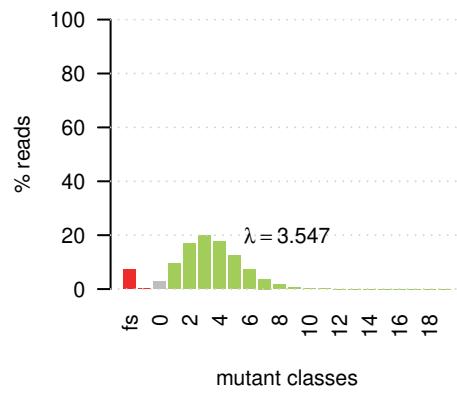
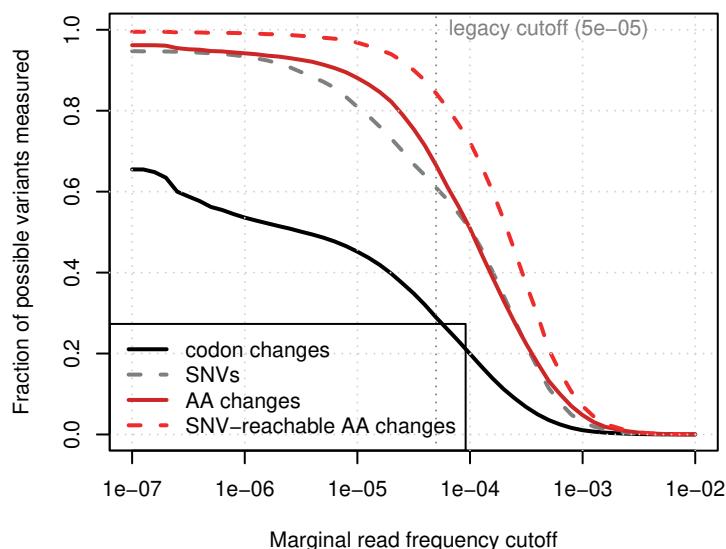
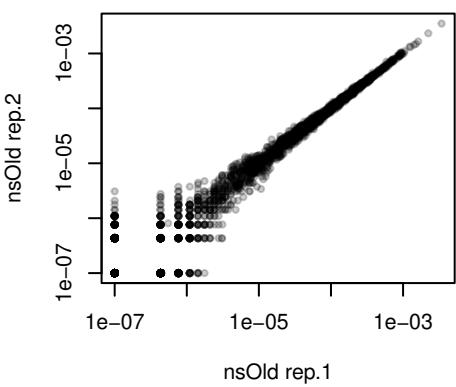
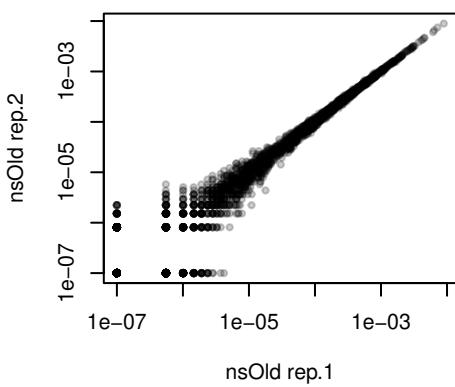
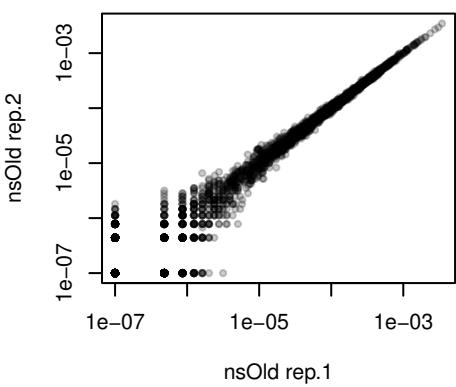
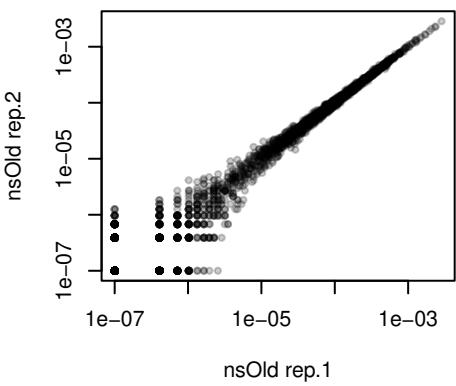
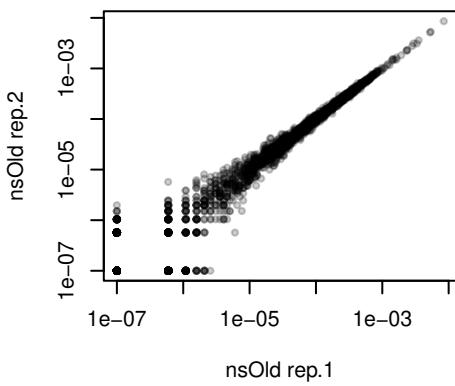
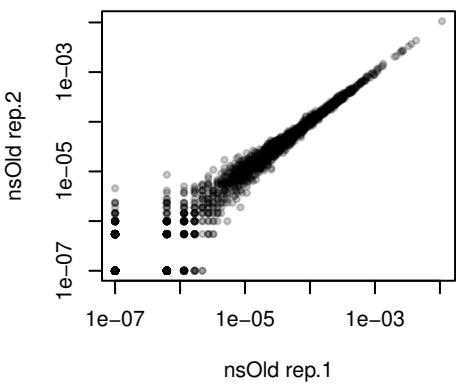
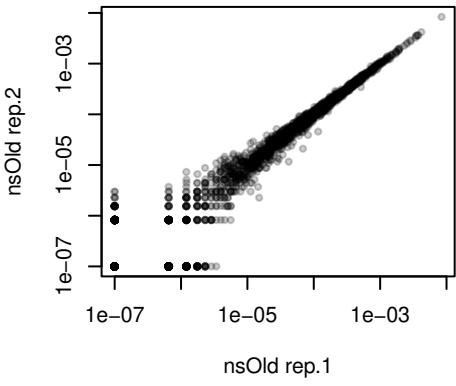
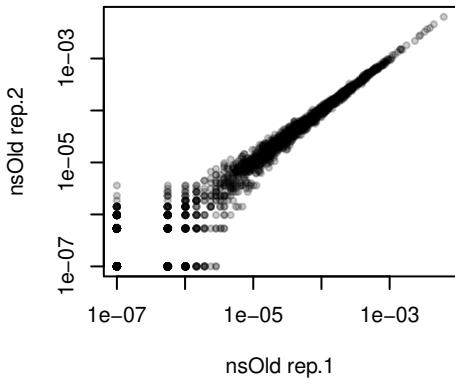
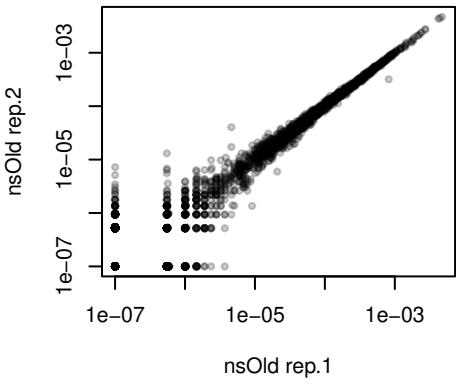
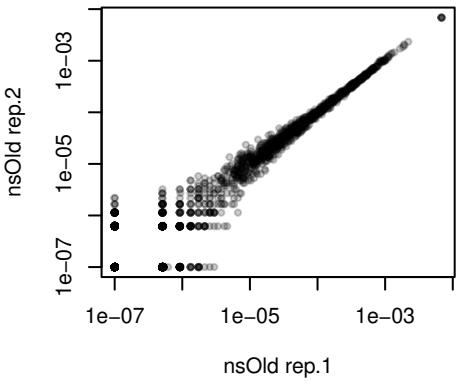
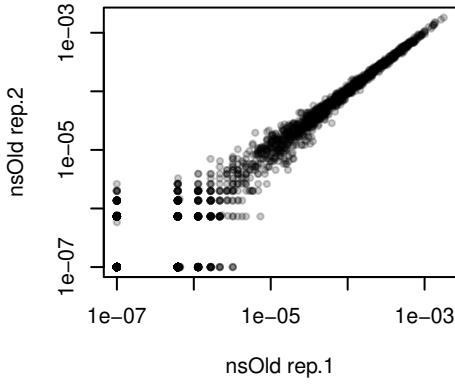
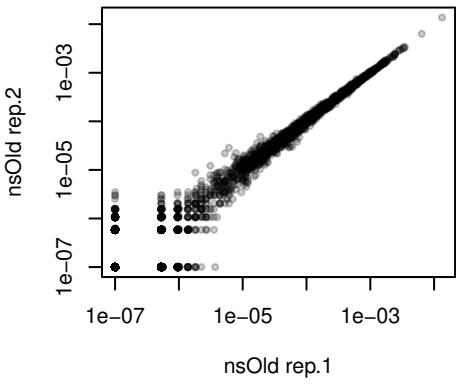


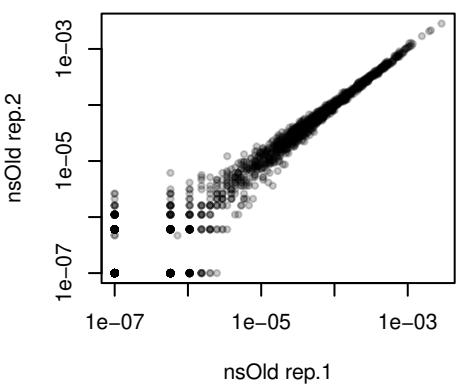
### Extrapolation for Region #1



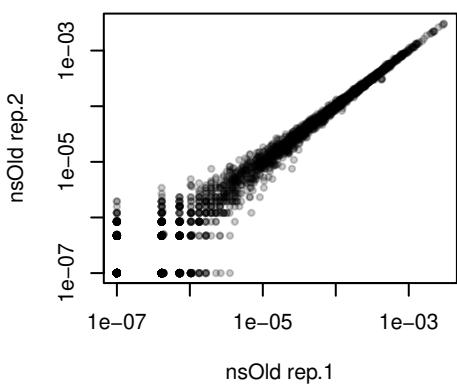
**Region #1**

**Tile 1**  
**R = 0.97****Tile 2**  
**R = 0.96****Tile 3**  
**R = 0.97****Tile 4**  
**R = 0.98****Tile 5**  
**R = 0.97****Tile 6**  
**R = 0.97****Tile 7**  
**R = 0.96****Tile 8**  
**R = 0.97****Tile 9**  
**R = 0.95****Tile 10**  
**R = 0.95****Tile 11**  
**R = 0.96****Tile 12**  
**R = 0.97**

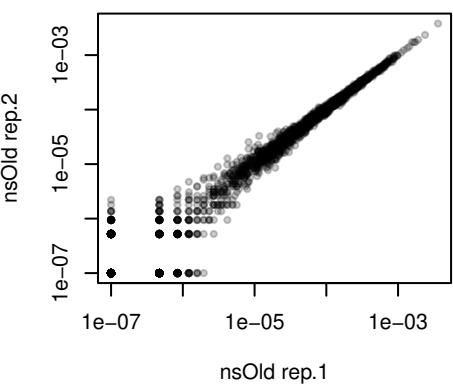
**Tile 13**  
**R = 0.97**



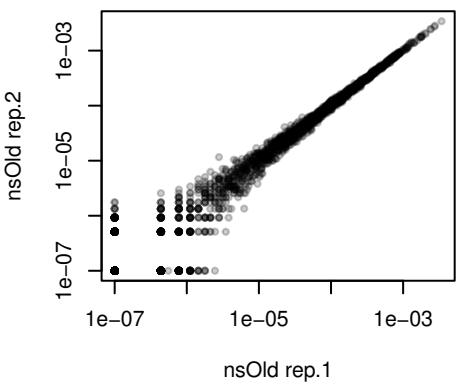
**Tile 14**  
**R = 0.97**



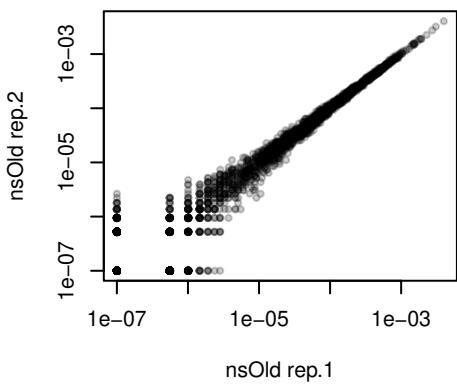
**Tile 15**  
**R = 0.97**



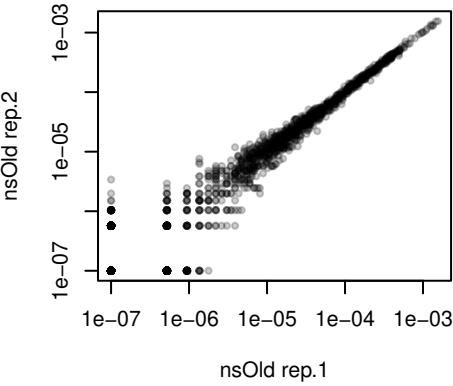
**Tile 16**  
**R = 0.98**



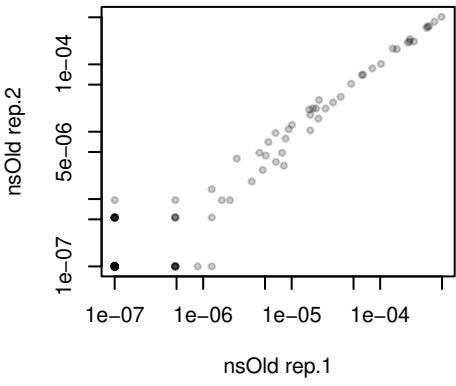
**Tile 17**  
**R = 0.97**

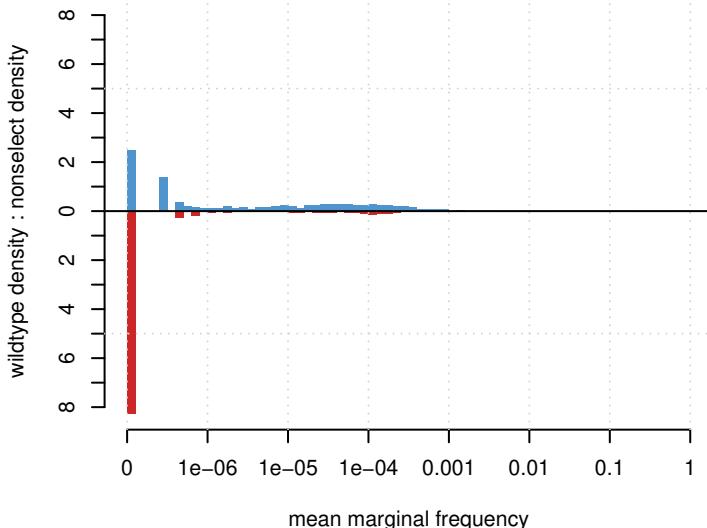
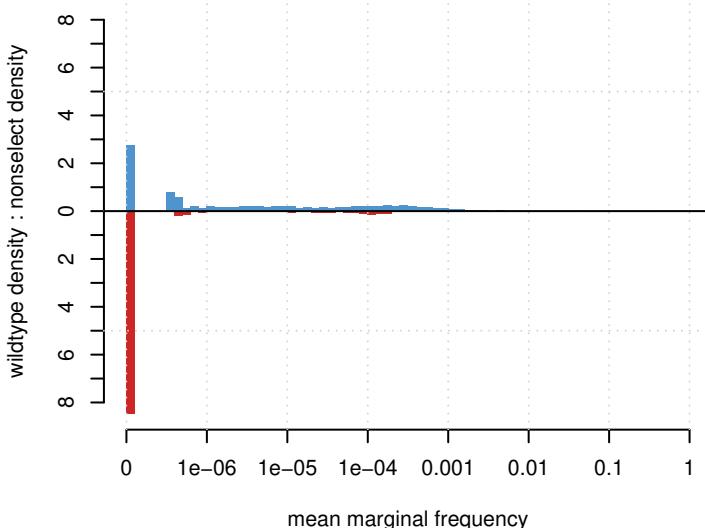
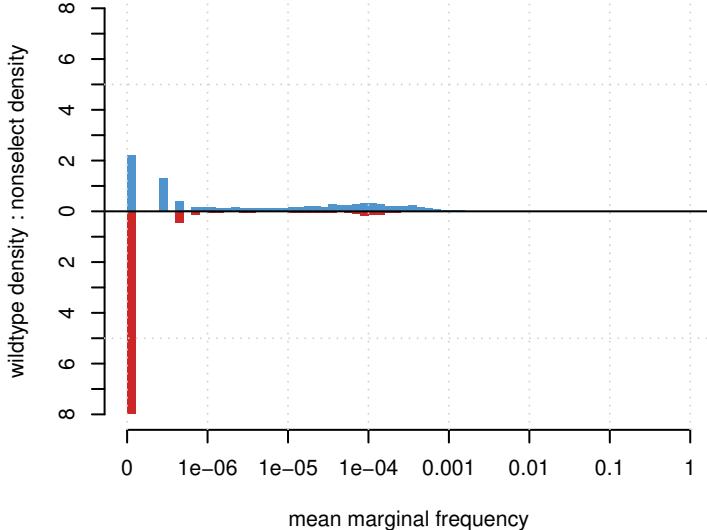
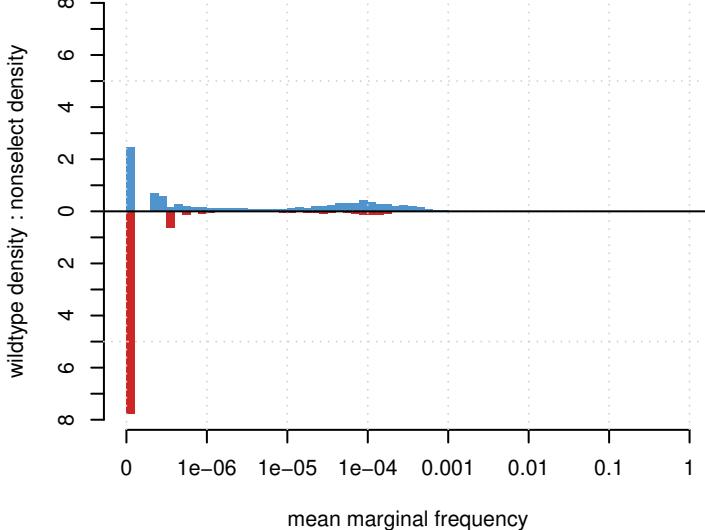
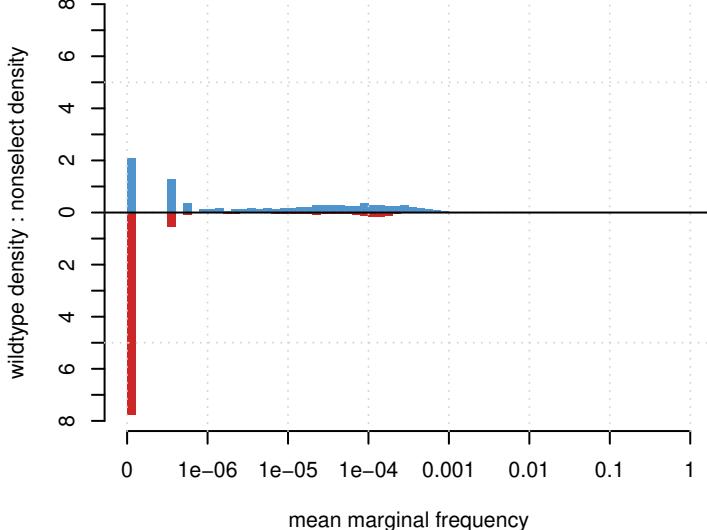
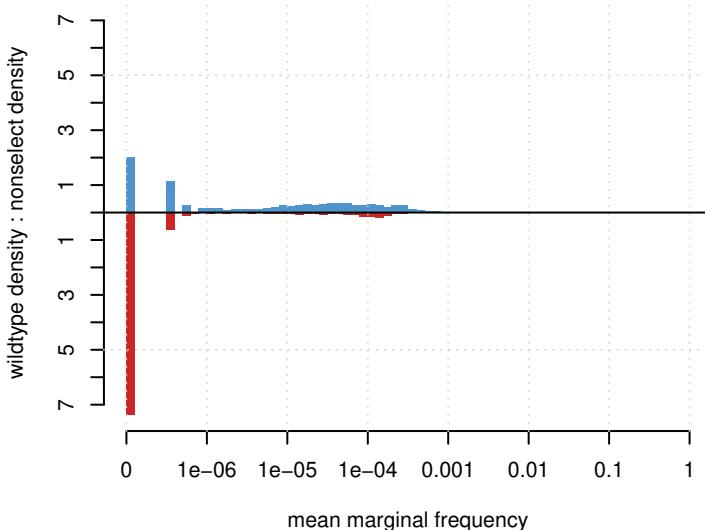


**Tile 18**  
**R = 0.97**

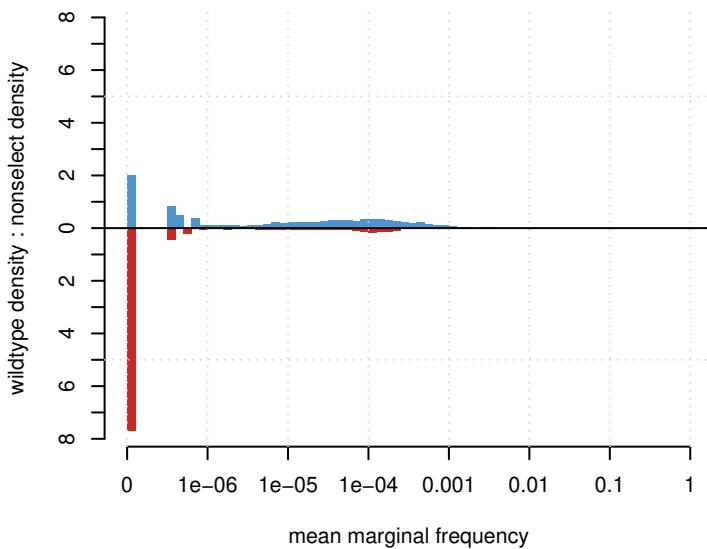


**Tile 19**  
**R = 0.96**

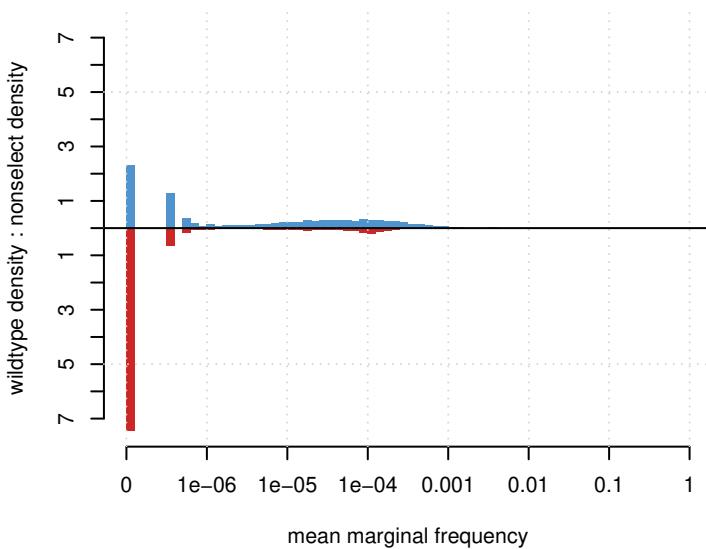


**Tile #1****Tile #2****Tile #3****Tile #4****Tile #5****Tile #6**

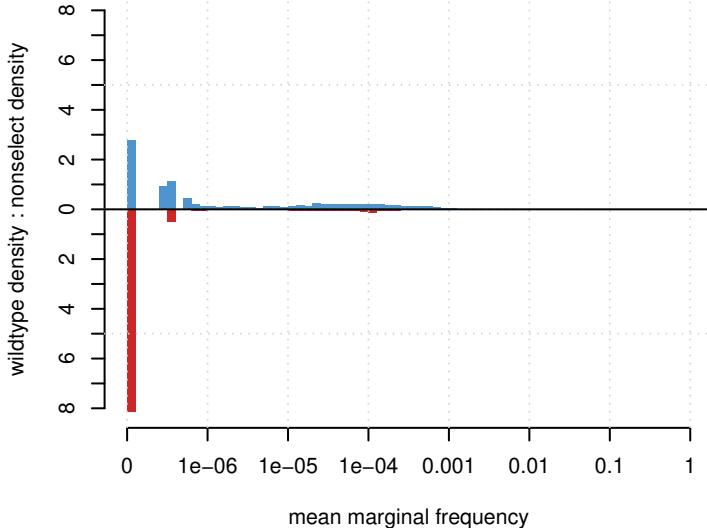
Tile #7



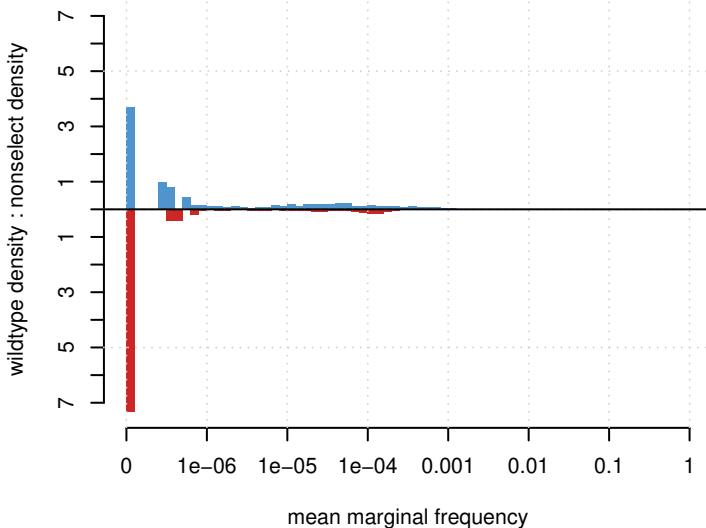
Tile #8



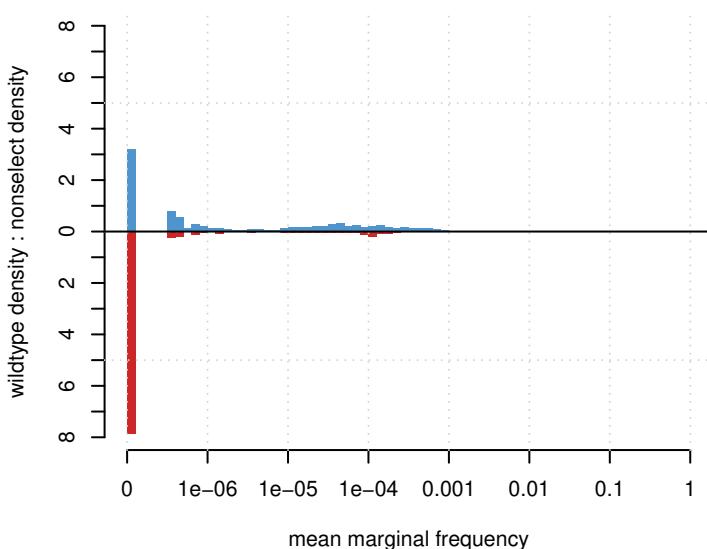
Tile #9



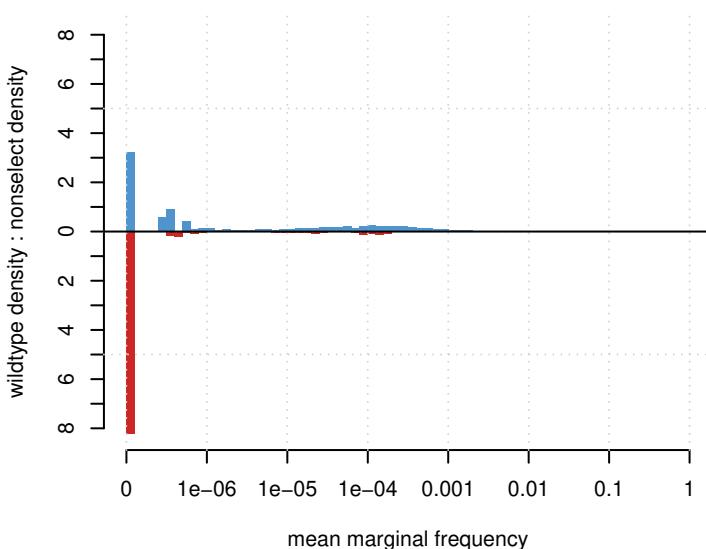
Tile #10



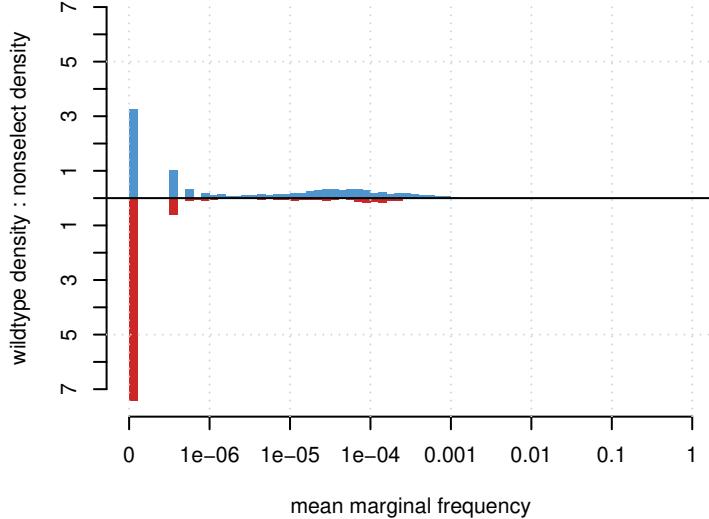
Tile #11



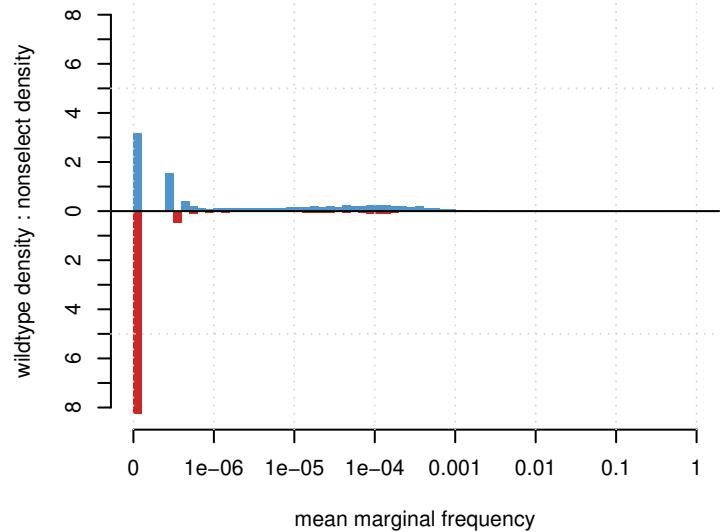
Tile #12



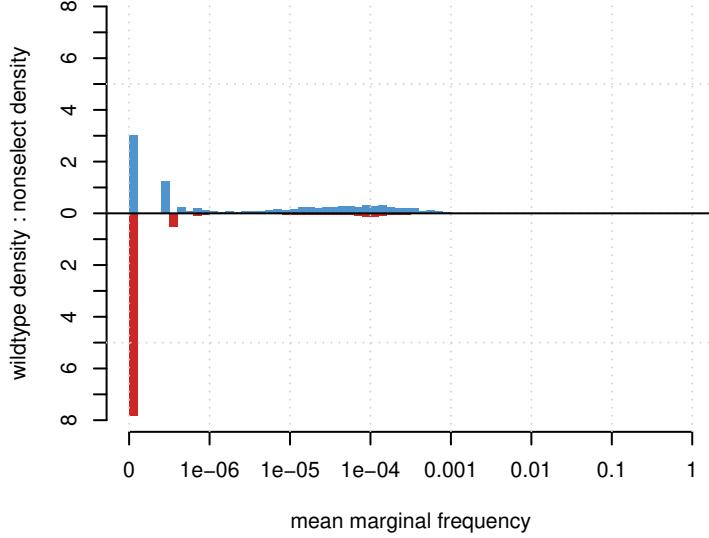
**Tile #13**



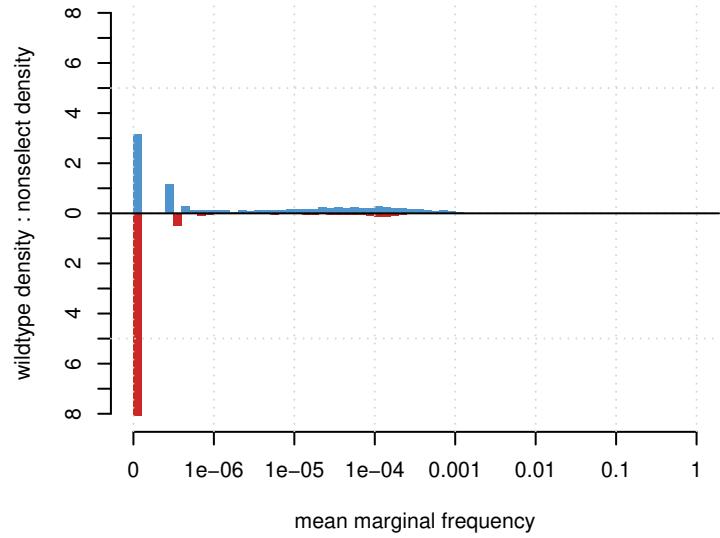
**Tile #14**



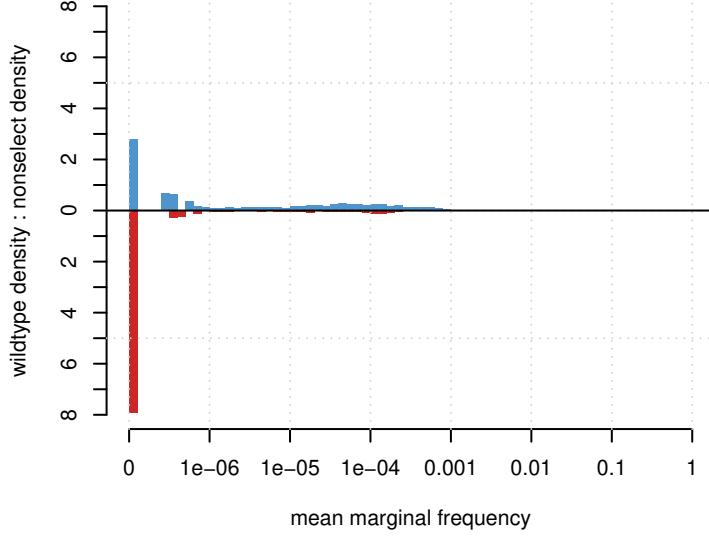
**Tile #15**



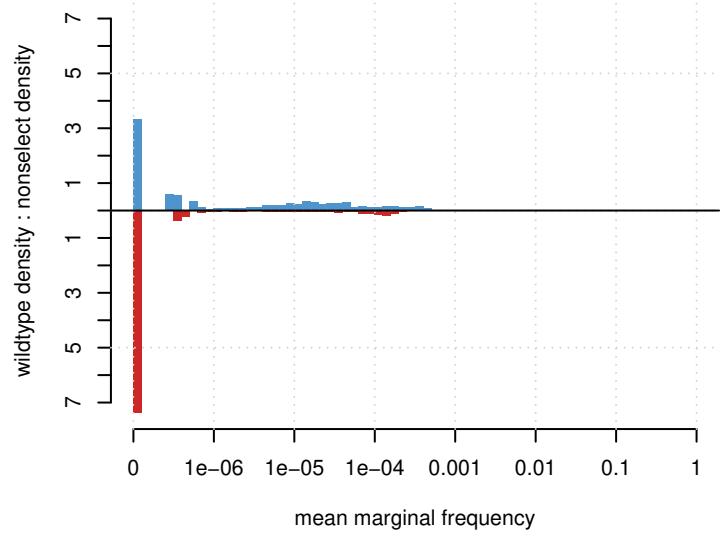
**Tile #16**



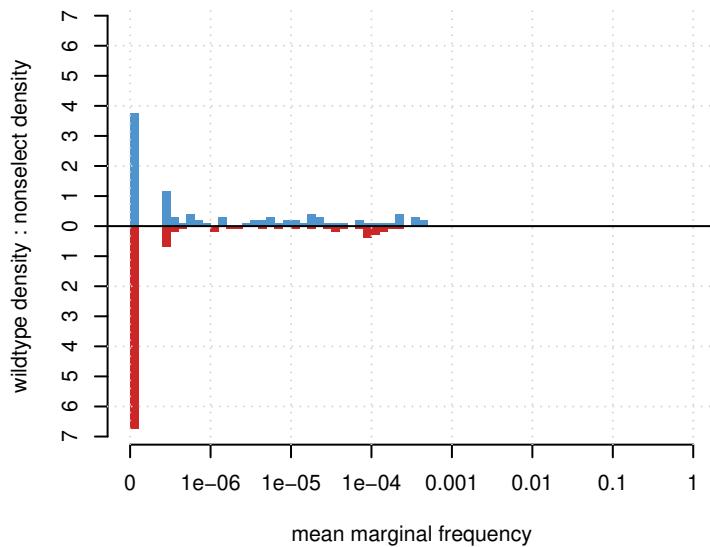
**Tile #17**

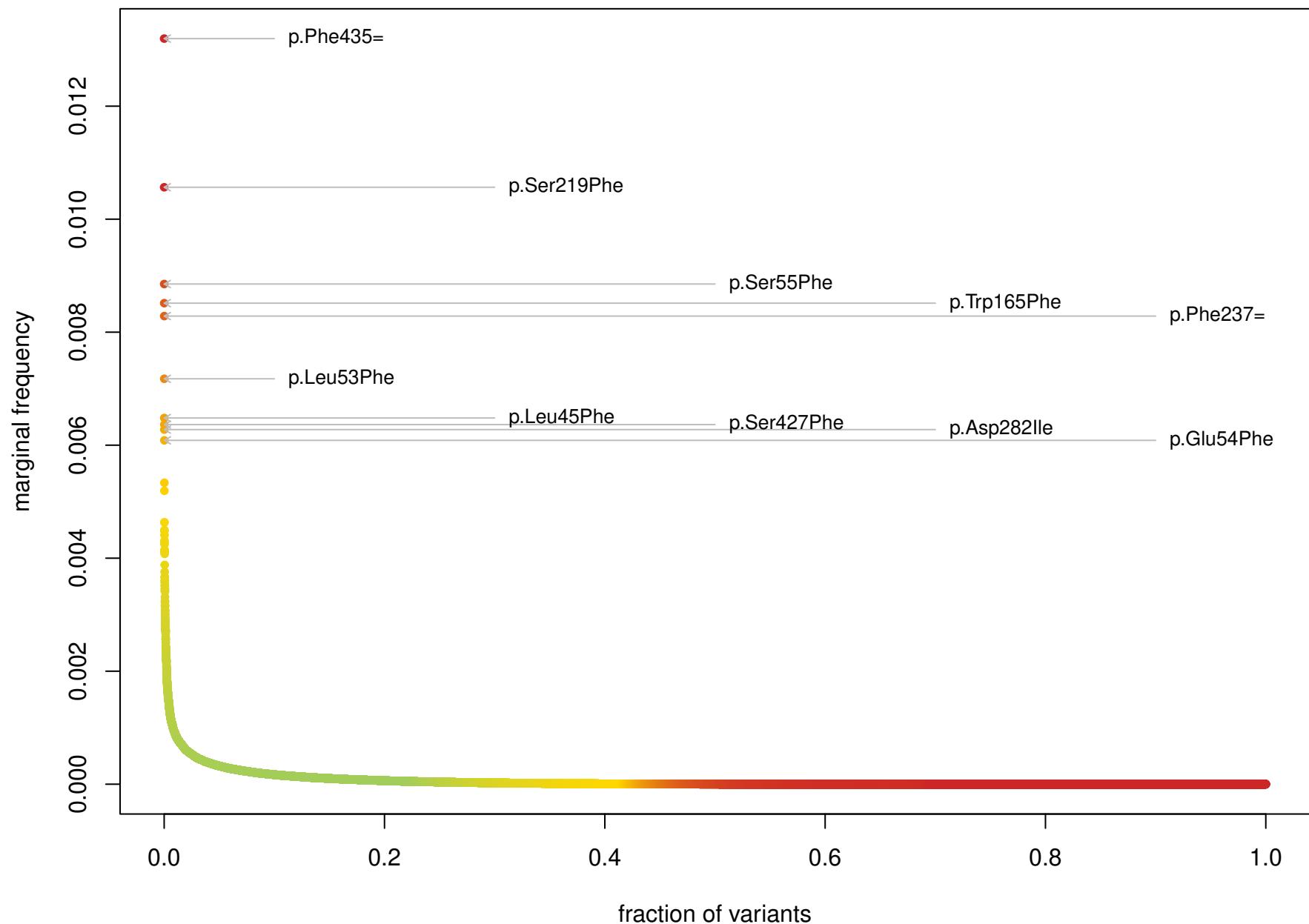


**Tile #18**

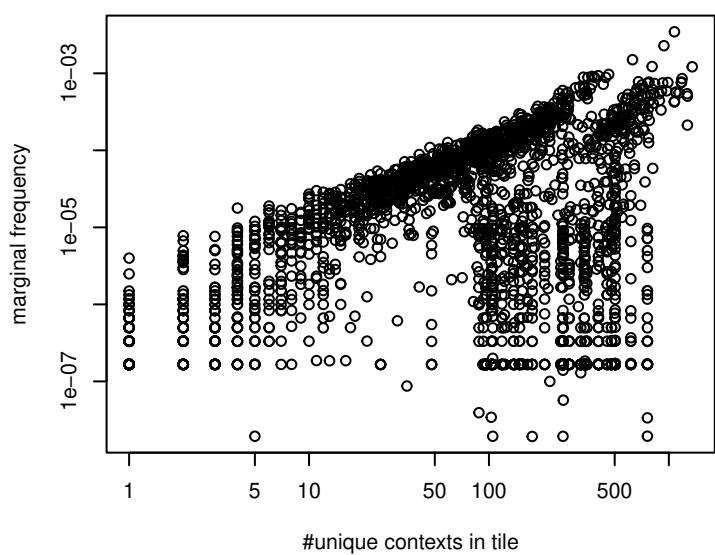


### Tile #19

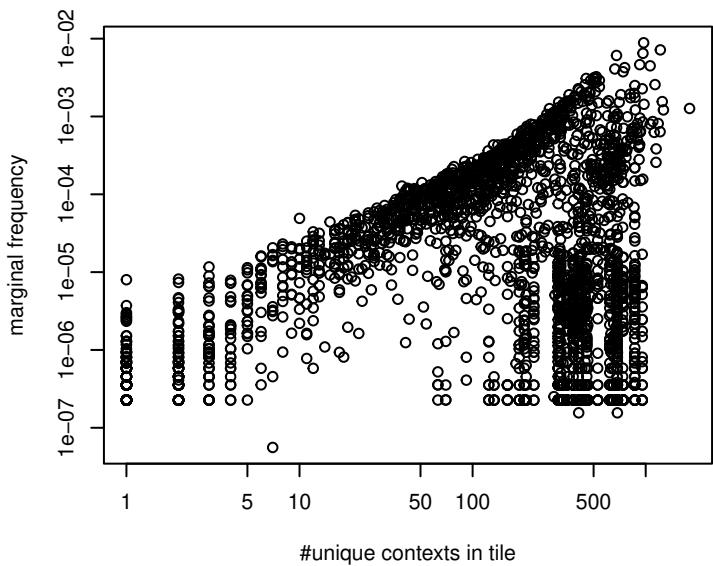




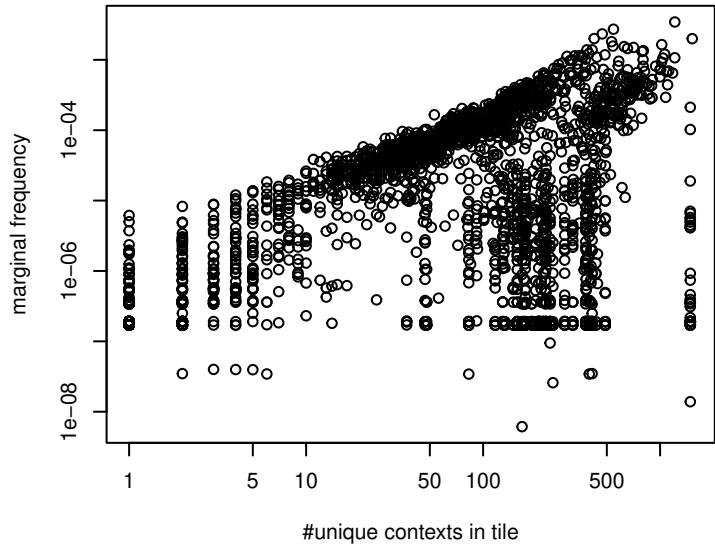
Tile #1



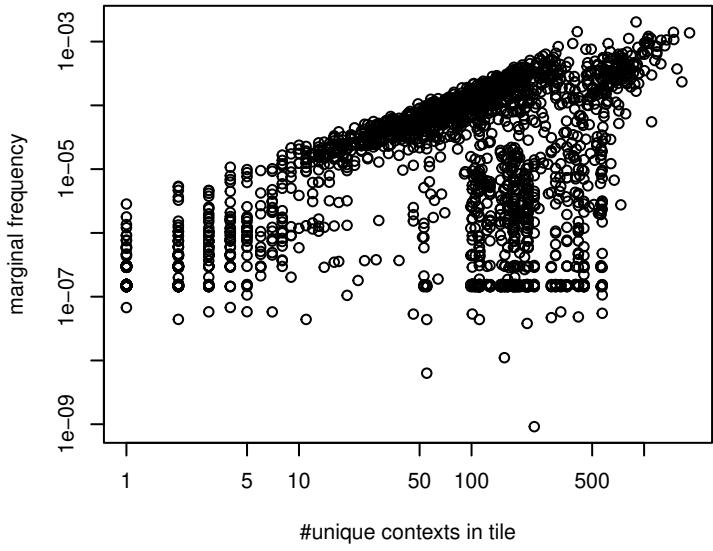
Tile #2



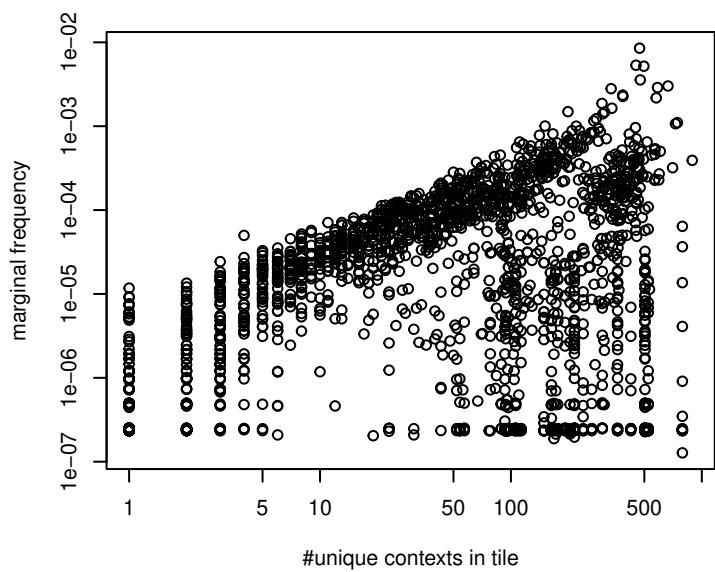
Tile #3



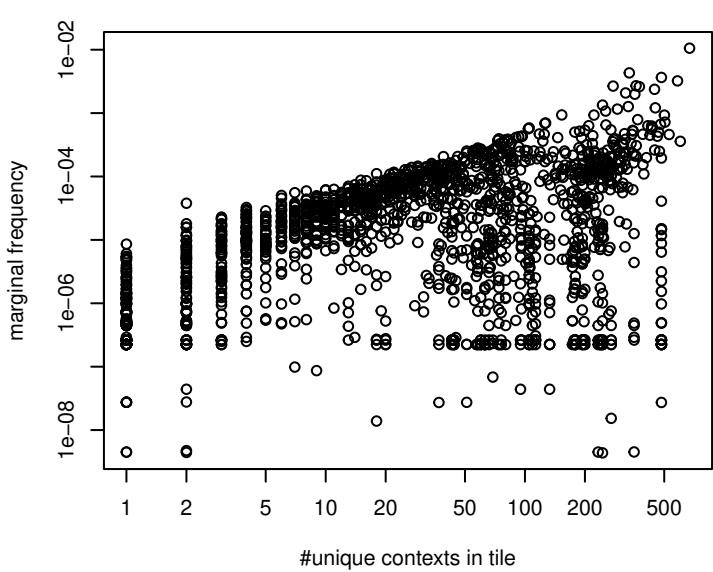
Tile #4



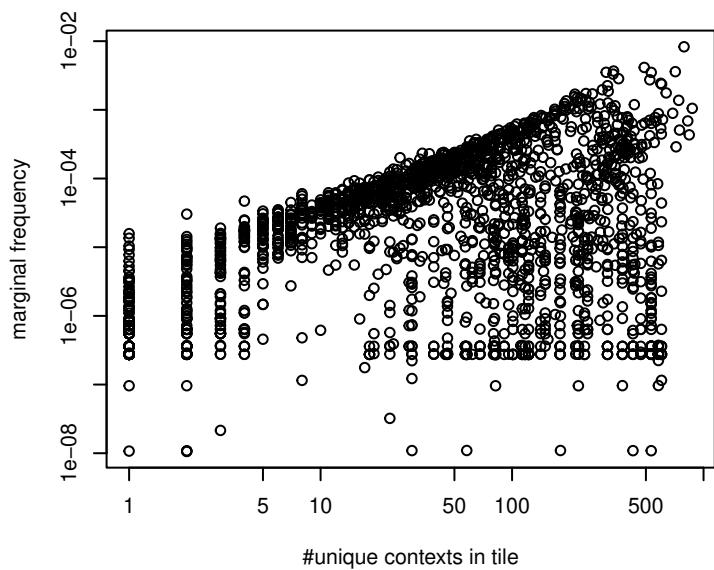
Tile #5



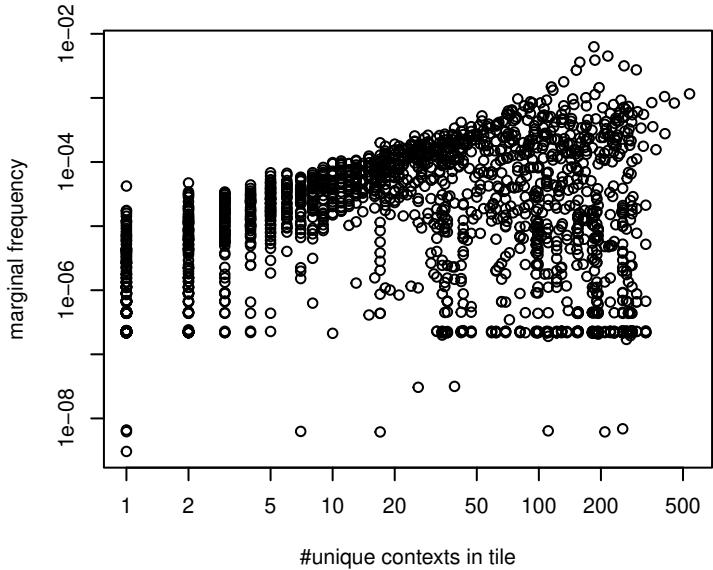
Tile #6



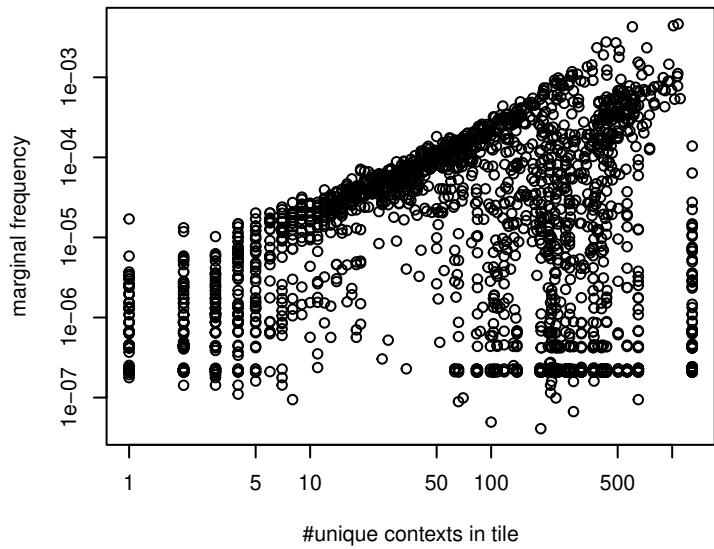
Tile #7



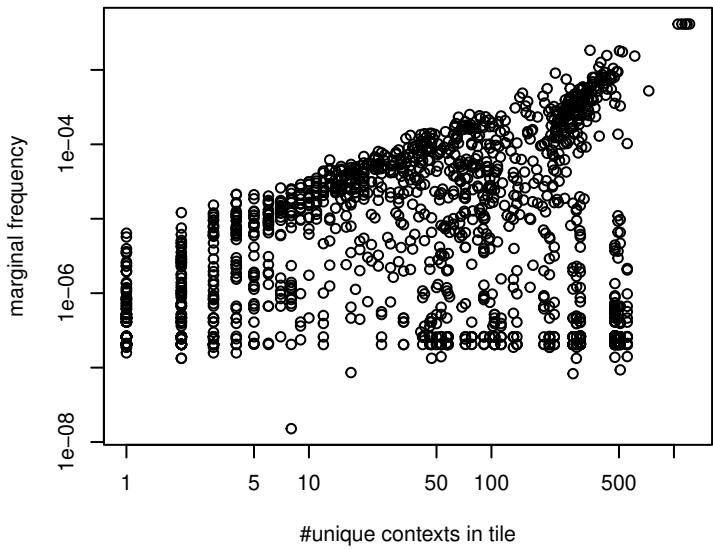
Tile #8



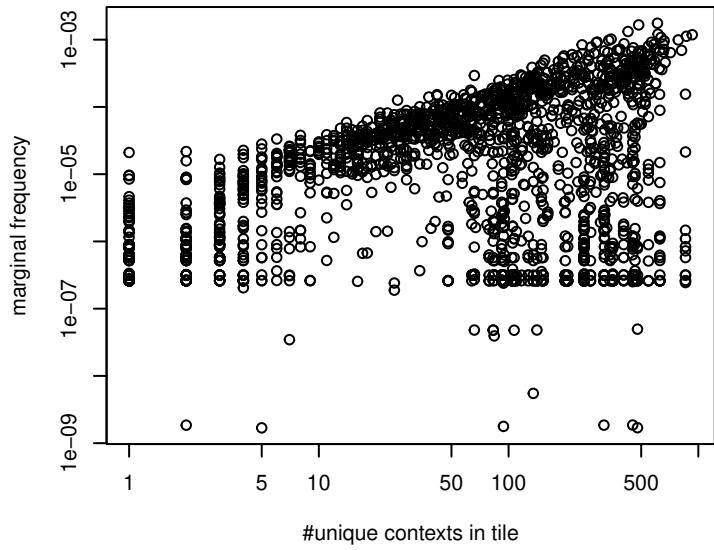
Tile #9



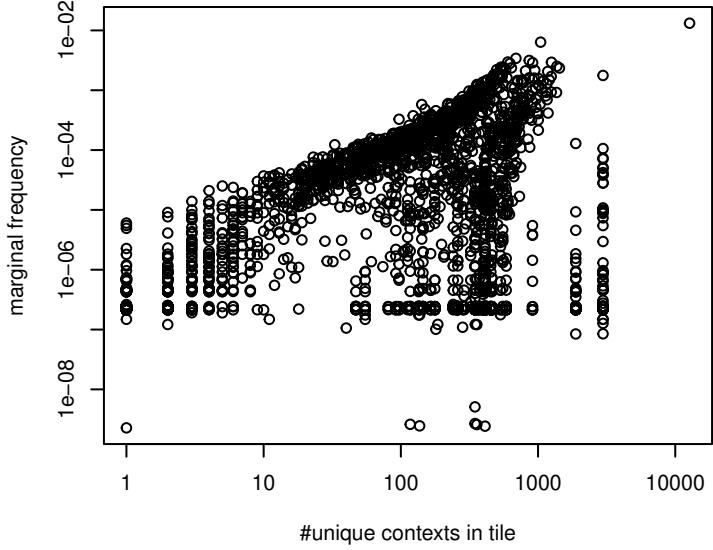
Tile #10

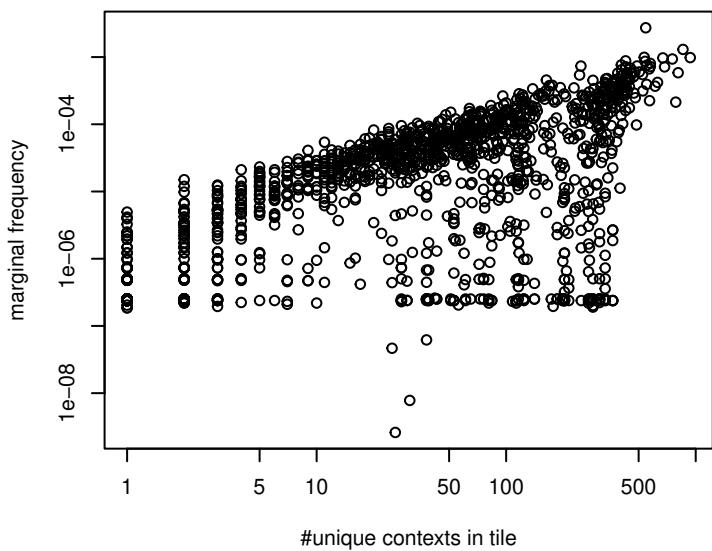
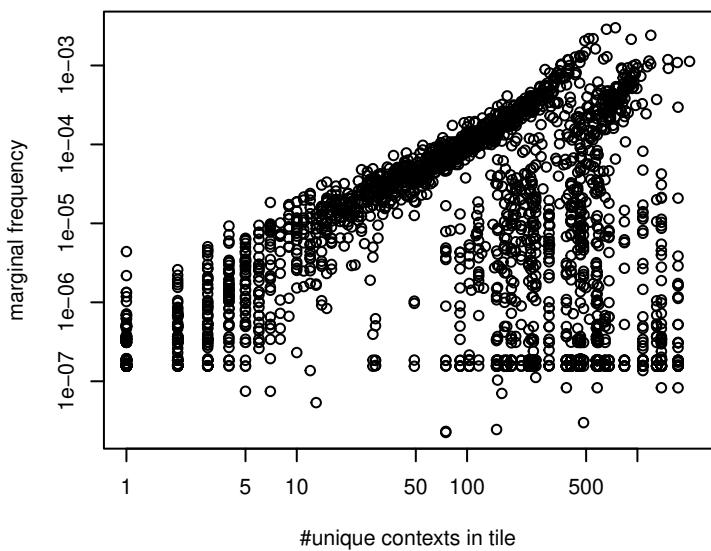
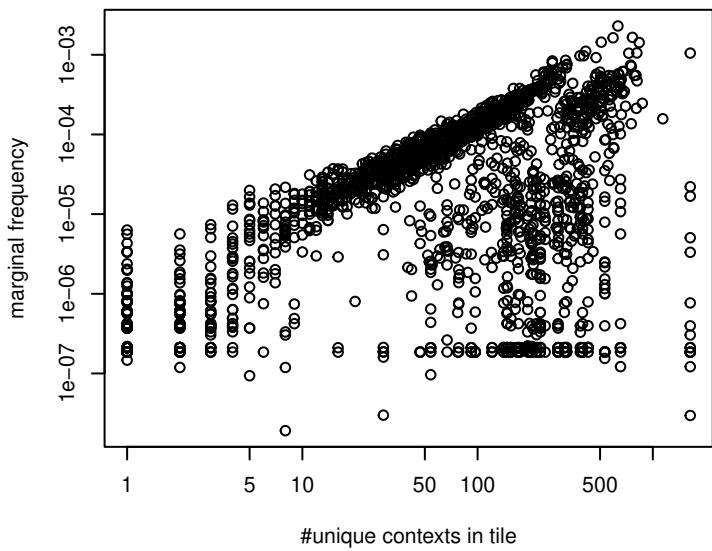
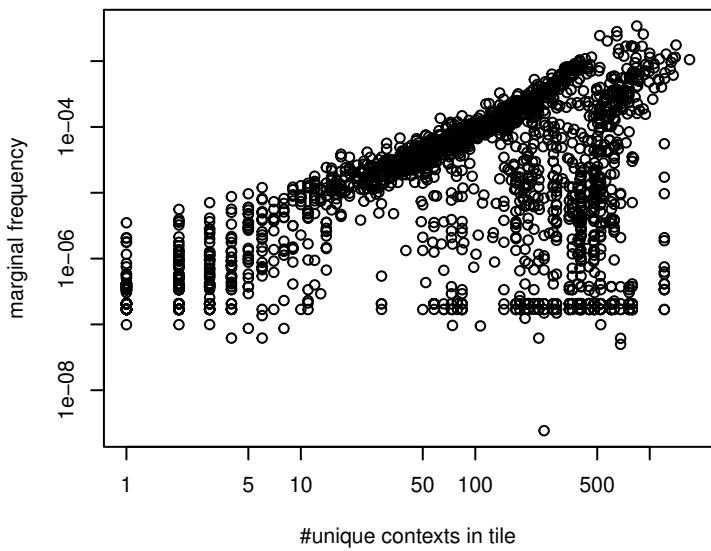
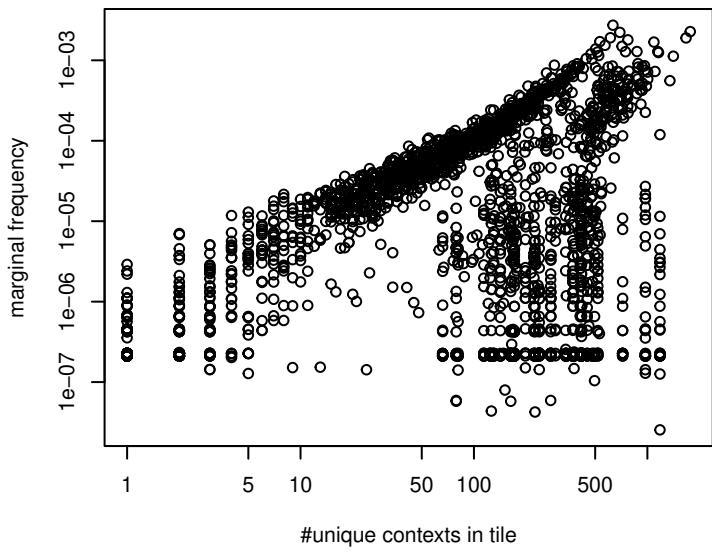
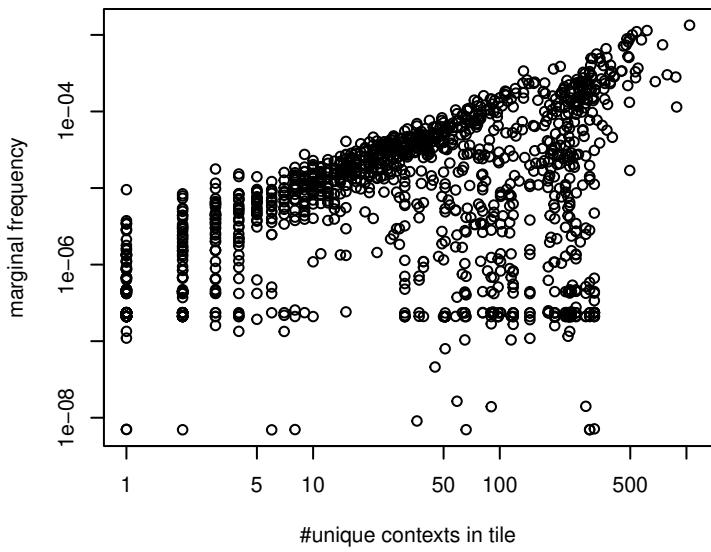


Tile #11

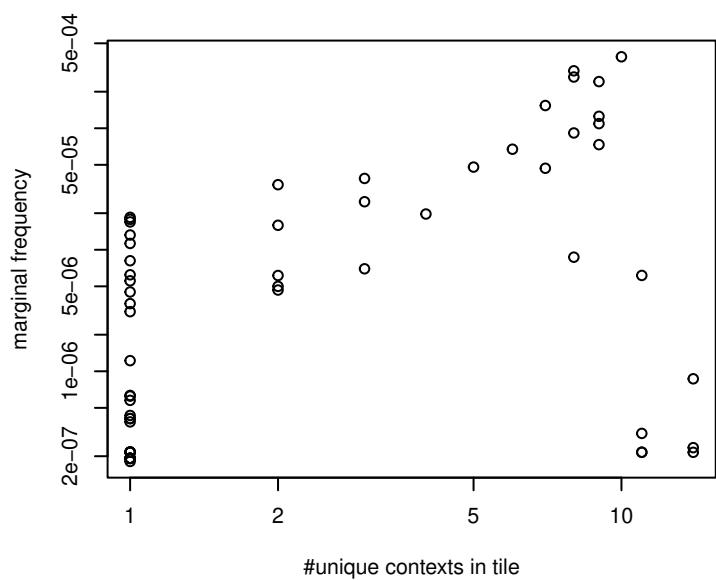


Tile #12

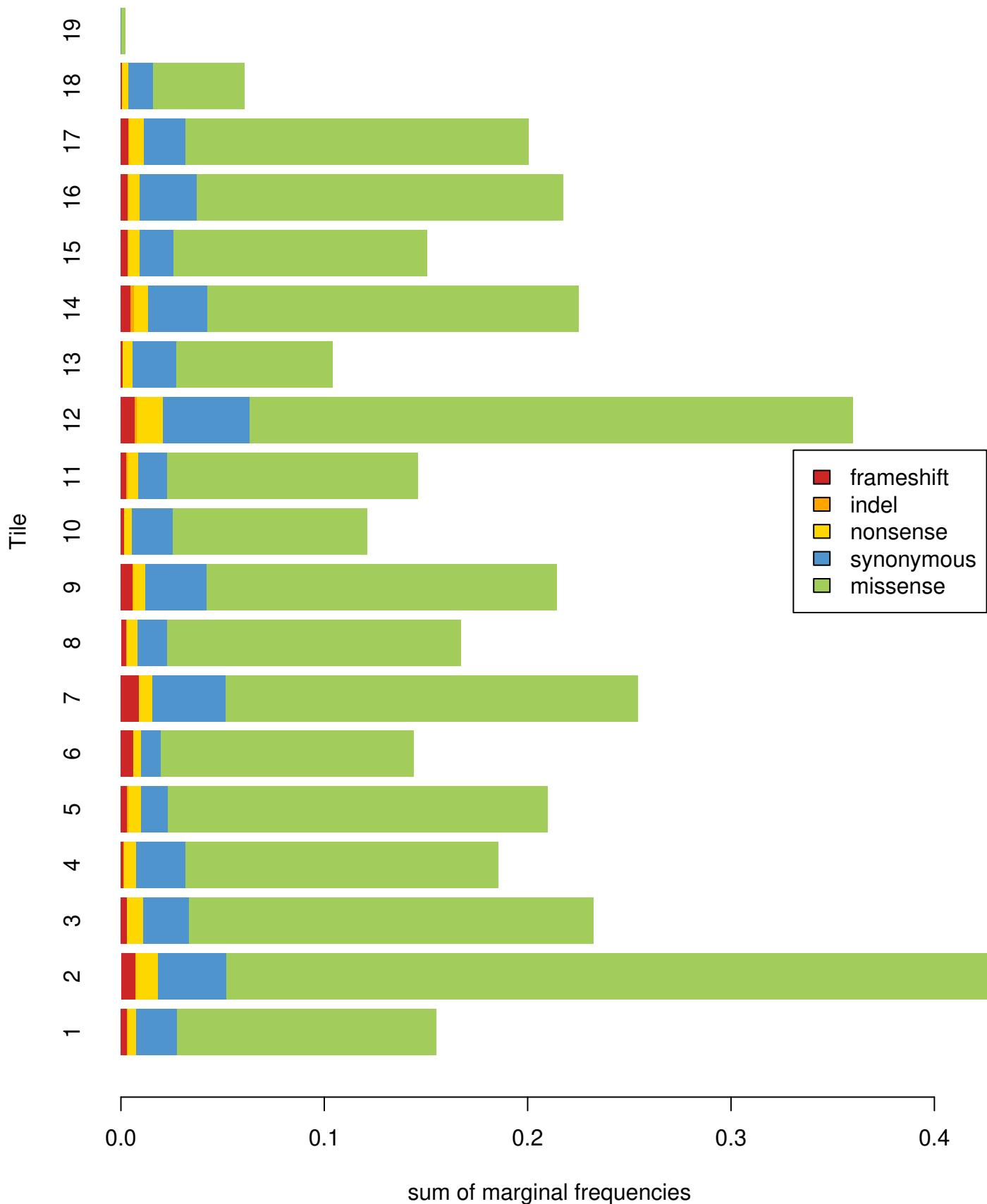


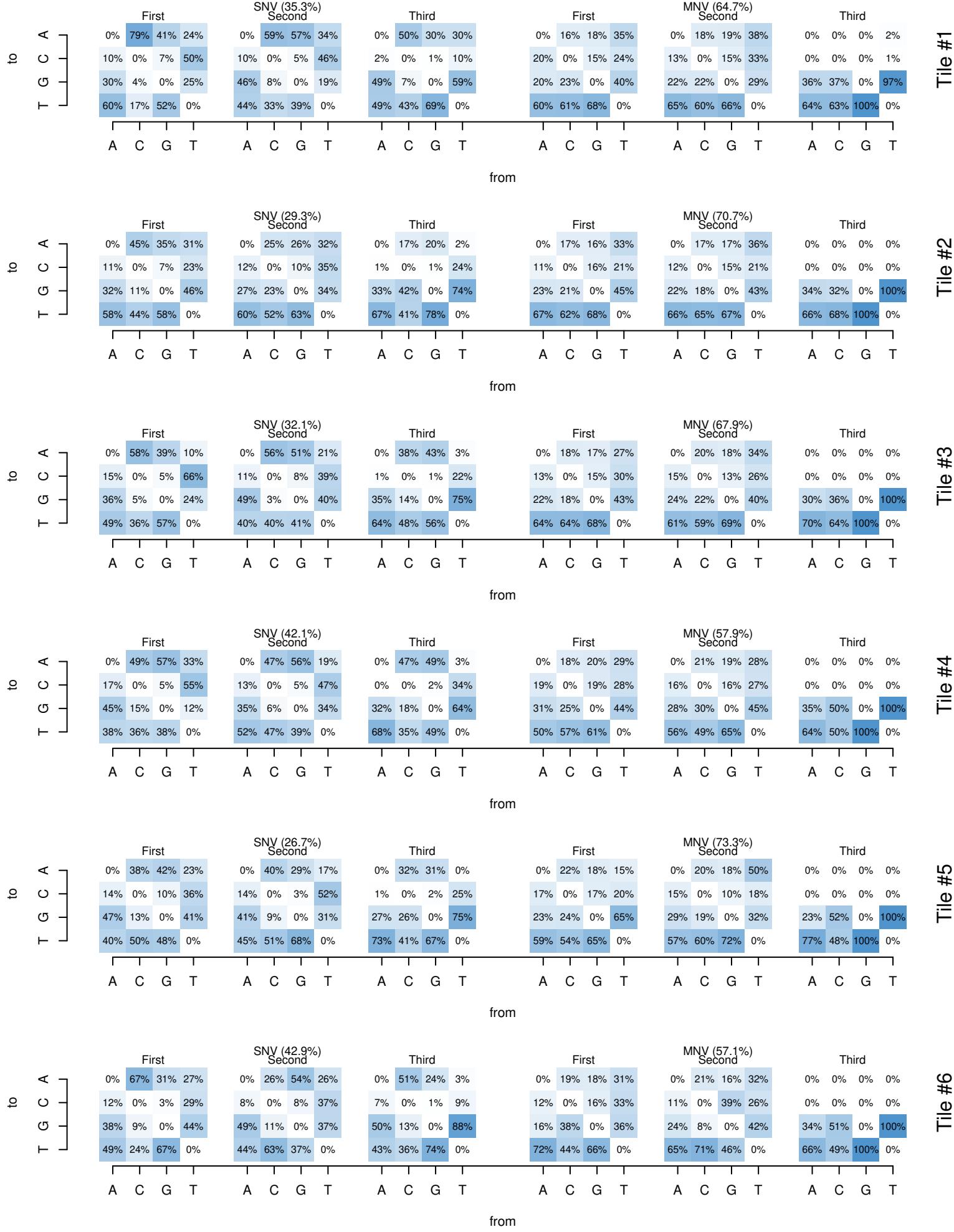
**Tile #13****Tile #14****Tile #15****Tile #16****Tile #17****Tile #18**

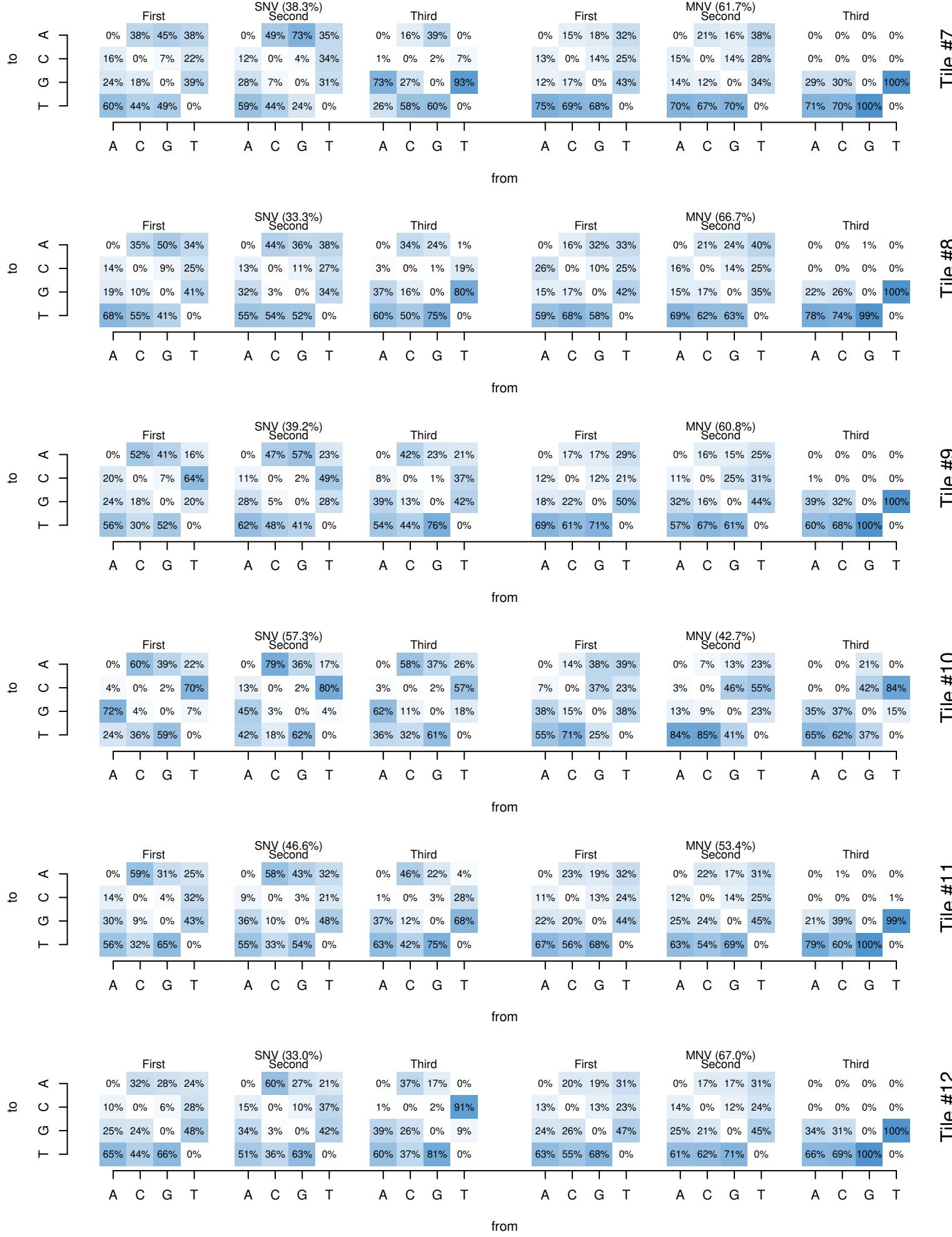
### Tile #19

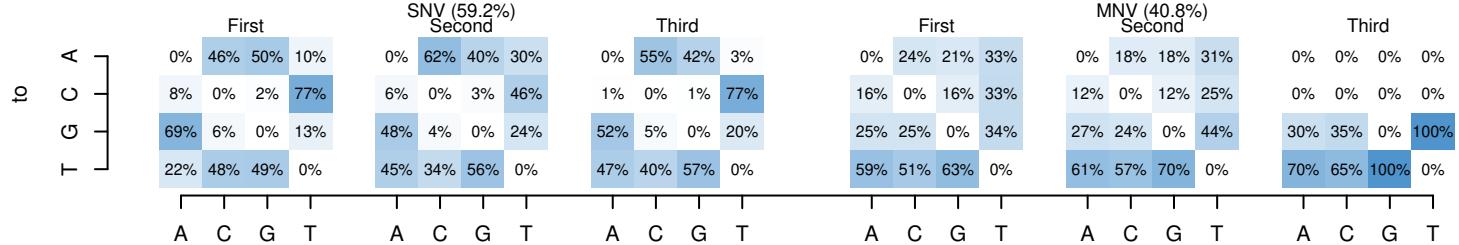


## Mutation types

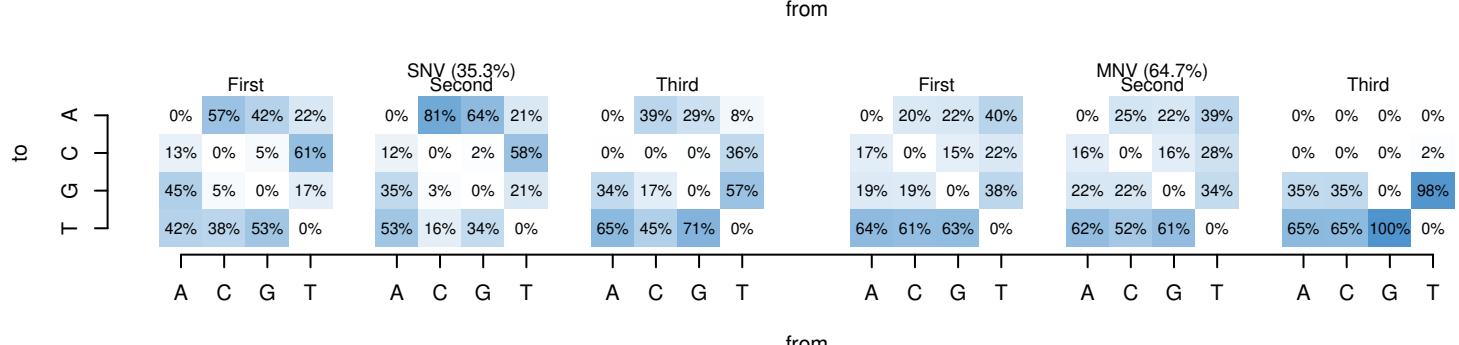




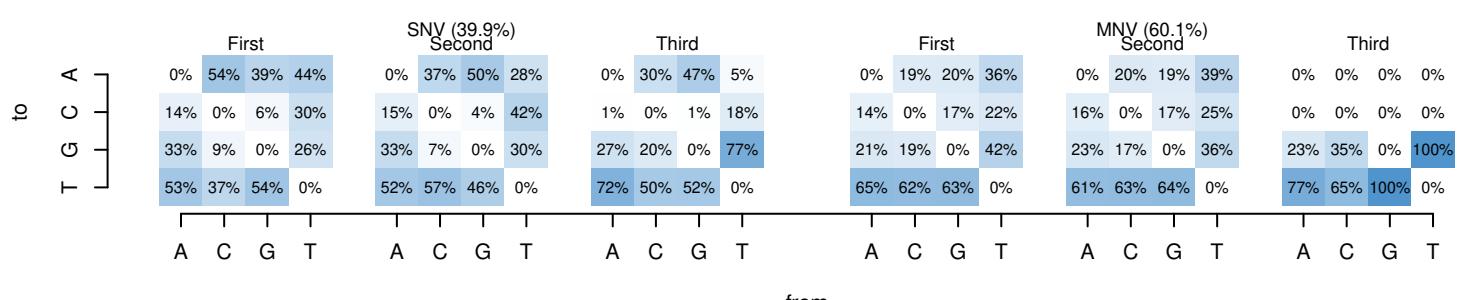




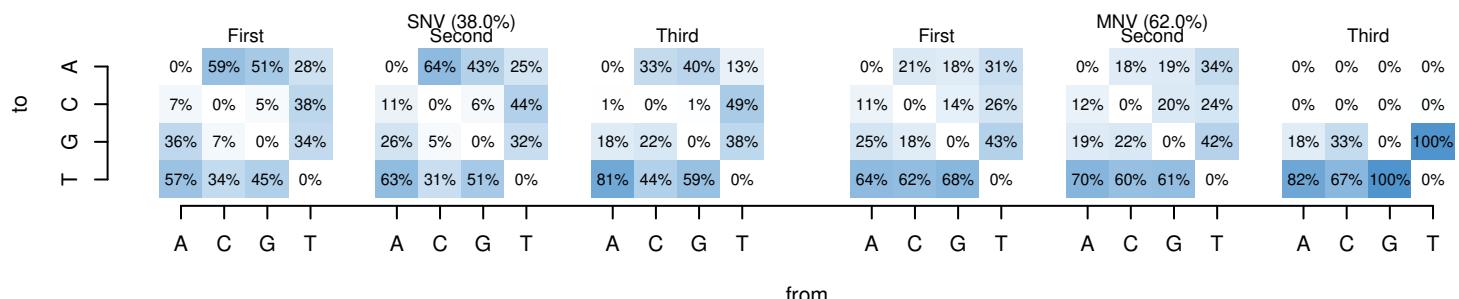
Tile #13



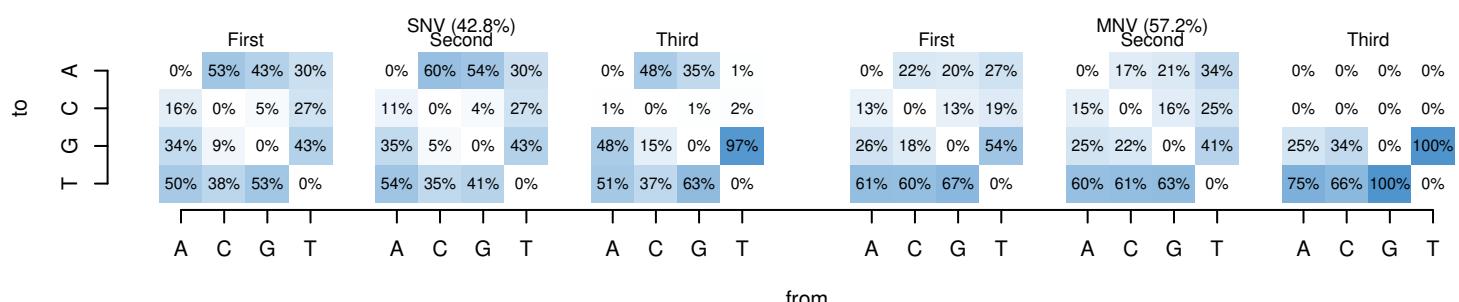
Tile #14



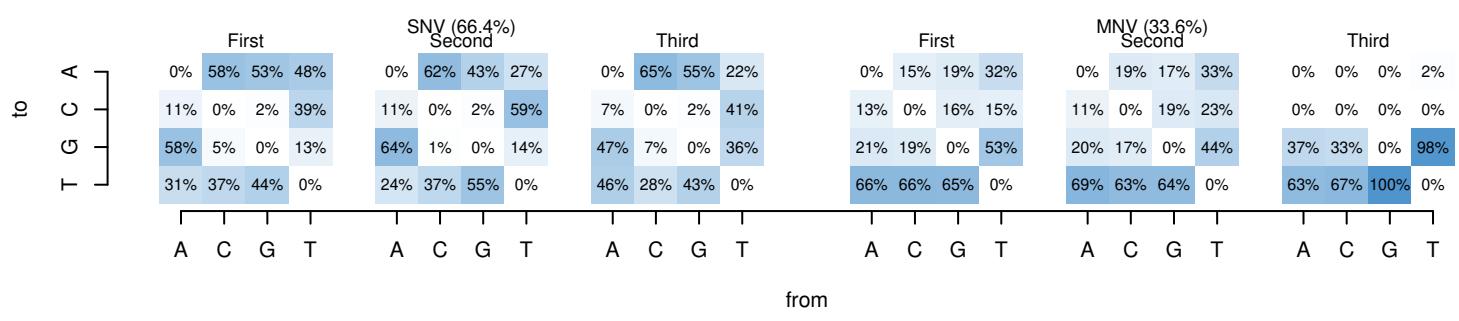
Tile #15



Tile #16



Tile #17



Tile #18

