

# SMART CONTRACT AUDIT REPORT

for

**VALUE SET FINANCE** 

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# 1 Introduction

Given the opportunity to review the design document and related smart contract source code of the VSD protocol, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

#### 1.1 About Value Set Dollar

Value Set Dollar (VSD) is a value-backed, self-stabilizing, and decentralized stablecoin with a basket of collateral backing and algorithmic incentive mechanism. Different from existing stablecoin solutions, it features an algorithmic and partially collateral approach to maintain price stability around a 1 USDC/DAI target, and relies on a tuned incentive mechanism (e.g., coupon premium and coupon extension). The VSD supply allows for dynamic expansion and contraction based on current market demands. The protocol merges the native support of DAO and multiple LP pools from the original ESD design. It is also partially backed by a basket of collaterals (USDC/DAI/USDT/ETH) and partially stabilized algorithmically.

The basic information of the VSD protocol is as follows:

Table 1.1: Basic Information of The VSD Protocol

| Item                | Description                   |
|---------------------|-------------------------------|
| Issuer              | Value Set Finance             |
| Website             | https://www.valueset.finance/ |
| Туре                | Ethereum Smart Contract       |
| Platform            | Solidity                      |
| Audit Method        | Whitebox                      |
| Latest Audit Report | February 20, 2021             |

In the following, we show the Git repository of reviewed files and the commit hash value used in this audit.

https://github.com/QuarkChain/vsd.git (584cdb0)

And this is the commit ID after all fixes for the issues found in the audit have been checked in:

https://github.com/QuarkChain/vsd.git (8fc95a5)

#### 1.2 About PeckShield

PeckShield Inc. [15] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).

High Critical High Medium

High Medium

Low

Medium

Low

High Medium

Low

High Medium

Low

Likelihood

Table 1.2: Vulnerability Severity Classification

## 1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [14]:

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- Basic Coding Bugs: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [13], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings.

#### 1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.3: The Full List of Check Items

| Category                    | Check Item                                |  |  |
|-----------------------------|---|--|--|
|                             | Constructor Mismatch                      |  |  |
|                             | Ownership Takeover                        |  |  |
|                             | Redundant Fallback Function               |  |  |
|                             | Overflows & Underflows                    |  |  |
|                             | Reentrancy                                |  |  |
|                             | Money-Giving Bug                          |  |  |
|                             | Blackhole                                 |  |  |
|                             | Unauthorized Self-Destruct                |  |  |
| Basic Coding Bugs           | Revert DoS                                |  |  |
| Dasic Couling Dugs          | Unchecked External Call                   |  |  |
|                             | Gasless Send                              |  |  |
|                             | Send Instead Of Transfer                  |  |  |
|                             | Costly Loop                               |  |  |
|                             | (Unsafe) Use Of Untrusted Libraries       |  |  |
|                             | (Unsafe) Use Of Predictable Variables     |  |  |
|                             | Transaction Ordering Dependence           |  |  |
|                             | Deprecated Uses                           |  |  |
| Semantic Consistency Checks | Semantic Consistency Checks               |  |  |
|                             | Business Logics Review                    |  |  |
|                             | Functionality Checks                      |  |  |
|                             | Authentication Management                 |  |  |
|                             | Access Control & Authorization            |  |  |
|                             | Oracle Security                           |  |  |
| Advanced DeFi Scrutiny      | Digital Asset Escrow                      |  |  |
| ravancea Ber i Geraemi,     | Kill-Switch Mechanism                     |  |  |
|                             | Operation Trails & Event Generation       |  |  |
|                             | ERC20 Idiosyncrasies Handling             |  |  |
|                             | Frontend-Contract Integration             |  |  |
|                             | Deployment Consistency                    |  |  |
|                             | Holistic Risk Management                  |  |  |
|                             | Avoiding Use of Variadic Byte Array       |  |  |
|                             | Using Fixed Compiler Version              |  |  |
| Additional Recommendations  | Making Visibility Level Explicit          |  |  |
|                             | Making Type Inference Explicit            |  |  |
|                             | Adhering To Function Declaration Strictly |  |  |
|                             | Following Other Best Practices            |  |  |

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

| Category                   | Summary  |  |  |
|----------------------------|--|--|--|
| Configuration              | Weaknesses in this category are typically introduced during      |  |  |
|                            | the configuration of the software.                               |  |  |
| Data Processing Issues     | Weaknesses in this category are typically found in functional-   |  |  |
|                            | ity that processes data.   |  |  |
| Numeric Errors             | Weaknesses in this category are related to improper calcula-     |  |  |
|                            | tion or conversion of numbers.                                   |  |  |
| Security Features          | Weaknesses in this category are concerned with topics like       |  |  |
|                            | authentication, access control, confidentiality, cryptography,   |  |  |
|                            | and privilege management. (Software security is not security     |  |  |
|                            | software.)   |  |  |
| Time and State             | Weaknesses in this category are related to the improper man-     |  |  |
|                            | agement of time and state in an environment that supports        |  |  |
|                            | simultaneous or near-simultaneous computation by multiple        |  |  |
|                            | systems, processes, or threads.                                  |  |  |
| Error Conditions,          | Weaknesses in this category include weaknesses that occur if     |  |  |
| Return Values,             | a function does not generate the correct return/status code,     |  |  |
| Status Codes               | or if the application does not handle all possible return/status |  |  |
|                            | codes that could be generated by a function.                     |  |  |
| Resource Management        | Weaknesses in this category are related to improper manage-      |  |  |
|                            | ment of system resources.  |  |  |
| Behavioral Issues          | Weaknesses in this category are related to unexpected behav-     |  |  |
|                            | iors from code that an application uses.                         |  |  |
| Business Logics            | Weaknesses in this category identify some of the underlying      |  |  |
|                            | problems that commonly allow attackers to manipulate the         |  |  |
|                            | business logic of an application. Errors in business logic can   |  |  |
|                            | be devastating to an entire application.                         |  |  |
| Initialization and Cleanup | Weaknesses in this category occur in behaviors that are used     |  |  |
|                            | for initialization and breakdown.                                |  |  |
| Arguments and Parameters   | Weaknesses in this category are related to improper use of       |  |  |
|                            | arguments or parameters within function calls.                   |  |  |
| Expression Issues          | Weaknesses in this category are related to incorrectly written   |  |  |
|                            | expressions within code.   |  |  |
| Coding Practices           | Weaknesses in this category are related to coding practices      |  |  |
|                            | that are deemed unsafe and increase the chances that an ex-      |  |  |
|                            | ploitable vulnerability will be present in the application. They |  |  |
|                            | may not directly introduce a vulnerability, but indicate the     |  |  |
|                            | product has not been carefully developed or maintained.          |  |  |

# 2 | Findings

### 2.1 Summary

Here is a summary of our findings after analyzing the Value Set Dollar (VSD) implementation. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

| Severity      | # of Findings |  |  |
|---------------|---------------|--|--|
| Critical      | 0             |  |  |
| High          | 0             |  |  |
| Medium        | 2             |  |  |
| Low           | 5             |  |  |
| Informational | 1             |  |  |
| Total         | 8             |  |  |

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities that need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

### 2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 2 medium-severity vulnerabilities, and 5 low-severity vulnerabilities, and 1 informational recommendation.

| ID      | Severity      | Title                                       | Category         | Status    |
|---------|---------------|---|------------------|-----------|
| PVE-001 | Medium        | Safe-Version Replacement With safeAp-       | Coding Practices | Fixed     |
|         |               | prove(), safeTransfer() And safeTransfer-   |                  |           |
|         |               | From()                                      |                  |           |
| PVE-002 | Low           | Fee Consideration For Buy/Sell Amount Cal-  | Business Logic   | Confirmed |
|         |               | culation                                    |                  |           |
| PVE-003 | Informational | Redundant/Unused Code Removal               | Time and State   | Fixed     |
| PVE-004 | Medium        | Sandwiched Advance With Influenced Re-      | Time and State   | Mitigated |
|         |               | ward/Debt Allocation                        |                  |           |
| PVE-005 | Low           | Improved Logic Of Setters::_sellAndDeposit- | Business Logic   | Confirmed |
|         |               | Collateral()                                |                  |           |
| PVE-006 | Low           | Suggested Adherence of Checks-Effects-      | Time and State   | Fixed     |
|         |               | Interactions                                |                  |           |
| PVE-007 | Low           | Lack Of Sanity Checks For System/Func-      | Coding Practices | Confirmed |
|         |               | tional Parameters                           |                  |           |
| PVE-008 | Low           | Race Condition Between approveCoupons()     | Time and State   | Confirmed |
|         |               | And transferCoupons()                       |                  |           |

Table 2.1: Key Value Set Dollar (VSD) Audit Findings

Besides recommending specific countermeasures to mitigate these issues, based on the fact that compiler upgrades might bring unexpected compatibility or inter-version consistencies, it is always suggested to use fixed compiler versions whenever possible. As an example, we highly encourage to explicitly indicate the Solidity compiler version, e.g., pragma solidity 0.8.0 instead of specifying a range, e.g., pragma solidity ^0.8.0.

In addition, we also emphasize that it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms need to kick in at the very moment when the contracts are being deployed in mainnet. Please refer to Section 3 for details.

# 3 Detailed Results

# 3.1 Safe-Version Replacement With safeApprove(), safeTransfer() And safeTransferFrom()

• ID: PVE-001

Severity: MediumLikelihood: Medium

• Impact: Medium

• Target: Collateral

• Category: Coding Practices [9]

• CWE subcategory: CWE-1126 [3]

#### Description

Though there is a standardized ERC-20 specification, many token contracts may not strictly follow the specification or have additional functionalities beyond the specification. In this section, we examine the transfer() routine and possible idiosyncrasies from current widely-used token contracts.

In particular, we use the popular stablecoin, i.e., USDT, as our example. We show the related code snippet below.

```
121
122
         * Odev transfer token for a specified address
123
         * @param _to The address to transfer to.
124
         * @param _value The amount to be transferred.
125
126
         function transfer(address _to, uint _value) public onlyPayloadSize(2 * 32) {
127
             uint fee = ( value.mul(basisPointsRate)).div(10000);
128
             if (fee > maximumFee) {
129
                 fee = maximumFee;
130
131
             uint sendAmount = value.sub(fee);
132
             balances [msg.sender] = balances [msg.sender].sub( value);
133
             balances [ to] = balances [ to].add(sendAmount);
134
             if (fee > 0) {
135
                 balances [owner] = balances [owner].add(fee);
136
                 Transfer(msg.sender, owner, fee);
137
```

Listing 3.1: USDT Token Contract

It is important to note the transfer() function does not have a return value. However, the IERC20 interface has defined the following approve() interface with a bool return value: function transfer( address recipient, uint256 amount)external returns (bool). As a result, the call to transfer() may expect a return value. With the lack of return value of USDT's transfer(), the call will be unfortunately reverted.

Because of that, a normal call to transfer() is suggested to use the safe version, i.e., safeTransfer (), In essence, it is a wrapper around ERC20 operations that may either throw on failure or return false without reverts. Moreover, the safe version also supports tokens that return no value (and instead revert or throw on failure). Note that non-reverting calls are assumed to be successful. To use this library you can add a using SafeERC20 for IERC20. Similarly, there is a safe version of approve()/transferFrom() as well, i.e., safeApprove()/safeTransferFrom().

In the following, we show the redeem() routine in the Collateral contract. If the USDT token is supported in the protocol's collateralAssetList, the unsafe version of IERC20(addr).transfer(msg .sender, actual.mul(IERC20(addr).balanceOf(address(this))).div(dollarTotalSupply) (lines 51-54) may revert as there is no return value in the USDT token contract's transfer() implementation (but the IERC20 interface expects a return value)!

```
31
        function redeem(uint256 value) external nonReentrant {
32
            uint256 actual = value;
33
            uint256 debt = totalDebt();
34
            if (debt > value) {
35
                // if there is debt, redeem at no cost
36
                debt = value;
37
            } else {
38
                // redeem with cost
39
                actual = value.sub((10000 - Constants.getRedemptionRate()).mul(value.sub(
                    debt)).div(10000));
                uint256 fundReward = value.sub(actual);
40
41
                uint256 devReward = fundReward.mul(Constants.getFundDevPct()).div(100);
42
                uint256 treasuryReward = fundReward.sub(devReward);
43
                dollar().transferFrom(msg.sender, Constants.getDevAddress(), devReward);
44
                dollar(). transferFrom(msg.sender, Constants.getTreasuryAddress(),
                    treasuryReward);
45
            }
47
            uint256 len = state.collateralAssetList.length;
48
            uint256 dollarTotalSupply = dollar().totalSupply();
49
            for (uint256 i = 0; i < len; i++) {
50
                address addr = state.collateralAssetList[i];
51
                IERC20 (addr). transfer (
52
                    msg sender.
                    actual.mul(IERC20(addr).balanceOf(address(this))).div(dollarTotalSupply)
53
```

```
54      );
55    }

57      burnFromAccountForDebt(msg.sender, actual, debt);
58 }
```

Listing 3.2: CoverFeeReceiver::buyBack()

Note a always-reverted redeem() operation essentially disables the collateral support in VSD, which is the reason why we rate this issue as high-severity.

**Recommendation** Accommodate the above-mentioned idiosyncrasy about ERC20-related approve()/transfer()/transferFrom().

**Status** The issue has been fixed by this commit: e2fbf65.

## 3.2 Fee Consideration For Buy/Sell Amount Calculation

• ID: PVE-002

• Severity: Low

Likelihood: Low

• Impact: Low

• Target: Getters

• Category: Business Logic [10]

• CWE subcategory: CWE-841 [7]

#### Description

The VSD protocol implements a unique expansion and contraction mechanism in order to meet the target collateral ratio (even the prices of underlying collateral assets can be volatile) and maximize the benefits of active participants including bonded liquidity providers and value set share (VSS) holders. During the expansion epoch, additional VSDs are minted to sell in order to bring the price back to the normal range. During the contraction epoch, new coupons are allowed for purchase to reduce the total supply of VSD. The amount of VSD minted during expansion or the amount of coupons for purchase are facilitated by the following two routines, i.e., \_getSellAndReturnAmount() and \_getBuyAmount().

To elaborate, we show below these two routines. As the names indicate, the first routine handles the expansion and the second one handles the contraction, with the same goal of adjusting the price back to its normal range ([0.95, 1.05]).

```
function _getSellAndReturnAmount(
    uint256 price ,
    uint256 targetPrice ,
    uint256 reserve

internal pure returns (uint256 sellAmount , uint256 returnAmount) {
    // price in resolution 1e18
```

```
312
             sellAmount = 0;
313
             returnAmount = 0;
314
             uint256 rootPoT = Babylonian.sqrt(price.mul(1e36).div(targetPrice));
315
316
             if (rootPoT > 1e18) { // res error
317
                 sellAmount = (rootPoT - 1e18).mul(reserve).div(1e18);
318
             }
319
320
             uint256 rootPT = Babylonian.sqrt(price.mul(targetPrice));
321
             if (price > rootPT) { // res error
322
                 returnAmount = (price - rootPT).mul(reserve).div(1e18);
323
324
             if (sellAmount > returnAmount) { // res error
325
                 sellAmount = returnAmount;
326
             }
327
        }
328
329
         function getBuyAmount(uint256 price, uint256 targetPrice, uint256 reserve) internal
              pure returns (uint256 shouldBuy) {
330
             shouldBuy = 0;
331
332
             uint256 root = Babylonian.sqrt(price.mul(1e36).div(targetPrice));
333
             if (root < 1e18) { // res error</pre>
334
                 shouldBuy = (1e18 - root).mul(reserve).div(1e18);
335
             }
336
```

Listing 3.3: Getters :: getSellAndReturnAmount() and Getters :: getBuyAmount()

It comes to our attention that the above routines does not properly take the swap fee (in UniswapV2) into consideration. Note that each swap operation in UniswapV2 will be charged by 0.3% fee after the trade. With that, current routines may not lead to the situation of resulting in an expected target price. Fortunately, from the perspective of target price range, the swap fee is non-essential and may not significantly undermine the purpose of the buy/sell amount calculation.

**Recommendation** Properly take the swap fee into consideration when computing the token amount to buy or sell.

**Status** The issue has been confirmed. However, considering that the fee inclusion will likely increase the gas cost for the amount calculation and the algorithmic approach to adjust the VSD supply has the flexible target range of [0.95, 1.05], the team decides to leave it as is.

### 3.3 Redundant/Unused Code Removal

• ID: PVE-003

• Severity: Informational

Likelihood: N/A

• Impact: N/A

• Target: Multiple Contracts

• Category: Coding Practices [9]

• CWE subcategory: CWE-1099 [2]

#### Description

Value Set Dollar (VSD) makes use of a number of reference libraries and contracts, such as SafeMath, ERC20, and Uniswap, to facilitate the protocol implementation and organization. For instance, the Implementation smart contract interacts with at least five different contracts. However, we observe the inclusion of certain unused code or the presence of unnecessary redundancies that can be safely removed.

For example, if we examine closely the Implementation::advance() routine, it has a modifier nonReentrant to prevent it from being reentered. However, it also enforces the caller to be an externally-owned account (or EOA), which makes nonReentrant redundant. Therefore, this modifier in this specific routine can be safely removed.

```
contract Implementation is State, Bonding, Market, Regulator, Govern, Collateral {
29
30
        using SafeMath for uint256;
31
        event Advance(uint256 indexed epoch, uint256 block, uint256 timestamp);
32
33
        event Incentivization (address indexed account, uint256 amount);
34
35
        function initialize() initializer public {
36
        }
37
38
        function advance() nonReentrant external {
39
             require (msg.sender == tx.origin, "Must from user");
             incentivize \, (\textbf{msg.sender} \, , \, \, \, Constants \, . \, getAdvanceIncentive \, (\,) \, ) \, ;
40
41
42
             Bonding.step();
43
             Regulator.step();
44
             Market.step();
45
46
             emit Advance(epoch(), block.number, block.timestamp);
47
        }
48
49
50
```

Listing 3.4: Implementation::advance()

In the same vein, we also observe another state, e.g., COUPON\_SUPPLY\_CHANGE\_LIMIT, in Constants is not used either. The associated getter, i.e., getCouponSupplyChangeLimit() from the same contract can also be removed. For maintenance, their removals are recommended.

**Recommendation** Remove unnecessary imports of reference contracts and remove unused code.

Status The issue has been fixed by this commit: 8fc95a5.

# 3.4 Sandwiched Advance With Influenced Reward/Debt Allocation

• ID: PVE-004

• Severity: Medium

Likelihood: Low

Impact: High

• Target: Regulator

• Category: Time and State [12]

• CWE subcategory: CWE-682 [6]

#### Description

As mentioned in Section 3.2, the VSD protocol implements a unique expansion and contraction mechanism in order to meet the target collateral ratio (even the prices of underlying collateral assets can be volatile) and maximize the benefits of active participants including bonded liquidity providers and value set share (VSS) holders. Whether an epoch undergoes expansion and contraction is determined by current market price measured from specified pools (via Oracle).

To elaborate, we show below the step() routine from Regulator. This routine measures and determines current VSD price, and grows/shrinks the total supply if the price is above/below the specified upper/below threshold.

```
35
        function step() internal {
36
            Decimal.D256 memory price = oracleCapture();
38
            uint256 allReserve = _updateReserve();
40
            if (price.greaterThan(Decimal.D256(\{value: getSupplyIncreasePriceThreshold()\})))
41
                growSupply(price, allReserve);
42
                return:
            }
43
45
            if (price.lessThan(Decimal.D256(\{value: getSupplyDecreasePriceThreshold()\}))) {
46
                shrinkSupply(price, allReserve);
47
```

Listing 3.5: Regulator :: step()

Specifically, if we focus on the expansion-handling logic, the helper routine <code>growSupply()</code> mints additional VSD tokens and sells them on specified <code>UniswapV2</code> pairs (e.g., USDC/VSD, DAI/VSD, and USDT/VSD).

```
61
        function growSupply(Decimal.D256 memory price, uint256 allReserve) private {
62
             uint256 lessDebt = resetDebt(Decimal.zero());
64
             (uint256 \text{ sellAmount}, uint256 \text{ returnAmount}) = \_getSellAndReturnAmount}
65
66
                 getSupplyIncreasePriceTarget(),
67
                 allReserve
68
69
              sellAndDepositCollateral(sellAmount, allReserve);
70
            uint256 mintAmount = returnAmount.mul(10000).div(getCollateralRatio());
71
             (uint256 \text{ newRedeemable}, uint256 \text{ newSupply}, uint256 \text{ newReward}) = increaseSupply(
                 mintAmount.sub(sellAmount));
72
            emit SupplyIncrease (epoch (), price.value, sellAmount, newRedeemable, lessDebt,
                 newSupply, newReward);
73
```

Listing 3.6: Regulator :: growSupply()

We notice the sell-off of minted VSD tokens is performed by sending the tokens to UniswapV2 in order to swap one token to another. And the swap operation does not specify any restriction on possible slippage and is therefore vulnerable to possible front-running attacks, resulting in a smaller return of collateral. Fortunately, this step() is restricted in a way that only EOA account is qualified to invoke, which significantly reduces the risks from possible flashloans. However, it should be emphasized that this does not eliminate this risk as powerful miners may still be able to launch sandwich-related attacks. A similar issue also exists in the vote() routine for proposing a new candidate with manipulated bondedVotes (by influencing the balanceOfBondedDollar() outcome).

Note that this is a common issue plaguing current AMM-based DEX solutions. Specifically, a large trade may be sandwiched by a preceding sell to reduce the market price, and a tailgating buy-back of the same amount plus the trade amount. Such sandwiching behavior unfortunately causes a loss and brings a smaller return as expected to the trading user. As a mitigation, we may consider specifying the restriction on possible slippage caused by the trade or referencing the TWAP or time-weighted average price of UniswapV2. Nevertheless, we need to acknowledge that this is largely inherent to current blockchain infrastructure and there is still a need to continue the search efforts for an effective defense.

Depending on the expansion/contraction, this issue may have implication to influence reward allo-

cation and coupon allowance. The very same issue is also possible to bypass the proposal qualification restriction in governance.

**Recommendation** Develop an effective mitigation to the above sandwich attack to better protect the interests of farming users.

Status The issue has been confirmed and largely mitigated by enforcing the EDA validation.

## 3.5 Improved Logic Of Setters::\_sellAndDepositCollateral()

ID: PVE-005

• Severity: Low

Likelihood: Low

• Impact: Low

• Target: Setters

• Category: Business Logic [10]

• CWE subcategory: CWE-841 [7]

#### Description

The expansion and contraction mechanism (Section 3.3) is the cornerstone of the the VSD protocol. In this section, we further examine the business logic behind the expansion mechanism.

In particular, when it is determined to expand during an epoch, the protocol triggers the call to growSupply(), which takes two arguments. The first one is the current market price and the second one is current sum of VSD reserves of pooled pairs. With them, the protocol can compute the amount of new VSD tokens to mint to stabilize the VSD price.

```
61
        function growSupply(Decimal.D256 memory price, uint256 allReserve) private {
62
            uint256 lessDebt = resetDebt(Decimal.zero());
64
            (uint256 sellAmount, uint256 returnAmount) = getSellAndReturnAmount(
65
66
                getSupplyIncreasePriceTarget(),
67
                allReserve
68
            sellAndDepositCollateral(sellAmount, allReserve);
69
            uint256 mintAmount = returnAmount.mul(10000).div(getCollateralRatio());
70
71
            (uint256 newRedeemable, uint256 newSupply, uint256 newReward) = increaseSupply(
                mintAmount.sub(sellAmount));
72
            emit SupplyIncrease (epoch (), price.value, sellAmount, newRedeemable, lessDebt,
                newSupply, newReward);
73
```

Listing 3.7: Regulator :: growSupply()

To elaborate, we show above the growSupply() routine and below the internal handler \_sellAndDepositCollateral

(). The bulk of expansion efforts is performed in the internal handler. It comes to our attention that

the condition if (reserveA == 0 || sellAmount == 0) used in the internal if-branch (line 262) can be simplified as if (reserveA == 0). The reason is that the check of sellAmount == 0 is redundant. Also, the update to the actualSold state (line 260) can be better performed after the if-branch (line 262).

```
240
         function _sellAndDepositCollateral(uint256 totalSellAmount, uint256 allReserve)
             internal {
241
             if (totalSellAmount == 0 allReserve == 0) {
242
                 return;
243
             }
244
245
             dollar().mint(address(this), totalSellAmount);
246
             uint256 len = state.poolList.length;
247
             uint256 actualSold = 0;
248
             // Sell to pools according to their reserves
249
             for (uint256 i = 0; i < len; i++) {
250
                 address pool = _state.poolList[i];
251
                 address token0 = IUniswapV2Pair(pool).token0();
252
                 (uint256 reserve0, uint256 reserve1, ) = IUniswapV2Pair(pool).getReserves();
253
254
                 uint256 reserveA = token0 == address(dollar()) ? reserve0 : reserve1;
                 uint256 reserveB = token0 == address(dollar()) ? reserve1 : reserve0;
255
256
                 uint256 sellAmount = totalSellAmount
257
258
                     .mul(reserveA)
259
                     .div(allReserve);
260
                 actualSold = actualSold.add(sellAmount);
261
262
                 if (reserveA = 0 sellAmount = 0) {
263
                     // The pool is not ready yet or insufficient lp in pool.
264
                     continue;
265
                 }
266
267
                 uint256 assetAmount = UniswapV2Library.getAmountOut(
268
                     sellAmount,
269
                     reserveA.
270
                     reserveB
271
                 );
272
273
                 dollar().transfer(pool, sellAmount);
274
275
                 // Non-Reentrancy?
276
                 IUniswapV2Pair(pool).swap(
277
                     token0 = address(dollar()) ? 0 : assetAmount,
278
                     token0 = address(dollar())? assetAmount : 0,
279
                     address (this),
280
                     new bytes(0)
281
                 );
282
             }
283
284
             // Make sure we don't sell extra
285
             assert(actualSold <= totalSellAmount);</pre>
```

```
286 }
```

Listing 3.8: setters :: \_sellAndDepositCollateral ()

**Recommendation** Simplify the \_sellAndDepositCollateral() logic by removing unnecessary checks.

Status The issue has been confirmed.

## 3.6 Suggested Adherence of Checks-Effects-Interactions

ID: PVE-006

Severity: Low

Likelihood: Low

• Impact: Low

• Target: Bonding

• Category: Time and State [11]

CWE subcategory: CWE-663 [5]

#### Description

A common coding best practice in Solidity is the adherence of checks-effects-interactions principle. This principle is effective in mitigating a serious attack vector known as re-entrancy. Via this particular attack vector, a malicious contract can be reentering a vulnerable contract in a nested manner. Specifically, it first calls a function in the vulnerable contract, but before the first instance of the function call is finished, second call can be arranged to re-enter the vulnerable contract by invoking functions that should only be executed once. This attack was part of several most prominent hacks in Ethereum history, including the DAO [17] exploit, and the recent Uniswap/Lendf.Me hack [16].

We notice there are several occasions the <code>checks-effects-interactions</code> principle is violated. Using the <code>Bonding</code> as an example, the <code>provide()</code> function (see the code snippet below) is provided to externally call a token contract to transfer assets. However, the invocation of an external contract requires extra care in avoiding the above <code>re-entrancy</code>.

Apparently, the interaction with the external contract (line 104) starts before effecting the update on internal states (lines 105-108), hence violating the principle. In this particular case, if the external contract has certain hidden logic that may be capable of launching re-entrancy via the very same provide() function.

```
incrementBalanceOfBonded(pool, msg.sender, bondedLP);

emit Bond(pool, msg.sender, epoch().add(1), bondedLP);

postClaimDollar(pool);

}
```

Listing 3.9: Bonding::provide()

In the meantime, we should mention that the supported tokens in the protocol do implement rather standard ERC20 interfaces and their related token contracts are not vulnerable or exploitable for re-entrancy.

**Recommendation** Apply necessary reentrancy prevention by following the checks-effects-interactions best practice.

**Status** The issue has been fixed by this commit: fclee9c.

## 3.7 Lack Of Sanity Checks For System/Functional Parameters

• ID: PVE-007

Severity: Low

Likelihood: Low

• Impact: Low

• Target: Multiple Contracts

• Category: Coding Practices [9]

• CWE subcategory: CWE-1099 [2]

#### Description

As mentioned in Section 3.1, DeFi protocols typically have a number of system-wide parameters that can be dynamically configured on demand. The Value Set Dollar (VSD) protocol is no exception. Specifically, if we examine the Constants contract, it has defined a number of constant system-wide risk parameters. Being constant, various risk parameters will have to rely on the governance to upgrade the protocol logic for their updates.

In the following, we show a specific routine provide() that is used to provide bonded liquidity.

```
function provide (address pool, address token, address another, uint 256 amount)
99
             external {
100
             preClaimDollar(pool);
101
102
             unfreeze (pool, msg.sender);
103
104
             uint256 bondedLP = addLiquidity(pool, token, another, amount);
105
             incrementBalanceOfBonded(pool, msg.sender, bondedLP);
106
107
             emit Bond(pool, msg.sender, epoch().add(1), bondedLP);
108
             postClaimDollar(pool);
```

Listing 3.10: Bonding::provide()

Note that this routine can be improved by applying a more rigorous validity check. Specifically, it has an argument another, which is unchecked and may lead to an undesirable consequence. For example, an user intends to add bonded liquidity by calling provide(), but however the user mistakenly provides an incorrect argument of another. If another does not belong to the second token of the pooled pair, it will result in loss of user funds.

Recommendation Validate the given another argument before adding the bonded liquidity.

**Status** The issue has been confirmed.

# 3.8 Race Condition Between approveCoupons() And transferCoupons()

• ID: PVE-008

Severity: Low

• Likelihood: Low

• Impact: Medium

Target: Market

• Category: Time and State [8]

• CWE subcategory: CWE-362 [4]

#### Description

In the VSD protocol, there is a Market contract that implements the coupon support. Specifically, when the VSD price is less than 1.0, the protocol will move to the contraction stage and issue debt to attract users to reduce the VSD supply. The user can buy the debt as a coupon at a discounted price, and the coupon holder will have the right to redeem the coupon for future expansion reward.

The coupon support comes with a few handy routines. Two of them are approveCoupons() and transferCoupons(). The former allows the setting of a spender up to a specified allowance while the latter transfers a certain amount of coupons to another user. To elaborate, we show below related code snippet of these two routines.

```
133
             emit CouponApproval(msg.sender, spender, amount);
134
        }
136
         function transferCoupons (address sender, address recipient, uint256 epoch, uint256
             amount) external {
137
             Require . that (
138
                 sender != address(0),
                 FILE,
139
140
                 "Coupon transfer from 0x0"
141
             );
142
             Require . that (
143
                 recipient != address(0),
144
                 FILE,
145
                 "Coupon transfer to 0x0"
146
             );
148
             decrementBalanceOfCoupons(sender, epoch, amount);
149
             incrementBalanceOfCoupons(recipient, epoch, amount);
151
             if (msg.sender != sender \&\& allowanceCoupons(sender, msg.sender) != uint256(-1))
152
                 decrementAllowanceCoupons(sender, msg.sender, amount);
153
             }
155
             emit CouponTransfer(sender, recipient, epoch, amount);
156
```

Listing 3.11: Market::approveCoupons() and Market::transferCoupons()

This pair of routines resembles the ERC20-specified approve() / transferFrom() pair and shares a similar known race condition issue [1]. Specifically, when a user intends to reduce the couponAllowances amount previously approved from, say, 10 coupons to 1 coupon. The user may race to transfer up to the previously approved couponAllowances (the 10 coupons) and then additionally transfer the new amount just approved (1 coupon). This breaks the user's intention of restricting the allowance to the new amount, not the sum of old amount and new amount.

In order to properly approve the couponAllowances, there also exists a known workaround: users can utilize the increaseAllowanceCoupons() and decreaseAllowanceCoupons() functions.

Recommendation Add the suggested workaround functions increaseAllowanceCoupons() and decreaseAllowanceCoupons(). However, considering the difficulty and possible lean gains in exploiting the race condition, we also think it is reasonable to leave it as is.

**Status** This issue has been confirmed. Like in the approval()/transferFrom() pattern, there is no easy fix. The team plans to make sure builders and users are aware of this limitation.

# 4 Conclusion

In this audit, we have analyzed the design and implementation of Value Set Dollar (VSD), which is value-backed, self-stabilizing, and decentralized stablecoin with a basket of collateral backing and algorithmic incentive mechanism. Based on the original solid design and implementation of ESD, VSD makes a number of innovations in allowing for collateral backing, multiple LP pools, and coupon extension. During the audit, we notice that the current code base is well organized and those identified issues are promptly confirmed and fixed.

Meanwhile, we need to emphasize that smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



# References

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