

Vi sh1 – create a
sh sh1

show the permissions of a certain file using ls
ls -l sh1

changing permissions
chmod 700 fileme

\$ PATH=\$PATH:. → without the . In the path, file wont run as executable

ls -a → shows the hidden files too
ls -i → gives the inode numbers too of the files

BASH PROFILE → configuration env the moment we log in
linux uses BASH RC

see contents of bash profile → **cat .bash_profile**
cat .bashrc

CURRENT DIRECTORY

. means current directory → **cat ./file.c** → searches for the file in the current directory
pwd gives current directory

cd desktop
env

PWD is a variable in the env
pwd is a command which checks the PWD from the env

ROOT DIRECTORY

go to root → **cd /**
bin has the executables in it
cd bin
ls

cd ..
cd dev
ls -l → long listing , gives permission info too

when we mount a new device it is saved under dev

lost+found –. when system crashes the files are stored here, recovery is from here. No permission to see
temp → files which will be erased when system starts again

ABSOLUTE AND RELATIVE PATH

Absolute path : always starts from the root

Relative : starts from where we are relatively

change directory to root

give an absolute path to go to etc directory

cd /etc

cd ../dev → absolute

go to home → cd

show the primary variable ps1

PS1="\w hiSani>";

ERRORS

can come in 3 places

kernel, shell, command

Kernel gives the error → No such file or directory

only the kernel can do the i/o

SECONDARY PROMPT >

say we have a multiline command

echo "hii --enter

hello

bye"

it waits for the " to close, hence the secondary prompt comes >

WORD COUNT WC

filter, taking input from stdin and giving output from stdout

\$ echo "this is

> a three line

> message" | wc

OUTPUT → 3 6 29

3 6 29 gives word count information

unix filesystem layout

boot block → bootstrap code to boot the machine to boot the os

super block → state of the file system, how large, how many it can store, free space etc

inode list →

data blocks →

directory stores only the name of the file and the inode, then the os finds the inode in the system and then contents of that file using the inode

7 TYPES OF FILES (ordinary, device, ?)

- stands for regular file

d means directory

c – means character special → physical device that reads one char at a time

b – block special →

l - symbolic link

p – FIFO named pipe for IPC

s – socket

ls -l /* |grep^l → gives all files which have symbolic link

command is looked in the path, argument in the current directory

root /

home ~

parent ..

working directory .

Dev/null → is a block hole

Ls -z note 2>/dev/null