```
...\Bill\Desktop\COS20007\Hurdle Test\HurdleTest\File.cs
```

```
1
```

```
1 namespace HurdleTest
2 {
 3
       public class File : Thing
 4
       {
           readonly string _extension;
 5
           readonly int _size;
 6
7
           public File(string name, string extension, int size) : base(name)
8
9
           {
               _extension = extension;
10
11
               _size = size;
           }
12
13
14
           public override int Size()
15
           {
16
               return _size;
17
           }
18
           public override void Print()
19
20
21
               Console.WriteLine($"File '{Name}{_extension}' Size: {_size}
                 bytes");
22
           }
23
       }
24 }
25
```