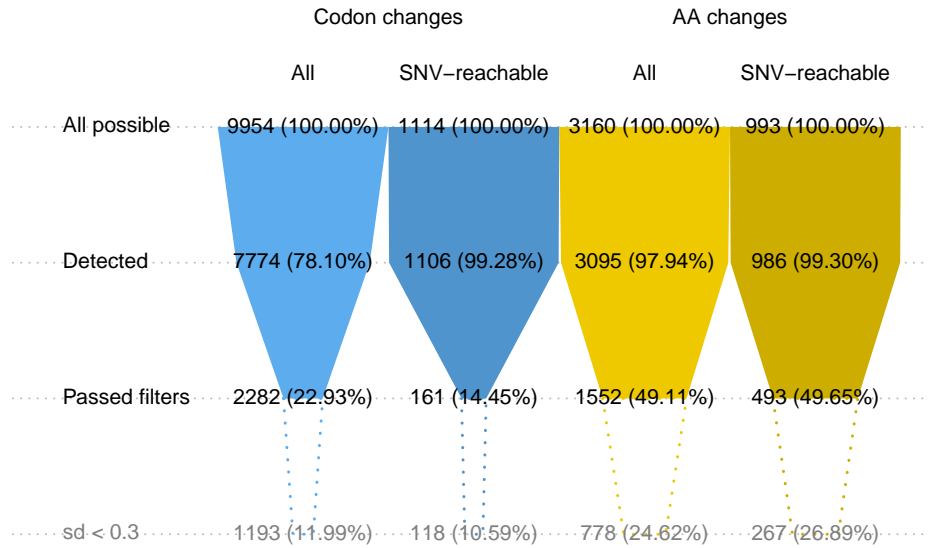


## Entire Construct



## Region #1

