2, s_3 \in S$:
$$s_1 \sqsubseteq s_2 \wedge s_2 \sqsubseteq s_3 \Rightarrow s_1 \sqsubseteq s_3$$
 - ★ (c) \sqsubseteq is **anti-symmetric**: for all $s_1, s_2 \in S$:
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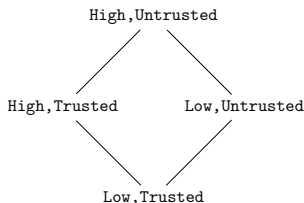
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- \sqcup : $S \times S \rightarrow S$ and \sqcap : $S \times S \rightarrow S$ are two operations for **combining labels** such that
for all $s_1, s_2 \in S$:
$$s_1 \sqsubseteq s_1 \sqcup s_2 \text{ and } s_2 \sqsubseteq s_1 \sqcup s_2$$
$$s_1 \sqcap s_2 \sqsubseteq s_1 \text{ and } s_1 \sqcap s_2 \sqsubseteq s_2$$

Security Lattice

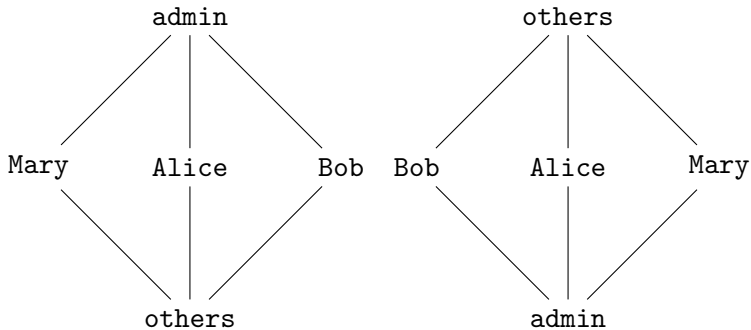
(S, \sqsubseteq) is a *lattice*. This allows to depict it nicely by just denoting the direct successors of security classes:



In a security framework $(S, \sqsubseteq, \sqcup, \sqcap)$

- there is the bottom security label \perp that can be obtained as $s_1 \sqcap s_2 \dots \sqcap s_n$ (if $S = \{s_1, \dots, s_n\}$).
- there is the top security label \top that can be obtained as $s_1 \sqcup s_2 \dots \sqcup s_n$ (if $S = \{s_1, \dots, s_n\}$).

Example



The set of security labels

$$S = \{\text{others}, \text{Mary}, \text{Alice}, \text{Bob}, \text{admin}\}$$

What about \sqsubseteq , \sqcup and \sqcap ?

Typical Security Policy Frameworks

Components

Start with

- A finite and non-empty set C of **security categories**.

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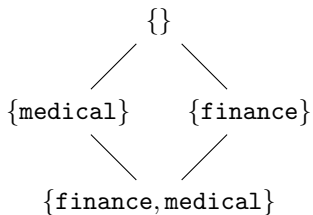
Security labels can be all subsets of C :

- $(\text{PowerSet}(C), \supseteq, \cap, \cup)$ for **confidentiality policies**.
- $(\text{PowerSet}(C), \subseteq, \cup, \cap)$ for **integrity policies**.

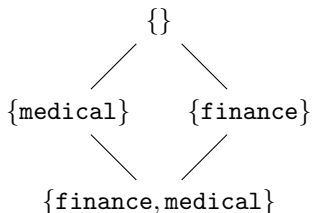
A security label $s \in \text{PowerSet}(C)$ is called a **component**.

Recall $\text{PowerSet}(C) = \{C_0 \mid C_0 \subseteq C\}$, i.e., the set of subsets of C .

Example (Confidentiality): $(\text{PowerSet}(C), \supseteq, \cap, \cup)$

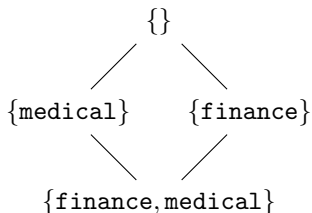


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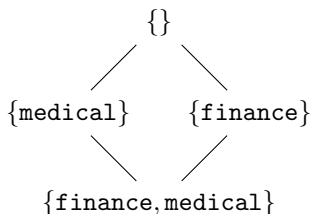
- $C = \{\text{finance}, \text{medical}\}$
- The **more departments** can **read** to the data, the **less sensitive** it is.

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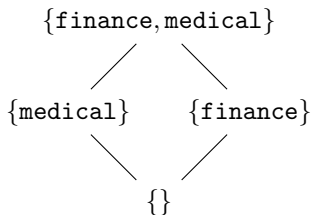
- $C = \{\text{finance}, \text{medical}\}$
- The **more departments** can **read** to the data, the **less sensitive** it is.
- Ordering labels examples ($\sqsubseteq = \supseteq$):
 $\{\text{finance}, \text{medical}\} \sqsubseteq \{\text{medical}\}$, $\{\text{medical}\} \not\sqsubseteq \{\text{finance}\}$,
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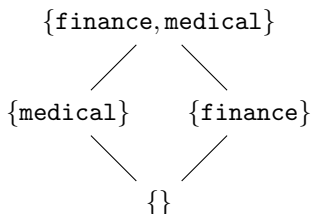


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 $\{\text{finance}\} \not\sqsubseteq \{\text{medical}\}$
- Combining labels examples ($\sqcup = \cap$, $\sqcap = \cup$):
 $\{\text{finance, medical}\} \sqcup \{\text{medical}\} = \{\text{medical}\}$
 $\{\text{medical}\} \sqcap \{\text{finance}\} = \{\text{finance, medical}\}$

Example (Integrity): $(\text{PowerSet}(C), \subseteq, \cup, \cap)$

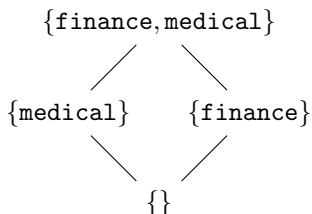


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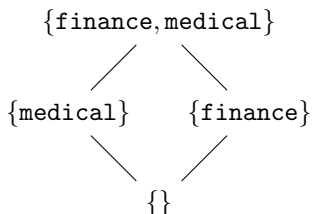
- $C = \{\text{finance}, \text{medical}\}$
- The **more departments** can **write** to the data, the **less trustworthy** it is.

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- $C = \{\text{finance}, \text{medical}\}$
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- Ordering labels examples ($\sqsubseteq = \subseteq$):
 $\{\text{medical}\} \sqsubseteq \{\text{finance}, \text{medical}\}$, $\{\text{medical}\} \not\sqsubseteq \{\text{finance}\}$,
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 $\{\text{finance}\} \not\sqsubseteq \{\text{medical}\}$
- Combining labels examples ($\sqcup = \cup$, $\sqcap = \cap$):
 $\{\text{finance}\} \sqcup \{\text{medical}\} = \{\text{finance}, \text{medical}\}$
 $\{\text{medical}\} \sqcap \{\text{finance}\} = \{\}$

Combining Security Policy Frameworks

Product Construction

Whenever $(S_1, \sqsubseteq_1, \sqcup_1, \sqcap_1)$ and $(S_2, \sqsubseteq_2, \sqcup_2, \sqcap_2)$ are two security frameworks, we can construct the framework $(S, \sqsubseteq, \sqcup, \sqcap)$ where

- $S = S_1 \times S_2$
- for $(s_{11}, s_{12}), (s_{21}, s_{22}) \in S$:

$$(s_{11}, s_{12}) \sqsubseteq (s_{21}, s_{22}) \text{ iff } s_{11} \sqsubseteq_1 s_{21} \wedge s_{12} \sqsubseteq_2 s_{22}$$

- for $(s_{11}, s_{12}), (s_{21}, s_{22}) \in S$:

$$(s_{11}, s_{12}) \sqcup (s_{21}, s_{22}) = (s_{11} \sqcup_1 s_{21}, s_{12} \sqcup_2 s_{22})$$

and

$$(s_{11}, s_{12}) \sqcap (s_{21}, s_{22}) = (s_{11} \sqcap_1 s_{21}, s_{12} \sqcap_2 s_{22})$$

Example (Combining Integrity and Confidentiality):

Confidentiality

High



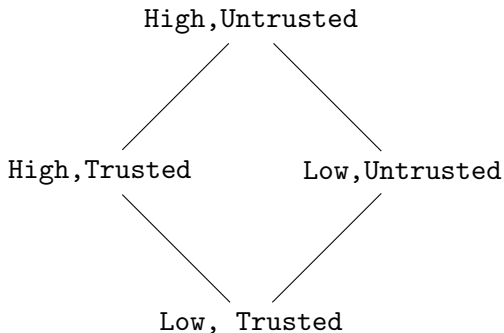
Low

Integrity

Untrusted



Trusted



Result

Theorem (Non-Interference for an arbitrary Security Policy Framework)

- Suppose a program c satisfies information flow policy γ :

$$\gamma \vdash c : \tau \quad (\text{for any type } \tau, \text{ does not matter})$$

- Suppose μ_1 and μ_2 are memories that are equal on all variables up to level τ_0 :

$$\mu_1(x) = \mu_2(x) \text{ for every } x \text{ with } \gamma(x) \sqsubseteq \tau_0$$

- If we run the program on these memories:

$$\star \mu_1 \vdash c \Rightarrow \mu'_1$$

$$\star \mu_2 \vdash c \Rightarrow \mu'_2$$

(and they both terminate)

- ... then the result will be the same on all variables up to level τ_0 :

$$\mu'_1(x) = \mu'_2(x) \text{ for every } x \text{ with } \gamma(x) \sqsubseteq \tau_0$$

Review: Myers' Security Labels

We have the security framework $(P \hookrightarrow \text{PowerSet}(P), \sqsubseteq, \sqcup, \sqcap)$ where

- $P \hookrightarrow \text{PowerSet}(P)$ is the set of all **partial mappings** from P to $\text{PowerSet}(P)$.
- For a label s we define $\text{Owners}(s) = \text{Domain}(s)$
- For a security label s and principal p define
$$\text{Readers}(s, p) = \begin{cases} s(p) & \text{if } p \in \text{Owners}(s) \\ P & \text{if } p \notin \text{Owners}(s) \end{cases}$$
- Alternative notation (bit easier to read):

$$\{(A : A, C), (B : B, C)\} \text{ for } \{A : \{A, C\}, B : \{B, C\}\}$$

Review: Myers' Security Labels/Ordering

- for two security labels s_1, s_2 we have
 - ★ $s_1 \sqsubseteq s_2$ iff
 - $\text{Owners}(s_1) \subseteq \text{Owners}(s_2)$ and
 - $\text{Readers}(s_1, o) \supseteq \text{Readers}(s_2, o)$ for every $o \in \text{Owners}(s_1)$
 - ★ $s_1 \sqcup s_2$ such that
 - $\text{Owners}(s_1 \sqcup s_2) = \text{Owners}(s_1) \cup \text{Owners}(s_2)$
 - $\text{Readers}(s_1 \sqcup s_2, o) = \text{Readers}(s_1, o) \cap \text{Readers}(s_2, o)$
for every $o \in \text{Owners}(s_1 \sqcup s_2)$
 - ★ $s_1 \sqcap s_2$ such that
 - $\text{Owners}(s_1 \sqcap s_2) = \text{Owners}(s_1) \cap \text{Owners}(s_2)$
 - $\text{Readers}(s_1 \sqcap s_2, o) = \text{Readers}(s_1, o) \cup \text{Readers}(s_2, o)$
for every owner $o \in \text{Owners}(s_1 \sqcap s_2)$

Integrity

The Myers-Liskov approach also allows for integrity –
For integrity one can use the dual definitions:

- Instead of Readers we have Writers
- $s_1 \sqsubseteq s_2$ iff $\text{Owners}(s_1) \supseteq \text{Owners}(s_2)$ and
 $\forall o \in \text{Owners}(s_2) : \text{Writers}(s_1, o) \subseteq \text{Writers}(s_2, o)$
- $s_1 \sqcup s_2$ s.t.
 $\text{Owners}(s_1 \sqcup s_2) = \text{Owners}(s_1) \cap \text{Owners}(s_2)$
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Declassification for Integrity?

- A core feature of decentralized label model is **declassification** for confidentiality.
- For integrity, declassification does not really make sense.
- Since everything in integrity “mirrors” confidentiality, is there something like declassification for integrity?

Declassification for Integrity?

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- For integrity, declassification does not really make sense.
- Since everything in integrity “mirrors” confidentiality, is there something like declassification for integrity?

Yes:

Endorsement

- Declassification: we make the exception that something confidential is allowed to become public.
- Endorsement: we make the exception that something untrusted is now considered trusted.

Example: two untrusted but independent sources tell the same story.

Security Policy for the Assignment

Remember that for the assignment you are asked to use Myers-Liskov decentralized label model:

- You can use decentralized confidentiality labels (owners and readers)
- You can use decentralized integrity labels (owners and writers)
- You can use the product lattice of the two
- You can use declassification and endorsement, but only in the way defined by Myers-Liskov – an owner can relax or remove their own constraint.

Challenge

Let $\gamma = [x \mapsto \text{Low}, y \mapsto \text{High}]$ and the context $\text{ctx} = \text{Low}$

- Is the program $S = (\text{while } y > 0 \text{ do } y := y + 1) ; x := 2$ secure?

Use Volpano's typing rules to determine if S is secure

- Do you agree with the result of the type system?

References I



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