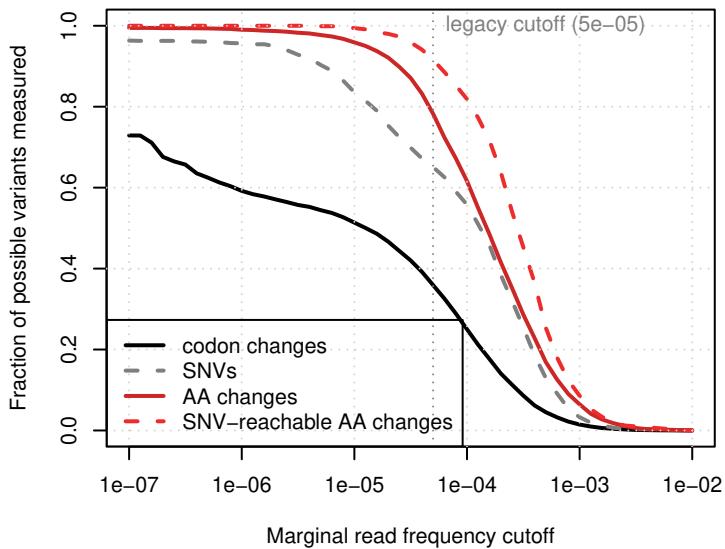
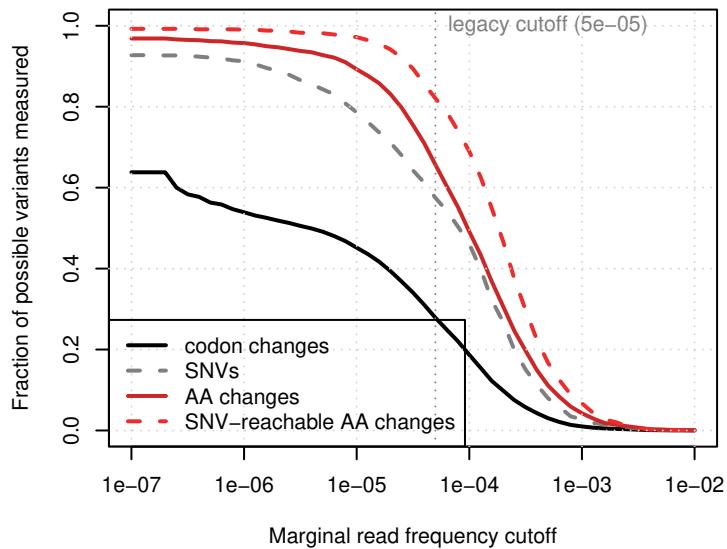
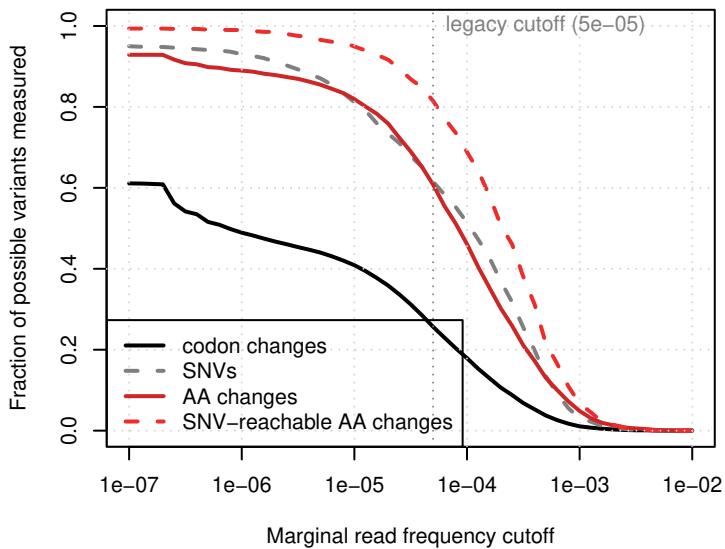
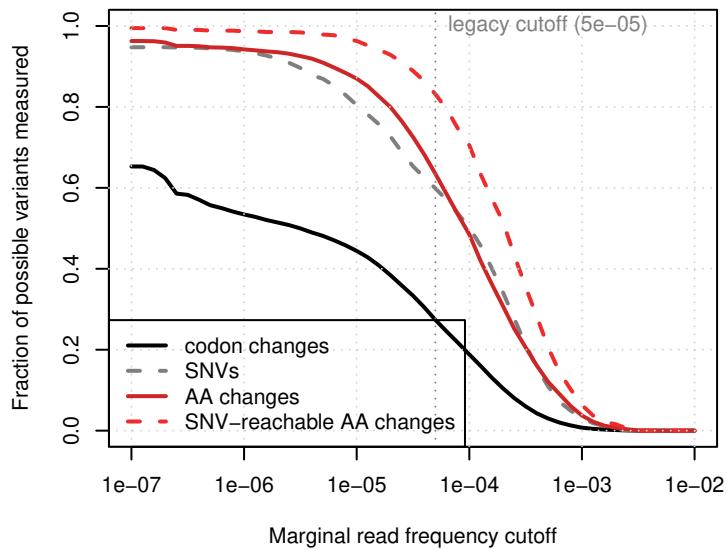
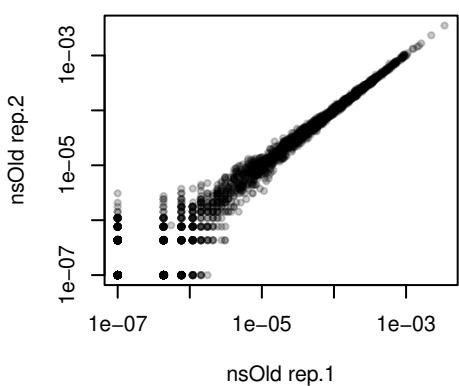
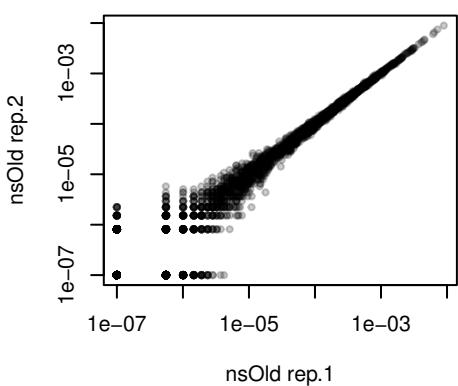
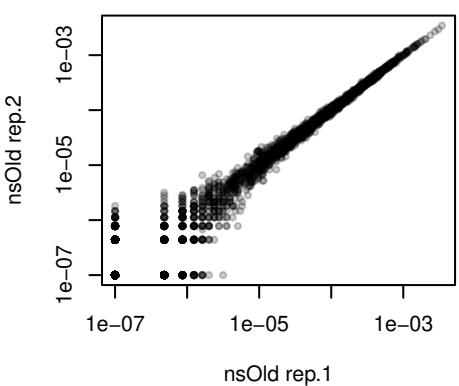
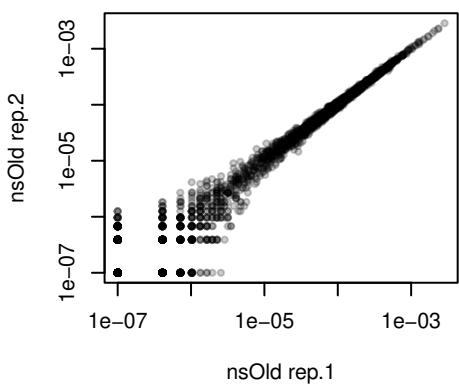
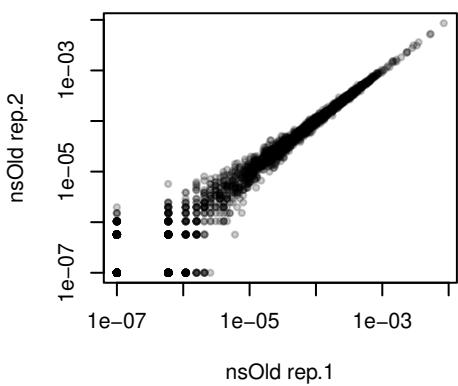
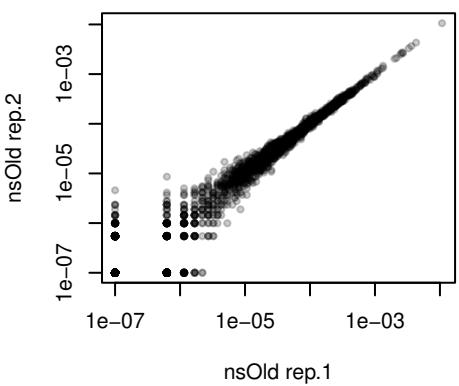
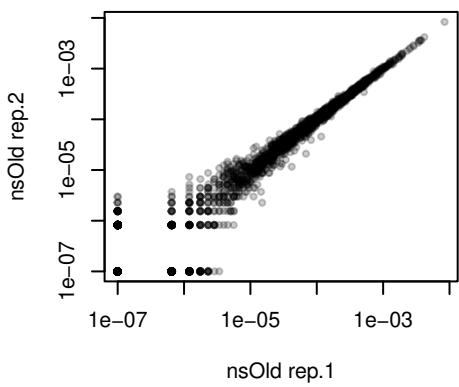
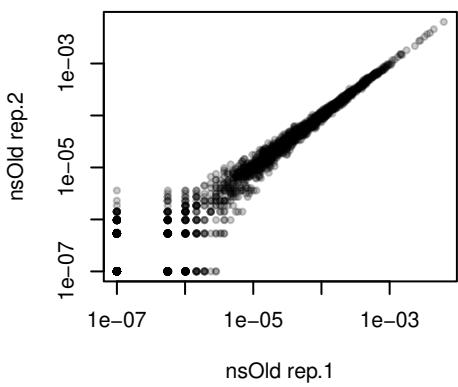
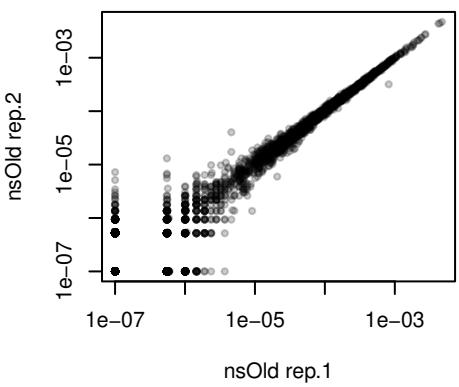
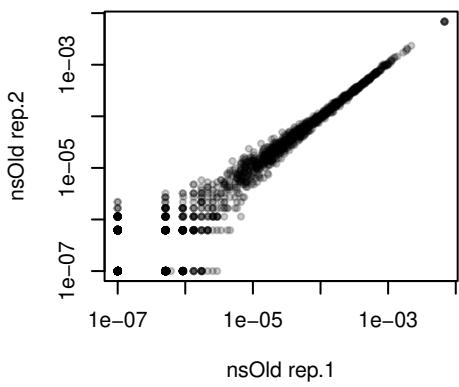
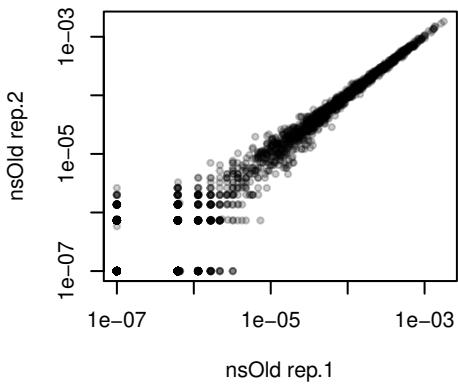
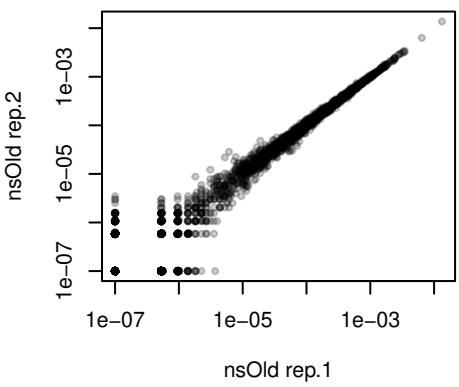
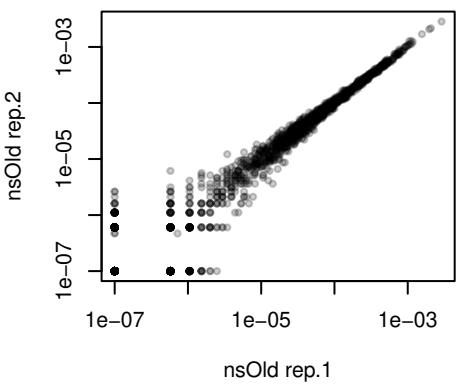


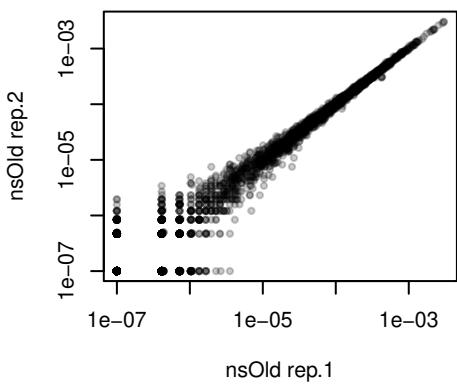
Region #1**Region #2****Region #3****Region #4**

Tile 1
R = 0.97**Tile 2**
R = 0.96**Tile 3**
R = 0.97**Tile 4**
R = 0.98**Tile 5**
R = 0.97**Tile 6**
R = 0.97**Tile 7**
R = 0.96**Tile 8**
R = 0.97**Tile 9**
R = 0.95**Tile 10**
R = 0.95**Tile 11**
R = 0.96**Tile 12**
R = 0.97

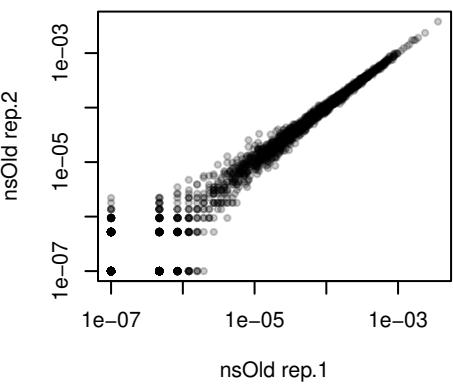
Tile 13
R = 0.97



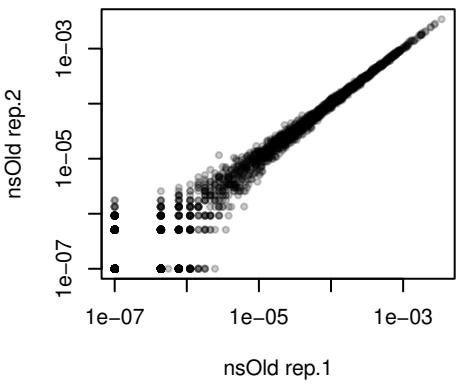
Tile 14
R = 0.97



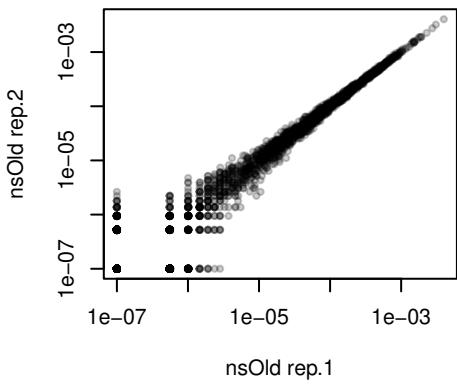
Tile 15
R = 0.97



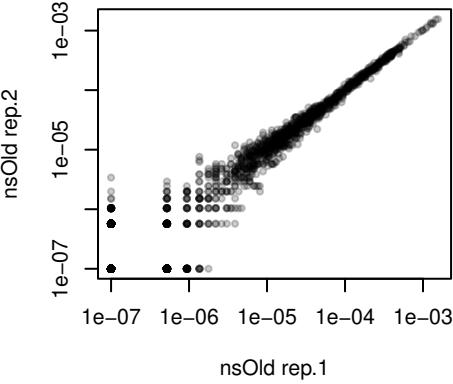
Tile 16
R = 0.98



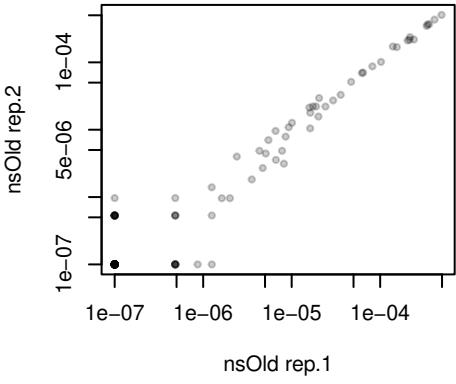
Tile 17
R = 0.97

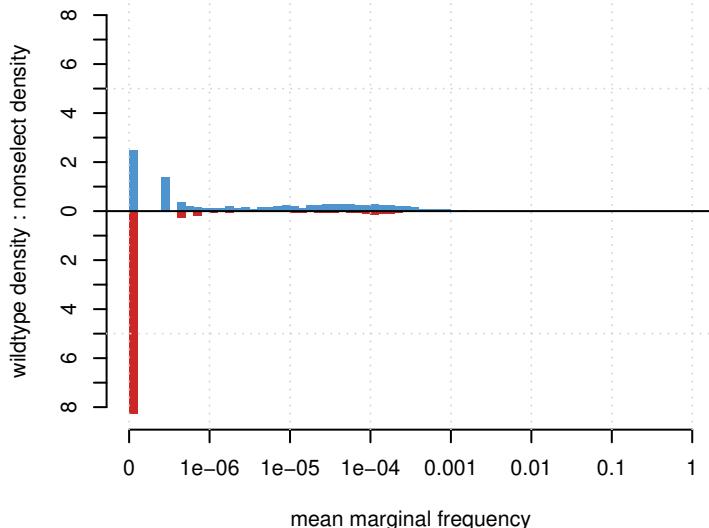
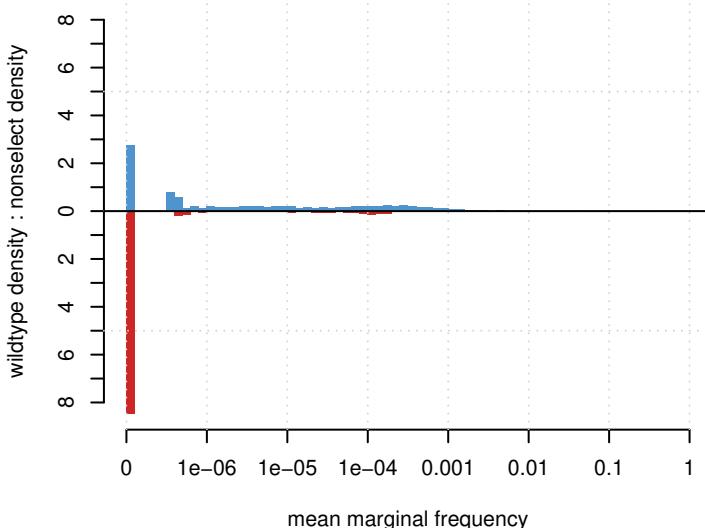
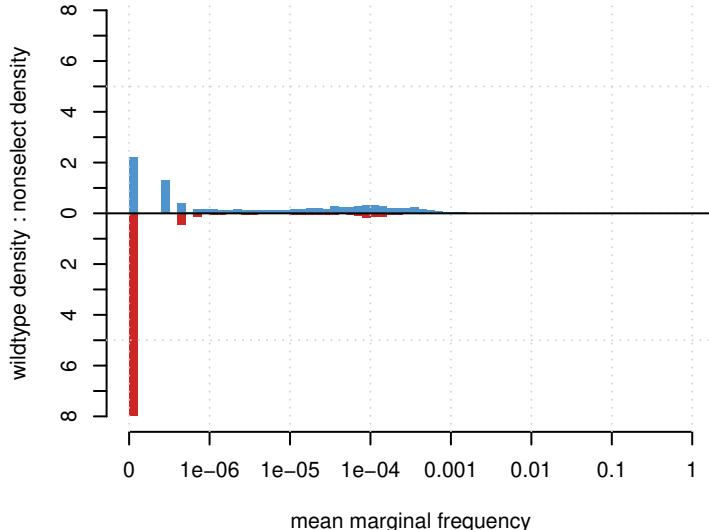
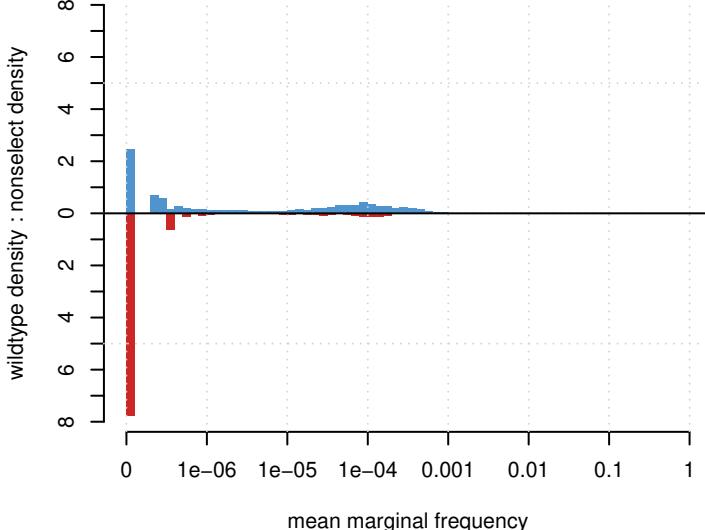
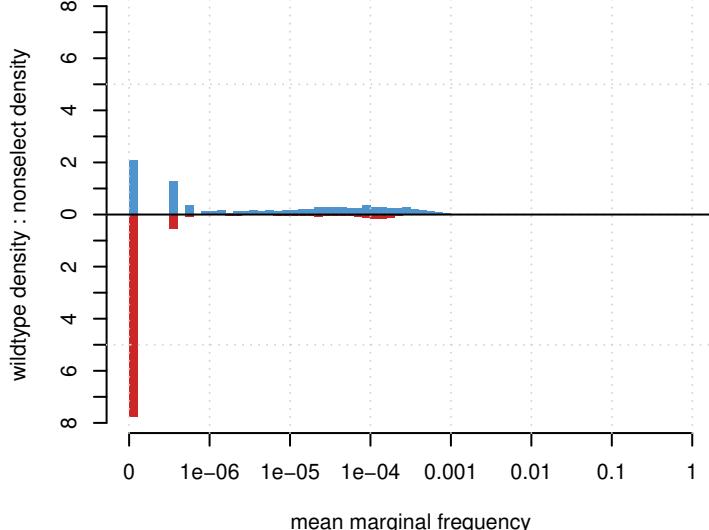
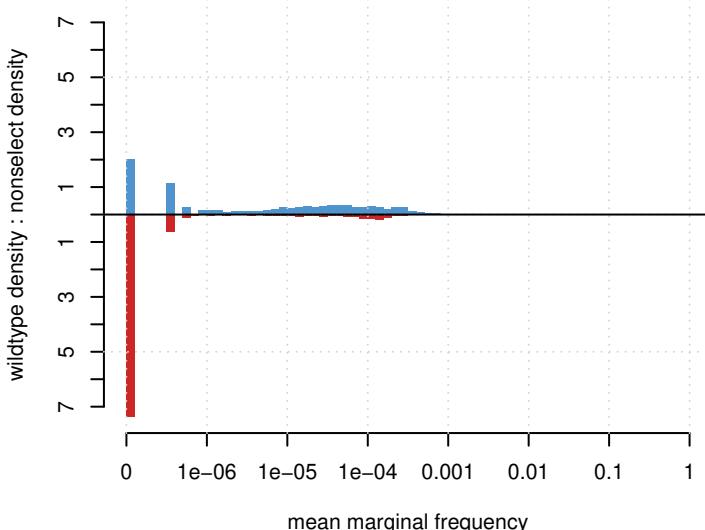


Tile 18
R = 0.97

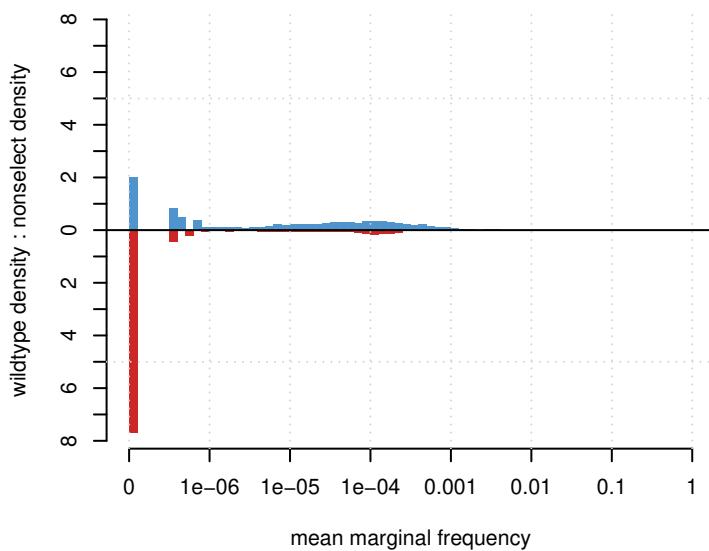


Tile 19
R = 0.96

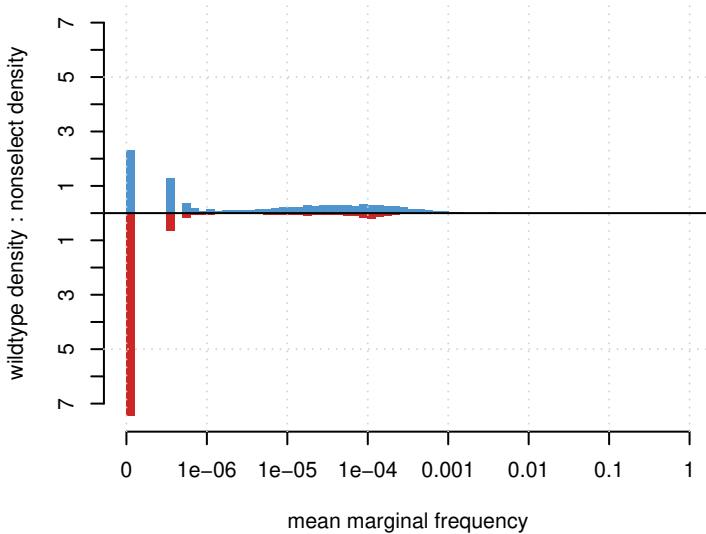


Tile #1**Tile #2****Tile #3****Tile #4****Tile #5****Tile #6**

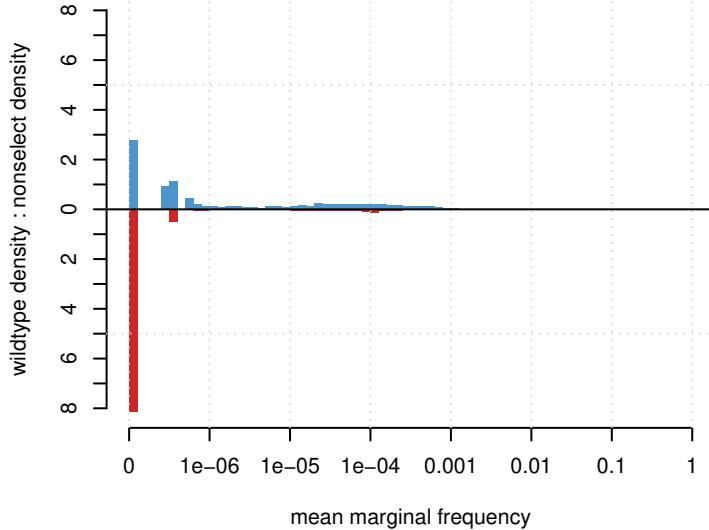
Tile #7



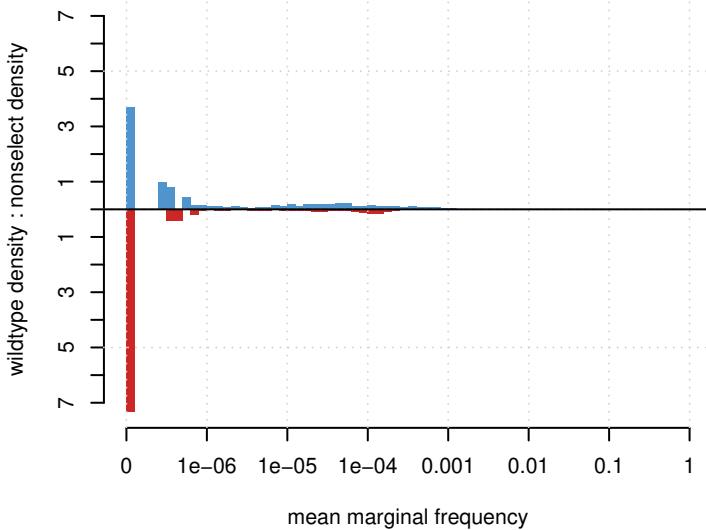
Tile #8



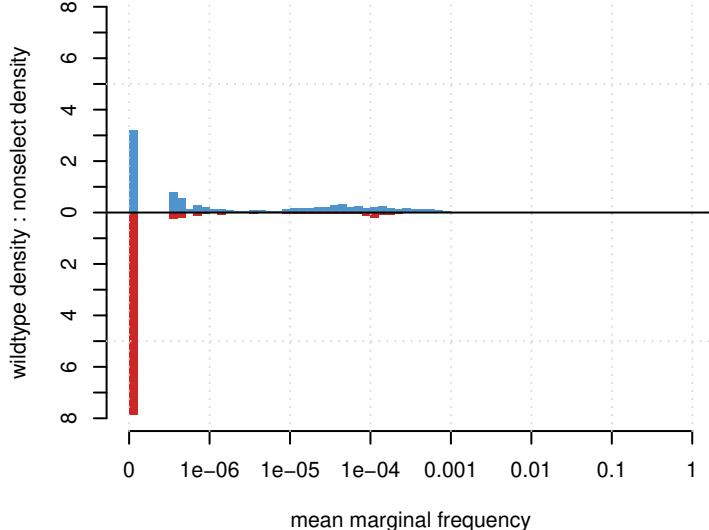
Tile #9



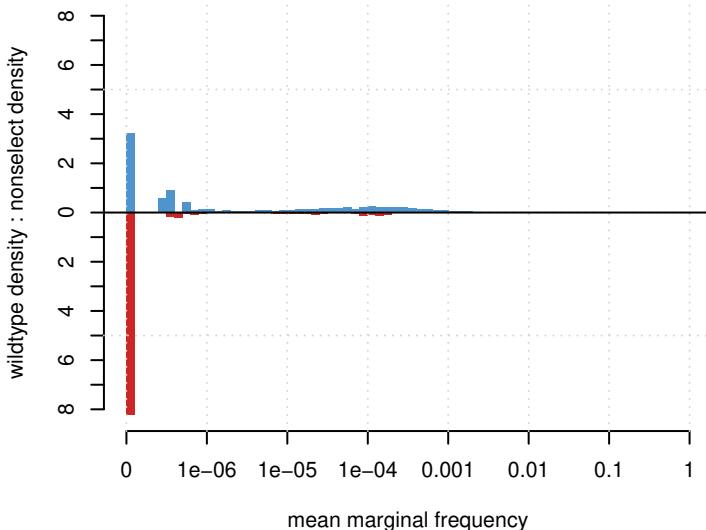
Tile #10



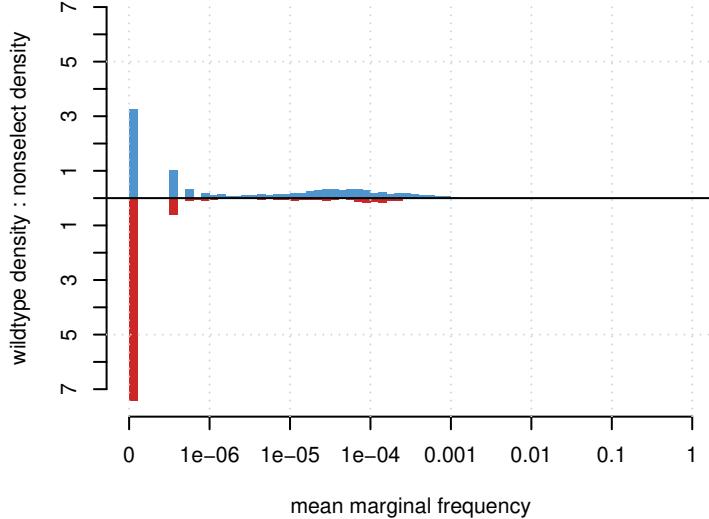
Tile #11



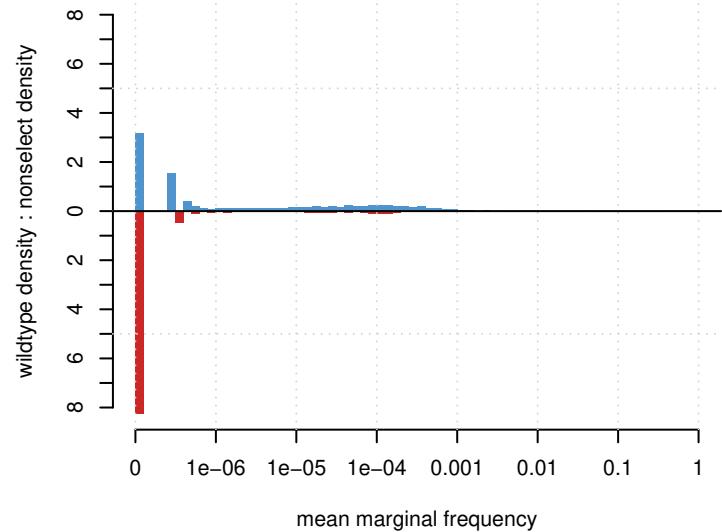
Tile #12



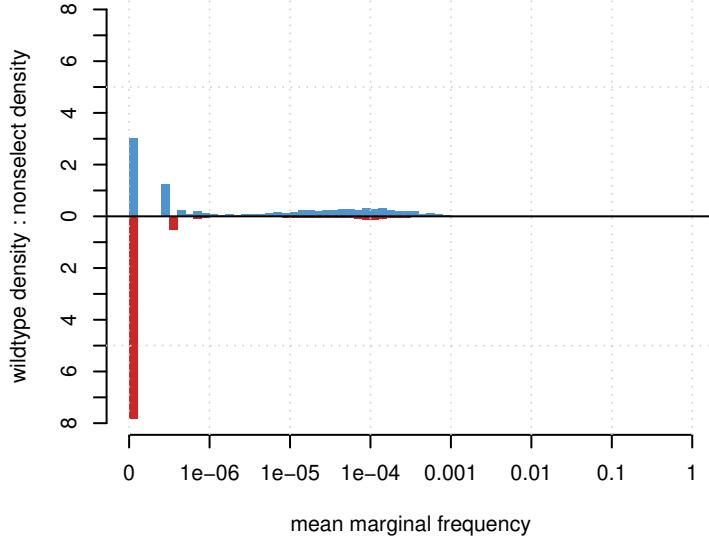
Tile #13



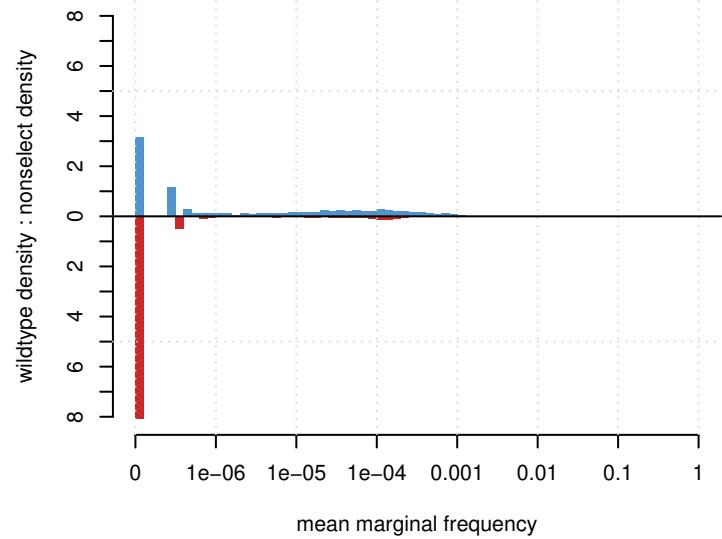
Tile #14



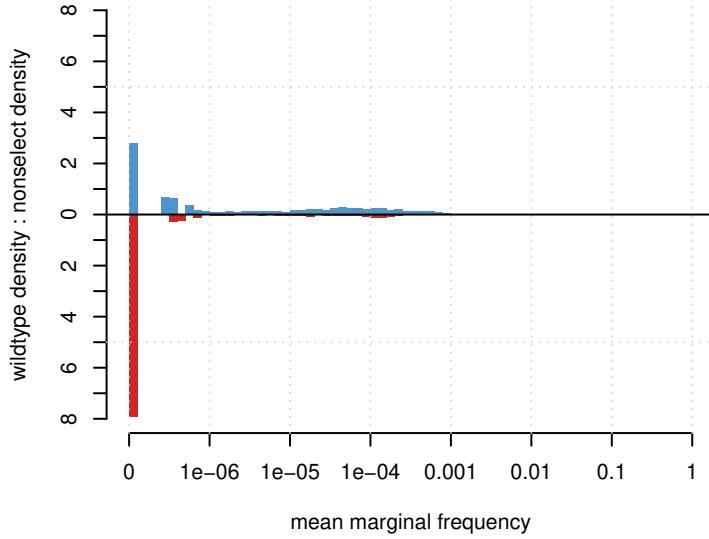
Tile #15



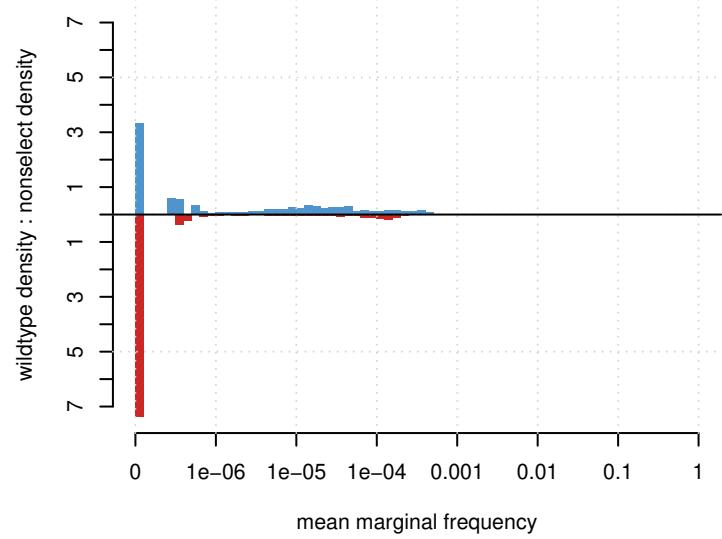
Tile #16



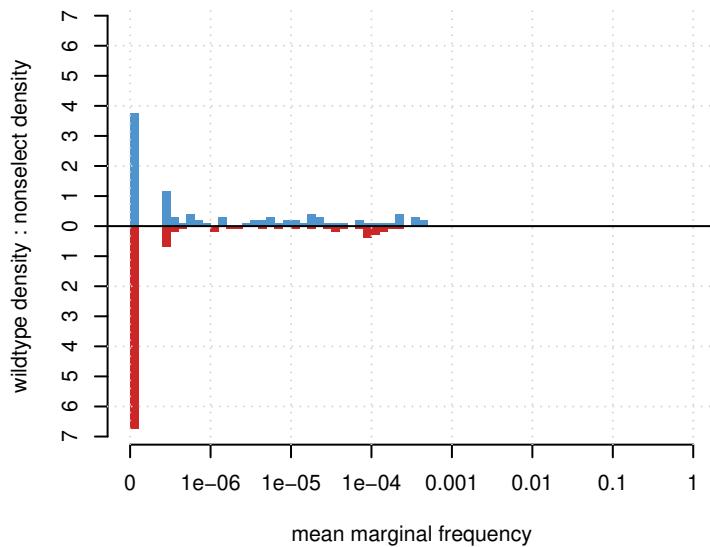
Tile #17

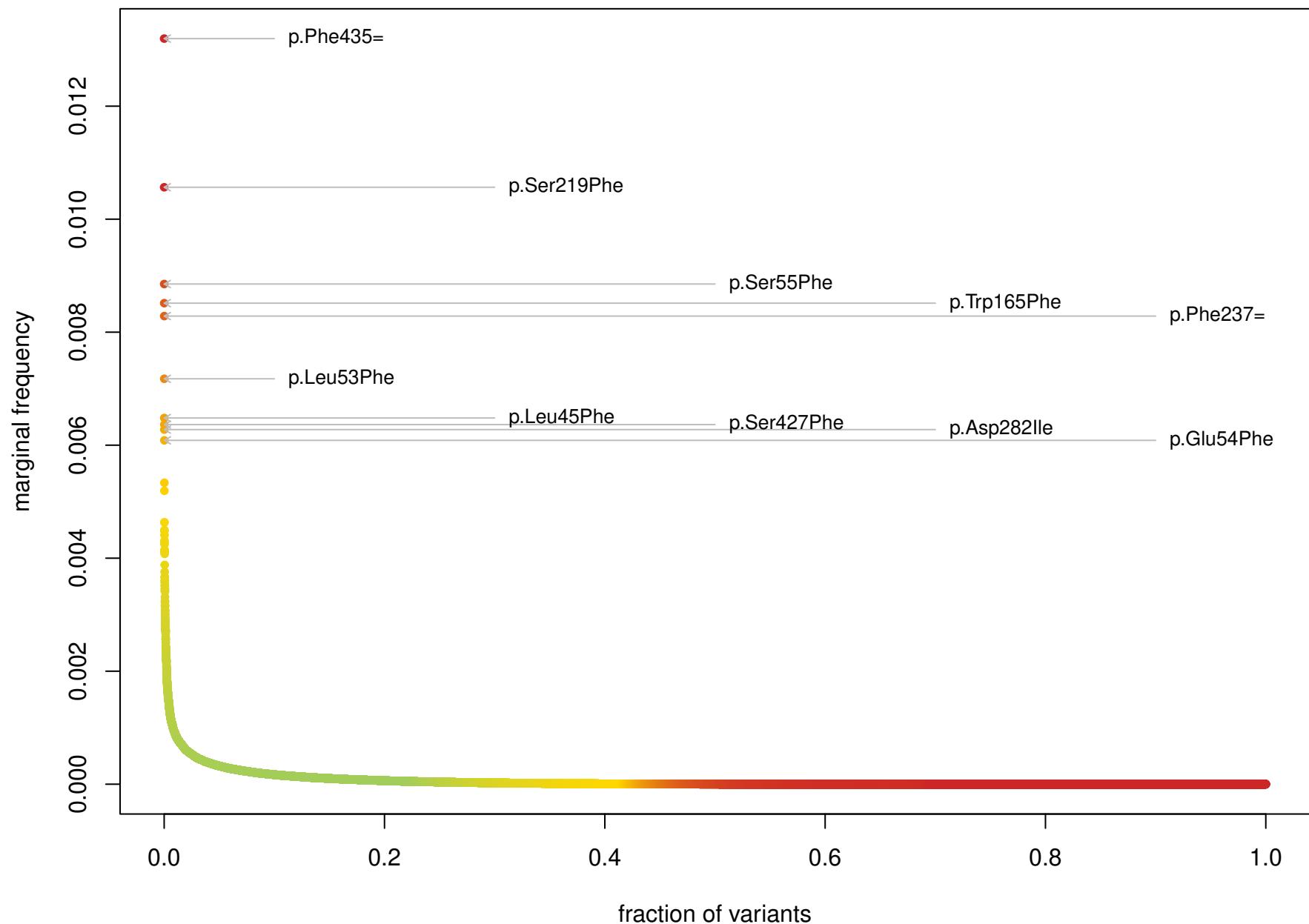


Tile #18

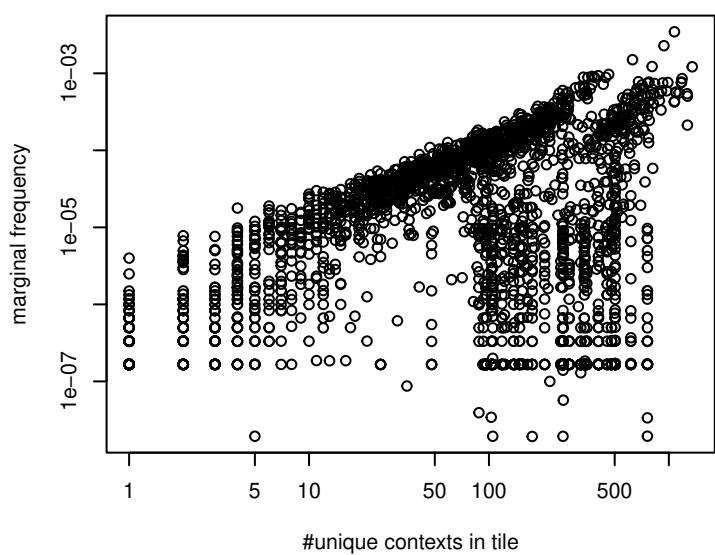


Tile #19

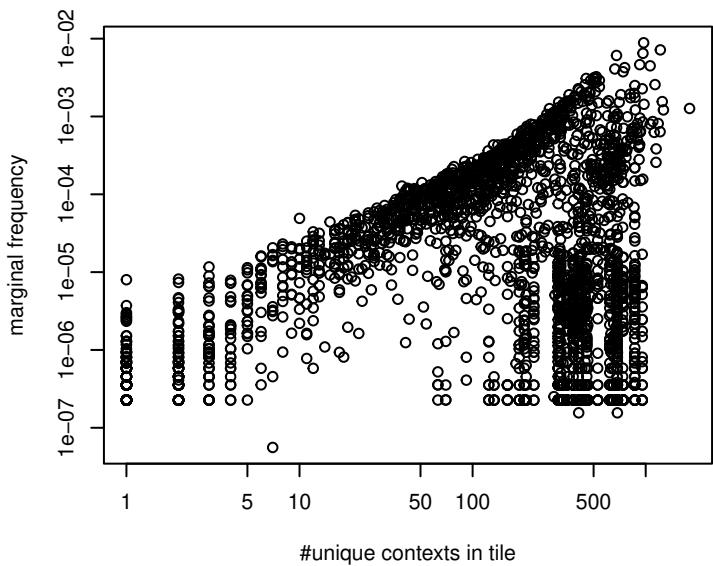




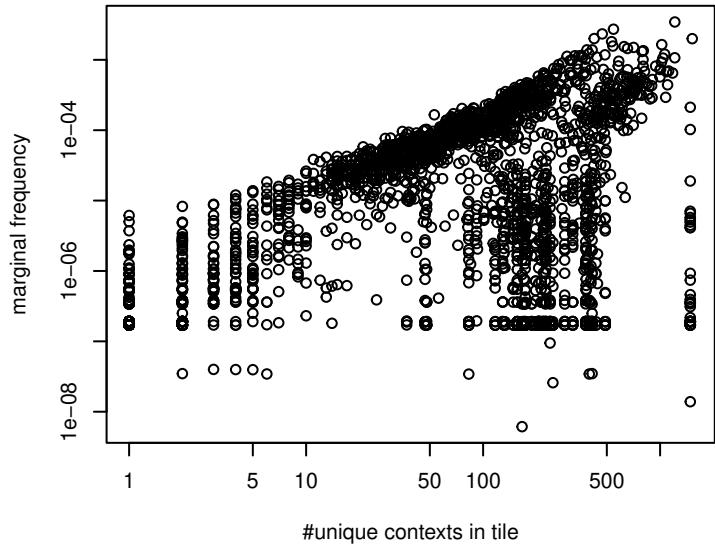
Tile #1



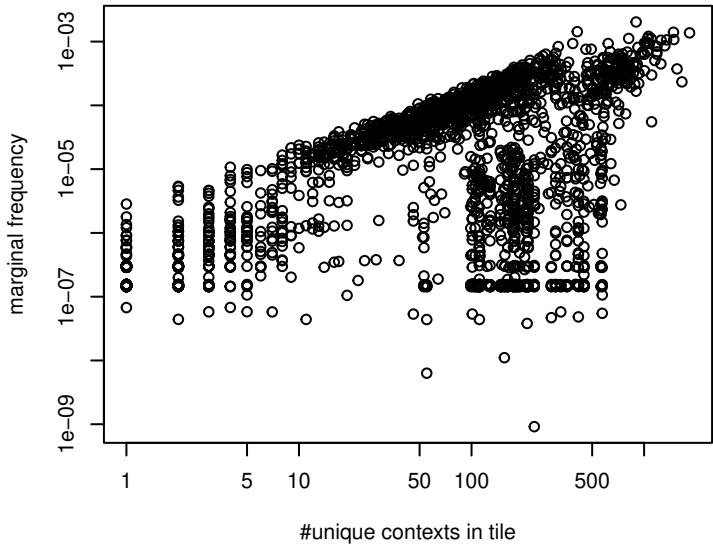
Tile #2



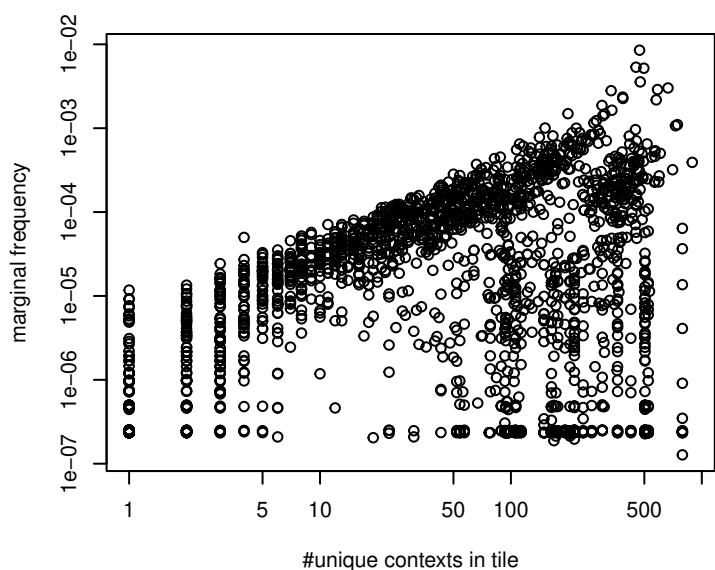
Tile #3



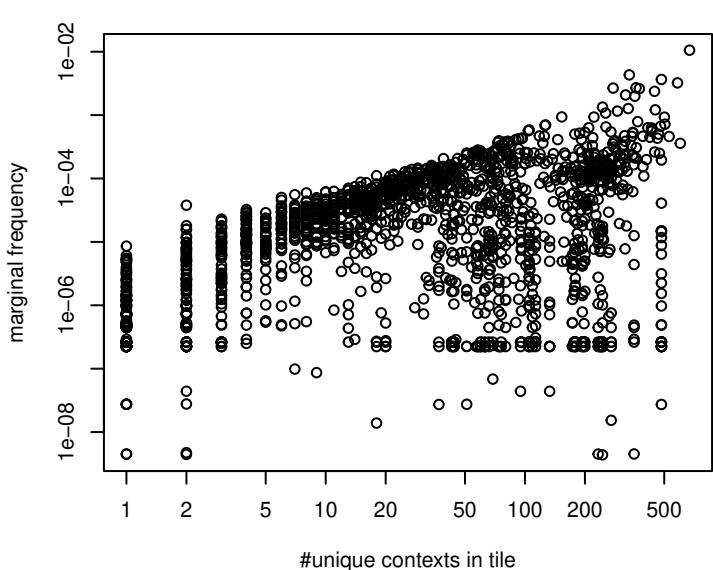
Tile #4



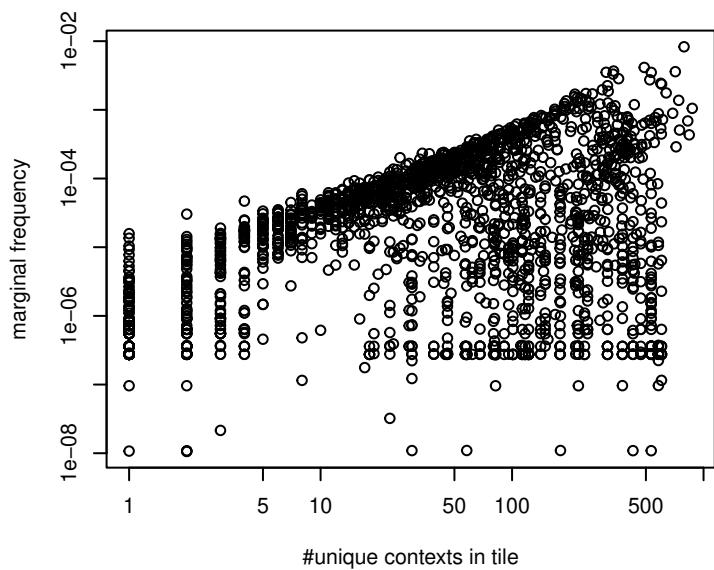
Tile #5



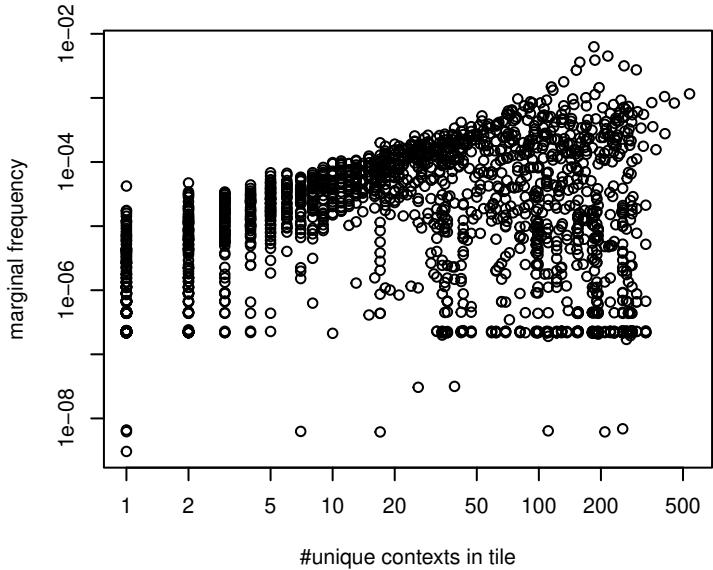
Tile #6



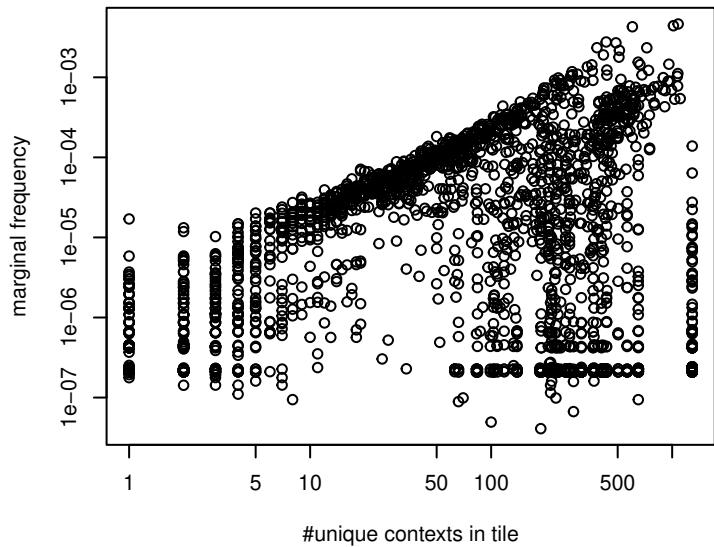
Tile #7



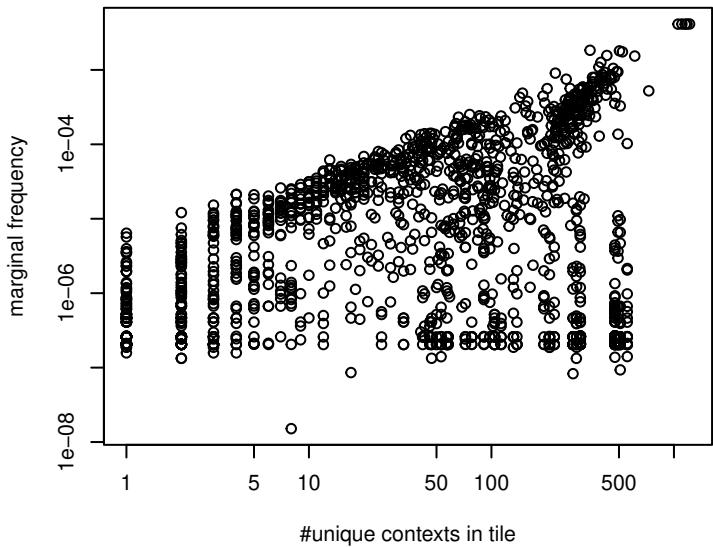
Tile #8



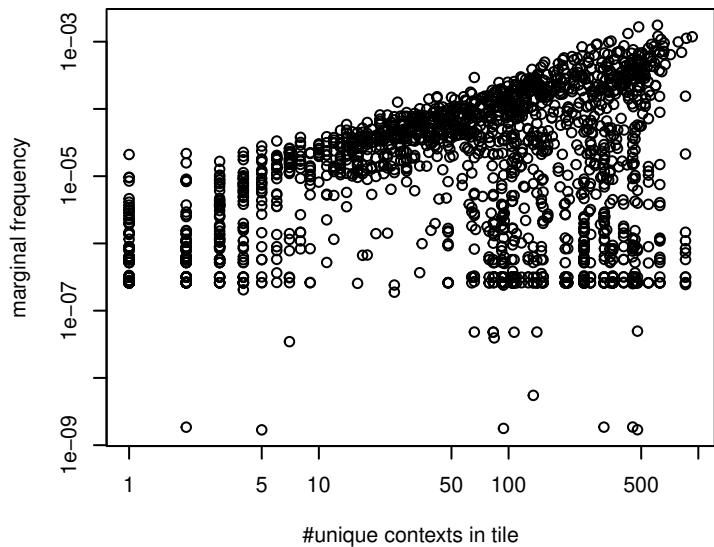
Tile #9



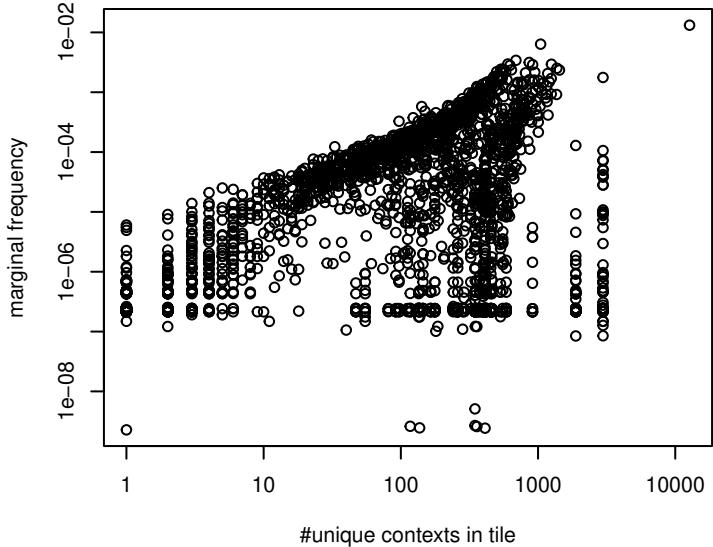
Tile #10

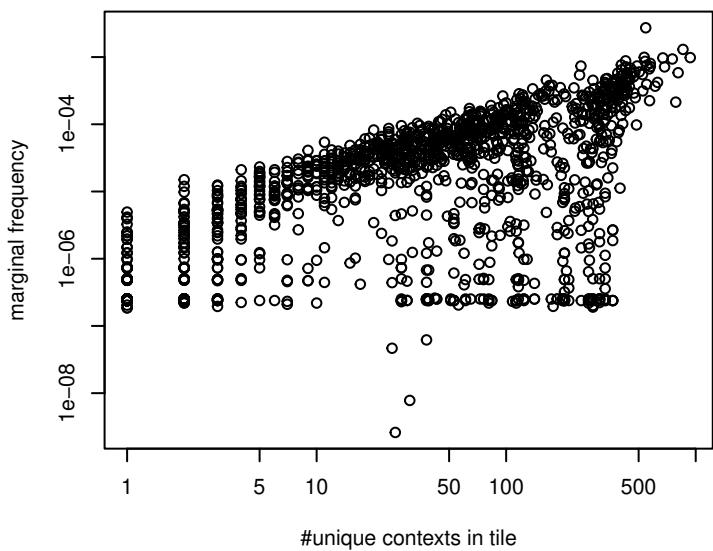
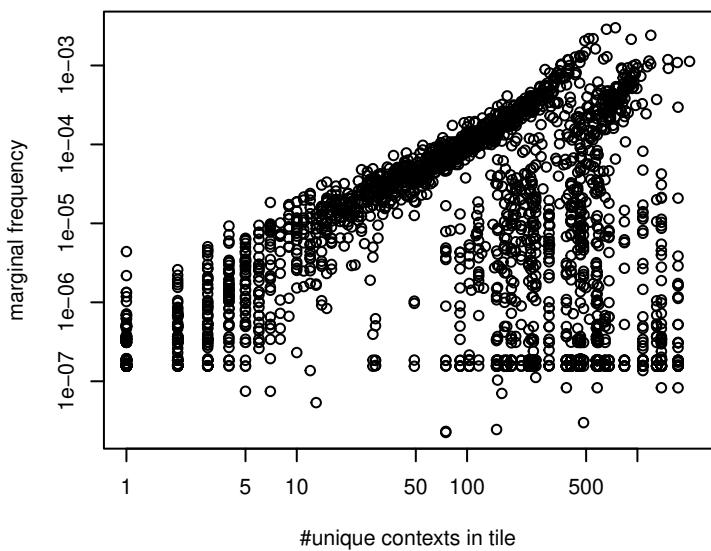
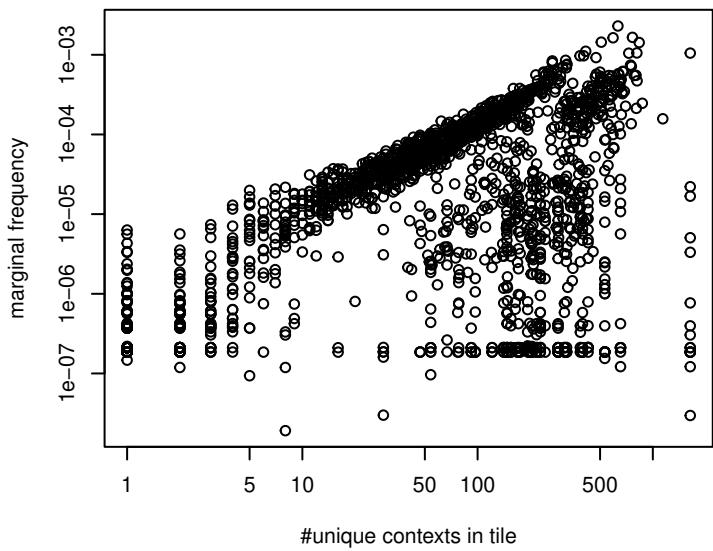
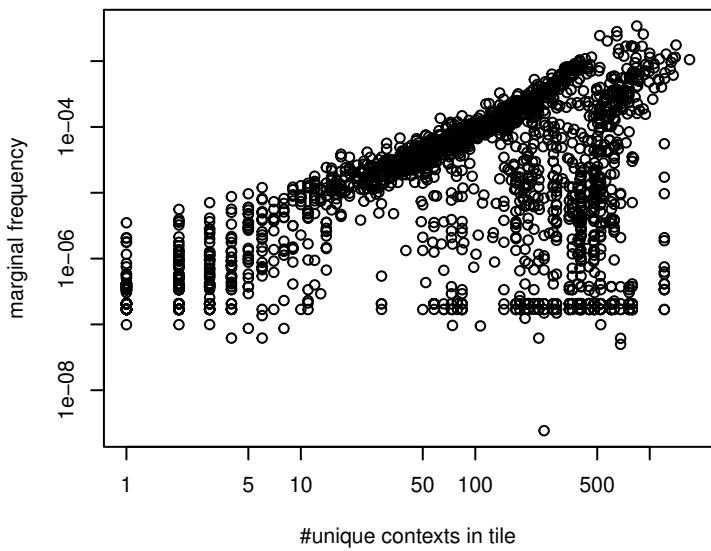
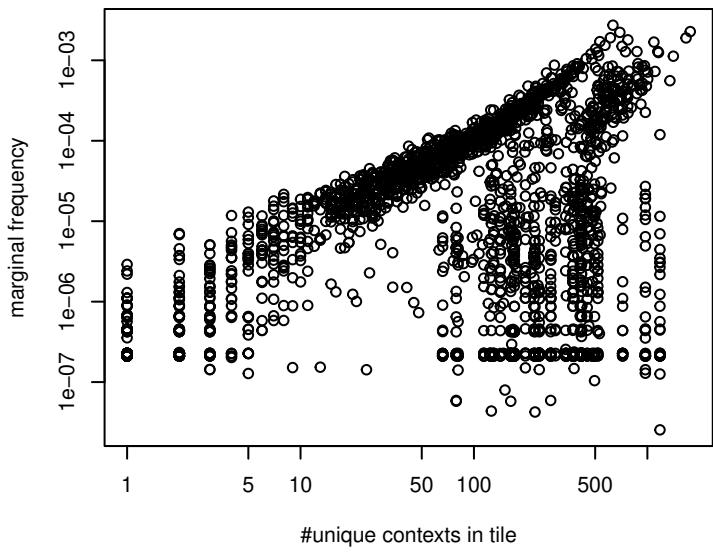
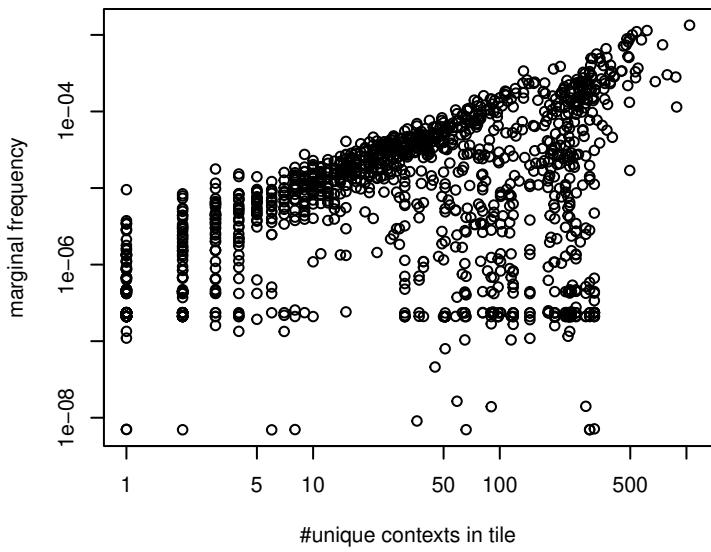


Tile #11

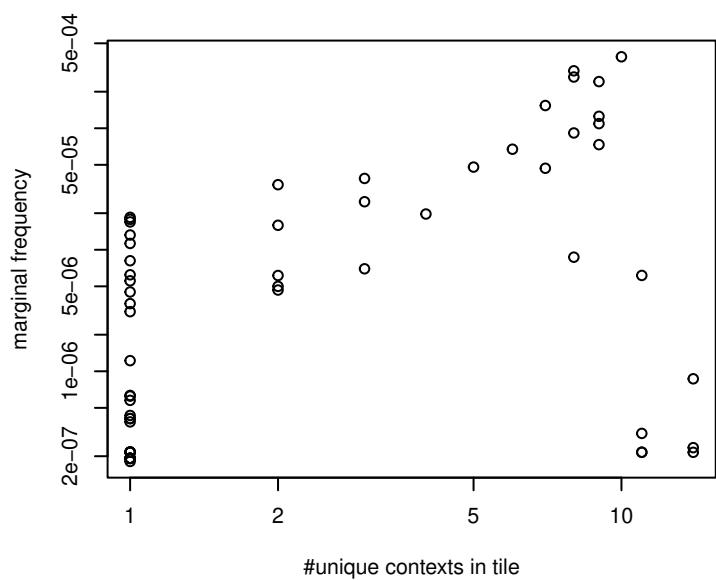


Tile #12

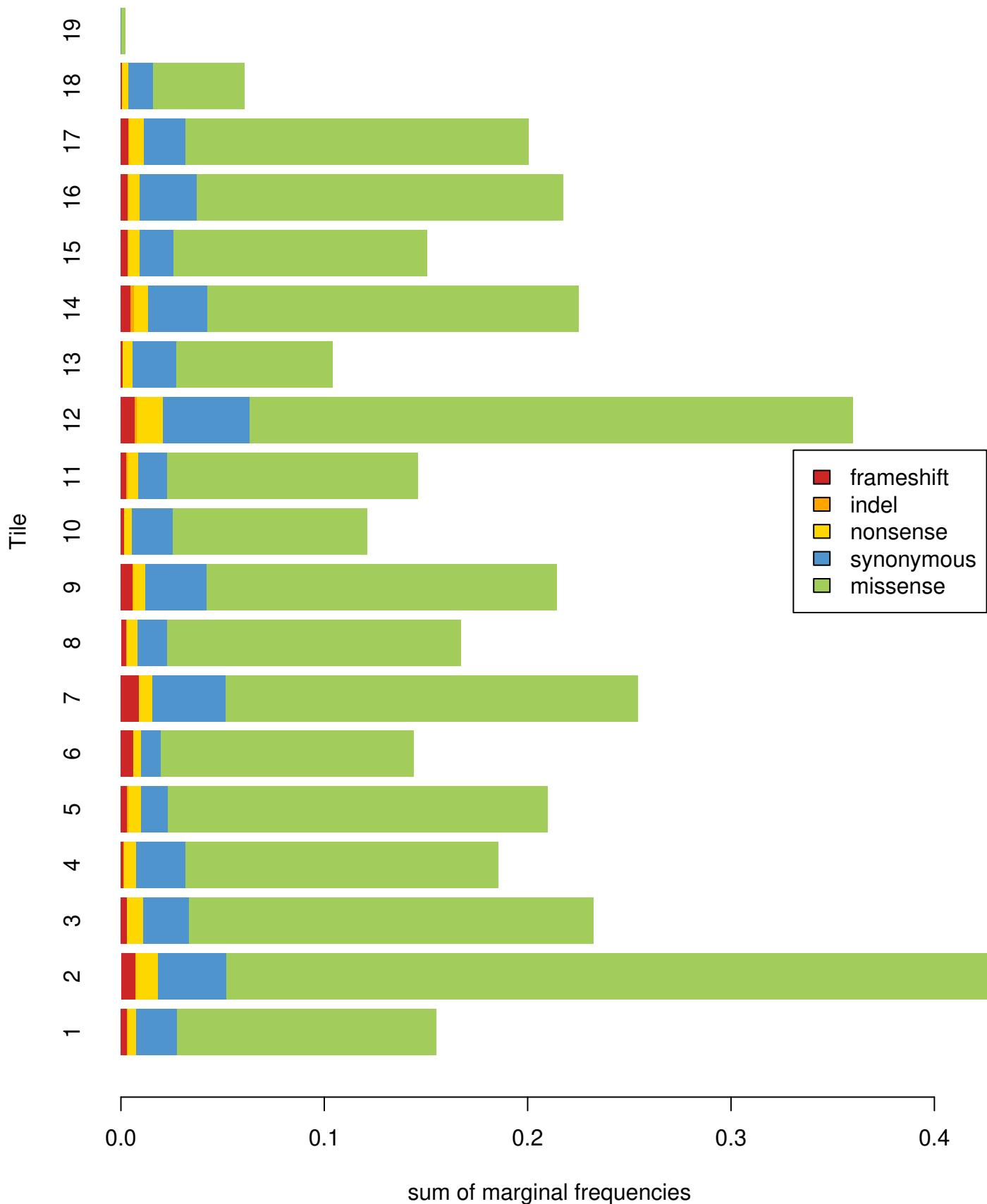


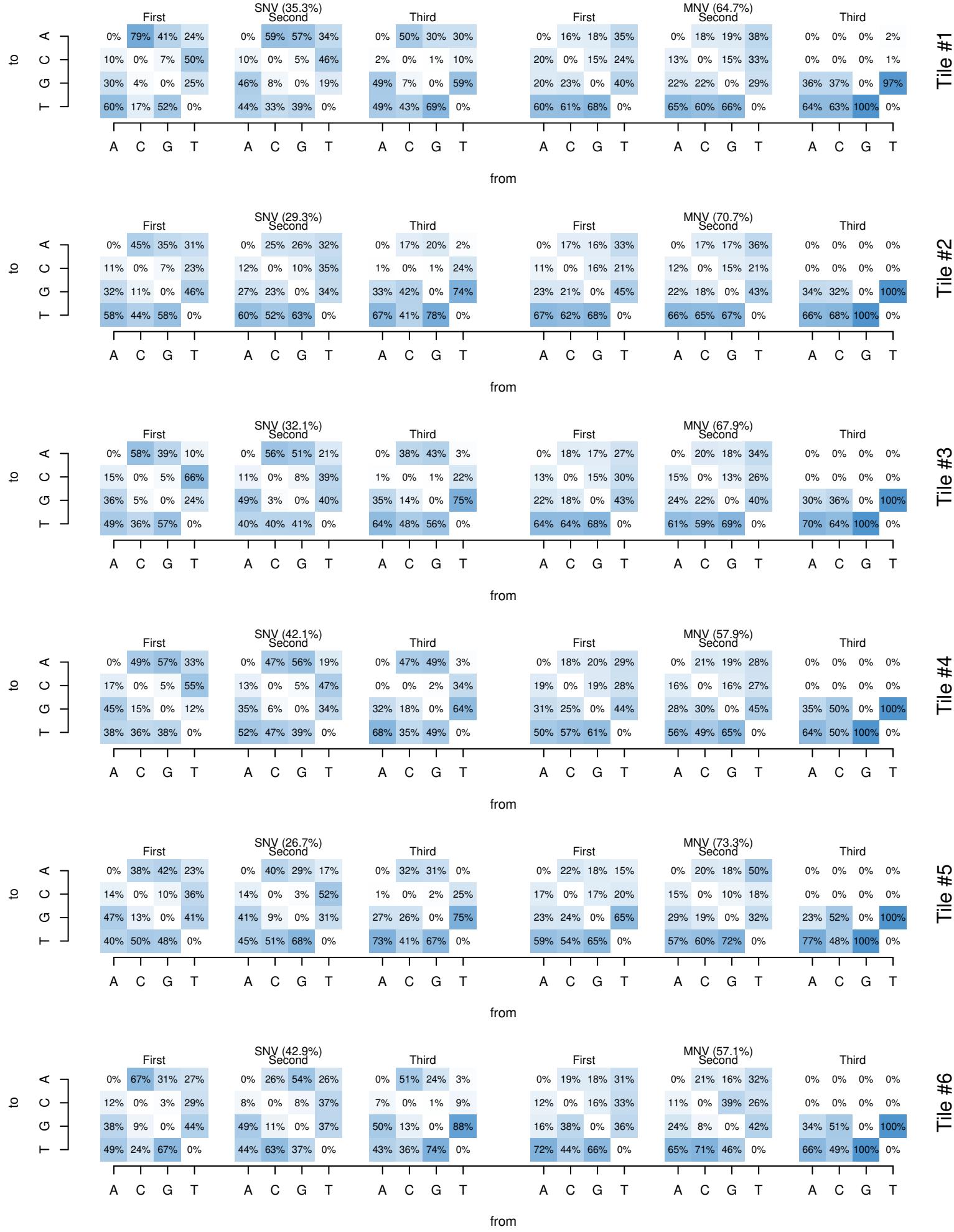
Tile #13**Tile #14****Tile #15****Tile #16****Tile #17****Tile #18**

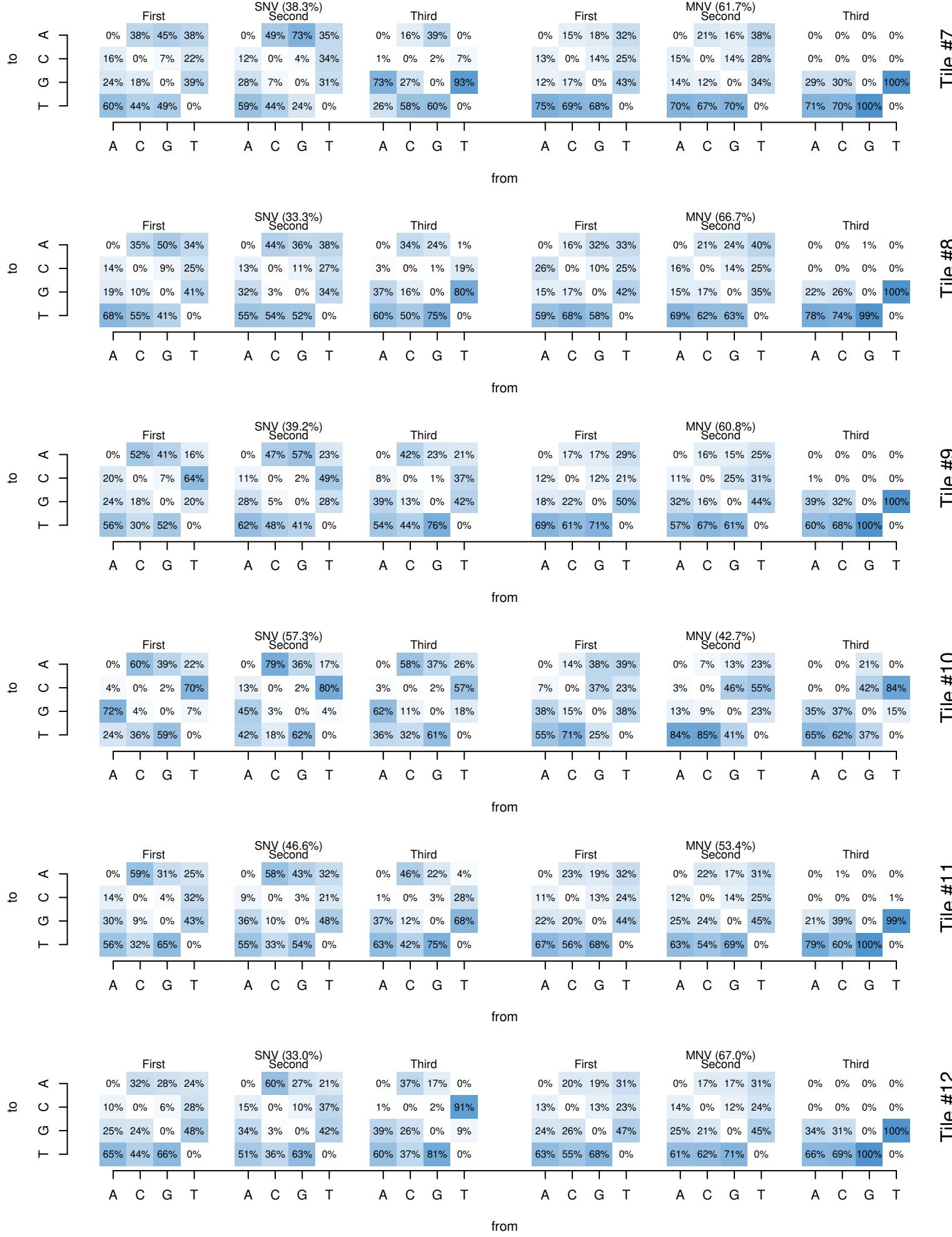
Tile #19

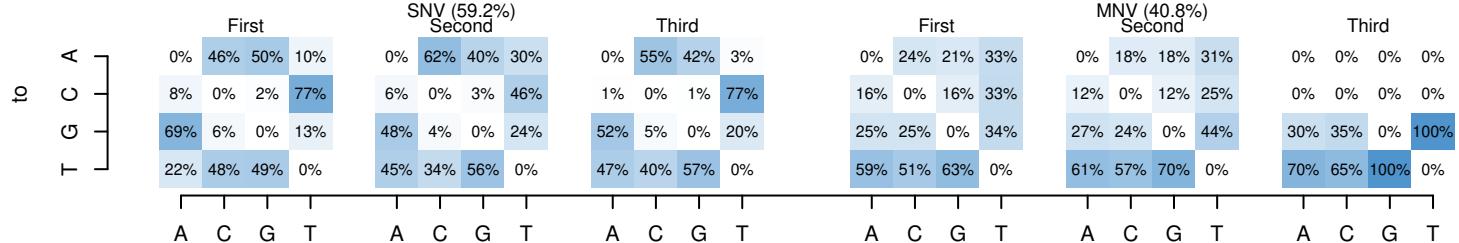


Mutation types

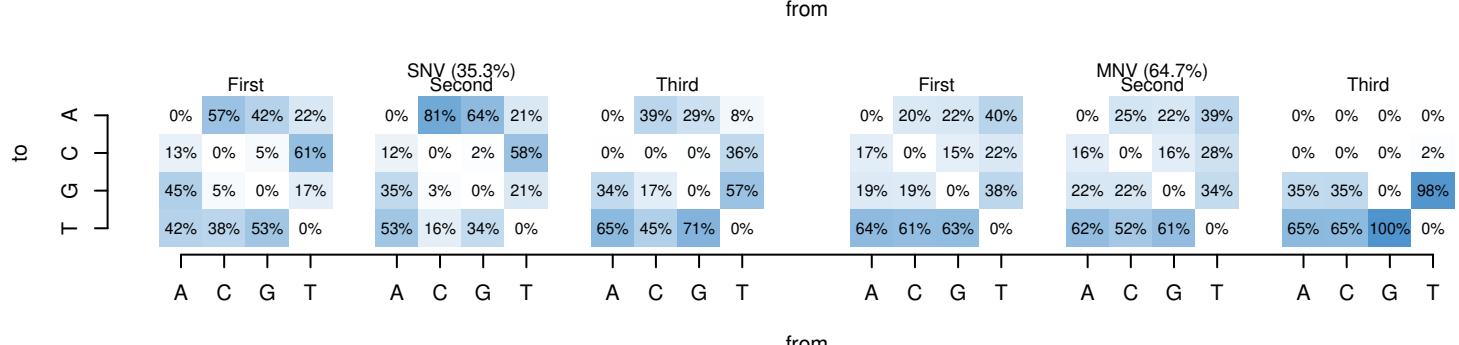




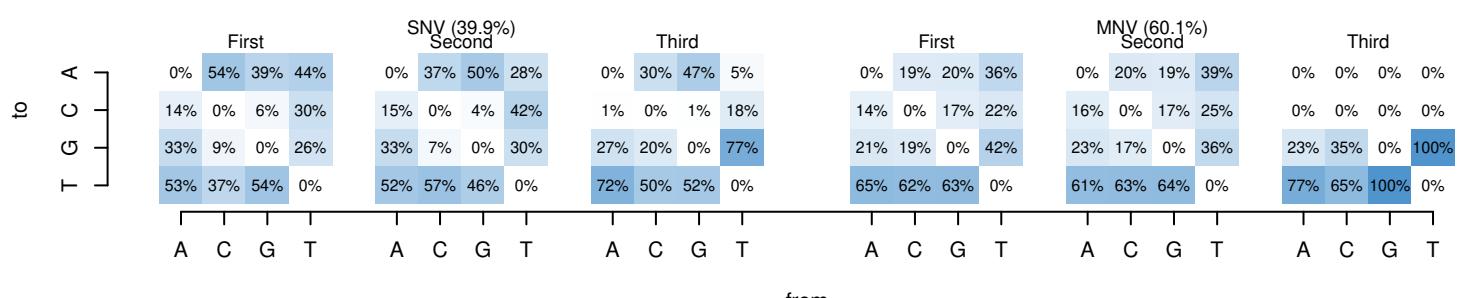




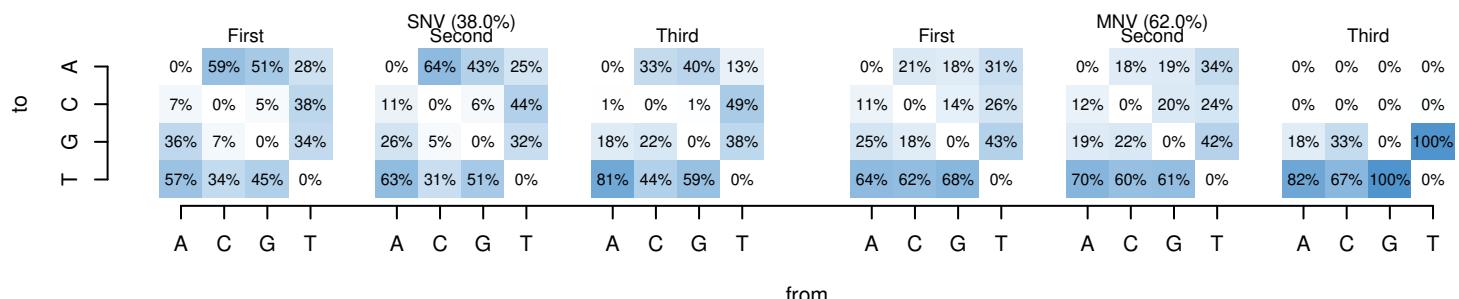
Tile #13



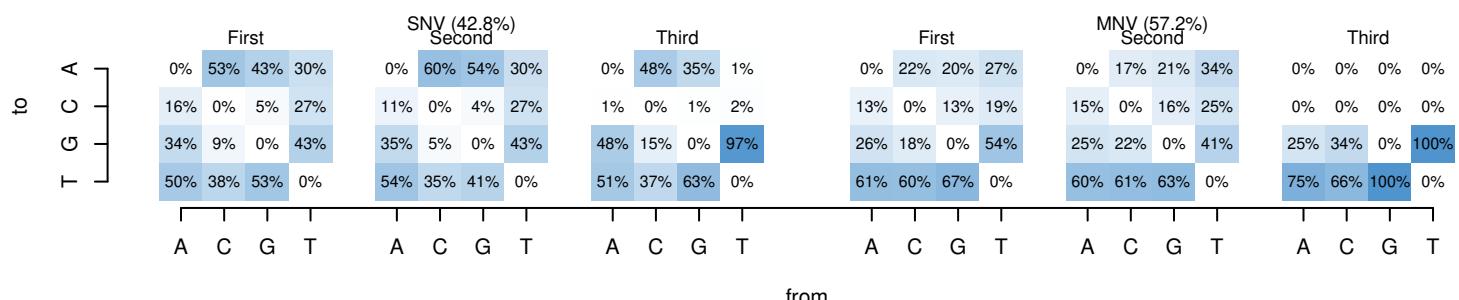
Tile #14



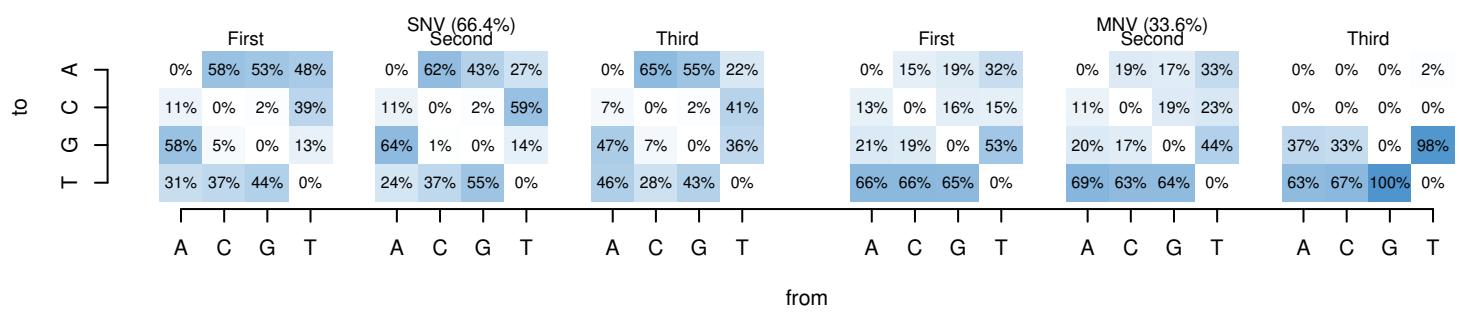
Tile #15



Tile #16



Tile #17



Tile #18

