

Specular Optics for TOFPET: Pytorch Model Validation

Bill Worstell

PicoRad Imaging

10/17/2023

8 slabs BaF2
3 x 25 x 45 mm
6 sides polished

45mm

**TOF-PET Detector with high
spatial, depth-of-interaction,
and event timing resolution**

24mm

25mm

Aluminum
Mirrored
5 sides

Isomorphism: There is a 1-to-1 map from a ray starting at a point within the Mini-Block then reflecting off mirrors (or by total internal reflection) -> a virtual ray traveling in a straight line through a double layer of 2D virtual lattices

X-reflection: $[vx, vy, vz] \rightarrow [-vx, vy, vz]$

Y-reflection: $[vx, vy, vz] \rightarrow [vx, -vy, vz]$

Z-reflection: $[vx, vy, vz] \rightarrow [vx, vy, -vz]$

**5D imaging the 3D
position, time, and
energy of TOF-PET
gamma ray interaction**

Mini-Block

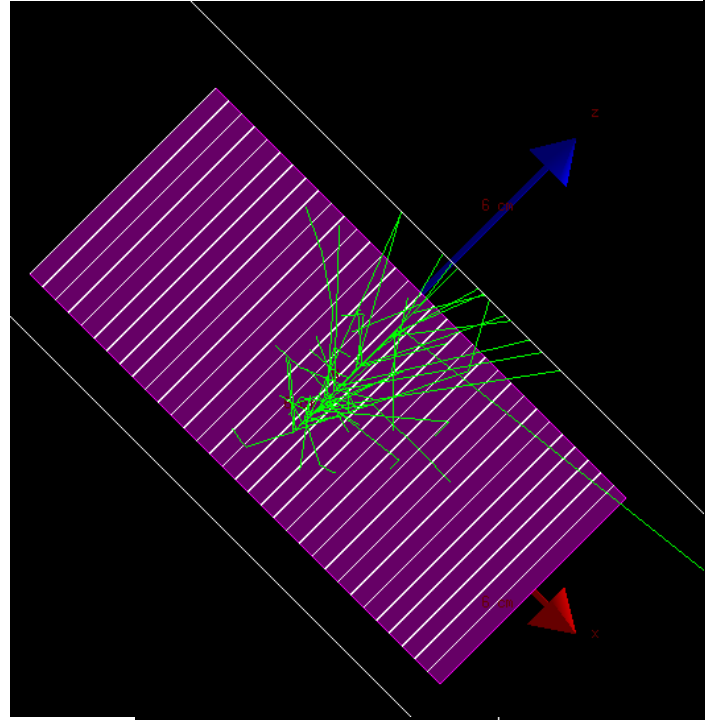
2-D Infinite Mirror
at each pixel, and
for Miniblock

**Specular Optics
preserve high spatial
and temporal
frequency signals**

$[x, y, z, t, \Theta, \Phi] \mid [dX, DX, dy, DY, dz, DZ, nx, ny, \eta_x, \eta_y] \rightarrow$ detected $[X, Y, T]$ and multiple reflection survival probability

32 BaF2 Slabs (X)
 $t(X)=3\text{mm}$
(pitch=3.1mm)
 $W(Y)=100\text{mm}$
 $T(Z)=45\text{mm}$

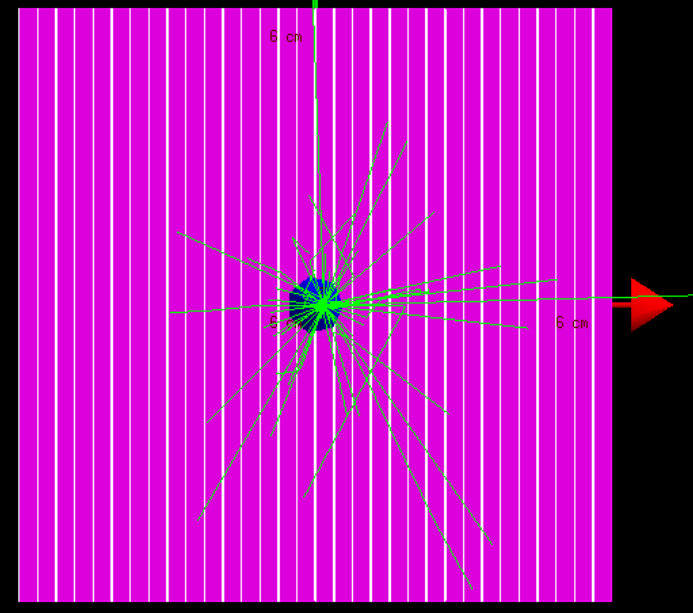
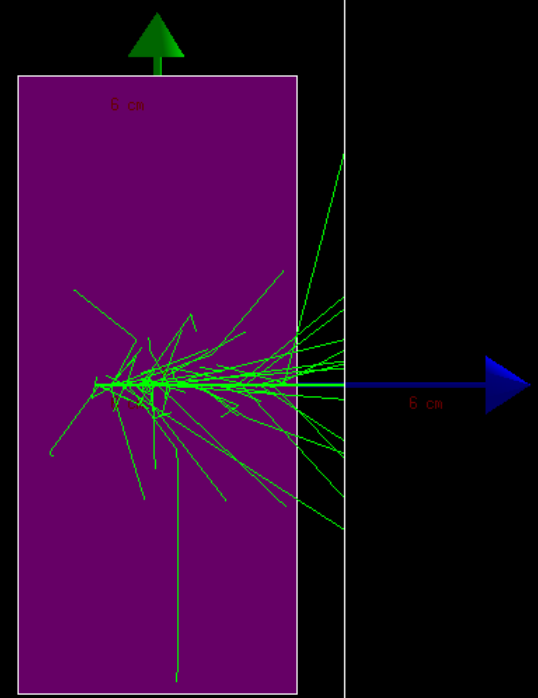
Top
View



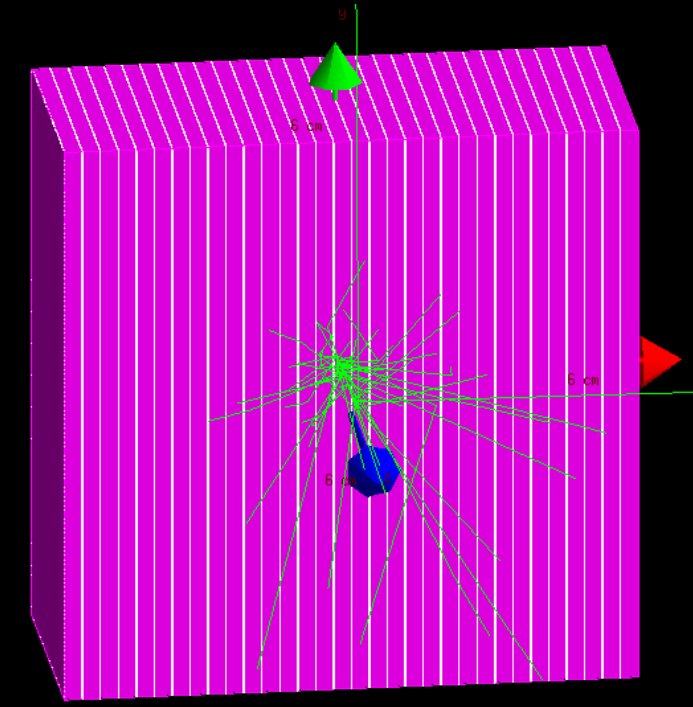
99.2mm x 100mm
x 45mm BaF2 blocks

**Assemble Block
with Air (Vacuum)
Gaps between Slabs**

Side
View



End
View



Oblique
View

**Photocathode
Deposited end-on**

Parametrized Specular Detector Geometry

```
#Constant Geometry Parameters
DZ = 45. #mm
DetectNX = 8
dX = 3.0 #mm
DX = DetectNX * dX
XBins=torch.arange(-DX/2.,DX/2.,dX)+(dX/2.)
ic(XBins)
DetectNY = 12;
dY = 2.0; #mm
DY = DetectNY * dY
YBins=torch.arange(-DY/2.,DY/2.,dY)+(dY/2.)
ic(YBins)
TMax=1000. #Maximum Time in ps
```

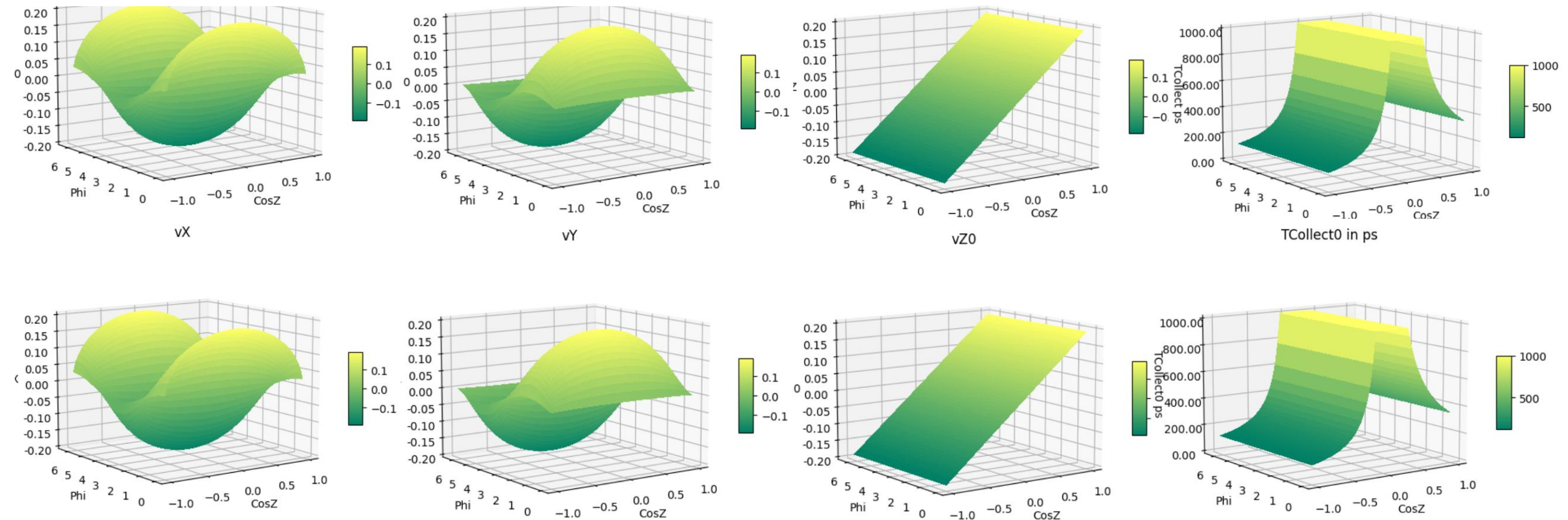
Parametrized Specular Detector Optics

```
Index of refraction for optical barriers
# (Air and LIOB=Laser Induced Optical
Barrier)
IndexX=1.0
IndexY=1.40
#Number of photons to generate (511 keV x
ideal photosensor)
NFast=172.
NSlow=1059.
# Index of refraction for fast and slow
component
IndexFastBaF2=1.55
IndexSlowBaF2=1.50
# Reflectivity of mirrored surfaces
ReflectX=0.90
ReflectY=0.90
ReflectZ=0.90
```

Running in RandomAngles=false mode,
SimpleOpticsPytorch.ipynb first event of 1000 is identical to
SimpleOpticsPhotons.ipynb single event

Python->Pytorch translation validation

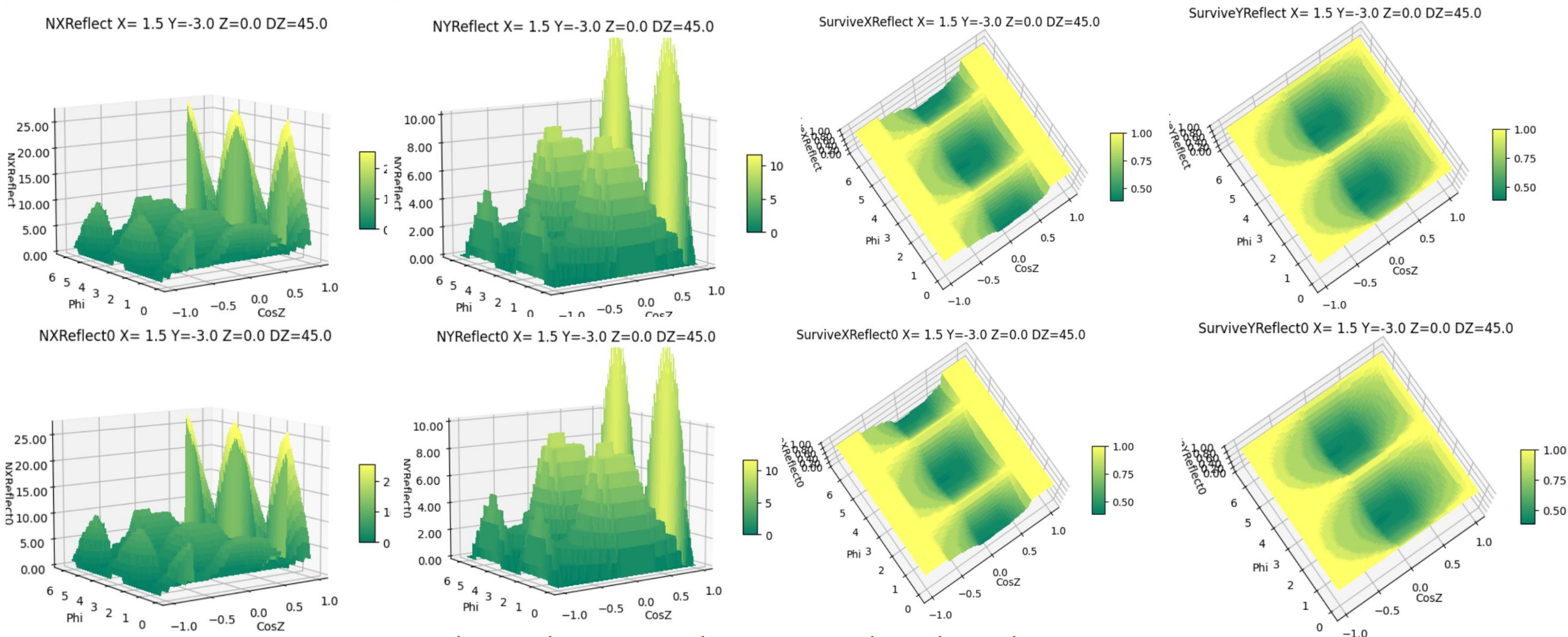
**For Specular Optics, the emission
spherical angle instance determines
the photon CollectionTime**



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SimpleOpticsPhotons.ipynb single event

Python->Pytorch translation validation

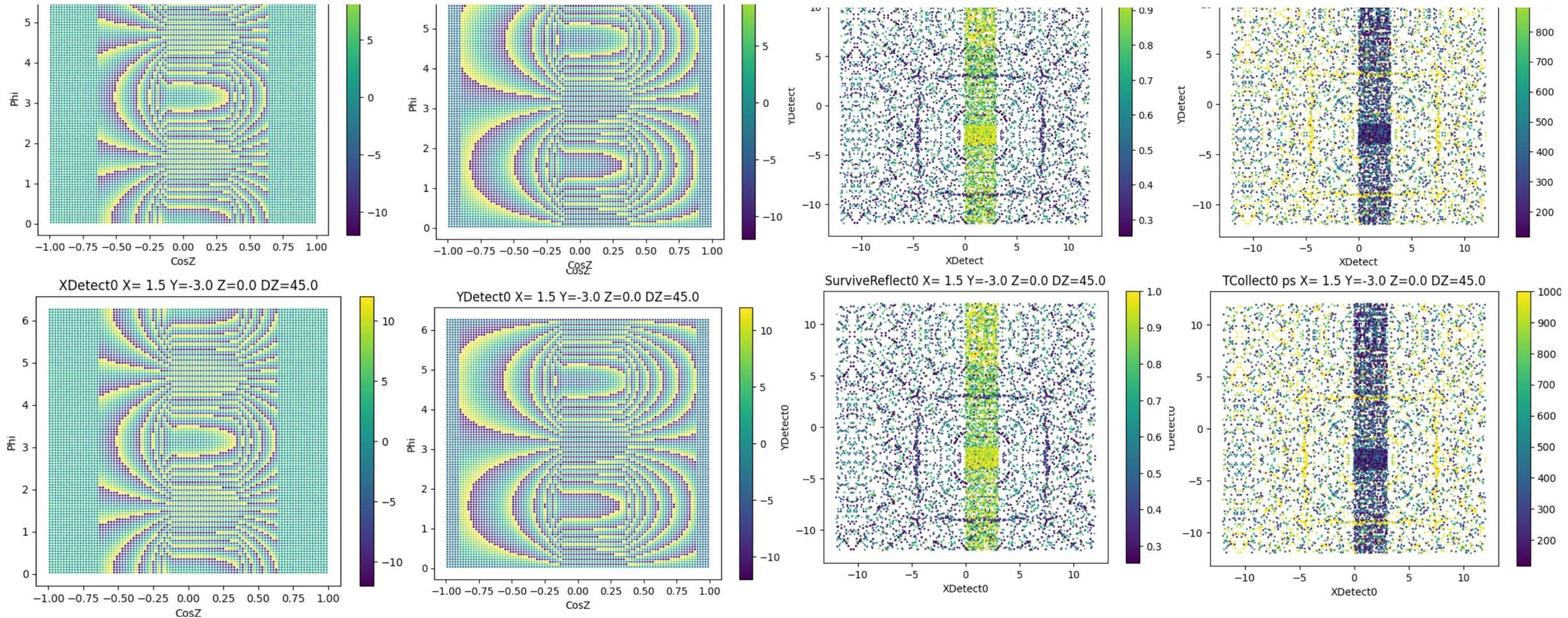
For Specular Optics, the emission spherical angle instance determines the (specular) photon SurvivalLikelihood



Running in RandomAngles=false mode,
SimpleOpticsPytorch.ipynb first event of 1000 is identical to
SimpleOpticsPhotons.ipynb single event

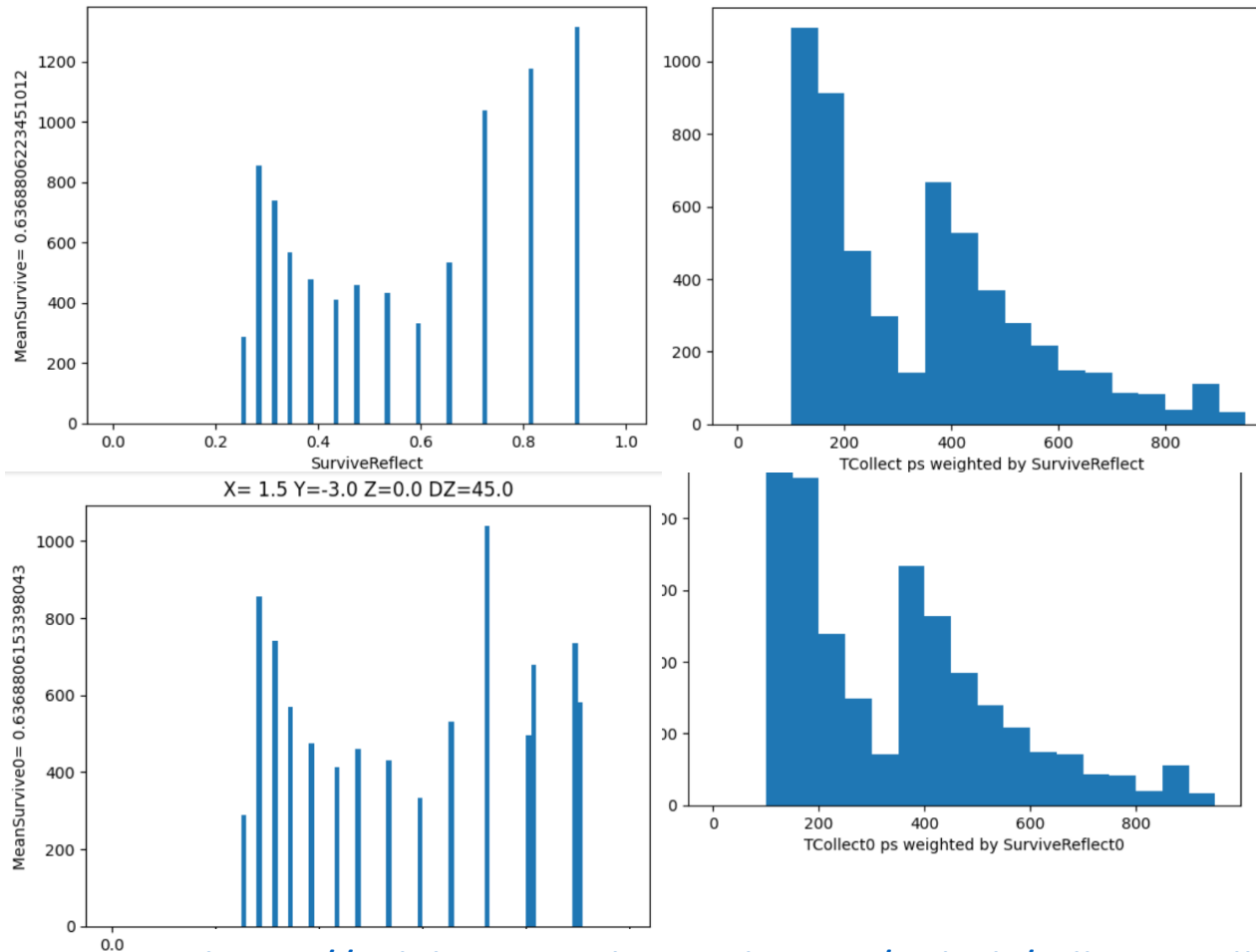
Python->Pytorch translation validation

**For Specular Optics, the emission
spherical angle instance determines the
(specular) photon DetectionCoordinate**

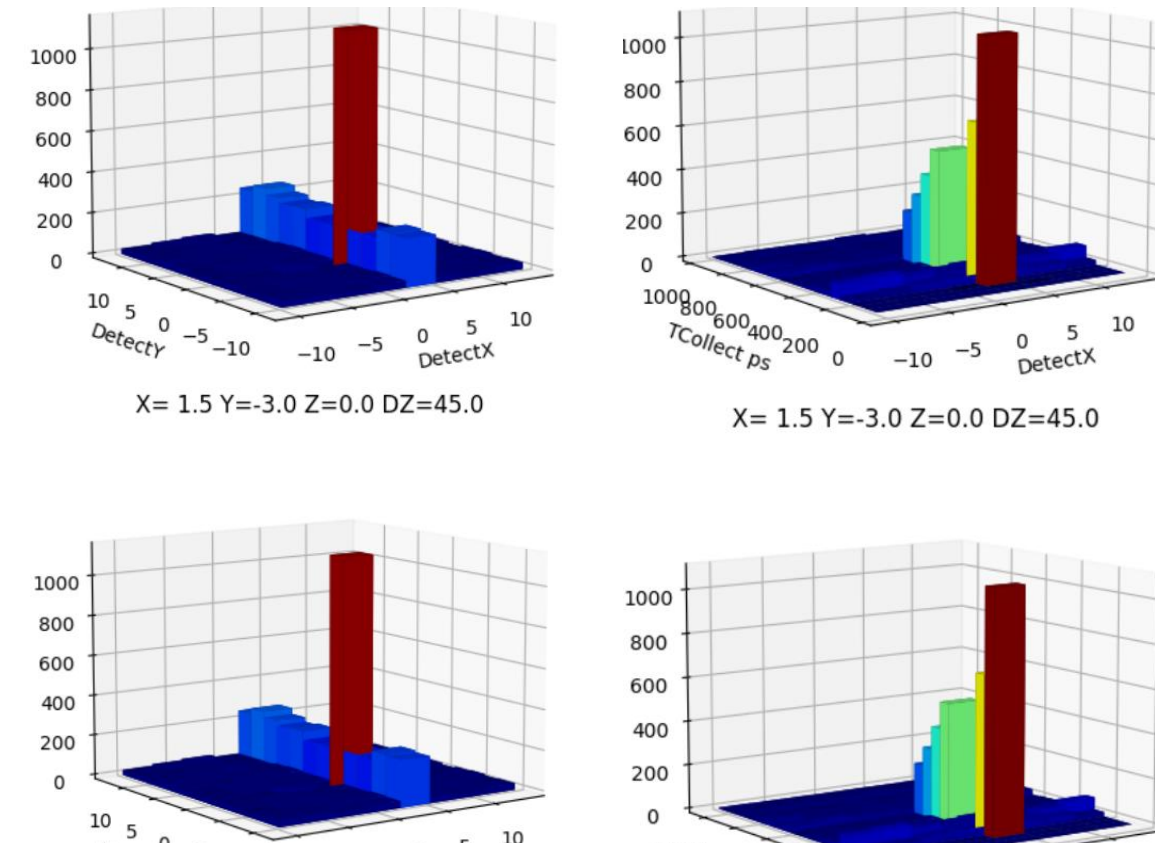


Running in RandomAngles=false mode,
SimpleOpticsPytorch.ipynb first event of 1000 is identical to
SimpleOpticsPhotons.ipynb single event

Python->Pytorch translation validation



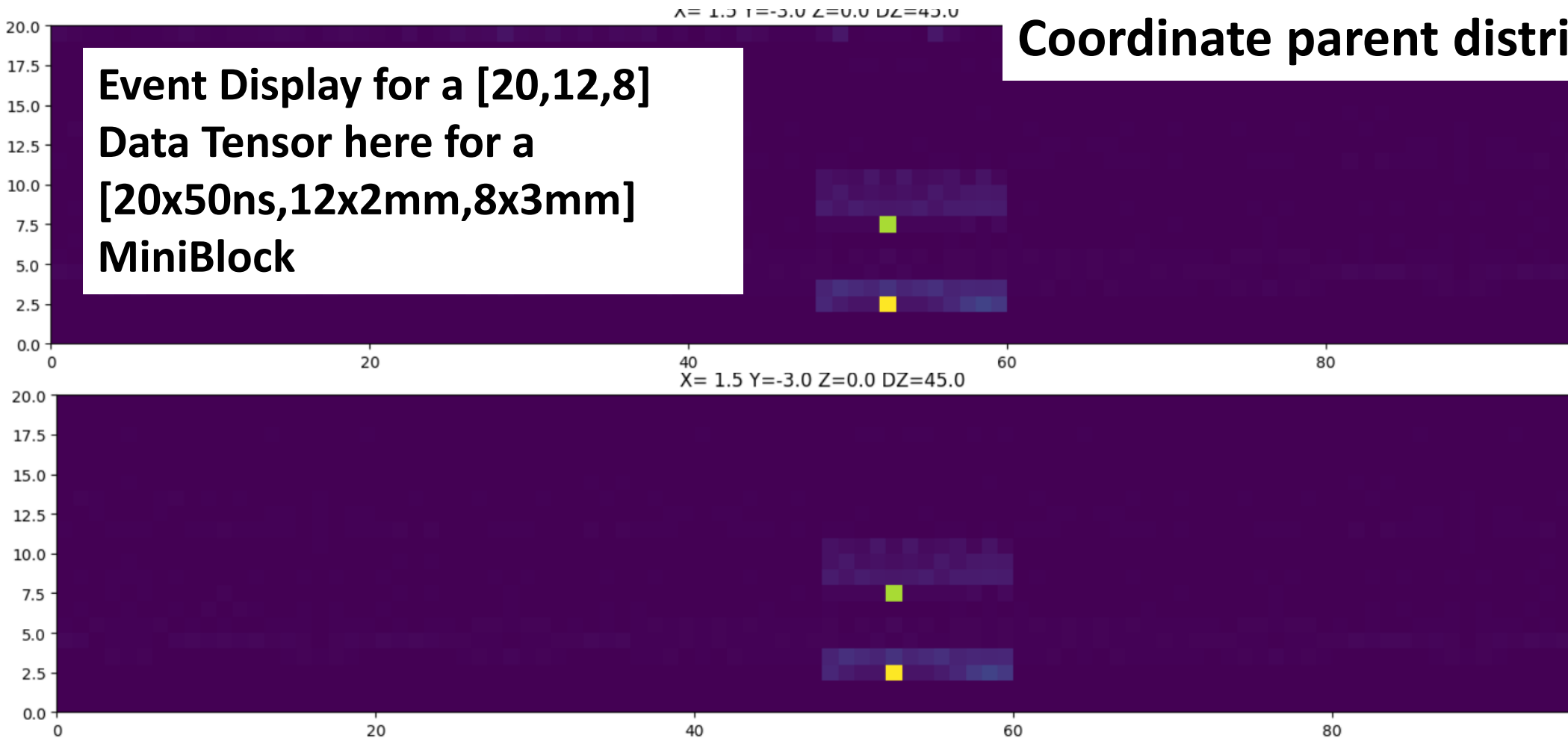
For Specular Optics, the 3D emission instance determines the (specular) likelihood-weighted photon XYT Coordinate parent distribution



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Python->Pytorch translation validation

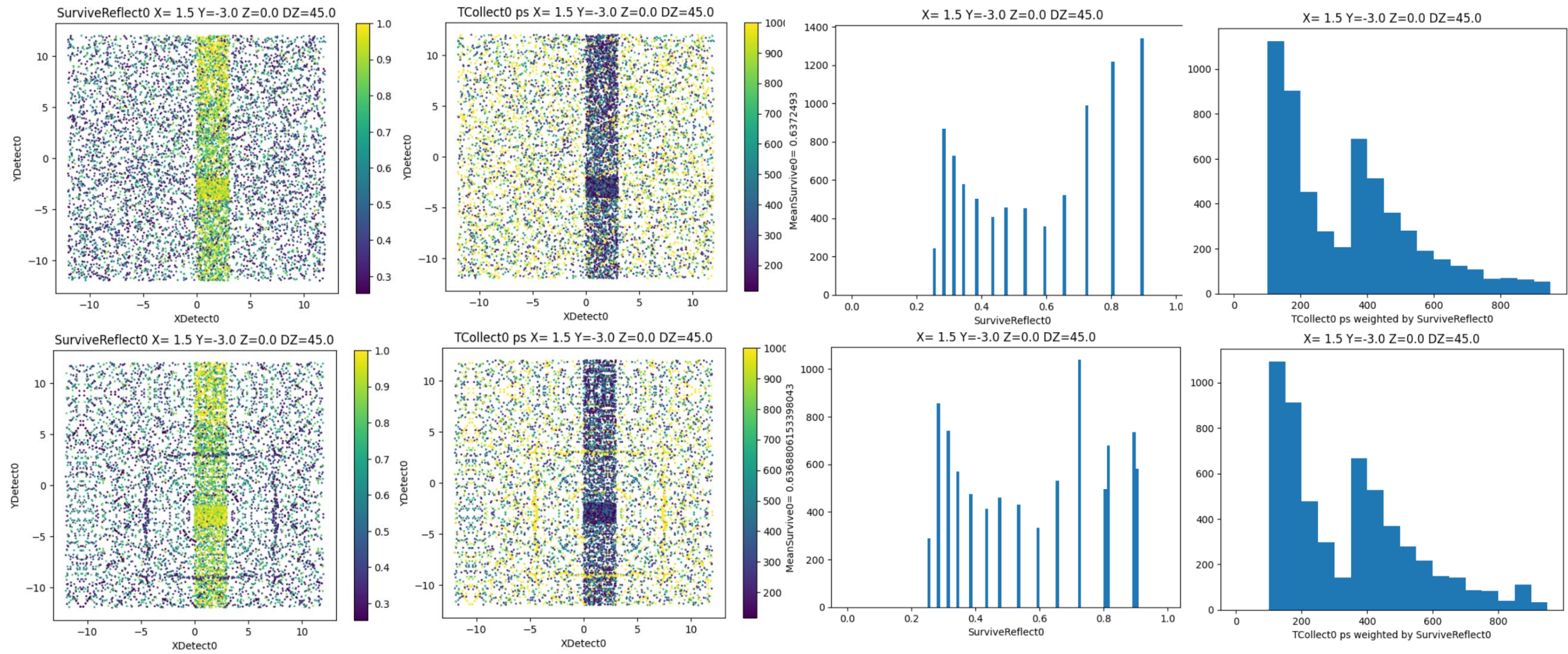
**For Specular Optics, the 3D emission
instance determines the (specular)
likelihood-weighted photon XYT
Coordinate parent distribution**



Running in RandomAngles=FALSE mode,
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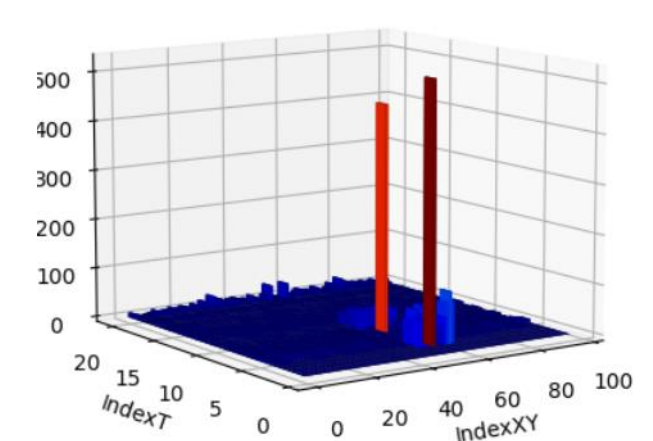
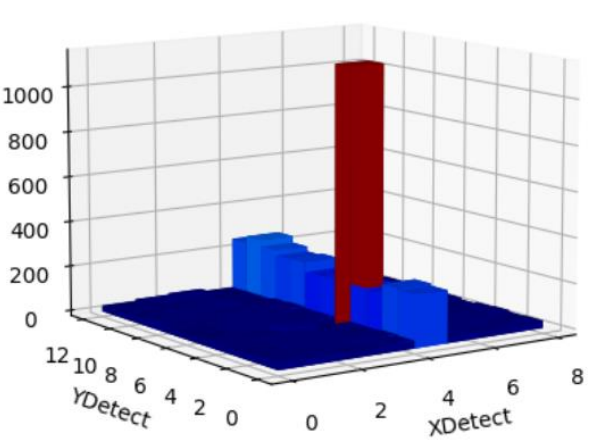
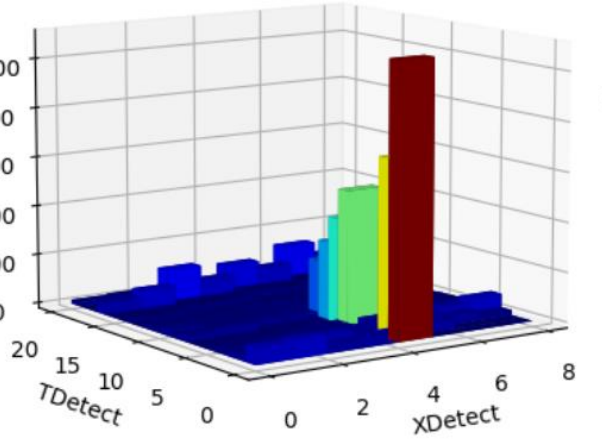
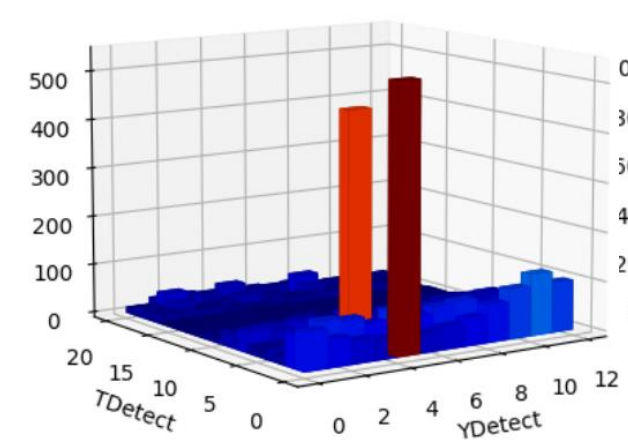
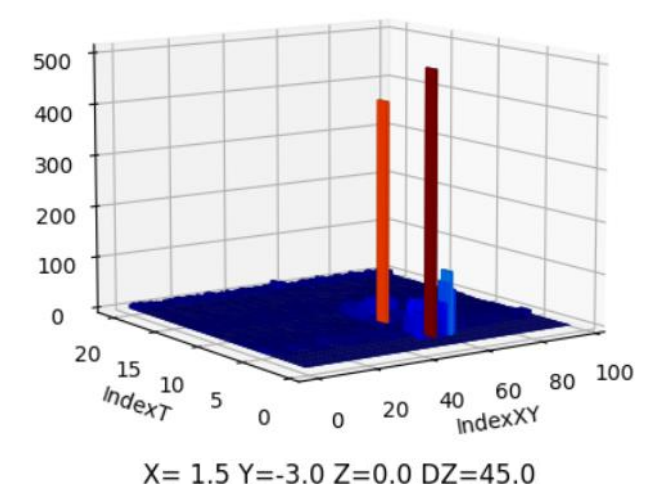
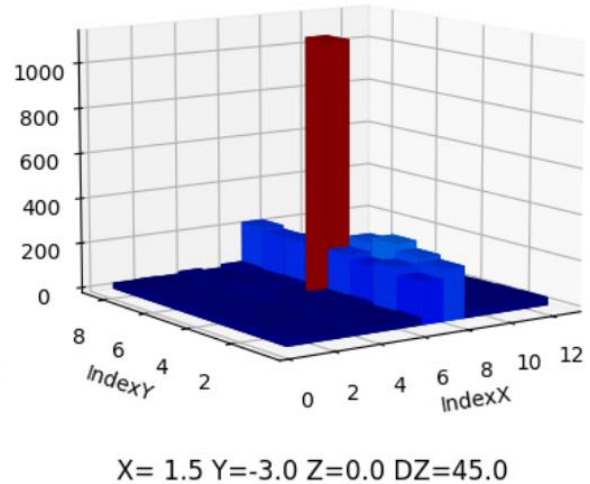
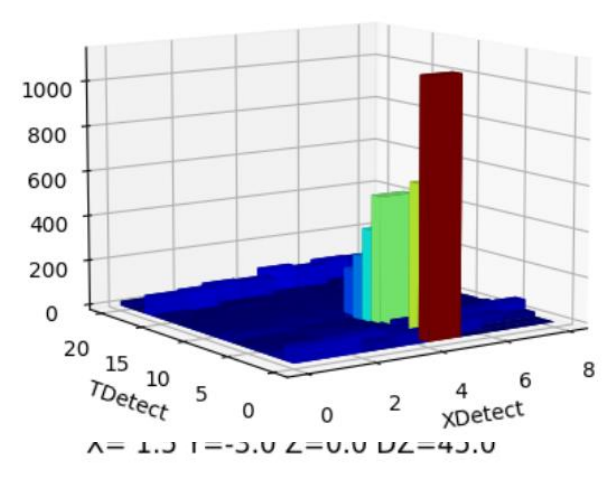
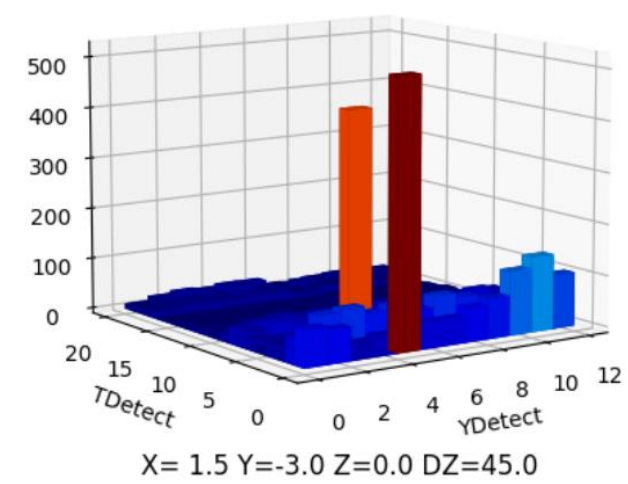
Random sampling shows similar distributions as with regular sampling

Random Isotropic Emission Angles – 10000 photon event



Fixed Equi-distributed Isotropic Emission Angles – 10000 photon event

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Random sampling shows similar distributions as with regular sampling

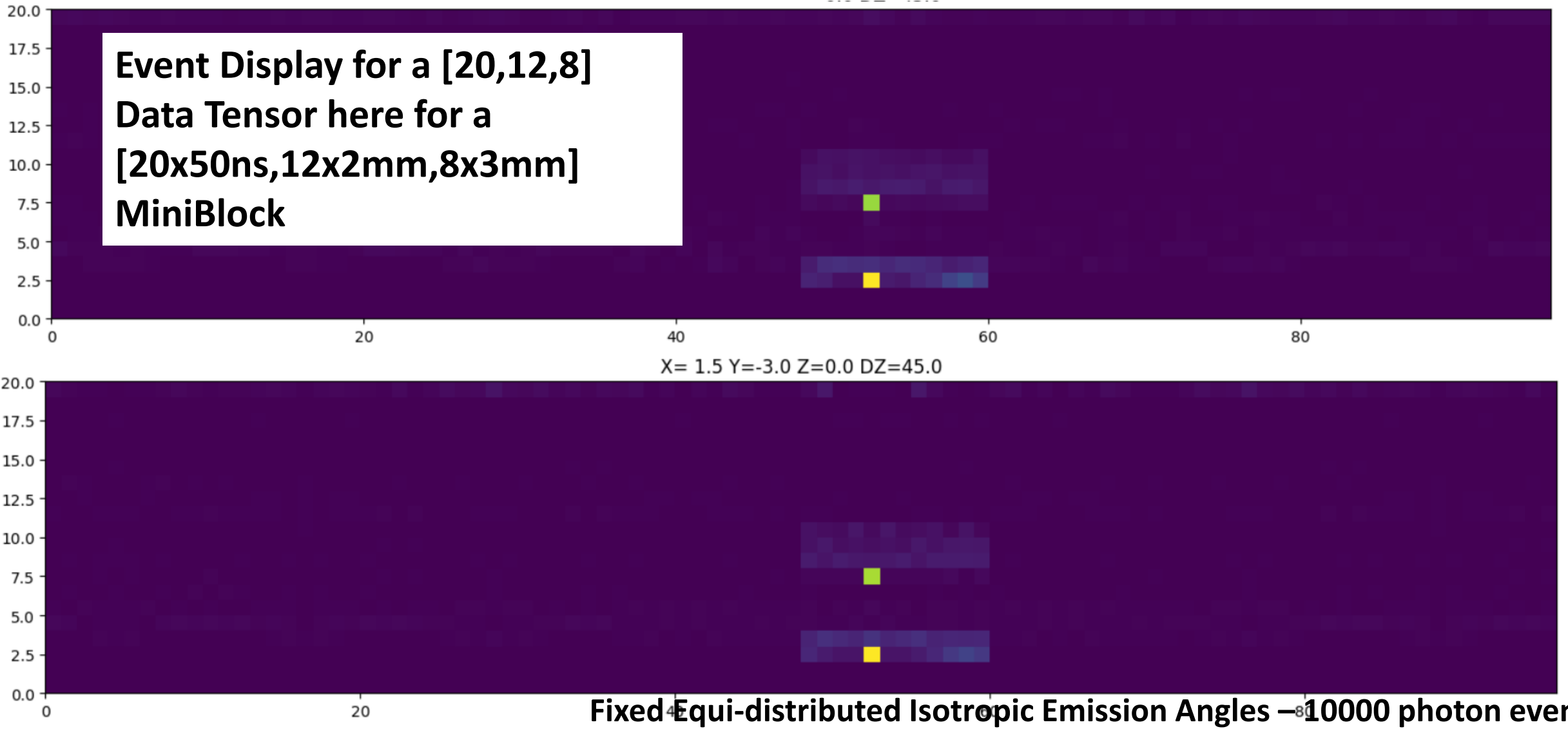
X= 1.5 Y=-3.0 Z=0.0 DZ=45.0

Random Isotropic Emission Angles – 10000 photon event

Fixed Equi-distributed Isotropic Emission Angles – 10000 photon event

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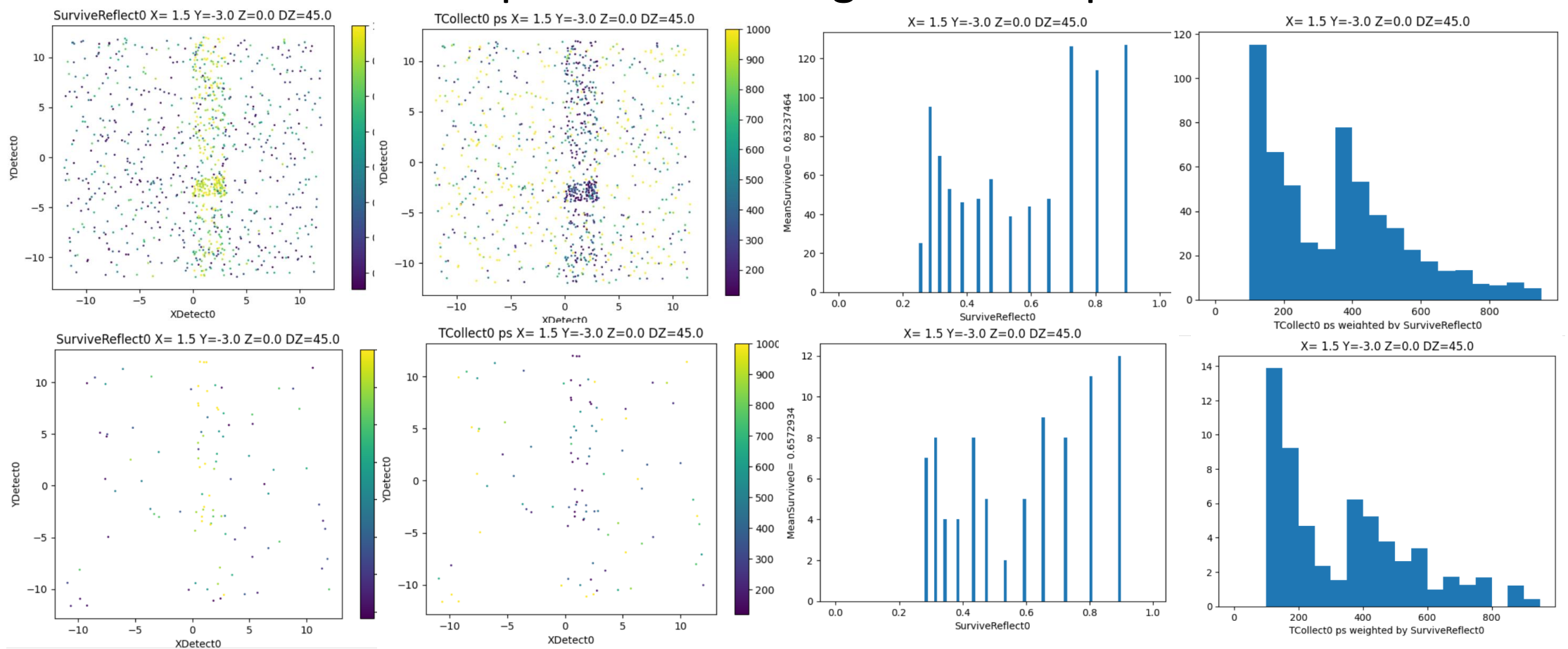
**Random sampling shows similar
distributions as with regular sampling**
Random Isotropic Emission Angles – 10000 photon event



Running with Nphotons=1024 and 100 show similarity for, SimpleOpticsPytorch.ipynb first event of 1000 relative to sampling with Nphotons=1000,
Python->Pytorch translation validation

Random sampling shows reasonable similarity to sampling with high-statistics and fixed angles for debugging

Random Isotropic Emission Angles – 1024 photon event



Random Isotropic Emission Angles – 100 photon event

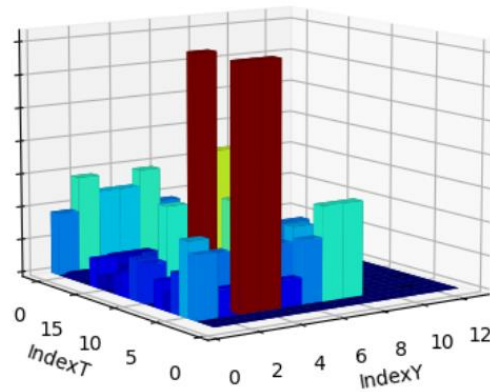
Running with Nphotons=1024 and 100 show similarity for, SimpleOpticsPytorch.ipynb first event of 1000 relative to sampling with Nphotons=1000,

Python->Pytorch translation validation

Event X,Y, and T signals are robust at reduced photon statistics, with the t gap between two peaks coding for z

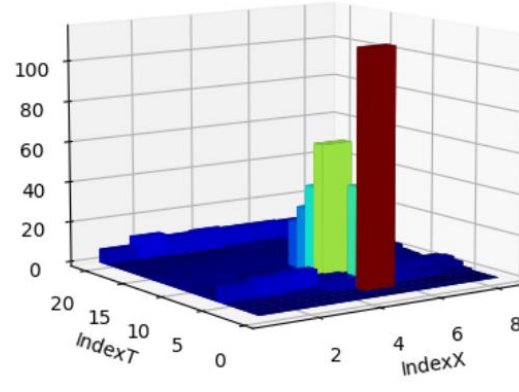
X= 1.5 Y=-3.0 Z=0.0 DZ=45.0

Random Isotropic Emission Angles – 1024 photon event



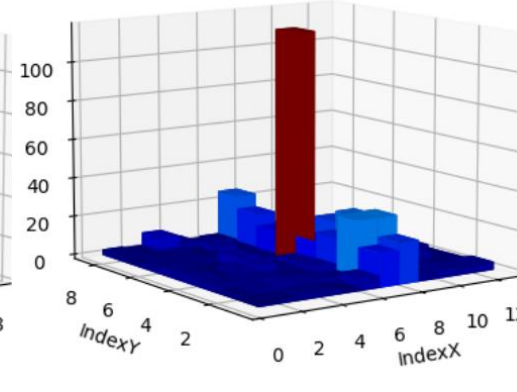
X= 1.5 Y=-3.0 Z=0.0 DZ=45.0

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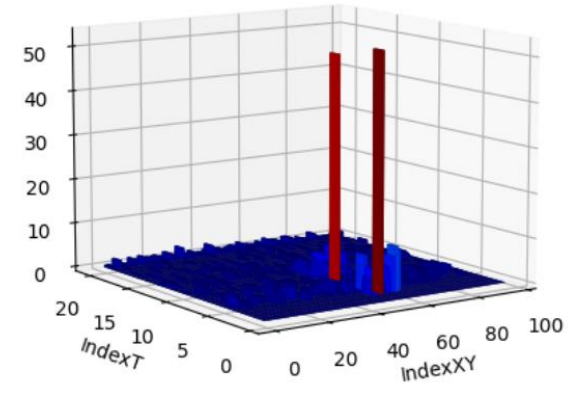


X= 1.5 Y=-3.0 Z=0.0 DZ=45.0

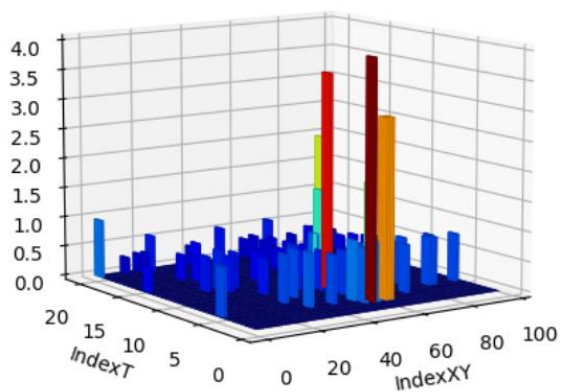
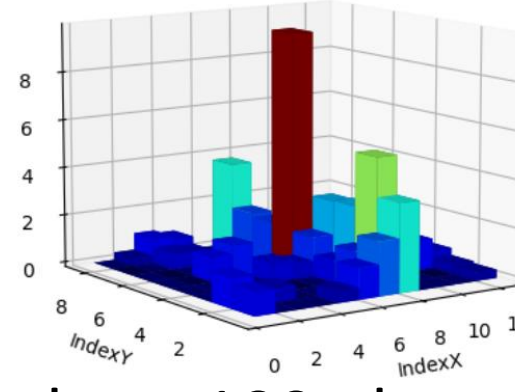
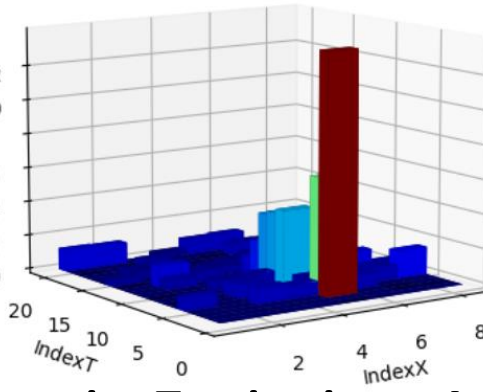
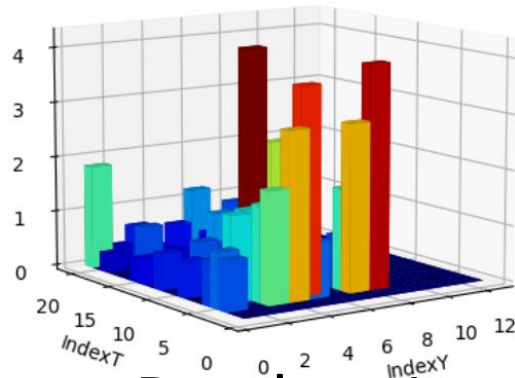
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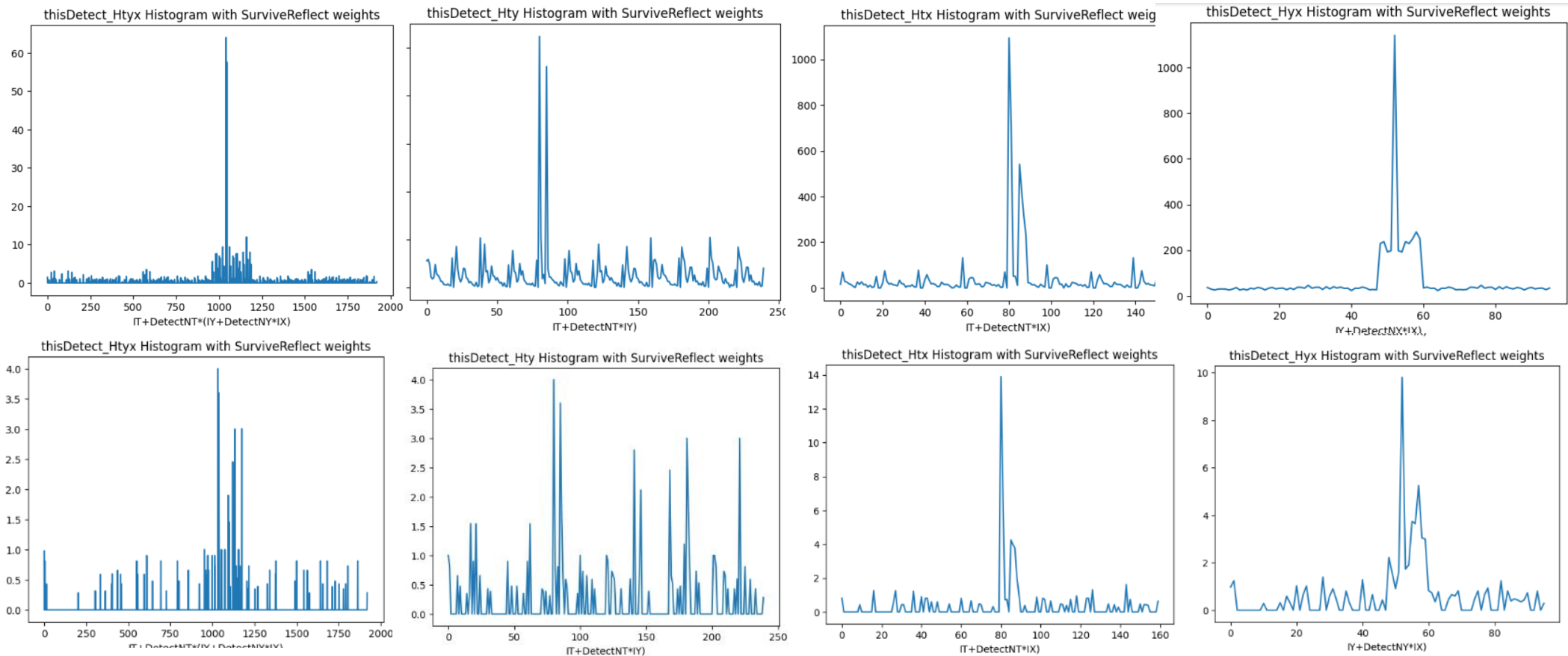
Random Isotropic Emission Angles – 100 photon event

Running with Nphotons=1024 and 100 show similarity for, SimpleOpticsPytorch.ipynb first event of 1000 relative to sampling with Nphotons=1000,

Python->Pytorch translation validation

The $20 \times 12 \times 8 = 1920$ element tensor may be summed and sliced directly in Pytorch, as for XY vs XYT readout

Random Isotropic Emission Angles – 1024 photon event



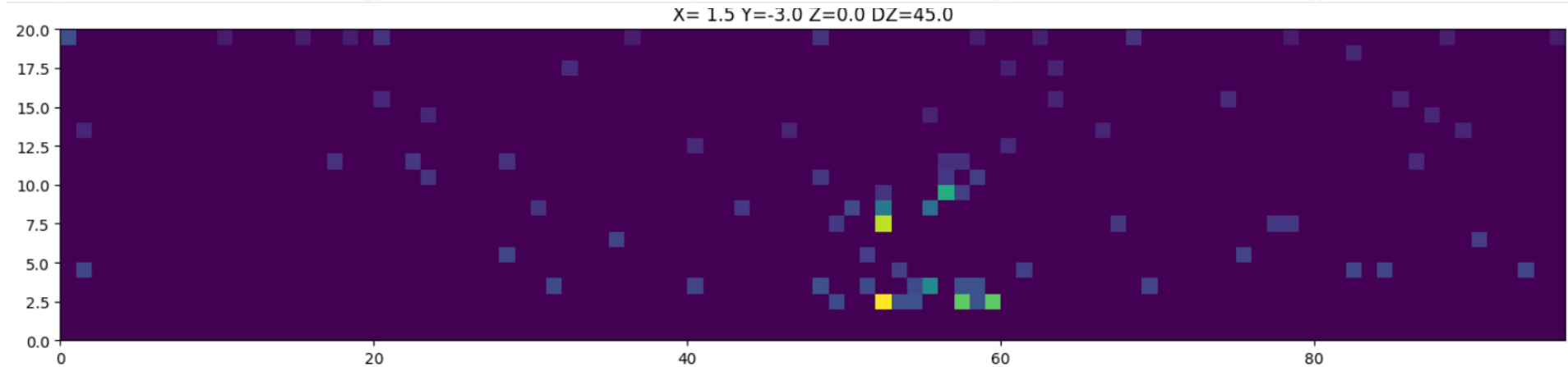
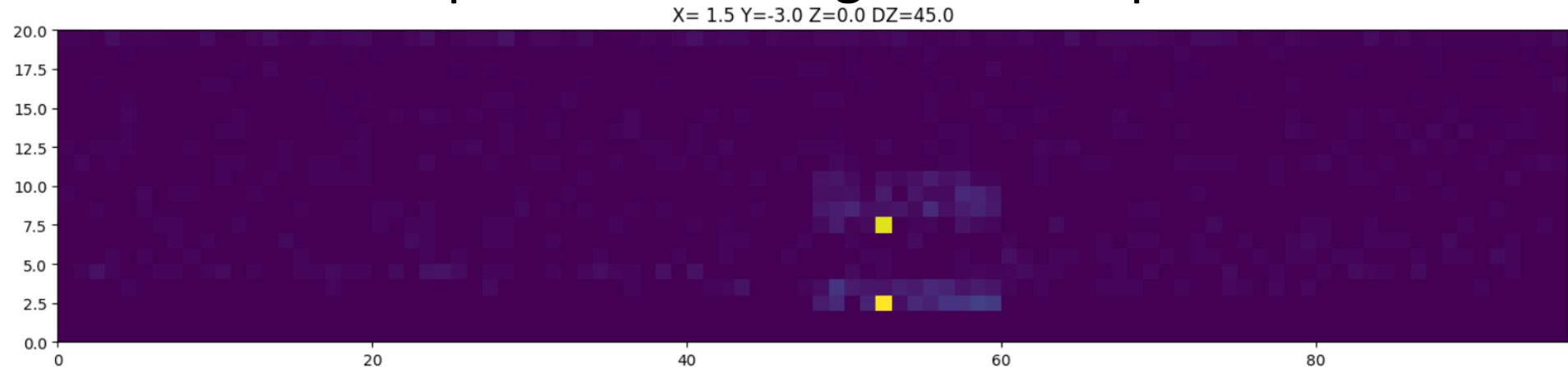
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Random Isotropic Emission Angles – 1024 photon event



Random Isotropic Emission Angles – 100 photon event

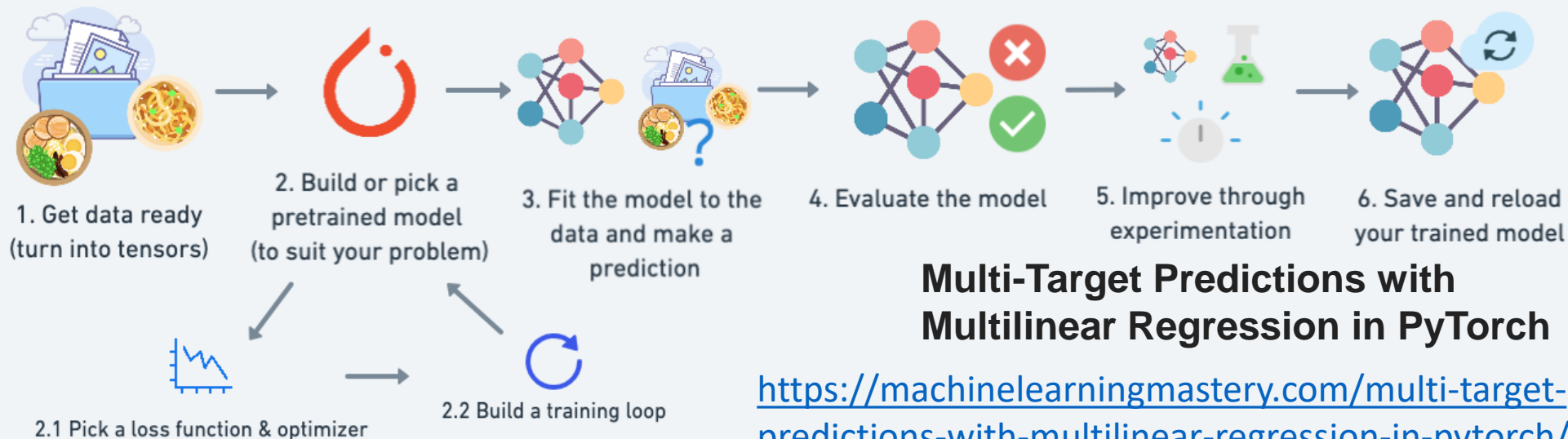
Next Steps:

- Implement simple neural net and train with high signal-to-noise tensors
- Make the model progressively more realistic by including in sequence:
 - Sampling with BaF2 fast signal Photostatics and emission decay time distribution
 - Sampling with Photodetector quantum efficiency and convolving with Photodetector pulse shape and detector timing jitter
 - Sampling including detector readout baseline noise and realistic Photodetector pulse amplitude distributions



1. Get data ready
(turn into tensors)

A PyTorch Workflow



Multi-Target Predictions with Multilinear Regression in PyTorch

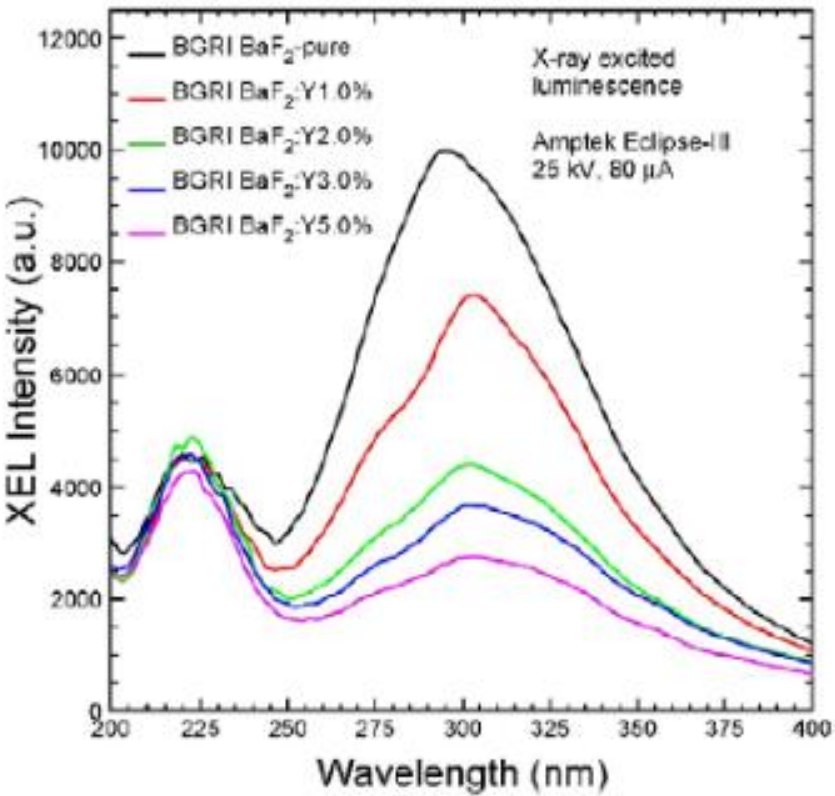
<https://machinelearningmastery.com/multi-target-predictions-with-multilinear-regression-in-pytorch/>

Future Goals:

- Estimation of DOI Depth-of-Interaction resolution expected with NN
- Estimation of Timing Resolution expected with NN showing robustness against DOI with long Xtals

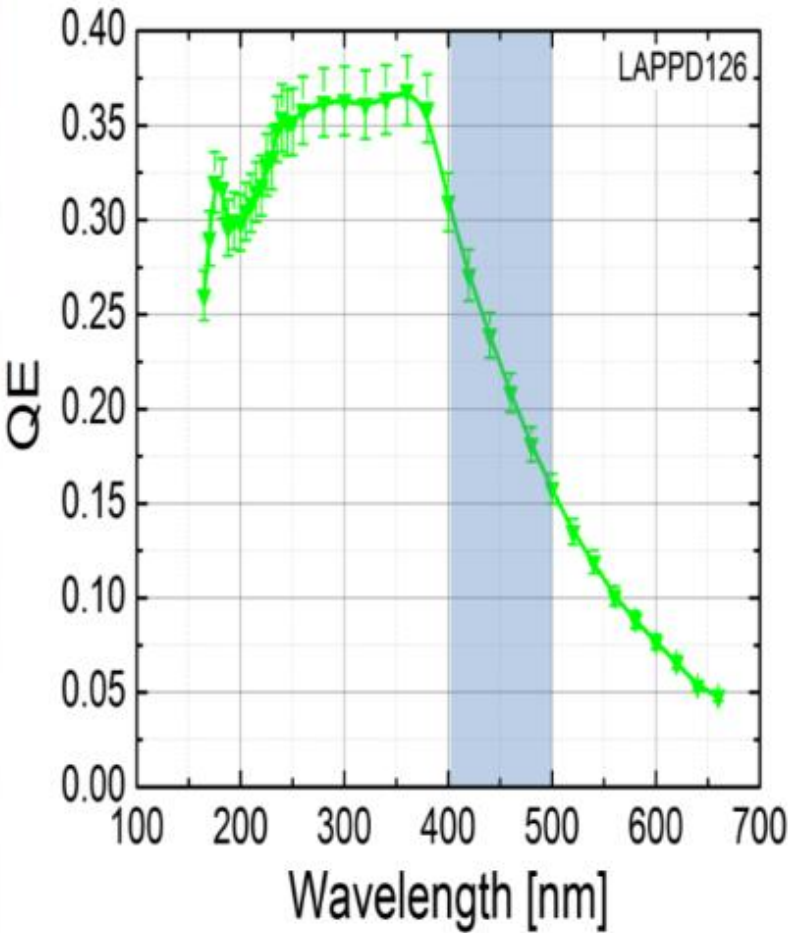
Intrinsic light yield, LY_{intr} (ph/MeV)

1400^{a b h}–7000^{b i}



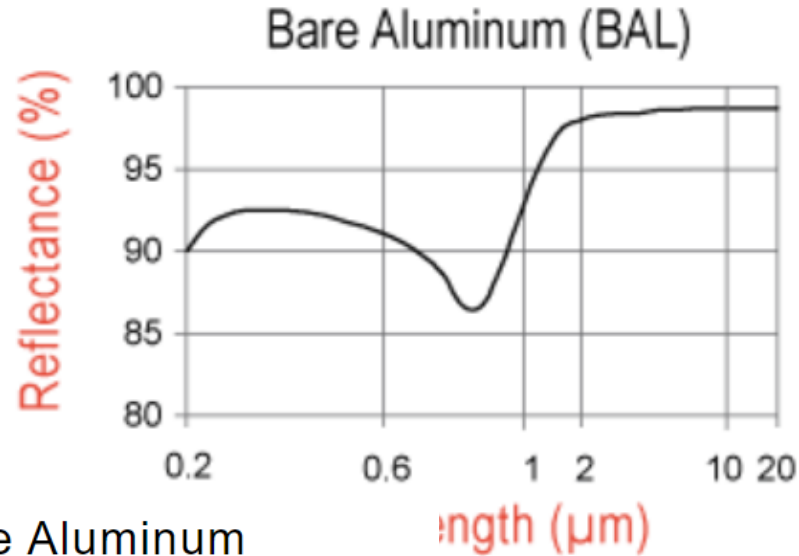
BaF2	Fast	Slow
Decay Time	700ps	600ns
Wavelength	220nm	310 nm
Photons /511keV	715	3577
Collection Fraction	0.8	0.8
Photons Collected	572	2862
QE	0.30	0.37
N = PEs/511keV	172	1059
1/sqrt(N)	8%	3%

LAPPD QE



Photoelectron
Statistics

<http://rmico.com/bare-aluminum>



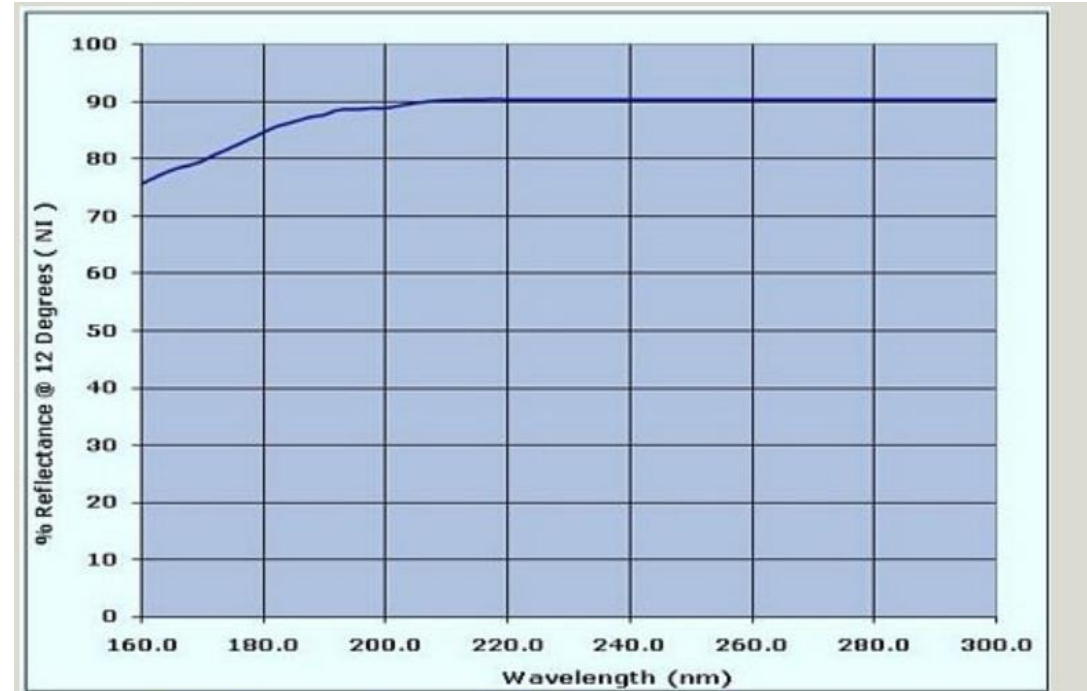
Metal Mirror » Bare Aluminum

Bare Aluminum offers greater than 86% reflectance from near UV to mid IR.

Aluminum will slowly oxidize, resulting in a significant loss of reflectance in the UV, and slight scattering throughout the spectrum. Therefore, it is best if aluminum has a protective dielectric overcoat.

A protective overcoat will also substantially improve abrasion resistance, so that the coating is less susceptible to damage during cleaning and handling.

<https://www.esourceoptics.com/vuvmirrorcurves.html>



ES # 200: >= 88% - 90% Reflectance @ 200nm

eSource Optics offers a variety of High Reflectance broadband metallic Aluminum & Magnesium (Al & MgF₂) **VUV to UV Mirror Coatings** with high reflectivity optimized at specific VUV through UV wavelengths. eSource .

eSource Optics / 482 Southbridge Street, #375 / Auburn, MA 01501
VUV-UV Optical Filters & Mirrors/Windows/Lenses/Prisms