

# DEMBody User's Guide

1. Change input\_points.txt according to particle material.
2. (Optional) Change RestartData.txt, including Hertz memory and time variables (Time, Tnext, Step, CheckPointTnext).
3. Change systemControl.txt. Console params describes the timesteps; Mesh params describes the mesh grid; System control describes several logicals. Gravity describes constant gravity.
4. Change makefiles.