

**Swinburne University of Technology***Faculty of Science, Engineering and Technology***ASSIGNMENT COVER SHEET**

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**Subject Code:** COS30008  
**Subject Title:** Data Structures and Patterns  
**Assignment number and title:** 1, Solution Design in C++  
**Due date:** Sunday, January 25, 2026, 23:59  
**Lecturer:** Dr. Bui Van Vuong

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**Your name:** \_\_\_\_\_

**Your student ID:** \_\_\_\_\_

Check Tutorial	Mon 10:30	Mon 14:30	Tues 08:30	Tues 10:30	Tues 12:30	Tues 14:30	Tues 16:30	Wed 08:30	Wed 10:30	Wed 12:30	Wed 14:30

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Marker's comments:

Problem	Marks	Obtained
1	38	
2	60	
3	38	
4	20	
Total	156	

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**Extension certification:**

This assignment has been given an extension and is now due on \_\_\_\_\_

Signature of Convener: \_\_\_\_\_

```
1 #include "Polygon.h"
2 #include <cmath>
3
4 float Polygon::getSignedArea() const
5 {
6     float area = 0.0f;
7     float abs_sum = 0.0f;
8
9     for (int i = 0; i < fNumberOfVertices; i++) {
10         Vector2D firstVertex = getVertex(i);
11         int nextVertexIndex = (i + 1) % fNumberOfVertices;
12         Vector2D secondVertex = getVertex(nextVertexIndex);
13         float step = firstVertex.cross(secondVertex);
14         abs_sum += step;
15     }
16
17     area = abs_sum / 2;
18     return area;
19 }
```

```
1 #include "Polynomial.h"
2 #include <cmath>
3
4
5
6 double Polynomial::operator()(double aX) const
7 {
8     double result = 0.0;
9     // Replace each terms with input value of x and calculate
10    // Therefore we don't have to reverse the for loop
11    for (size_t i = 0; i <= fDegree; i++) {
12        result += fCoeffs[i] * pow(aX, i);
13    }
14    return result;
15 }
16
17 Polynomial Polynomial::getDerivative() const
18 {
19
20     if (fDegree == 0) {
21         return Polynomial();
22     }
23
24     Polynomial result;
25     result.fDegree = fDegree - 1;
26     for (size_t i = 1; i <= fDegree; i++) {
27         // The 0 term will disappear
28         size_t newTerm = i - 1;
29         double newCoeff = fCoeffs[i] * i;
30         result.fCoeffs[newTerm] = newCoeff;
31     }
32
33     return result;
34 }
35
36 Polynomial Polynomial::getIndefiniteIntegral() const
37 {
38     Polynomial result;
39
40     result.fDegree = fDegree + 1;
41     for (size_t i = 0; i <= fDegree; i++) {
42         size_t newTerm = i + 1;
43         double newCoeff = fCoeffs[i] / newTerm;
44         result.fCoeffs[newTerm] = newCoeff;
45     }
46
47     return result;
48 }
49
```

```
50 double Polynomial::getDefiniteIntegral(double aXLow, double aXHigh) const
51 {
52     double result = 0.0;
53     Polynomial afterInIntegral = getIndefiniteIntegral();
54     double lowValue = afterInIntegral.operator()(aXLow);
55     double highValue = afterInIntegral.operator()(aXHigh);
56     result = highValue - lowValue;
57     return result;
58 }
```

```
1 #include "Combination.h"
2 #include <cstddef>
3
4
5 Combination::Combination(size_t aN, size_t aK) : fN(aN), fK(aK) {};
6 size_t Combination::getN() const { return fN; };
7 size_t Combination::getK() const { return fK; };
8
9 unsigned long long Combination::operator()() const {
10     if (fN < fK) { return 0ULL; }
11     unsigned long long result = 1ULL;
12     // Now the index is = fK
13     for (size_t i = 1; i <= fK; i++) {
14         unsigned long long divisor = fN - (i - 1);
15         unsigned long long dividend = i;
16         result = (result * divisor) / dividend;
17     }
18     return result;
20 };
```

```
1 #include "BernsteinBasisPolynomial.h"
2 #include <cmath>
3
4 // my code
5
6 BernsteinBasisPolynomial::BernsteinBasisPolynomial(unsigned int aV,
7           unsigned int aN) : fFactor(aN, aV) {};
8
9 double BernsteinBasisPolynomial::operator()(double aX) const {
10    unsigned int aV = fFactor.getK();
11    unsigned int aN = fFactor.getN();
12
13    if ((aX == 0.0 && aV != 0) || (aX == 1 && aV != aN)) {
14        return 0.0;
15    }
16
17    double result = 0.0;
18
19    double module1 = fFactor();
20    double module2 = pow(aX, aV);
21    double module3 = pow((1 - aX), (aN - aV));
22
23    result = module1 * module2 * module3;
24
25    return result;
26};
```