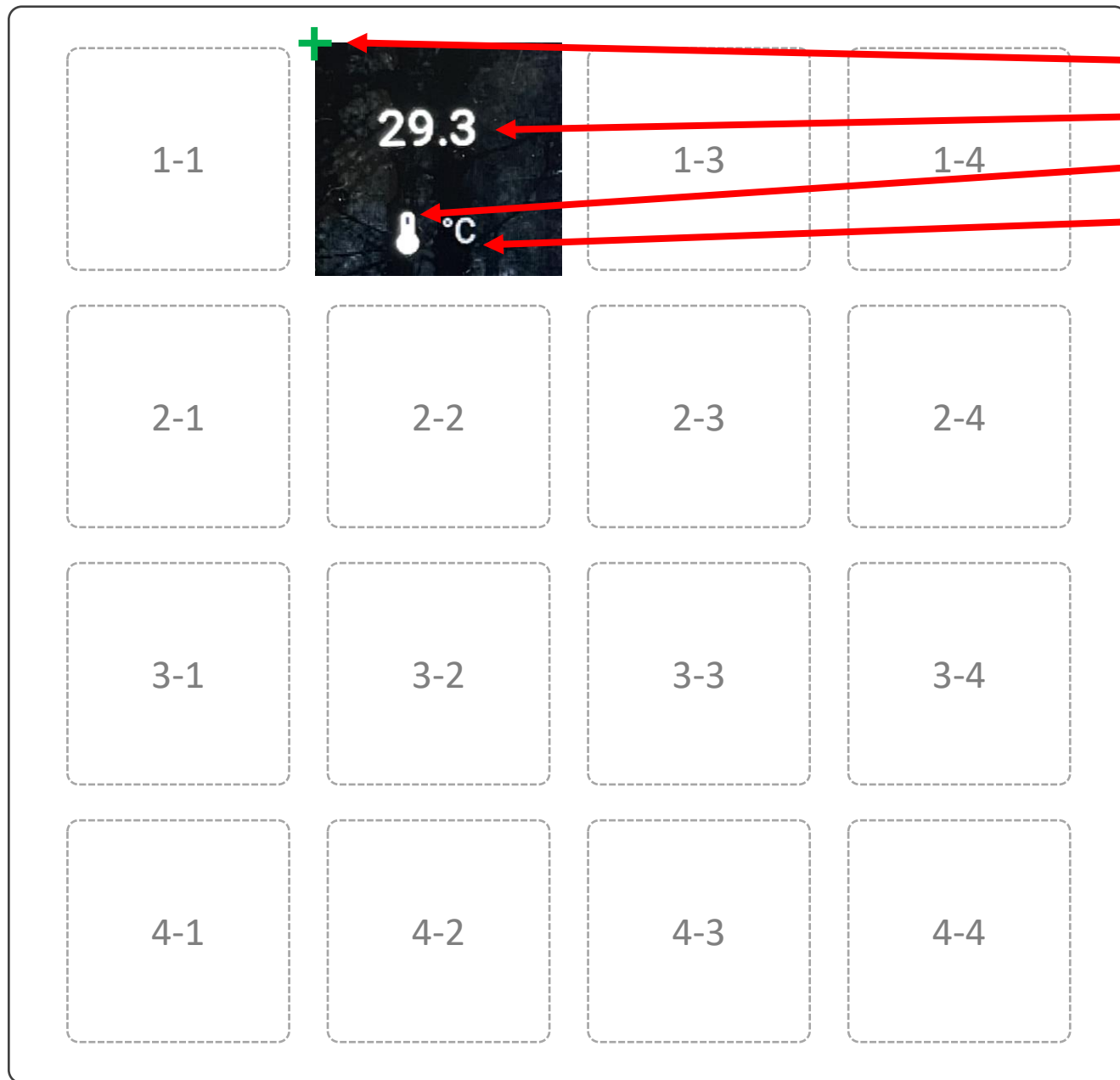


Dashboard one widgets 使用說明

- 三個小部件(widgets)的使用範例
 - value-card (值)
 - Button (按鈕)
 - Slider (滑塊)

value-card sample 1個小部件單位



Widgets : value-card 說明

position: 座標落點(默認大小)

value: 用於顯示狀態、值(顯示上半部)

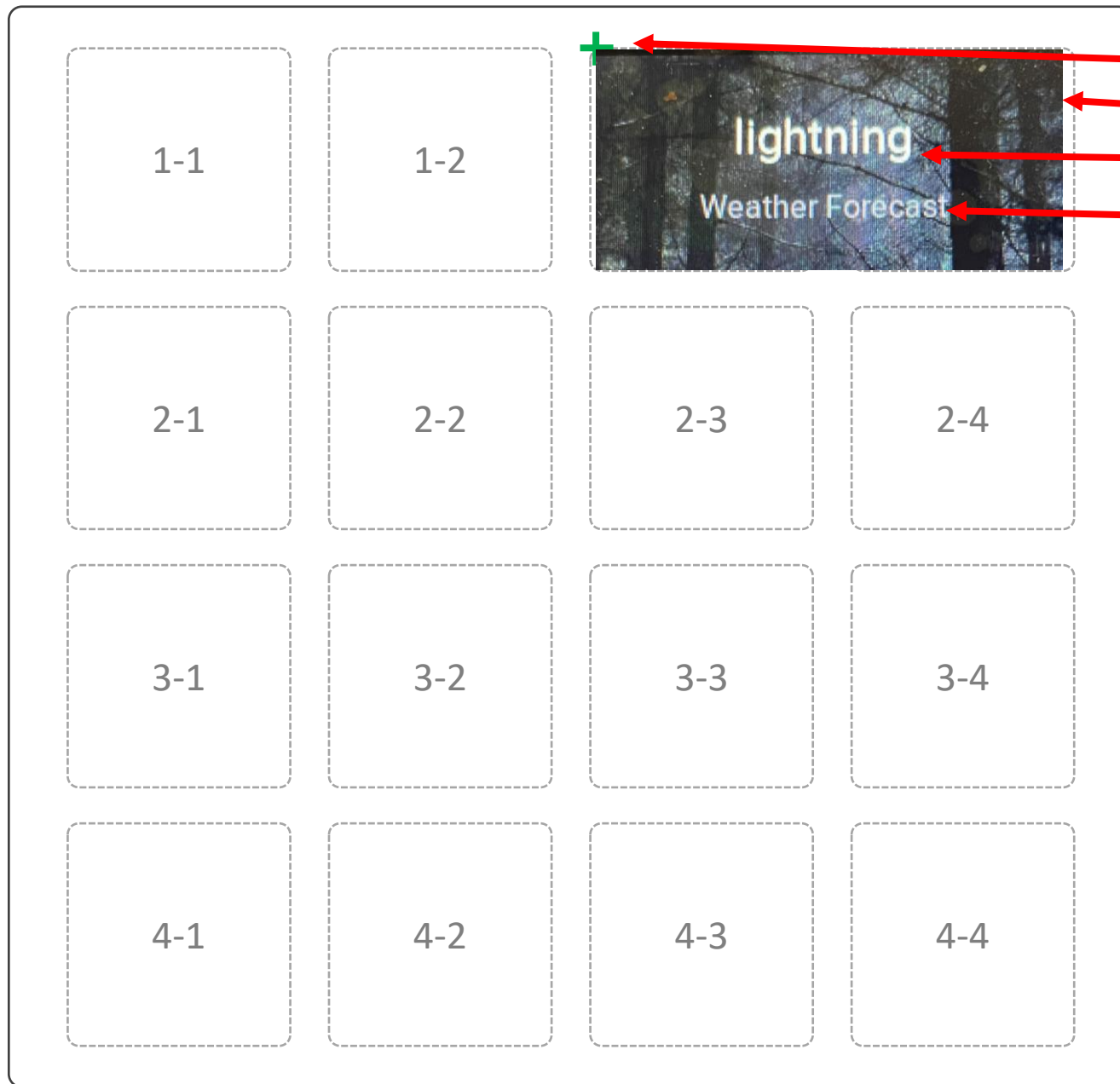
Icon:(顯示下半部)

text:會接在icon後面。

程式碼

```
- type: value-card # 1-2 (溫度)
  position: 126, 8
  text: "°C"
  icon: 🌡
  enabled: return true;
  # 把客廳的溫度轉為數字形式顯示出來
  value: |-
    char buff[10] = "-";
    sprintf(buff, "%.1f", id(living_temperature).state);
    return std::string(buff);
```

value-card sample 2個小部件單位



Widgets : value-card 說明

position: 座標落點

dimensions: 指定小部件寬高

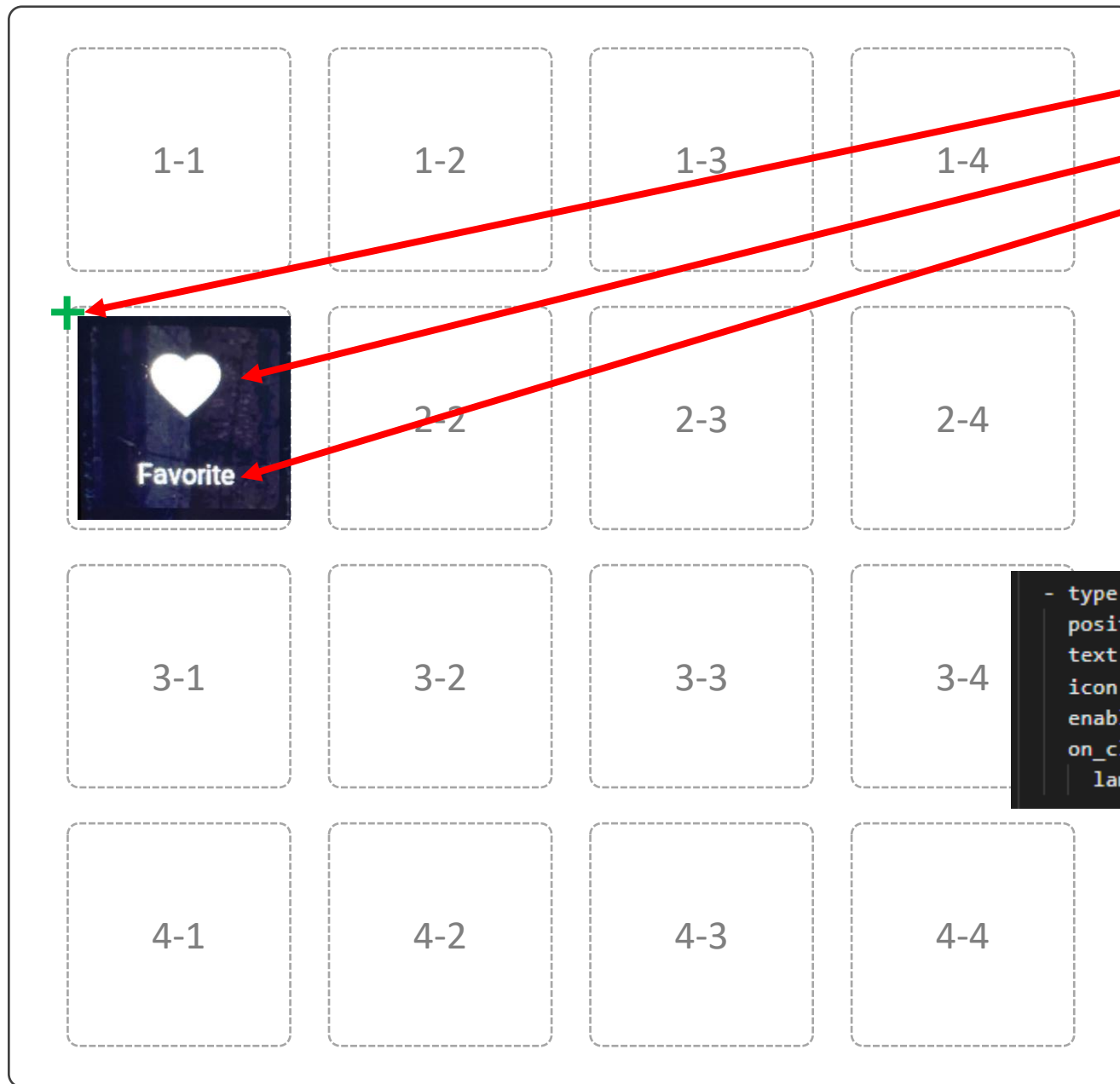
value: 用於顯示狀態、值(顯示上半部)

text: 會接在icon後面。

程式碼

```
- type: value-card # 1-3+1-4 (天氣預報)
  position: 244, 8
  dimensions: 228x110
  text: "Weather Forecast"
  enabled: return true;
  # 把天氣預報的文字顯示出來
  value: |-
    | return id(weather_state).state;
```

button sample 1個小部件單位(換頁功能)



Widgets : button 說明

position: 座標落點(默認大小)

icon: (顯示上半部)

text: (顯示下半部)

on_click: 按下按鈕後的動作(跳到
SCREEN_FAVORITE頁面)

程式碼

```
- type: button
  position: 8, 127 # 2-1 (參數調整)
  text: "favorite"
  icon: E
  enabled: return true;
  on_click:
    lambda: id(deck).switch_screen("$SCREEN_FAVORITE"); # 按下跳到favorite頁面
```

button sample 1個小部件單位(開關功能帶同步反饋)

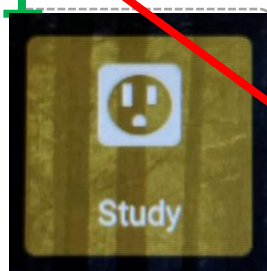
checked: 如果id study_relay_state 等於on 就反饋小部件背景亮，否則暗

on_turn_on:/off:

執行on 與 off 的相對應動作

homeassistant.service 是直接控制HA裡面的指令；service 是執行的entity類別、動作；data 後面接的多半是HA的 entity id 或屬性等..

toggle: true 觸發反饋有效

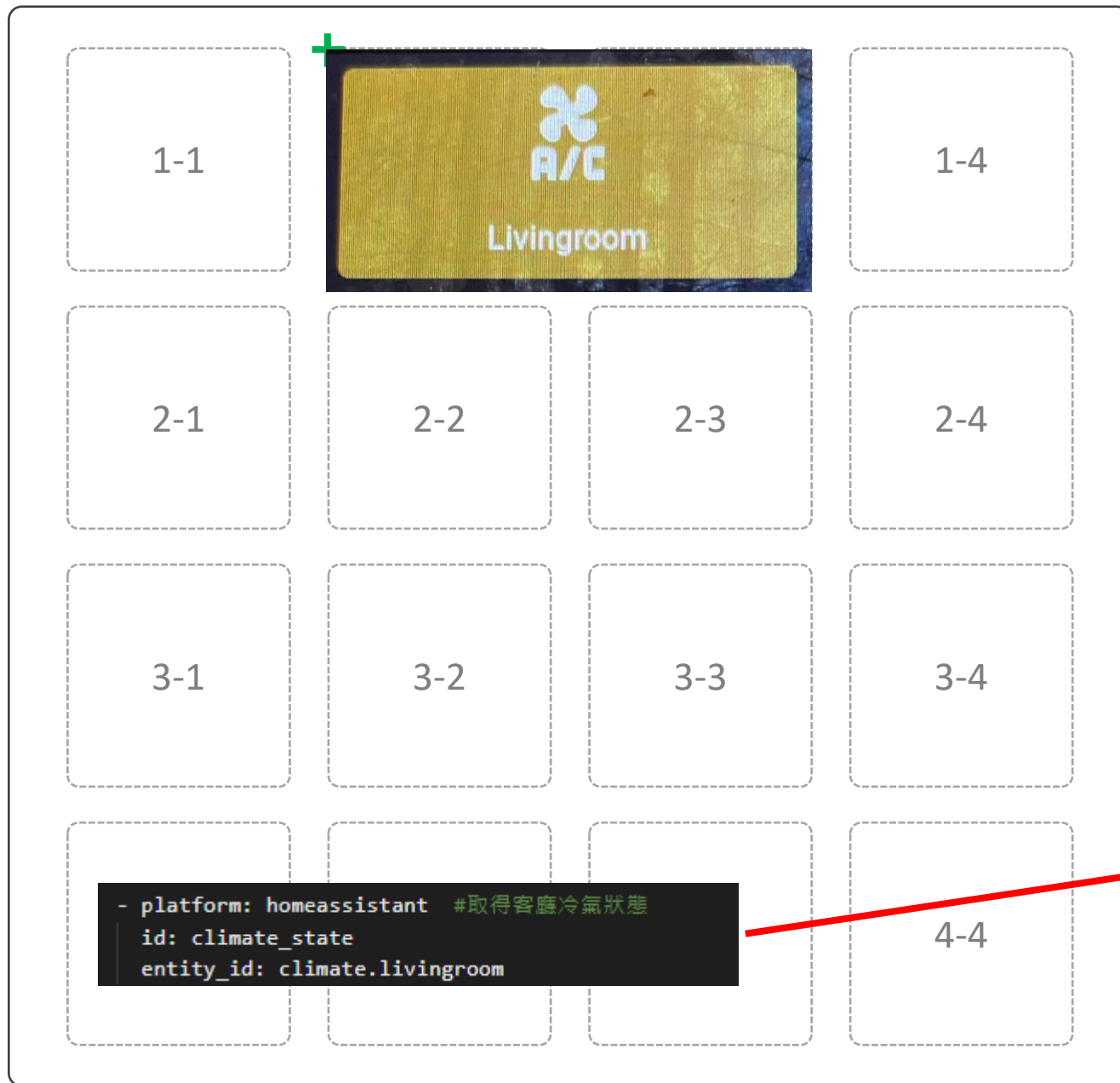


```
text_sensor: # "文字" 類用 text_sensor 開關的 on/off 也算是
- platform: homeassistant # 取得 HA 書房一般電燈狀態
  id: study_relay_state
  entity_id: switch.hp_print_relay_device_relay
```

```
- type: button
  position: 244, 127 # 2-3 (一般開關)
  text: "Study"
  icon: ☹️
  toggle: true # 打開反饋按鈕亮琥珀色底
  enabled: return true;
  # 反饋的依據參考 study_relay_state 這個id的狀態
  checked: |-
    if(id(study_relay_state).state == "on") { return 1; }
    else { return 0; }
  on_turn_on:
    - homeassistant.service: # 執行 HA 的 Service
      service: switch.turn_on # SWITCH Service
      data:
        entity_id: switch.hp_print_relay_device_relay # HA 裡面的 entity
  on_turn_off:
    - homeassistant.service:
      service: switch.turn_off
      data:
        entity_id: switch.hp_print_relay_device_relay
```

HA的 entity id

button sample 2個小部件單位(自動同步反饋不執行命令)



```
- platform: homeassistant #取得客廳冷氣狀態
  id: climate_state
  entity_id: climate.livingroom
```

toggle: true 觸發自發性反饋無效
或把這行刪掉即可

程式碼

```
- type: button #照理說是要用value-card，為了有開機狀態底色，所
  position: 126, 8 #1-2-3 (冷氣狀態)
  dimensions: 228x110
  text: "Livingroom"
  icon: 🌀
  # toggle: true
  enabled: return true;
  checked: |-
    if(id(climate_state).state != "off") { return 1; }
    else { return 0; }
```

checked: 同步客廳冷氣狀態不等於off就反
饋小部件背景亮，否則暗

button sample 1個小部件單位(在HA暴露switch供後期自動化)



沒有這行HA會看不到這個switch entity

反饋當前switch狀態 true 就反饋小部件背景亮，否則暗

```
- type: button
  position: 362, 365 #4-4座標(one touch)
  text: "One Touch"
  icon: ☰
  toggle: true
  enabled: return true;
  checked: |-
    if(id(livingroom_one_touch).state == true ) { return 1; }
    else { return 0; }
  on_turn_on:
    - switch.turn_on: livingroom_one_touch
  on_turn_off:
    - switch.turn_off: livingroom_one_touch
```

on_turn_on: 觸發switch ON/OFF

0,0

480

slider 小部件使用sample

不要設定min: 0會全黑

```
hd_device_wt32s3_86s:
  id: device
  brightness: 75 #默認螢幕亮度
```

```
#####
# 設備畫面亮度設定
#####
- type: slider #滑桿元件
  position: 80, 40
  dimensions: 60x255 # 滑桿大小，寬60 高255 畫面亮度調整255步，所以 max:255
  min: 1
  max: 255
  enabled: return true;
  value: return id(device).get_brightness();
  on_change:
    lambda: id(device).set_brightness(x);

- type: button
  position: 80, 320
  dimensions: 60x50
  text: "Screen"
  enabled: return true;
```

480

<

80,40



60

255

255

80,320



60

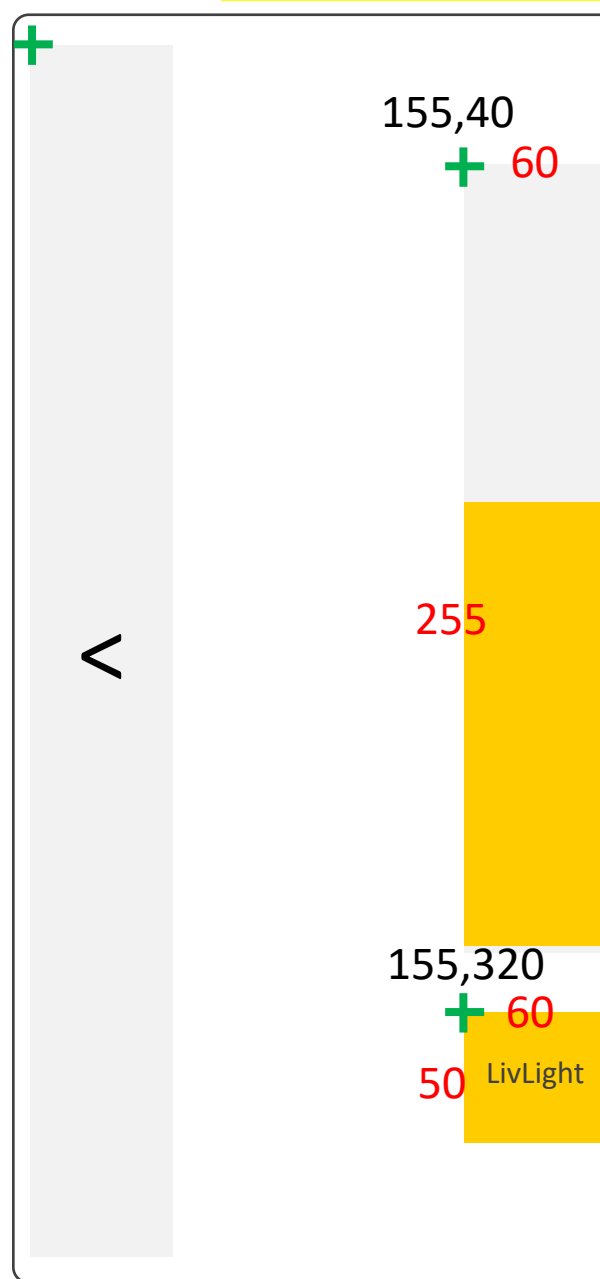
50

Screen

0

0,0

slider 小部件使用sample(續)



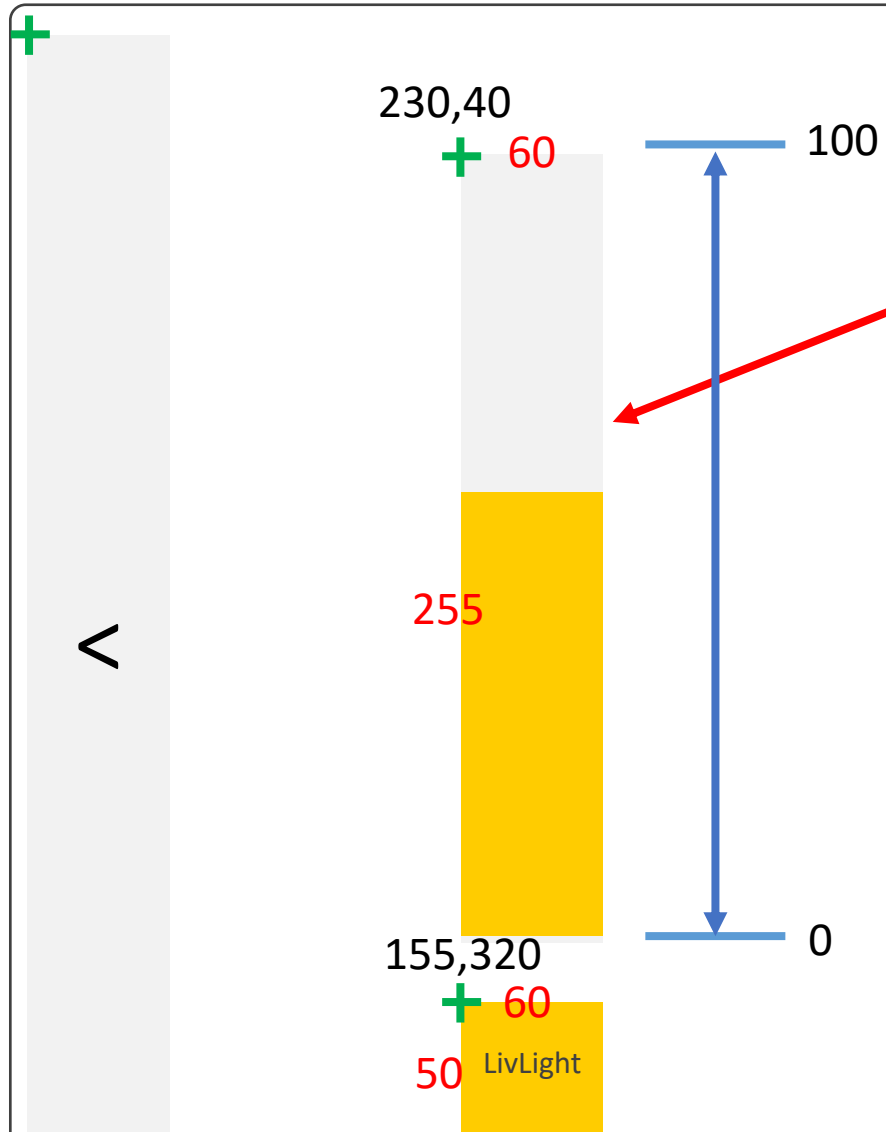
```
#####  
# 客廳電燈亮度設定  
#####  
- type: slider  
  position: 155, 40  
  dimensions: 60x255 # WLED 亮度調整參數是 0-255 步，所以滑桿元件的大小 255 吻合  
  min: 0  
  max: 255  
  enabled: return true;  
  value: |-  
    if(id(liv_light_brightness).state <= 255) { return id(liv_light_brightness).state; }  
    else { return 0; }  
  on_change:  
    - homeassistant.service:  
      service: light.turn_on  
      data:  
        entity_id: light.wled  
        brightness: !lambda return x;  
- type: button  
  position: 155, 320  
  dimensions: 60x50  
  text: "LivLight"  
  toggle: true  
  enabled: return true;  
  checked: |-  
    if(id(liv_light_state).state == "on") { return 1; }  
    else { return 0; }  
  on_turn_on:  
    - homeassistant.service:  
      service: light.turn_on  
      data:  
        entity_id: light.wled  
  on_turn_off:  
    - homeassistant.service:  
      service: light.turn_off  
      data:  
        entity_id: light.wled
```

```
sensor: #"數值" 類用 sensor  
- platform: homeassistant #取得 livingroom 亮度數值  
  id: liv_light_brightness  
  entity_id: light.wled  
  attribute: brightness
```

調整滑塊連動HA電燈的亮度

0,0

slider 小部件使用sample(續2)



```
#####
```

```
# 臥室風扇強度設定
```

```
#####
```

```
- type: slider
```

```
position: 230, 40
```

```
dimensions: 60x255
```

```
min: 0
```

```
max: 100
```

```
enabled: return true;
```

```
value: |-
```

```
    if(id( bed_fan_percentage).state <= 100) { return id( bed_fan_percentage).state; }
```

```
    else { return 0; }
```

```
on_change:
```

```
- homeassistant.service:
```

```
  service: fan.turn_on
```

```
  data:
```

```
    entity_id: fan.zhimi_fa1_b621_fan
```

```
    percentage: !lambda return x;
```

```
- type: button
```

```
position: 230, 320
```

```
dimensions: 60x50
```

```
text: "BedFan"
```

```
toggle: true
```

```
enabled: return true;
```

```
checked: |-
```

```
    if(id(bed_fan_state).state == "on") { return 1; }
```

```
    else { return 0; }
```

```
on_turn_on:
```

```
- homeassistant.service:
```

```
  service: fan.turn_on
```

```
  data:
```

```
    entity_id: fan.zhimi_fa1_b621_fan
```

```
on_turn_off:
```

```
- homeassistant.service:
```

```
  service: fan.turn_off
```

```
  data:
```

```
    entity_id: fan.zhimi_fa1_b621_fan
```

風扇百分比percentage 1-100
Min=0 max=100