BILJANA KOTEVSKA
Front End Developer

E-mail: biljanakotev@gmail.com

github: github.com/BiljanaKotev

Results-driven professional with over 5 years of experience in Product Management. Currently looking to take on new career responsibilities in tech. As a self-taught and Bootcamp front end developer graduate proficient in HTML, CSS, and JavaScript I am looking for a junior level position that offers professional challenges to continue learning and utilizing front end skills. Fully work authorized, no sponsorship needed.

Skills

HTML, CSS, JavaScript, OOP, React, Node.js, MongoDB, Express.js Bootstrap, Responsive Web Design, RESTful API, Postman, SEO, Figma, MS Suite, Adobe Illustrator, Git, Github, Web Accessibility, Attention to Detail, Problem Solving, Teamwork

Selected Projects

World Clock | live | Github

A small business website

- Crafted a responsive web-based world Clock, showcasing the current time and date for various international cities.

- Leveraged the Moment Timezone library to fetch and display real-time information tailored to specific global cities. This allowed for the clock to adapt to different time zones accurately, ensuring users receive the correct date and time regardless of their location.

- Implemented an interactive dropdown menu that updates the displayed time and date based on the user's selection. Through JavaScript's event handling and DOM manipulation capabilities to achieve seamless user experience.

Local Gems App | live | Github

A full stack web application that allows users to upload and share local finds in their community

- Developed and deployed the Local Gems app using the MEN stack, ensuring efficient back-end and streamlined server-side functionality.

- Built server using Node.js and Express; built schema data of each model to link database with mongodb

- Seamlessly integrated Cloudinary for image management allowing users to upload, store, and display high quality images of local gems.

- Implemented a secure user authentication system, enabling users to create accounts and log in to access personalized features and app functionalities.

- Ensured a user-friendly interface with a responsive design.

Fruit Shuffle | live | Github

An interactive memory game using HTML, CSS, Vanilla JavaScript, Grid, Flexbox

- Implemented core game logic utilizing vanilla JavaScript, achieving key functionalities like win/lose conditions, timers, and dynamic UI feedback to enhance the player's experience.
- Integrated the Fisher-Yates algorithm for card shuffling, ensuring a fair and unpredictable gameplay experience by granting equal chances for every card to be chosen at random
- Successfully deployed the game online using GitHub Pages, presented the project during the final presentations, and ensured accessibility to a wider audience. Gained proficiency in managing web projects from development to deployment.

Work History

Freelance Web Developer, Mar 2023 – Present

Remote

Projects: **Bizzcrew website** live

- Design, code, and deploy fully functional small business websites from scratch using HTML, CSS, and JavaScript, ensuring a responsive and visually appealing user interface.
- Collaborate with the clients to understand their requirements and translate them into a cohesive website design, incorporating branding elements and user-friendly navigation enhancing user engagement.
- Stay updated with industry trends and best practices in front-end development, applying them to deliver cutting-edge solutions with code quality, accessibility, and performance optimization.

Remote Quality Assurance Manager, Jul 2019 - Apr 2020

INTERNATIONAL SOLUTIONS CENTER, Ohrid, Macedonia

- Implemented rigorous call auditing procedures for remote PBX operators, ensuring strict compliance with company standards, resulting in improved call quality and customer satisfaction
- Spearheaded remote workforce management, including attendance tracking, conduct assessment, and policy/systems training, leading to increased employee productivity and alignment with company objectives.
- Managed the remote Content Management System (CMS) with a focus on continuous updates and data maintenance, enhancing the efficiency of content delivery and user experience

Product Development Coordinator, Oct 2010 - Aug 2012

NYGARD, New York, NY

- Monitored production and distribution lines, enhanced product features, and drove development modifications for consistent product integrity.
- Streamlined fabric style decisions and vendor communications with Design and Merchandising teams, improving product release efficiency.
- Worked remotely with factories to produce prototype samples for new season fashion lines, ensuring accurate representation of design visions.

Prior Experience: *Production Coordinator at RMC USA/Anthropologie (2009-2010); Assistant Product Manager at Tommy Hilfiger (2007-2008).*

Certifications

2023-10	**Ironhack** – Full Stack Web Development Bootcamp – Oct 2023	
2022-12	**SheCodes** – Responsive Web Development – Dec 2022	
2022-11	**SheCodes** – Advanced Web Development – Nov 2022	
2022-02	**SheCodes** – Introduction to Coding – Nov 2022	
2022-05	**FreeCodeCamp** – Responsive Web Design – May 2022	

Education

2002-09	**Bachelor of Science: International Trade and Marketing – Fashion Industries**
2006-01	SUNY - Fashion Institute of Technology - New York