

A Hybrid Benders Decomposition of the Assembly Line

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AMSI Optimise Workshop

Masters Thesis

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Overview

- ① The Problem: Assembly Line Balancing
- ② The Method: Benders Decomposition
- ③ Results

Assembly Lines through History

Ford Motor Company, Detroit 1915



Volkswagen, Wolfsburg 1951



Assembly Lines through History

Kia Motors, Žilina 2012

The Assembly Line Balancing Problem

Production system designed to *efficiently* manufacture a product

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- ① Tasks
- ② Work stations
- ③ Precedence Relations

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Defⁿ: The **cycle time** of the line is the largest workload among all stations

$$c = \max\{ l_k \mid k \in K \}$$

where K is the set of stations and l_k is the load of station k

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- **Aim:** Maximize production rate \iff Minimize cycle time
 - ▶ By balancing workload across the stations

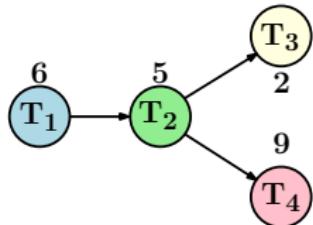
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 - ▶ Fixed number of work stations
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- **Aim:** Maximize production rate \iff Minimize cycle time
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- What are our decisions?
 - ▶ Assigning tasks to stations

Simple Assembly Line Example

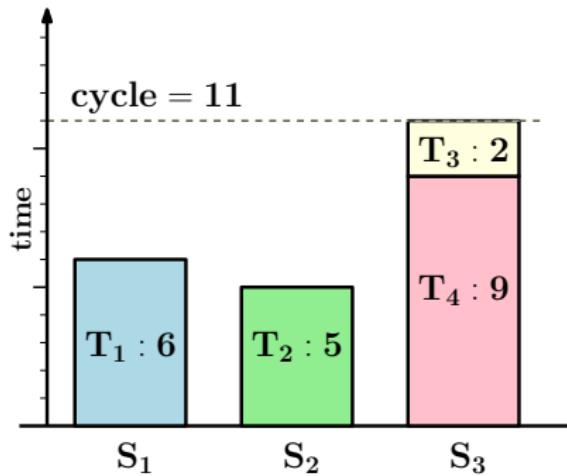
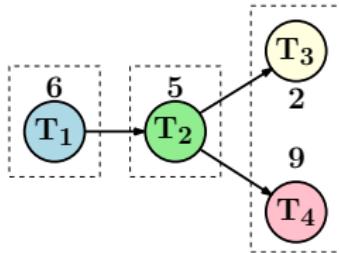
4 Tasks

3 Stations



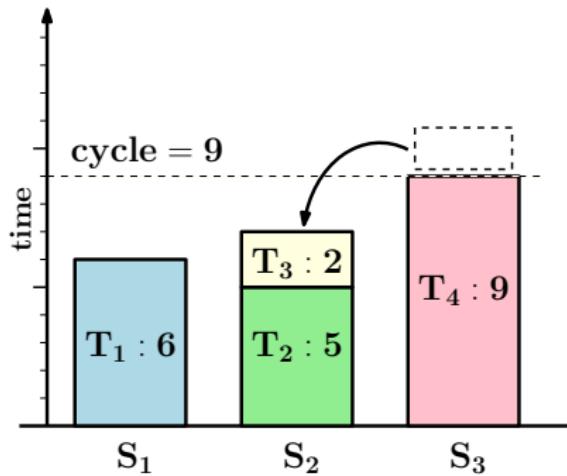
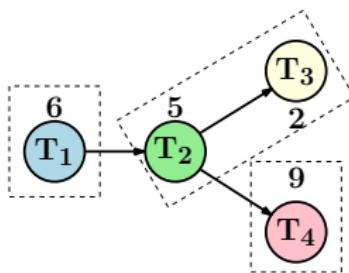
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- Theory usually assumes task sequence within a station can be arbitrary
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 - ▶ Cooling periods

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- Setup times between tasks can vary a lot
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- Considering setups leads to the SetUp Assembly Line Balancing and Scheduling Problem, or SUALBSP
 - ▶ Type-2 problem is denoted SUALBSP-2

The SUALBSP-2

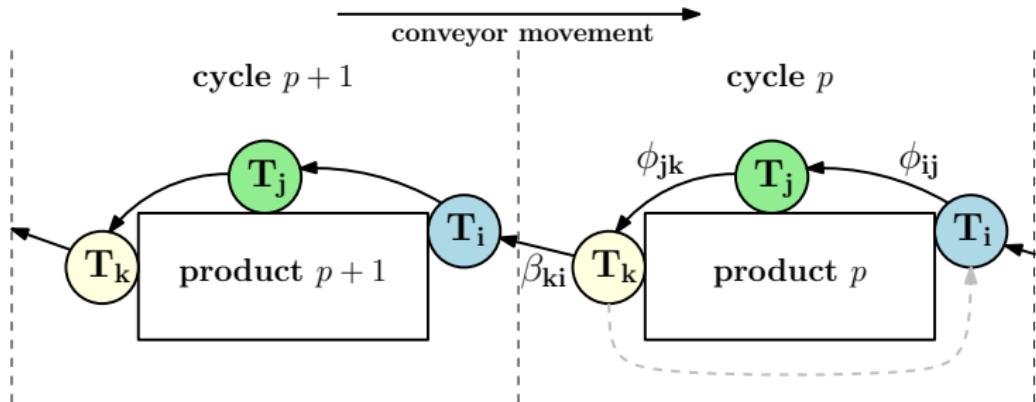
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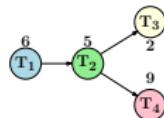
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- Consider one station with tasks T_i , T_j and T_k :



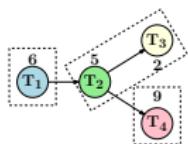
Example with Setup Times



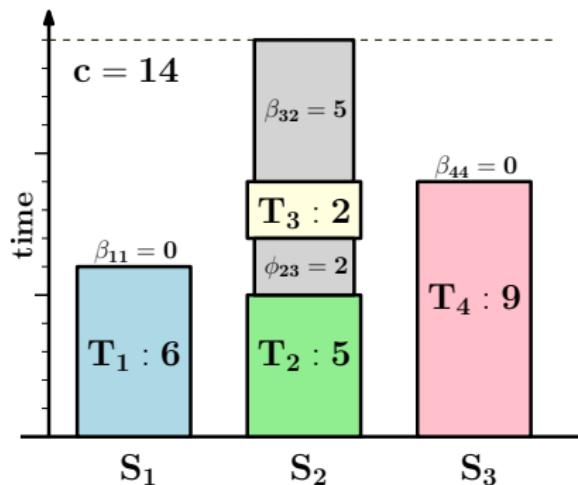
ϕ_{ij}	T_1	T_2	T_3	T_4
T_1	—	3	3	3
T_2	—	—	2	3
T_3	—	—	—	1
T_4	—	—	2	—

β_{ij}	T_1	T_2	T_3	T_4
T_1	0	—	—	—
T_2	3	0	—	—
T_3	3	5	0	3
T_4	3	3	1	0

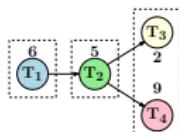
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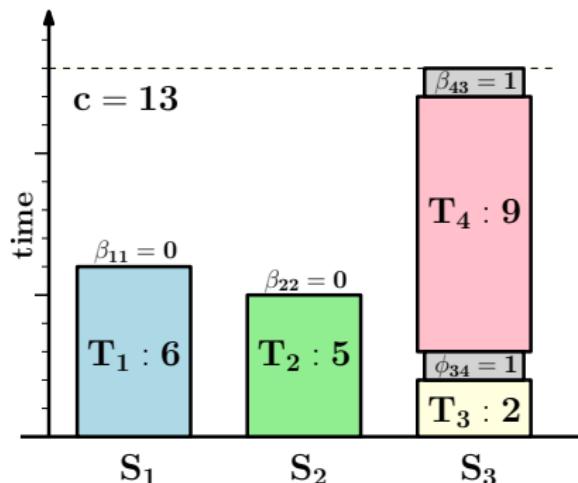
ϕ_{ij}	T_1	T_2	T_3	T_4	β_{ij}	T_1	T_2	T_3	T_4
T_1	—	3	3	3	$\beta_{11} = 6$	0	—	—	—
T_2	—	—	2	3	$\beta_{12} = 5$	3	0	—	—
T_3	—	—	—	1	$\beta_{23} = 2$	3	5	0	3
T_4	—	—	2	—	$\beta_{34} = 9$	3	3	1	0



Example with Setup Times



ϕ_{ij}	T_1	T_2	T_3	T_4	β_{ij}	T_1	T_2	T_3	T_4
T_1	—	3	3	3	T_1	0	—	—	—
T_2	—	—	2	3	T_2	3	0	—	—
T_3	—	—	—	1	T_3	3	5	0	3
T_4	—	—	2	—	T_4	3	3	1	0



Existing Approaches

Data

- Huge data library for ALBPs
 - ▶ <http://assembly-line-balancing.mansci.de/>
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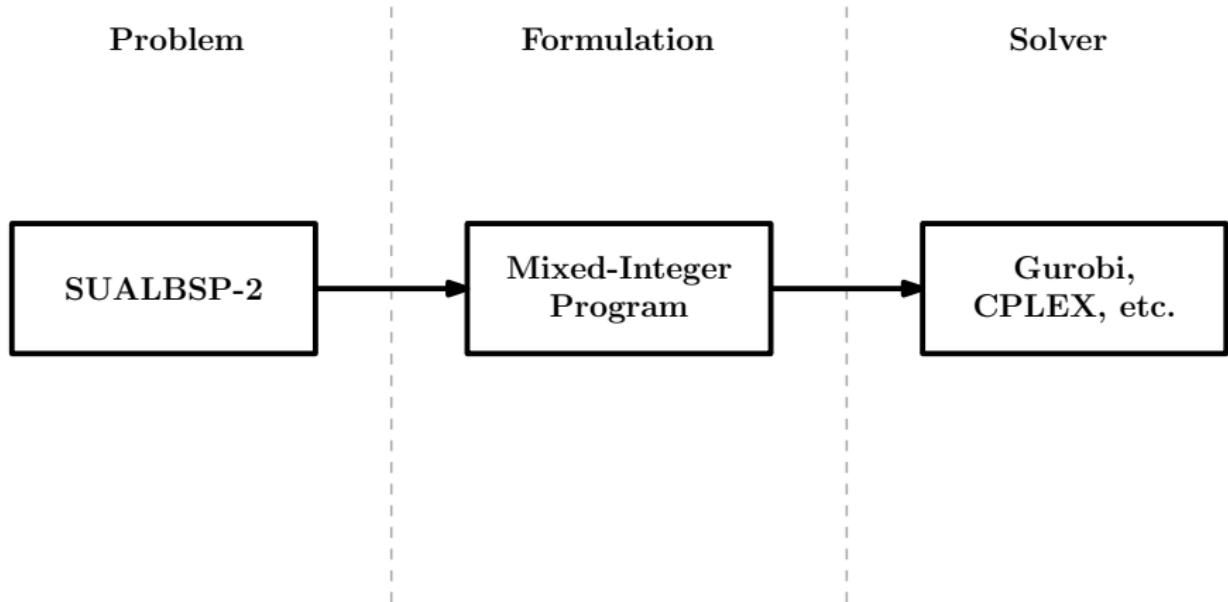
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Data set	# Instances	# Tasks	# Stations	# Precedences
1	108	7-21 (small)	2-8	6-27
2	112	25-30 (medium)	3-14	32-40
3	176	32-58 (large)	3-31	38-62

Exact Solution Procedure



Best Known MIPs for SUALBSP-2

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SCBF-2: min c	(33)
$\sum_{j \in F_i^F} y_{ij} + \sum_{j \in F_i^B} w_{ij} = 1$	$\forall i \in V$ (4)
$\sum_{i \in P_j^F} y_{ij} + \sum_{i \in P_j^B} w_{ij} = 1$	$\forall j \in V$ (5)
$s_i + l_i + \sum_{j \in F_i^B} \mu_{ij} \cdot w_{ij} \leq c$	$\forall i \in V$ (30)
$r_i + 1 \leq r_j$	$\forall (i, j) \in E$ (44)
$q_{ij} + q_{ji} = 1$	$\forall i \in V$ and $j \in V \setminus (P_i^* \cup F_i^*)$ with $i < j$ (54)
$r_i + 1 + (n - F_i^* - P_i^*)$	
$\times (q_{ij} - 1) \leq r_j$	$\forall i \in V$ and $j \in V \setminus (P_i^* \cup F_i^*)$ with $i \neq j$ (55)
$r_j - 1 + (n - F_j^* - P_j^* - 2)$	
$\times (y_{ij} - 1) \leq r_i$	$\forall i \in V$ and $j \in F_i^F$ (56)
$y_{ij} \leq q_{ij}$	$\forall i \in V$ and $j \in F_i^F \setminus F_i^*$ (57)
$w_{ji} \leq q_{ij}$	$\forall i \in V$ and $j \in P_i^B \setminus F_i^*$ with $i \neq j$ (58)
$q_{ij} \in \{0, 1\}$	$\forall i \in V$ and $j \in V \setminus (P_i^* \cup F_i^*)$ with $i \neq j$ (59)
$s_i + (t_i + \tau_{ij}) + (\bar{c} + \tau_{ij}) \cdot (y_{ij} - 1) \leq s_j$	$\forall i \in V$ and $j \in F_i^F$ (60)
$\sum_{i \in V} \sum_{j \in F_i^B} w_{ij} = m$	(61)
$ P_i^* + 1 \leq r_i \leq n - F_i^* $	$\forall i \in V$ (51)
$\underline{c} \leq c \leq \bar{c}$	(37)
$y_{ij} \in \{0, 1\}$	$\forall i \in V$ and $j \in F_i^F$ (13)
$w_{ij} \in \{0, 1\}$	$\forall i \in V$ and $j \in F_i^B$ (14)
$s_i \geq 0$	$\forall i \in V$ (32)

Best Known MIPs for SUALBSP-2

		FSBF-2: Min c		(3.1)	
		s.t.	$\sum_{k \in FS_i} x_{ik} = 1$	$\forall i \in V$	(3.2)
SCBF-2: min c	(33)		$\sum_{k \in FS_i} k \cdot x_{ik} = w_i$	$\forall i \in V$	(3.3)
$\sum_{j \in F_i^F} y_{ij} + \sum_{j \in F_i^\beta} w_{ij} = 1$	$\forall i$		$\sum_{j \in F_i^\phi} y_{ij} + \sum_{j \in F_i^\delta} z_{ij} = 1$	$\forall i \in V$	(3.4)
$\sum_{i \in P_j^F} y_{ij} + \sum_{i \in P_j^\beta} w_{ij} = 1$	$\forall j$		$\sum_{i \in P_j^\phi} y_{ij} + \sum_{i \in P_j^\delta} z_{ij} = 1$	$\forall j \in V$	(3.5)
$s_i + l_i + \sum_{j \in F_i^B} \mu_{ij} \cdot w_{ij} \leq c$			$o_{ik} \leq x_{ik}$	$\forall i \in V, k \in FS_i$	(3.6)
$r_i + 1 \leq r_j$	$\forall (i, j) \in E$		$\sum_{j \in F_i^\beta} z_{ij} \leq \sum_{k \in FS_i} o_{ik}$	$\forall i \in V$	(3.7)
$q_{ij} + q_{ji} = 1$	$\forall i \in V$ and $j \neq i$		$\sum_{i \in FT_k} o_{ik} \leq 1$	$\forall k \in K$	(3.8)
$r_i + 1 + (n - F_i^* - P_j^*) \times (q_{ij} - 1) \leq r_j$	$\forall i \in V$ and $j \neq i$		$w_j - w_i \leq M \cdot (1 - y_{ij})$ and $w_i - w_j \leq M \cdot (1 - y_{ij})$	$\forall i \in V, j \in F_i^\phi$	(3.9)
$r_j + 1 + (n - F_j^* - P_i^*) \times (q_{ij} - 1) \leq r_i$	$\forall i \in V$ and $j \neq i$		$w_j - w_i \leq M \cdot (1 - z_{ij})$ and $w_i - w_j \leq M \cdot (1 - z_{ij})$	$\forall i \in V, j \in F_i^\beta$	(3.10)
$y_{ij} \leq q_{ij}$	$\forall i \in V$ and $j \neq i$		$\sum_{i \in FT_k} t_i \cdot x_{ik} \leq c$	$\forall k \in K$	(3.11)
$w_{ji} \leq q_{ij}$	$\forall i \in V$ and $j \neq i$		$s_i + t_i + \sum_{j \in F_i^\beta} \beta_{ij} \cdot z_{ij} \leq c$	$\forall i \in V$	(3.12)
$q_{ij} \in \{0, 1\}$	$\forall i \in V$ and $j \neq i$		$\sum_{i \in V} \sum_{j \in F_i^\beta} z_{ij} \geq m$		(3.13)
$s_i + (t_i + r_{ij}) + (\bar{c} + \tau_{ij}) \cdot (y_{ij} - 1) \leq s_j$			$s_i + c \cdot (w_i - w_j) + t_i + \phi_{ij} \cdot y_{ij} \leq s_j$	$\forall (i, j) \in E$	(3.14)
$\sum_{i \in V} \sum_{j \in F_i^\beta} w_{ij} = m$			$s_i + (t_i + \phi_{ij}) + (c + \phi_{ij}) \cdot (y_{ij} - 1) \leq s_j$	$\forall i \in V, j \in F_i^\phi \setminus F_i$	(3.15)
$ P_i^* + 1 \leq r_i \leq n - F_i^* $	$\forall i \in V$		$\underline{c} \leq c \leq \bar{c}$		(3.16)
$\underline{c} \leq c \leq \bar{c}$			$s_i \geq 0$	$\forall i \in V$	(3.17)
$y_{ij} \in \{0, 1\}$			$x_{ik} \in \{0, 1\}$	$\forall i \in V, k \in FS_i$	(3.18)
$w_{ij} \in \{0, 1\}$			$y_{ij} \in \{0, 1\}$	$\forall i \in V, j \in F_i^\phi$	(3.19)
$s_i \geq 0$					

Results: Mixed Integer Programs

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# Tasks	Model	Gap (%)	No Sol. (%)	Optimal (%)	Runtime (s)
7–21	MIP-1	0.16	0.0	93.5	166.57
	MIP-2	1.62	0.0	86.1	374.88
25–30	MIP-1	13.76	0.0	0.0	1800.66
	MIP-2	18.01	25.0	0.0	1800.33
32–58	MIP-1	19.56	5.1	3.9	1759.67
	MIP-2	10.09	61.9	0.0	1800.88

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“There is a need for more efficient exact methods.”

— Esmaeilbeigi *et al.* (2016)

Our Method

Benders Decomposition: History

- Initially proposed by J. F. Benders in 1962
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- Largely neglected by the literature for ~ 40 years
- Recently re-emerged showing it's applicability
 - ▶ See surveys by Costa (2005) and Rahmani *et al.* (2016)
- Generalised to *logic-based* Benders decomposition by Hooker (2003)
 - ▶ Can now be applied to a much wider range of problems

Benders Decomposition: Crash Course

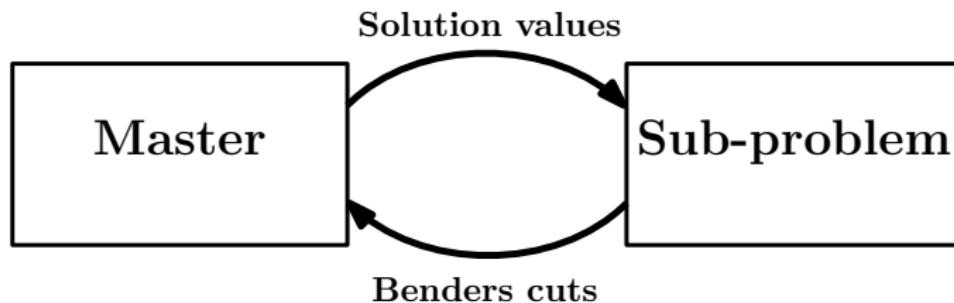
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Benders Decomposition: Crash Course

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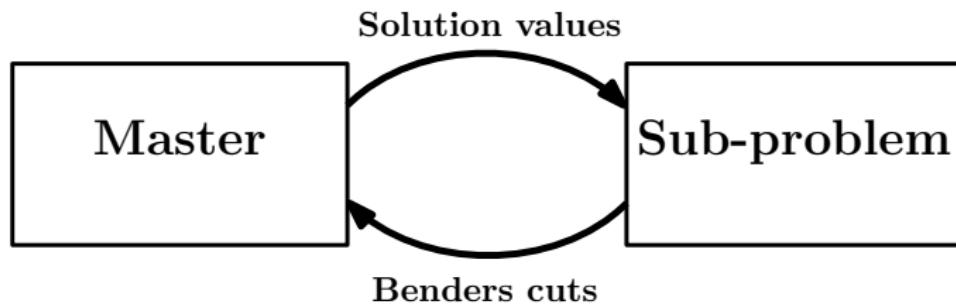
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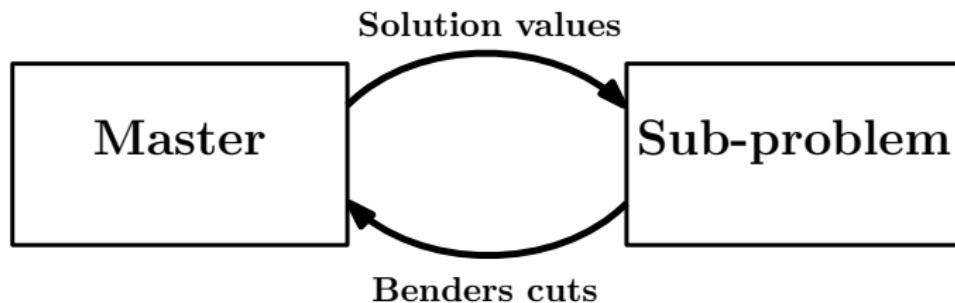
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- Well-suited to problems with a combinatorial number of constraints
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- Sub-problem tells Master where the most important infeasibilities are

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- 3 main ingredients:
 - ① Relaxed master problem (RMP) formulation
 - ② Sub-problem (SP) formulation
 - ③ Benders cuts \Rightarrow How these problems communicate
- Logic-based Benders decompositon allows lots of flexibility in our formulations

Decomposing the Assembly Line

Separate decisions of the Assembly Line Problem:

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Primary

Assignment of tasks to stations

Secondary

Sequencing of tasks within each station

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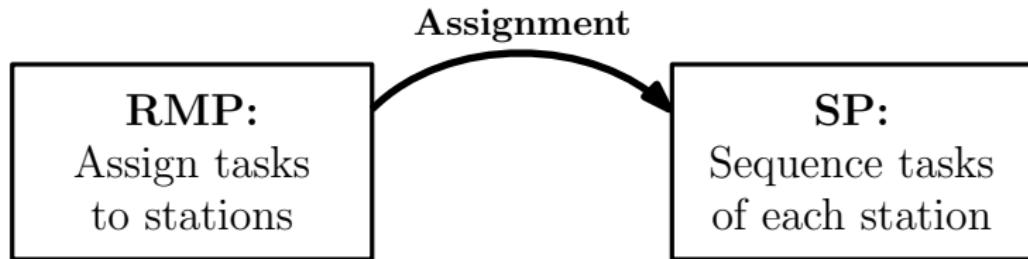
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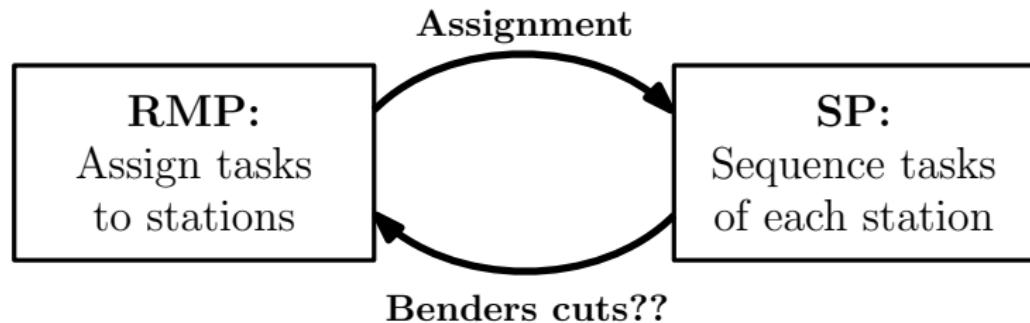
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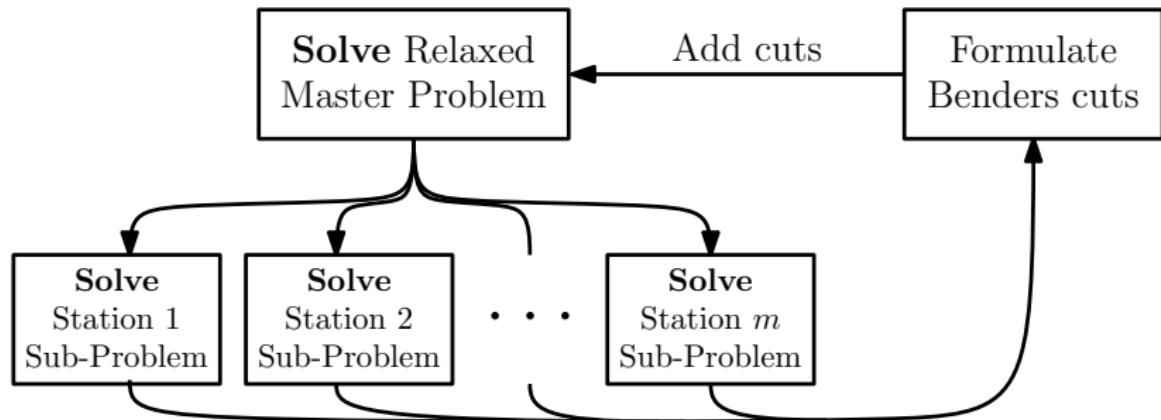
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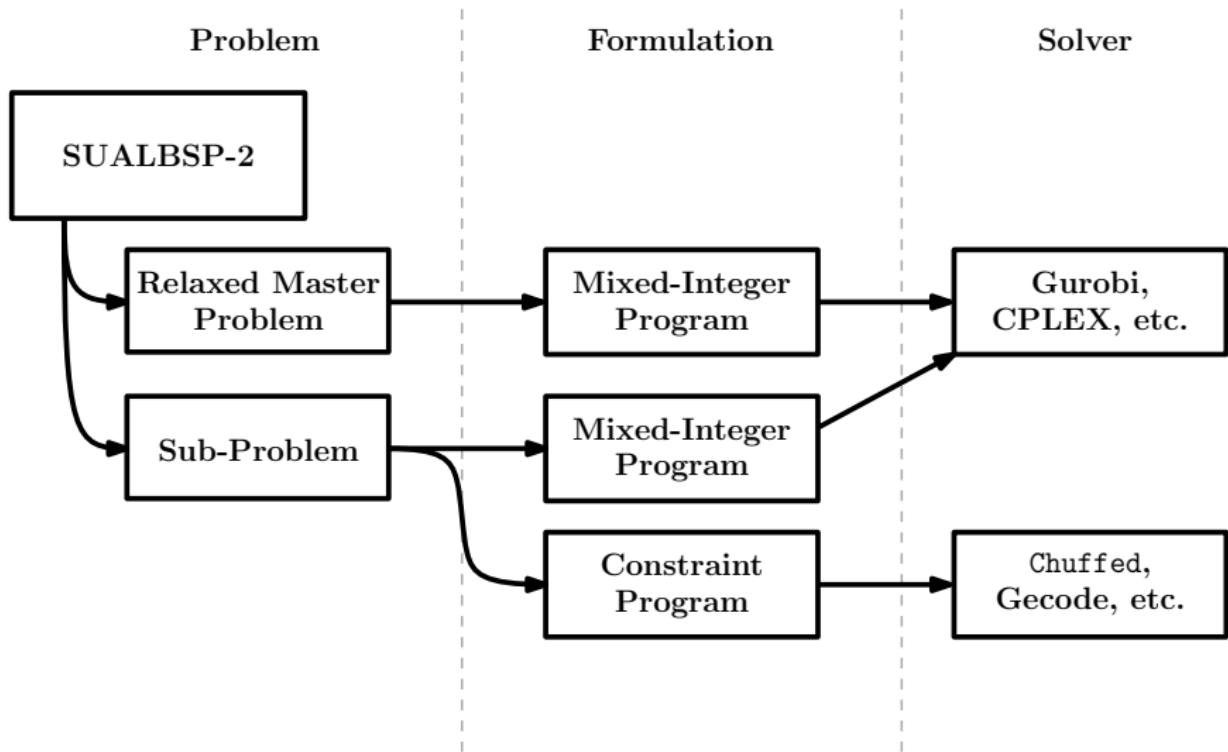
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Framework of our Decomposition



Solution Methodology: Overview



Master Problem Formulation

Assignment problem \Rightarrow Formulate a MIP, solve with Gurobi

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$$\text{RMP}(\mu): \text{Min } c^\mu$$

$$\text{s.t. } \sum_{k \in FS_i} x_{ik}^\mu = 1 \quad \forall i \in V$$

$$\sum_{k \in FS_i} k \cdot x_{ik}^\mu \leq \sum_{k \in FS_j} k \cdot x_{jk}^\mu \quad \forall (i, j) \in E$$

$$\sum_{i \in V} t_i \cdot x_{ik}^\mu \leq c^\mu \quad \forall k \in K$$

$$C^\nu \quad \nu \in \{1, 2, \dots, \mu - 1\}$$

$$\underline{c}^\mu \leq c^\mu \leq \bar{c}^\mu$$

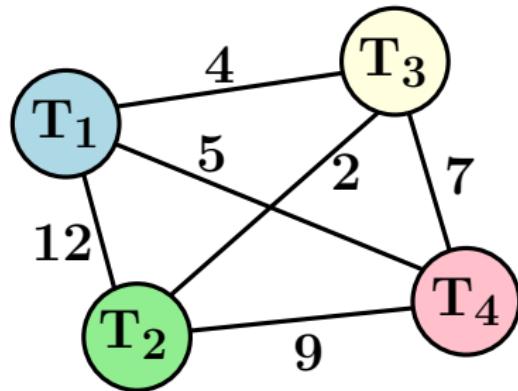
$$x_{ik}^\mu \in \{0, 1\} \quad \forall i \in V, k \in FS_i$$

Sub-Problem Formulation

- ‘Kind of’ similar to the asymmetric TSP \Rightarrow highly combinatorial

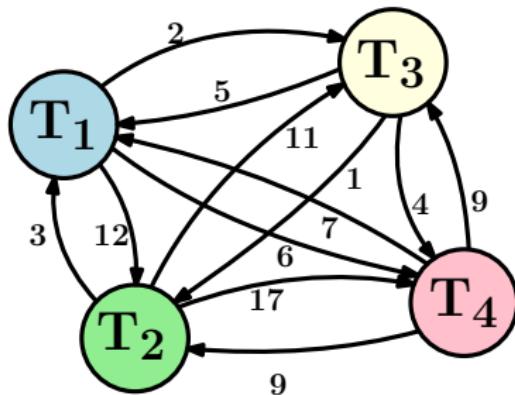
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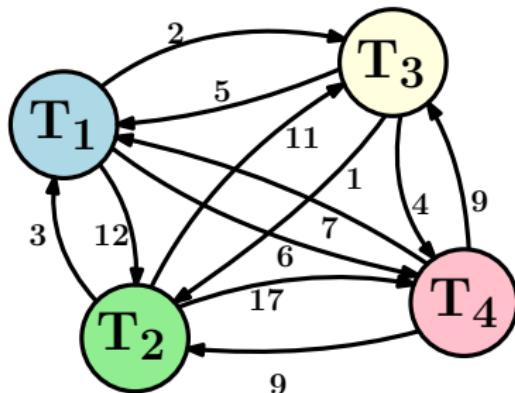
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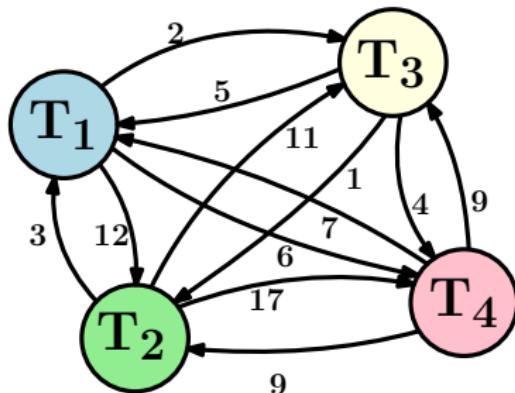
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- Possible approaches
 - ▶ Mixed-Integer Problem
 - ▶ Constraint Problem
 - ▶ Travelling Salesperson Problem (requires some adaptation)
 - ★ Pro: Use dedicated TSP solvers (Concorde, `tsp_solve` etc.)
 - ★ Con: Leads to multiplying number of tasks by $2n^2$ \Rightarrow Did not explore

Sub-Problem: Mixed Integer Program

SP-MIP(μ): Min I_k^μ

$$\text{s.t.} \quad \sum_{j \in F_i^\phi} y_{ij} + \sum_{j \in F_i^\beta} z_{ij} = 1 \quad \forall i \in V_k^\mu$$

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$$\sum_{i \in V_k^\mu} \sum_{j \in F_i^\beta} z_{ij} = 1$$

$$s_i + t_i + \phi_{ij} \cdot y_{ij} \leq s_j \quad \forall (i, j) \in E_k^\mu$$

$$s_i + t_i + \phi_{ij} \leq s_j + M(1 - y_{ij}) \quad \forall i \in V_k^\mu, j \in F_i^\phi$$

$$s_i + t_i + \sum_{j \in F_i^\beta} \beta_{ij} \cdot z_{ij} \leq I_k^\mu \quad \forall i \in V_k^\mu$$

$$I_k^\mu \geq 0, \quad s_i \geq 0 \quad \forall i \in V_k^\mu$$

$$y_{ij}^\mu \ (z_{ij}^\mu) \in \{0, 1\} \quad \forall i \in V_k^\mu, j \in F_i^\phi (F_i^\beta)$$

Sub-Problem: Constraint Program

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Sub-Problem: Constraint Program

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- Expressive nature of CP removes need for big- M constraints
- Chuffed is a state-of-the-art solver for many scheduling problems
- ‘Learning’ solver which combines
 - ▶ Lazy clause generation
 - ▶ Boolean satisfiability solving

CP Solver Chuffed: Global Constraints

- First main advantage of CP
- Capture common combinatorial structures across problems
- Provide effective propagation for CP solvers

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- First main advantage of CP
- Capture common combinatorial structures across problems
- Provide effective propagation for CP solvers
- Some include:
 - ▶ knapsack()
 - ▶ disjunctive()
 - ▶ cumulative()
 - ▶ bin_packing()
 - ▶ int_set_channel()
 - ▶ diffn()
 - ▶ geost()
 - ▶ all_different()
 - ▶ :

CP Solver Chuffed: Search Strategy

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- Combinatorial problem \Rightarrow Constant battle against huge solution space

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Chuffed's search language:

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- Basic searches
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- Compositional searches
 - ▶ Sequential: `seq_search`
 - ▶ **new!** Priority: `priority_search`

Benders Cuts

- Communicate information from sub-problems to master problem
- Richer information leads to faster convergence

Benders Cuts

- Communicate information from sub-problems to master problem
- Richer information leads to faster convergence
- We proposed a range of cutting procedures:

Feasibility Cuts	Optimality Cuts
Nogood cut	Logic cut
	Inference cut #1 (simple)
	Inference cut #2 (smarter)
	Inference cut #3 (smartest)
	Global cut/bound

Benders Cuts: Inference Cut Example

Inference cut #1 (simple):

$$l_k^\nu - M \sum_{i \in V_k^\nu} (1 - x_{ik}^\mu) \leq c^\mu$$

- If same assignment as before \Rightarrow Lower bound on cycle time

Benders Cuts: Inference Cut Example

Inference cut #1 (simple):

$$l_k^\nu - M \sum_{i \in V_k^\nu} (1 - x_{ik}^\mu) \leq c^\mu$$

- If same assignment as before \Rightarrow Lower bound on cycle time

Inference cut #3 (smartest):

$$l_k^\nu - \sum_{i \in V_k^\nu} B_{ik}^\nu (1 - x_{ik}^\mu) + \sum_{i \in V \setminus V_k^\nu} b_{ik}^\nu \cdot x_{ik}^\mu \leq c^\mu$$

- If *similar* assignment as before \Rightarrow Lower bound on cycle time

Results

Benders Results: Sub-Problem Formulations

- Medium sized instances
- Time limit: 30 minutes on each instance

#Tasks	Type	#SP Nodes	%Gap	%Opt.	SP Runtime(s)
25–30	SP-MIP	639k	11.7	82.1	226.2
	SP-CP	1,692k	13.0	83.9	229.4

Benders Results: Comparison with MIPs

- All 3 data sets
- Time limit: 30 minutes on each instance

#Tasks	Benders			MIP-1			MIP-2		
	%Gap	%NoSol.	%Opt.	%Gap	%NoSol.	%Opt.	%Gap	%NoSol.	%Opt.
7–21	0.0	0.0	100.0	0.1	0.0	93.5	1.6	0.0	77.8
25–30	13.0	0.0	83.9	13.8	0.0	0.0	18.0	25.0	0.0
32–58	35.8	0.0	32.4	19.6	5.1	3.9	10.1	61.9	0.0

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- Solved the small instances in 0.1 seconds on average
- “...more efficient exact methods.”

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- Solved the small instances in 0.1 seconds on average
- “...more efficient exact methods.” Done ✓

Benders Results: Runtime Distribution

- All 3 data sets
- Time limit: 30 minutes on each instance

#Tasks	# Iters.	# Cuts	Master Runtime (s)	SP Runtime(s)
7–21	3	9	0.03 (27.3%)	0.08 (72.7%)
25–30	71	262	269.9 (54.1%)	229.4 (45.9%)
32–58	21	113	832.5 (65.4%)	440.9 (34.6%)

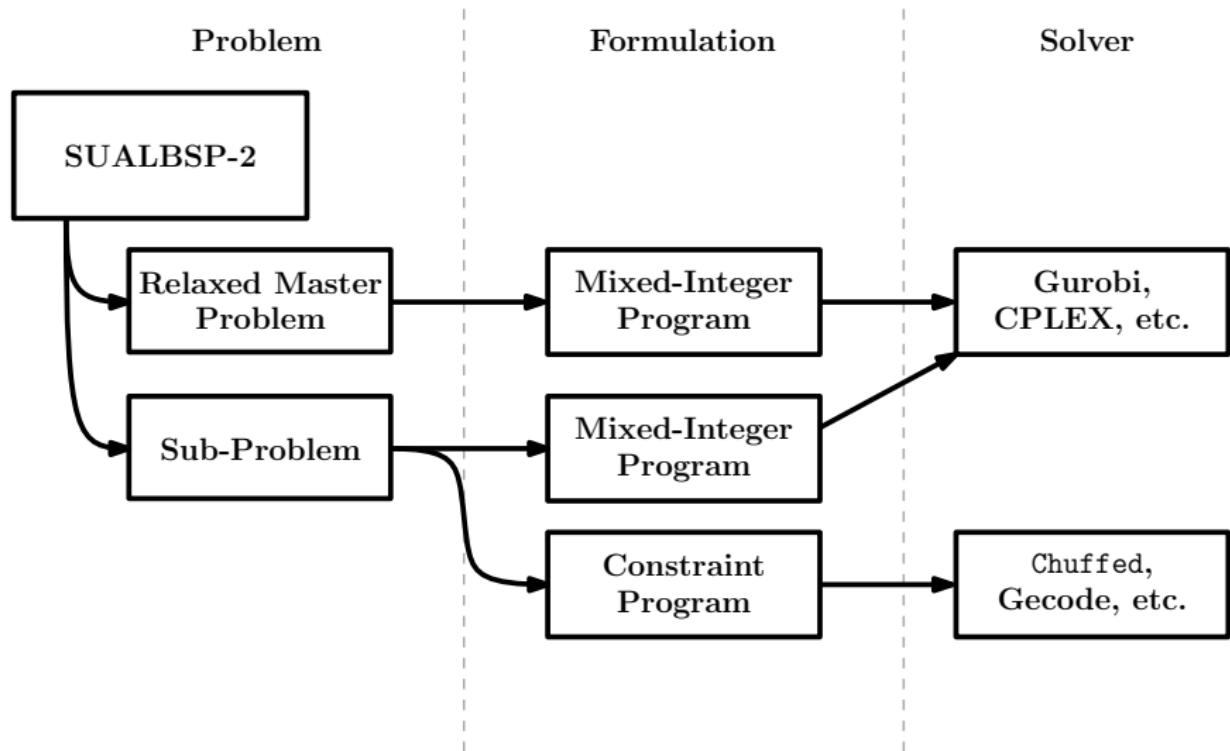
Conclusion

- Proposed a logic-based Benders decomposition framework
 - ▶ Together with some Benders cuts

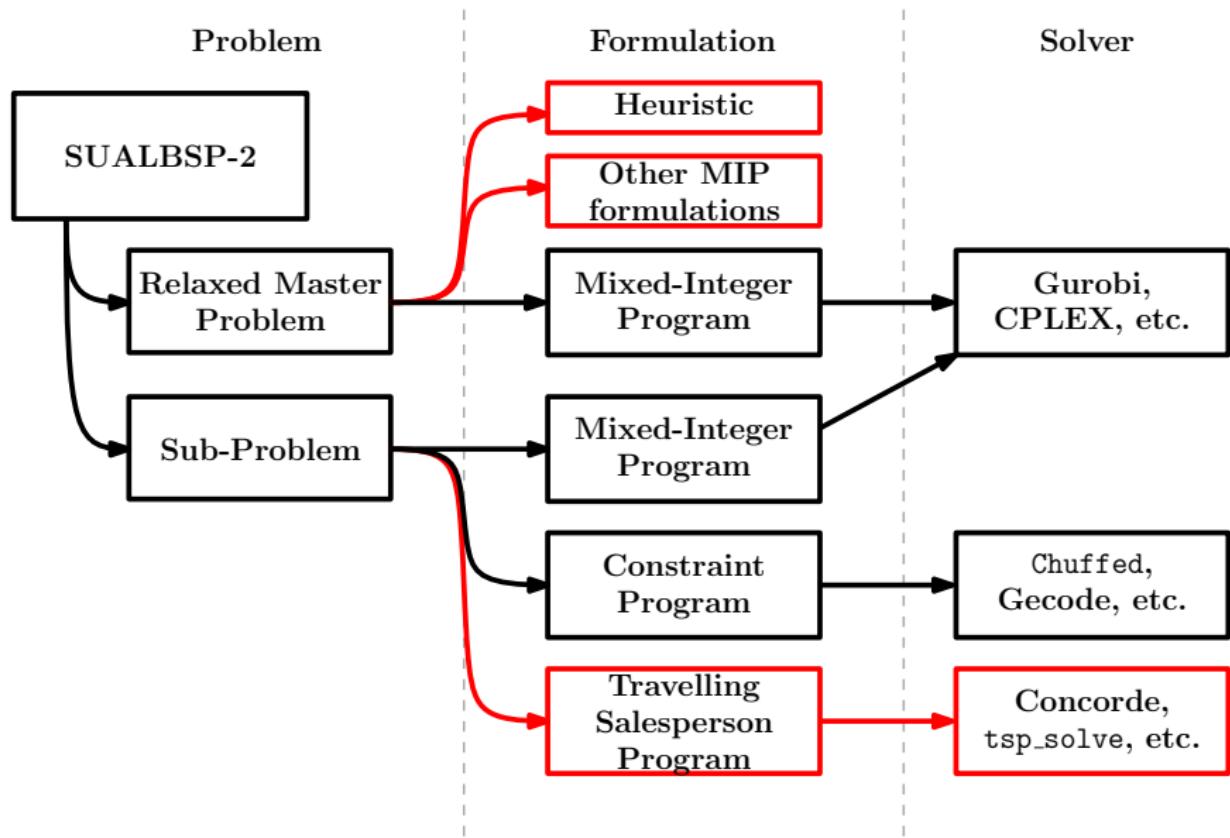
Conclusion

- Proposed a logic-based Benders decomposition framework
 - ▶ Together with some Benders cuts
- Optimally solved 257 of the 396 instances in 30 minute time limit
 - ▶ Closed 149 open instances

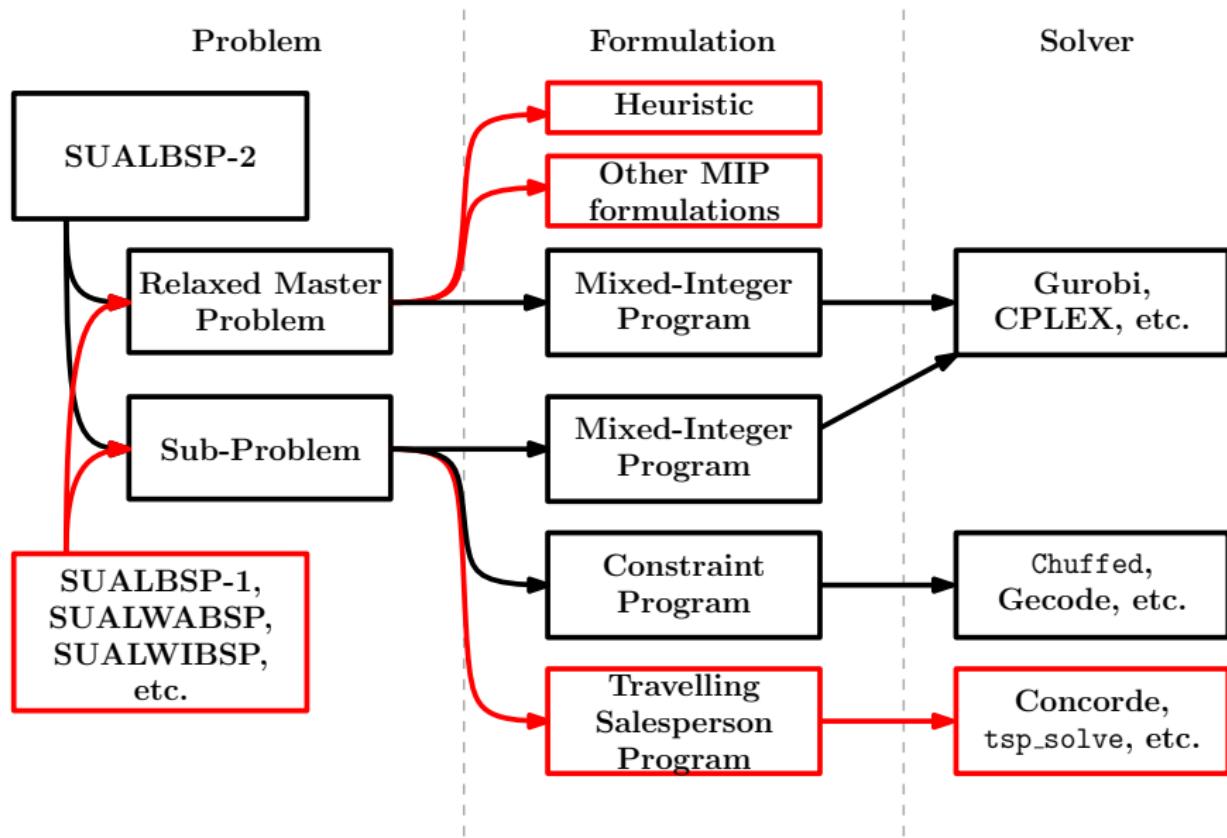
Future Work



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Thanks for listening!

Any questions?