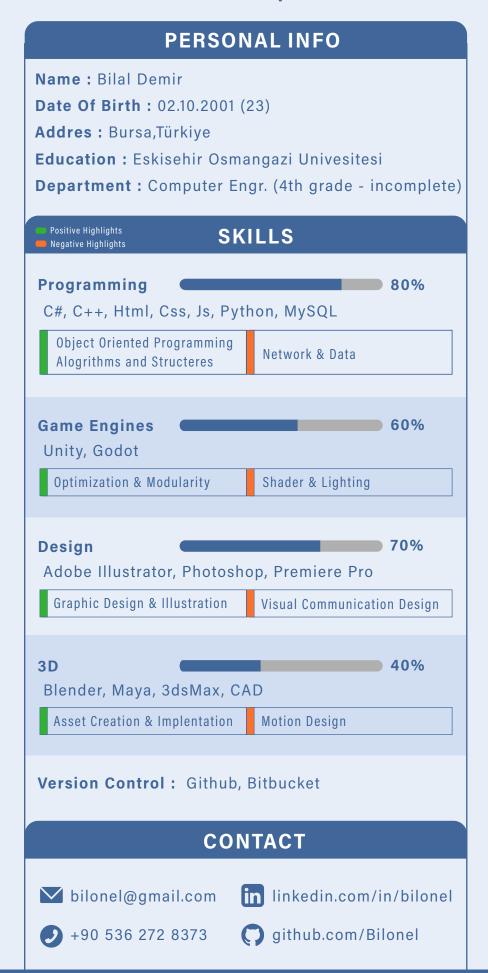
# **Bilal Demir**

# Jr. Game Developer



#### **About Me**

Hello! I'm Bilal Demir, Jr. Unity Game Developer. I am also known online as Bilonel.

I've studied Computer
Engineering department until
last year. I'm mostly self-taught
and have been studying and
prototyping on Unity for the last
2 years.

I am eager to learn on every project I take, especially on mobile development, optimization an UI/UX.

### **Objective**

Currently, I'm looking work opportunities to starting my career in the game development industry.

Working on projects where I can put what I have learned into practice and show my talents; I want to improve myself by working with experienced colleagues and add value to myself and society.

Also my first goal is to be in development team of a hypercasual game that is hit of the year.

### **Hobbies**

I listen ethnic music such as persian or nordic while working.

Some weekends I go hiking, camping and playing guitar.

Also, I have been a keen grand strategy player since my childhood. Eu4, Hoi4 and Civ6 are my favorites.