

# Ridiculously Reusable Components



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Our background

# Format

Lecture

Design Techniques

Open Practice

# Lecture

1. Components tips and conventions
2. Application tips and conventions
3. Questions

# Design Techniques

1. Problem
2. Solution
3. Try it out
4. Discuss
5. Repeat

# Open Practice

1. Analyse
2. Refactor
3. 1on1 help

Example workshop application or your project!



# Participation tips

Raise your hand for **questions** at any time!

*There are no wrong questions here.*

Feel free to disagree. **Share your perspective.**

*It's all about experience and  
understanding when applying a pattern is worth it.*

Questions?

So... Components?

# Why components?

- Organise and scale the application
- Make development easier and faster
- Make it easy to test and reason about

# Syndromes you need more components

- When your components are hard to understand
- You feel a fragment of a component could use its own state
- Hard to describe what what the component is actually responsible for

# Components and how to find them?

- Look for repeating interface fragments
- Look for multiple/mixed responsibilities
- Look for complicated data paths
- Look for *v-for* loops
- Look for large components

# Popular convention for classifying components

## Container

aka smart components, providers

## Presentational

aka dumb components, presenters

# Container

- Application logic
- Application state
- Use Vuex
- Usually Router views

# Presentational

- Application UI and styles
- UI-related state only
- Receive data from props
- Emit events to containers
- Reusable and *composable*
- Not relying on global state



# Container

Examples:

UserProfile, Product,  
TheShoppingCart, Login

*What is it doing?*

# Presentational

Examples:

AppButton, AppModal,  
TheSidebar, ProductCard

*How does it look?*

Should I **always** follow this convention?

Should I **always** follow this convention?

**NO**

# Should I **always** follow this convention?

## Not when:

- It leads to premature optimisations
- It makes simple things unnecessarily complex
- It requires you to create strongly coupled code (like feature-aware props in otherwise reusable components)
- It forces you to create unnecessary, one-time-use presenter components

# Should I **always** follow this convention?

## Instead

- Focus on keeping things simple (methods, props, template, Vuex modules, everything)
- Don't be afraid to have UI and styles in your containers
- Split large, complicated containers into several smaller ones

Questions?

# Suggested **Naming Convention**

## **App**PrefixedName.vue

Reusable, globally registered UI components.

AppButton, AppModal, AppDropdown, AppInput

## **The**PrefixedName.vue

Single-instance components where only 1 can be active at the same time.

TheShoppingCart, TheSidebar, TheNavbar

# Suggested **Naming Convention**

Coupled/related components

**TodoList.vue**

**TodoListItem.vue**

**TodoListItemName.vue**

Easy to spot relation

Stay next to each other in the file tree

Name starts with the highest-level words



**More conventions:**

<https://vuejs.org/v2/style-guide/>

**Automatic global components registration:**

[https://github.com/chrisvfritz/vue-enterprise-boilerplate/blob/master/src/  
components/\\_globals.js](https://github.com/chrisvfritz/vue-enterprise-boilerplate/blob/master/src/components/_globals.js)

# Tips for **designing methods**

Use descriptive names

✗ `onInput`

✓ `updateUserName`

Don't assume where it will be called

```
updateUserName ($event) {  
    this.user.name = $event.target.value  
}
```

✗ **Wrong**


```
updateUserName (newName) {  
    this.user.name = newName  
}
```

✓ **Correct**


# Tips for **designing methods**

## Prefer destructuring over multiple arguments

```
updateUser (userList, index, value, isOnline) {  
  if (isOnline) {  
    userList[index] = value  
  } else {  
    this.removeUser(userList, index)  
  }  
}
```

 **Wrong**

```
updateUser ({ userList, index, value, isOnline }) {  
  if (isOnline) {  
    userList[index] = value  
  } else {  
    this.removeUser(userList, index)  
  }  
}
```

 **Correct**

# Tips for **passing props and listeners**

When working with multiple props consider

```
<VueMultiselect v-bind="{  
  options, value, key: 0, label: 'name'  
}"/>
```

```
<!-- is the same -->  
<VueMultiselect  
  :options="options"  
  :value="value"  
  :key=""  
  label="name"  
>
```


# Tips for **passing props and listeners**

```
<template>
  <WithErrorMessage>
    <input
      type="text"
      v-bind="$attrs"
      v-on="$listeners"
    />
  </WithErrorMessage>
</template>
```


```
<script>
export default {
  inheritAttrs: false,
  // ...
}
</script>
```

## Transparent components

Both props and attributes, as well as all listeners will be passed to this element instead.



Prevent Vue from assigning attributes to top-level element



Questions?

# Tips for **using Vuex**

## State

# Tips for **using Vuex**

## What data to put into Vuex?

- Data shared between components that might not be in direct parent-child relation
- Data that you want to keep between router views (for example lists of records fetched from the API)
  - Route params are more important though (as a source of truth)
- Any kind of global state
  - Examples: login status, user information, global notifications
- Anything if you feel it will make managing it simpler



# Tips for **using Vuex**

## What data **NOT** to put into Vuex?

- User Interface variables
  - Examples: `isDropdownOpen`, `isInputFocused`, `isModalVisible`
- Forms data.
- Validation results.
- Single records from the API
  - Think: `currentlyViewedProduct`

# Tips for **using Vuex**

## Getters

# Tips for **using Vuex**

Do I need to **always** use a **getter** to return a simple fragment of state? **No.**

Feel free to access state directly

```
this.$store.state.usersList
```

Use computed properties to return computed state

```
activeUsersList () {  
  return this.$store.state.usersList.filter(  
    user => user.isActive  
  )  
}
```

# Tips for **using Vuex**

If you need to share a computed property between components, make it a getter.

*You should weigh the trade-offs and make decisions that fit the development needs of your app.*

# Tips for **using Vuex**

Use **mapState** and **mapGetters** helpers

```
computed: {  
  ...mapState({  
    userName: state => state.user.name  
  }),  
  ...mapGetters([  
    'activeUsersList'  
  ]),  
  // local computed properties  
}
```

Tips for **using Vuex**

# Mutations & Actions

# Tips for **using Vuex**

Do I need to **always** need to create an **action** to call a **mutation**? **No.**

Feel free to directly commit mutations inside components

```
this.$store.commit('UPDATE_USER', { id, name, isActive })
```

Or use the **mapMutations** helper

```
methods: {  
  ...mapMutations({  
    updateUser: 'UPDATE_USER'  
  })  
  // methods  
}
```

# Tips for **using Vuex**

Think about actions as shared methods that connect with a remote API (or browser API) and manage data stored in Vuex.



# Tips for **using Vuex**

## Use modules

<https://vuex.vuejs.org/guide/modules.html>

Questions?

Let's do a

Let's do a

# Coding Experiment

# <AppButton>

<https://codesandbox.io/s/z3x3zoz413>

*Just the component template and script.  
Don't worry about the parent component or styles.*

# Task 1

*Create a button component that can display text specified in the parent component*

Submit

## Task 2

*Allow the button to display an icon of choice  
on the right side of the text*



```
<AppIcon icon="arrow-right" class="ml-3"/>
```

*This is the code responsible for displaying an arrow.*

# Task 3

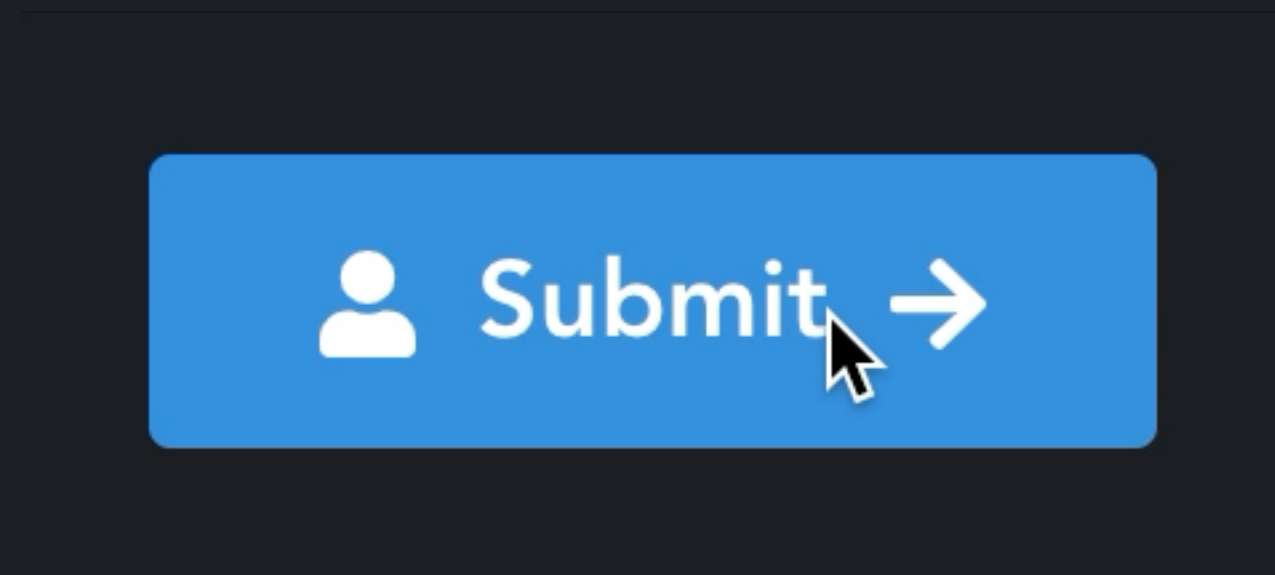
*Make it possible to have icons on either side or even both sides*

 Submit →



# Task 4

*Make it possible to replace the content with a loading spinner*



```
<PulseLoader color="#fff" size="12px"/>
```

*This is the code responsible for displaying a spinner.*

# Task 5

*Make it possible to replace an icon with a loading spinner*

Submit →

**Possible solution**

```
<template>
  <button type="button" class="nice-button">
    <PulseLoader v-if="isLoading" color="#fff" size="12px">
    <template v-else>
      <template v-if="iconLeftName">
        <PulseLoader v-if="isLoadingLeft" color="#fff" size="6px">
        <AppIcon v-else :icon="iconLeftName"/>
      </template>
      {{ text }}
      <template v-if="iconRightName">
        <PulseLoader v-if="isLoadingRight" color="#fff" size="6px">
        <AppIcon v-else :icon="iconRightName"/>
      </template>
    </template>
  </button>
</template>

<script>
export default {
  props: ['text', 'iconLeftName', 'iconRightName', 'isLoading',
    'isLoadingLeft', 'isLoadingRight']
}
</script>
```



**My recommended solution**

# My recommended solution

```
<template>  
  <button type="button" class="nice-button">  
    <slot/>  
  </button>  
</template>
```

```
<template>
  <button type="button" class="nice-button">
    <slot/>
  </button>
</template>
```

## Usage:

```
<AppButton>
  Submit
  <PulseLoader v-if="isLoading" color="#fff" size="6px"/>
  <AppIcon v-else icon="arrow-right"/>
</AppButton>
```



**Composition > Configuration**

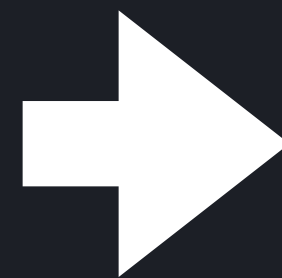
**Slots > Props**

# Slots

<https://vuejs.org/v2/guide/components-slots.html#ad>

# Default Slot

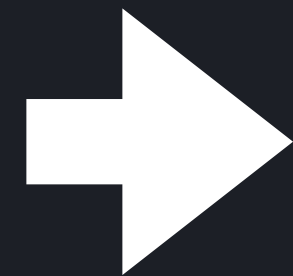
```
// navigation-link.vue  
<a  
  v-bind:href="url"  
  class="nav-link"  
>  
  <slot></slot>  
</a>
```



```
<navigation-link url="/profile">  
  <span class="fa fa-user"/>  
  Your Profile  
</navigation-link>
```

# Named Slots

```
// base-layout.vue
<div class="container">
  <header>
    <slot name="header"></slot>
  </header>
  <main>
    <slot></slot>
  </main>
  <footer>
    <slot name="footer"></slot>
  </footer>
</div>
```



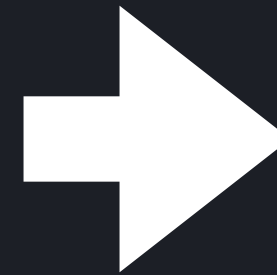
```
<base-layout>
  <template slot="header">
    <h1>Here might be a page title</h1>
  </template>

  <p>A paragraph for the main content.</p>
  <p>And another one.</p>

  <p slot="footer">
    Here's some contact info
  </p>
</base-layout>
```

# Scoped slots

```
// todo-list.vue
<ul>
  <li
    v-for="todo in todos"
    :key="todo.id"
  >
    <slot :todo="todo">
      <!-- Fallback content -->
      {{ todo.text }}
    </slot>
  </li>
</ul>
```



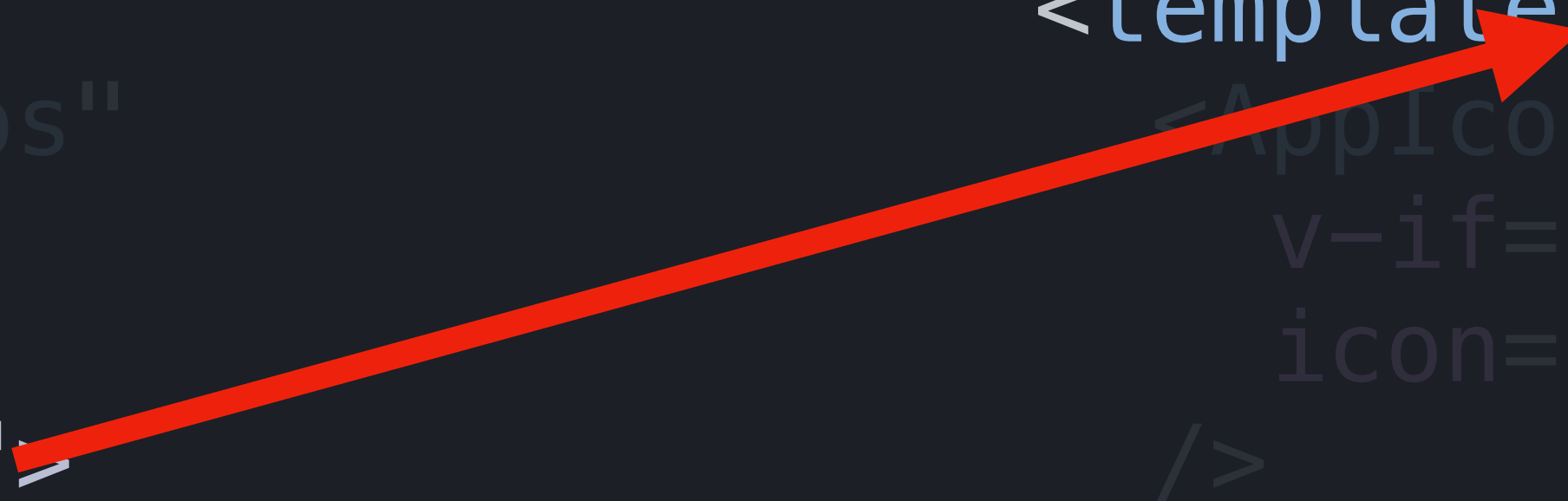
```
<todo-list :todos="todos">
  <template slot-scope="scope">
    <AppIcon
      v-if="scope.todo.completed"
      icon="checked"
    />
    {{ scope.todo.text }}
  </template>
</todo-list>
```

# Scoped slots

```
// todo-list.vue
```

```
<ul>
  <li
    v-for="todo in todos"
    :key="todo.id"
  >
    <slot :todo="todo">
      <!-- Fallback content -->
      {{ todo.text }}
    </slot>
  </li>
</ul>
```

```
<todo-list :todos="todos">
  <template slot-scope="scope">
    <AppIcon
      v-if="scope.todo.completed"
      icon="checked"
    />
    {{ scope.todo.text }}
  </template>
</todo-list>
```



# Scoped slots

```
// todo-list.vue
```

```
<ul>
  <li
    v-for="todo in todos"
    :key="todo.id"
  >
    <slot :todo="todo">
      <!-- Fallback content -->
      {{ todo.text }}
    </slot>
  </li>
</ul>
```

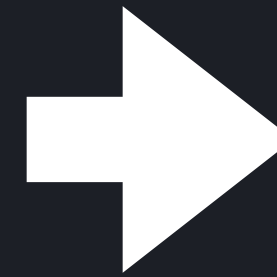
```
<todo-list :todos="todos">
  <template slot-scope="scope">
    <AppIcon
      v-if="scope.todo.completed"
      icon="checked"
    />
    {{ scope.todo.text }}
  </template>
</todo-list>
```





# Destructuring slot-scope

```
<todo-list :todos="todos">
  <template slot-scope="scope">
    <AppIcon
      v-if="scope.todo.completed"
      icon="checked"
    />
    {{ scope.todo.text }}
  </template>
</todo-list>
```



```
<todo-list :todos="todos">
  <template slot-scope="{ todo }">
    <AppIcon
      v-if="todo.completed"
      icon="checked"
    />
    {{ todo.text }}
  </template>
</todo-list>
```

# Use slots for:

- Content distribution (like layouts)
- Creating larger components by combining smaller components
- Default content in Multi-page Apps
- Providing a wrapper for other components
- Replace default component fragments

# Example

```
// AppModal.vue
<template>
  <div class="modal">
    <AppIcon
      @click="$emit('close')"
      icon="times"
      class="pin-r pin-t m-4 text-lg"
    />
    <slot/>
  </div>
</template>
```

# Example

```
// TaskPreview.vue
<template>
  <AppModal @close="closeTaskView">
    <h1>{{ task.title }}
    <p>{{ task.description }}</p>

    <AppButton @click="closeTaskView">Close</AppButton>
  </AppModal>
</template>
```

# Use scoped slots for:

- Applying custom formatting/template to fragments of a component
- Creating wrapper components
- Exposing its own data and methods to child components

# Example

```
// AppModal.vue
<template>
  <div class="modal">
    <AppIcon
      @click="$emit('close')"
      icon="times"
      class="pin-r pin-t m-4 text-lg"
    />
    <slot :expand-to-full-screen="expandToFullScreen"/>
  </div>
</template>
```

# Example

```
// TaskPreview.vue
```

```
<template>
```

```
  <AppModal @close="closeTaskView">
```

```
    <template slot-scope="{ expandToFullScreen }">
```

```
      <h1>{{ task.title }}</h1>
```

```
      <p>{{ task.description }}</p>
```

```
      <AppButton @click="closeTaskView">Close</AppButton>
```

```
      <AppButton @click="expandToFullScreen">Full screen</AppButton>
```

```
    </template>
```

```
  </AppModal>
```

```
</template>
```

# Pros

- Great for creating reusable and *composable* components
- Receiving properties from slot-scope is explicit



# Cons

- Properties received through slot-scope can't be easily used in component script
  - However, you can pass those to methods inside the template

Questions?

# Practice

<https://codesandbox.io/s/xj7mz9x2zp>

## Tasks:

1. Introduce a default slot to the **List.vue** component inside the loop.
2. Expose the **option** property to the default slot.
3. Use the **slot-scope** to display the option data in the following format:  
*FirstName LastName <email>*

**What if you only want to expose  
data and methods, no UI at all?**

```
// SelectProvider.vue
<template>
  <div>
    <slot v-bind="{
      value,
      options,
      select,
      deselect,
      open,
      close,
      isOpen
    }"/>
  </div>
</template>
```

# Renderless Components

```
// SelectProvider.vue
export default {
  props: ['value', 'options'],
  data () {
    isOpen: false
  },
  render () {
    return this.$scopedSlots.default({
      value: this.value,
      options: this.options,
      select: this.select,
      deselect: this.deselect,
      isOpen: this.isOpen,
      // and more
    })
  },
  methods: {
    // methods
  }
}
```

```
// SelectProvider.vue
export default {
  props: ['value', 'options'],
  data () {
    isOpen: false
  },
  render () {
    // expose everything
    return this.$scopedSlots.default(this)
  },
  methods: {
    // methods
  }
}
```



```
// SelectDropdown.vue
<SelectProvider v-bind="$attrs" v-on="$listeners">
  <template slot-scope="{
    value,
    options,
    select,
    deselect,
    isOpen,
    open,
    close
  }">
    <AppButton @click="open">
      {{ value || 'Pick one' }}
    </AppButton>
    <AppList v-if="isOpen" :options="options" @select="select"/>
  </template>
</SelectProvider>
```

# Vue-Multiselect v3.0

# Vue-Multiselect v3.0

## **MultiselectCore.js**

Renderless component managing the core functionality. Exposes state, methods and computed properties through the default scoped slot.

**No UI.**

# Vue-Multiselect v3.0

## **Multiselect.vue**

The default composition that implements all features from Vue-Multiselect v2.x.

Proxies all props and event listeners to MultiselectCore.

## **MultiselectCore.js**

Renderless component managing the core functionality. Exposes state, methods and computed properties through the default scoped slot.

**No UI.**

Works exactly like Vue-Multiselect v2.x

Questions?

# Problem

How to switch components  
based on data?

<Component :is="name">

<https://vuejs.org/v2/guide/mixins.html>

<Component :is="name">

<https://vuejs.org/v2/guide/mixins.html>



```
<template>
  <div>
    <component :is="clockType" :time="time"/>
  </div>
</template>
```

```
<script>
export default {
  components: { AnalogClock, DigitalClock },
  computed: {
    clockType () {
      if (this.selectedClock === 'analog') {
        return 'AnalogClock'
      } else {
        return 'DigitalClock'
      }
    }
  }
  // ...
}
```

## <Component :is>

Becomes the component specified by the **:is** prop.

# Pros

- Extremely powerful and flexible
- Easy to use
- Can accept props
- Can accept asynchronous components
- Can change into different components
- You can make a router-view out of it

# Cons

- Got to handle props carefully

# Practice

<https://codesandbox.io/s/2x1zn526v0>

## Tasks:

1. Locate repeating component logic
2. Extract it into **InputBaseMixin.js**
3. Add the mixing to all form components

Questions?

# Problem

How to share the same functionality  
across different components?

# Mixins

<https://vuejs.org/v2/guide/mixins.html>

# A mixin

```
const myMixin = {  
  data () {  
    return {  
      foo: 'bar'  
    }  
  }  
}  
  
export default {  
  mixins: [myMixin],  
  // component code  
}
```



# Mixin as a function

```
const myMixin = (defaultFoo) => ({  
  data () {  
    return {  
      foo: defaultFoo  
    }  
  }  
})
```

```
export default {  
  mixins: [myMixin(10)],  
  // component code  
}
```

But, aren't **mixins** considered  
harmful in React?

**They are.**

# Only use mixins when:

You need to share component logic  
between multiple components

## Unless

You can extract the shared logic to a  
component.

## You most likely can.

# Pros

- Relatively easy to use

# Cons

- Create implicit dependencies, where your component is no longer self-contained.
- Possible name clashes.
- Concern separation is a lie.
- Gets harder to track where things are coming from once there are more mixins

Questions?

# Practice

<https://codesandbox.io/s/2x1zn526v0>

## Tasks:

1. Locate repeating component logic
2. Extract it into **InputBaseMixin.js**
3. Add the mixing to all form components

# Problem

Pass data and methods deep into the  
component tree



# Provide/Inject

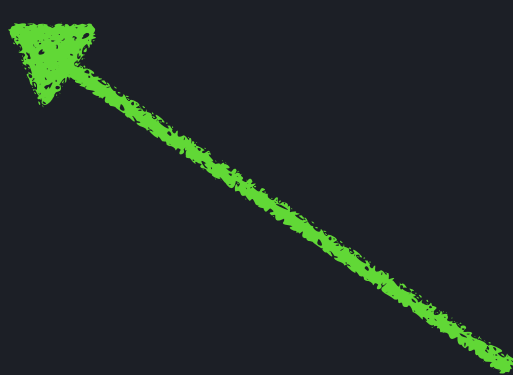
<https://vuejs.org/v2/api/#provide-inject>

# Provide/Inject

```
export default {
  provide () {
    return {
      width: this.width, // will stay reactive
      key: 'name', // won't be reactive
      fetchMore: this.fetchMore // methods can be passed
    }
  },
  data() {
    return {
      width: null,
    }
  },
  methods: {
    fetchMore () {
      // ...
    }
  }
}
```

# Provide/Inject

```
export default {  
  inject: ['width', 'key', 'fetchMore'],  
  props: {  
    optionKey: {  
      type: String,  
      default () {  
        return this.key  
      }  
    }  
  }  
}
```



Injected values can be used as  
default props and data values

## Pros

- Easy sharing data and methods with descendants
- Helps avoiding unnecessary props
- Components can choose which properties to inject
- Can be used to provide **default props** and **data** values

# Cons

- Besides observable objects defined in data, other properties are not reactive
  - Example: computed properties won't update
- Pretty clumsy usage, due to some properties staying reactive, where other don't
- Requires complicated setup to make other properties reactive
- Better suited for plugins and component libraries rather than regular applications

# Make provide/inject reactive

<https://github.com/LinusBorg/vue-reactive-provide>

Questions?

# Practice

<https://codesandbox.io/s/1zqzn1yl6j>

## Tasks:

1. Remove **translate** props everywhere
2. Provide the **translate** method in **App.vue**
3. Inject the **translate** method inside **SocialBar.vue**



Done

Open Practice Time

# Open Practice Time

Clone and install

<https://github.com/shentao/reusable-components-workshop>

While installing, read about **Tailwind CSS**:

<https://tailwindcss.com/docs/examples/buttons>