Project Part 2

Team: Callan Fisher, Dan Matthew, Jack Skinner, Stefan Knott

Title: Galaga Recreation

Project Summary: As a team we are trying to implement the old Galaga game with the same basic functionality as the original with multiple levels, different spacecraft’s and colors. When we are finished with the game we want to have a fully functional Galaga game with with extra functionality such as power ups.

Project Requirements:

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| --- | --- | --- | --- | --- |
| **Business Requirements** | | | | |
| ID | Requirements | Topic Area | User | Priority |
| 001 | NO Business Requirements |  |  |  |

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| --- | --- | --- | --- | --- |
| **User Requirements** | | | | |
| ID | Requirements | Topic Area | User | Priority |
| 002 |  |  |  |  |

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| **Functional Requirements** | | | | |
| ID | Requirements | Topic Area | User | Priority |
| 003 |  |  |  |  |

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| **Non-Functional Requirements** | | | | |
| ID | Requirements | Topic Area | User | Priority |
| 001 |  |  |  |  |

Users and Tasks:

Activity Diagrams:

Data Storage:

UI Mockups:

User Interactions:

Class Diagrams: