

DSME 6635: Artificial Intelligence for Business Research

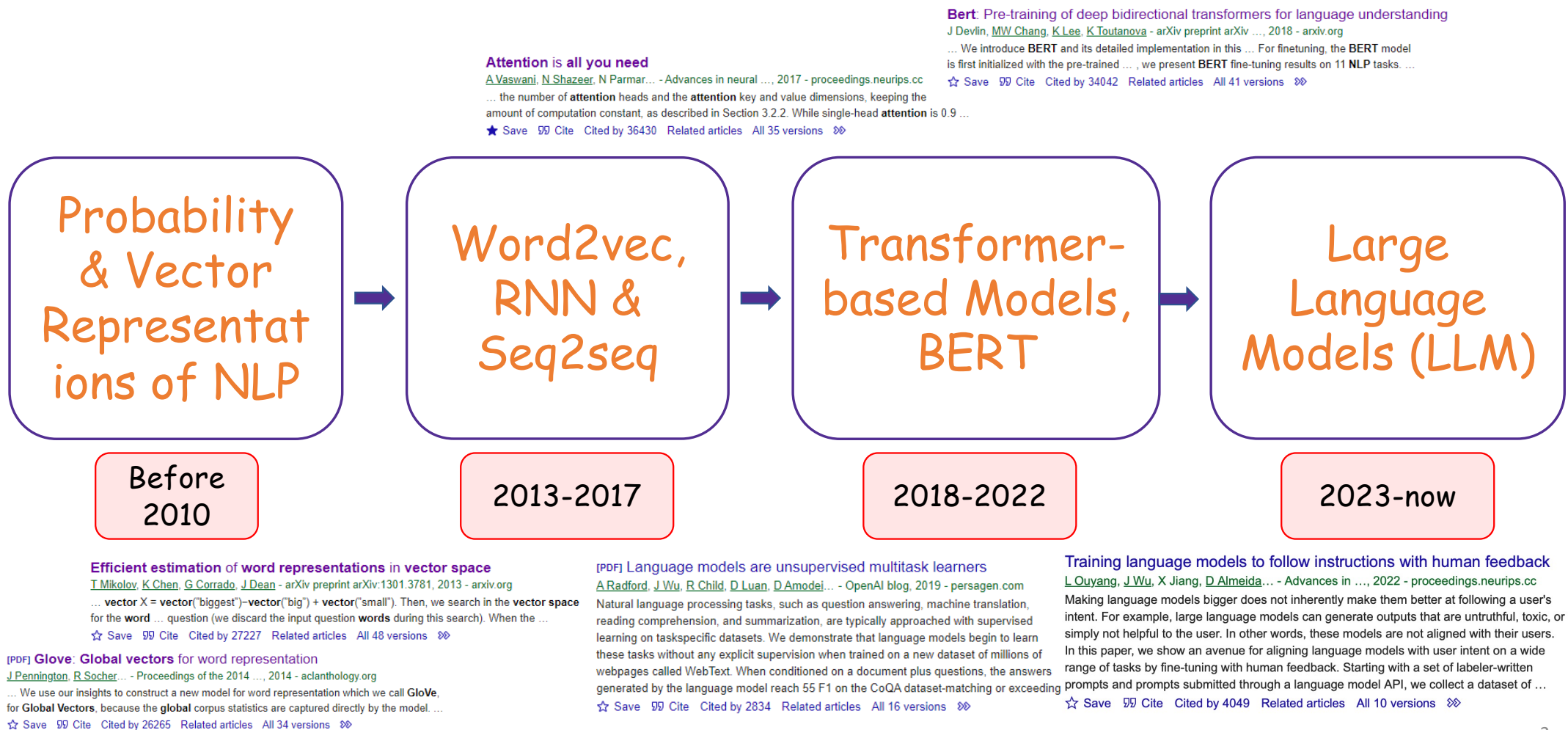
Deep-Learning-based NLP: Attention and Transformer

Renyu (Philip) Zhang

Agenda

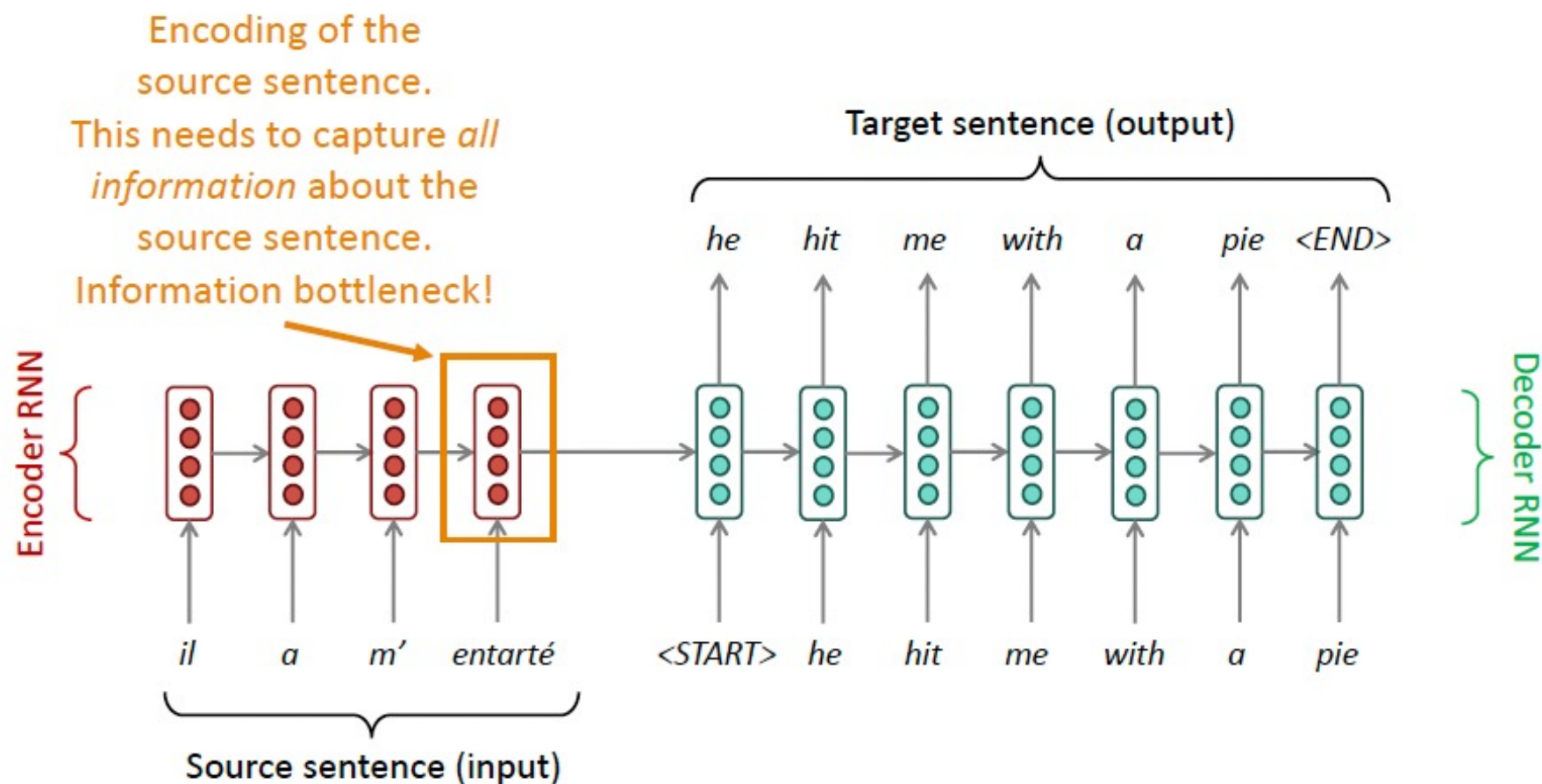
- Attention Mechanism
- Transformer: Attention is All You Need

NLP Roadmap



Information Bottleneck in RNN

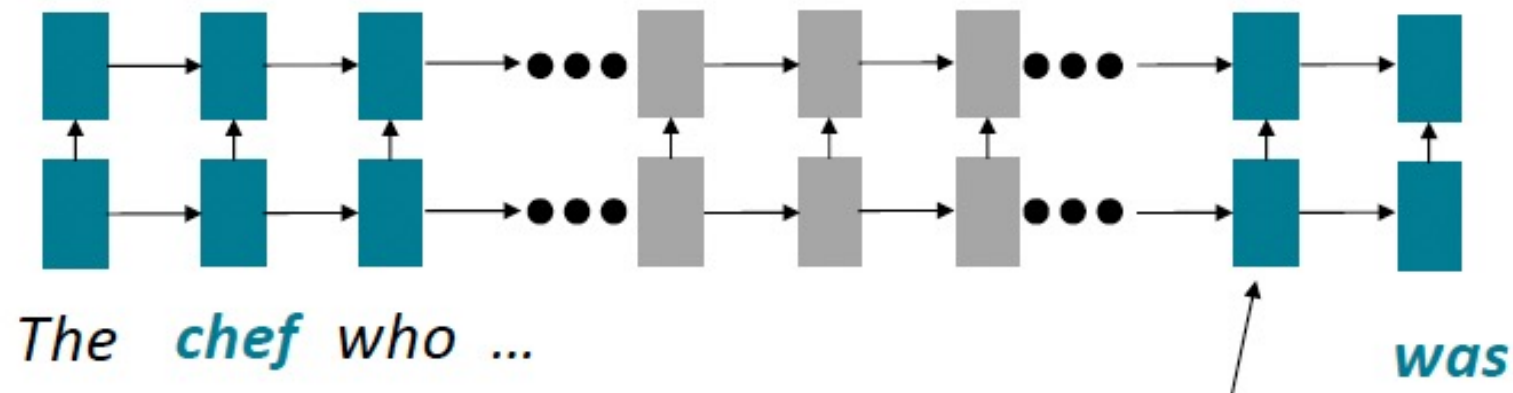
Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>



Issue with RNN: Linear Interaction Distance

Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>

- Human languages are intrinsically NOT linearly ordered.

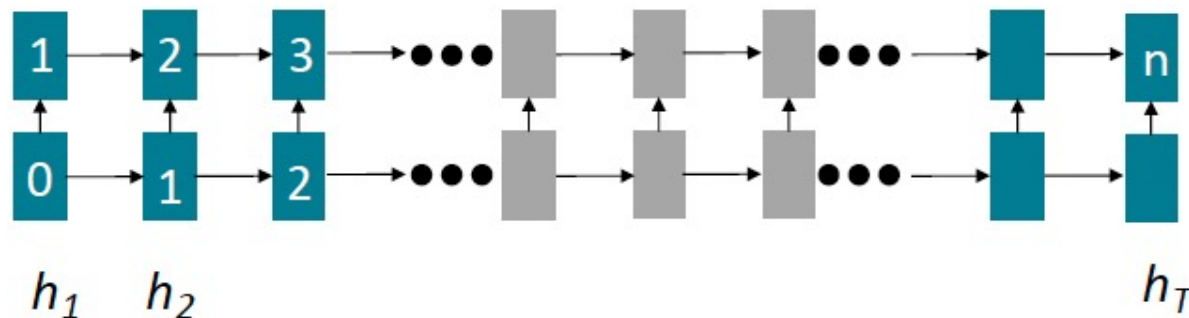


Info of *chef* has gone through $O(\text{sequence length})$ many layers!

Issue with RNN: Non-parallelizability

Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>

- Forward and backward passes both have $O(\text{sequence length})$ unparallelizable operations.
- GPUs can perform independent small computations quickly in a large scale.
- Future hidden states cannot be computed (in full) before past RNN hidden states have been computed.
- Cannot scale with a very large dataset.

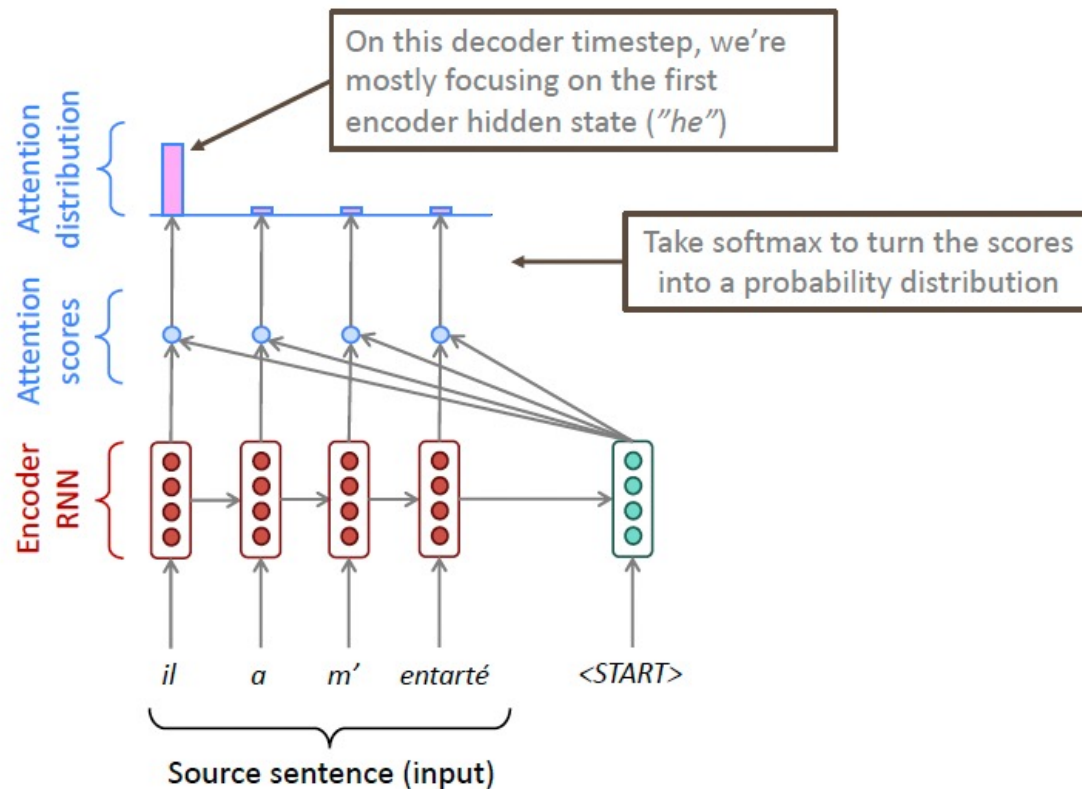


Numbers indicate min # of steps before a state can be computed

Attention Mechanism in Seq2Seq

Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>

- Idea of attention: On each step of the decoder, use **direct connection to the encoder** to **focus on a particular part** of the source sentence.



Neural machine translation by jointly learning to align and translate

D Bahdanau, K Cho, Y Bengio

arXiv preprint arXiv:1409.0473, 2014 - arxiv.org

Neural machine translation is a recently proposed approach to machine translation. Unlike the traditional statistical machine translation, the neural machine translation aims at building a single neural network that can be jointly tuned to maximize the translation performance. The models proposed recently for neural machine translation often belong to a family of encoder-decoders and consists of an encoder that encodes a source sentence into a fixed-length vector from which a decoder generates a translation. In this paper, we

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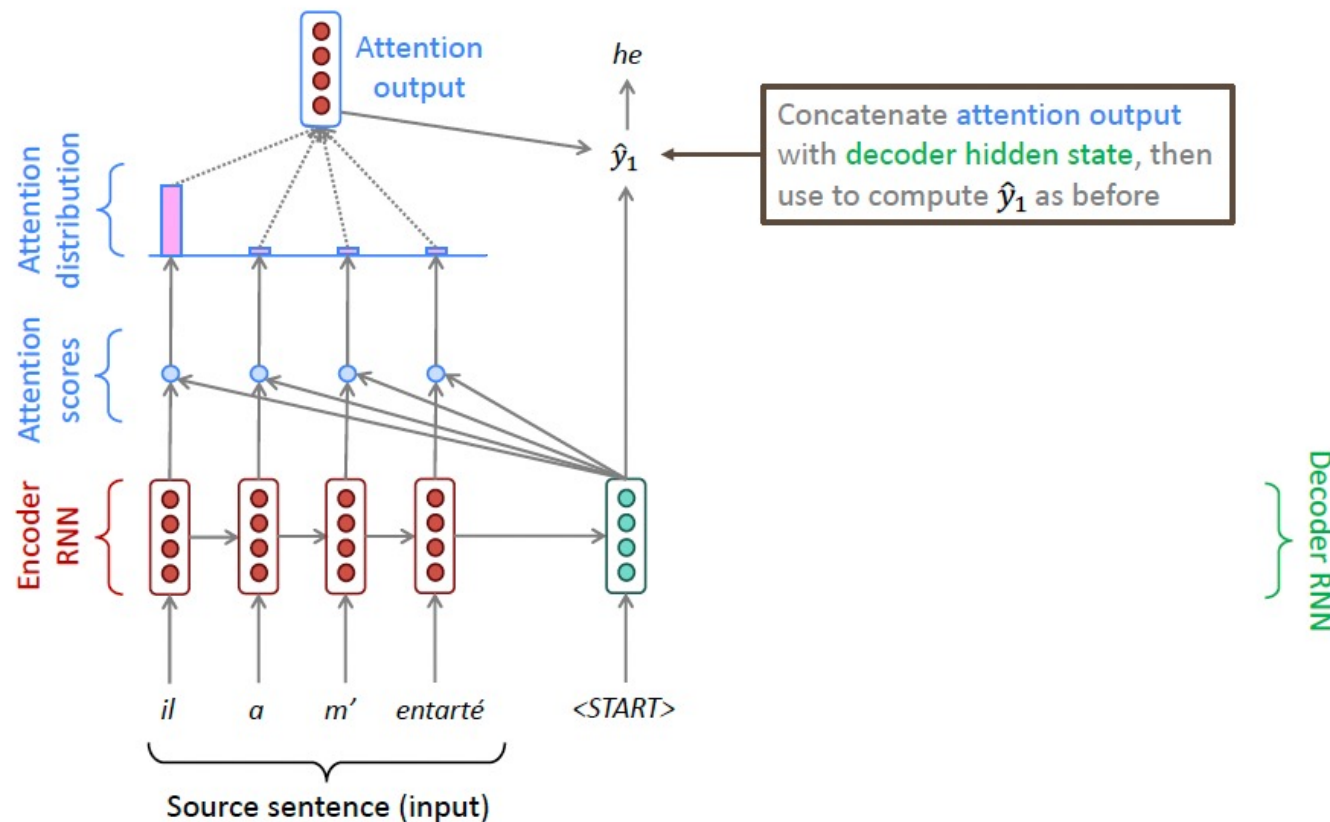
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Decoder RNN

Attention Mechanism in Seq2Seq

Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>

- Idea of attention: On each step of the decoder, use **direct connection to the encoder** to **focus on a particular part** of the source sentence.



Attention Mechanism: Equations

Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>

- Idea of attention: On each step of the decoder, use **direct connection to the encoder** to **focus on a particular part** of the source sentence.

- We have encoder hidden states $h_1, \dots, h_N \in \mathbb{R}^h$
- On timestep t , we have decoder hidden state $s_t \in \mathbb{R}^h$
- We get the attention scores e^t for this step:

$$e^t = [s_t^T h_1, \dots, s_t^T h_N] \in \mathbb{R}^N$$

- We take softmax to get the attention distribution α^t for this step (this is a probability distribution and sums to 1)

$$\alpha^t = \text{softmax}(e^t) \in \mathbb{R}^N$$

- We use α^t to take a weighted sum of the encoder hidden states to get the attention output a_t

$$a_t = \sum_{i=1}^N \alpha_i^t h_i \in \mathbb{R}^h$$

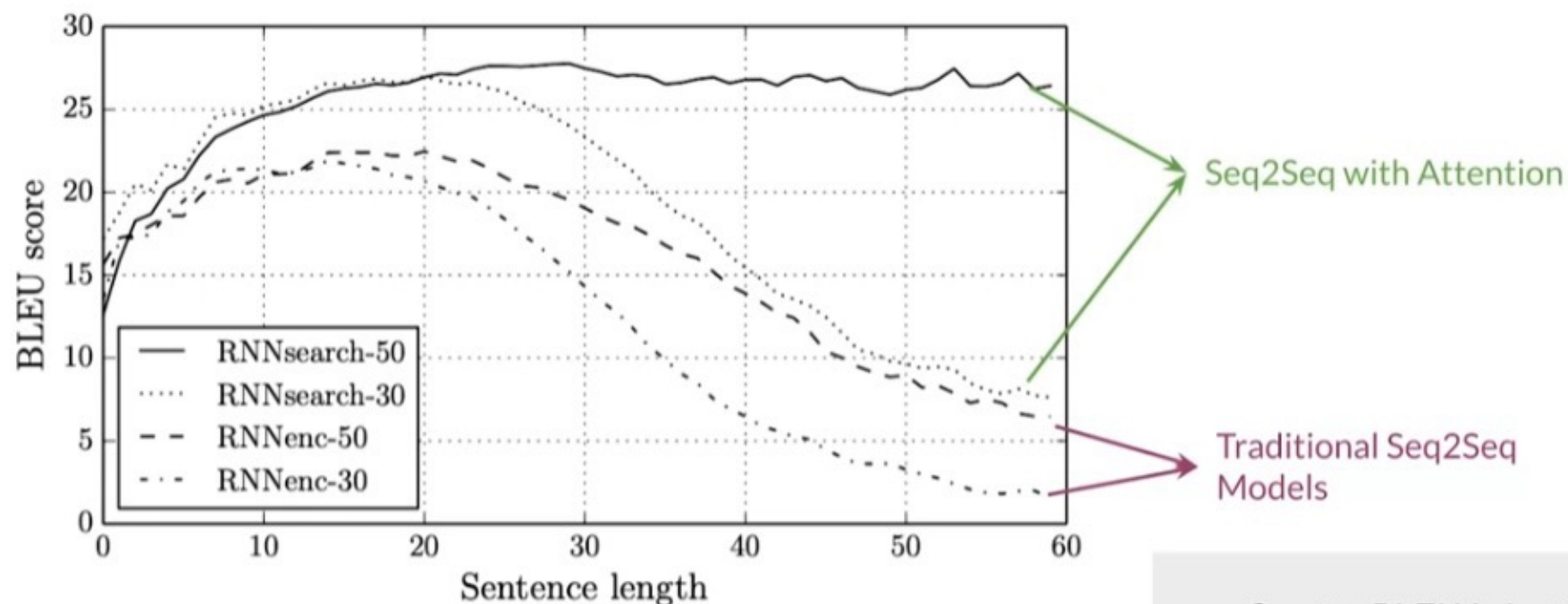
- Finally we concatenate the attention output a_t with the decoder hidden state s_t and proceed as in the non-attention seq2seq model

$$[a_t; s_t] \in \mathbb{R}^{2h}$$

Attention Performs Very Well in NMT

Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>

Performance



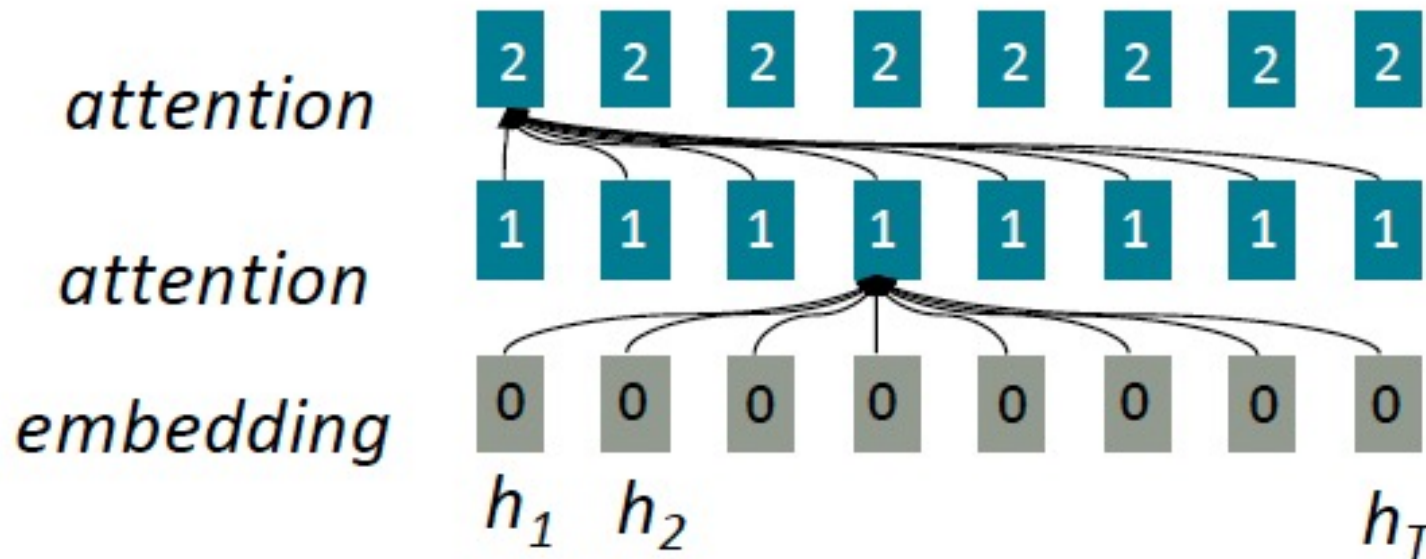
BLEU = Bi-Lingual Evaluation Understudy
(<https://en.wikipedia.org/wiki/BLEU>)

Greater BLEU is better

Attention Addresses RNN Issues

Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>

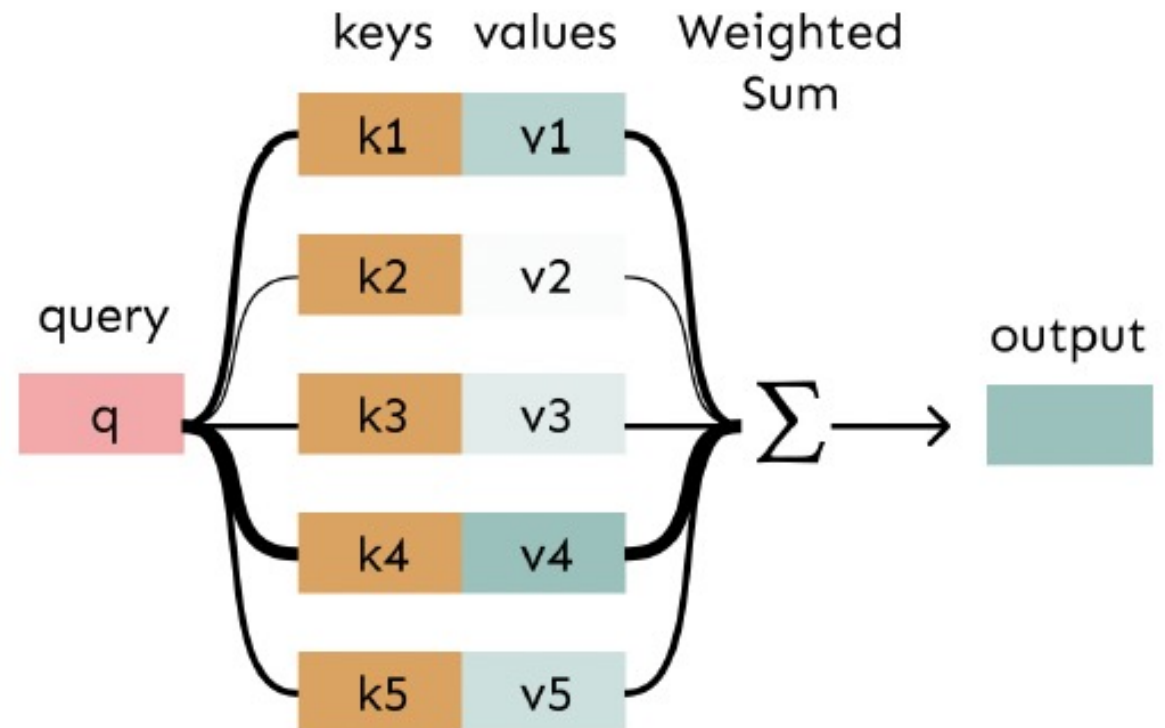
- **Information Retrieval** perspective: Attention treats each word's representation (i.e., hidden state) as a query to access and incorporate information from a set of values.
- Attention applied to a single sequence: Number of **unparallelizable operations** does not increase with sequence length. The maximum interaction distance is $O(1)$.



Attention as a Very General DL Technique

Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>

- **Attention**: Given a set of vector values and a vector of query, attention is a technique to compute a **weighted sum of the values dependent on the query**.
 - The weighted sum is a **selective summary** of the information contained in the values, where the query determines **which values to focus on**.
 - A **fixed-size representation** of an arbitrary set of representations (values), dependent on some other representation (query).
- In **seq2seq + attention**, each decoder hidden state (query) attends to all the encoder hidden states (values)..



A Family of Attention Models

Reference: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>

Name	Alignment score function	Citation
Content-base attention	$\text{score}(\mathbf{s}_t, \mathbf{h}_i) = \text{cosine}[\mathbf{s}_t, \mathbf{h}_i]$	<u>Graves2014</u>
Additive(*)	$\text{score}(\mathbf{s}_t, \mathbf{h}_i) = \mathbf{v}_a^\top \tanh(\mathbf{W}_a[\mathbf{s}_t; \mathbf{h}_i])$	<u>Bahdanau2015</u>
Location-Base	$\alpha_{t,i} = \text{softmax}(\mathbf{W}_a \mathbf{s}_t)$ Note: This simplifies the softmax alignment to only depend on the target position.	<u>Luong2015</u>
General	$\text{score}(\mathbf{s}_t, \mathbf{h}_i) = \mathbf{s}_t^\top \mathbf{W}_a \mathbf{h}_i$ where \mathbf{W}_a is a trainable weight matrix in the attention layer.	<u>Luong2015</u>
Dot-Product	$\text{score}(\mathbf{s}_t, \mathbf{h}_i) = \mathbf{s}_t^\top \mathbf{h}_i$	<u>Luong2015</u>
Scaled Dot-Product(^)	$\text{score}(\mathbf{s}_t, \mathbf{h}_i) = \frac{\mathbf{s}_t^\top \mathbf{h}_i}{\sqrt{n}}$ Note: very similar to the dot-product attention except for a scaling factor; where n is the dimension of the source hidden state.	<u>Vaswani2017</u>

Agenda

- Attention Mechanism
- Transformer: Attention is All You Need

Attention is All You Need

References: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>
<https://peterbloem.nl/blog/transformers>

- Transformer: **No RNN architecture**, just attention mechanism.
- Self-attention: To generate y_t , we need to pay attention to $y_{<t}$.

$$w'_{ij} = \frac{q_i^T k_j}{\sqrt{k}}$$

Query Key Value

$$q_i = W_q x_i \quad k_i = W_k x_i \quad v_i = W_v x_i$$

$$w'_{ij} = q_i^T k_j$$

$$w_{ij} = \text{softmax}(w'_{ij})$$

$$y_i = \sum_j w_{ij} v_j$$

Why does it work?

Attention is all you need

A Vaswani, N Shazeer, N Parmar... - Advances in neural ..., 2017 - proceedings.neurips.cc

... to attend to **all** positions in the decoder up to and including that position. **We need** to prevent ... **We** implement this inside of scaled dot-product **attention** by masking out (setting to $-\infty$) ...

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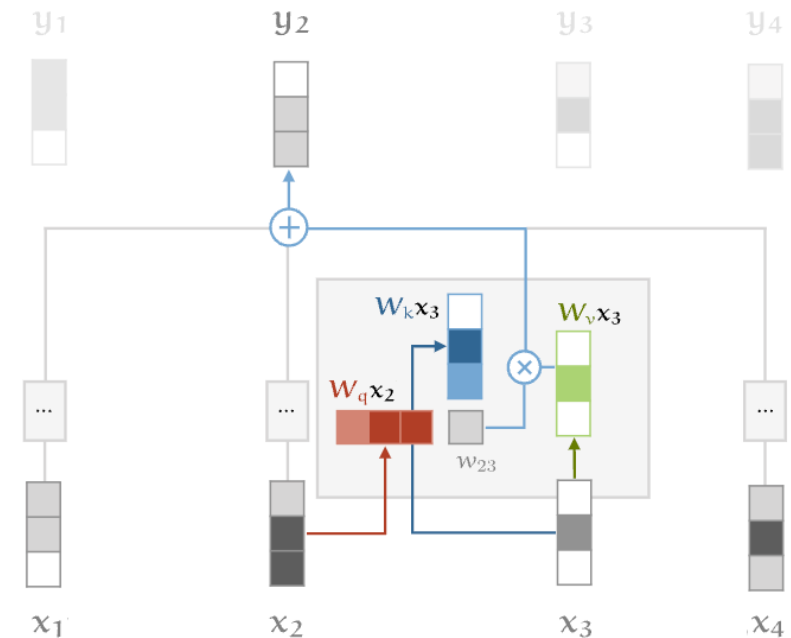
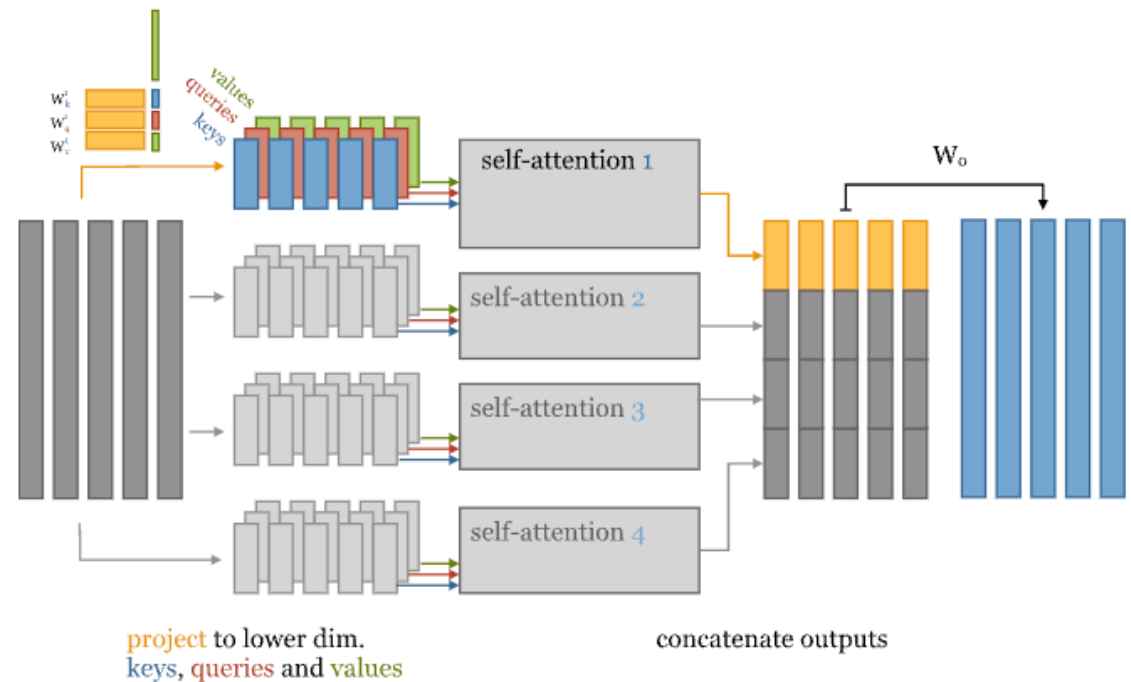


Illustration of the self-attention with **key**, **query** and **value** transformations.

Multi-head Attention

References: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>
<https://peterbloem.nl/blog/transformers>

- Multi-head attention is a way to **speed up the training procedure**.
- Instead of using a large matrix to compute all attentions, we can **compute multiple attention matrices and concatenate the final vectors**.
- Allows for **parallel computing**: Deploy attention mechanisms to multiple computing cores in parallel and sum them up at the end.
- Input dim = 256, 8 attention heads, each with 32 dimensions.



The basic idea of multi-head self-attention with 4 heads. To get our **keys**, **queries** and **values**, we project the input down to vector sequences of smaller dimension.

Position Encoding

References: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>
<https://peterbloem.nl/blog/transformers>

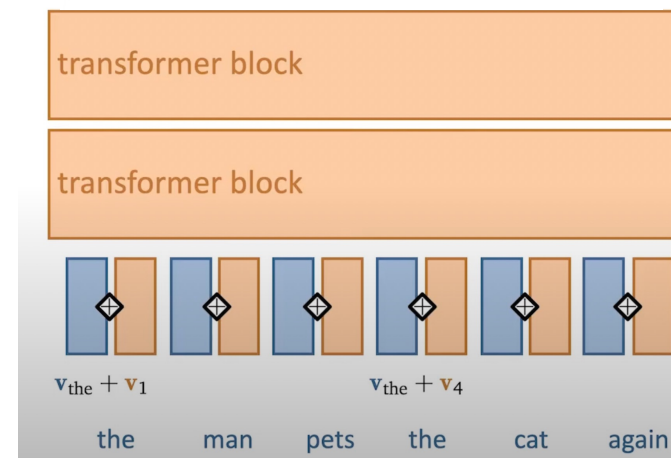
- **Position embeddings**: Position vectors which are learned.
- **Position encoding**: The function from position to vector.
- The final input of the model is the **sum of word embeddings and position embeddings**.

word embeddings:

\mathbf{v}_{the} , \mathbf{v}_{man} , \mathbf{v}_{pets} , \mathbf{v}_{cat} , $\mathbf{v}_{\text{again}}$

position embeddings:

$\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4, \mathbf{v}_5, \dots$



Auto-Regression

References: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>
<https://peterbloem.nl/blog/transformers>

- **Self-supervised learning** for transformers.
- To use self-attention in decoders, we need to **mask the future**.
- Inefficient implementation: Change the set of keys and queries to include only past words.
- Parallelizable implementation: Mask out attention to future words by **setting the weight to -inf**.

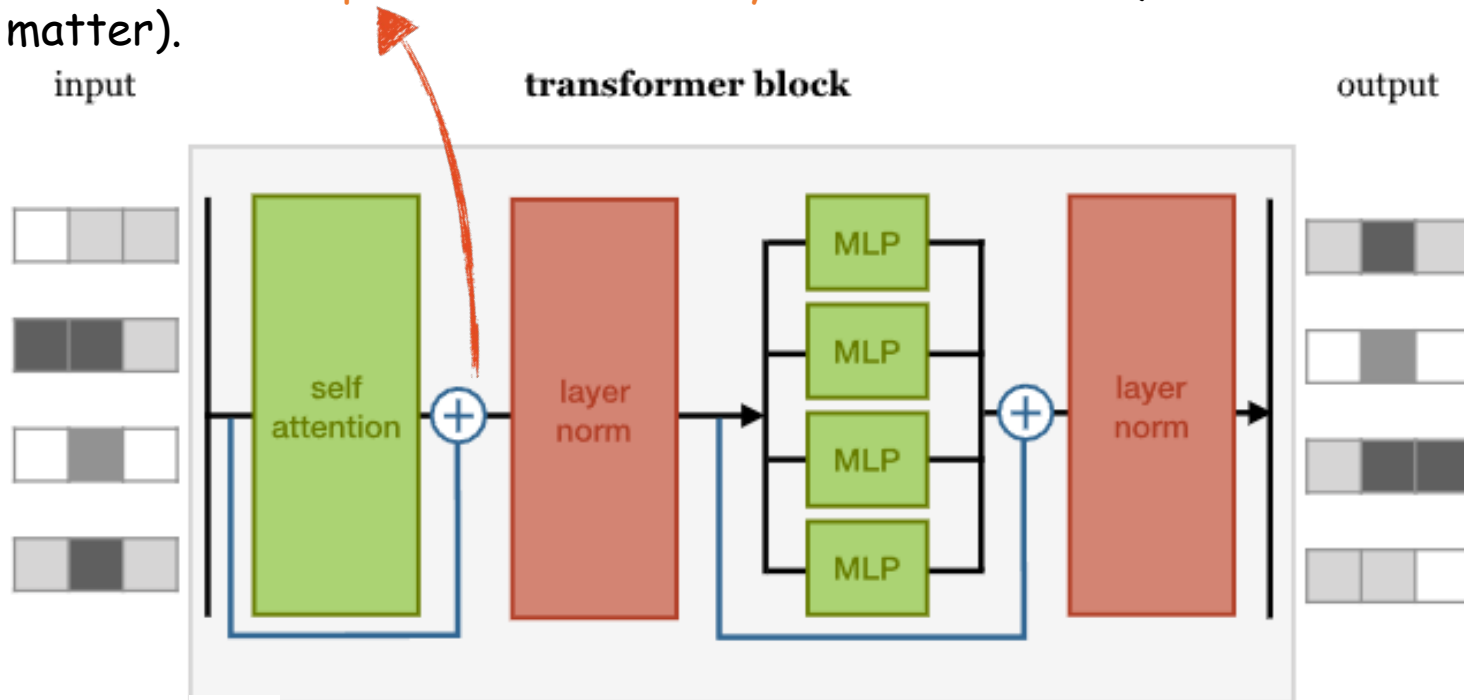
$$w'_{ij} = \begin{cases} q_i^T k_j, & j \leq i \\ -\infty, & j > i \end{cases}$$

	[START]	The	chef	who
[START]		$-\infty$	$-\infty$	$-\infty$
The			$-\infty$	$-\infty$
chef				$-\infty$
who				

Transformer

References: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>
<https://peterbloem.nl/blog/transformers>

- Transformer = Multi-head self-attention + position encoding + autoregression
- Need to add **skip-connection** and **layer normalization** (the order does not matter).



Layer Normalization

References: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>
<https://peterbloem.nl/blog/transformers>

- **Layer normalization**: A trick to help models train faster.
- Cut down on uninformative variation in hidden values by normalizing to unit mean and standard deviation within each layer: Normalized gradients.

Layer normalization

JL Ba, JR Kiros, GE Hinton - arXiv preprint arXiv:1607.06450, 2016 - arxiv.org

... , we transpose batch **normalization** into **layer normalization** by computing the mean and variance used for **normalization** from all of the summed inputs to the neurons in a **layer** on a ...

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- Let $x \in \mathbb{R}^d$ be an individual (word) vector in the model.
- Let $\mu = \sum_{j=1}^d x_j$; this is the mean; $\mu \in \mathbb{R}$.
- Let $\sigma = \sqrt{\frac{1}{d} \sum_{j=1}^d (x_j - \mu)^2}$; this is the standard deviation; $\sigma \in \mathbb{R}$.
- Let $\gamma \in \mathbb{R}^d$ and $\beta \in \mathbb{R}^d$ be learned “gain” and “bias” parameters. (Can omit!)
- Then layer normalization computes:

$$\text{output} = \frac{x - \mu}{\sqrt{\sigma} + \epsilon} * \gamma + \beta$$

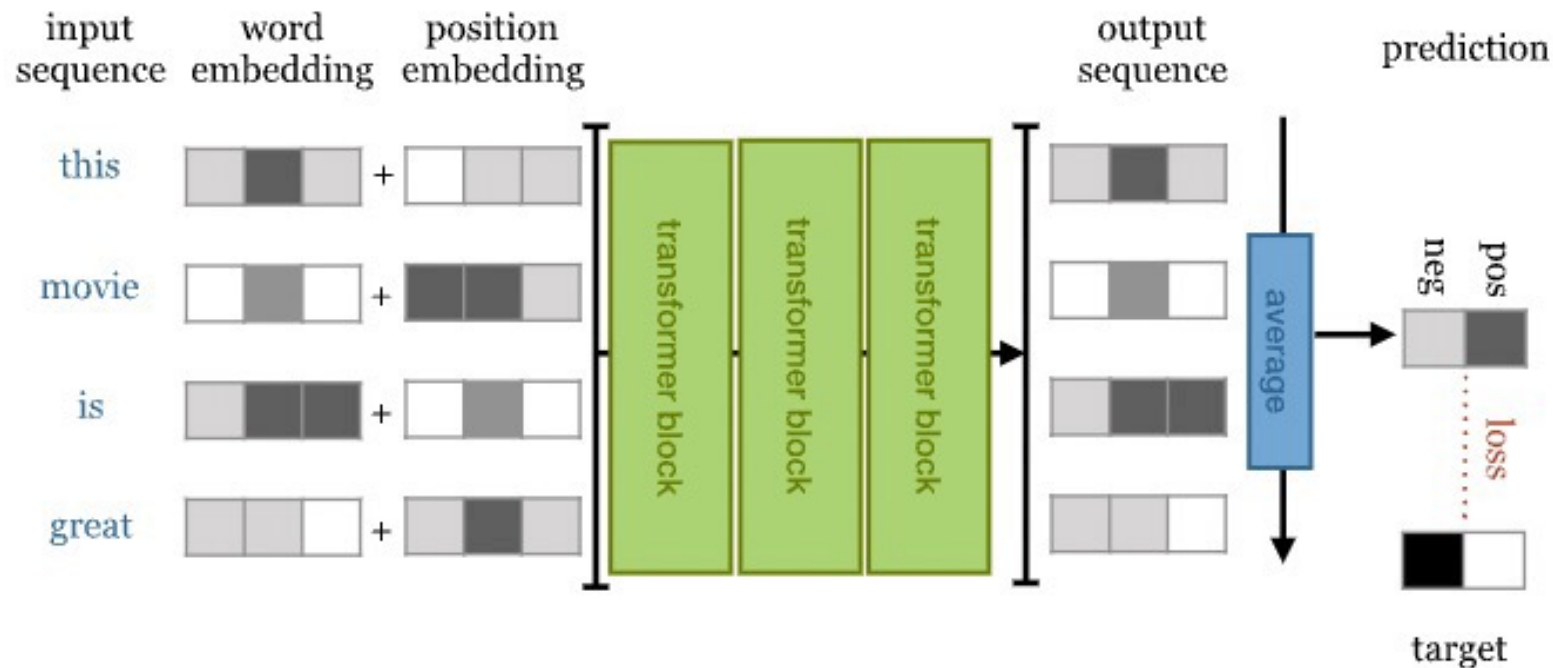
Normalize by scalar mean and variance

Modulate by learned elementwise gain and bias

Classification Transformer

References: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>
<https://peterbloem.nl/blog/transformers>

- Directly train a classifier on top of a transformer.



Attention is All You Need

References: Stanford CS224N, Lecture 8: <https://web.stanford.edu/class/cs224n/slides/cs224n-2024-lecture08-transformers.pdf>
<https://peterbloem.nl/blog/transformers>

- Input: Sequence in language one and Sequence in language two.
- Architecture: Encoder + Decoder
- 8 heads, 512 embedding dimensions, 2048 sentence length
- Trained on 8 GPUs for 5 days.

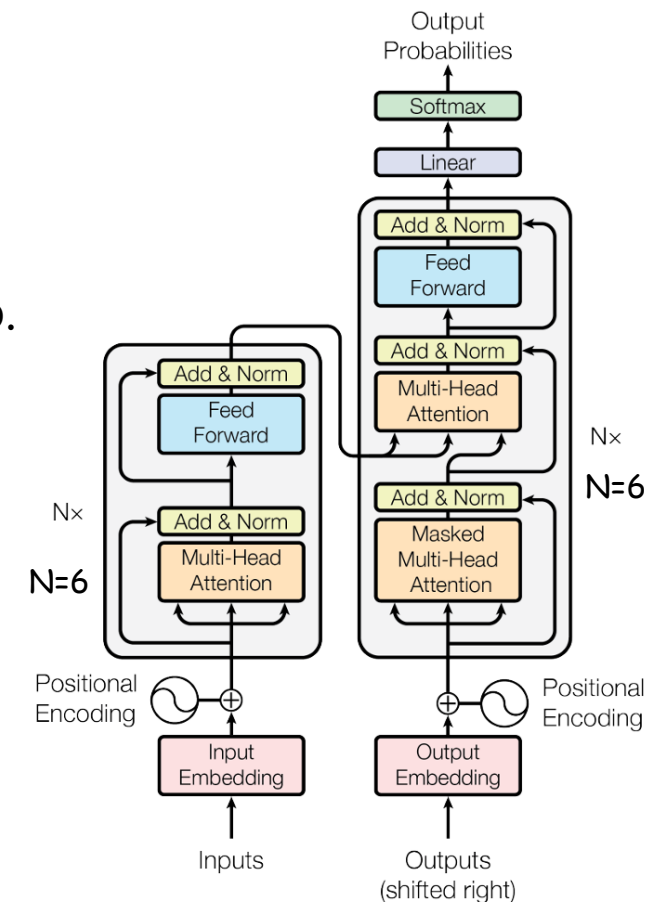


Figure 1: The Transformer - model architecture.

Attention is All You Need

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<https://peterbloem.nl/blog/transformers>

Machine Translation

Model	BLEU		Training Cost (FLOPs)	
	EN-DE	EN-FR	EN-DE	EN-FR
ByteNet [18]	23.75			
Deep-Att + PosUnk [39]		39.2		$1.0 \cdot 10^{20}$
GNMT + RL [38]	24.6	39.92	$2.3 \cdot 10^{19}$	$1.4 \cdot 10^{20}$
ConvS2S [9]	25.16	40.46	$9.6 \cdot 10^{18}$	$1.5 \cdot 10^{20}$
MoE [32]	26.03	40.56	$2.0 \cdot 10^{19}$	$1.2 \cdot 10^{20}$
Deep-Att + PosUnk Ensemble [39]		40.4		$8.0 \cdot 10^{20}$
GNMT + RL Ensemble [38]	26.30	41.16	$1.8 \cdot 10^{20}$	$1.1 \cdot 10^{21}$
ConvS2S Ensemble [9]	26.36	41.29	$7.7 \cdot 10^{19}$	$1.2 \cdot 10^{21}$
Transformer (base model)	27.3	38.1	$3.3 \cdot 10^{18}$	
Transformer (big)	28.4	41.8	$2.3 \cdot 10^{19}$	

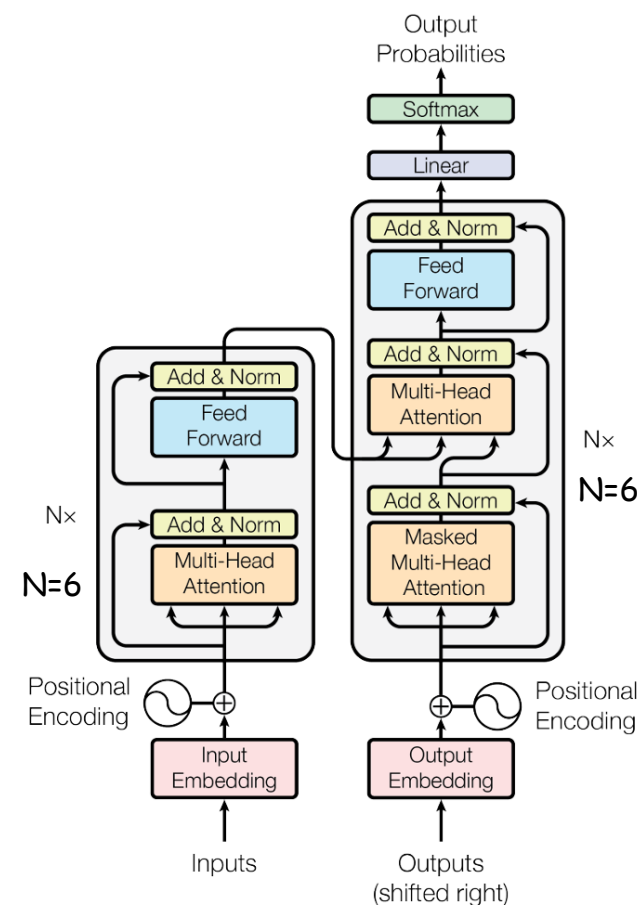


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<https://peterbloem.nl/blog/transformers>

Document Generation

Model	Test perplexity	ROUGE-L
<i>seq2seq-attention, $L = 500$</i>	5.04952	12.7
<i>Transformer-ED, $L = 500$</i>	2.46645	34.2
<i>Transformer-D, $L = 4000$</i>	2.22216	33.6
<i>Transformer-DMCA, no MoE-layer, $L = 11000$</i>	2.05159	36.2
<i>Transformer-DMCA, MoE-128, $L = 11000$</i>	1.92871	37.9
<i>Transformer-DMCA, MoE-256, $L = 7500$</i>	1.90325	38.8

The old standard

Transformers all the way down.

The parallelizability of transformer enables large-scale pre-training!

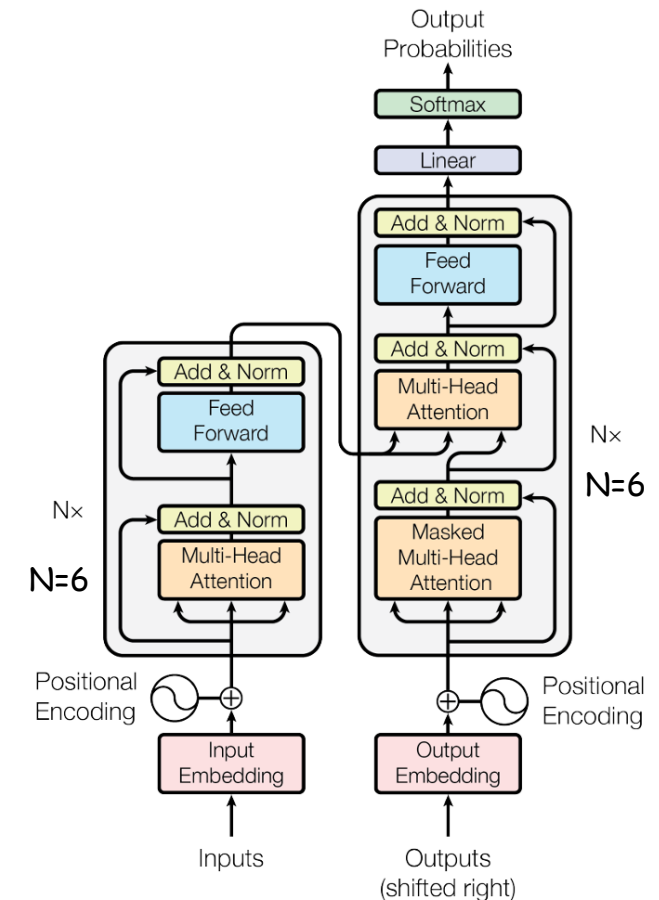


Figure 1: The Transformer - model architecture.

Application of Transformer: Remote Work

Remote Work across Jobs, Companies, and Space

Stephen Hansen, Peter John Lambert, Nicholas Bloom,
Steven J. Davis, Raffaella Sadun & Bledi Taska

WORKING PAPER 31007

DOI 10.3386/w31007

ISSUE DATE March 2023

The pandemic catalyzed an enduring shift to remote work. To measure and characterize this shift, we examine more than 250 million job vacancy postings across five English-speaking countries. Our measurements rely on a state-of-the-art language-processing framework that we fit, test, and refine using 30,000 human classifications. We achieve 99% accuracy in flagging job postings that advertise hybrid or fully remote work, greatly outperforming dictionary methods and also outperforming other machine-learning methods. From 2019 to early 2023, the share of postings that say new employees can work remotely one or more days per week rose more than three-fold in the U.S and by a factor of five or more in Australia, Canada, New Zealand and the U.K. These developments are highly non-uniform across and within cities, industries, occupations, and companies. Even when zooming in on employers in the same industry competing for talent in the same occupations, we find large differences in the share of job postings that explicitly offer remote work.

- Transformer is not that frequently used in business research, (probably) because of its technical barriers.
- Use **DistilBERT** pre-trained on 1M text chunks of job vacancy postings to measure the Work-from-homeness of the 250 M jobs (Work from Home Algorithmic Measure), achieving 99% accuracy that outperforms dictionary-based methods.
- The number of WFM jobs has risen significantly since 2019 and it differs w.r.t. different industries.

Remote work across jobs, companies, and space

[S Hansen](#), [PJ Lambert](#), [N Bloom](#), [SJ Davis](#), [R Sadun](#)... - 2023 - [nber.org](#)

The pandemic catalyzed an enduring shift to remote work. To measure and characterize this shift, we examine more than 250 million job vacancy postings across five English-speaking countries. Our measurements rely on a state-of-the-art language-processing framework that we fit, test, and refine using 30,000 human classifications. We achieve 99% accuracy in flagging job postings that advertise hybrid or fully remote work, greatly outperforming dictionary methods and also outperforming other machine-learning methods. From 2019 to ...

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