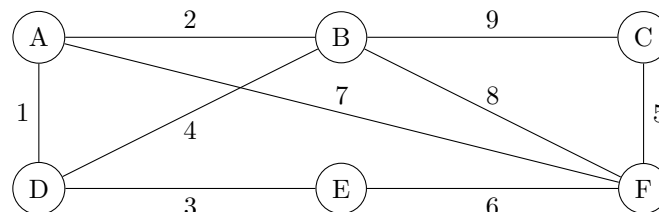


## Exercises

Exercises should be completed **on your own**.

1. (2 pt.) Consider the graph  $G$  below.



- (1 pt.) What MST does Prim's algorithm return? In what order does Prim's algorithm add edges to the MST when started from vertex  $C$ ?
- (1 pt.) What MST does Kruskal's algorithm return? In what order does Kruskal's algorithm add edges to the MST?

[We are expecting: For both, just a list of edges. No justification is required.]

2. (4 pt.) At a Thanksgiving dinner, there are  $n$  food items  $f_0, \dots, f_{n-1}$ . Each food item has a tastiness  $t_i > 0$  (measured in units of deliciousness per ounce) and a quantity  $q_i > 0$  (measured in ounces). There are  $q_i$  ounces of food  $f_i$  available to you, and for any real number  $x \in [0, q_i]$ , the total deliciousness that you derive from eating  $x$  ounces of food  $f_i$  is  $x \cdot t_i$ . (Notice that  $x$  here doesn't have to be an integer).

Unfortunately, you only have capacity for  $Q$  ounces of food in your belly, and you would like to maximize deliciousness subject to this constraint. Assume that there is more food than you can possibly eat:  $\sum_i q_i \geq Q$ .

- (2 pt.) Design a greedy algorithm which takes as input the tuples  $(f_i, t_i, q_i)$ , and outputs tuples  $(f_i, x_i)$  so that  $0 \leq x_i \leq q_i$ ,  $\sum_i x_i \leq Q$ , and  $\sum_i x_i t_i$  is as large as possible. Your algorithm should take time  $O(n \log(n))$ .

[We are expecting: Pseudocode and a short English explanation. ]

- (2 pt.) Fill in the inductive step below to prove that your algorithm is correct.
  - **Inductive hypothesis:** After making the  $t$ 'th greedy choice, there is an optimal solution that extends the solution that the algorithm has constructed so far.
  - **Base case:** Any optimal solution extends the empty solution, so the inductive hypothesis holds for  $t = 0$ .
  - **Inductive step:** (*you fill in*)
  - **Conclusion:** At the end of the algorithm, the algorithm returns an set  $S^*$  of tuples  $(f_i, x_i)$  so that  $\sum_i x_i = Q$ . Thus, there is no solution extending  $S^*$  other than  $S^*$  itself. Thus, the inductive hypothesis implies that  $S^*$  is optimal.

[We are expecting: A proof of the inductive step: assuming the inductive hypothesis holds for  $t - 1$ , prove that it holds for  $t$ .]

# Problems

You may talk with your fellow CS161-ers about the problems. However:

- Try the problems on your own *before* collaborating.
- Write up your answers yourself, in your own words. You should never share your typed-up solutions with your collaborators.
- If you collaborated, list the names of the students you collaborated with at the beginning of each problem.

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1. (6 pt.) Consider the problem of **making change**. Suppose that coins come in denominations  $P = \{p_0, \dots, p_m\}$  cents (for example, in the US, this would be  $P = \{1, 5, 10, 25\}$ , corresponding to pennies, nickels, dimes, and quarters). Given  $n$  cents (where  $n$  is a non-negative integer), you would like to find the way to represent  $n$  using the fewest coins possible. For example, in the US system, 55 cents is minimally represented using three coins, two quarters and a nickel.

- (a) (3 pt.) Suppose that the denominations are  $P = \{1, 10, 25\}$  (aka, the US ran out of nickels). Your friend uses the following greedy strategy for making change:

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**Algorithm 1:** `makeChange( $n$ )`

---

```
Input:  $n$  and  $P$ 
coins = []
while  $n > 0$  do
     $p^* \leftarrow \max\{p \in P : p \leq n\}$ ;
     $n = n - p^*$ ;
    coins.append( $p^*$ ) ;
return coins
```

---

Your friend acknowledges that this won't work for general  $P$  (for example if  $P = \{2\}$  then we simply can't make any odd  $n$ ), but claims that for this particular  $P$  it does work. That is, your friend claims that this algorithm will always return a way to make  $n$  out of the denominations in  $P$  with the fewest coins possible.

Is your friend correct for  $P = \{1, 10, 25\}$ ?

**[We are expecting: Your answer, and either a proof or a counterexample. If you do a proof by induction, make sure to explicitly state your inductive hypothesis, base case, inductive step, and conclusion.]**

- (b) (3 pt.) Your friend says that additionally their algorithm should work for any  $P$  of the form  $P = \{1, 2, 4, 8, \dots, 2^s\}$ .

Is your friend correct for  $P = \{1, 2, 4, \dots, 2^s\}$ ?

**[We are expecting: Your answer, and either a proof or a counterexample. If you do a proof by induction, make sure to explicitly state your inductive hypothesis, base case, inductive step, and conclusion.]**

2. **(7 pt.)** On Thanksgiving day, you arrive on an island with  $n$  turkeys. You’ve already had thanksgiving dinner (and maybe you prefer tofurkey anyway), so you don’t want to eat the turkeys; but you do want to wish them all a Happy Thanksgiving. However, the turkeys each have very different sleep schedules. Turkey  $i$  is awake only in a single closed interval  $[a_i, b_i]$ . Your plan is to stand in the center of the island and say loudly “Happy Thanksgiving!” at certain times  $t_1, \dots, t_m$ . Any turkey who is awake at one of the times  $t_j$  will hear the message. It’s okay if a turkey hears the message more than once, but you want to be sure that every turkey hears the message at least once.

- (a) **(3 pt.)** Design a greedy algorithm which takes as input the list of intervals  $[a_i, b_i]$  and outputs a list of times  $t_1, \dots, t_m$  so that  $m$  is as small as possible and so that every turkey hears the message at least once. Your algorithm should run in time  $O(n \log(n))$ .

**[We are expecting: Pseudocode and an English description of the main idea of your algorithm, as well as a short justification of the running time.]**

- (b) **(4 pt.)** Prove that your algorithm is correct.

**[We are expecting: A proof by induction]**

3. **(6 pt.)** Let  $G$  be a connected weighted undirected graph. In class, we defined a minimum spanning tree of  $G$  as a spanning tree  $T$  of  $G$  which minimizes the quantity

$$X = \sum_{e \in T} w_e,$$

where the sum is over all the edges in  $T$ , and  $w_e$  is the weight of edge  $e$ . Define a “minimum-maximum spanning tree” to be a spanning tree that minimizes the quantity

$$Y = \max_{e \in T} w_e.$$

That is, a minimum-maximum spanning tree has the smallest maximum edge weight out of all possible spanning trees.

- (a) **(4 pt.)** Prove that a minimum spanning tree in a connected weighted undirected graph  $G$  is always a minimum-maximum spanning tree for  $G$ .

*[HINT: Suppose toward a contradiction that  $T$  is an MST but not a minimum-maximum spanning tree, and say that  $T'$  is a minimum-maximum spanning tree. Let  $(u, v)$  be the heaviest edge in  $T$ . Then deleting  $(u, v)$  from  $T$  will disconnect it into two trees,  $A$  and  $B$ . Now use  $A$  and  $B$  and  $T'$  to come up with a cheaper MST than  $T$  (and hence a contradiction).]*

**[We are expecting: A proof. ]**

- (b) **(2 pt.)** Show that the converse to part (a) is not true. That is, a minimum-maximum spanning tree is not necessarily a minimum spanning tree.

**[We are expecting: A counter-example, with an explanation of why it is a counter-example. ]**

- (c) **(1 bonus pt.)** Give a deterministic  $O(m)$  algorithm to find a minimum-maximum spanning tree in a connected weighted undirected graph  $G$  with  $n$  vertices and  $m$  edges.

**[We are expecting: Pseudocode, along with an English description of the idea of the algorithm, and an informal justification of correctness and running time.]**