As a [person]	I want to...	To Achieve...
Player	Be able to start the game	
	Adjust settings like resolution, player count	a more user friendly display.
	See how many territories each player controls.	board state knowledge
	See the status of each territory	(see above)
	Be able to attack and defend territories.	the capture new territory and defend my own.
	Move troops to adjacent territories that I control.	a better defensive state
	Be able to end the turn, passing it to the next player.	
	Know when I win or lose.	the game ending.
	Be able to play a game against an AI.	a playable state that doesn't require other players
	Have a GUI that makes it clear what territory I am interacting with	
	Know what has been done on each person's turn	