

Recursion: Paper Exercise 1

Q1:What do the following two programs print?

Q2: What does xMethod in each program do when called with positive integer as input?
(answer in **plain English**)

```
public class Lab11Ex1a{  
    public static void main(String[] args) {  
  
        xMethod(5);  
    }  
  
    public static void xMethod(int n) {  
        if (n > 0) {  
            System.out.print(n + " ");  
            xMethod(n - 1);  
        }  
    }  
}
```

```
public class LabEx1b{  
    public static void main(String[] args) {  
  
        xMethod(5);  
    }  
  
    public static void xMethod(int n) {  
        if (n > 0) {  
            xMethod(n - 1);  
            System.out.print(n + " ");  
        }  
    }  
}
```

Recursion: Paper Exercise 2

- **Q1:** What does the following program print?
- **Q2:** What does xMethod do given positive integer as input (answer in plain English)?

```
public class Lab11Ex2{  
    public static void main(String[] args){  
        int result = xMethod(4);  
        System.out.println("xMethod returned " + result);  
    }  
  
    public static int xMethod(int n) {  
        if (n == 1)  
            return 1;  
        else  
            return n + xMethod(n - 1);  
    }  
}
```

- **Q3:** What would happen if we made xMethod(-3) call in the main, instead of xMethod(5)?

Recursion: Paper Exercise 3

- **Q1:** What does the following program print?
- **Q2:** What does xMethod do, given positive integer as input (answer in plain English)?

```
public class Lab11Ex3
{
    public static void main(String[] args) {
        xMethod(7254);
    }

    public static void xMethod(int n) {
        if (n > 0) {
            System.out.print(n % 10);
            xMethod(n / 10);
        }
    }
}
```

3

Recursion: Paper Exercise 4

Q1: What does the following program print?

Q2: What does xMethod do (answer in plain English)?

```
public class Lab11Ex4 {  
    public static void main(String[] args) {  
        int[] list = {2, 7, -11};  
        System.out.println(xMethod(list, list.length-1));  
    }  
  
    public static int xMethod(int[] list, int high) {  
        if (high == 0) {  
            return list[0];  
        }  
        else {  
            int tmp=xMethod(list, high - 1);  
            if (tmp>list[high])  
                return tmp;  
            else  
                return list[high];  
        }  
    }  
}
```

4

Recursion: Paper Study

- Open file `SumProd.java`

It contains contains 2 methods that both compute the sum: $1+2+3 \dots +n$. One computes it in a way that you have seen before (called, **iterative** way), and the other in **recursive** way.

Similarly the program contains 2 methods that both compute the product $1*2*3 \dots *n$ (thus they compute $n!$) in iterative and factorial way.

Study with TAs and understand well all these 4 solutions.

Recursion: Programming Exercise 1

- Write a **recursive** method, called **m**, that computes the following series:

$$m(i) = \frac{1}{3} + \frac{2}{5} + \frac{3}{7} + \frac{4}{9} + \frac{5}{11} + \frac{6}{13} + \dots + \frac{i}{2i + 1}$$

- In the **main** method, write a test program that displays **m(i)** for **i = 1, 2, ..., 10**.

Recursion: Programming Exercise 2

- Write a **recursive** method, called **countDigits**, that counts the number of digits in a given positive integer **n**.
- Open the file **NumberOfDigitsStudents.java** and program your solution in the clearly indicated spaces.

Recursion: Programming Exercise 3

- A string is a **palindrome** if it reads the same from the left and from the right. For example, word “**kayak**” is a palindrome, so is a name “**Anna**”, so is a word “**a**”. Word “**uncle**” is not a palindrome.
- Write a recursive method, called **isPalindrome**, that returns true if the input string is a palindrome and otherwise returns false. Test your method.
- Notice: a word of length **n** is a palindrom if **1st** and **nth** letter are the same, AND **2nd** and **(n-1)st** are the same, and so on ... until we get to the “middle” of the word.

Idea/Strategy

Checking if a string is a palindrome can be divided into two subproblems:

1. Check if the 1st and the last character in the string are the same
2. Ignore the two end characters and check if the rest of the substring is a palindrome.

Notice that the 2nd subproblem is the same as the original problem but smaller in size.

Useful string methods: `length()`, `charAt()` and `substring()`

9.2.4 String Length, Characters, and Combining Strings

The **String** class provides the methods for obtaining length, retrieving individual characters, and concatenating strings, as shown in Figure 9.3.

java.lang.String	
+length(): int +charAt(index: int): char +concat(s1: String): String	Returns the number of characters in this string. Returns the character at the specified index from this string. Returns a new string that concatenates this string with string s1.

FIGURE 9.3 The **String** class contains the methods for getting string length, individual characters, and combining strings.

You can get the length of a string by invoking its **length()** method. For example, **length()** **message.length()** returns the length of the string **message**.



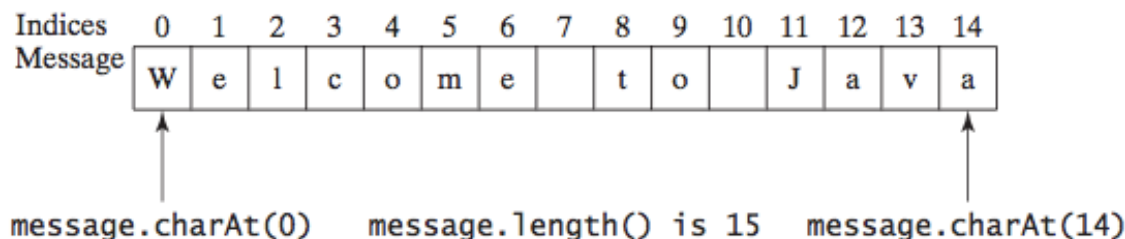
Caution

length is a method in the **String** class but is a property of an array object. So you have to use **s.length()** to get the number of characters in string **s**, and **a.length** to get the number of elements in array **a**.

length()

The **s.charAt(index)** method can be used to retrieve a specific character in a string **s**, where the index is between **0** and **s.length()-1**. For example, **message.charAt(0)** returns the character **W**, as shown in Figure 9.4.

charAt(index)



9.2.5 Obtaining Substrings

You can obtain a single character from a string using the `charAt` method, as shown in Figure 9.3. You can also obtain a substring from a string using the `substring` method in the `String` class, as shown in Figure 9.5.

java.lang.String	
+substring(beginIndex: int): String	Returns this string's substring that begins with the character at the specified <code>beginIndex</code> and extends to the end of the string, as shown in Figure 9.6.
+substring(beginIndex: int, endIndex: int): String	Returns this string's substring that begins at the specified <code>beginIndex</code> and extends to the character at index <code>endIndex - 1</code> , as shown in Figure 9.6. Note that the character at <code>endIndex</code> is not part of the substring.

FIGURE 9.5 The `String` class contains the methods for obtaining substrings.

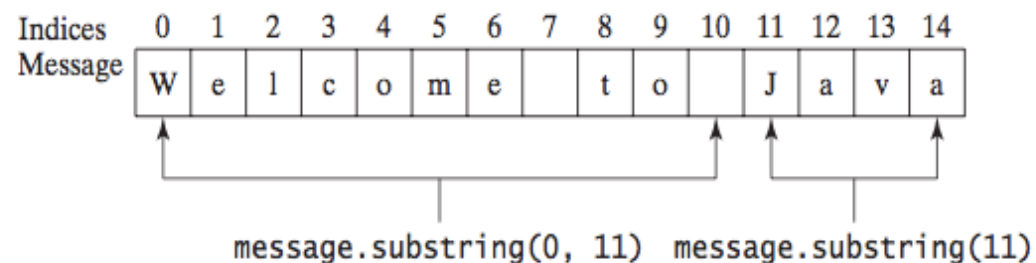


FIGURE 9.6 The `substring` method obtains a substring from a string.

Recursion: Extra Programming Exercise

- Write a **recursive** method, called **checkSorted**, that checks if the given array of integers is in sorted order (from smallest to largest)
- TAs will give you hints/overview of the algorithm
- Open the file **ArraySortedStudents.java** and program your solution in the clearly indicated spaces.

More on Strings: String vs. char[]

- Similarities:
 - both are collections of characters
 - both indexed from **0** up to **length - 1**
 - both are reference variables
 - no **==** comparison!

String vs. char[]

- Differences:
 - Access of single character: **str.charAt(i)** vs **array[i]**
 - Strings cannot be modified internally once they are created
 - No equivalent of **array[i] = 'x'**
 - String variables can be assigned constant strings where using new is optional

```
String str;  
str = "abc";  
str = new String("def" );
```
 - Most operations on Strings are done with methods

```
array.length      // not a method call; no ( )  
str.length( )    // method call; ( ) required
```

Conversions: **String** \Leftrightarrow **char[]**

char[] array;

char[] array2;

...

// Create String from array

String str = new String(array);

// Create array from String

array2 = str.toCharArray();

Common Methods of String

- Review the various methods available in the String class:

<http://java.sun.com/javase/6/docs/api/java/lang/String.html>

- **charAt(...), indexOf(...), length(...)**
- **toCharArray(...)**
- **equals(...), compareTo(...)**
- **concat(...), substring(...),**
- **toLowerCase(...), toUpperCase(...)**
- **...**