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# 5.3.2 Matrix-matrix multiplication by columns 5.3.2 Matrix-matrix multiplication by columns columns

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Dr. Robert van de Geijn: We're now going to look

at how to more systematically derive the different orderings of the loop

when completing a matrixmatrix multiplication.

Remember that the ij element of C is updated

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## Homework 5.3.2.1

1/1 point (graded)

Let  $m{A}$  and  $m{B}$  be matrices and  $m{A}m{B}$  be well-defined and let  $m{B}$  have at least four columns. The first and the fourth column of  $m{B}$  are the same.

The first and fourth columns of AB are the same.

Always • Answer: Always

#### **Explanation**

#### Transcripted in final section of this week

Answer: Always Partition

$$B=\left(\begin{array}{cccc}b_0&b_1&b_2&b_3&B_4\end{array}\right),$$

where  $B_4$  represents the part of the matrix to the right of the first four columns. Then

$$AB=A\left(\begin{array}{cccc}b_0&b_1&b_2&b_3&B_4\end{array}\right)=\left(\begin{array}{cccc}Ab_0&Ab_1&Ab_2&Ab_3&AB_4\end{array}\right).$$

Now, if  $b_0 = b_3$  then  $Ab_0 = Ab_3$  and hence the first and fourth columns of AB are equal.

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Answers are displayed within the problem

## Homework 5.3.2.2

1/1 point (graded)

Let A and B be matrices and AB be well-defined and let A have at least four columns. The first and fourth columns of A are the same.

The first and fourth columns of AB are the same.

# **Explanation**

**Answer:** Sometimes To find an example where the statement is true, we first need to make sure that the result has at least four columns, which means that B must have at least four columns. Then an example when the statement is true: A = 0 (the zero matrix) or B = I (the identity matrix of size at least  $4 \times 4$ ).

An example when it is false: Almost any matrices A and B. For example:

$$A = \left(\begin{array}{cccc} 0 & 1 & 2 & 0 \\ 0 & 1 & 2 & 0 \end{array}\right), \quad B = \left(\begin{array}{cccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{array}\right)$$

so that

$$AB = \left(\begin{array}{cccc} 0 & 1 & 2 & 0 \\ 0 & 1 & 2 & 0 \end{array}\right), \left(\begin{array}{cccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{array}\right) = \left(\begin{array}{cccc} 0 & 1 & 2 & 2 \\ 0 & 1 & 2 & 2 \end{array}\right).$$

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## Homework 5.3.2.3

18/18 points (graded)

Compute each of the following matrix-matrix multiplications:

$$\left(\begin{array}{ccc}
1 & -2 & 2 \\
-1 & 2 & 1 \\
0 & 1 & 2
\end{array}\right)
\left(\begin{array}{c|c}
-1 \\
2 \\
1
\end{array}\right)$$

$$\left(\begin{array}{ccc|c} 1 & -2 & 2 \\ -1 & 2 & 1 \\ 0 & 1 & 2 \end{array}\right) \left(\begin{array}{c|c} -1 & 0 \\ 2 & 1 \\ 1 & -1 \end{array}\right)$$

$$\left(\begin{array}{ccc|c} 1 & -2 & 2 \\ -1 & 2 & 1 \\ 0 & 1 & 2 \end{array}\right) \left(\begin{array}{ccc|c} -1 & 0 & 1 \\ 2 & 1 & -1 \\ 1 & -1 & 2 \end{array}\right)$$

=	-3	-4	7
	✓ Answer: -3	✓ Answer: -4	✓ Answer: 7
	6	1	-1
	✓ Answer: 6	✓ Answer: 1	✓ Answer: -1
	4	-1	3
	✓ Answer: 4	✓ Answer: -1	✓ Answer: 3

$$\begin{pmatrix} 1 & -2 & 2 \\ -1 & 2 & 1 \\ 0 & 1 & 2 \end{pmatrix} \begin{pmatrix} -1 \\ 2 \\ 1 \end{pmatrix} = \begin{pmatrix} -3 \\ 6 \\ 4 \end{pmatrix}$$

$$\begin{pmatrix} 1 & -2 & 2 \\ -1 & 2 & 1 \\ 0 & 1 & 2 \end{pmatrix} \begin{pmatrix} -1 & 0 \\ 2 & 1 \\ 1 & -1 \end{pmatrix} = \begin{pmatrix} -3 & -4 \\ 6 & 1 \\ 4 & -1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & -2 & 2 \\ -1 & 2 & 1 \\ 0 & 1 & 2 \end{pmatrix} \begin{pmatrix} -1 & 0 \\ 2 & 1 \\ -1 \\ 1 & -1 \end{pmatrix} = \begin{pmatrix} -3 & -4 & 7 \\ 6 & 1 & -1 \\ 4 & -1 & 3 \end{pmatrix}$$

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**1** Answers are displayed within the problem

## Homework 5.3.2.4

#### 1/1 point (graded)

Algorithm:  $C := \text{GEMM\_UNB\_VAR1}(A, B, C)$ Partition  $B \to \begin{pmatrix} B_L & B_R \end{pmatrix}$ ,  $C \to \begin{pmatrix} C_L & C_R \end{pmatrix}$ where  $B_L$  has 0 columns,  $C_L$  has 0 columns

while  $n(B_L) < n(B)$  do

Repartition  $\begin{pmatrix} B_L & B_R \end{pmatrix} \to \begin{pmatrix} B_0 & b_1 & B_2 \end{pmatrix}$ ,  $\begin{pmatrix} C_L & C_R \end{pmatrix} \to \begin{pmatrix} C_0 & c_1 & C_2 \end{pmatrix}$ where  $b_1$  has 1 column,  $c_1$  has 1 column  $c_1 := Ab_1 + c_1$ Continue with  $\begin{pmatrix} B_L & B_R \end{pmatrix} \leftarrow \begin{pmatrix} B_0 & b_1 & B_2 \end{pmatrix}$ ,  $\begin{pmatrix} C_L & C_R \end{pmatrix} \leftarrow \begin{pmatrix} C_0 & c_1 & C_2 \end{pmatrix}$ endwhile

#### Write the routine

• [ C\_out ] = Gemm\_unb\_var1( A, B, C )

that computes C := AB + C using the above algorithm.

Some links that will come in handy:

- <u>Spark</u> (alternatively, open the file LAFF-2.0xM -> Spark -> index.html)
- <u>PictureFLAME</u> (alternatively, open the file LAFF-2.0xM -> PictureFLAME -> PictureFLAME.html)

The update  $c_1 := Ab_1 + c_1$  can be accomplished by the call to

laff\_gemv( 'No transpose', 1, ..., 1, ....)

(click on the "laff routines" tab at the top of the page for more info).

You may want to use the following script to test your implementations:

- test Gemm unb var1.m
- ☑ Done/Skip ✓



Gemm unb var1.m

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