

COMP9312 Assignment 2

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1.1. The two graphs are isomorphic. Here is the node mapping from figure 1 to figure 2: $\{(1, 8), (2, 2), (3, 3), (4, 5), (5, 6), (6, 7), (7, 1), (8, 4)\}$.

1.2.

Betweenness centrality:

$c_A = 0$. No shortest path that not starts from or ends at A pass through A.

$c_D = 5$. Paths are $\{(A-B-D-F), (A-B-D-E), (A-B-D-G), (A-B-D-G-I), (A-B-D-G-H)\}$.

$c_G = 2$. Paths are $\{(A-B-D-G-I), (A-B-D-G-H)\}$

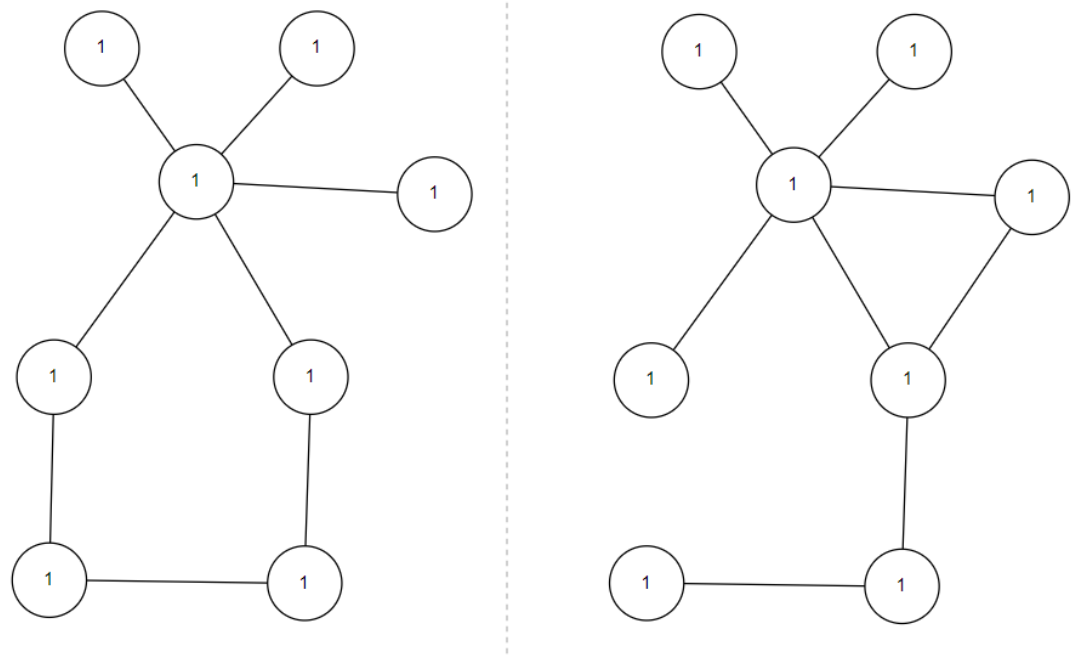
Closeness centrality:

$c_A = 1 / (1 + 1 + 2 + 3 + 3 + 3 + 4 + 4) = 1/21$. Paths are $\{(A-B), (A-C), (A-B-D), (A-B-D-E), (A-B-D-F), (A-B-D-G), (A-B-D-G-H), (A-B-D-G-I)\}$

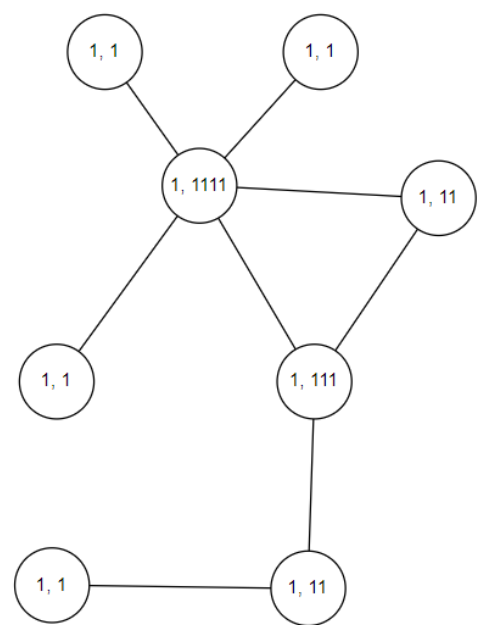
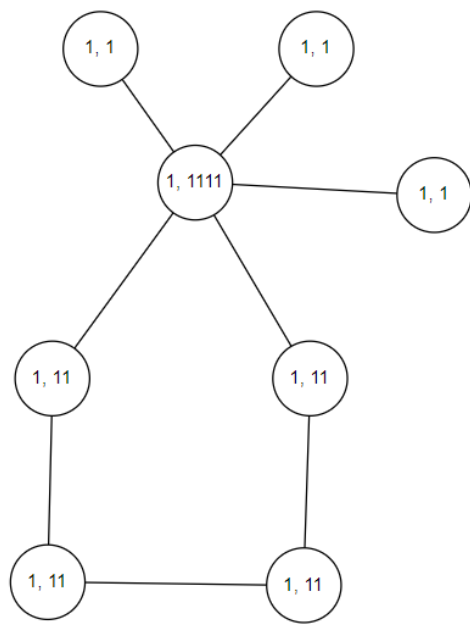
$c_D = 1 / (2 + 1 + 1 + 1 + 1 + 1 + 2 + 2) = 1/11$. Paths are $\{(D-B-A), (D-B), (D-C), (D-E), (D-F), (D-G), (D-G-H), (D-F-I)\}$

$c_G = 1 / (3 + 2 + 2 + 1 + 1 + 1 + 1 + 1) = 1/12$. Paths are $\{(G-D-B-A), (G-D-B), (G-D-C), (G-D), (G-F), (G-E), (G-H), (G-I)\}$

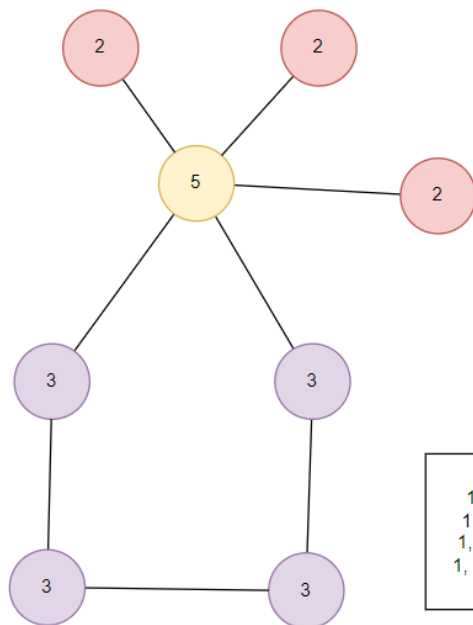
1.3. Assign initial colors



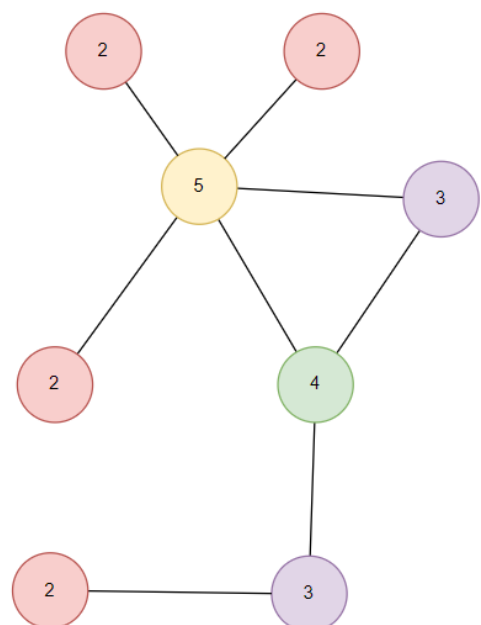
Aggregate neighboring colors



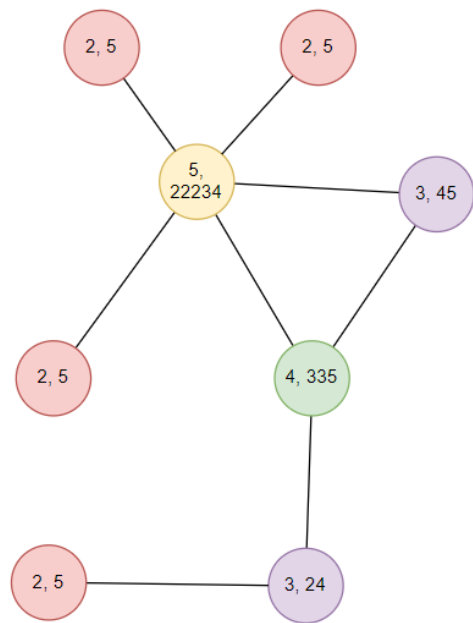
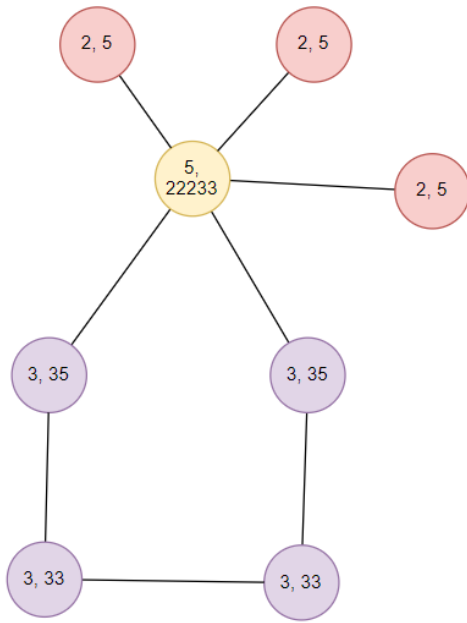
Hash aggregated colors



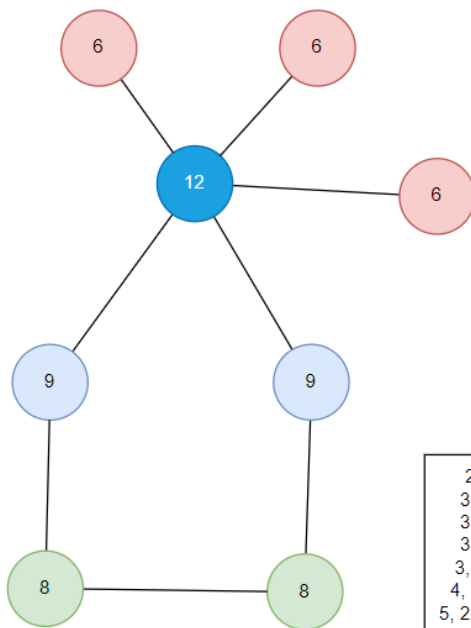
1, 1 = 2
1, 11 = 3
1, 111 = 4
1, 1111 = 5



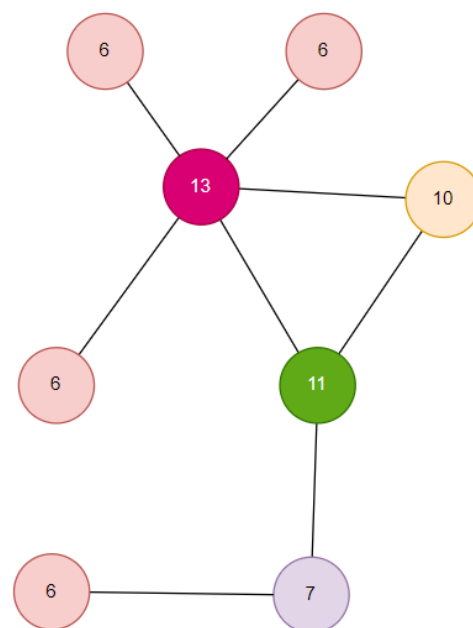
Aggregated colors



Hash aggregated colors



2, 5 = 6
3, 24 = 7
3, 33 = 8
3, 35 = 9
3, 45 = 10
4, 335 = 11
5, 22233 = 12
5, 22234 = 13



[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13]

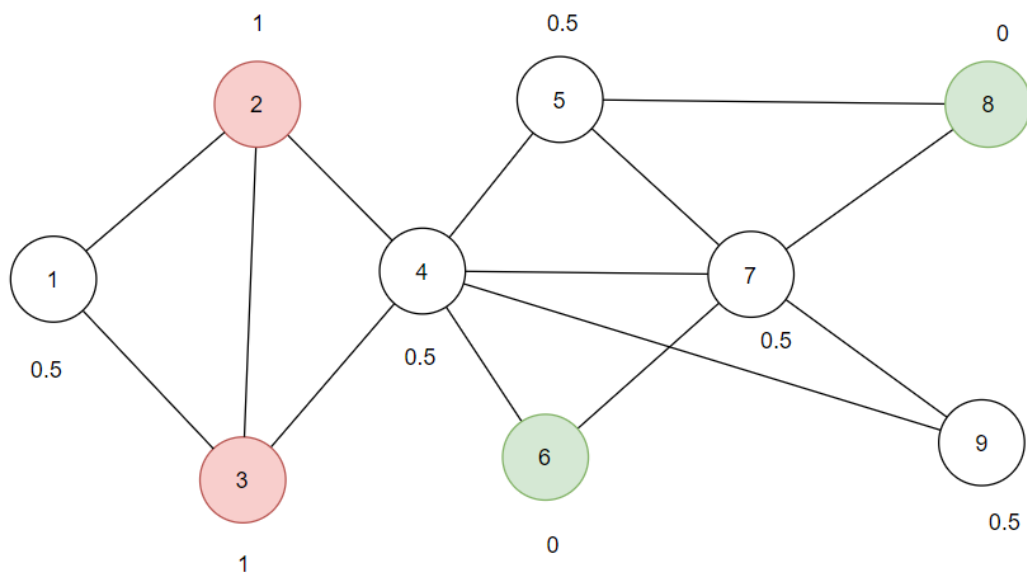
Phi(left) = [8, 3, 4, 0, 1, 3, 0, 2, 2, 0, 0, 1, 0]

Phi(right) = [8, 4, 2, 1, 1, 4, 1, 0, 0, 1, 1, 0, 1]

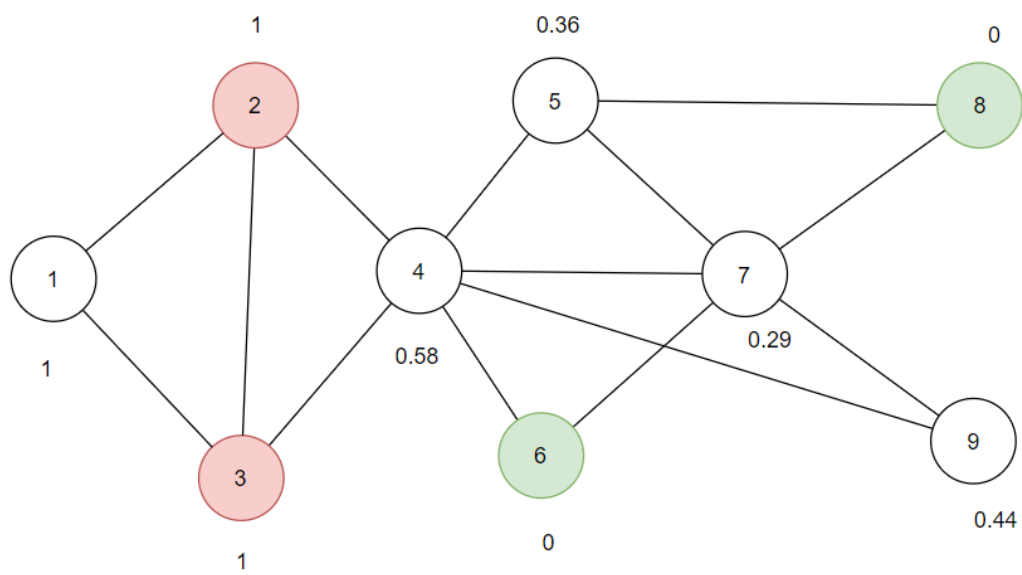
$K(\text{left}, \text{right}) = \text{phi}(\text{left})^T * \text{phi}(\text{right}) = 97$

2.1.

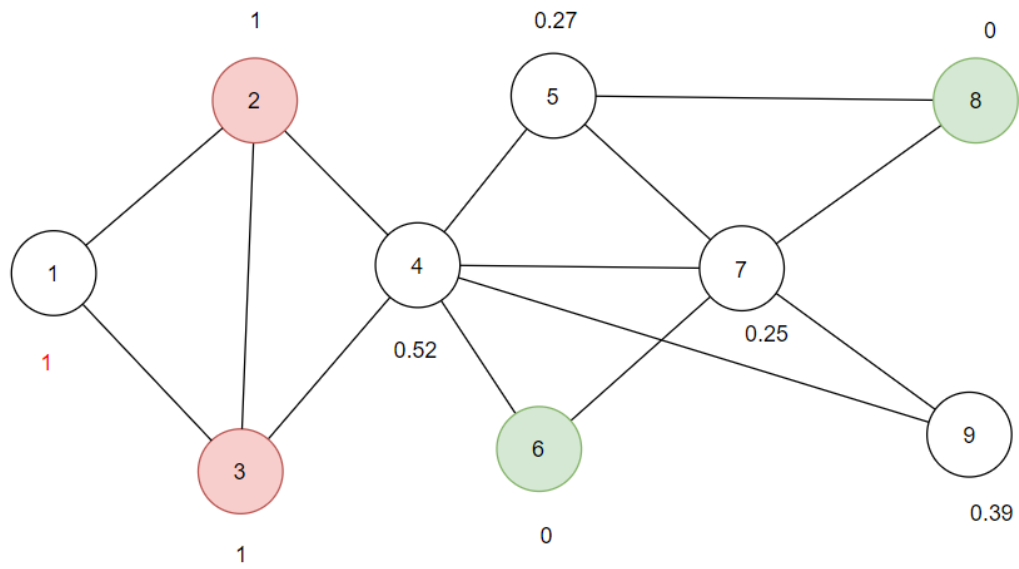
Initialization: set 2 and 3 with label 1, and 6 and 8 with label 0. Unlabeled nodes are set with label 0.5.



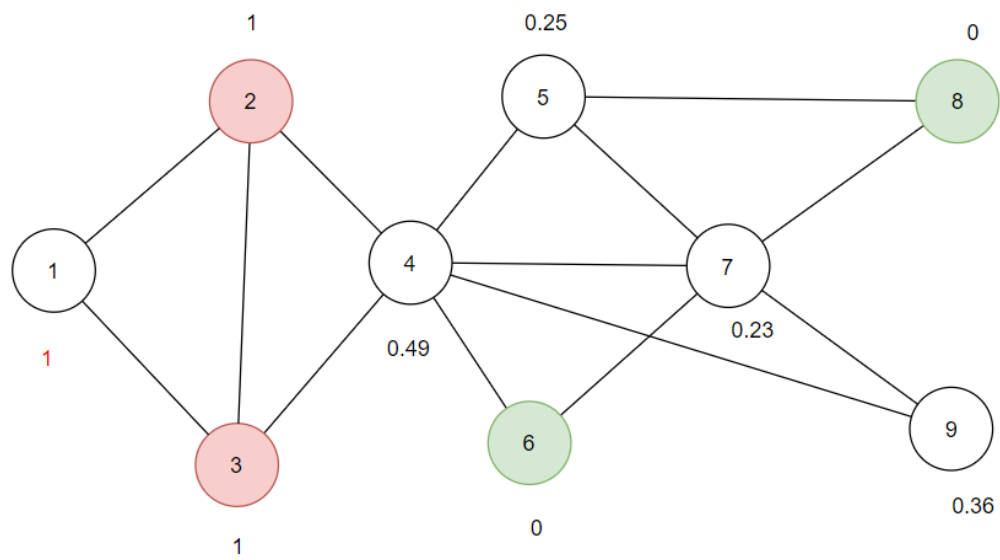
First iteration. Unlabeled nodes are always updated in node order. i.e., in the order: {1, 4, 5, 7, 9}



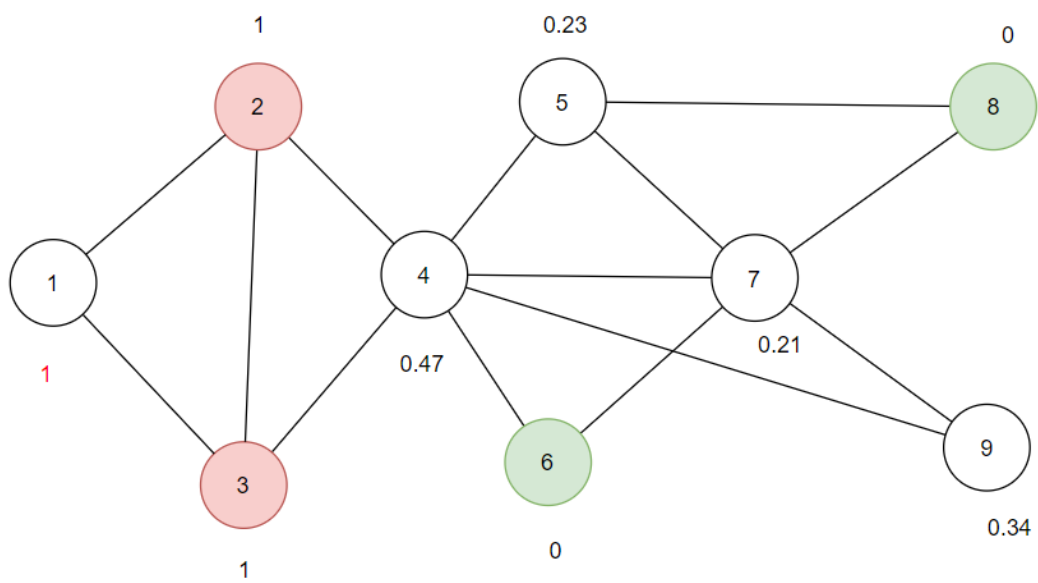
After second iteration, node 1 is converged.



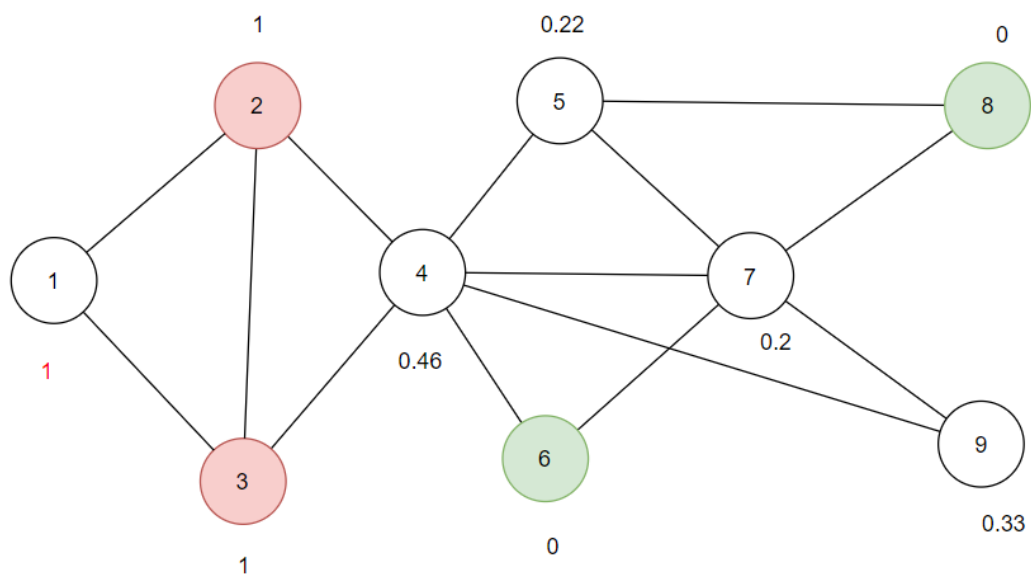
Iteration 3.



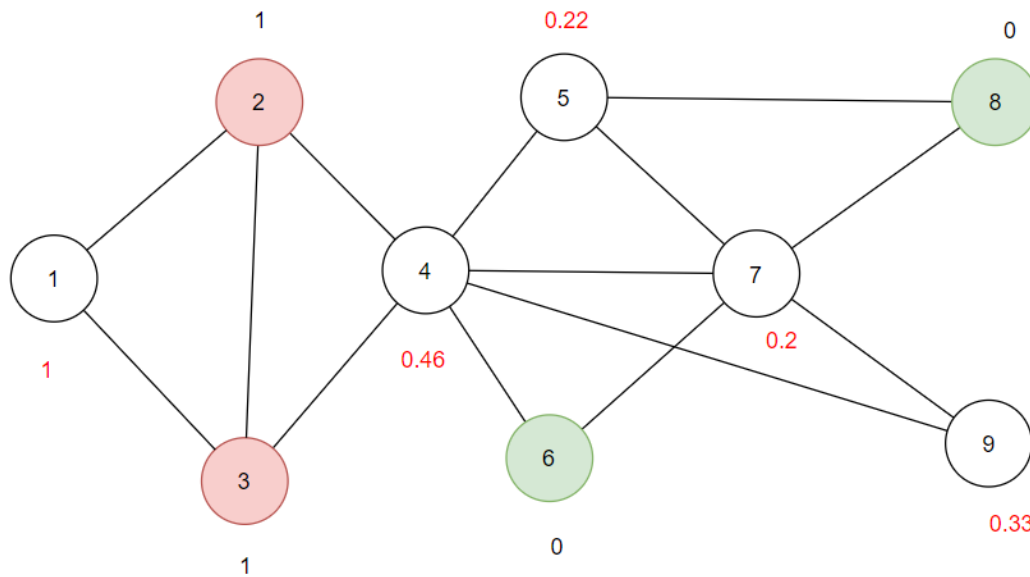
Iteration 4.



Iteration 5.



Iteration 6.



After seventh iteration, all the node labels converged.

2.2.

Probability of node 3 is $1/4$ since edge (3, 4) were just traversed, the probability to go back is $1/p$.

Probability of node 2 is 1 since distance between 3 and 2 is the same as from 3 to 4.

Probability of node 5, 6, 7, 9 are $1/3$ since they are all further away from node 3 by 1, so the probability to explore is $1/q$.

Target t	Probability	Dist(3, t)
3	$1/4$	0
2	1	1
5	$1/3$	2
6	$1/3$	2
7	$1/3$	2
9	$1/3$	2

3.

I calculated it with Python

H1 = [[0.5000, 1.3000, 0.7000, 0.9000],
 [1.3333, 1.2667, 1.5000, 0.5333],
 [1.8667, 0.0667, 0.9667, 0.8667],
 [1.5000, 0.3500, 1.3000, 0.6500],
 [1.6333, 0.2333, 1.4333, 0.1000],
 [1.0000, 1.3000, 1.4000, 0.7000],
 [0.8200, 0.9400, 1.4600, 0.1800],
 [0.9500, 0.1500, 0.9000, 0.2000],
 [1.0000, 1.0000, 2.0000, -0.0000]]

4.1.

$\text{Sim}(u_4, u_5) = \cos(u_4, u_5) = 0.937$

$\text{Sim}(u_2, u_7) = \cos(u_2, u_7) = 0.719$

4.2.

If $t = 0.6$, it does not correctly predict edges as similarity between u_2 and u_7 is higher than the threshold, but there is no edges between them. If $t = 0.8$, it correctly predict edges as similarity between u_2 and u_7 does not reach to the threshold and there is no edge between them. Similarity between u_4 and u_5 is higher than the threshold, and there exist an edge between them.