

# Pre Lab: Parallel Port

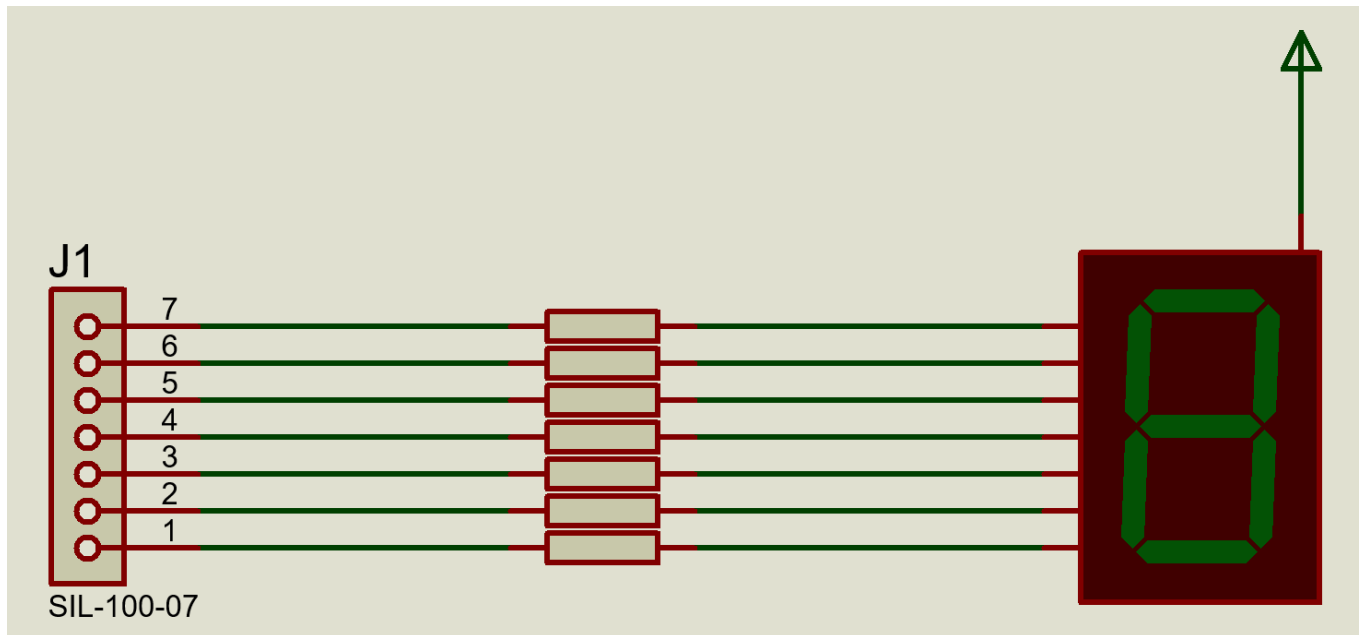
Group 1b2

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## Part 01

1. Draw the circuit diagram that includes a 7-segment display and the data port of the parallel port. **Make sure that you have to connect separate resistors in series for each segment of SSD!**  
Calculate the resistance of the resistors that need to be connected.



$$V_{HIGH} = 5V, i_{max} = 20 \text{ mA}, R_{min} = 250 \Omega$$
$$\therefore R \geq 250 \Omega$$

2. Write a program to light up each segment of the SSD one by one.

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <unistd.h>
4  #include <sys/io.h>
5
6  // Parallel port base address
7  #define DATA_PORT 0x378
8
9  // Port mapping
10 unsigned char segments[] = {
11     0xFE, // a
12     0xFD, // b
13     0xFB, // c
14     0xF7, // d
15     0xEF, // e
16     0xDF, // f
17     0xBF  // g
18 };
19
```

```
20 // Variable to store write data
21 unsigned char data;
22
23 int main()
24 {
25     // Logging errors
26     if (ioperm(DATA_PORT, 1, 1))
27     {
28         fprintf(stderr, "Access denied to %x\n", DATA_PORT), exit(1);
29     }
30
31     // Lighting each segment individually
32     int i = 0;
33     while (1)
34     {
35         // Select segment
36         data = segments[i];
37
38         // Write to the parallel port
39         outb(data, DATA_PORT);
40         printf("Lighting segment %x\n", data);
41
42         // Wait 1 second
43         sleep(1);
44
45         // Move to the next segment
46         i = (i + 1) % 7;
47     }
48
49     return 0;
```

## Part 2: Display 0-9 numbers on a single 7 segment display

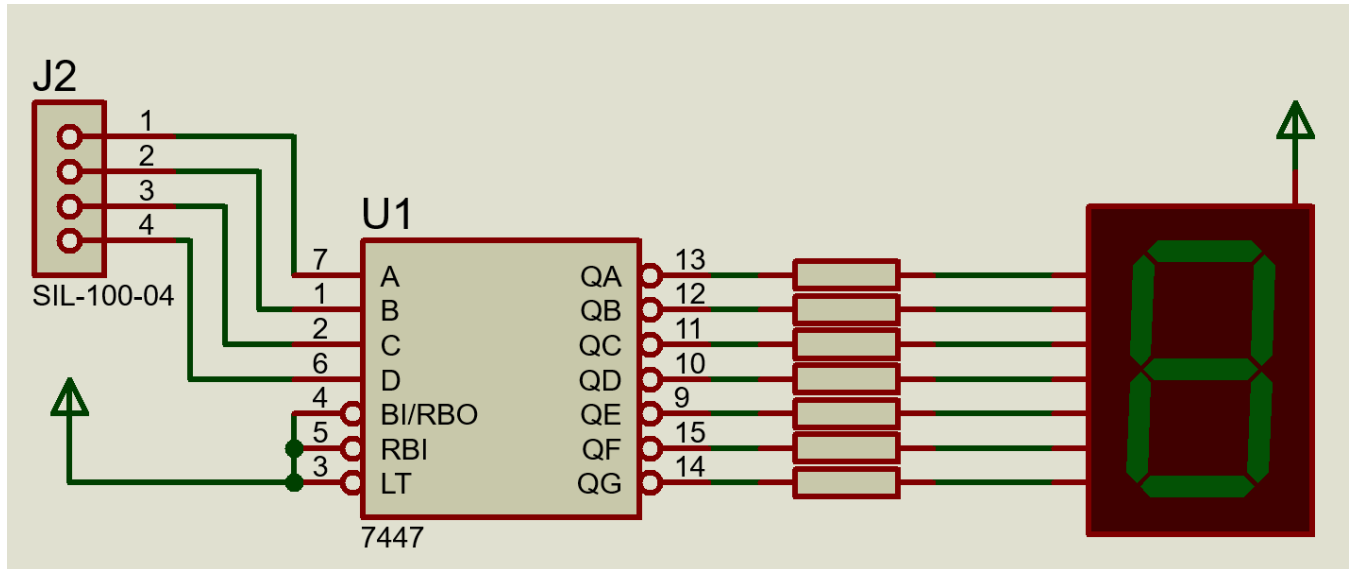
1. Differentiate between the common anode and common cathode 7-segment display.
  - Common Anode (CA):
    - All anodes of the LEDs are connected to +V.
    - A segment glows when its cathode is connected to LOW (0V).
    - Logic LOW = ON, HIGH = OFF.
  - Common Cathode (CC):
    - All cathodes of LEDs are connected to GND.
    - A segment glows when its anode is connected to HIGH (+V).
    - Logic HIGH = ON, LOW = OFF.
2. Write a program to display characters from 0-9 in an infinite loop with a delay of 1 second between each character.

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <unistd.h>
4  #include <sys/io.h>
5
6  // Parallel port base address
7  #define DATA_PORT 0x378
8
9  // Character mapping
10 unsigned char characters[] = {
11     0xC0, // 0
12     0xF9, // 1
13     0xA4, // 2
14     0xB0, // 3
15     0x99, // 4
16     0x92, // 5
17     0x82, // 6
18     0xF8, // 7
19     0x80, // 8
20     0x90  // 9
21 };
22 // Reference: https://www.electronicsforu.com/resources/7-segment-display-pinout-understanding
23
24 // Variable to store write data
25 unsigned char data;
26
```

```
27 void main()
28 {
29     // Logging errors
30     if (ioperm(DATA_PORT, 1, 1))
31     {
32         fprintf(stderr, "Access denied to %x\n", DATA_PORT), exit(1);
33     }
34
35     // Displaying each character
36     int i = 0;
37     while (1)
38     {
39         // Select character
40         data = characters[i];
41
42         // Write to the parallel port
43         outb(data, DATA_PORT);
44         printf("Displaying: %d -> Hex: %02X\n", i, data);
45
46         // Wait 1 second
47         sleep(1);
48
49         // Increment the count
50         i = (i + 1) % 10;
51     }
52 }
```

### Part 3: Display 0-9 numbers on a single 7 segment display using 74LS47 IC

1. Draw the circuit diagram that includes a 7-segment display, 74LS47 IC, and the parallel port. Refer to the datasheet of the 74LS47 IC to find the least significant bit of the output. (Use a common anode)



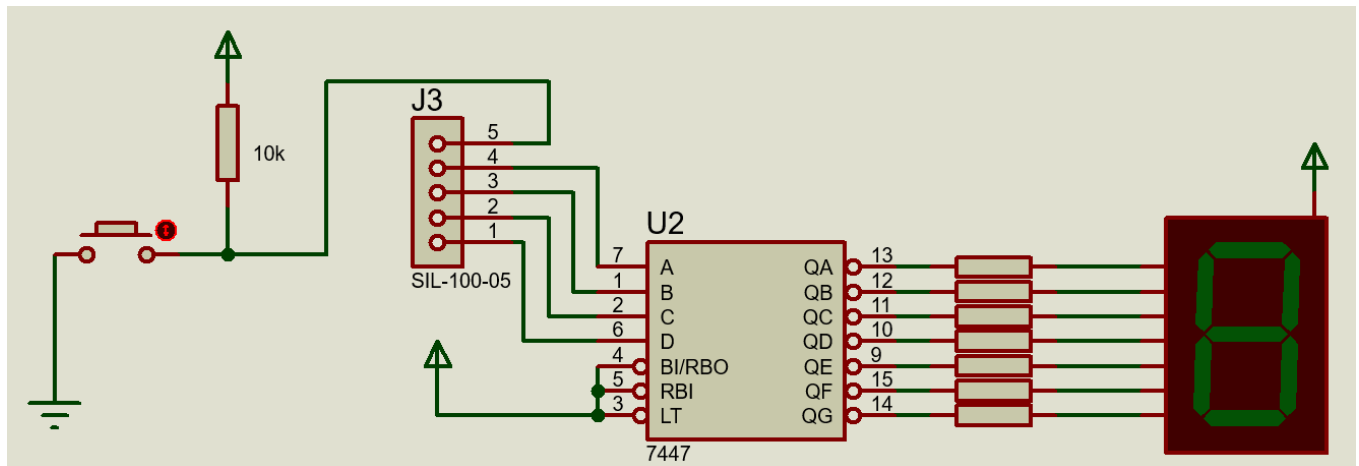
2. Write the program to display characters from 0-9 in an infinite loop with a delay of 1 second between each character.

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <unistd.h>
4  #include <sys/io.h>
5
6  // Parallel port base address
7  #define DATA_PORT 0x378
8
9  // Binary mapping
10 unsigned char binaries[] = {
11     0x10, // 0001 0000
12     0x11, // 0001 0001
13     0x12, // 0001 0010
14     0x13, // 0001 0011
15     0x14, // 0001 0100
16     0x15, // 0001 0101
17     0x16, // 0001 0110
18     0x17, // 0001 0111
19     0x18, // 0001 1000
20     0x19, // 0001 1001
21 };
22
```

```
23 // Variable to store write data
24 unsigned char data;
25
26 void main()
27 {
28     // Logging errors
29     if (ioperm(DATA_PORT, 1, 1))
30     {
31         fprintf(stderr, "Access denied to %x\n", DATA_PORT), exit(1);
32     }
33
34     // Displaying each character
35     int i = 0;
36     while (1)
37     {
38         // Select character
39         data = binaries[i];
40
41         // Write to the parallel port
42         outb(data, DATA_PORT);
43         printf("Displaying: %d -> Input: %02X\n", i, data);
44
45         // Wait 1 second
46         sleep(1);
47
48         // Increment the count
49         i = (i + 1) % 10;
50     }
51 }
```

## Part 4: Change the numbers displayed in the SSD with a push button

1. **Draw the circuit diagram** that includes a push button to take inputs, a 7-segment display, a **74LS47** IC to show outputs and the parallel port. Make sure you use **proper resistors (pull-up/pull-down)** when taking inputs through the push button.



```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <unistd.h>
4  #include <sys/io.h>
5
6  // Parallel port base address
7  #define DATA_PORT 0x378
8  #define STATUS_PORT (DATA_PORT + 1)
9
10 // Note: In default state, status port's last 3 bits are internally HIGH.
11 // When the button is pressed, it pulls one bit LOW, resulting in 0x07.
12 // Make sure to check the default state of your status port.
13 #define BUTTON_PRESSED 0x07
14
15 // Binary mapping
16 unsigned char binaries[] = {
17     0x10, // 0001 0000
18     0x11, // 0001 0001
19     0x12, // 0001 0010
20     0x13, // 0001 0011
21     0x14, // 0001 0100
22     0x15, // 0001 0101
23     0x16, // 0001 0110
24     0x17, // 0001 0111
25     0x18, // 0001 1000
26     0x19  // 0001 1001
27 };
```



```

28
29 // Variable to store write data
30 unsigned char data, status;
31
32 int main()
33 {
34     // Logging errors
35     if (ioperm(DATA_PORT, 1, 1))
36     {
37         fprintf(stderr, "Access denied to %x\n", DATA_PORT), exit(1);
38     }
39
40     if (ioperm(STATUS_PORT, 1, 1))
41     {
42         fprintf(stderr, "Access denied to %x\n", STATUS_PORT), exit(1);
43     }
44
45     // Displaying each character
46     int i = 0;
47     while (1)
48     {
49         // Check button press (active LOW)
50         status = inb(STATUS_PORT);
51         printf("Ready for button press. \t Default STATUS PORT: %02X\n", status);
52         if (status == BUTTON_PRESSED)
53         {
54             usleep(1000); // debounce delay
55             if (inb(STATUS_PORT) == BUTTON_PRESSED)
56             {
57                 // Select character
58                 data = binaries[i];
59
60                 // Write to the parallel port
61                 outb(data, DATA_PORT);
62
63                 // Increment the count
64                 i = (i + 1) % 10;
65             }
66         }
67     }
68
69     return 0;
70 }

```

Lab Setup:

