

VE482 Lab Report

Lab 1 - Fall 2020

Name: Wu Qinhang

ID: 518370910041

Email: william_wu@sjtu.edu.cn

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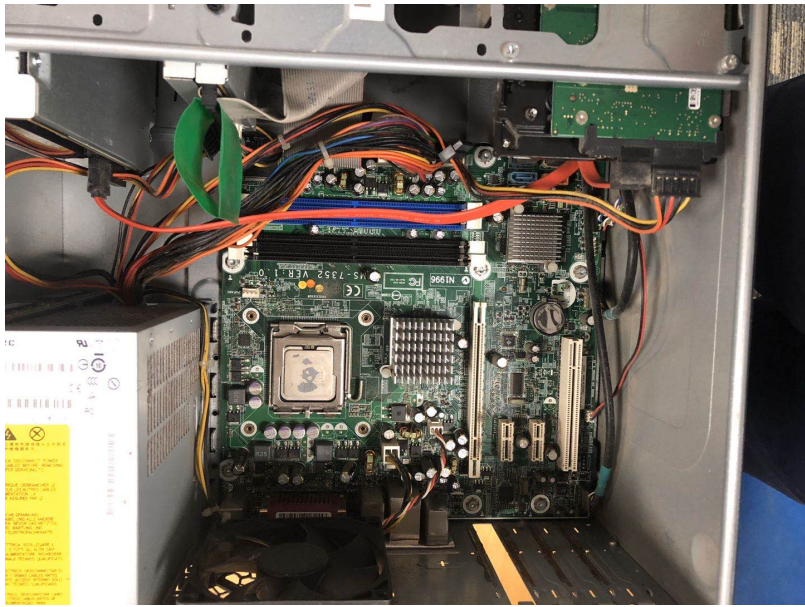


Figure 1. The motherboard



Figure 2. The PC power supply



Figure 3. A Hard Disk Drive



Figure 4. A PCI slot (*Note: the PCI card is missing)



Figure 5. An Optical disk drive



Figure 6. The RAM

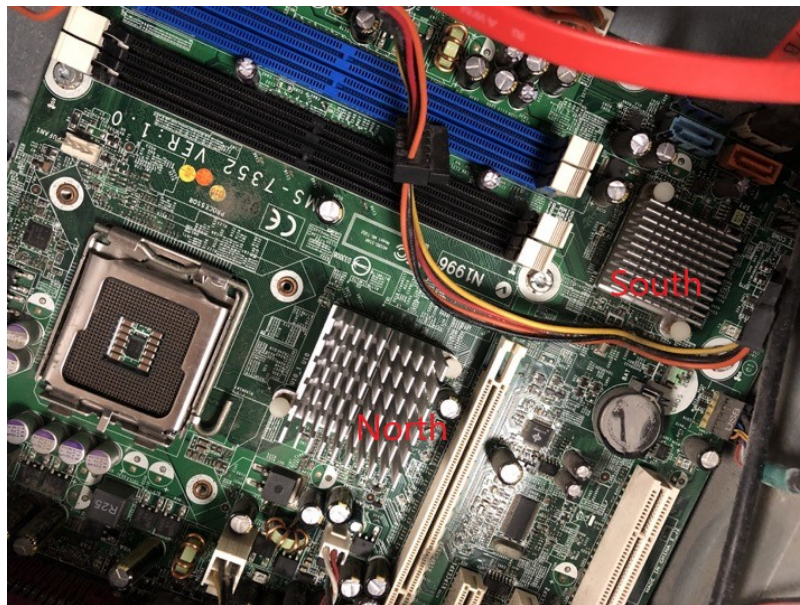


Figure 7. The North and South bridges

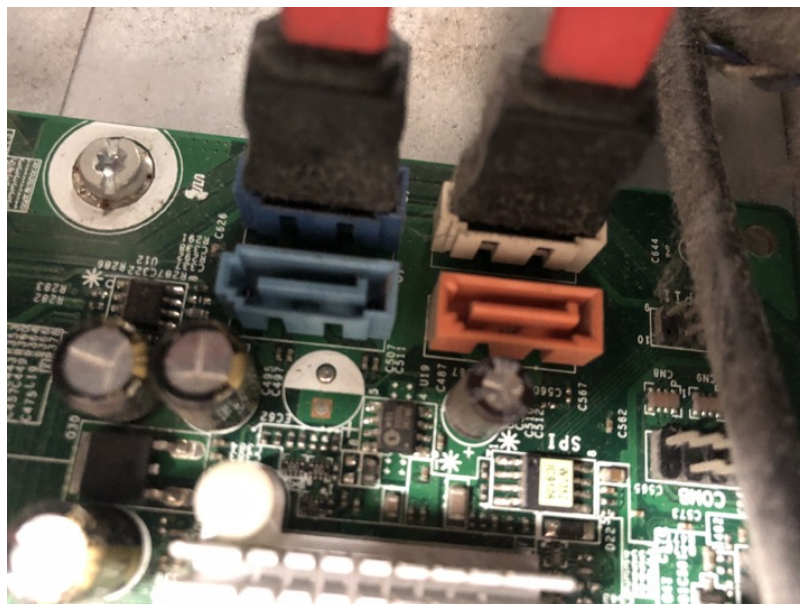


Figure 8. A SATA socket

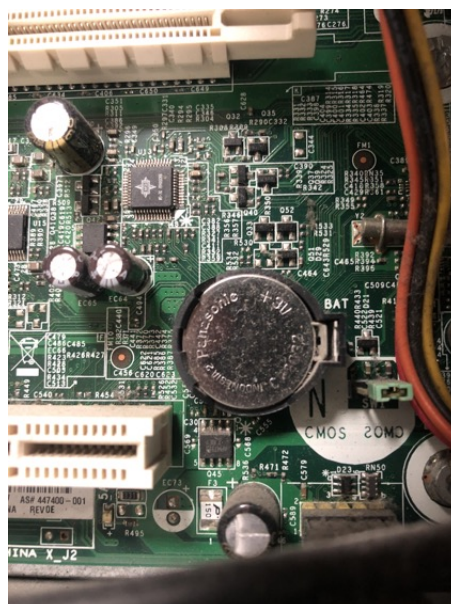


Figure 9. The battery



Figure 10. The CPU

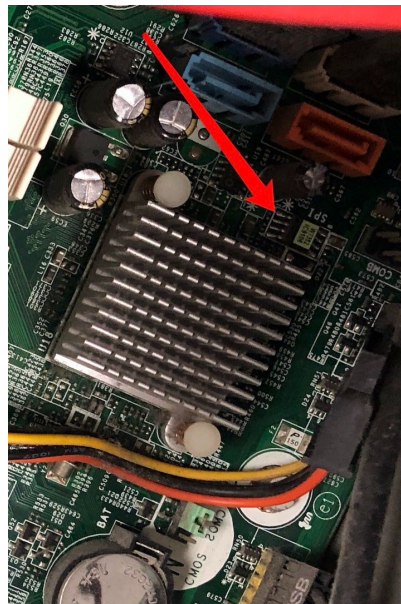


Figure 11. The BIOS

Q&A

- **Where is the CPU hidden, and why?**
 - The CPU is hidden (usually under a fan) in a structure shown in Figure 10(b). The reason is to protect the CPU, ensure a strong connection between CPU and other units, and cool down the CPU since the CPU may generate a lot of heat.
- **What are the North and South bridges?**
 - North bridge is a chip on the motherboard that manages the communication between CPU and certain parts of the motherboard. It also connects the South bridge and the CPU. South bridge is a chip that controls the IO functioning. Their relative location is described in Figure 7.
- **How are the North and South bridges connected together?**
 - They are connected by an internal bus.
- **What is the BIOS?**

- BIOS stands for "Basic Input/Output System", which is a program that initializes the computer and manages the data flow between OS and other hardware.
- **Take out the CPU, rotate it and try to plug it back in a different position, is that working?**
 - No. It cannot be inserted with a different position.
- **Explain what overclocking is?**
 - Overclocking is the mechanism of increasing the clock rate of the computer so as to increase the operating speed.
- **What are pins on a PCI/PCI-e card and what are they used for?**
 - The pin on the PCI card is an electrical connection used to connect two devices electrically. There are many pins on a single PCI card for different purposes, such as testing, ground connection, VDC connection, signal transmission and so on.
- 1
- **Before PCI-e became a common standard many graphics cards were using Accelerated Graphics Port (AGP), explain why.**
 - AGP is twice the bandwidth of PCI, and it can assist 3D computer graphics acceleration. 2

Git

ignored for now.

Command line interface

mkdir, touch, mv, cp, ls

```
1 # Create a file named test
2 touch test
3 # Move test to dir/test.txt, where dir is a new directory.
4 mkdir dir
5 mv test dir/test.txt
6 # Copy dir/test.txt to dir/test_copy.txt.
7 cp dir/test.txt dir/test_copy.txt
8 # List all the files contained in dir.
9 ls dir -a
```

grep 3

```
1 # List all the files form /etc containing the pattern 127.0.0.1.
2 grep -rI "127.0.0.1" /etc
3 # Only print the lines containing your username and root in the file
  /etc/passwd (only one grep should be used)
4 # Note: my username is "william"
5 grep -rE "(william)|(root)" /etc/passwd
```


find

```
1 # List all the files from /etc that have been accessed less than 24 hours ago.
2 find /etc -atime -1
3 # List all the files from /etc whose name contains the pattern "netw".
4 find /etc -name "*netw*"
```

redirection

- **>**: **Redirecting Output**, redirecting the standard output into a file (whose name is specified on the right of **>**) and overriding its original content
- **>>**: **Appending Redirected Output**, redirecting the standard output into a file (whose name is specified on the right of **>**) and appending the result after its original content
- **<<<**: **Here Strings**, passing the strings on the right of **<<<** as the standard input of the command on the left.
- **>&1**: duplicating the file descriptor on the left to be a copy of file descriptor 1 (i.e., standard output)
- **2>&1 >**: only redirecting the standard output to the file 4
- **tee**: redirecting the standard input to a file and print it to standard output

xargs

- **xargs** builds and executes command lines from standard input.
- The sign **|** embedded commands within a pipe.

head, tail

- **head**: output the first part of files
- **tail**: output the last part of files
- We can use **tail -f** to *live display* a file as new lines are appended.

system monitoring

- **ps**: report a snapshot of the current processes
- **top**: provide a dynamic real-time view of the system
- **free**: display the amount of free and used memory in the system
- **vmstat**: report virtual memory statistics, including processes, memory, paging, block IO, traps, disks, and cpu activity

shell difference

- **sh**: original shell
- **bash**: official shell on most Linux system
- **csh**: shell written by C
- **zsh**: more useful features compared with bash

\$

- `$0` : the first argument to the script
- `$1` : the second argument to the script...
- `$?` : the exit code from the previous command
- `#!` : the process ID of the most recently executed background pipeline [5](#)

PS3

`PS3` is an environment variable in bash that stands for the prompt message inside a shell script. It can be modified so as to provide a more user-friendly prompt.

```
1 # code example for PS3
2 PS3='Select a number (1-3): '
3 select choice in 'Apple' 'Banana' 'Cabbage'
4 do
5     echo -ne "Today's breakfast is "
6     case $choice in
7         Apple) echo apple ;;
8         Banana) echo banana;;
9         Cabbage) echo cabbage;;
10        *) echo nothing;;
11    esac
12    break
13 done
```

In this way, the bash will prompt "Select a number (1-3): " instead of `#!`.

iconv

`iconv` is used to convert text between different encodings. Usually we will have files of different encoding, especially when handling tasks on different platforms. In this case, `iconv` provides us with a useful tool that can handle different encoding requirements.

\$temp

- `${#temp}` : display the number of characters in variable `temp`
- `${temp%%word}` display the content of `temp` excluding the longest matching pattern described by `word` [6](#)
- `${temp/pattern/string}` : display the content of `temp` where the pattern given by `pattern` is replaced by the pattern given by `string`

Filesystem Hierarchy [7](#)

- `/` the root directory
- `/bin` essential user binary files for system programs and utilities
- `/boot` contains the files that is essential for booting the system
- `/etc` system configuration files
- `/lib` essential system libraries needed by the binary files in `/bin`
- `/media` when new media devices are inserted into the computer, a corresponding directory will be created here with corresponding files in the media

- `/mnt` temporary mounted files. For example, when opening wsl in win10, a folder `c` will appear under `/mnt` where every file and folder in the windows system is accessible.
- `/usr/bin` user binary files for user applications
- `/usr/share` contains architecture-independent shareable text files
- `/usr/lib` contains user libraries needed by the binary files in `/usr/bin`
- `/usr/src` contains system-related source files
- `/proc` special system files related with process and kernel
- `/sys` an interface to the kernel that provides kernel-view information and configuration settings
- `/srv` contains data for services provided by the system
- `/opt` contains subdirectories for optional software packages
- `/var` contains variable data, typically system logging files.
- `/sbin` usually contains files for system maintenance or administrative tasks
- `/dev` contains device files
- `/vmlinuz` linux kernel executable
- `/initrd.img` a link to the latest installed initrd (i.e., Linux initial RAM disk)

Game

```

1  #!/bin/bash
2  key=$((($RANDOM)%100))
3  guess=999
4  while [ $key -ne $guess ] ; do
5      read -p "Input a guessed number: " guess
6      if [ $key -eq $guess ] ; then
7          echo "Congratulates, you win!"
8          break
9      elif [ $key -gt $guess ] ; then
10         echo "Larger"
11     else
12         echo "smaller"
13     fi
14 done

```

the shell program can be found in game.sh

Reference

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5. "Special Parameters (Bash Reference Manual)," *Gnu.org* , 2020. [Online]. Available: https://www.gnu.org/software/bash/manual/html_node/Special-Parameters.html . [Accessed: 11-Sep-2020]. ↵

6. "Shell Parameter Expansion (Bash Reference Manual)," *Gnu.org* , 2020. [Online]. Available: https://www.gnu.org/software/bash/manual/html_node/Shell-Parameter-Expansion.html . [Accessed: 11-Sep-2020]. ↵

7. "Linux Filesystem Hierarchy," *Tldp.org* , 2020. [Online]. Available: <https://tldp.org/LDP/Linux-Filesystem-Hierarchy/html/> . [Accessed: 15-Sep-2020]. ↵