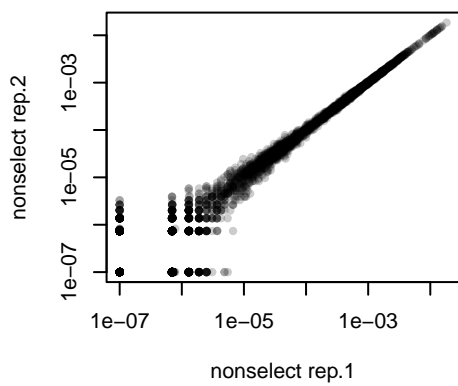
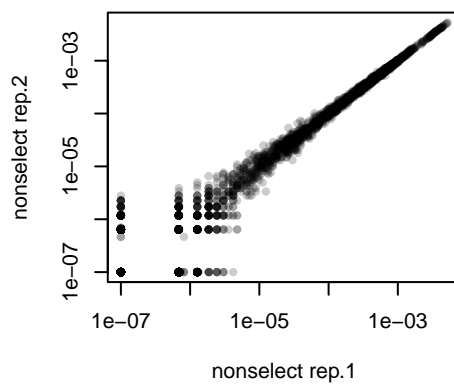


Tile 1
R = 0.93



Tile 2
R = 0.94



Tile 3
R = 0.94

