# Numerical Methods I MATH-GA 2010.001/CSCI-GA 2420.001

Benjamin Peherstorfer Courant Institute, NYU

Based on slides by G. Stadler and A. Donev

## Today

#### Last time

- ► Iterative methods for systems of linear equations
- Started with conjugate gradient method

### **Today**

- Conjugate gradients method
- Interpolation

#### **Announcements**

► Homework 5 is due Mon, Nov 21, 2022 before class

In the following A is symmetric positive definite.

Formulate solving Ax = b as an optimization problem: Define

$$f(x) = \frac{1}{2}x^T A x - b^T x,$$

and minimize

$$\min_{x \in \mathbb{R}^n} f(x)$$

Because A is positive definite, the function f is convex. It is sufficient to look at the gradient

$$\nabla f(x) = \frac{1}{2}A^Tx + \frac{1}{2}Ax - b = Ax - b = -r(x) = 0 \iff Ax = b$$

What is the benefit of this point of view?

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What is the benefit of this point of view? We now can let loose all what we know about optimization to solve Ax = b

Our first try is applying the method of steepest descent in the direction of the negative gradient

$$-\nabla f = r$$

which happens to be the residual

$$r_k = b - Ax_k$$

$$\alpha_k = \frac{r_k^T r_k}{r_k^T A r_k}$$

$$x_{k+1} = x_k + \alpha_k r_k$$

The step length  $\alpha_k$  minimizes  $f(x_k + \alpha_k r_k)$  as a function of  $\alpha_k \rightsquigarrow \mathsf{board}$ 

For steepest descent, if A is spd, we obtain

$$||x^* - x_k||_A \le \left(\frac{\kappa_2(A) - 1}{\kappa_2(A) + 1}\right)^k ||x^* - x_0||_A$$

where  $\langle x, y \rangle_A = x^T A y$  and  $\| \cdot \|_A = \sqrt{\langle \cdot, \cdot \rangle_A}$ .

Proof → board

SPD matrix 
$$A$$
, opply steepest dexent  $\|x_k - x^*\|_A \le \left(\frac{k_2(A) - 1}{k_2(A) + 1}\right)^k \|x^0 - x^*\|_A$ 

$$\begin{array}{ll}
\times_{Q+1}(x) &=& \times_{Q} + & Y_{Q} \\
&=& \times_{Q} + & Y_{Q}
\end{array}$$

$$\begin{array}{ll}
& \left( Y_{Q} = b - A \times_{Q} \\
&=& A \times^{2} - A \times_{Q} = A \left( \times^{2} - X_{Q} \right) \right) \\
&=& \times_{Q} + & A \left( \times^{2} - X_{Q} \right)
\end{array}$$

$$\underbrace{\times^* - \times_{Q+1}(\alpha)}_{e_{Q+1}(\alpha)} = \times^* - \times_{Q} - \neg A(\times^* - \times_{Q})$$

$$= (1 - \alpha A)(\times^* - \times_{Q})$$

$$= e_{Q}$$

$$\|e_{R+1}(r)\|_{A}^{2} = e_{R}^{\uparrow}(1-9A)^{\uparrow}A(1-7A)e_{R}$$

$$||e_{q_{+1}}(\varphi)||_{A}^{2} = \sum_{j=1}^{N} \lambda_{j} o_{j}^{2} (1-\varphi \lambda_{j})^{2}$$

Set 
$$\alpha = \frac{z}{z_1 + z_N}$$

$$\|e_{Q+1}(\zeta)\|_{A}^{2} = \sum_{j=1}^{N} 2_{j} \sigma_{j}^{2} \left(\frac{2_{i} + 2_{N} - 22_{j}}{2_{i} + 2_{N}}\right)^{2}$$

$$= \sum_{j=1}^{N} 2_{j} \sigma_{j}^{2} \frac{(2_{i} - 2_{N})^{2} - 4_{i}(2_{i} - 2_{j})(2_{j} - 2_{N})}{(2_{i} + 2_{N})^{2}}$$

$$\leq \frac{(2_{i} - 2_{N})^{2}}{(2_{i} + 2_{N})^{2}} \sum_{j=1}^{N} 2_{j} \sigma_{j}^{2}$$

$$\|e_{Q}\|_{A}^{2}$$

Steepest descent: choose og such that

$$\begin{cases} (x_{n+1}(x_n)) = f(x_n + \tau_n r_n) \end{cases}$$

is minimal

For the uninimum x

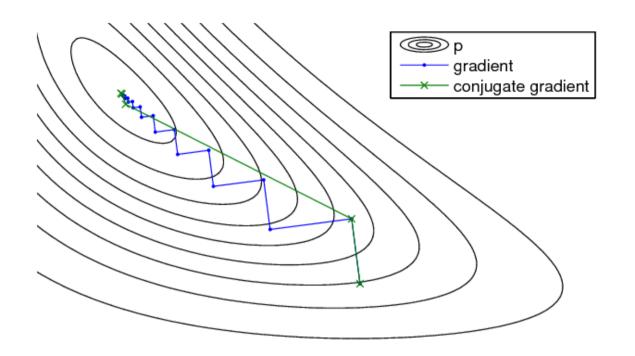
min 
$$f(x_n + \alpha_n v_n) = \min_{x_n} \frac{1}{2} \|x^* - (x_n + \alpha_n v_n)\|_{A}^{2}$$

$$\|e_{n+1}(\tau_n)\|_{\mathcal{A}}^2 = \min \|e_{n+1}(\tau)\|_{\mathcal{A}}^2$$

$$\leq \|e_{n+1}(\tau)\|_{\mathcal{A}}$$

$$\leq \left(\frac{\lambda_1 - \lambda_N}{\lambda_1 + \lambda_N}\right) \|e_n\|_{\mathcal{A}}$$

$$\|e_n\|_{\mathcal{A}} \leq \left(\frac{\lambda_1 - \lambda_N}{\lambda_1 + \lambda_N}\right) \|e_n\|_{\mathcal{A}}$$



[Figure: Kuusela et al., 2009]

The convergence behavior of steepest descent in this context can be poor: we eventually get arbitrarily close to the minimum but we can always destroy something of the already achieved when applying the update  $\rightsquigarrow$  can we find better search directions?

▶ What do all iterative methods we looked at so far have in common?

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- All methods so far use information about  $x_{k-1}$  to get  $x_k$ . All information about earlier iterations is ignored.

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- All methods so far use information about  $x_{k-1}$  to get  $x_k$ . All information about earlier iterations is ignored.
- ► The conjugate gradient (CG) method is a variation of steepest descent that *has a memory*.
- Let  $p_1, \ldots, p_k$  be the directions up to step k, then CG uses the space

$$x_0 + \operatorname{span}\{p_1, \ldots, p_k\},$$
  $x_0$  starting point

to find the next iterate  $x_k$  and thus

$$x_k = x_0 + \sum_{i=1}^k \alpha_i p_i$$

Recall that steepest descent uses only the search direction  $p_k = r_{k-1} = -\nabla f(x_{k-1})$  to find the iterate  $x_k$ )

#### We want the following

- a The search directions  $p_1, \ldots, p_k$  should be linearly independent ("we don't destroy what we have achieved")
- b We have ("we do the best we can at each step")

$$f(x_k) = \min_{x \in x_0 + \operatorname{span}(p_1, \dots, p_k)} f(x)$$

c The step  $x_k$  can be calculated easily from  $x_{k-1}$ 

What do conditions (a) and (b) guarantee?

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What do conditions (a) and (b) guarantee? Convergence in N steps because at the N-th step we have  $x_0 + \operatorname{span}(p_1, \ldots, p_N) = \mathbb{R}^N$  and thus we minimize f over  $\mathbb{R}^N$ 

Let's start by writing

$$x_k = x_0 + P_{k-1}y + \alpha p_k,$$

where  $P_{k-1} = [p_1, ..., p_{k-1}] \in \mathbb{R}^{N \times (k-1)}, y \in \mathbb{R}^{k-1}, \alpha \in \mathbb{R}$ .

Our aim is to determine y and  $\alpha$ . So let's look at minimizing  $f(x_k)$  w.r.t. y and  $\alpha$ 

$$f(x_k) = \dots = \underbrace{f(x_0 + P_{k-1}y)}_{\text{only depends on } y} + \alpha p_k^T A P_{k-1}y + \underbrace{\frac{\alpha^2}{2} p_k^T A p_k - \alpha p_k^T r_0}_{\text{only depends on } \alpha}$$

(recall that  $f(x) = \frac{1}{2}x^T Ax - b^T x$ ).

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The mixed term in the middle depends on  $\alpha$  and y, otherwise we could optimize separately for y and  $\alpha$ . How should we choose  $p_k$ ?

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Let's choose the search direction  $p_k$  such that

$$p_k^T A P_{k-1} = 0$$

which means

$$p_k \in \operatorname{span}\{Ap_1, \dots, Ap_{k-1}\}^{\perp}$$

Thus, with  $p_k^T A P_{k-1} = 0$  we get

$$\min_{x_k \in x_0 + \operatorname{span}\{p_1, \dots, p_k\}} f(x_k) = \min_{y \in \mathbb{R}^{k-1}} f(x_0 + P_{k-1}y) + \min_{\alpha \in \mathbb{R}} \left( \frac{\alpha^2}{2} p_k^T A p_k - \alpha p_k^T r_0 \right)$$

The first minimization problem is solved for  $y = y_{k-1}$  computed from step k-1 and then  $x_{k-1} = x_0 + P_{k-1}y_{k-1}$  satisfies

$$f(x_{k-1}) = \min_{x_0 + \text{span}\{p_1, \dots, p_{k-1}\}} f(x)$$

▶ The solution to the second minimization problem is just a scalar

$$\alpha_k = \frac{p_k^T r_0}{p_k^T A p_k}$$

→ satisfy conditions (b) and (c) from above.

We said the search directions  $p_1, \ldots, p_k$  have to be conjugate, i.e., orthogonal w.r.t. A

$$p_i^T A p_j = 0, \qquad i, j = 1, \dots, k, i \neq j$$
 (1)

- One can show that (1) implies that  $p_1, \ldots, p_k$  are linearly independent (w.r.t.  $\langle \cdot, \cdot, \rangle$ ), which satisfies condition (a)
- ▶ To find the search direction  $p_k$ , we want to combine positive aspects of steepest descent and conjugate gradients. In steepest descent we have  $p_k = r_{k-1}$ . So let's stay close to  $r_{k-1}$  but additionally enforce that  $p_k$  is A-conjugate to previous search directions  $p_1, \ldots, p_{k-1}$

How can we achieve this?

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How can we achieve this? → Gram-Schmidt orthogonalization

Apply Gram-Schmidt to  $r_{k-1}$  so that we obtain  $p_k$  that is A-conjugate to  $p_1, \ldots, p_{k-1}$ 

$$p_k = r_{k-1} - \sum_{j=1}^{k-1} \frac{\langle r_{k-1}, p_j \rangle_A}{\|p_j\|_A^2} p_j$$

We need following technical statements → board:

- If  $r_{k-1} = b Ax_{k-1} \neq 0$ , then there exists  $p_k \in \text{span}\{Ap_1, \dots, Ap_{k-1}\}^{\perp}$  such that  $p_k^T r_{k-1} \neq 0$  and  $p_k^T r_{k-1} = p_k^T r_0$
- ► It then follows that (why is this helpful?)

$$\alpha_k = \frac{p_k^T r_0}{p_k^T A p_k} = \frac{p_k^T r_{k-1}}{p_k^T A p_k}$$

▶ If  $r_i \neq 0$  for j < k, then

$$\langle r_{k-1}, p_j \rangle_A = 0, \qquad j < k-1.$$

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▶ If  $r_i \neq 0$  for j < k, then

$$\langle r_{k-1}, p_i \rangle_A = 0, \qquad j < k-1.$$

to obtain that (why is this useful?)

$$p_k = r_{k-1} - \frac{\langle r_{k-1}, p_{k-1} \rangle_A}{\|p_{k-1}\|_A^2} p_{k-1}$$

$$r_{R-1} = b - A \times_{R-1} \neq 0$$

$$= \sum_{i=1}^{n} \frac{1}{2} P_{R} \in Span \{A_{P_{i,1},...,A_{R-1}}\}^{-1}$$

$$P_{R} = \sum_{i=1}^{n} \frac{1}{2} P_{R} = \sum_{i=1$$

$$x = A'b \neq x_0 + Span \{ p_1, \dots, p_n \}$$

Pa & Spon 
$$\{A_{p_1}, \dots, A_{p_{q_{-1}}}\}$$

$$P_n r_0 \neq 0$$

$$P_{n}^{T} r_{q-1} = P_{n}^{T} (b - A \times_{q-1})$$

$$= P_{n}^{T} (b - A (\times_{0} + P_{q-1} Y_{q-1}))$$

$$= P_{n}^{T} (b - A \times_{0}) - P_{n}^{T} A P_{n-1} Y$$

$$P_{n}^{T} r_{n-1} \neq 0$$

$$\forall p \in Span \{P_1, \dots, P_n\} : p^T r_q = 0$$

$$\overline{x} = org \min \| \|Ax - b\|_2^2$$

$$r = b - A\overline{x} \perp \operatorname{col}(A)$$

$$min \quad f(x)$$

$$x \in x_0 + span \{P_1, \dots, P_n\}$$

$$x_{j} = x_{j-1} + \alpha_{j} P_{j}$$

$$Y_{j} = b - Ax_{j} = b - Ax_{j-1} - \alpha_{j} AP_{j}$$

$$\gamma_j \wedge p_j = r_{j-1} - r_j$$

$$j < \beta_{-1}$$

$$r_{j} = P_{j+1} + \sum_{i=1}^{j} \frac{\langle r_{j}, P_{i} \rangle_{A}}{||P_{i}||_{A}^{2}} P_{i} \in Span \{P_{i}, ..., P_{j+1}\}$$

$$\alpha_{j} A P_{j} = r_{j-1} - r_{j} \in \operatorname{Spon} \{P_{i, \dots, i}, P_{k-i}\}$$

$$\alpha_{j} = \frac{r_{j-1}^{T}(P_{j})}{\|P_{j}\|_{A}^{2}} = \frac{1}{\|P_{j}\|_{A}^{2}} \left[ \|r_{j-1}\|_{2}^{2} - \sum_{i=1}^{j-1} \frac{c_{i}r_{i-1}P_{i}}{\|P_{i}\|_{A}^{2}} + r_{j-1}^{T}P_{i} \right]$$

$$\beta_{von}(x)$$

$$=\frac{\|\mathbf{r}_{s-i}\|_{e}^{2}}{\|\mathbf{r}_{j}\|_{A}^{2}}>\mathcal{O}$$

$$\angle r_{n-1} P_j >_{\mathcal{A}} = r_{n-1} \mathcal{A} P_j$$

$$= \angle r_{n-1} \mathcal{A} P_j >_{\mathcal{A}}$$

### The conjugate gradient method

Choose  $x_0 \in \mathbb{R}^N$  and set  $p_0 = 0$ . For  $k = 1, 2, 3, \ldots$ , stop if  $r_{k-1} = b - Ax_{k-1}$  small

1. Set

$$\beta_{k-1} = \frac{\langle r_{k-1}, p_{k-1} \rangle_A}{\|p_{k-1}\|_A^2}$$

2. Set

$$p_k = r_{k-1} - \beta_{k-1} p_{k-1}$$

3. Set

$$\alpha_k = \frac{r_{k-1}^T p_k}{\|p_k\|_A^2}$$

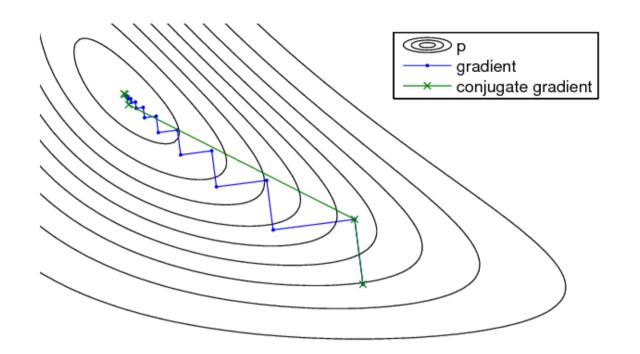
4. Set

$$x_k = x_{k-1} + \alpha_k p_k$$

5. Set

$$r_k = b - Ax_k$$

and check for convergence



[Figure: Kuusela et al., 2009]

It can be shown that for  $k \geq 1$  and  $e_i \neq 0, j < k$  it holds

$$\|e_k\|_A \leq 2\left(\frac{\sqrt{\kappa_2(A)}-1}{\sqrt{\kappa_2(A)}+1}\right)^k \|e_0\|_A$$

for spd matrices  $A. \rightsquigarrow Trefethen \& Bau$ 

### Krylov subspace

Given an spd matrix  $A \in \mathbb{R}^{N \times N}$ , the Krylov subspace of order k is

$$\mathcal{K}_k(A, r_0) = \operatorname{span}\left\{r_0, Ar_0, \dots, A^{k-1}r_0\right\}$$

where, e.g.,  $r_0 = b - Ax_0$ 

All search directions of CG are in  $\mathcal{K}_k(A, r_0)$  and all iterates  $x_1, x_2, \ldots, x_k$  are in  $x_0 + \mathcal{K}_k(A, r_0)$ 

There is a range of other methods that apply to more general matrices than spd that build on approximations in Krylov subspaces to accelerate convergence (e.g., GMRES (general residual method))

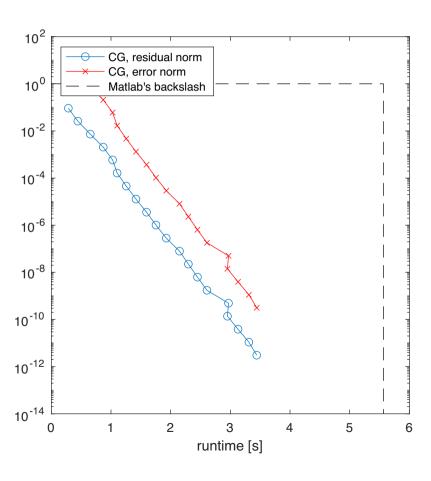
- ► There are also methods for finding eigenvalues via Krylov methods (Lanczos, Arnoldi iterations)
- ► Think of Krylov methods has having a memory of previous iterations, whereas, e.g., a power method only looks at the previous iteration (if you like stochastic processes, think of Markovian vs. non-Markovian dynamics)

### Matlab implementation

```
1: function x = conjgrad(A, b, maxIter)
2:
3: [N, ~] = size(A);
4: x = zeros(N, 1);
5: r = b - A*x;
6: p = r;
7: alpha = (r'*p)/(p'*A*p);
8: x = x + alpha*p;
9: r = b - A*x;
10:
11: for i=1:maxIter
12: beta = (r'*A*p)/(p'*A*p);
13: p = r - beta*p;
14: alpha = (r'*p)/(p'*A*p);
15: x = x + alpha*p;
16: r = b - A*x;
17: end
```

### Experiment with $10000 \times 10000$ spd matrix

Condition number of this matrix is  $\approx 5$  (very! well conditioned)



### Discussion of the CG method

- ► In principle, the CG algorithm is a direct solver because is converges after *N* steps; however, it is mostly used as an iterative method because we don't want to wait for *N* steps
- ► The convergence speed of the CG method depends on matrix properties as well. Fast convergence if the spectrum is clustered.
- ► However, similarly slow convergence can be expected for matrices coming from PDE discretizations and therefore preconditioning is necessary

$$Q^{-1}Ax = Q^{-1}b$$

Preconditioned CG methods (for example multigrid can act as a preconditioner) are among the fastest solvers and achieve  $\mathcal{O}(N)$  in ideal settings.

Interpolation

### Function approximation

Consider a function  $f \in \mathcal{V}$  in a function space  $\mathcal{V}$ . Let now  $\phi_1, \ldots, \phi_n$  be a basis of an n-dimensional space  $\mathcal{V}_n$ .

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The task that we are interested in is finding a function  $f^* \in \mathcal{V}_n$  that approximates f, i.e.,

$$f^*(x) = \sum_{i=1}^n c_i \phi_i(x),$$

with coefficients  $c_1, \ldots, c_n$ .

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If we have an inner product, the best-approximation of f in  $\mathcal{V}_n$  w.r.t. the induced norm is given by the projection

$$f^* = \prod_n f$$
,

where  $\Pi_n$  is the orthogonal projection onto  $\mathcal{V}_n$ .

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However, in many cases, we cannot directly compute the projection of f onto  $\mathcal{V}_n$  because we have "too little knowledge about f"  $\rightsquigarrow$  interpolation (/regression)

### Interpolation

Consider n pairs of data samples  $(x_i, y_i)$ , i = 1, ..., n with

$$y_i = f(x_i)$$

Based on  $\{(x_i, y_i)\}_{i=1}^n$ , we now would like to find an approximation  $\tilde{f} \in \mathcal{V}_n$  that is "close" to f.

For example, we could enforce the interpolation condition, namely that it holds

$$\tilde{f}(x_i) = f(x_i), \qquad i = 1, \ldots, n$$

We could also use regression (m > n) and minimize, e.g.,

$$\frac{1}{m}\sum_{i=1}^m|y_i-\tilde{f}(x_i)|^2$$

The error of  $\tilde{f}$  w.r.t. f can then typically be split into two components (we will formalize this moving forward): which?

The error of  $\tilde{f}$  w.r.t. f can then typically be split into two components (we will formalize this moving forward): which?

$$\|\tilde{f}-f\|\leq \Lambda(x_1,\ldots,x_n)\|f^*-f\|$$

The projection error  $||f^* - f||$  describes the best we can do in the space  $\mathcal{V}_n$ . Even if we had "full knowledge" of f so that we could compute  $f^* = \Pi_n f$ , we are limited by the space  $\mathcal{V}_n$ 

Intuitively, we'd also expect that the error of  $\tilde{f}$  depends on the points  $x_1, \ldots, x_n$  at which we have samples of f. This is captured by the "constant"  $\Lambda(x_1, \ldots, x_n)$  that is independent of f but depends on  $x_1, \ldots, x_n$ .

# Polynomial interpolation

Consider n+1 pairs  $(x_i,y_i), i=0,\ldots,n$  of a function f with  $y_i=f(x_i)$ 

# Polynomial interpolation

Consider n + 1 pairs  $(x_i, y_i)$ , i = 0, ..., n of a function f with  $y_i = f(x_i)$ 

Let now  $\mathbb{P}_n$  be the set of all polynomials up to degree n over  $\mathbb{R}$  so that we have for all  $P \in \mathbb{P}_n$ 

$$P(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0, \qquad a_n, \dots, a_0 \in \mathbb{R}$$

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We would like to find a  $P \in \mathbb{P}_n$  such that

$$P(x_i) = y_i$$
,  $i = 0, \ldots, n$ 

- ightharpoonup The P is what  $\tilde{f}$  was on the previous slide
- ▶ By saying P is a polynomial of degree n, we fixed the space  $\mathcal{V}_{n+1}$  with the notation of the previous slide

Theorem: Given n+1 points  $(x_i, y_i)$  with pairwise distinct  $x_0, \ldots, x_n$ , there exists a unique polynomial  $P \in \mathbb{P}_n$  such that

$$P(x_i) = y_i$$
,  $i = 0, \ldots, n$ 

We sometimes refer to this unique polynomial as  $P_f(\cdot|x_0,\ldots,x_n)$ 

Instead of proving this theorem, let's try to construct  $P_f(\cdot|x_0,\ldots,x_n)$ . What do we need to construct  $P \in \mathbb{P}_n$  for a data set  $\{(x_i,y_i)\}_{i=0}^n$ ?

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$$p(x) = \partial_n x^n + \dots + \partial_l x + \partial_o$$

$$n+1$$
 equations
$$p(x_0) = 7_0$$

$$p(x_1) = 7_0$$

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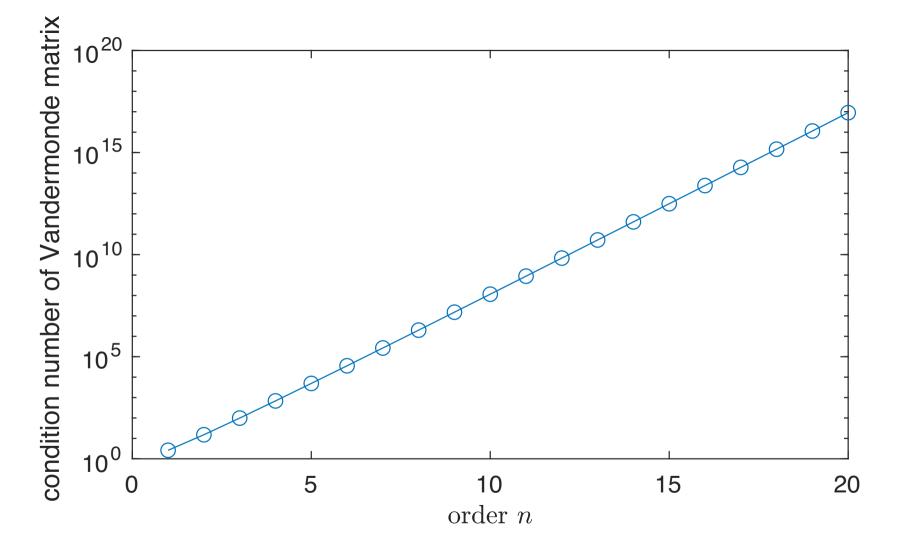
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Vondermonde motrix Vn

$$def(V_n) = \frac{n}{11} \frac{n}{11} (x_i - x_j)$$

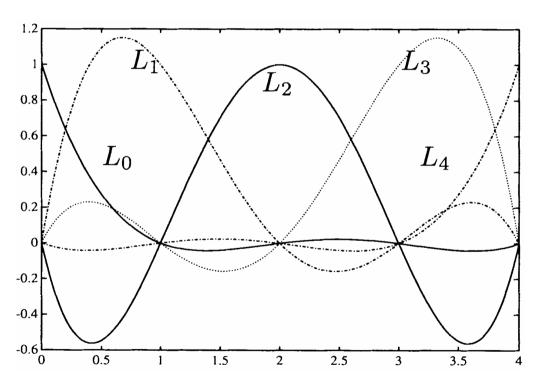


→ we really should look for another basis

# Lagrange basis

The Lagrange polynomials  $L_0, \ldots, L_n \in \mathbb{P}_n$  are uniquely defined for distinct  $x_0, \ldots, x_n$ 

$$L_i(x_j) = \delta_{ij}, \qquad L_i \in \mathbb{P}_n.$$



Lagrange polynomials up to order n = 4 for equidistant  $x_0, \ldots, x_4$ . [Figure: Deuflhard]

The corresponding explicit formula is

$$L_i(x) = \prod_{\substack{j=0\\j\neq i}}^n \frac{x-x_j}{x_i-x_j}, \qquad i=0,\ldots,n$$

What are the coefficients  $a_n, \ldots, a_0$  so that  $P(x_i) = y_i$  for  $i = 0, \ldots, n$ ?

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What are the coefficients  $a_n, \ldots, a_0$  so that  $P(x_i) = y_i$  for  $i = 0, \ldots, n$ ?

$$P(x) = \sum_{i=0}^{n} y_i L_i(x)$$

because

$$P(x_j) = \sum_{i=0}^{n} y_i L_i(x_j) = \sum_{i=0}^{n} y_i \delta_{ij} = y_j$$

If we have the basis  $L_0, \ldots, L_n$ , we obtain the polynomial P for free

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$$L_i(x) = \prod_{\substack{j=0\\i\neq i}}^n \frac{x-x_j}{x_i-x_j}, \qquad i=0,\ldots,n$$

What are the coefficients  $a_n, \ldots, a_0$  so that  $P(x_i) = y_i$  for  $i = 0, \ldots, n$ ?

$$P(x) = \sum_{i=0}^{n} y_i L_i(x)$$

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If we have the basis  $L_0, \ldots, L_n$ , we obtain the polynomial P for free but the cost of evaluating the polynomial is too high for practical computations

The Lagrange polynomials are orthogonal w.r.t. the following inner product over  $\mathbb{P}_n$ 

$$\langle P,Q\rangle = \sum_{i=0}^n P(x_i)Q(x_i), \qquad P,Q\in\mathbb{P}_n$$

Let's try to generalize this to other scalar products to find other orthogonal bases

# Orthogonal polynomials

Define an inner product between functions:

$$(f,g) = \int_a^b \omega(x) f(x) g(x) dx,$$

where  $\omega(x) > 0$  for  $a \le x \le b$  is a weight function. The induced norm is  $||f|| := \sqrt{(f, f)}$ .

Let  $P_0, P_1, P_2, \ldots, P_K$  be polynomials of  $0, 1, 2, \ldots, K$  order, respectively. They are called orthogonal polynomials on [a, b] with respect to the weight function  $\omega(x)$  if it holds

$$(P_i, P_j) = \int_a^b \omega(x) P_i(x) P_j(x) dx = \delta_{ij} \gamma_i, \qquad i, j = 0, \dots, K,$$

with  $\gamma_i = ||P_i||^2 > 0$ .

To define orthogonal polynomials uniquely, we require the leading coefficient to be one, i.e.,

$$P_k(x) = x^k + \dots$$

Theorem: There exist uniquely determined orthogonal polynomials  $P_k \in \mathbb{P}_k$  with leading coefficient 1. These polynomials satisfy the 3-term recurrence relation:

$$P_k(x) = (x + a_k)P_{k-1}(x) + b_kP_{k-2}(x), \quad k = 2, 3, ...$$

with starting values  $P_0 = 1$ ,  $P_1 = x + a_1$ , where

$$a_k = -\frac{(xP_{k-1}, P_{k-1})}{(P_{k-1}, P_{k-1})}, \quad b_k = -\frac{(P_{k-1}, P_{k-1})}{(P_{k-2}, P_{k-2})}$$

Proof:  $\rightsquigarrow$  board