Ahmad Bilto

+962 79 040 5940 • Amman, Jordan • biltoa@outlook.com • ahmadbilto.com • github.com/biltoa

WORK EXPERIENCE

Unity Developer   Aug 2024 - Current.
Mad Hook | Amman, Jordan

- Integrated third-party SDKs such as AdMob, AppLovin, GameAnalytics, Facebook, and Firebase for analytics, marketing, and monetization.
- Developed and maintained core game systems and mechanics using Unity3D and C#, following clean code and SOLID principles.
- Collaborated with designers, artists, QA testers, marketing specialists, and fellow developers to deliver smooth gameplay experiences aligned with creative direction and audience expectations.
- Participated in agile development workflows, including sprint planning, daily standups, and code reviews, using tools like Jira and PlasticSCM.
- Experimented with new gameplay prototypes, tools, and in-house packages to support innovation and rapid iteration during early design phases.

Unity Developer & Instructor   March 2024 - June 2024
Maysalward | Amman, Jordan

- Designed and developed updates for mobile games using Unity3D as part of Maysalward's game development team.
- Delivered Unity training sessions to students of different ages, covering fundamentals of C#, Unity UI, animation systems, and mobile optimization techniques.
- Collaborated with game designers and artists to implement gameplay mechanics and refine user experiences.
- Conducted bug testing and iterative QA cycles to ensure high performance across Android and iOS platforms.

Unity Developer   Dec 2023 - March 2024.
Self-Employed | Amman, Jordan

- Developed mobile game "Realistic Hajwala", which is currently available on iOS and Android.
- Outsourced graphic designers for 3D models, textures, and maps.
- Implemented multiplayer network using Photon PUN2
- Optimized the game to run high graphics on mobile phones.
- Integrated SDKs including GameAnalytics, AdMob, Firebase, and Facebook SDK.

Full-Stack Web Developer & IT Support   Feb 2021 - Dec 2023.
Aramad Information Technology Inc. | Charlottetown, PEI, Canada

- Spearheaded website planning processes, seamlessly transitioning design mockups into live web environments for 20+ websites using HTML, CSS, JavaScript, PHP, and CMSs like WordPress.
- Implemented SEO best strategies to boost website performance, focusing on keyword research, content optimization, and technical SEO enhancements.
- Developed and launched a WHMCS reseller website, providing a centralized platform for hosting and managing all client websites with enhanced efficiency.

Summer Camp Computer Science Instructor   June 2018 - Aug
2018. King's Academy | Madaba, Jordan

- Taught young students introductory coding using RoboGarden's curriculum/interface.
- Implemented discipline, organization, and time management in the classroom.
- Assisted struggling students with the material, without slowing down the pace of the curriculum.

EDUCATION

University of Prince Edward Island | Computer Science (Video game programming specialization)
- Jan 2020 - May 2023
- GPA: 3.70/4.0

King's Academy | American High School Diploma
- Aug 2013 - May 2017
- GPA: 3.91/4.0, Tawjihi equivalency: 90.3%

SKILLS

Computer skills
- C#, C, Java, Python, HTML, CSS, JavaScript, PHP, WHMCS, cPanel, WHM, SQL, Unity3D, Photoshop, Blender, Git, VMWare, Visual Studio, Visual Studio Code, Microsoft Office, Microsoft Windows, macOS, Trello, Jira, Fast typing (100 WPM), computer hardware, and other softwares.