

# Brilian Ade Putra

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Jakarta, Indonesia • [brilianadeputra@gmail.com](mailto:brilianadeputra@gmail.com) • +62895620084741 • [LinkedIn](#) • [Github](#) • [Portfolio](#)

## Summary

Experienced Android Developer with over 3 years of expertise in building native Android applications and cross-platform mobile solutions using Kotlin, Java, and Flutter. Proficient in designing and developing user-centric, high-performance mobile applications, with a proven track record of leading successful projects from concept to launch. Adept at collaborating with cross-functional teams, optimizing app performance, and integrating advanced technologies. Skilled in full-stack mobile solutions and CI/CD automation, with a passion for delivering innovative, high-quality mobile products. Seeking to leverage my skills in mobile architecture and app optimization to contribute to impactful projects.

## Experience

### MMS Group Indonesia

#### Mobile Developer

Jakarta, Indonesia

Sep 2023 - Present

- Developed and maintained **MMSGI Chat** for Android and iOS using React Native, based on Rocket Chat, improving internal communication.
- Ensured stability of **MMSGI Chat Server, Web, and Desktop versions** by maintaining Rocket Chat-based applications.
- Led an external team to develop the **MMSGI Super App** using React Native, delivering a comprehensive app experience.
- Implemented CI/CD pipelines with **GitHub Actions** across all projects, reducing deployment time by 50%.

### Gravel

#### Android Engineer

Jakarta, Indonesia

Oct 2022 - Sep 2023

- Developed two apps, **Gravel** and **Gravel Dulur**, for Android using Kotlin, enhancing user engagement and client satisfaction.
- Created an innovative **Android library** and design system, reducing development time for future projects by 20%.
- Designed and developed **Surveyor** and **Home Service** features from scratch, driving new revenue streams.
- Implemented bug fixes and maintenance strategies, ensuring stable app performance.
- Built and optimized CI/CD pipelines using **GitLab Pipelines** for Gravel Design System, speeding up library deployment.

### Vision+

#### Android Developer

Jakarta, Indonesia

Sep 2021 - Oct 2022

- Led a team of 5 developers to integrate **Dolby Vision** and **Dolby Atmos** into Vision+.
- Optimized app performance, increasing overall efficiency by 75%.
- Released the Vision+ Android app on the **Google Play Store** and implemented regular updates and bug fixes.
- Worked closely with the QA team to reduce crash rates by 15%, maintaining high app quality.
- Developed and maintained the app using both **Java** and **Kotlin**.

**Garapin** Jakarta, Indonesia  
**Flutter Developer (Part-Time)** Aug 2021 - Feb 2023

- Developed cross-platform mobile applications for **Android** and **iOS** using Flutter, contributing to a fast-paced agile development team.
- Created a **web version** of Garapin using Next.js, expanding platform accessibility.
- Actively participated in feature brainstorming and design sessions, helping drive product growth and innovation

### Education

**Brawijaya University** Malang, Indonesia  
**Bachelor of Computer Science**. GPA 3.65 out of 4.00 Aug 2018 - Jul 2022  
Thesis: [Research on the Accuracy of Diagnosing Rice Plant Diseases Using Cameras with Image Classification Methods on Android Mobile Devices](#)

### Volunteer Experience

**Bangkit Academy** Jakarta, Indonesia  
**Capstone Project Advisor** May 2024 - Jul 2024

- Provided guidance and mentorship to 3 Teams in their capstone projects, resulting in a 100% completion rate.
- Instructed 3 Teams on the fundamentals of Android application development, equipping them with the skills to create interactive and user-friendly mobile applications.

**Bangkit Academy** Jakarta, Indonesia  
**Capstone Project Advisor** Nov 2023 - Feb 2024

- Provided guidance and mentorship to 2 Teams in their capstone projects, resulting in a 100% completion rate.
- Instructed 2 Teams on the fundamentals of Android application development, equipping them with the skills to create interactive and user-friendly mobile applications.

### Skill & Interests

**Technical:** Android Development (Java, Kotlin, Jetpack Compose, Dependency Injection, Coroutine), Kotlin Multiplatform, Flutter (Dart, Bloc), iOS Development (Swift), Backend (Express JS), Database (Firebase, PostgreSQL, MongoDB), Web (Next JS).

**Language:** Native Indonesian, Fluent in English

**Interests:** Android Development, Mobile Development, Managerial, Artificial Intelligence, Video Games.