

# **DEMBody User's Guide**

- 1.** Change input\_points.txt according to particle material.
- 2.** (Optional) Change RestartData.txt, including Hertz memory and time variables (Time, Tnext, Step, CheckPointTnext).
- 3.** Change systemControl.txt. Console params describes the timesteps; Mesh params describes the mesh grid; System control describes several logicals. Gravity describes constant gravity.
- 4.** Change makefiles.