## **Sprint Retrospective**

Team Name: Irregular Innovations

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## What went well:

- 1. The products that we produced look very good generally
- 2. Our project has made great progress
- 3. Our use of the asset store paid off
- 4. Our sprint was smoother this time around

## What didn't go well:

- 1. We had some merge conflicts
  - a. Coordinate better when merging
- 2. Some of our files were not in formats that all operating systems could use
  - a. Avoid file types that are not OS agnostic
- 3. We had a couple of tasks roll over from the last sprint
  - a. While this was not catastrophic, it does mean that we found the edge of what we are able to accomplish in a sprint, and thus we should avoid overburdening ourselves with tasks for future sprints.