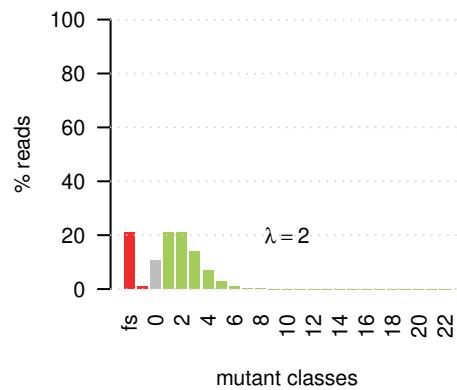
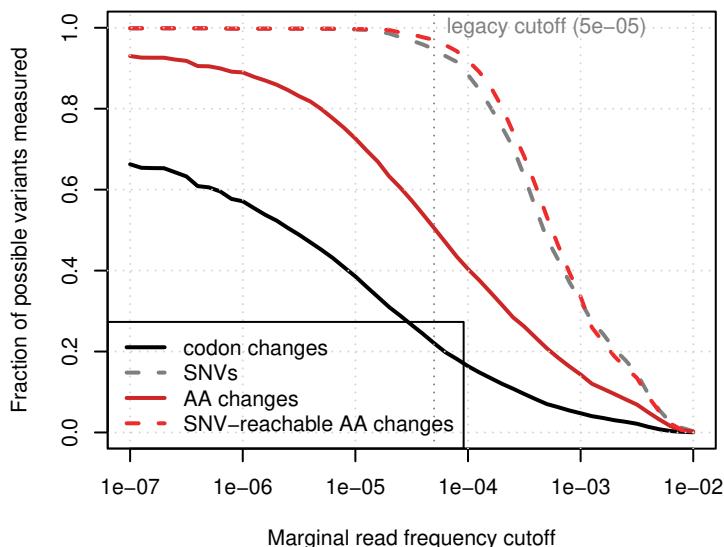
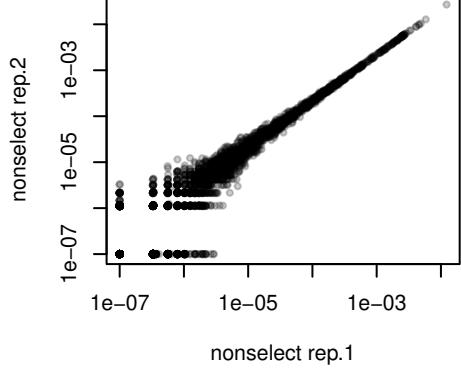


Extrapolation for Region #1

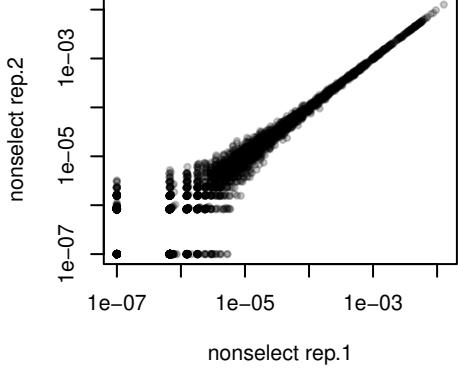


Region #1

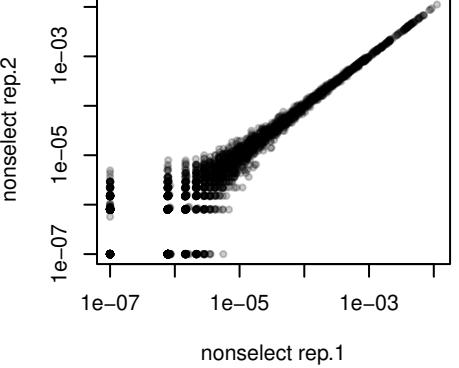
Tile 1
R = 0.93



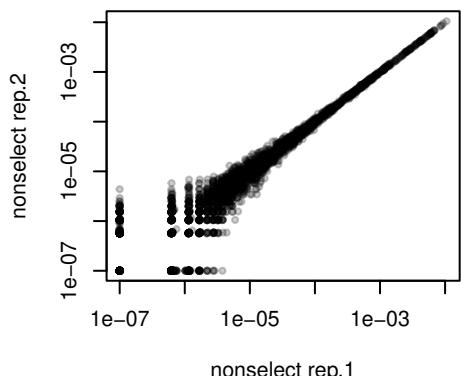
Tile 2
R = 0.92



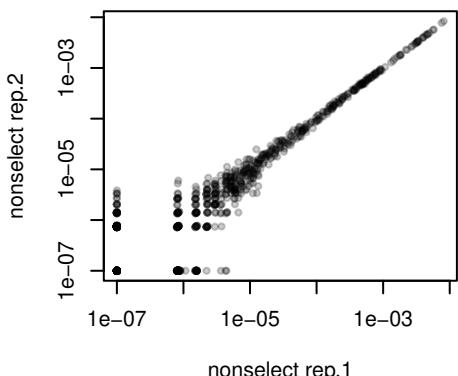
Tile 3
R = 0.91



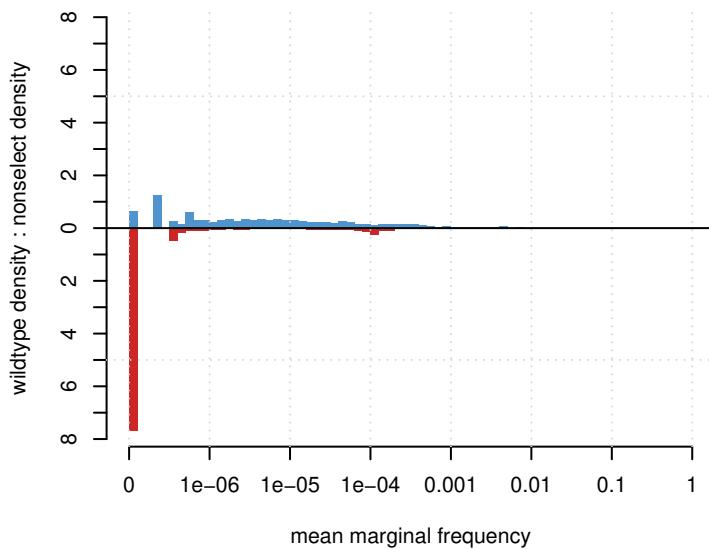
Tile 4
R = 0.92



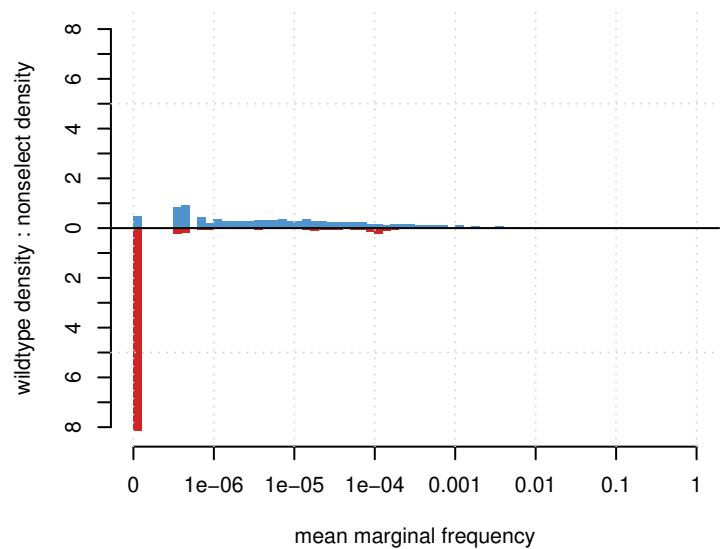
Tile 5
R = 0.91



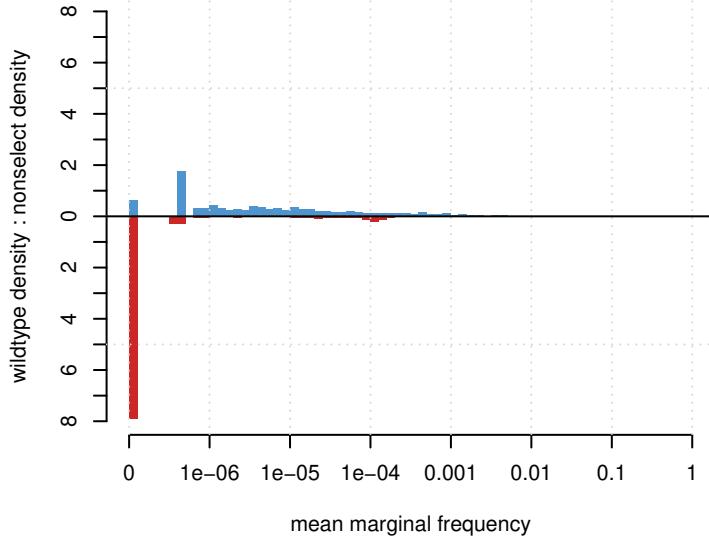
Tile #1



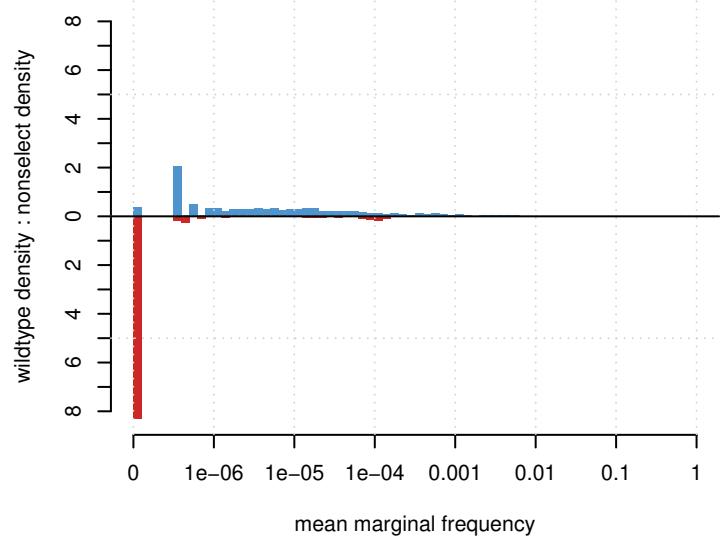
Tile #2



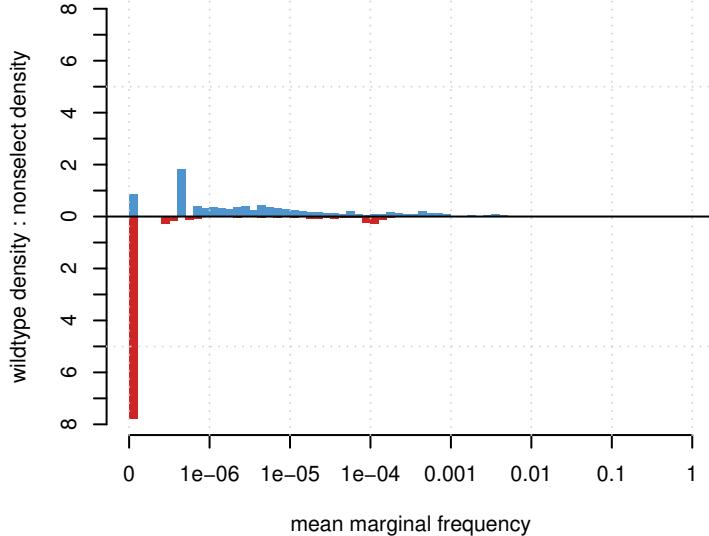
Tile #3

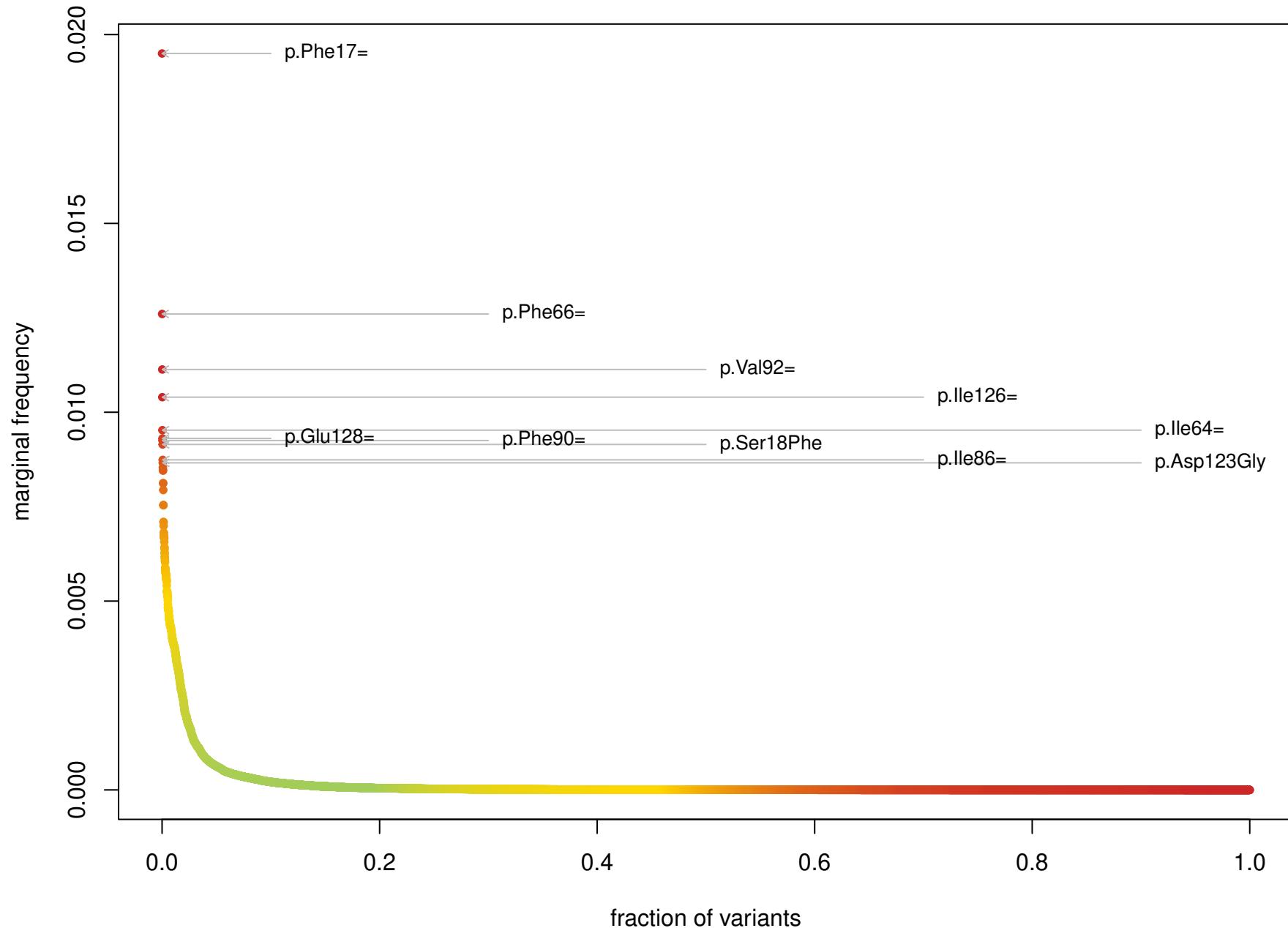


Tile #4

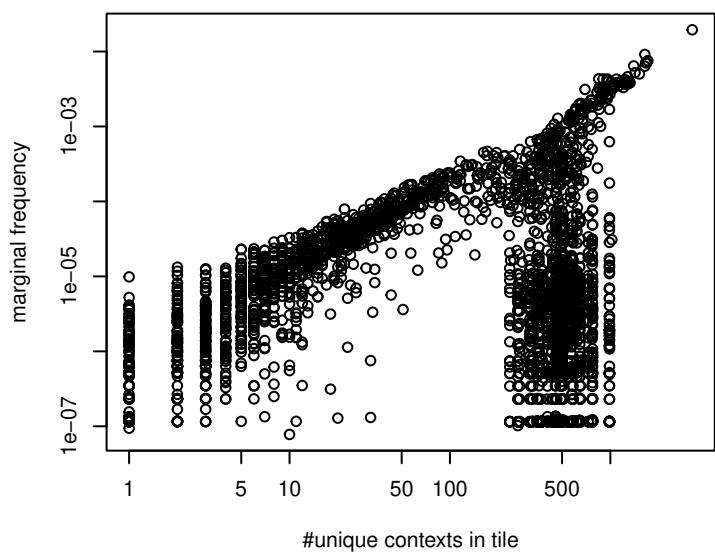


Tile #5

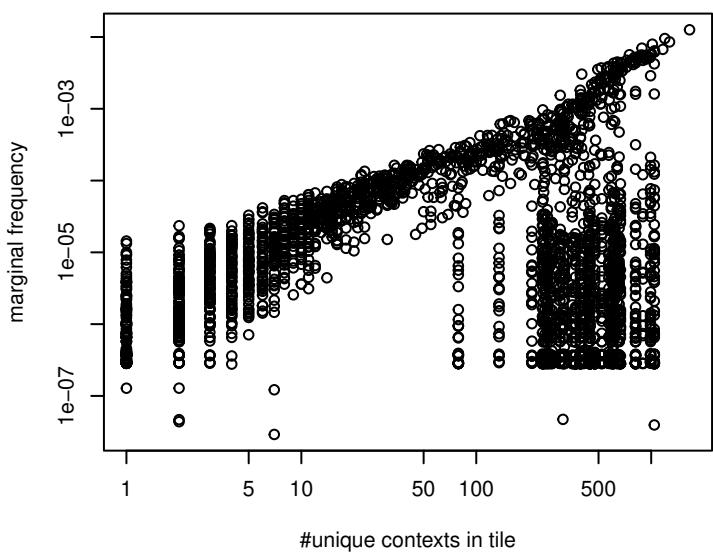




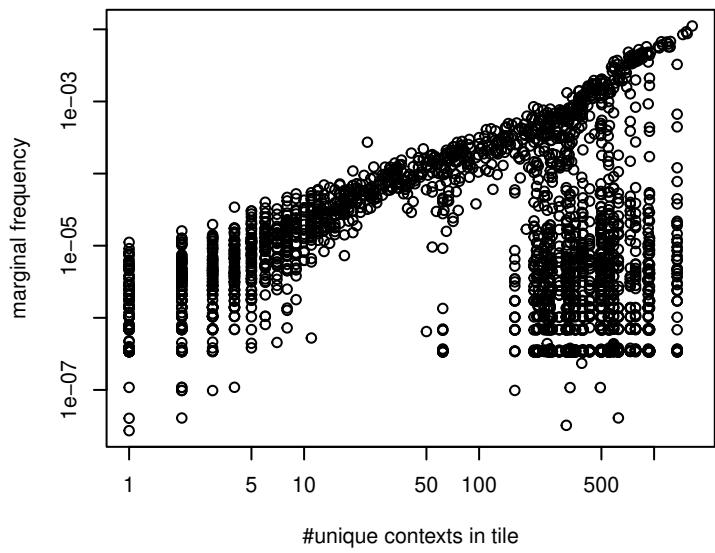
Tile #1



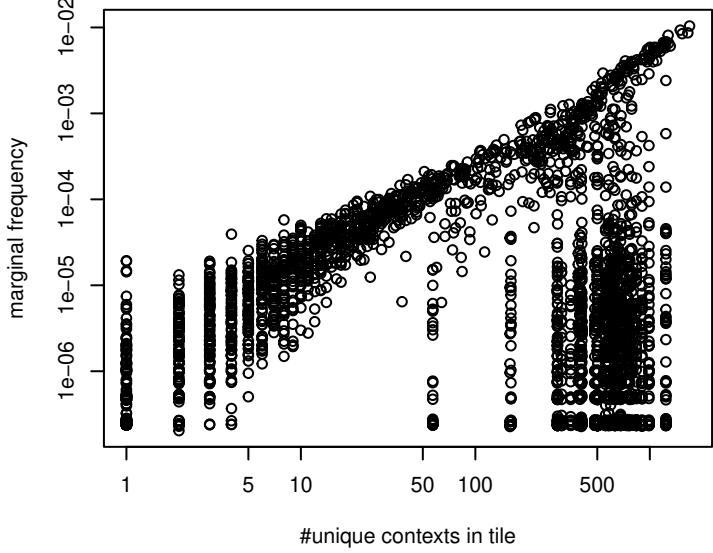
Tile #2



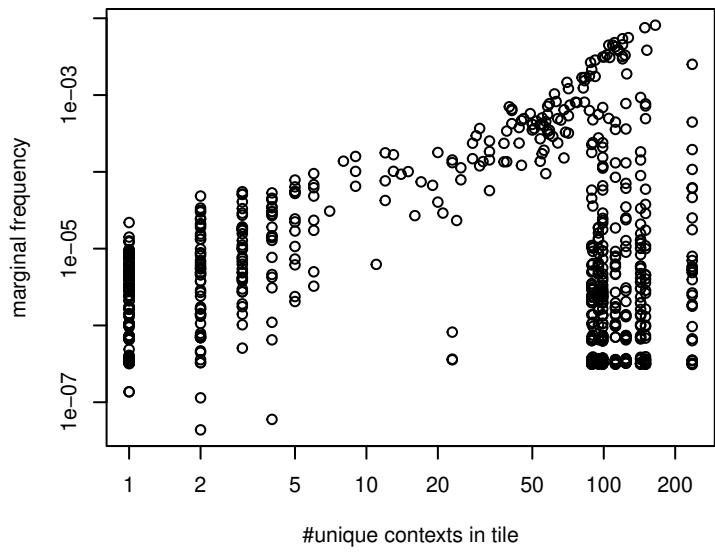
Tile #3



Tile #4



Tile #5



Mutation types

