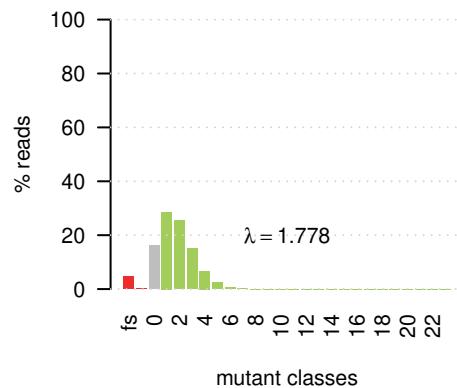
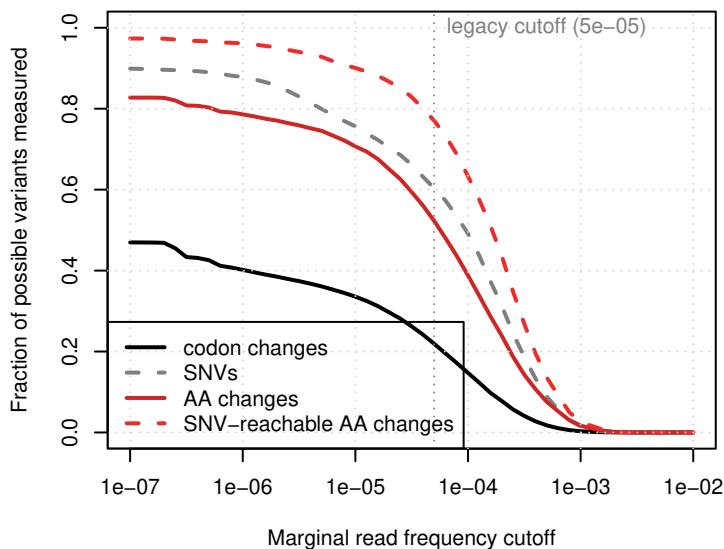
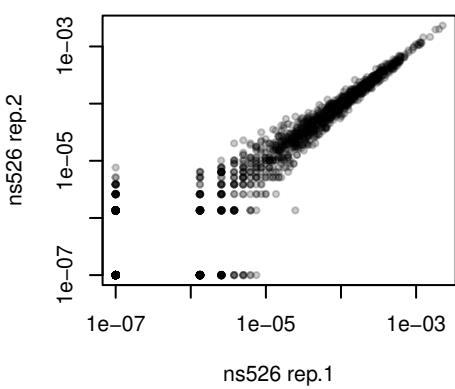
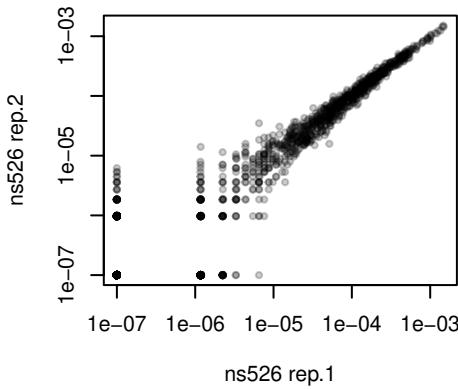
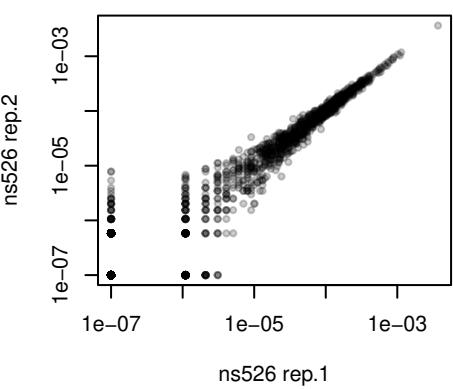
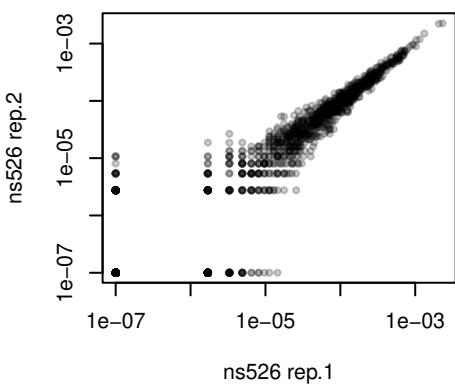
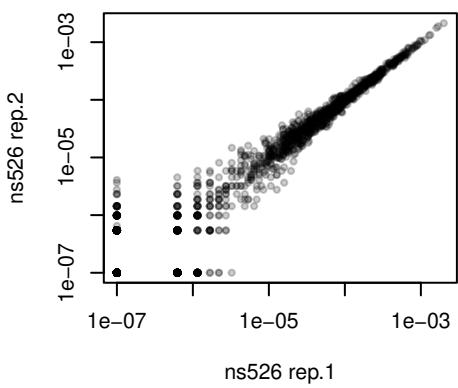
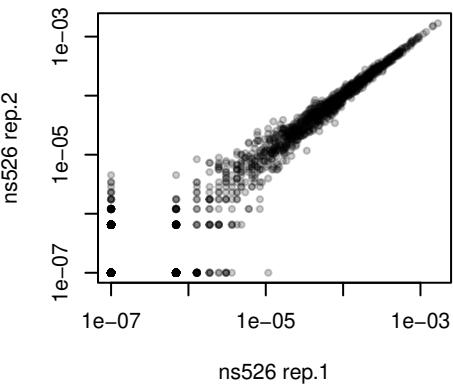
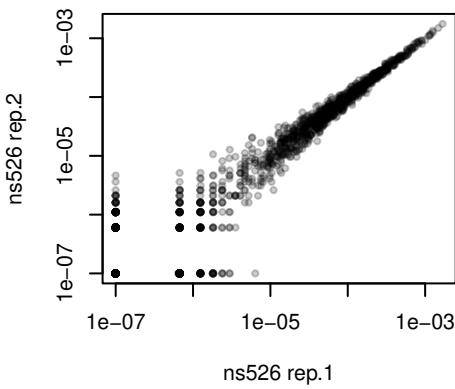
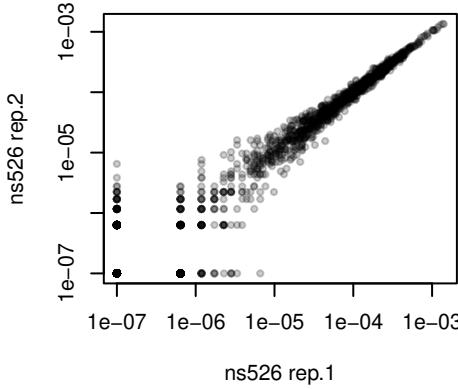
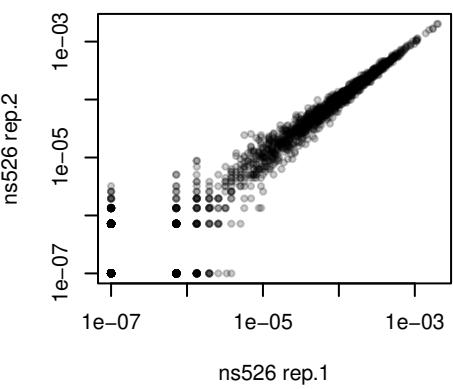
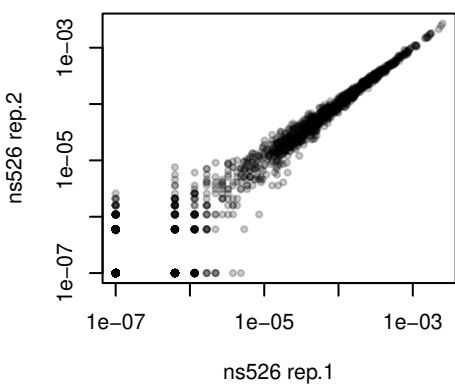
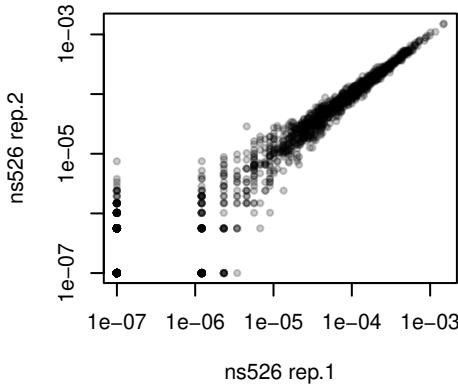
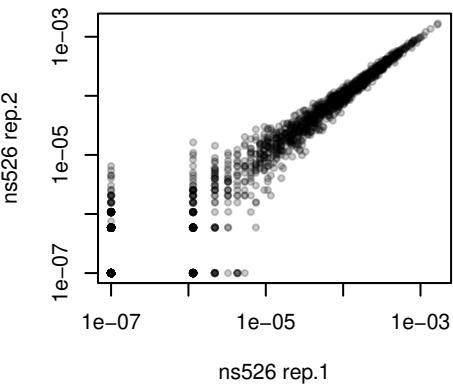


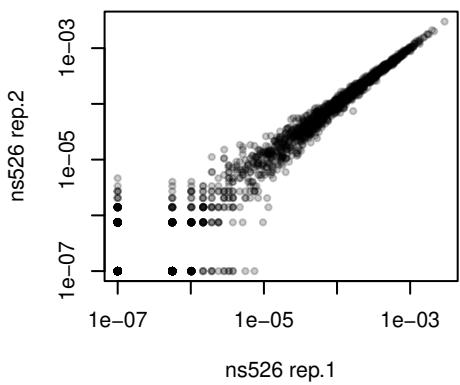
Extrapolation for Region #1



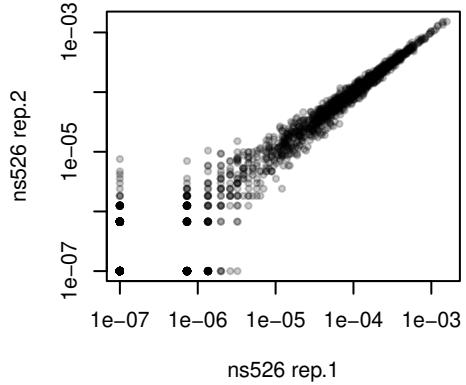
Region #1

Tile 1
R = 0.96**Tile 2**
R = 0.96**Tile 3**
R = 0.97**Tile 4**
R = 0.96**Tile 5**
R = 0.97**Tile 6**
R = 0.97**Tile 7**
R = 0.97**Tile 8**
R = 0.97**Tile 9**
R = 0.97**Tile 10**
R = 0.97**Tile 11**
R = 0.98**Tile 12**
R = 0.97

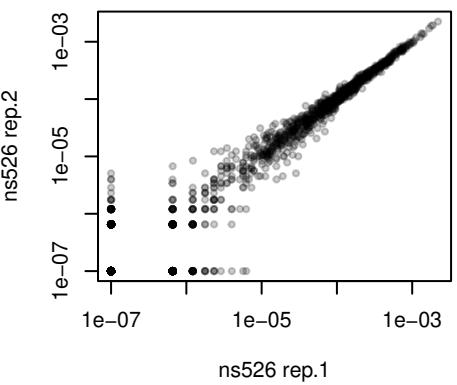
Tile 13
R = 0.97

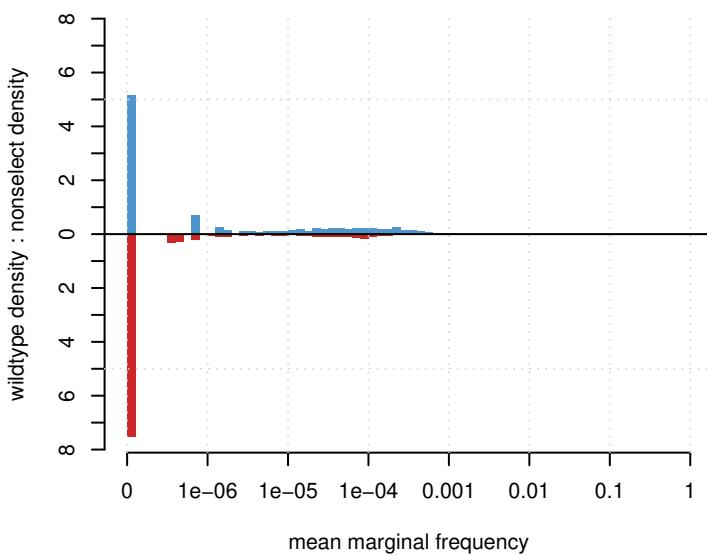
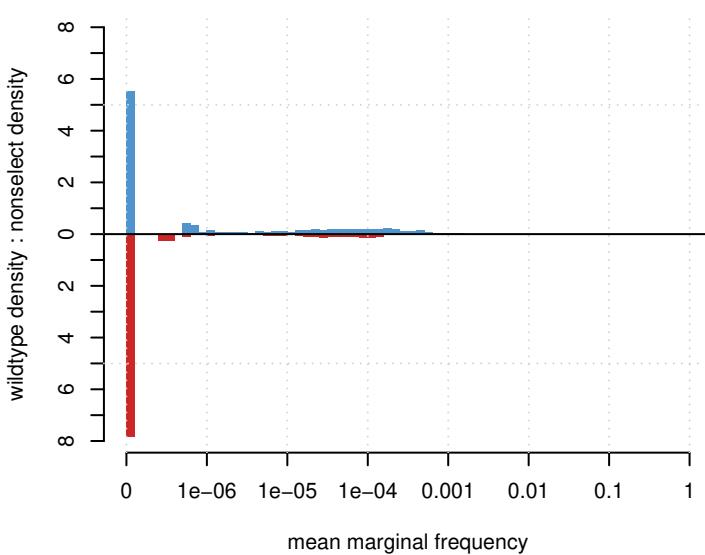
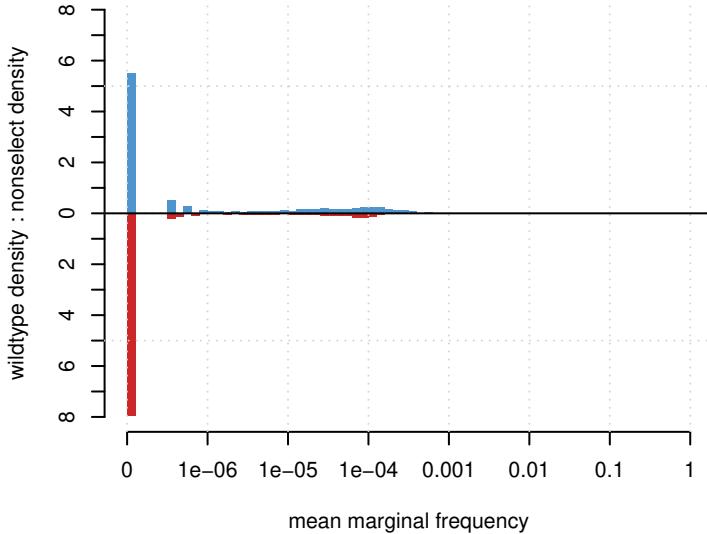
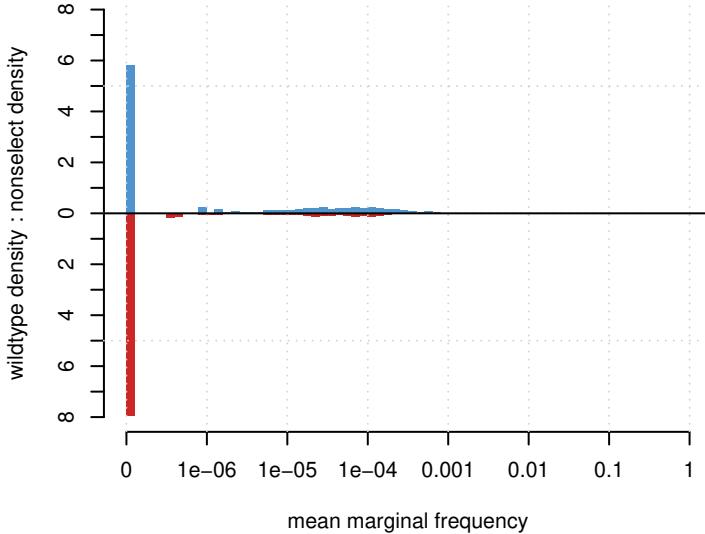
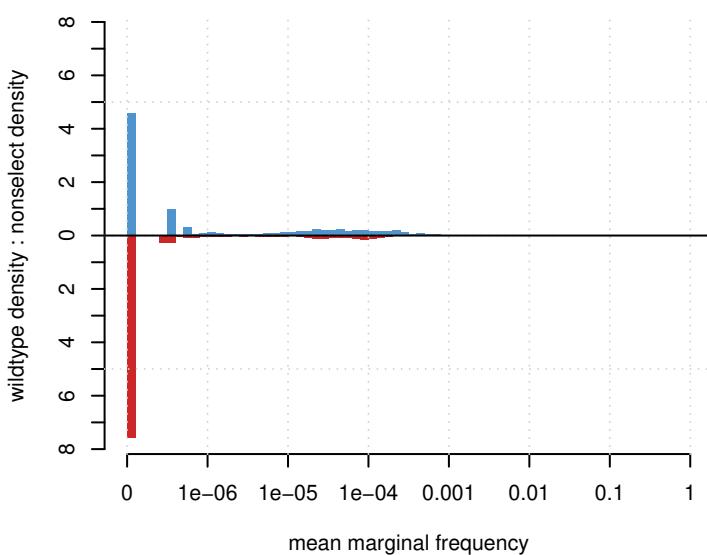
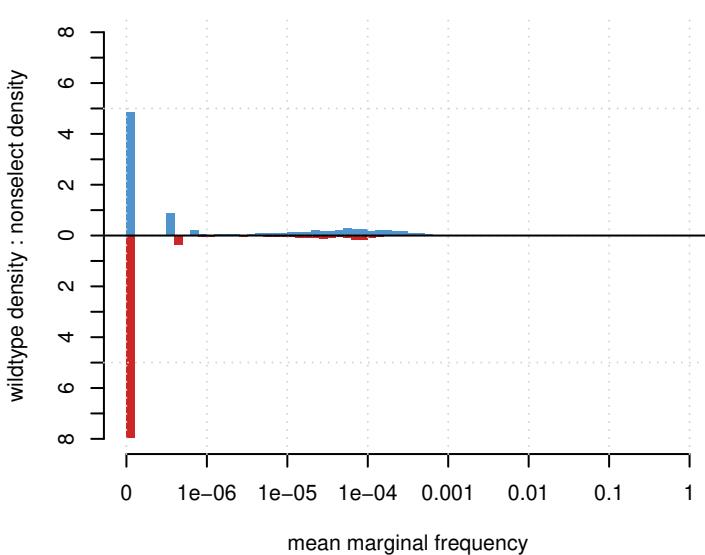


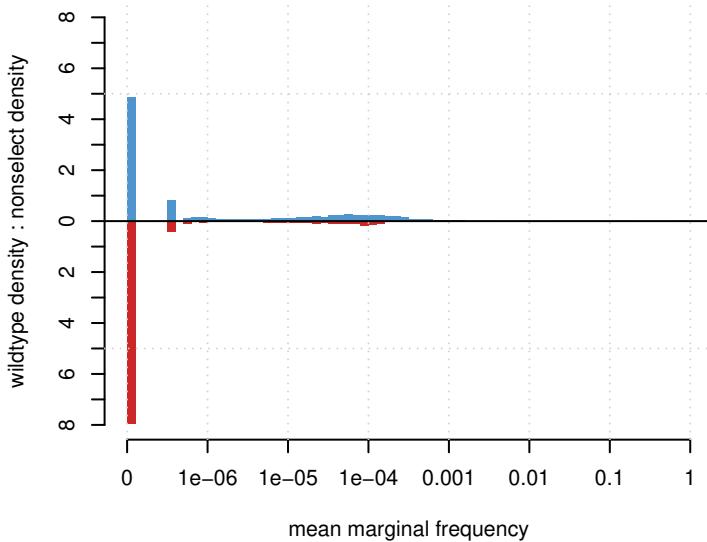
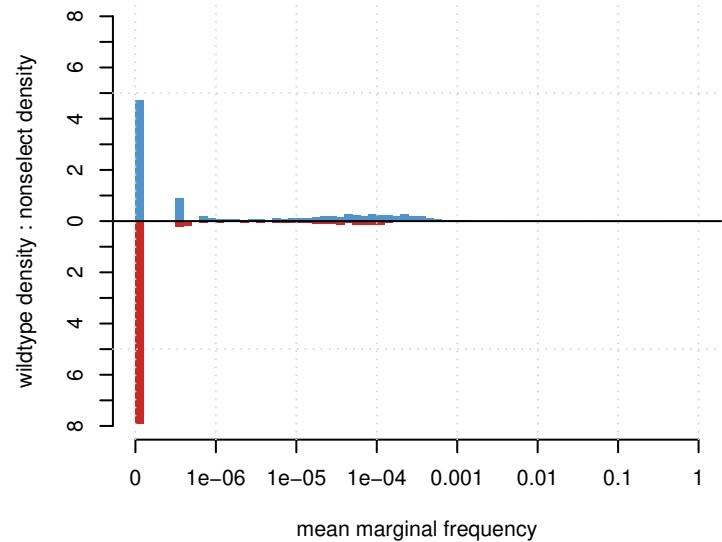
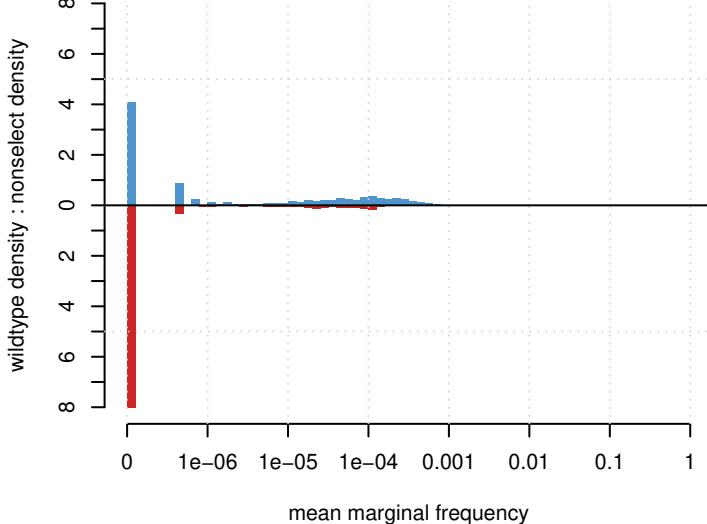
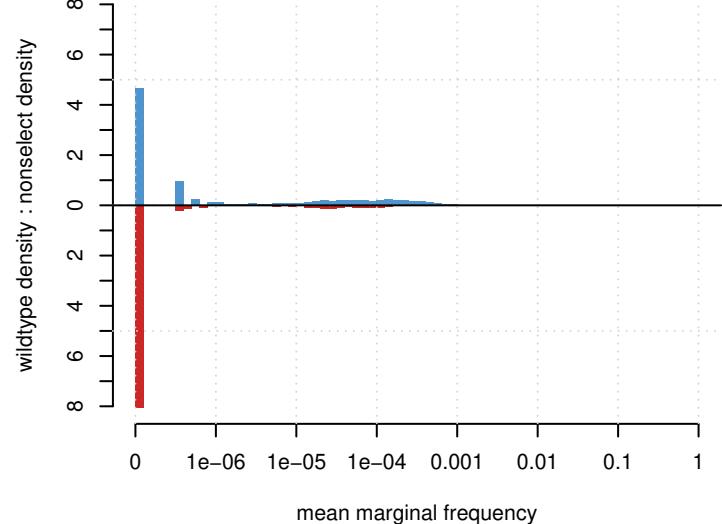
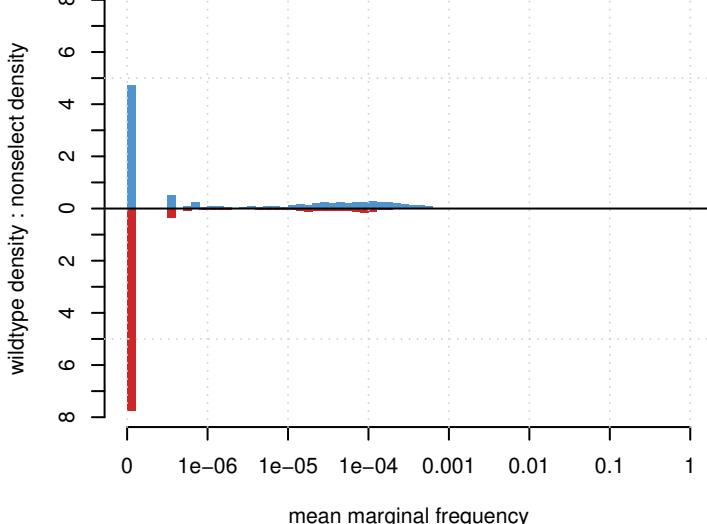
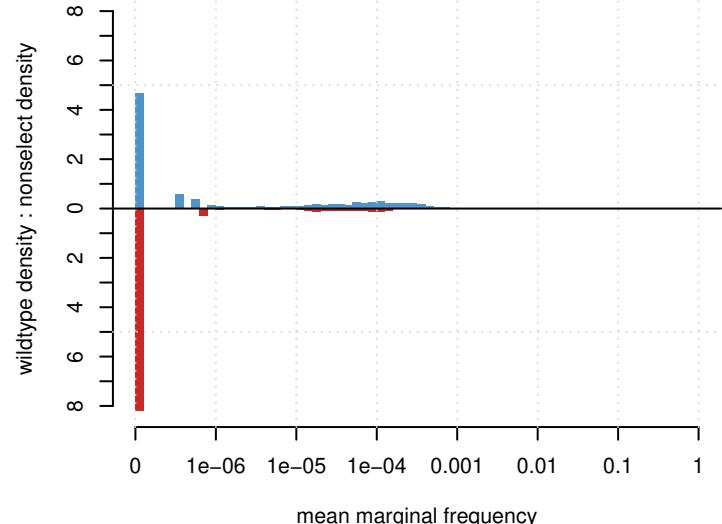
Tile 14
R = 0.98



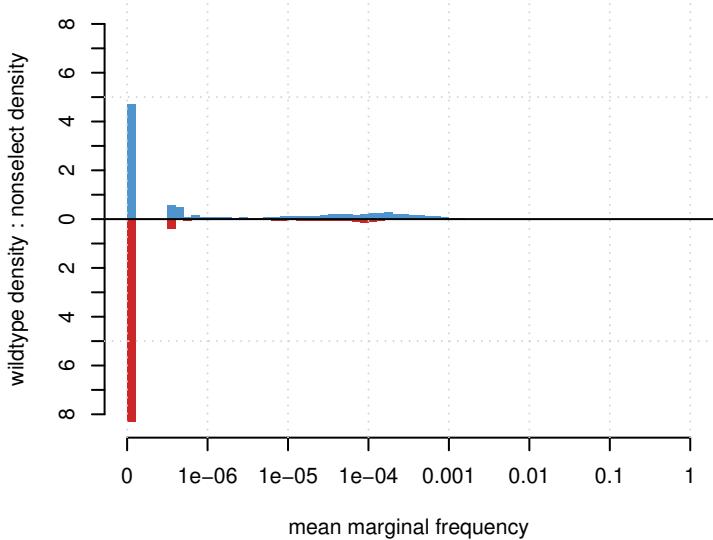
Tile 15
R = 0.98



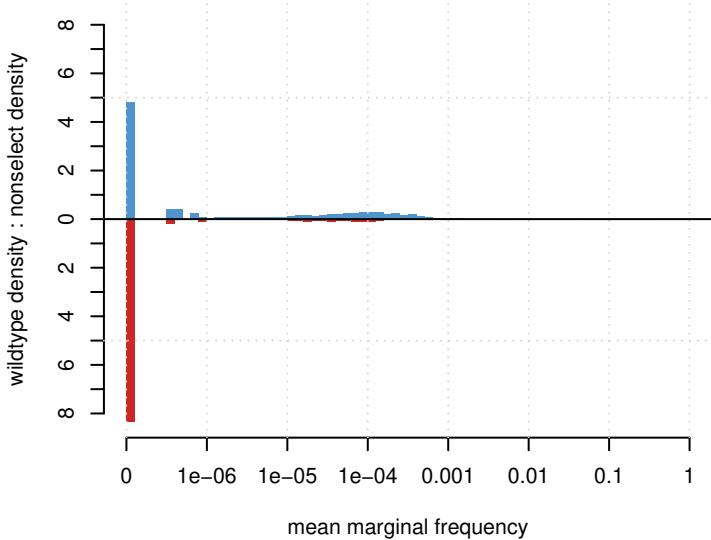
Tile #1**Tile #2****Tile #3****Tile #4****Tile #5****Tile #6**

Tile #7**Tile #8****Tile #9****Tile #10****Tile #11****Tile #12**

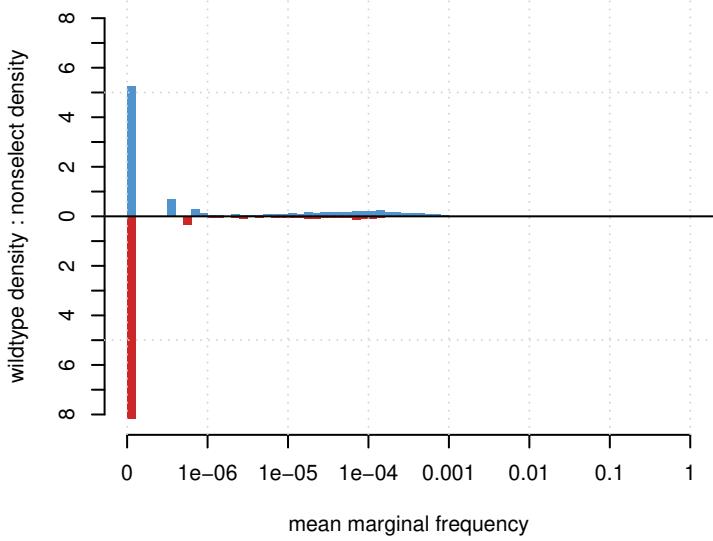
Tile #13

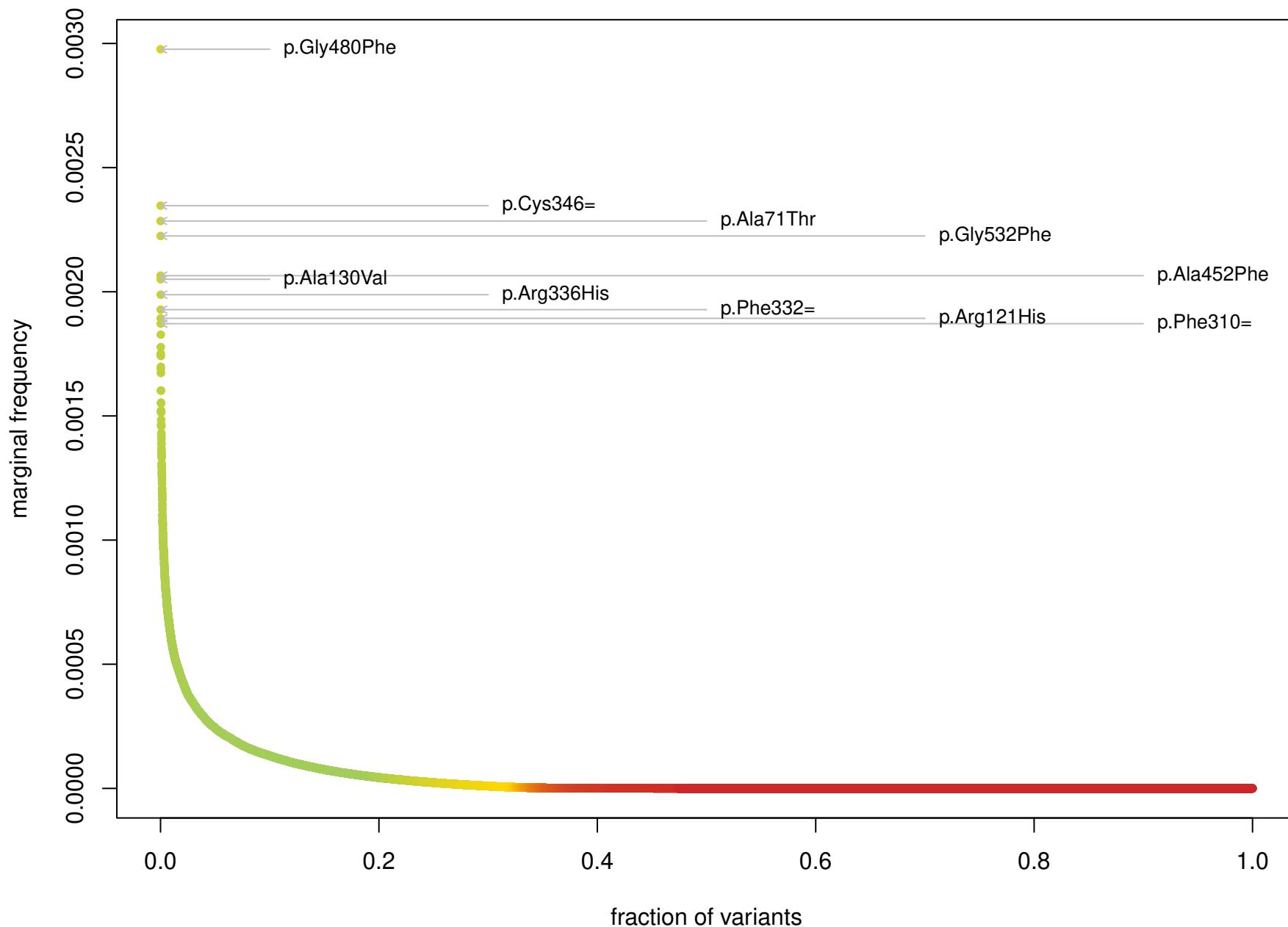


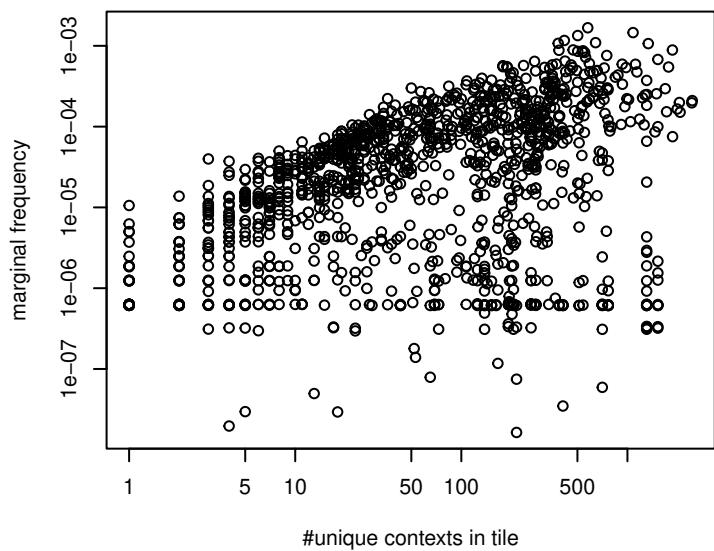
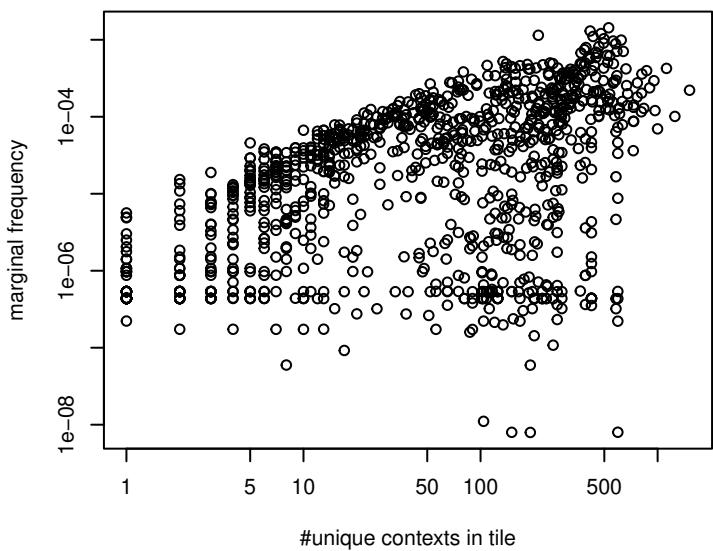
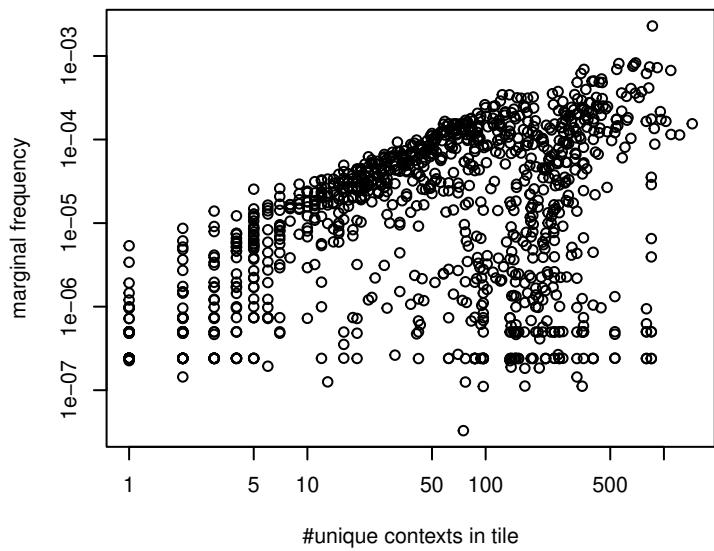
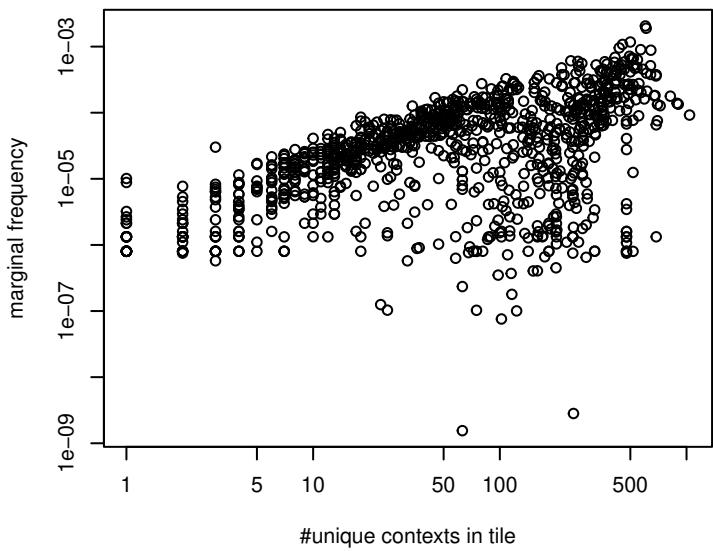
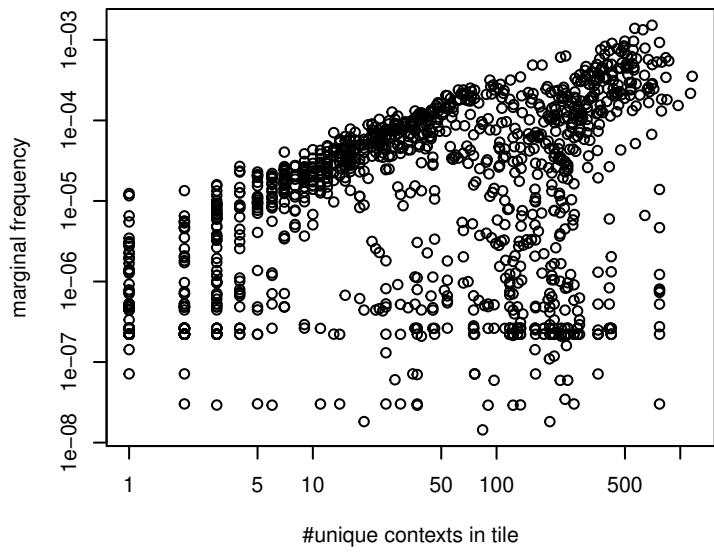
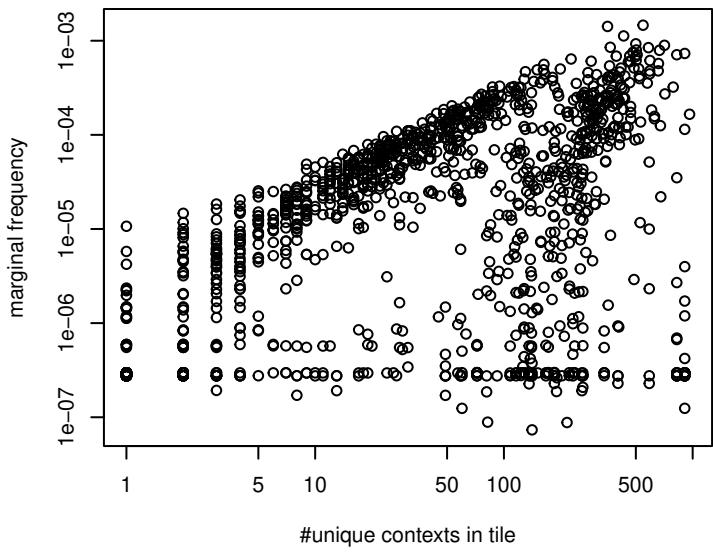
Tile #14

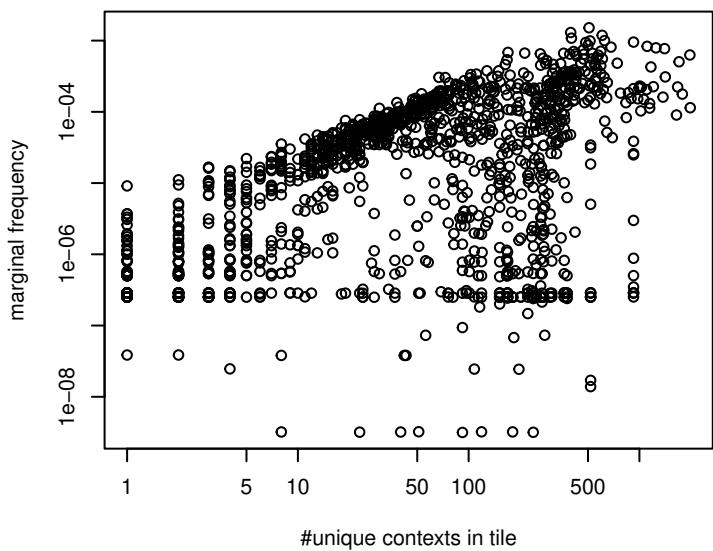
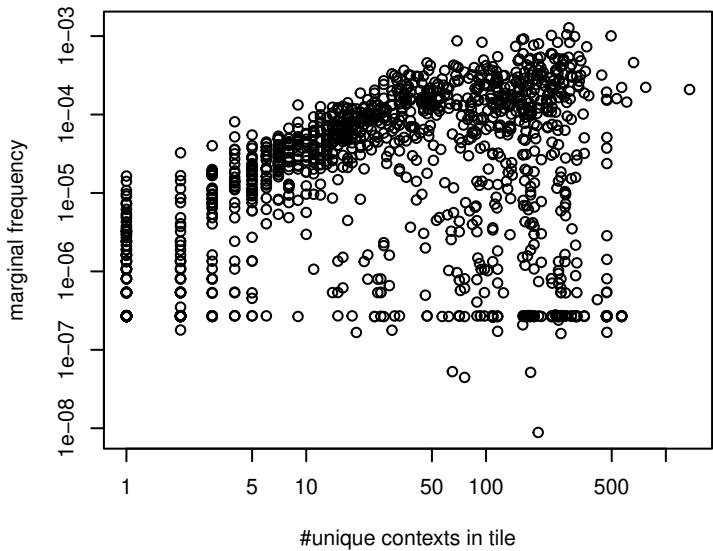
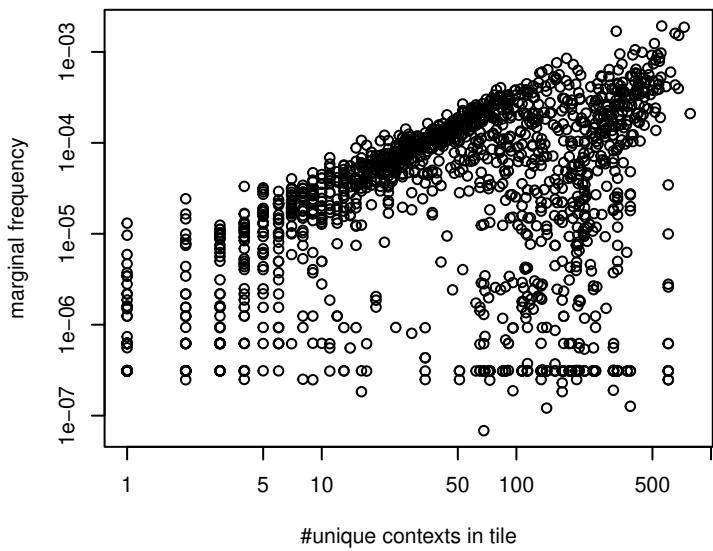
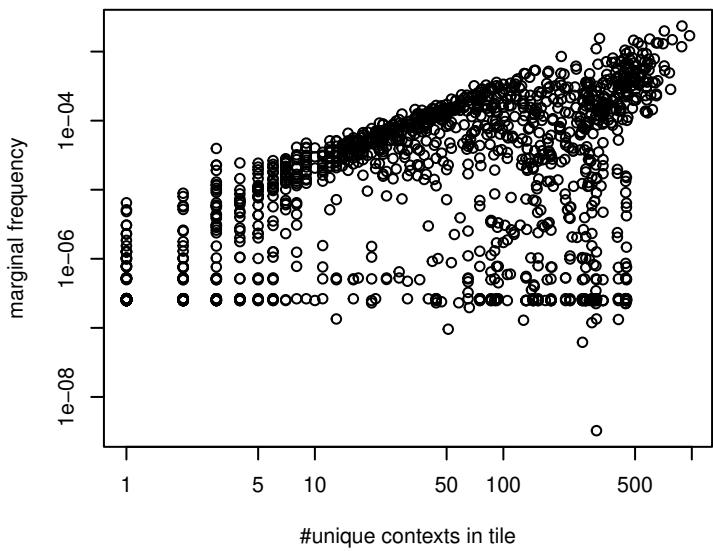
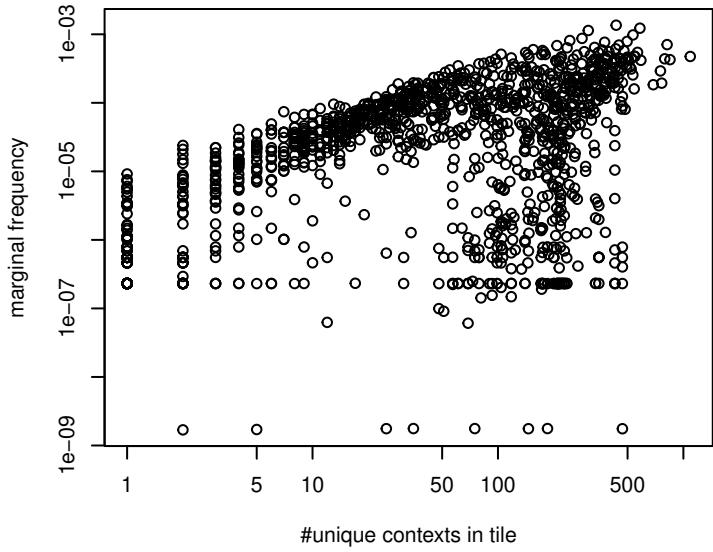
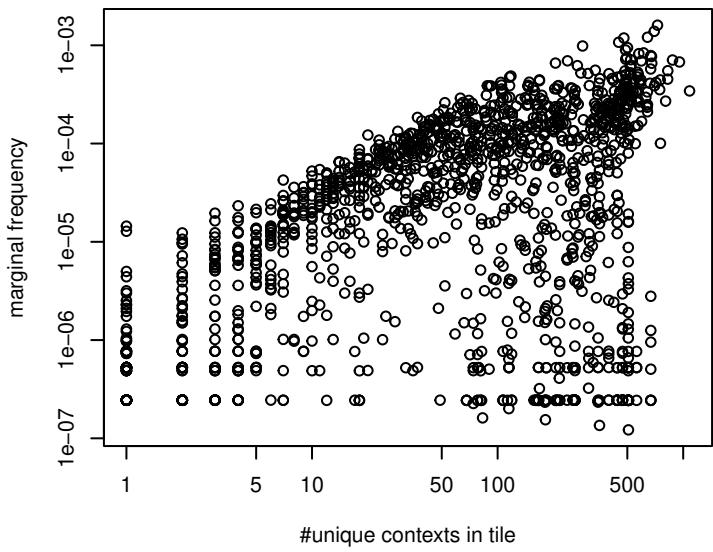


Tile #15

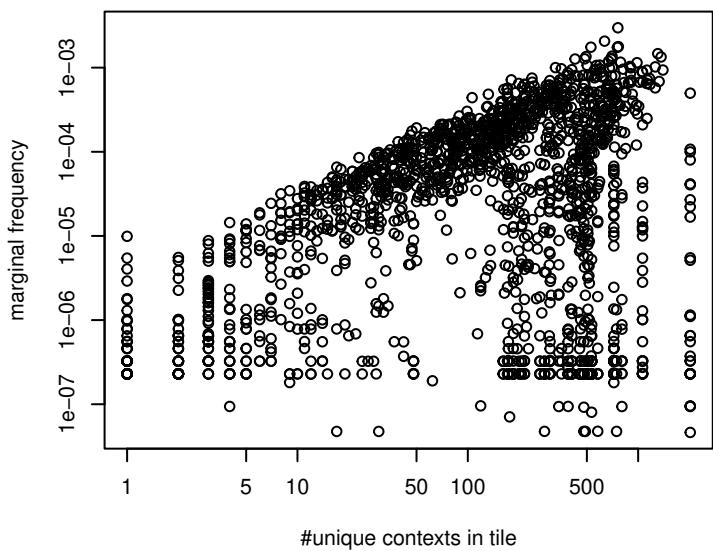




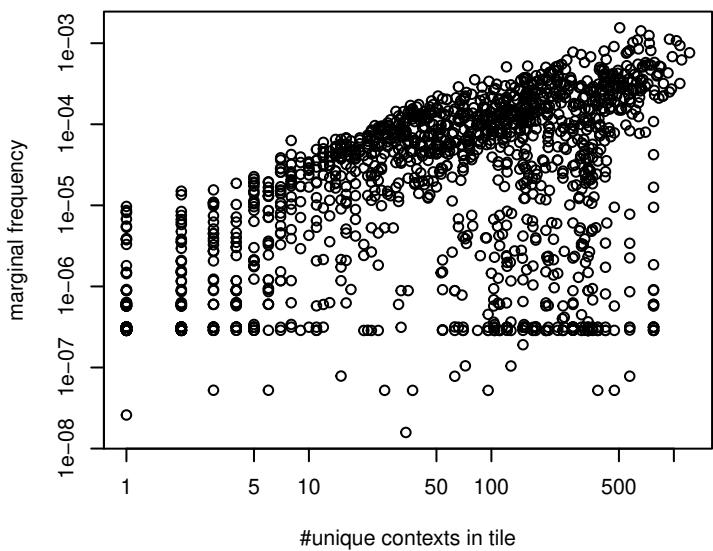
Tile #1**Tile #2****Tile #3****Tile #4****Tile #5****Tile #6**

Tile #7**Tile #8****Tile #9****Tile #10****Tile #11****Tile #12**

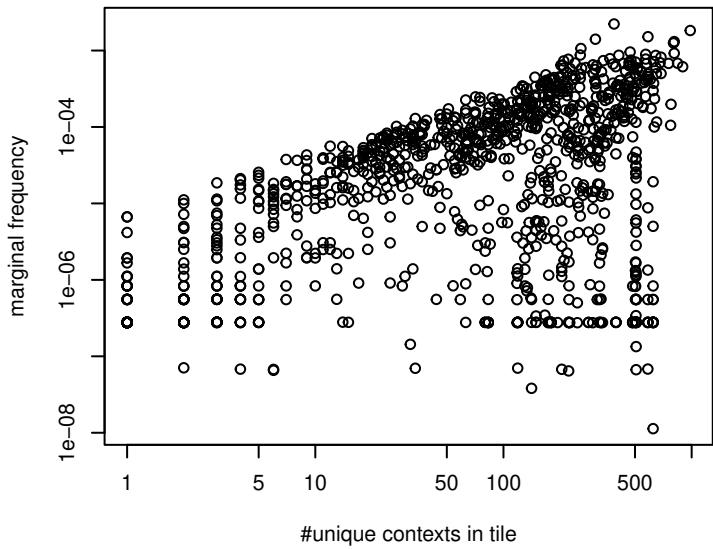
Tile #13



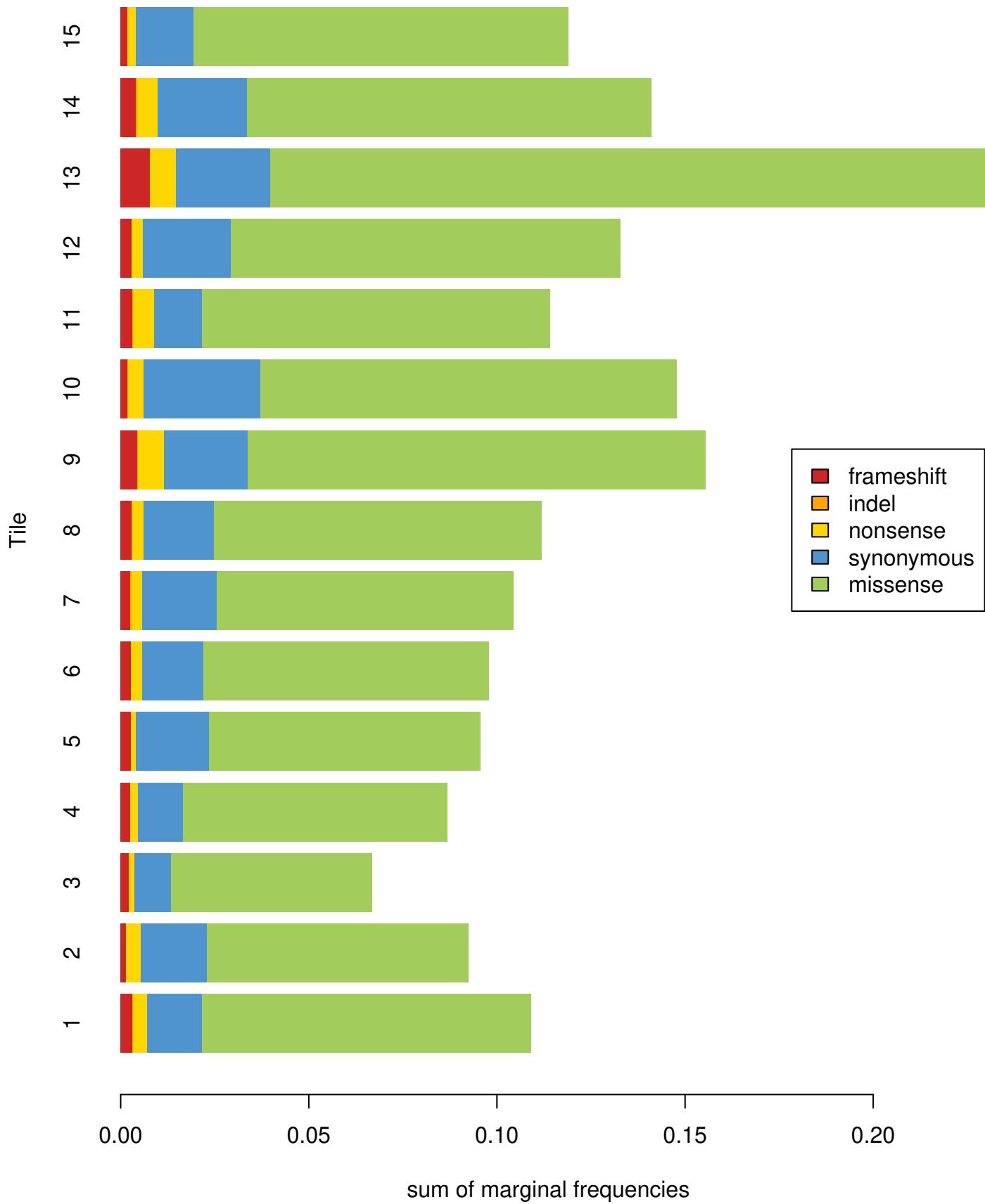
Tile #14

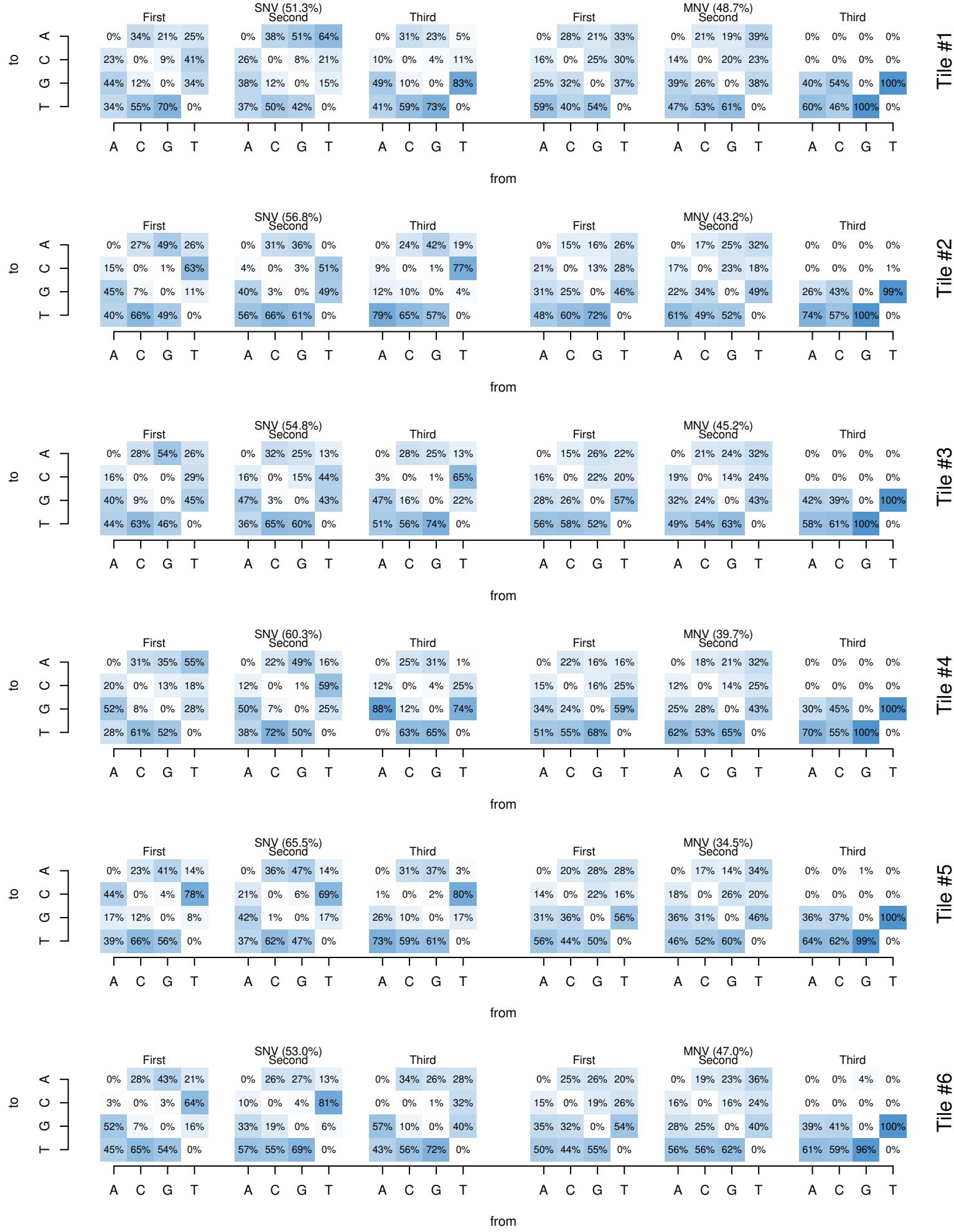


Tile #15



Mutation types





Tile #1

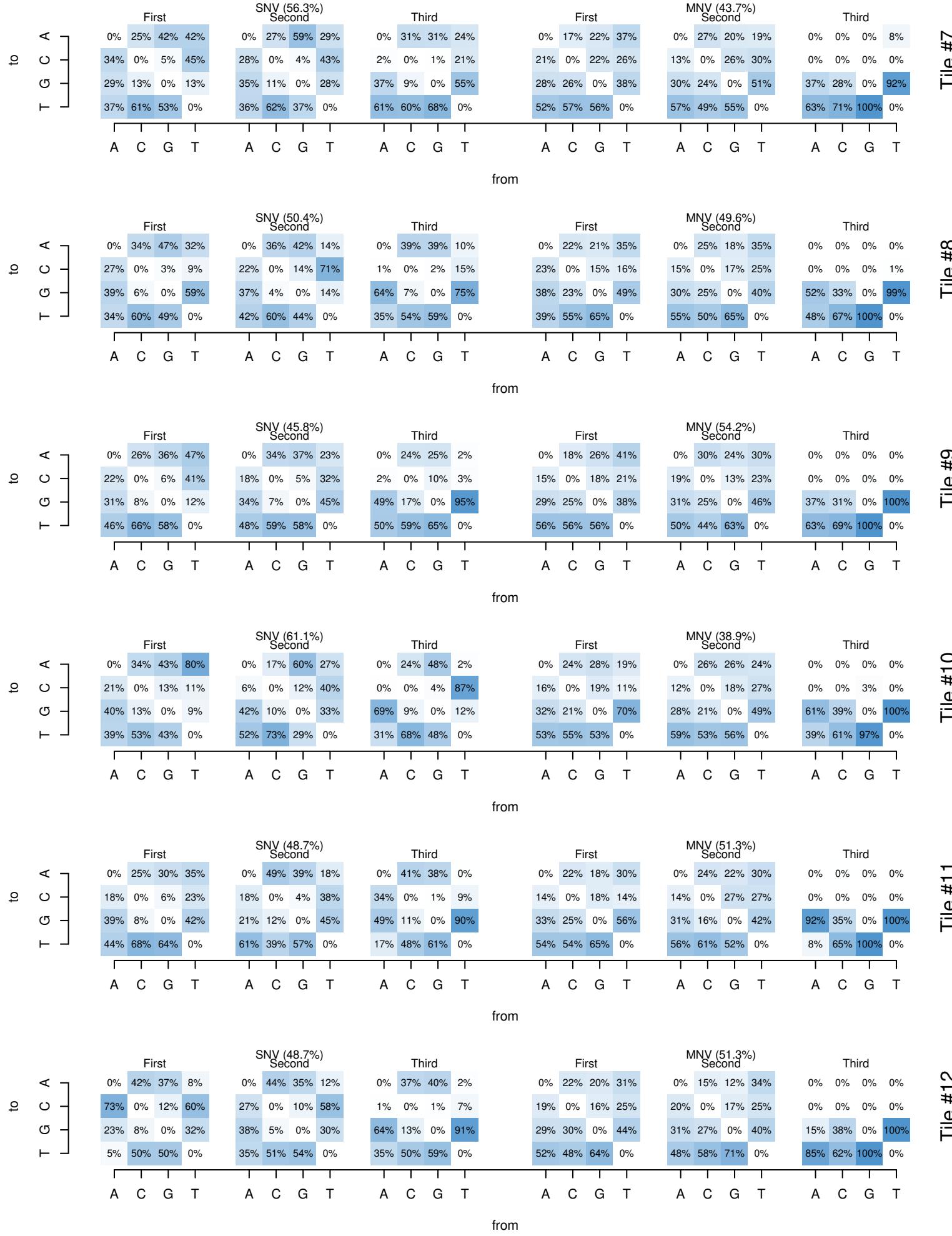
Tile #2

Tile #3

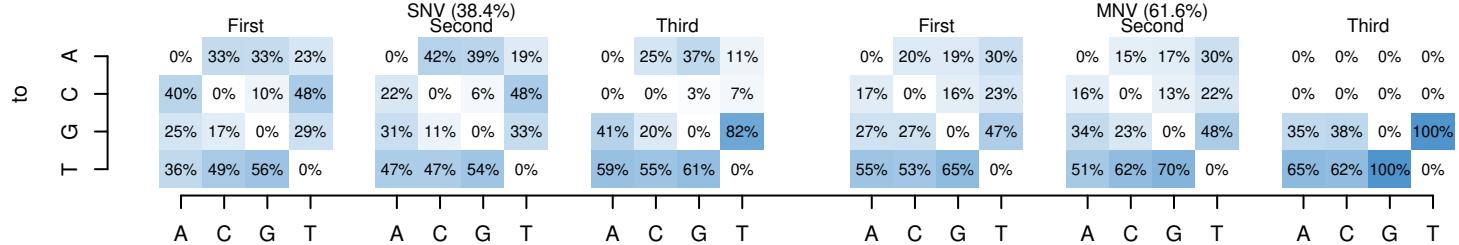
Tile #4

Tile #5

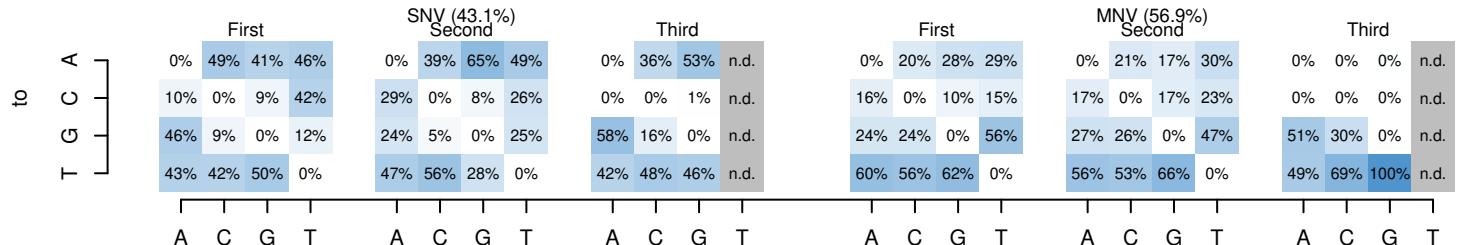
Tile #6



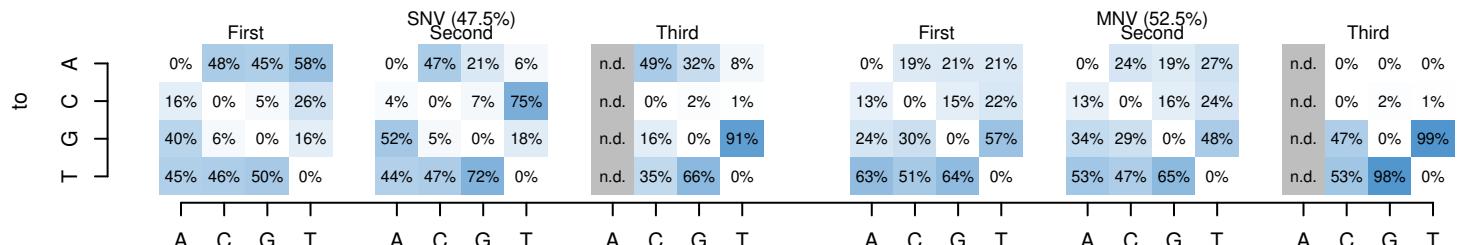
Tile #13



from



from



from

Tile #14

Tile #15

